# Programming Abstractions

Lecture 27: Exam 2 Review

### **Exam Format**

One 4-part programming problem (40 points)

Write code in DrRacket, upload file

Several conceptual problems (60 points)

- Short answer or multiple choice
- Possibly short code snippets you have to write
- 1 extra credit programming problem (10 points)
- It's significantly more difficult than the other questions; do this last

Exam will be released at 00:01 EDT on Monday

Your solutions are due by 23:59 EDT on Monday

### Class time

During Monday's class, I will be in my office, feel free to stop by to ask about the exam

# Possible question topics

#### Programming language issues

- Backtracking
  - Single solution
  - All solutions
- Environments
- Lexical vs. dynamic binding
- Parameter passing mechanisms
  - Pass by value
  - Pass by reference
  - Pass by name
- Closures

## Possible question topics

#### Interpreter project

- Datatypes for various constructs (literals, variables, if-then-else, let, applications)
- Environment implementation
- How specific expressions are parsed and evaluated
- What would happen if we did something differently

```
Consider a new structure to represent a point in 2D: (struct point (x y) #:transparent)
```

If p is a point created via the point constructor, how would we create a new point whose fields are the absolute value of the fields in p? (The function (abs x) returns the absolute value of x.)

- A. (map abs p)
- B. (list\* 'point (map abs (rest p)))
- C. (struct point (abs (point-x p)) (abs (point-y p)))
- D. (point (abs (point-x p)) (abs (point-y p)))
- E. More than one of the above (which?)

When parsing a let expression which pieces of information does the parse tree need to store?

- A. An extended environment mapping the symbols in the binding list to their values and the body expression
- B. A list of binding symbols, list of parse trees for the binding expressions, and the body expression
- C. A list of binding symbols, a list of binding values, and the body expression
- D. Any of A, B, or C work
- E. Either B or C work, but not A

Recall that application expressions (proc exp1 ... expn) work by evaluating the proc expression and then each of the argument expressions in order before calling the procedure.

In a language without mutation (e.g., all of MiniSchemes A–E do not have mutation), it doesn't matter what order the expressions are evaluated in; the result will be the same. What about a language that supports set!, does order matter then? Why or why not?

- A. Yes it matters (what's an example?)
- B. No it doesn't matter (why not?)
- C. It depends (in which cases does it matter)

What is the value of the expression assuming lexical binding? What about dynamic binding?

A. Lexical: 100

Dynamic: 100

B. Lexical: 100

Dynamic: 200

C. Lexical: 200

Dynamic: 100

D. Lexical: 200

Dynamic: 200

E. Lexical: 200

Dynamic: 400

#### Consider this Python-like code snippet

```
def foo(x):
    x += 10
    return x + 1
def main():
    y = 1
    z = foo(y)
    print(y+z)
```

What is printed by main assuming pass-by-value? Assuming pass-by-reference?

- A. Value: 13
  Reference: 13
- B. Value: 13 Reference: 23

- C. Value: 13
  Reference: 24
- D. Value: 23 Reference: 24

Why do we have multiple environments? Why not just have a single environment where we update the bindings for each let expression or procedure call?

A latin square is an n x n array filled with n different symbols, each occurring exactly once in each row and in each column. E.g.,  $\begin{array}{c|c} \hline A & B & C \\ \hline C & A & B \\ \hline B & C & A \\ \hline \end{array}$  is a 3 x 3 latin square.

An n x n latin square can be found using backtracking. What should the feasible procedure do to check if the next cell in a partial solution can (potentially) be set to the next value?

In other words, given a partial solution, e.g.,  $\frac{A B C}{C}$  and a symbol  $s \in \{A, B, C\}$ , how would you check if the symbol s could be assigned to the next open cell in the square (the center cell in this example)?

What are the lexical addresses (lexical-depth, index) of each of each use of the highlighted variables?

Different variables can have the same lexical address. Why is that not a problem?