### CS 301

Lecture 03 – Nondeterministic Finite Automata (NFAs)

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January 24, 2018



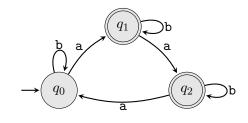
#### Review from last time

DFAs are 5-tuples  $M = (Q, \Sigma, \delta, q_0, F)$  where

- Q is a finite set of states
- $\Sigma$  is an alphabet (finite, nonempty set of symbols)
- $\delta: Q \times \Sigma \to Q$  is the transition function
- $q_0 \in Q$  is the start state
- $F \subseteq Q$  is the set of accepting states

A language A is regular if it is recognized by some DFA M, i.e.,

$$A = L(M) = \{ w \in \Sigma^* \mid M \text{ accepts } w \}$$





### Operations on languages

We can define operations on languages which are functions that map from one or more languages to a new language

Unary operations are functions that map one language to another

- Complement:  $\overline{A} = \{ w \in \Sigma^* \mid w \notin A \}$
- Reverse:  $A^{\mathcal{R}} = \{ w^{\mathcal{R}} \mid w \in A \}$
- Kleene star:  $A^* = \{w_1 w_2 \cdots w_k \mid k \ge 0 \text{ and } w_i \in A \text{ for all } i\}$
- ENDSWITH(A) =  $\{xw \mid x \in \Sigma^* \text{ and } w \in A\}$
- ...



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Binary operations are functions that map a pair of languages to a new language

- Union:  $A \cup B$
- Intersection:  $A \cap B$
- Concatenation:  $A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$
- . . .



#### **Theorem**

If A is a regular language, then  $\overline{A}$  is a regular language.

#### General proof technique

- $oldsymbol{0}$  Start by assuming that A is a regular language
- 2 Since (by assumption) A is regular, there is a DFA  $M=(Q,\Sigma,\delta,q_0,F)$  that recognizes A (i.e., L(M)=A)
- 3 Construct a new DFA  $M'=(Q',\Sigma,\delta',q_0',F')$  that recognizes the language we want to show is regular
- 4 Since the language is recognized by a DFA, it is regular



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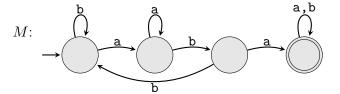
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- **6** Therefore,  $L(M') = \overline{A}$ . Since DFA M' recognizes  $\overline{A}$ ,  $\overline{A}$  is regular.

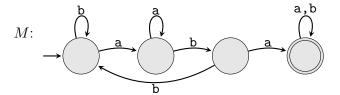


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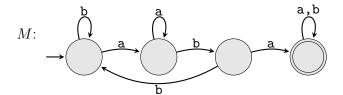


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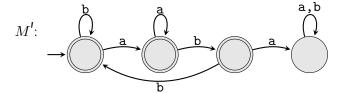


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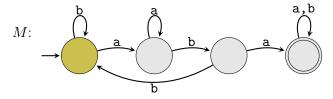
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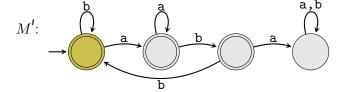


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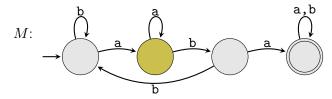


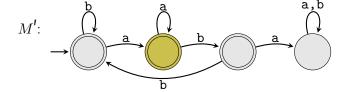




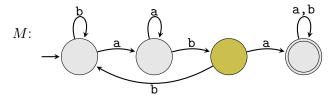


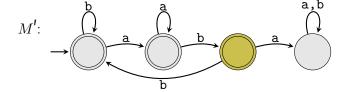




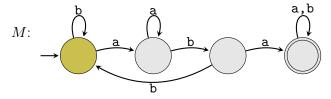


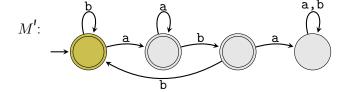




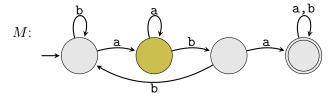


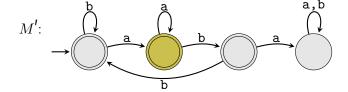




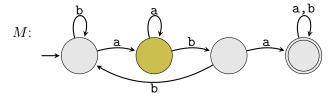


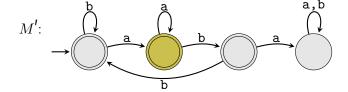






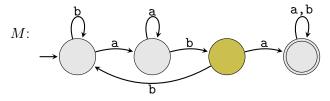


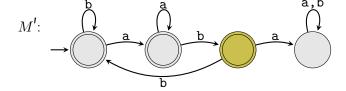




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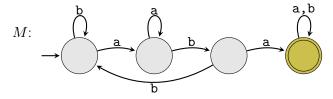


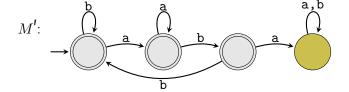




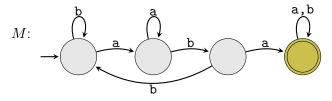
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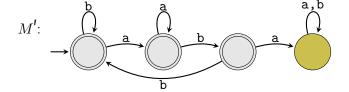














#### Union

**Theorem** 

If A and B are regular languages, then  $A \cup B$  is regular.

