Steph Therriault Media + Motion Designer

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About me:

I'm a 5th year Media Design student aspiring to foster understanding across audiences using motion-graphic communication. I excel within competitive atmospheres by developing my teams as much as my products.

Media Skills

Motion design Graphic design Video editing Sound design Equipment care Photography

Experience

Volunteer Videographer

Bill Reid Gallery of Northwest Coast Art — Spring 2019

- Shot and edited a Micro-Documentary for use as a gallery exhibit in 2020.
- Iterated projects through moodboards, storyboards, and rough cuts.
- Organized schedules of team members, clients, and locations to set up 3 shoots.
- Recorded and edited sound, winning 'Best Sound' at an SFU film festival.

Programs

Premiere
After Effects
Audition
Illustrator
Maya
Protools
Max8 msp

UX Designer

Interactive Objects and Environments, SFU — Fall 2018

- Researched real clients to find gaps between business goals and user frictions.
- Developed low + high fidelity UI prototypes and mockups through 5 day sprints.
- Created concept + Walkthrough videos for weekly presentations.

Interests

Destiny 2 pvp
Autism advocacy
Hockey (left wing)
D&D podcasts
Math rock

Motion Production Intern

Shaw TV Nanaimo — Summer 2018

- Designed a motion-graphic elements package now in use across Canada.
- Produced intros, chyrons, titles, and credits for live television.
 Streamlined setup/takedown as production assistant on live shoots.

Media Design Volunteer

Crucible Radio Podcast — 2016-2018

- Created outro segments used in weekly video podcasts from May 2017 onwards.
- Edited video podcasts for an audience of over 8.5k Youtube channel subscribers.

Education

Bachelor of Arts

Simon Fraser University — 2015-Ongoing

- Pursuing a design concentration, projected graduation 2020.
- Dean's Honour Roll fall 2017.

Portfolio website: stepht.com — s.t7@me.com