

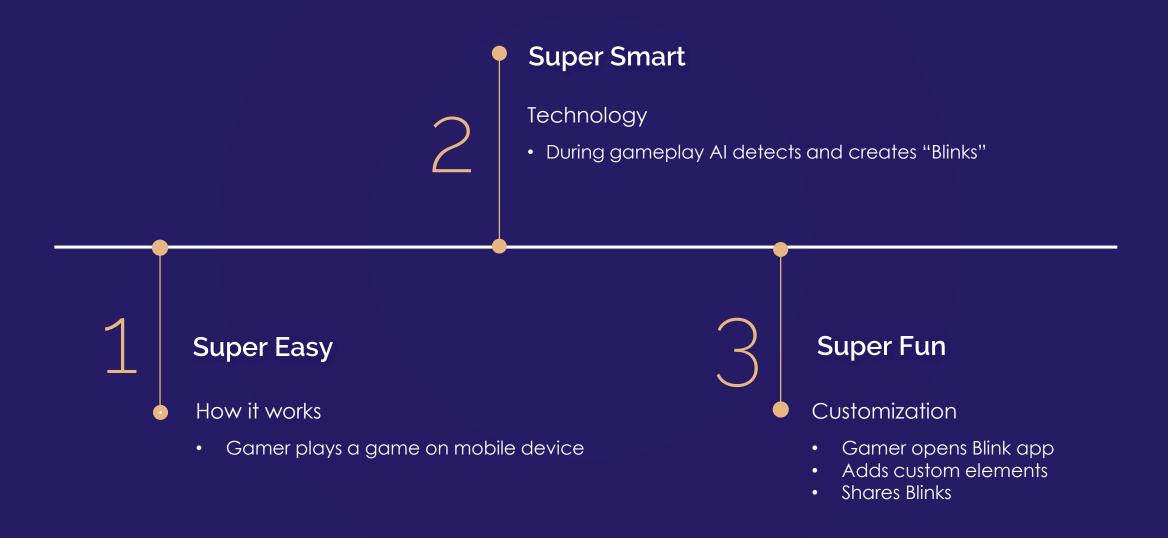
Where Gamers Become Heroes

• What is Blink? - Snap for eSport

Blink does for 600M gamers what Twitch does for 2.2M streamers

Our AI platform democratizes TWITCH

Making Every Gamer a Hero



Blink App - Snap for eSport

Personal info Hearthstone Highlight type Swipeable video player – Reactions Achievements Donations Pro Channels n 公 Q Settings Search

# Cognitive Core Technology

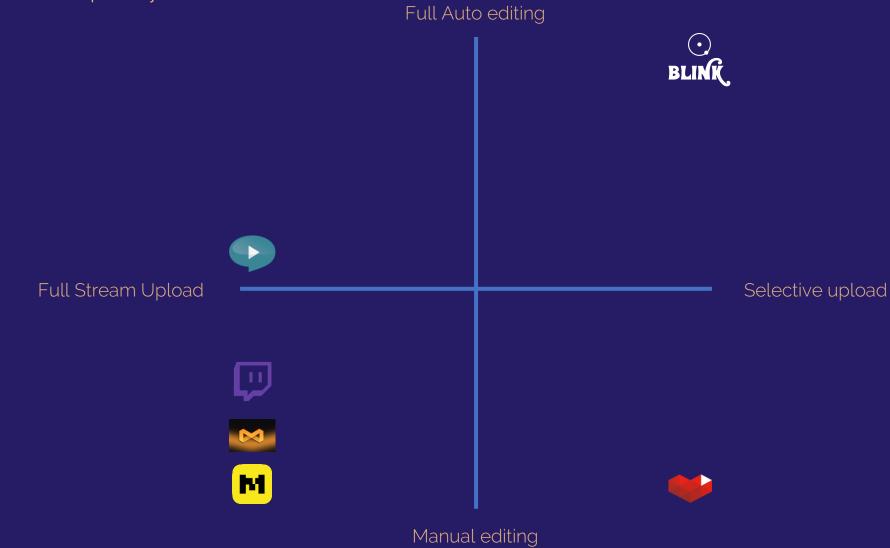
- Intelligent mobile upload
- Highlight detection
- Automated creation of "Blinks"
- Cognitive first party data

