

# A Hands-on Introduction to Graph Deep Learning, with Examples in PyTorch Geometric - III

Machine Learning and Dynamical Systems Seminar

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# Introduction

## About us



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# Introduction

## Organization and material

Tutorial in four parts (slides + Jupyter notebooks available at [link](#)):

- **Part I:** November 2, Presenter: **GS**  
**Goals:** Motivations, Intro of basic concepts, definition of GNNs
- **Part II:** November 9, Presenter: **AL**  
**Goals:** Implementation of GNNs: How to implement a full GNN pipeline in PyTorch Geometric.
- **Part III:** November 16, Presenter: **SA**  
**Goals:** Explainability of GNNs: How to inspect a model to try to understand the learned decision pattern.
- **Part IV:** November 23, Presenter: **FF**  
**Goals:** Heterogeneity in GNNs: How can GNNs effectively model and incorporate a diversity of nodes and edges with different types.

# Introduction Outline

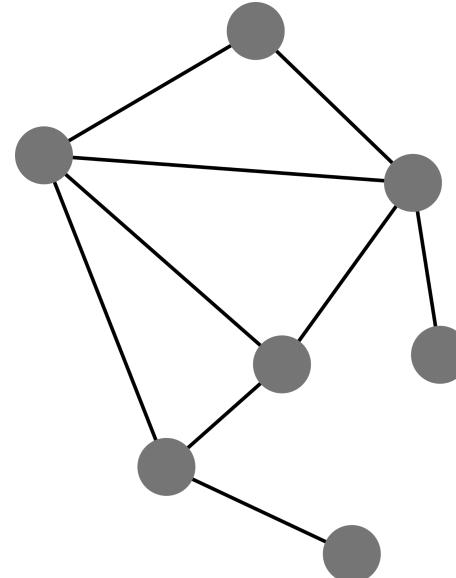
1. Heterogeneous graphs
2. Graph Neural Networks
3. Relational (Heterogeneous) Graph Convolution
4. Meta-paths
5. Knowledge Graphs

# Introduction

## Homogeneous graphs

So far graphs with a single edge type (a.k.a  
homogeneous graph)

But are all graphs of this type?

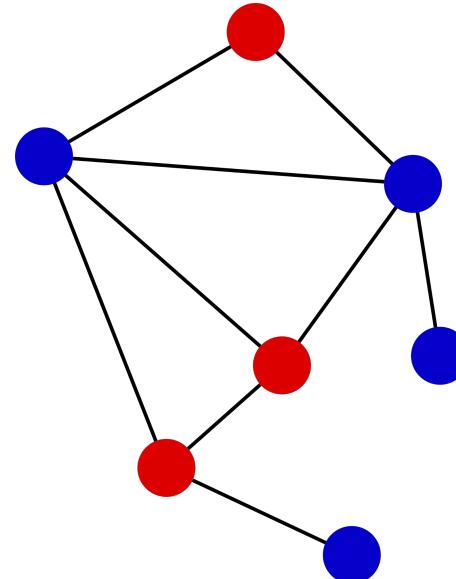


# Heterogeneous graphs

## Node types

Graphs might have multiple node types:

- Node type A: Paper nodes
- Node type B: Author nodes



# Heterogeneous graphs

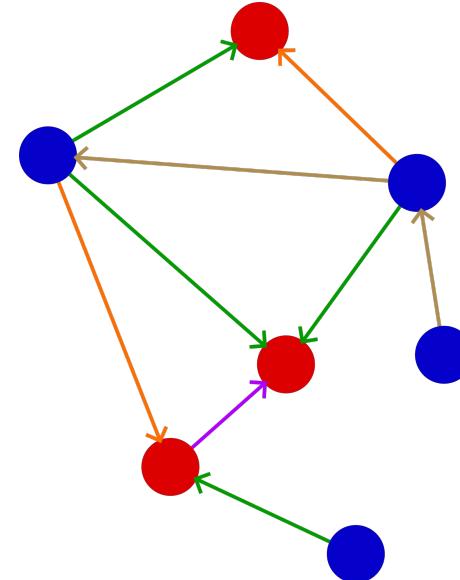
## Node and edge types

Graphs might have multiple node types:

- Node type A: Paper nodes
- Node type B: Author nodes

And multiple relation types:

- (Author, **writes**, Paper)
- (Author, **likes**, Paper)
- (Author, **collaborates\_with**, Author)
- (Paper, **cites**, Paper)



# Heterogeneous graphs

## Definition

A Heterogeneous graph is defined as:

$$\mathcal{G} = (\mathcal{V}, \mathcal{E}, \tau, \phi)$$

Where:

- $\mathcal{V}$  is the set of nodes
- $\mathcal{E}$  is the set of edges

Homogeneous

- $\tau$  is a mapping function from a node to its specific type
- $\phi$  is a mapping function from an edge to its specific type

Heterogeneous

# Heterogeneous graphs

## Real world heterogeneous graphs

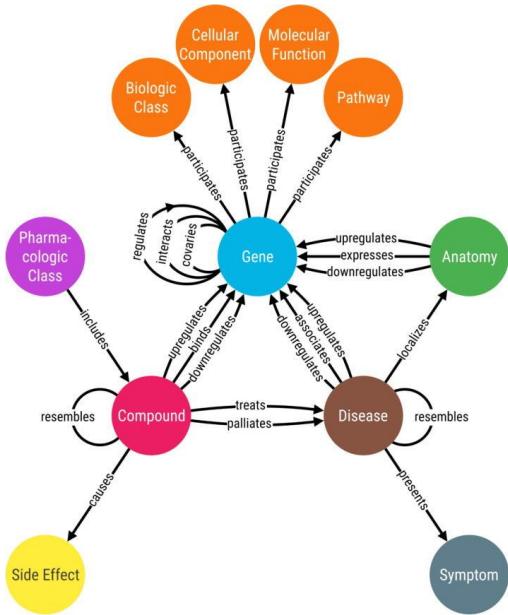


Image from "Constructing knowledge graphs and their biomedical applications"

