# Stephanie Milani

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	Education					
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	<b>B.S. in Computer Science</b> , <i>University of Maryland, Baltimore County, Cum Laude.</i> <b>B.A. in Psychology</b> , <i>University of Maryland, Baltimore County, Cum Laude.</i>					
	Experience					
2019-Present	Research Assistant, Carnegie Mellon University.					
	Advisor: Fei Fang.  Deep reinforcement learning and game theory for social good.					
2019-Present						
2019 Tresent	Advisor: David Held.					
	Learning from demonstrations and reinforcement learning for robotics.					
2019	Research Assistant, UMBC.					
	Advisor: Cynthia Matuszek.  Norm-aware hierarchical reinforcement learning.					
2018–2019						
2010 2013	Advisor: Katia Sycara.					
	Context-aware normative planning, learning, and reasoning for domestic service robots.					
2016–2019	Research Assistant, UMBC.					
	Advisor: Marie des Jardins.  Hierarchical model-based reinforcement learning.					
2018						
2010	Advisor: Katia Sycara. (1 of 35 selected out of appx. 800 applicants.)					
	Norm-aware reinforcement learning.					
2017	, 8					
	Advisor: Christoph Mertz. (1 of 35 selected out of appx. 800 applicants.)  Generation of adversarial examples for partially occluded traffic sign detection.					
2014–2016						
2014 2010	Advisor: Jennifer Wenzel.					
	Role of dopamine and the endocannabinoid system in reward and reinforcement.					
	Awards					
	Research					
2019	NSF Research Experience for Undergraduates, Carnegie Mellon University.					
2018–2019						
2010 2019	Awarded for work on hierarchical, norm-aware reinforcement learning.					
2018	Best Undergrad Poster Presentation, UMBC CSEE Research Symposium.					
2010	Awarded for work on abstract Markov decision processes.					
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- 2017, 2018 Researcher of the Week, UMBC.
  - 2017 **Traffic21 Women in Transportation Fellow**, Carnegie Mellon University.

    Service and Leadership
  - 2019 Honors College Community Service Award, UMBC (1/4 awarded).
- 2018–2019 **Newman Civic Fellow**, Newman Civic Foundation (1/268 awarded nationally). Awarded for leadership and dedication to spreading and increasing access to CS.
- 2018–2019 **Rewriting the Code Fellow**, Rewriting the Code.
- 2017–2018 France-Merrick Scholar, UMBC (1/7 awarded). Awarded for commitment to leadership and service in CS and AI.

#### Academic

- 2019 Honors College Certificate, UMBC.
- 2014 Golden Key International Honour Society Nomination, UMBC.

National Academy of Engineering Grand Challenge Scholar, UMBC.

Honors Scholar, UMBC.

Meritus Scholar, UMBC.

Merit-based scholarship awarded to one student per year to cover books.

Presidential Scholar, UMBC.

Merit-based scholarship to cover all of tuition for four years.

#### Travel

- 2019 RLDM, ICML, ICML Diversity and Inclusion (Declined).
- 2018 **Oracle Scholar**, funded to attend OurCS Workshop (1/102 chosen).
- 2018 **Grace Hopper Student Scholar**, funded by Palo Alto Networks to attend GHC (1/657 chosen).
- 2018 **CWIT Grace Hopper Award**, funded to attend GHC (26% acceptance) (Declined).
- 2018 Inclusion@RSS Scholar, funded to attend RSS.

