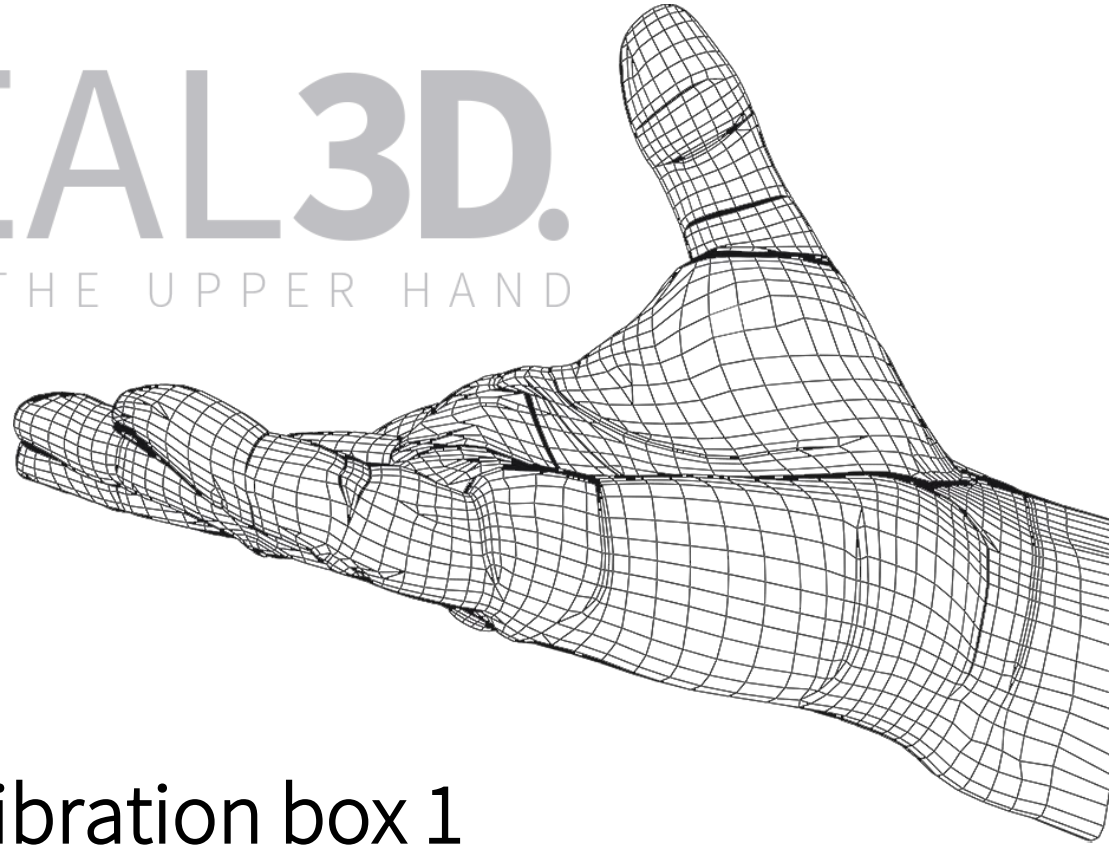


REAL3D.