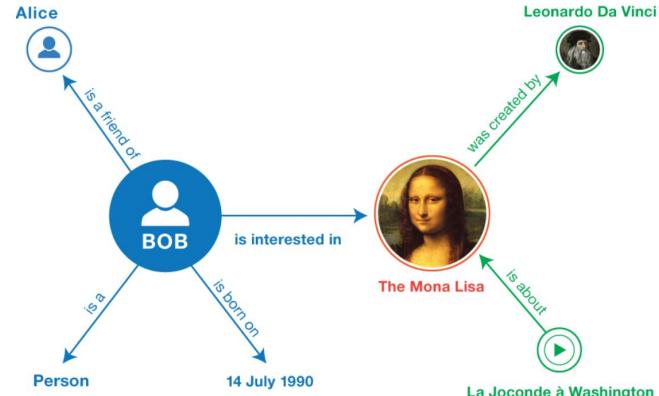


Image from "RDF Primer"

# Heterogeneous graphs

## Real world heterogeneous graphs

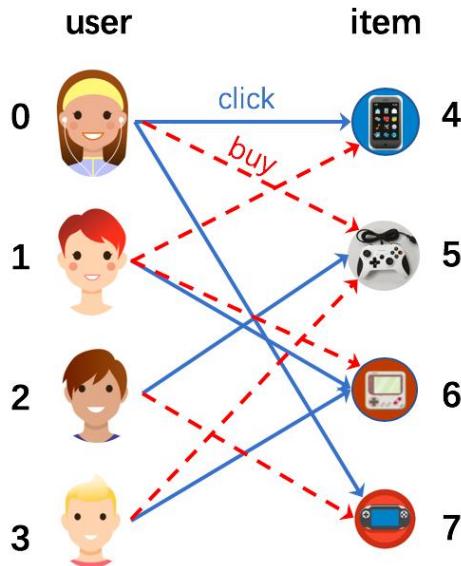


Image from Paddle Graph Learning library

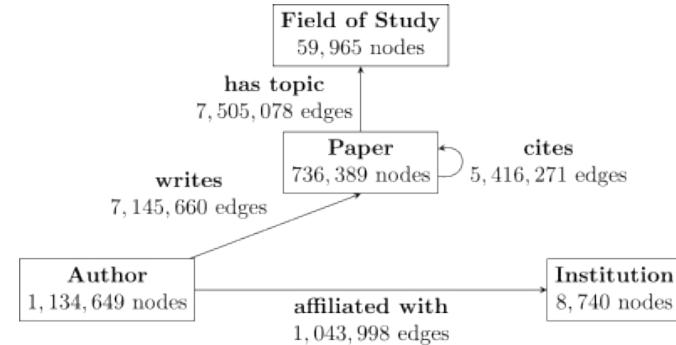
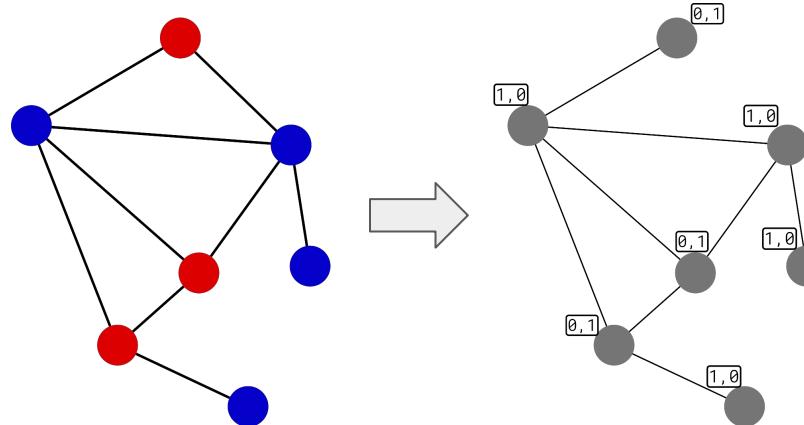


Image from Pytorch Geometric Library

# Heterogeneous graphs

## Type vs. feature

Can we treat node and edge types as features? Yes



We have transformed an heterogeneous graph in an homogeneous one where each node has a feature vector indicating the node type

# Heterogeneous graphs

## Type vs. feature

When is it useful to consider an heterogeneous graph?

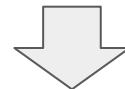
- Different node types have different feature vector length (e.g. author node has a feature vector of length 10 while paper node has a feature vector of length 20)
- Different relation types represent different type of interactions (we need different models)

# Heterogeneous graphs

## Type vs. feature

When is it useful to consider an heterogeneous graph?

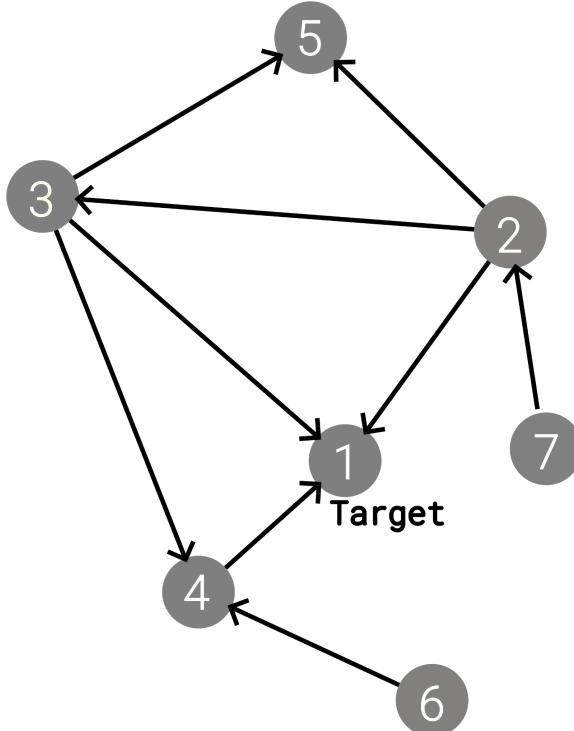
- Different node types have different feature vector length (e.g. author node has a feature vector of length 10 while paper node has a feature vector of length 20)
- Different relation types represent different type of interactions (we need different models)



Heterogeneous graphs are more expressive!

