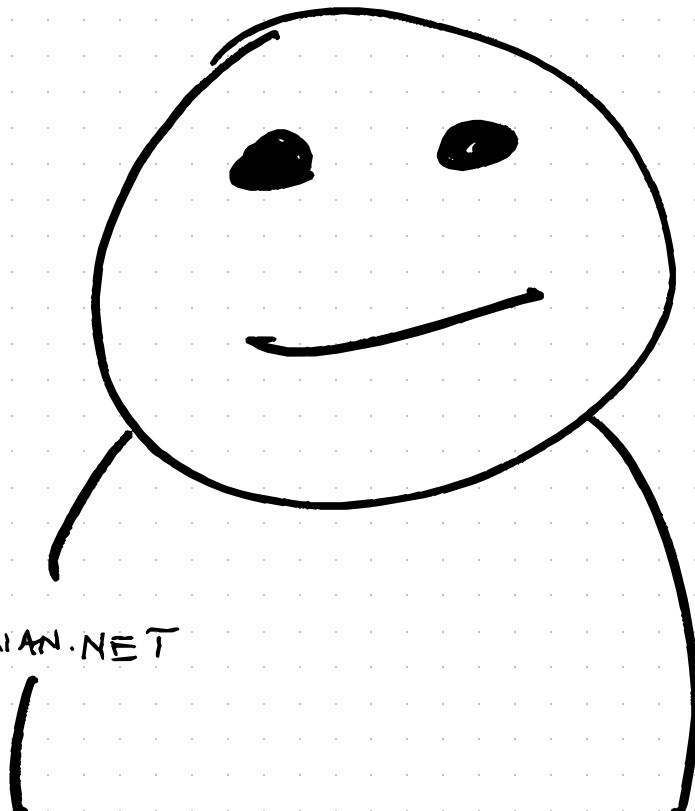


# Build a Content Delivery Pipeline

... and publish like a software engineer.



Steve Calnan

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- You can call me "Steve".
- I live on the Mendocino Coast. (3½ miles north of San Francisco.)
- I was a software engineer for ~20 years.
- Currently a Technical Curriculum Developer @ Datadog  
([learn.datadoghq.com](https://learn.datadoghq.com))
  - Full course & workshop development
  - training ops

# TODAY'S LESSON

- Learn how build an efficient & scalable content publishing pipeline

- Demo using only:

- Browser

- GitHub account

- Pacing? Depth?

- Pretty quick

- Introductory

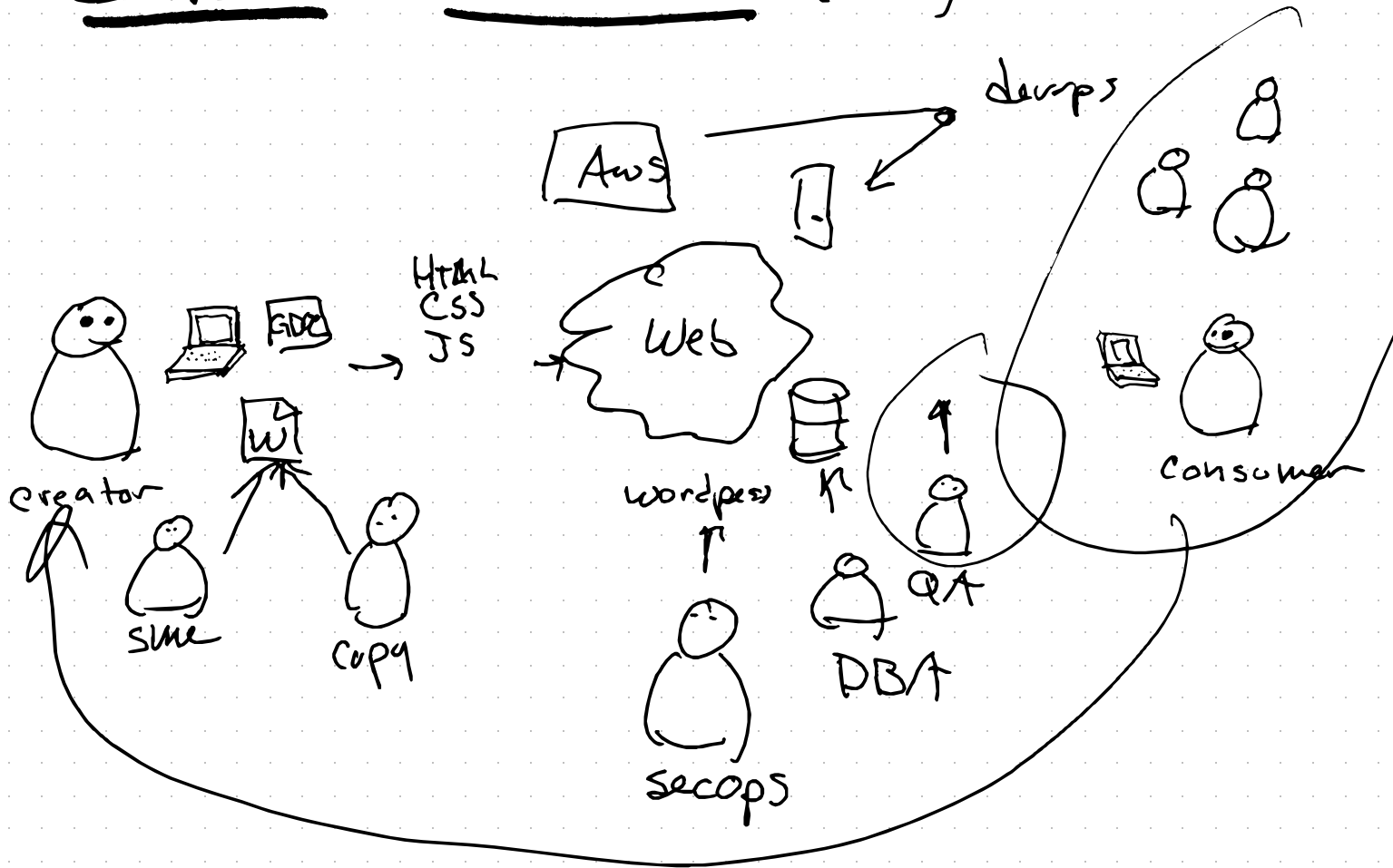
- Raise your hand!



# PIPELINE?

- CI/CD term
- Continuous Integration & Continuous Delivery / Deployment
- Automation of software development cycle

# CONTENT PIPELINE (Now)



# CONTENT PIPELINE (In 20 minutes)



- collaboration (forks! teams! PRs!)
- versioning (infinite history! tags!)
- workflows

# DEMO TIME !

- You could follow along now
- All these steps are fully documented
- Questions?

## Wrap-Up

- You know the capabilities of a content pipeline in GitHub
- You can build one!
- You can extend it with Actions
- Your imagination is on fire!





# Questions?

steve0x00.github.io/content-pipeline