GAIN THE UPPER HAND

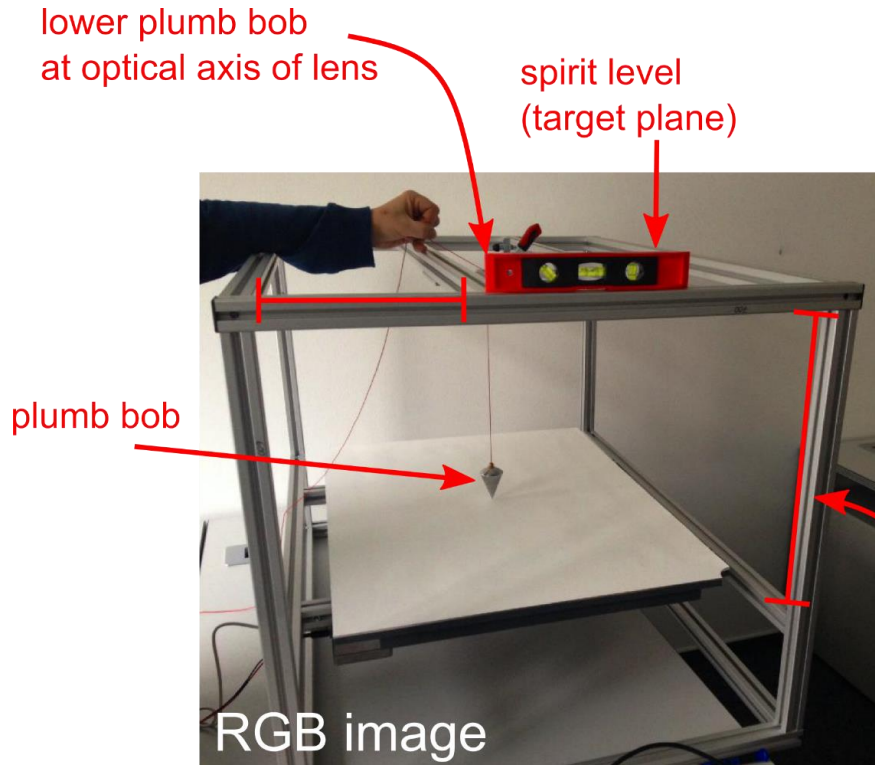


Calibration box 1

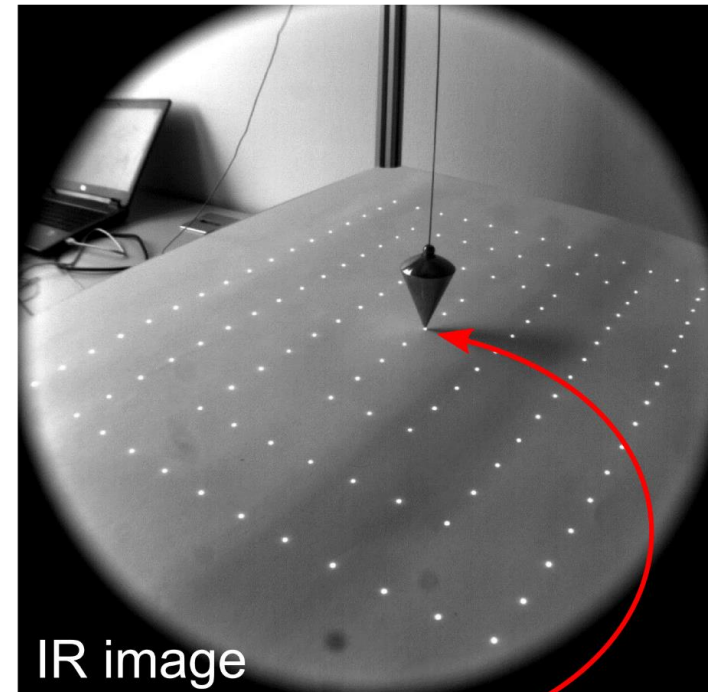
Alignment

pmdtechnologies – 2015-09-03

LED-Box alignment



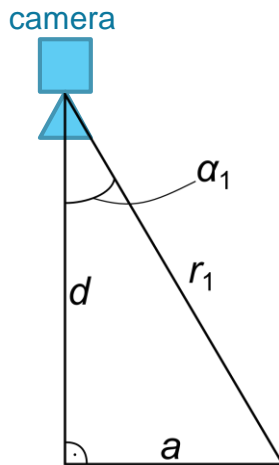
measure and verify equal distances
and coplanarity everywhere



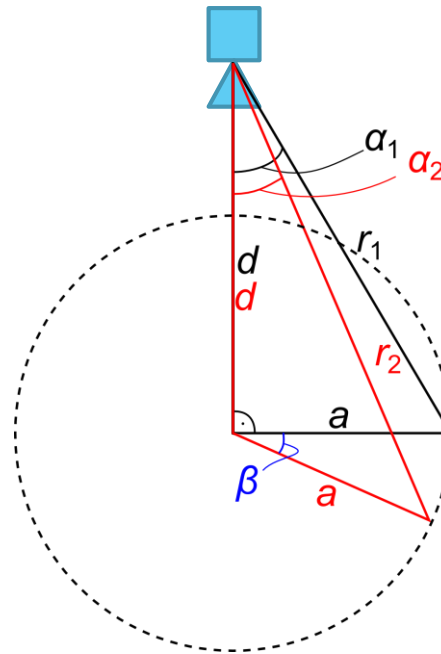
alignment of plumb bob:
position for example by encircling
the pattern's center LED spot with a
very thin pencil

Tilt impact (1)