# Graph Neural Networks

## Recap: Graph Convolution

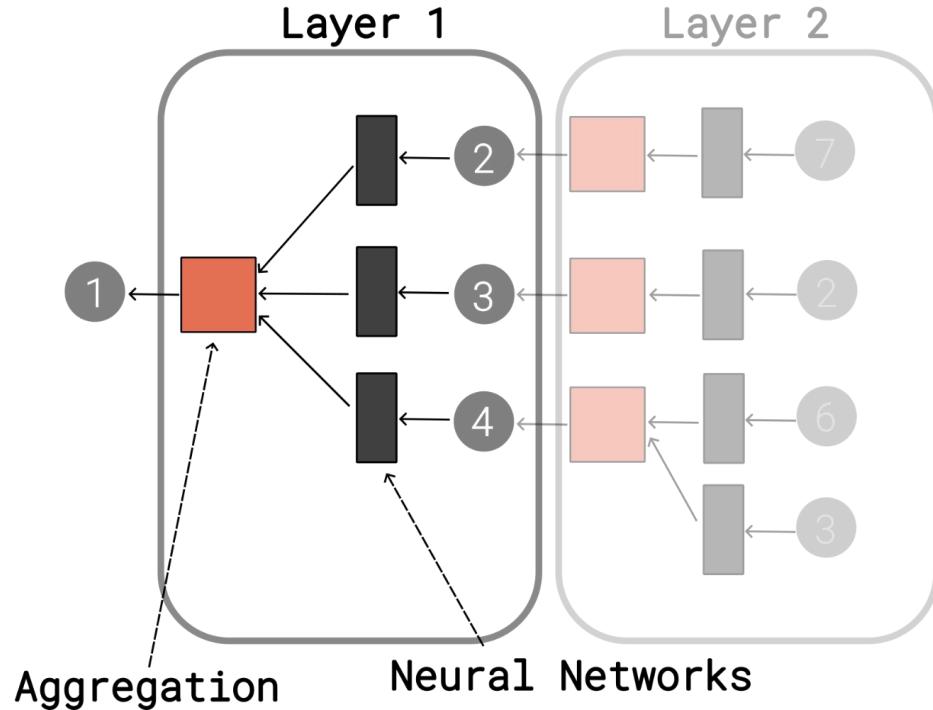
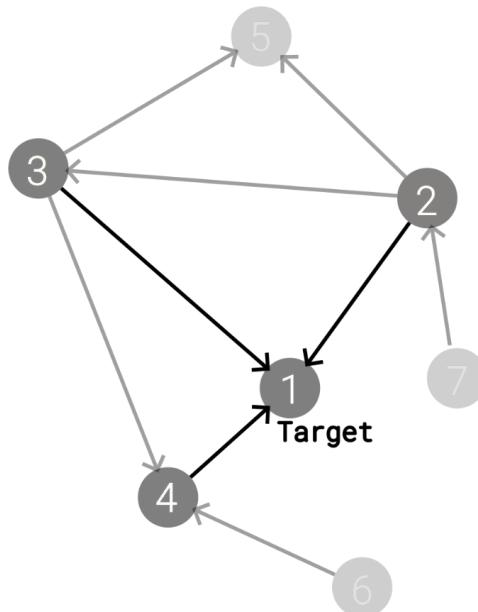


Homogeneous input graph

We want to run a **GCN** to update the representation of target node 1

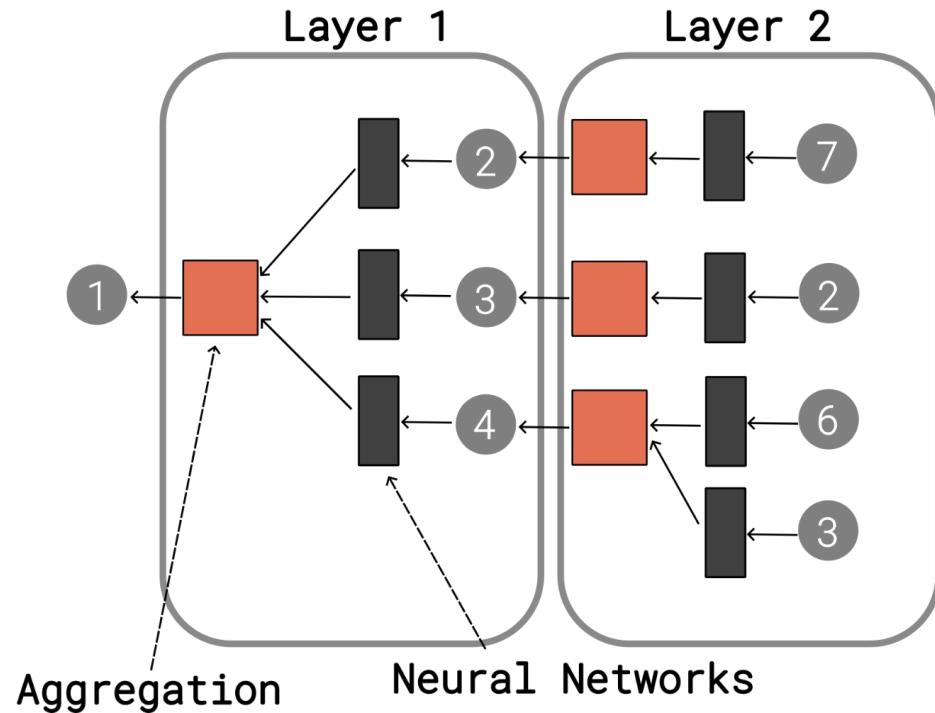
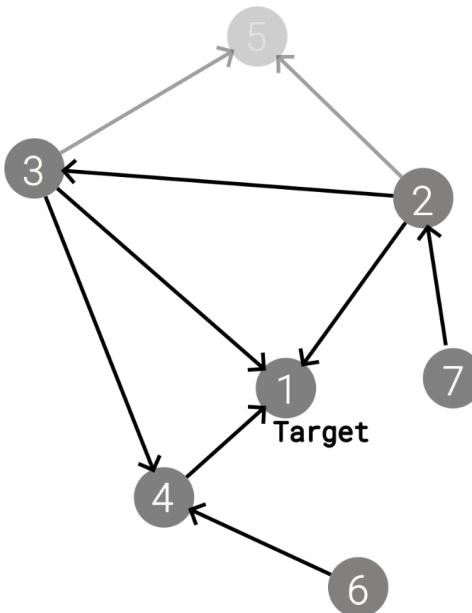
# Graph Neural Networks

