Programming Abstractions

Week 3-1: Map and Apply

Map: the simple case

(map proc 1st)

map applies the procedure proc to every element in list 1st

```
(map f '(1 2 3 4)) => (list (f 1) (f 2) (f 3) (f 4))
(map sub1 '(10 15 20)) => '(9 14 19)
(map (λ (x) (list x x)) '(a b c)) => '((a a) (b b) (c c))
(map first '((a 5) (b 6) (c 7))) => '(a b c)
```

What is the result of this?

- A. '((5)(6)(7))
- B. '(5 6 7)
- C. '((b 6) (c 7))
- D. '(5) '(6) '(7)
- E. '(b c)

What is the result of this?

```
(map (\lambda (lst) (cons (first lst) lst))
'((1 2) (3 4)))
```

- A. '(1 3)
- B. '((1 1 2) (3 3 4))
- C. '((1 (1 2)) (3 (3 4)))
- D. '((1 4) (2 3))
- E. '((1 3) (2 4))

How would we implement map?

Non-tail-recursive

Simple, clear

Tail-recursive

Use an accumulator to hold the reversed results, then reverse

General map

(map proc 1st1 1st2 ... 1stn)

If proc is a procedure of n arguments, then map will apply proc to corresponding elements n lists (which all have the same length)

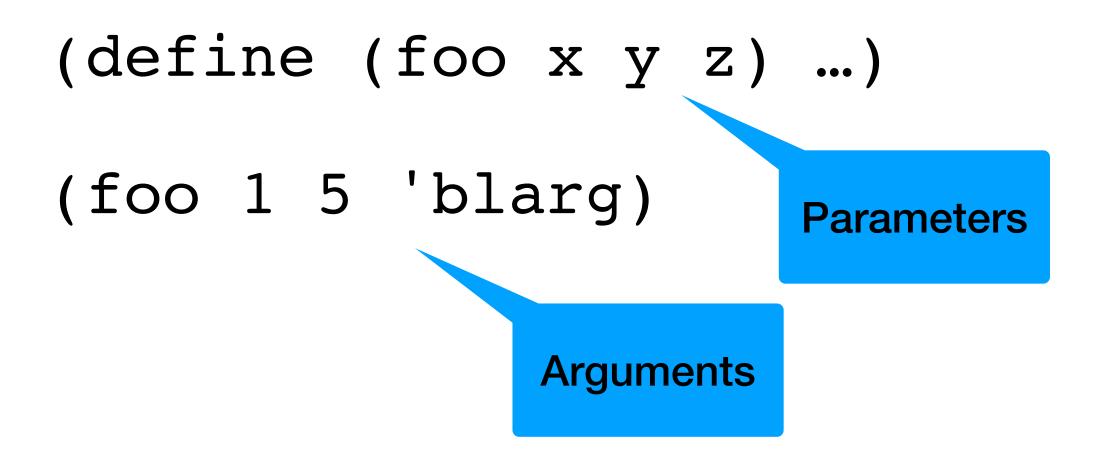
```
(map f '(a b c) '(1 2 3)) => (list (f 'a 1) (f 'b 2) (f 'c 3))
(map cons '(a b c) '(x y z)) => '((a . x) (b . y) (c . z))
(map list '(a b) '(c d) '(e f)) => '((a c e) (b d f))
(map * '(0 1 2) '(3 4 5) '(6 7 8)) => '(0 28 80)
```

How would we implement the general map?

Two issues

- How do we write a procedure that takes a variable number of arguments?
- How do we apply a procedure to a variable number of arguments?

Aside: parameters vs. arguments



Parameters: The identifiers that appear in the definition of procedures

Arguments: The values that are passed to the procedure

When a procedure is called, the parameters will be bound to the corresponding arguments

Variable argument procedure

```
(define foo (\lambda params body))
```

When params is a **list of identifiers**, the identifiers are bound to the values of the procedure's arguments

When params is an identifier (i.e., not a list), then the identifier is bound to a list of the procedure's arguments

```
(define count-args (count-args 'a 2 #f) => 3
  (λ params
        (length params)))
(define list
    (λ elements elements))
```

Required parameters + variable parameters

```
(define foo (\lambda (x y z . params)) body)
```

Separate the required parameters from the list of variable parameters with a period

```
(define drop-2
  (λ (x y . lst) lst))

(drop-2 1 2 3 4)
  x is bound to 1
  y is bound to 2
  lst is bound to (list 3 4)
```