Proof.

**1** Assume DFA  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognizes A and  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognizes B.



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- 2 Build a new DFA  $M=(Q,\Sigma,\delta,q_0,F)$  with states consisting of pairs of states from  $M_1$  and  $M_2$ . Formally,

$$Q = Q_1 \times Q_2$$

$$q_0 = (q_1, q_2)$$

$$\delta((q, r), t) = (\delta_1(q, t), \delta_2(r, t))$$

$$F = \{(q, r) \mid q \in F_1 \text{ or } r \in F_2\}.$$

As M transitions from state (q, r) to state (q', r'), the first element changes according to  $\delta_1$  and the second according to  $\delta_2$ .

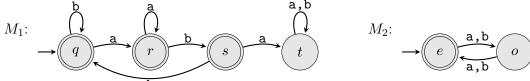


#### Union

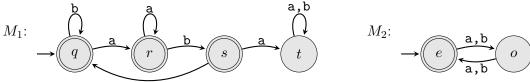
- **3** Consider running  $M_1$ ,  $M_2$ , and M on string w. The three DFAs end in states q, r, and (q,r), respectively. If  $w \in A$ , then  $M_1$  accepts w so  $q \in F_1$  and thus  $(q,r) \in F$  so M accepts w. Similarly, if  $w \in B$ , then  $M_2$  accepts w so  $r \in F_2$  and thus  $(q,r) \in F$ . If w is in neither A nor B, then  $q \notin F_1$  and  $r \notin F_2$  so  $(q,r) \notin F$ .
- **4** Therefore,  $L(M) = A \cup B$  so  $A \cup B$  is regular.

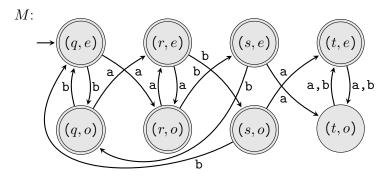


Let  $A = \{w \mid \text{aba is not a substring of } w\}$  and  $M_1$  recognize A Let  $B = \{w \mid |w| \text{ is even}\}$  and  $M_2$  recognize B

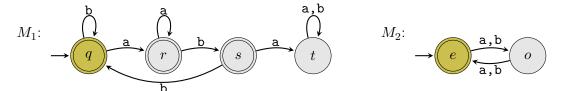


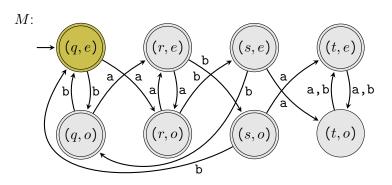
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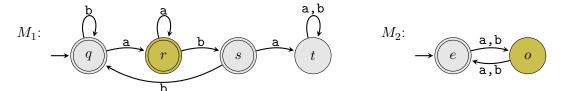