## Recap: Graph Convolution



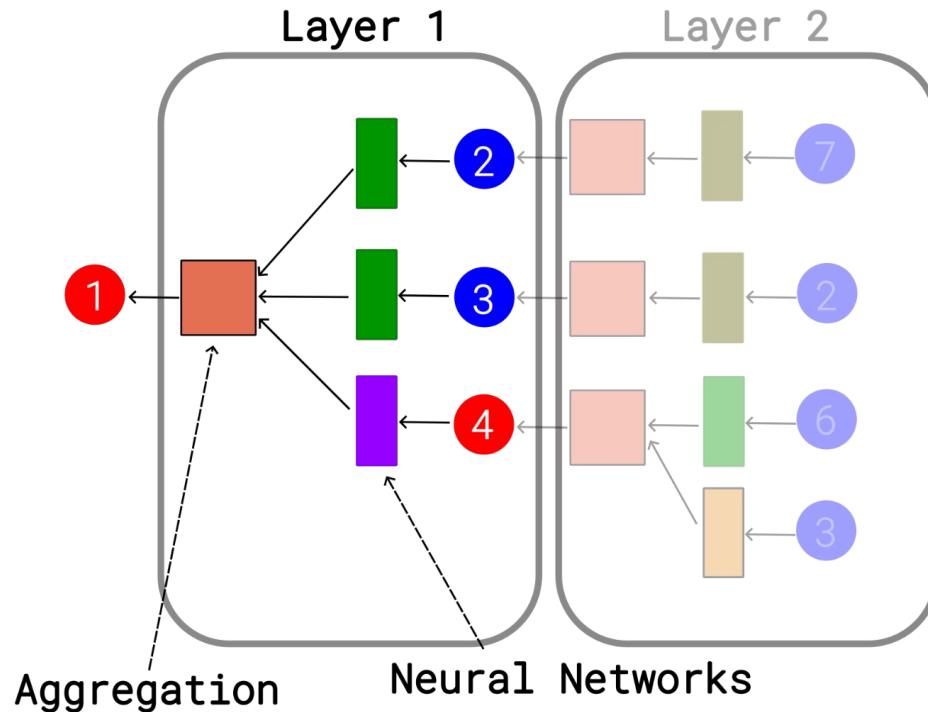
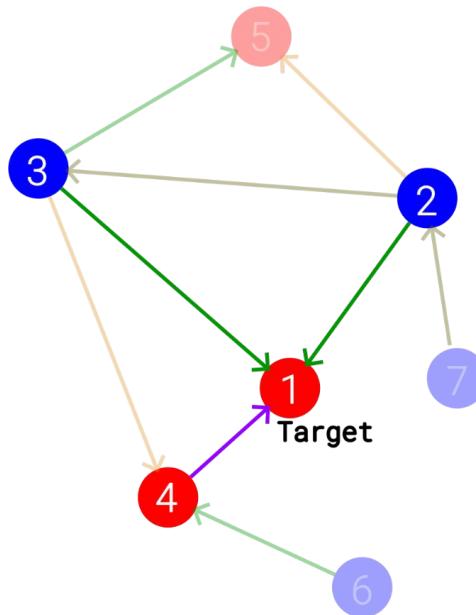
# Graph Neural Networks

## Recap: Graph Convolution



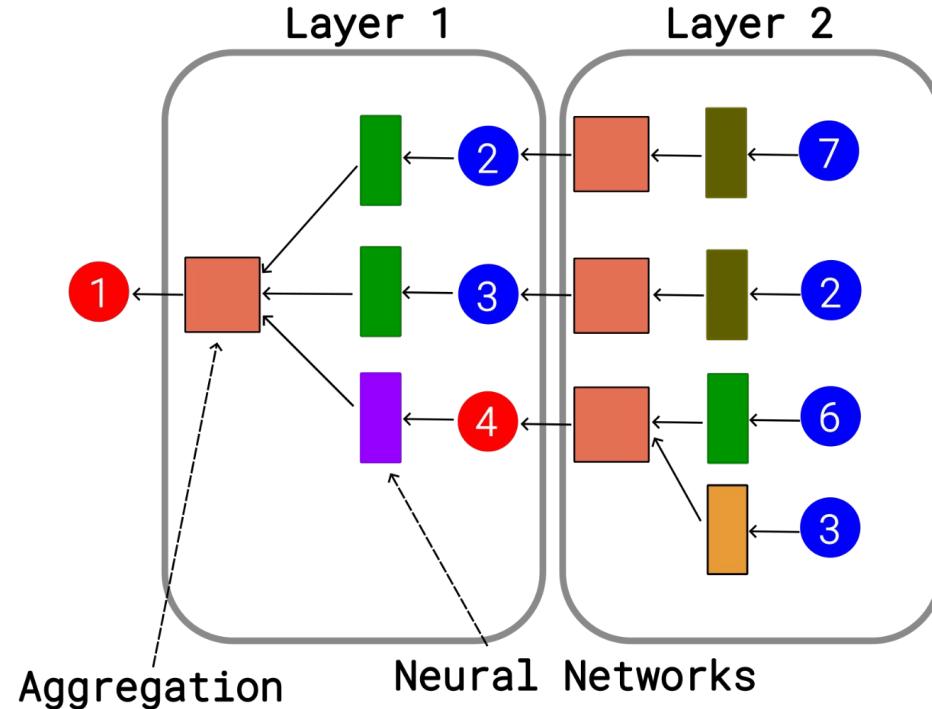
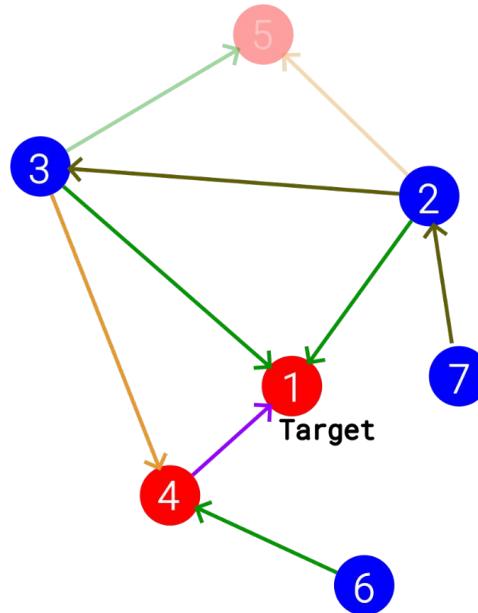
# Graph Neural Networks

