JASON STEPP

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n github.com/steppjason

SKILLS

⟨/> C# ◆ PHP ◆ JavaScript ◆ HTML/CSS ◆ MySQL

■ WordPress/WooCommerce ◆ Shopify ◆ 3DCart

■ Unity ◆ Photoshop ◆ Illustrator

PROFESSIONAL EXPERIENCE

OWNER / FOUNDER

Started a small e-commerce business from the ground up selling custom designed clothing merchandise to a specific niche market. Fully designed and developed custom Wordpress website. Maintained and administered cloud web server and database. Responsible for all business administration and marketing. Designed all custom product designs.

PROJECT MANAGER

Worked with the VP of Sales and planned strategies to improve customer usability and conversion on our B2C e-commerce website.

Oversaw and directed outside consultants for the implementation and customization of a Shopify theme and plugins that improved the UI/UX and conversion rate for our customers. Monthly revenue increased 200% in the following months after project completion.

FREELANCE DEVELOPER

HYPERION360 (2018) – Consulted on a prototyped integration of a REST API into a WordPress website to purchase tickets from a 3rd party.

WOODSBARN (2015) – WordPress/WooCommerce storefront for a small business.

HAIRTRU (2014) – WordPress/WooCommerce storefront with custom changes for a small business.

JUNIOR SOFTWARE ENGINEER

Developed an internal tool using UPS's API to calculate delivery times and status of customer products. Automated the process of uploading product images to eBay listings using eBay's API. Prototyped an ASP.NET web application that allowed drop-ship vendors to generate USPS labels.

INFORMATION TECHNOLOGY SUPPORT

City of Tempe, IT Department

 \mathbf{v} Tempe, AZ

= 2010-2012

Worked on several city projects using Esri's geographic information systems tool, ArcMap, for the Fire Department and Public Works Department.

PROJECTS

YOYOPOYO C# ♦ Unity ♦ Aseprite

tengusheath.itch.io/yoyopoyo

n github.com/steppjason/yoyopoyo

2021

Puzzle game developed for the 2021 GameMaker Game Jam 24 hour game development event.

10,001: A SPACE EXPLORATION GAME

C# ♦ Unity ♦ Photoshop ♦ Aseprite

tengusheath.itch.io/10001

naithub.com/steppiason/10001

2021

Space exploration game developed for the Ludum Dare 48 three day game development event.

STRANGE PLANET

C# ♦ Unity ♦ Aseprite

tengusheath.itch.io/strange-planet

n github.com/steppjason/strange-planet

= 2020

Top down shooter game developed for the Ludum Dare 47 three day game development event.

EDUCATION

B.S., COMPUTER INFORMATION SYSTEMS

Arizona State University

Tempe, AZ

2012