

Leonid Trofymchuk

JavaScript/TypeScript Developer

Responsible, sociable, quickly mastering new information.



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WORK EXPERIENCE

JavaScript Lead Engineer

Evolution Gaming

06/2016 - Present

Latvia

Live Dealer Game Provider

Achievements/Tasks

- √ JavaScript Development
- ✓ Interview Conducting
- ✓ Newcomers Mentoring
- √ Evolution Gaming Blackjack (link)
- ✓ Evolution Gaming Infinite Blackjack (link)
- ✓ Evolution Gaming Monopoly (link)

evolutiongaming.com

JavaScript/Flash Developer

Exadel

02/2013 - 06/2016

Ukraine/Latvia

Global Custom Software Development

Achievements/Tasks

- √ ActionScript 3.0 Development
- ✓ Interview Conducting
- ✓ Evolution Gaming Immersive Roulette (link)
- ✓ Evolution Gaming Baccarat Pro (link)

exadel.com

Flash Developer

Metecol

09/2011 - 02/2013

Ukraine

Scientific Research Company

Achievements/Tasks

- √ ActionScript 3.0 Development
- √ Flash-AIR Virtual Simulators (link)

metecol.com.ua

TECHNICAL SKILLS

Programming Languages

Languages: JavaScript (TypeScript/ESNext), HTML5, CSS3.0, WebAssembly, Rust, ActionScript 3.0.

Paradigms: FP, OOP.

Design Models: DUCKS, MVC.

Development Kit

Libraries/Frameworks: React, Redux, MobX, Canvas/WebGL, PIXI.js, WebSocket, Angular, node.js, express.js, nw.js, GreenSock, ESLint, Jest, enzyme, Mocha, Cucumber, Selenoid, Stage3D, RobotLegs, Alternativa3D, Starling. Tools: npm, yarn, webpack, git, docker, jenkins.

IDE's: IntelliJ IDEA, Atom, VS Code.

Design: Adobe Photoshop, Adobe Illustrator, Autodesk 3ds Max.

EDUCATION

Applied Physics – Master Degree

Nizhyn Gogol State University

09/2006 - 06/2011

Ukraine

Faculty of Physics and Mathematics

LANGUAGES

Ukrainian English

Native Upper-Intermediate

INTERESTS

coding guitar

sports

gaming