## Relational (Heterogeneous) Graph Convolution



# Graph Neural Networks

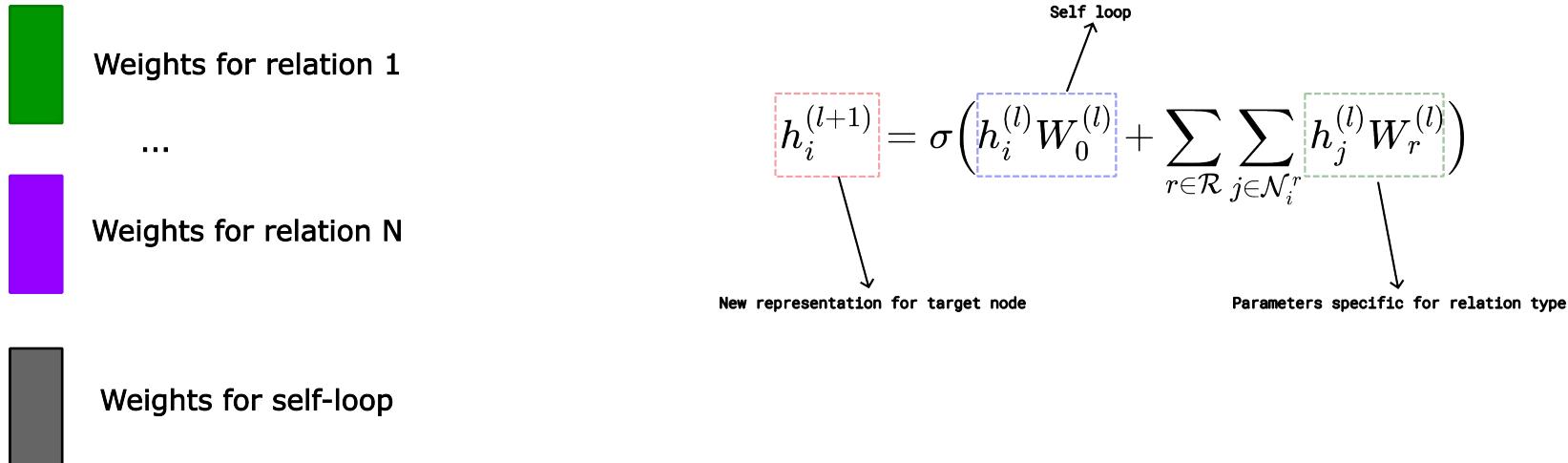
## Relational (Heterogeneous) Graph Convolution



# Relational (Heterogeneous) Graph Convolution

## Introduction

At this point there is one weight  
matrix for each relation type



# Relational (Heterogeneous) Graph Convolution Scalability

**Problem:** Numerous types of relationships lead to a rapid growth in the number of parameters

**Solution:**

- Block diagonal matrices
- Basis learning

# Relational (Heterogeneous) Graph Convolution

## Scalability: basis learning

Key idea: share weights for different relations!

How? Sharing some parameters  $V_b$  across all relations

$$W_r^{(l)} = \sum_{b=1}^B a_{r,b}^{(l)} V_b^{(l)}$$

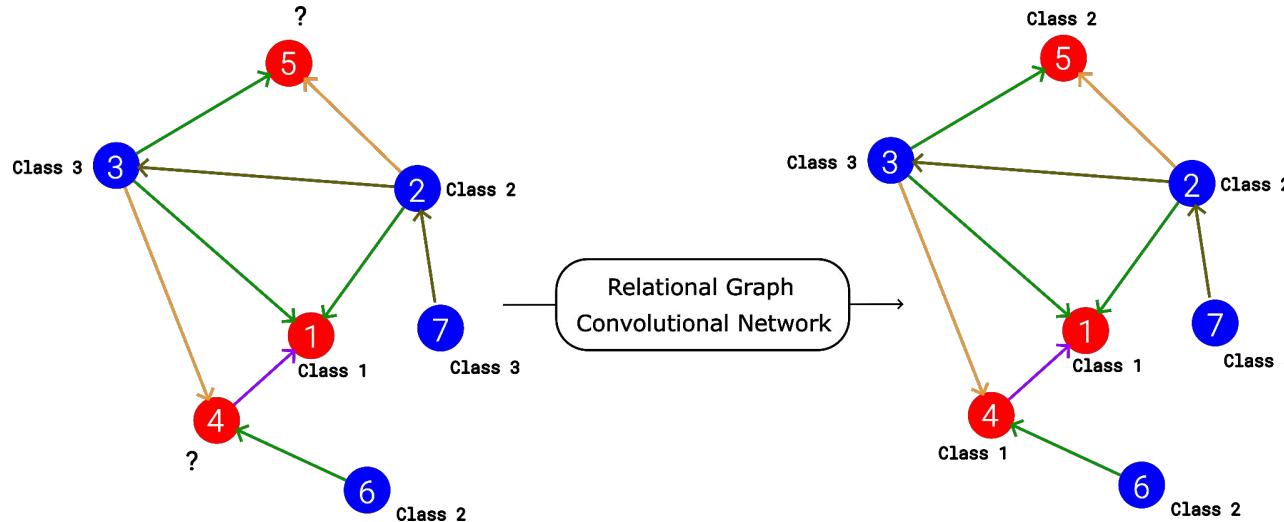
Diagram illustrating the formula:

- The term  $W_r^{(l)}$  is enclosed in a red dashed box and labeled "Parameter matrix for relation r".
- The term  $a_{r,b}^{(l)}$  is enclosed in a blue dashed box and labeled "Coefficients depending on r".
- The term  $V_b^{(l)}$  is enclosed in a green dashed box and labeled "Basis transformations".