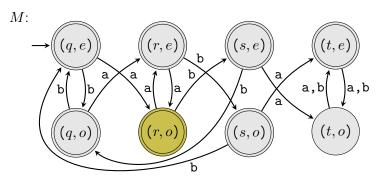




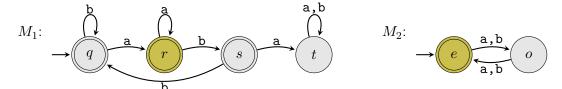


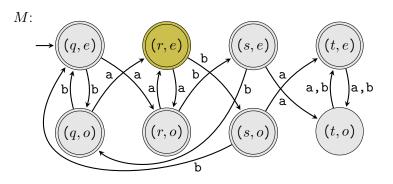




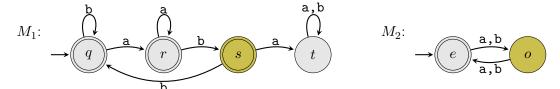


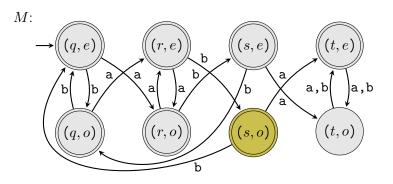




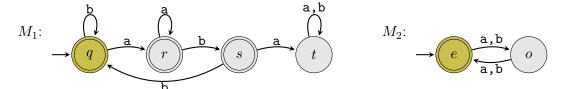


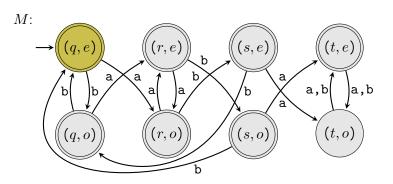




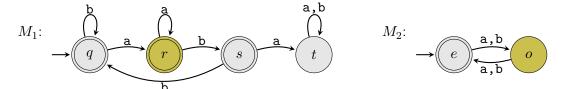


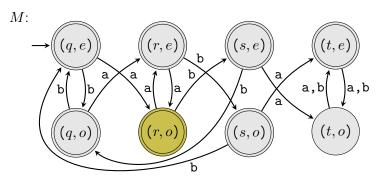
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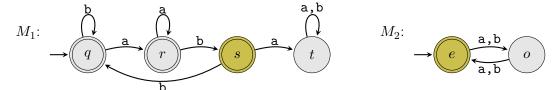


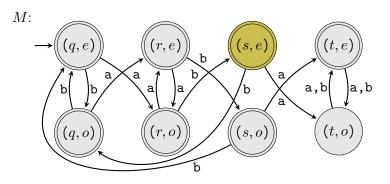
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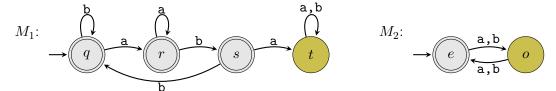


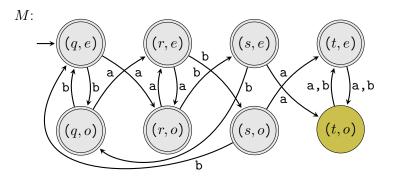














#### ENDSWITH

ENDSWITH(A) = 
$$\{xw \mid x \in \Sigma^* \text{ and } w \in A\}$$

- $A = \{a, aab, bab\}$ ; ENDSWITH $(A) = \{w \mid w \text{ ends with a, aab, or bab}\}$
- $B = \{b^k \mid k > 0\}$ ; ENDSWITH $(B) = \{w \mid w \text{ ends with } 1 \text{ or more } b\}$
- $C = \{\mathbf{a}^k \mathbf{b}^k \mid k \ge 0\};$ ENDSWITH(C) =  $\{w \mid w \text{ ends with } \mathbf{a}^k \mathbf{b}^k \text{ for some } k \ge 0\} = \Sigma^*$  [Why?]



## A simple theorem

#### Theorem

If A is regular, then ENDSWITH(A) =  $\{xw \mid x \in \Sigma^* \text{ and } w \in A\}$  is regular.

#### Proof technique

Start by assuming that A is regular and thus there exists a DFA M such that L(M) = A

Now construct a new DFA M' such that L(M') = EndsWith(A).

Ideally, this new DFA would have two parts:

- **1** some states that read symbols from  $\Sigma^*$  (i.e., matching the symbols of x)
- $oldsymbol{2}$  a copy of M to accept the last part of the string which should be in A



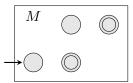
## A simple theorem proof difficulty

The two parts are individually easy

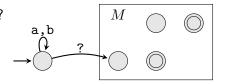
**1** Match symbols from  $\Sigma^*$  (assume  $\Sigma = \{a, b\}$ , easy to generalize)



 $oldsymbol{2}$  A copy of M



But how can we combine them?





#### Determinism

DFAs are deterministic because at every step, the DFA has exactly one thing it can do

When M is in some state  $q \in Q$  and the next input symbol is  $t \in \Sigma$ , the only thing it can do is move to state  $\delta(q,t)$ 

Graphically, we don't allow any state to have multiple edges (transitions) labeled with the same symbol going to different states

Similarly, we don't allow a state to not have a transition labeled with a symbol of  $\boldsymbol{\Sigma}$ 



#### Nondeterminism

Let's build a new type of machine, a nondeterministic finite automaton (NFA), where at each step, it has zero or more things it can do

Three new options

1 Multiple transitions from a state on the same symbol



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2 Transitions on no input



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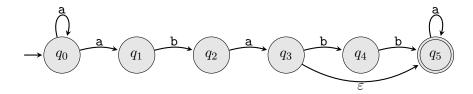


