

Pixel Motorcycle Pack Instruction

I. Release History

Version	Unity	Date	Note
1.0	2020.2.1	Mar 20, 2021	First release

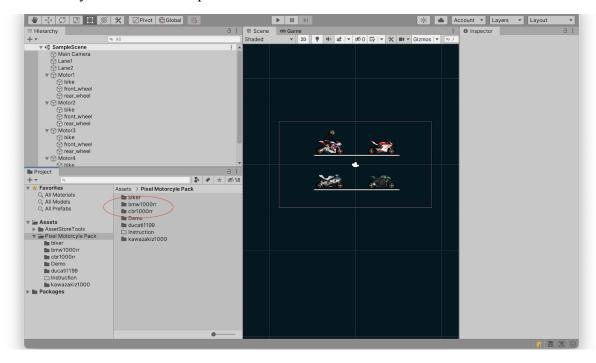
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II. Integration Steps

1. Sprite files

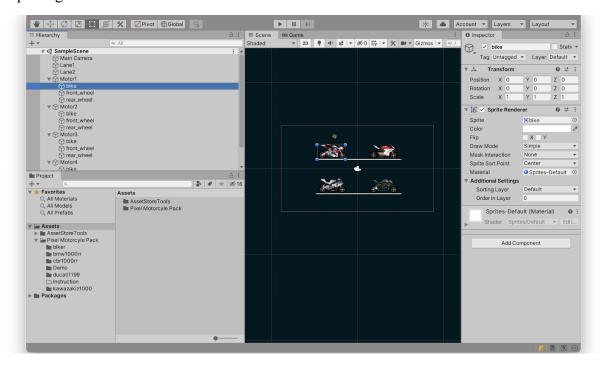
Go to: Assets > Pixel Motorcycle Pack

Each motorcycle is stored in separate folders.



III. Demo Scene

This scene contains all motorbikes for demonstration purposes, you can ignore it when importing the asset.



IV. Contact Us

Email: <u>bluedotsofts@gmail.com</u>