# Relational (Heterogeneous) Graph Convolution

## Node classification

- Labels on some nodes (training nodes)
- Let's predict labels of unlabeled nodes (test nodes)



# Code session

## Node classification on heterogeneous graphs



# Meta-paths

## New direction for heterogeneous graph learning

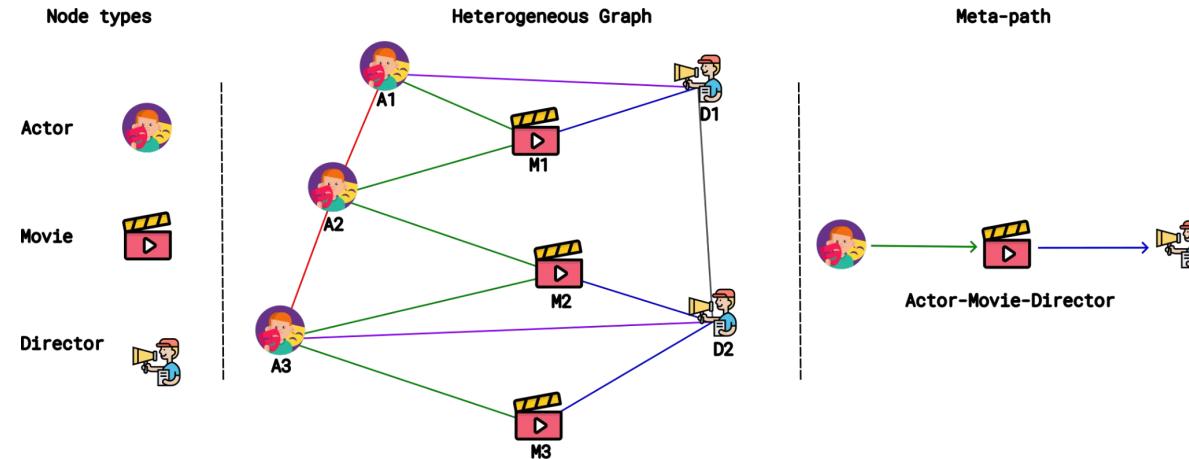
**Previously:** different parameters for different relation type

**Problem:** more edge types = higher number of parameters

**What's next?** Graph Neural Networks based on Meta-paths

# Meta-paths Introduction

Meta-paths are chains of node and edge types in a heterogeneous graph

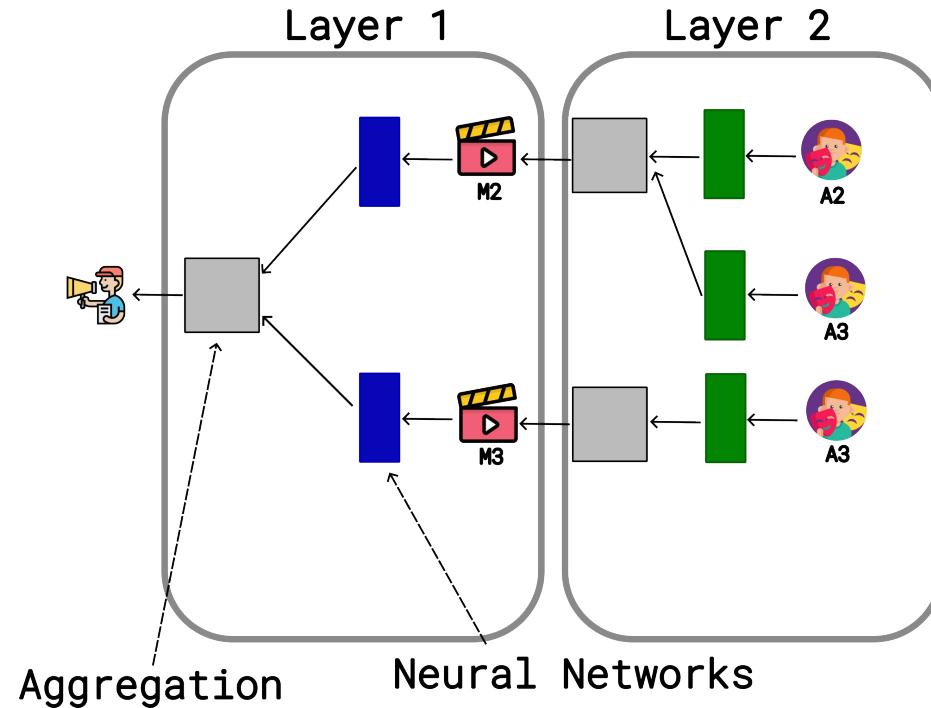


# Meta-paths

## Meta-paths and Graph Neural Networks

Why **meta-paths** are important?

**Aggregation** only through  
relations in the meta-path



# Meta-paths Meta-paths and Graph Neural Networks

## Graph Transformer Networks: Learning meta-path graphs to improve GNNs

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### ABSTRACT

Graph Neural Networks (GNNs) have been widely applied to various fields due to their powerful representations of graph-structured data. Despite the success of GNNs, most existing GNNs are designed to learn node representations on the fixed and homogeneous graphs. The limitations especially become problematic when learning representations on a misspecified graph or a heterogeneous graph.

## MEGNN: Meta-path extracted graph neural network for heterogeneous graph representation learning



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Meta-paths

### ABSTRACT

Heterogeneous graphs with multiple types of nodes and edges are ubiquitous in the real world and possess more valuable information than homogeneous graphs. However, the heterogeneity among nodes and values in heterogeneous graphs has brought pressing challenges for practical mode representation learning. Existing works manually define multiple meta-paths to model the semantic relations between heterogeneous graphs. Such strategies however are time-consuming and require extensive hand-crafted rules. In contrast, we propose a novel Meta-path Extracted Heterogeneous Graph Neural Network (Megnn) that is capable of extracting meaningful meta-paths in heterogeneous graphs, providing insights about data and explainable conclusions to the model's effectiveness. Concretely, Megnn leverages heterogeneous convolution to combine different bipartite sub-graphs corresponding to edge types into a new trainable graph structure. By adopting the message

## MAGNN: Metapath Aggregated Graph Neural Network for Heterogeneous Graph Embedding

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### ABSTRACT

A large number of real-world graphs or networks are inherently heterogeneous, involving a diversity of node types and edge types. Heterogeneous graph embedding is to embed rich structural and semantic information of a heterogeneous graph into low-dimensional node representations. Existing models usually define multiple meta-paths in a heterogeneous graph to capture the composite relations and guide neighbor selection. However, these models either omit node content features, discard intermediate nodes along the meta-