2 Transitions on no input  $\mathcal{E}$ 

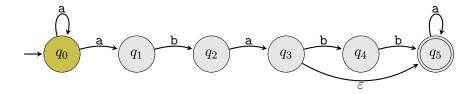


3 States without transitions on some (or all) symbols (





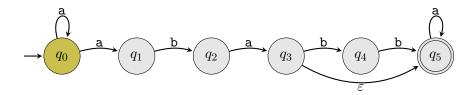




Let's run this on input ababb

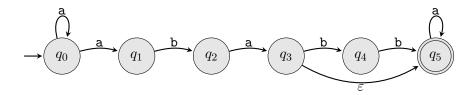
 $\ensuremath{\textbf{1}}$  Start in  $q_0$  , first symbol is a, two choices, let's stay in  $q_0$ 





- f 0 Start in  $q_0$ , first symbol is a, two choices, let's stay in  $q_0$
- 2 Next symbol is b, but there are no transitions labeled b



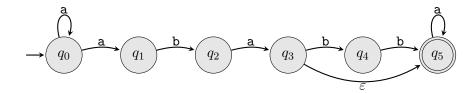


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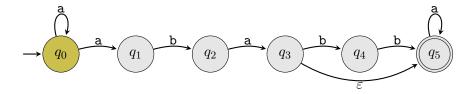
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- 2 Next symbol is b, but there are no transitions labeled b
- 3 Now the machine is dead because there's no active state

Since the machine didn't end in an accepting state. Is ababb ★Rejected?



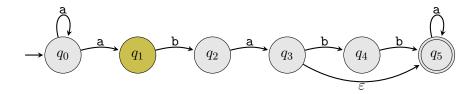






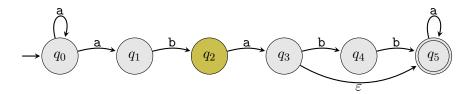
Let's run this on input ababb again

f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$ 



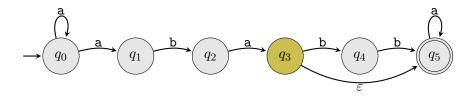
- f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- ${\bf 2}$  Next symbol is b, go to  $q_2$





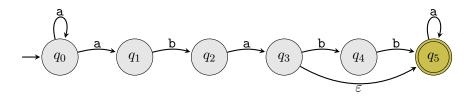
- f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- **2** Next symbol is b, go to  $q_2$
- ${\bf 3}$  Next symbol is a, go to  $q_3$





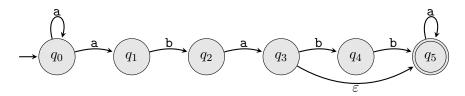
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- **2** Next symbol is b, go to  $q_2$
- 3 Next symbol is a, go to  $q_3$
- **4** We have two choices: follow the  $\varepsilon$  transition or not, let's follow it





- f 0 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- **2** Next symbol is b, go to  $q_2$
- 3 Next symbol is a, go to  $q_3$
- 4 We have two choices: follow the  $\varepsilon$  transition or not, let's follow it
- 6 Next symbol is b, but there are no transitions labeled b



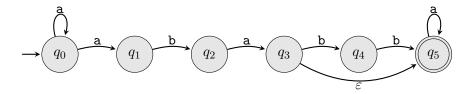


Let's run this on input ababb again

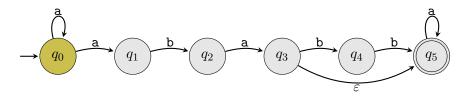
- f 0 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- **2** Next symbol is b, go to  $q_2$
- **3** Next symbol is a, go to  $q_3$
- 4 We have two choices: follow the  $\varepsilon$  transition or not, let's follow it
- 6 Next symbol is b, but there are no transitions labeled b
- 6 Now the machine is dead because there's no active state

Once again, it didn't end in an accepting state.



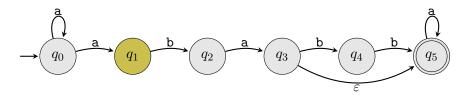




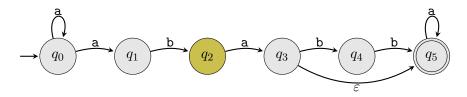


Let's run this on input ababb a third time

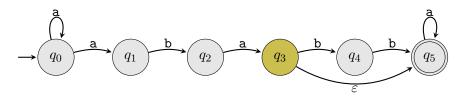
f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$ 



- f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- **2** Next symbol is b, go to  $q_2$

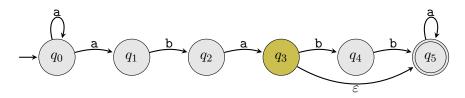


- f 0 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- ${\bf 2}$  Next symbol is  ${\bf b}$ , go to  $q_2$
- ${f 3}$  Next symbol is a, go to  $q_3$