BLINK

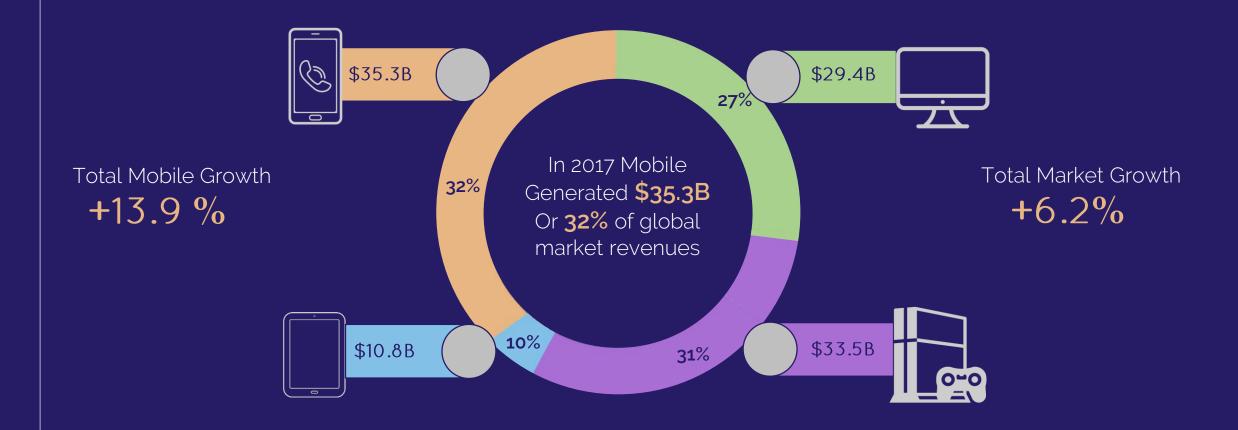
1st party data demo

10 Patents Pending

# Al Powers simplicity



# MOBILE FIRST PLATFORM



## INITIAL TESTING

## Strategic Partnership



Vicious Syndicate

- A leading eSports data site
- 2m pageviews and 500,000 unique monthly users

Quantitative Research

Qualitative Research

Customer Acquisition Cost 10% less than average







#### First Game - Hearthstone

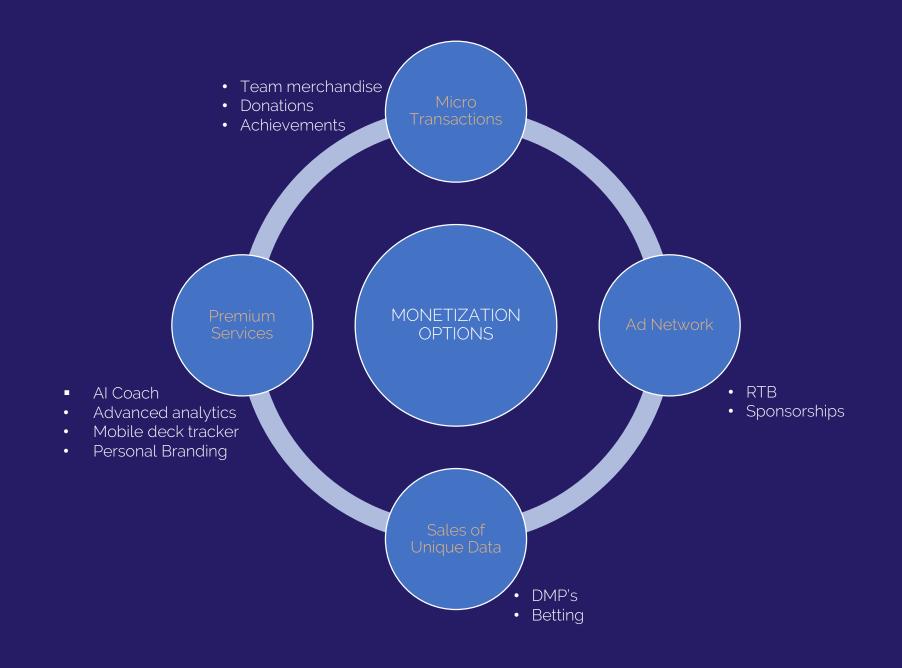
#### 12 Month Goals

- Establish Blink as market leaders
- ✓ Strategic Partnerships 500K Active Members
- Make Sharing of Blinks a new habit
- 100 M Monthly Blinks created
- 7 M Userbase

#### Hearthstone Statistics

- 70 M Game downloads
- Mobile Focused
- Consistently top 10 played

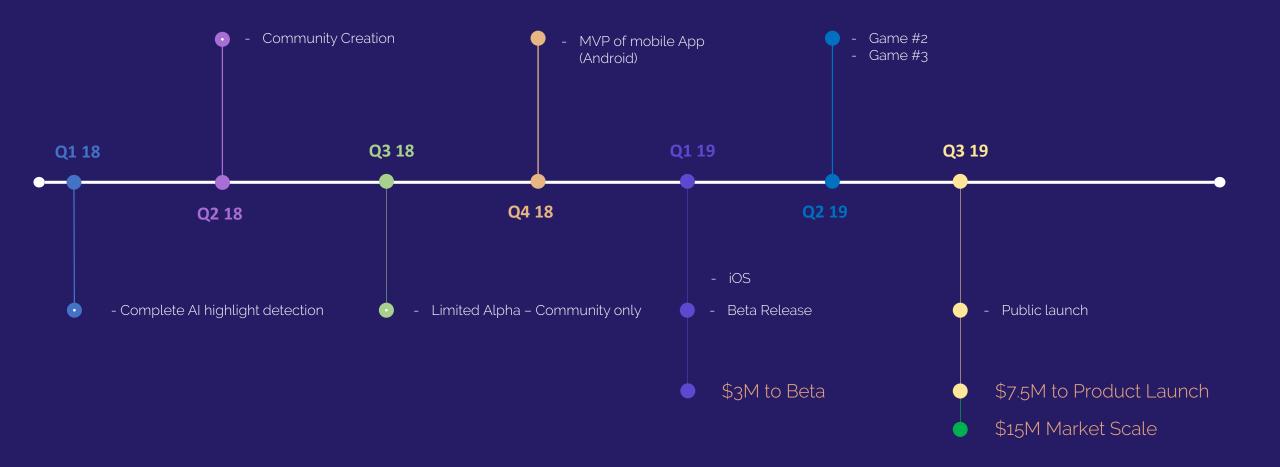
- Engagement 21% Play &view 18% view only
- 85% Male 15% Female,
- 44% Between 18 24 44% Between 25 34



# Vision

A mobile entertainment platform that tells the story of every eSports player to the world

# Timeline & Financial Requirements



In the last 2 years we built advanced AI technology that can change the entertainment industry

Our initial market is eSport.



Ronen Shoval PhD

PhD Sorbonne
Founder and CEO NGOs,
VP BD of Accells (acquired by Ping)



Yair Shapira
Founder - CSO

15 years experience as media expert & chief content editor TV and digital

- \$3 Million Raised
- NAB 2017 startup best tech
- 15 Jerusalem Based Staff



Itay Filiba VP Product

15 years experience in digital product Head of digital products at Ch2 Israel UK Project Manager Orad systems



Dov Froilich

20 years experience COO & VP Engineering Vringo



Gavin Goodvach
VP Business Development

25 years in digital media, Hollywood & Israel. Head of Content AnyClip

# THANK YOU



Where Gamers Become Heroes