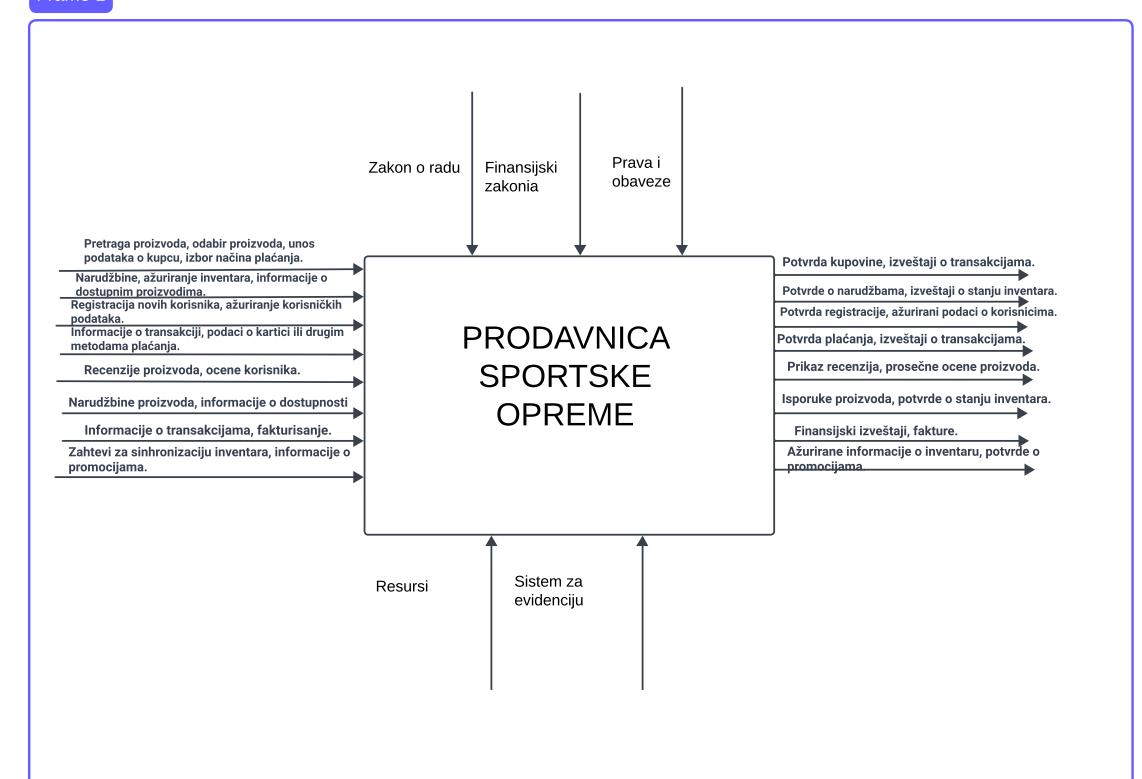
## Frame 1



Type something