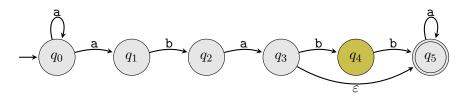
- f 0 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- 2 Next symbol is b, go to  $q_2$
- 3 Next symbol is a, go to  $q_3$
- **4** We have two choices: follow the  $\varepsilon$  transition or not, let's *not* follow it





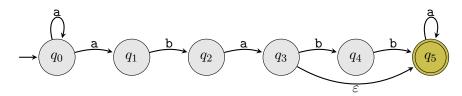
- f 0 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
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- 3 Next symbol is a, go to  $q_3$
- **4** We have two choices: follow the  $\varepsilon$  transition or not, let's *not* follow it
- **5** Next symbol is b, go to  $q_4$





- f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- **2** Next symbol is b, go to  $q_2$
- 3 Next symbol is a, go to  $q_3$
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- **5** Next symbol is b, go to  $q_4$
- **6** Next symbol is b, go to  $q_5$





- f 1 Start in  $q_0$ , first symbol is a, two choices, let's go to  $q_1$
- **2** Next symbol is b, go to  $q_2$
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- **4** We have two choices: follow the  $\varepsilon$  transition or not, let's *not* follow it
- **6** Next symbol is b, go to  $q_4$
- **6** Next symbol is b, go to  $q_5$
- There's no more input and the machine ended in an accepting state so ababb is
   ✓ Accepted



# Was ababb accepted or rejected?

Two choices we made led to the machine dying because it couldn't follow a transition

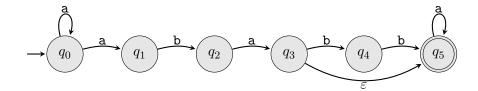
The third choice we made ended in an accepting state

Let's say an NFA accepts a string if any path through the NFA ends in an accepting state

So ababb was Accepted

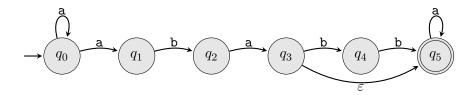
# Language of the NFA

What strings are accepted by this NFA?



### Language of the NFA

What strings are accepted by this NFA?



Strings starting with at least 1 a, followed by ba, optionally followed by bb, followed by any number of as:  $\{a^m bawa^n \mid m \geq 1 \text{ and } n \geq 0 \text{ and } w \in \{\varepsilon, bb\}\}$ 



## Running NFAs

It was a pain to run the NFA multiple times on the same input, making difference choices

Let's instead keep track of all possible states the NFA  ${\cal N}$  can be in at each point in its computation

Rather than having a single current state, let's have a set of current states, call it  ${\cal C}$ 

At each step, we're going to update  ${\cal C}$ 



# Procedure for running NFAs

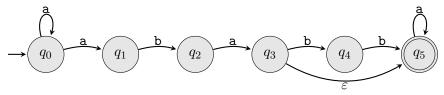
#### Procedure

- **1** Set  $C = \{q_0\}$ , the set containing only the start state
- **2** Set  $C = \{q \mid q \text{ is reachable from } C \text{ by following 0 or more } \varepsilon\text{-transitions}\}$
- $oldsymbol{3}$  For each successive symbol t in the input w,
- Set  $C = \{q \mid \text{there is a transition to } q \text{ on symbol } t \text{ from some state in } C\}$
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- $f{6}$  If C contains any accepting states, N accepts w, otherwise N rejects w



#### Procedure

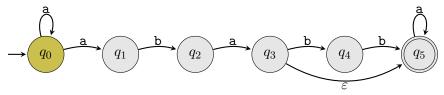
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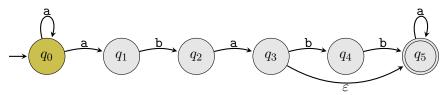
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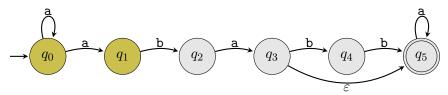
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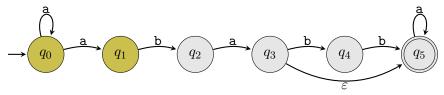
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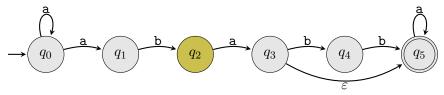
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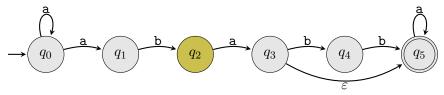
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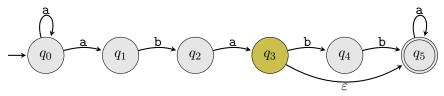
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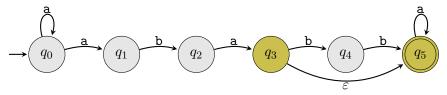
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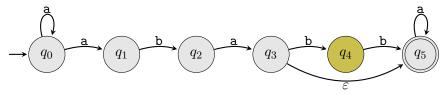
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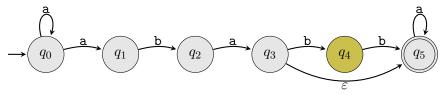
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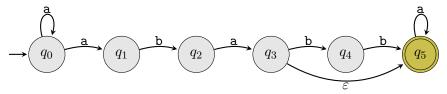
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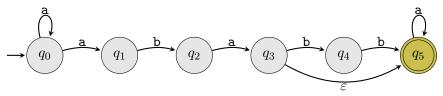
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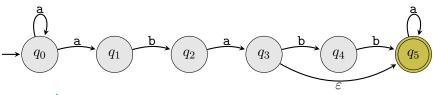
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# Nondeterministic finite automaton (NFA)