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### 1 INTRODUCTION

Many real-world datasets are naturally represented in a graph data structure, which consists of objects and the relationships between them embedded by nodes and edges, respectively. Examples include social networks [14, 29], physical systems [2, 10], traffic networks [18, 34], citation networks [1, 14, 16], recommender systems [26, 35], knowledge graphs [3, 24], and so on. The unique non-Euclidean nature of graphs renders them difficult to be modeled by traditional machine learning models. For the neighborhood set of each node,

## GraphMSE: Efficient Meta-path Selection in Semantically Aligned Feature Space for Graph Neural Networks

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### Abstract

Heterogeneous information networks (HINs) are ideal for describing real-world data with different types of entities and relationships. To carry out machine learning on HINs, meta-paths are widely utilized to extract semantics with pre-defined

Yet, the majority of existing works leveraging meta-path based GCNs assume that an indicative set of meta-paths have been given *a priori* upon which the GCNs are built, which is clearly not the case in reality. Specifically, real-world data are notoriously diverse, and it is not even re-

## Heterogeneous Graph Attention Network

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**ABSTRACT**  
Graph neural network, as a powerful graph representation technique based on deep learning, has shown superior performance and attracted considerable research interest. However, it has not been fully considered in graph neural network for heterogeneous graph which contains different types of nodes and links. The heterogeneity and rich semantic information bring great challenges for designing a

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Graph neural network (GNN), as a powerful deep representation learning method for such graph data, has shown superior performance on network analysis and aroused considerable research interest. For example, [10, 20, 24] leverage deep neural network to learn node representations based on node features and the graph structure. Some works [6, 14, 18] propose the graph convolutional networks by generalizing the convolutional operation to graph. A

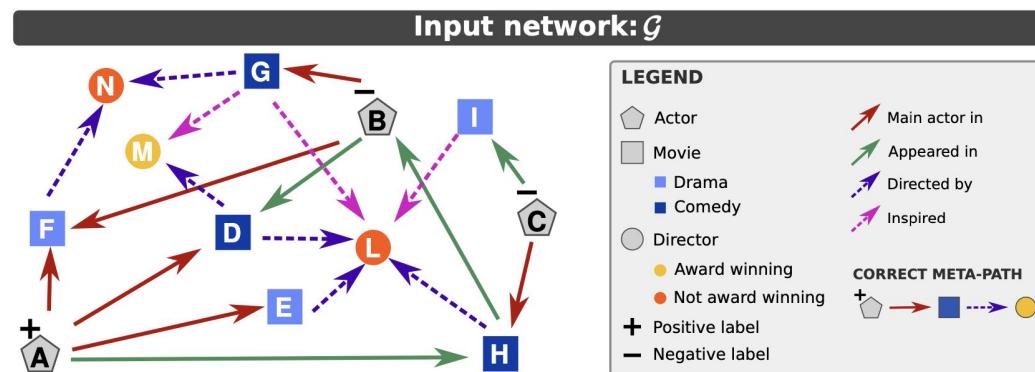
# Meta-paths Learning for Multi-relational GNNs

## Introduction

Limitations of previous approaches:

- Predefined meta-paths
- Small number of relation types in the graph

Solution: learn meta-paths over graphs where the number of relations is high

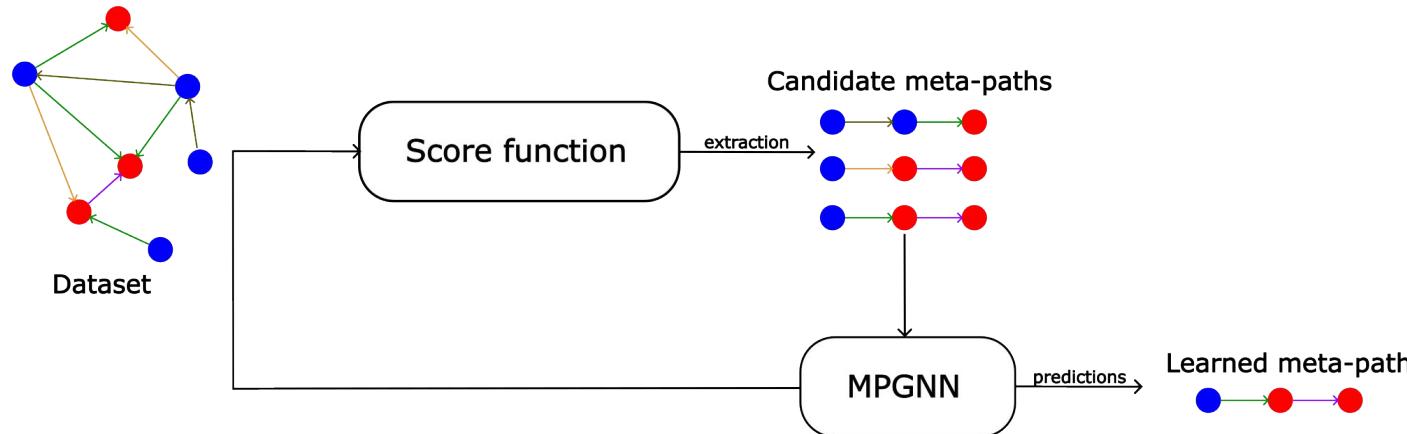


# Meta-paths Learning for Multi-relational GNNs

## Method

### Method:

- A score function extracts candidate meta-paths
- Meta-path Graph Neural Network make predictions only with learnt meta-paths



# Meta-paths Learning for Multi-relational GNNs

## Results

### Results:

- Better performances on synthetic datasets with increasing complexity
- Similar performances with SOTA approaches in real datasets with few relations
- Better performances in real world dataset with high number of relations (Freebase)

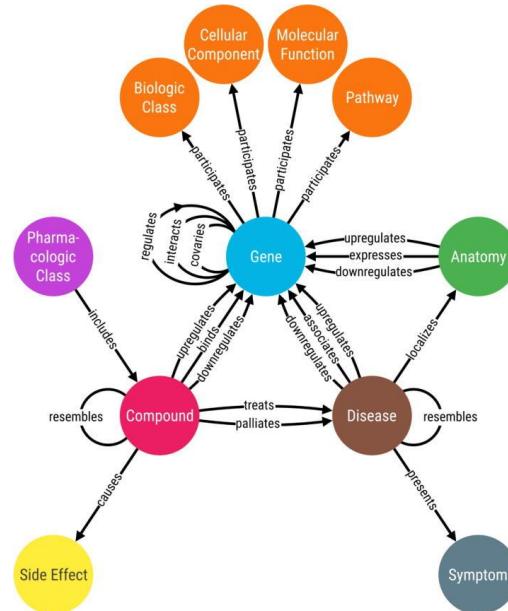
# Extra session Knowledge Graphs

# Knowledge Graphs

## Introduction

Knowledge Graphs represents real-world knowledge through structured entities and relationships.