Aside: The period syntax make some sense

```
Recall that '(x . y) is a pair (i.e., (cons 'x 'y))
A list is either empty or it's a pair (x \cdot lst) where 1st is a list
The list (x y z) is the shorthand notation for (x \cdot (y z))
'(y z) is shorthand for '(y \cdot (z)) and '(z) is shorthand for '(z \cdot ())
Lots of equivalent ways to write '(x y z)
(x \cdot (y z))
^{\bullet} (x y \cdot (z))
'(x y z . ())
' (x . (y . (z . ())))
'(x y . (z . ()))
```

Variable argument procedure with define

```
(define (foo . params) body)
(define (count-args . args)
  (length args))
```

```
With some required parameters (define (drop-2 x y . others) others)
```

Applying a procedure to a list of arguments

(apply proc lst)

Applies proc to the arguments in 1st

Applying with some fixed arguments

(apply proc v... lst)

apply takes a variable number of arguments where the final one is a list and applies proc to all of those arguments

```
(apply proc 1 2 3 '(4 5 6)) => (proc 1 2 3 4 5 6)
```

If 1st is a list of integers and you want to get a list with all of the integers doubled (i.e., '(1 2 3) -> '(2 4 6)), which should you use?

- A. (* 2 lst)
- B. (apply $(\lambda (x) (* 2 x))$ lst)
- C. $(map (\lambda (x) (* 2 x)) lst)$
- D. (apply * 2 lst)
- E. (map * 2 lst)

How would you write a procedure that maps a procedure over each of a variable number of arguments, returning the result as a list? E.g.,

```
(map-over add1 1 3 5 7) -> '(2 4 6 8)
```

```
A. (define (map-over f lst) (map f lst))
```

- D. (define (map-over f . lst) (apply f lst))

If foo is a procedure that takes a variable number of arguments and 1st is a list of arguments you want to pass to foo, how do you do it?

E.g., if 1st is '(a b c), you want to call (foo 'a 'b 'c).

- A. (map foo lst)
- B. (apply foo lst)
- C. (map $(\lambda (x) (apply foo x)) lst)$
- D. (apply $(\lambda (x) (map foo x)) lst)$
- E. This is not possible

Distance of a 2-d point from the origin

```
Recall that a point (x, y) lies \sqrt{x^2 + y^2} from the origin Let's make a procedure to compute this
```

```
(define (distance-from-origin x y)
  (sqrt (+ (* x x) (* y y))))
(distance-from-origin 3 4) => 5
```

Distance of a 2-d point from the origin

```
(define (distance-from-origin x y)
  (sqrt (+ (* x x) (* y y))))
If we have a point
(define p'(5-8))
how can we get its distance from the origin? We can't use
(distance-from-origin p)
We can use apply
(apply distance-from-origin p)
Of course, we could also do
(distance-from-origin (first p) (second p))
```

Using map and apply together

Let's sum up all numbers in a structured (i.e., non-flat) list

```
(define (sum-all x)
 (cond [(number? x) x]
        [(list? x) (apply + (map sum-all x))]
        [else
         (error 'sum-all
                "~v isn't a number or list"
                x)]))
(sum-all '(1 2 (3 4 (5) () 6) 8)) => 29
(sum-all '(1 2 (x))) => sum-all: 'x isn't a number or list
```

Thinking through the general map

(map proc 1st1 1st2 ... 1stn)

```
We can use a variable-argument procedure definition for map (define (map proc . lsts) ...)
```

```
Now 1sts is the list (list 1st1 1st2 ... 1stn)
```

```
At each step of map, we need to compute (proc (first lst1) (first lst2) ... (first lstn))
```

The problem is we don't have a fixed number of lists, we just have a list of lists

```
Solution: write a procedure map1 that just works with a single list (apply proc (map1 first lsts))
```

gives a list containing the first element of each list

General map implementation

Give this a try on your own!

Hints

- Define a helper function (map1 f lst) that applies a single-argument procedure f to the elements of lst
- Write (define (map proc . lsts) ...)
 - Use map1 to get the heads and tails of elements in 1sts
 - Use apply to apply proc to the heads and cons the result onto an appropriate recursive call of map

```
(define (map1 f lst) ...)
(define (map proc . lsts)
    ... (apply proc heads) ...)
```

Now try making map1 and map tail-recursive!