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- [1] **Stephanie Milani**, Nicholay Topin, and Katia Sycara. Penalty-modified Markov decision processes: Efficient incorporation of norms into sequential decision making problems. In *Multidisciplinary Conference on Reinforcement Learning and Decision Making (RLDM)*, 2019.
- [2] William H. Guss, Cayden Codel\*, Katja Hoffman\*, Brandon Houghton\*, Noboru (Sean) Kuno\*, **Stephanie Milani**\*, Sharada Mohanty\*, Diego Perez-Liebana\*, Ruslan Salakhutdinov\*, Nicholay Topin\*, Manuela Veloso\*, and Phillip Wang\*. The MineRL competition on sample efficient reinforcement learning using human priors. In *Neural Information Processing Systems (NeurIPS) Competition Track*, 2019.
- [3] Huao Li, **Stephanie Milani**, Vigneshram Krishnamoorthy, Michael Lewis, and Katia Sycara. Perceptions of domestic robots' normative behavior across cultures. In *Conference on Artificial Intelligence, Ethics, and Society (AIES)*, 2019.
- [4] Shawn Squire, John Winder, Matthew Landen, Stephanie Milani, and Marie des Jardins. R-

- AMDP: Model-based learning for abstract Markov decision process hierarchies. In *Multidisciplinary Conference on Reinforcement Learning and Decision Making (RLDM)*, 2017.
- [5] John Winder, Shawn Squire, Matthew Landen, **Stephanie Milani**, and Marie des Jardins. Towards planning with hierarchies of learned Markov decision processes. In *International Conference on Automated Planning and Scheduling (ICAPS) Integrated Execution of Planning and Acting (IntEx) Workshop*, 2017.
  - \* denotes equal contribution.

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- [1] **Stephanie Milani**. Penalty-Modified Abstract Markov Decision Processes. *Technical Report for Undergraduate Research Award, UMBC*, 2019.
- [2] **Stephanie Milani**. Creating a Scalable Framework for Model-Free Reinforcement Learning in Norm-Rich Environments. *Robotics Institute Summer Scholars Working Papers Journal*, 2018.
- [3] **Stephanie Milani** and Christoph Mertz. Generating Hard Positve Examples via Adversary for Occluded Traffic Sign Detection. *Robotics Institute Summer Scholars Working Papers Journal*, 2017.

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- 2019-Present NeurIPS MineRL Competition on Reinforcement Learning, Organizer.
  - 2019 RLDM at McGill University, Volunteer.
  - 2019 ICML Workshop on AI for Social Good, Reviewer.
  - 2019 ICLR Workshop on AI for Social Good, Reviewer.
  - 2017, 2018 RISS Working Papers Journal, Reviewer.
  - 2017, 2018 RISS Working Papers Journal, Assistant Managing Editor.
    - 2017 UMBC Department of IT, Machine Learning Consultant.
    - 2017 ICAPS at Carnegie Mellon University, Volunteer.
    - 2016 Maryland Computing Education Summit at UMBC, Volunteer.

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2018 CCC Al Roadmap Workshop: Integrated Intelligence.

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Curriculum Development

- 2017–2018 Creative Coders, Curriculum Development Coordinator.
  - Developed curriculum for middle-school students to learn CS concepts.
- 2016–2017 **Computer Science Matters in Maryland**, Curriculum Developer.

#### Tutoring

- 2017 QuHacks Hackathon at UMBC.
- 2016, 2017 Hour of Code at UMBC.

Introduced UMBC and middle-school students to CS and AI via hands-on activities.

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2019 Yujie Lu (undergraduate research - summer project)

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- 2019 Steel City Showdown FIRST Robotics Competition, Referee and Volunteer.
- 2019 UMBC Computer Science Education, Treasurer.
- 2017–2018 UMBC Computer Science Education, President.
  - 2017 **Creative Coders**, Co-founder.
    - $\label{lem:co-founded} \mbox{Co-founded program to introduce middle-school students to $CS$.}$
  - 2017 **QuHacks Hackathon at UMBC**, Organizer.
    - Organized day-long hackathon for appx. 100 high-school and middle-school students.
  - 2017 North County High School Computer Science Classes, Co-presenter.
- 2016–2017 UMBC Computer Science Education, Vice President.
- $2016,\ 2017\quad \textbf{Hour of Code at UMBC},\ Organizer.$

Organized two-day-long Hour of Code events.

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2019-Present Rewriting the Code, Alumni.

2019-Present Association for the Advancement of Artificial Intelligence (AAAI), Member.

2018-Present Association for Computing Machinery (ACM), Member.