- **Entities**: real-world concepts (i.e. people, objects)
- **Relations**: connect entities
- **Facts**: triplets (head entity, relation, tail entity)



# Knowledge Graphs

## Introduction

- Wikidata: [\[source\]](#)
- DBPedia: [\[source\]](#)
- Yago: [\[source\]](#)
- WordNet: [\[source\]](#)
- Microsoft Academic Graph (MAG): [\[source\]](#)
- Google Knowledge Graph: [\[source\]](#)
- Freebase: incorporated in Google Knowledge Graph

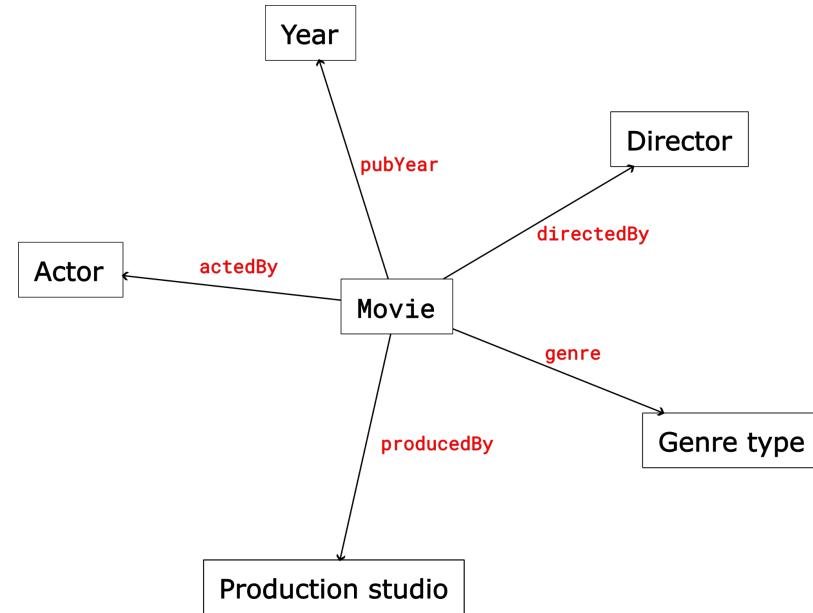
# Knowledge Graphs

## Example: Freebase

**Node types:** Movie, Director, Year, Production Studio, Actor, Genre type

**Relation types:** directedBy, pubYear, producedBy, actedBy, genre

**Triplet example:** (Inception, pubYear, 2010)



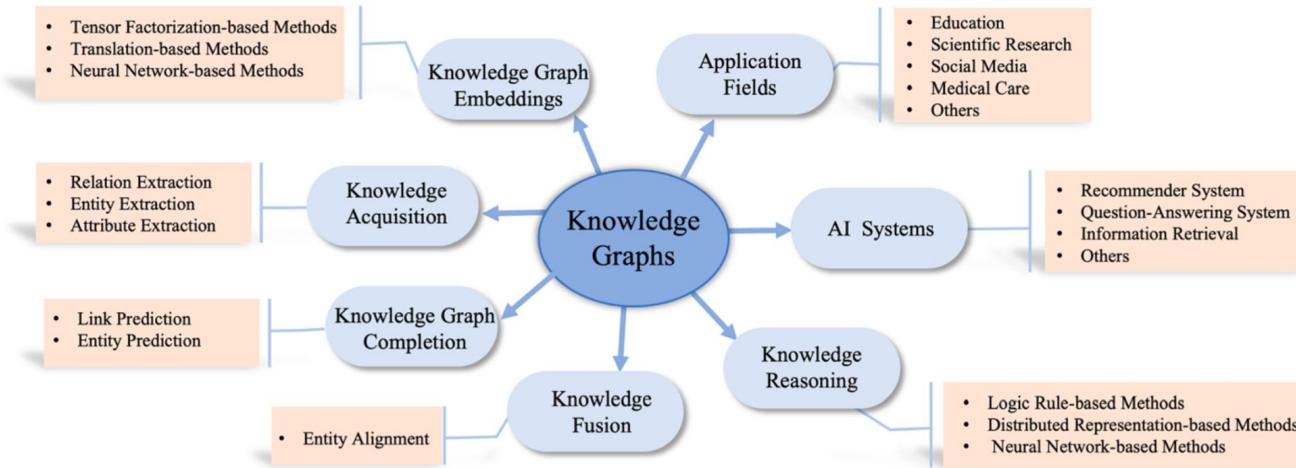
# Knowledge Graphs

## Tasks

**Fact:** Real Knowledge Graphs have millions of entities and thousand of relations

	DBpedia	Freebase	OpenCyc	Wikidata	YAGO
Number of triples	411 885 960	3 124 791 156	2 412 520	748 530 833	1 001 461 792
Number of classes	736	53 092	116 822	302 280	569 751
Number of relations	2819	70 902	18 028	1874	106
No. of unique predicates	60 231	784 977	165	4839	88 736
Number of entities	4 298 433	49 947 799	41 029	18 697 897	5 130 031

# Knowledge Graphs Opportunities



# Knowledge Graphs

## Resources

### Surveys:

- Knowledge Graph: Opportunities and Challenges [[source](#)]
- Knowledge Graph Embedding: A Survey from the Perspective of Representation Spaces [[source](#)]
- A Survey on Knowledge Graph Embeddings for Link Prediction [[source](#)]
- Unifying Large Language Models and Knowledge Graphs: A Roadmap [[source](#)]

# Conclusions

- Different ways of dealing with heterogeneity in graphs
- Some approaches struggle because of the high number of parameters
- Meta-path Graph Neural Networks focus on relevant paths in the heterogeneous graph
- Challenges in Knowledge Graphs (Code for Knowledge Graph Embedding available soon at [github.com/steveazzolin/gdl\\_tutorial\\_turinginst](https://github.com/steveazzolin/gdl_tutorial_turinginst))

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