A nondeterministic finite automaton (NFA) is a 5-tuple  $N = (Q, \Sigma, \delta, q_0, F)$  where

- Q is a finite set of states
- ullet  $\Sigma$  is an alphabet
- $\delta: Q \times \Sigma_{\varepsilon} \to P(Q)$  is the transition function
- $q_0 \in Q$  is the start state
- $F \subseteq Q$  is the set of accepting (or final) states

 $\Sigma_{\varepsilon} = \Sigma \cup \{\varepsilon\}$  is the alphabet  $\Sigma$  augmented with an additional symbol  $\varepsilon$  which we use to denote transitions on no input

P(Q) is the power set of Q so  $\delta$  returns a set of next states



#### Transition functions

DFAs have transitions of the form  $\delta: Q \times \Sigma \to Q$ For each (state, symbol) pair,  $\delta$  returns a single state

NFAs have transitions of the form  $\delta: Q \times \Sigma_{\varepsilon} \to P(Q)$ For each (state, symbol) pair,  $\delta$  returns 0 or more states For each (state,  $\varepsilon$ ),  $\delta$  returns 0 or more states



#### Formalizing NFA computation

Let  $N=(Q,\Sigma,\delta,q_0,F)$  be an NFA and let  $w=w_1w_2\cdots w_n$  be a string where  $w_i\in\Sigma_\varepsilon$ 

N accepts w if there exist states  $r_0, r_1, \ldots, r_n \in Q$  such that

- 1  $r_0 = q_0$ [The NFA starts in the start state]
- 2  $r_i \in \delta(r_{i-1}, w_i)$  for  $i \in \{1, 2, ..., n\}$ [The NFA moves from state  $r_{i-1}$  to one of the possible next states according to  $\delta$ ]

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#### Two key differences from DFAs

- ①  $w_i$  is either an alphabet symbol or  $\varepsilon$ E.g., if w = abaa, then we can write  $w = \varepsilon ab\varepsilon\varepsilon\varepsilon a\varepsilon a$
- **2**  $r_i \in \delta(r_{i-1}, w_i)$  since  $\delta$  returns a set of next possible states

The sequence of n+1 states  $r_0,r_1,\ldots,r_n$  is one of the possible sequences of states that the NFA moves through on input w

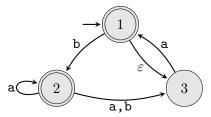


### Language of an NFA

The language of an NFA N is  $L(N) = \{w \mid N \text{ accepts } w\}$ 

We say N recognizes a language A to mean L(N) = A

[This is analogous to DFAs]



$$N$$
 = (  $Q, \Sigma, \delta, q_0, F$  ) where

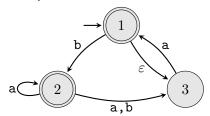
$$Q = \{1, 2, 3\}$$

$$\Sigma = \{a, b\}$$

$$q_0 = 1$$

$$F = \{1, 2\}$$





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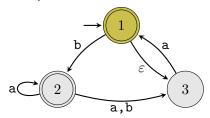
$$F = \{1, 2\}$$

Consider string w = abaa

Write w as  $\varepsilon$ abaa then one of the possible sequences of states N moves through is

$$r_0$$
  $r_1$   $r_2$   $r_3$   $r_4$   $r_5$ 





$$N$$
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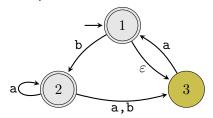
$$q_0 = 1$$

$$F = \{1, 2\}$$

Consider string  $w = \mathtt{abaa}$ 

Write w as  $\varepsilon {\tt abaa}$  then one of the possible sequences of states N moves through is