- The target plane needs to be leveled via spirit level. A “precision spirit level” with defined accuracy should be used. Misalignment leads to calibration errors.
- A tilt inaccuracy β leads to an angular calibration error (lens calibration) as well as an offset calibration error (FPPN):



- lens calibration relies on α_1 as inclination angle
- FPPN calibration relies on r_1 as true radial distance



- the angular error $\Delta\alpha$ due to tilt β is gives by:

$$\Delta\alpha = \alpha_2 - \alpha_1$$

with

$$\alpha_1 = \arctan \frac{a}{d}$$

$$\alpha_2 = \arcsin \left(\frac{a}{r_2} \cos \beta \right)$$

- the FPPN error Δr is given by:

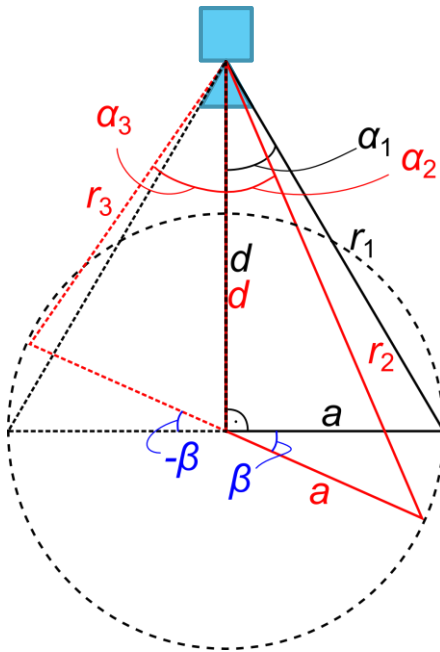
$$\Delta r = r_2 - r_1$$

with

$$r_1 = \sqrt{a^2 + d^2}$$

$$r_2 = \sqrt{a^2 + d^2 + 2ad \sin \beta}$$

Tilt impact (2)

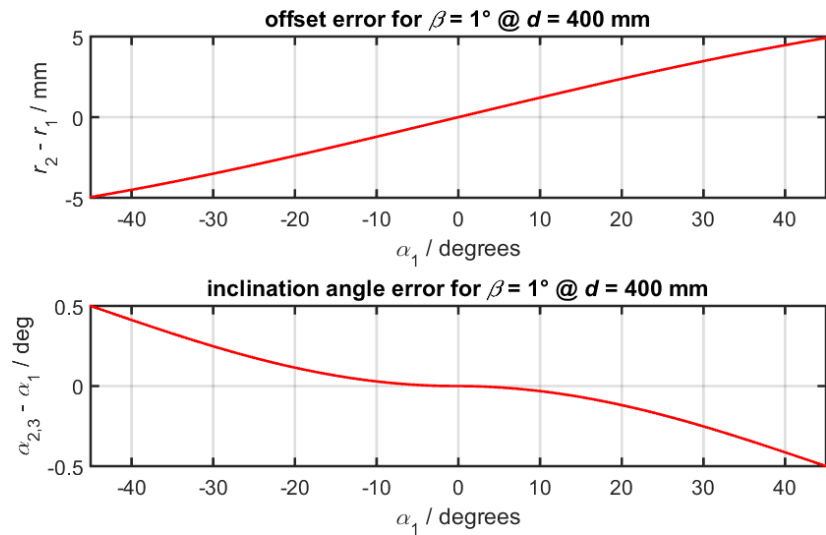


a tilt leads to an positive offset error ($r_2 - r_1$) for some pixel
and for a negative offset error ($r_3 - r_1$) for others:

The angular and offset errors are higher at increased inclination angles (for cameras with higher field-of-view).

For example:

40 cm calibration distance d , 1° tilt accuracy β



90° field-of-view ($\pm\alpha_1 = 45^\circ$):

$\Delta r = \pm 5$ mm for FPPN

$\Delta\alpha = \pm 0.5^\circ$ for the lens calibration

60° field-of-view ($\pm\alpha_1 = 30^\circ$):

$\Delta r = \pm 3.5$ mm for FPPN

$\Delta\alpha = \pm 0.25^\circ$ for the lens calibration

Precision spirit level

Highest accuracy can be achieved using a plumb bob with a sharp tip and a “precision spirit level”.



Precision spirit level:
accuracy of one line is
 $0.1 \text{ mm/m} = 0.0057^\circ$