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$$\Sigma = \{\mathtt{a},\mathtt{b}\}$$

$$q_0 = 1$$

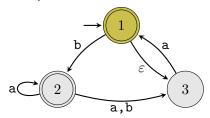
$$F = \{1, 2\}$$

$$\delta$$
: a b  $\varepsilon$ 
1 Ø {2} {3}
2 {2,3} {3} Ø
3 {1} Ø Ø

Consider string  $w = \mathtt{abaa}$ 

Write w as  $\varepsilon$ abaa then one of the possible sequences of states N moves through is





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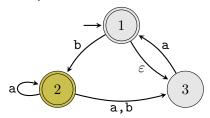
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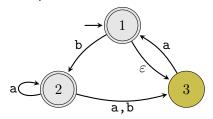
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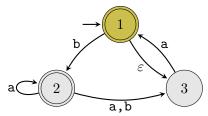
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$$\Sigma = \{a, b\}$$

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$$F = \{1, 2\}$$

$$\delta$$
: a b  $\varepsilon$ 
1 Ø {2} {3}
2 {2,3} {3} Ø
3 {1} Ø Ø

#### Consider string $w = \mathtt{abaa}$

Write w as  $\varepsilon abaa$  then one of the possible sequences of states N moves through is

All three conditions for acceptance hold

**1** 
$$r_0 = q_0$$

**2** 
$$r_i \in \delta(r_{i-1}, w_i)$$
 for  $i \in \{1, 2, ..., n\}$ 

$$r_n \in F$$



### Converting NFAs to DFAs

#### Theorem

For every NFA N, there exists a DFA M such that L(M) = L(N).

We can prove this by following our procedure for running NFAs

#### Procedure

- **1** Set  $C = \{q_0\}$ , the set containing only the start state
- **2** Set  $C = \{q \mid q \text{ is reachable from } C \text{ by following 0 or more } \varepsilon\text{-transitions}\}$
- **4** Set  $C = \{q \mid \text{there is a transition to } q \text{ on symbol } t \text{ from some state in } C\}$
- **6** Set  $C = \{q \mid q \text{ is reachable from } C \text{ by following 0 or more } \varepsilon\text{-transitions}\}$
- $\ensuremath{\mathbf{6}}$  If C contains any accepting states, N accepts w, otherwise N rejects w



#### Some helpful notation

Given an NFA  $N=(Q,\Sigma,\delta,q_0,F)$ , define a new function E that takes a set of states  $S\subseteq Q$  as input and returns the set of states reachable by following 0 or more  $\varepsilon$ -transitions from states in S

Formally,  $E: P(Q) \to P(Q)$  given by  $E(S) = \{q \mid q \text{ is reachable from some } r \in S \text{ by following 0 or more } \varepsilon\text{-transitions}\}$ 

E(S) is called the  $\varepsilon$ -closure of S



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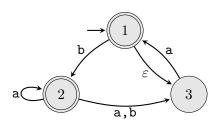
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- **1** Set  $C = E(\{q_0\})$
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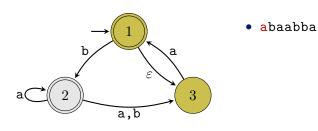
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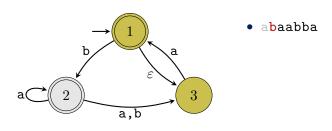
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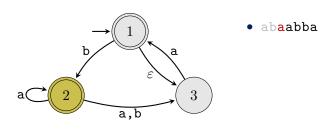


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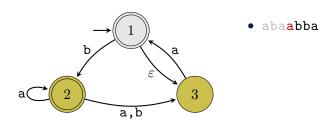
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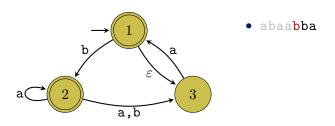


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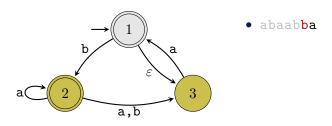


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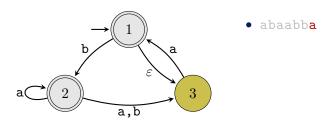
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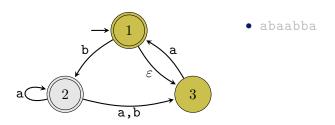
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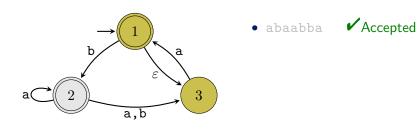
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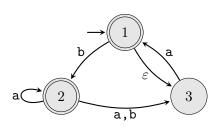


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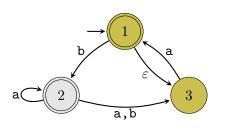
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- abaabba
- Accepted
- bbbab



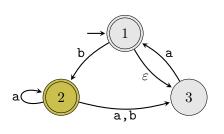
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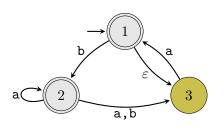
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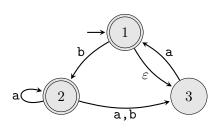
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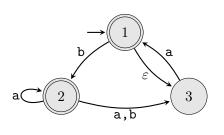
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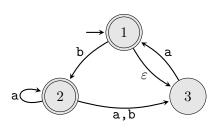
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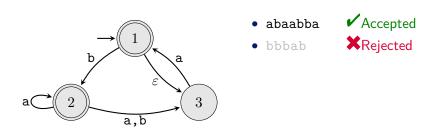
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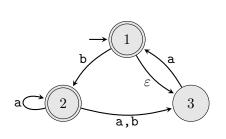
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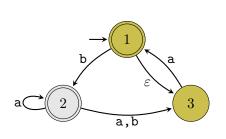
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- bb

- Accepted
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Procedure (ver. 2)

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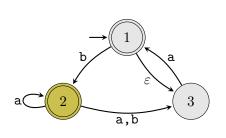
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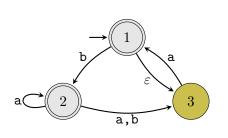
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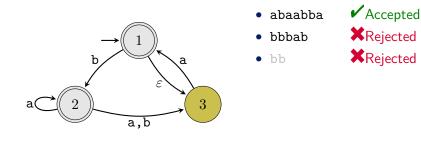


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Given an NFA N =  $(Q, \Sigma, \delta, q_0, F)$ , we can convert our procedure into a DFA M =  $(Q', \Sigma, \delta', q'_0, F')$ 



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Given an NFA  $N=(Q,\Sigma,\delta,q_0,F)$ , we can convert our procedure into a DFA  $M=(Q',\Sigma,\delta',q_0',F')$ 

• States in M are sets of states in N: Q' = P(Q)



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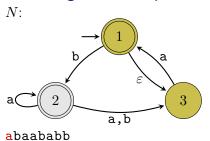
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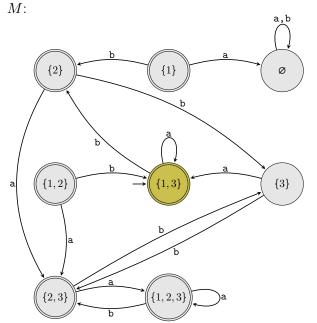
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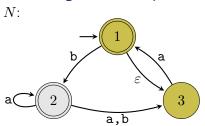
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- M's accepting states are every subset of Q that contains at least one of N's accepting states:  $F' = \{S \mid S \subseteq Q \text{ and } S \cap F \neq \emptyset\}$



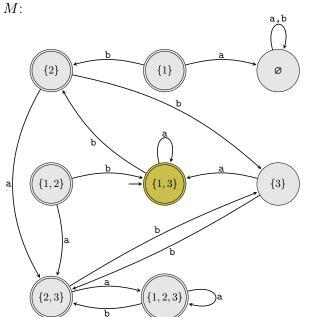




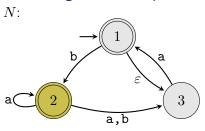




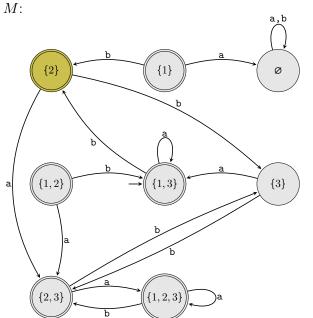
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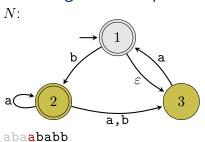


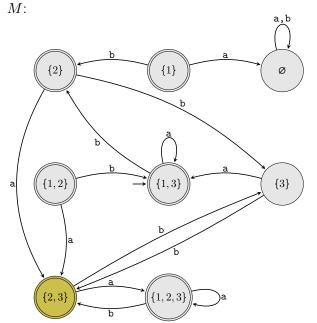




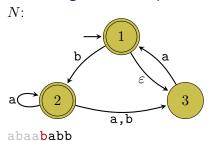


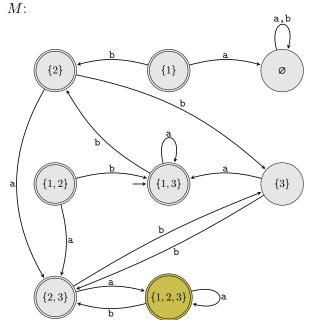




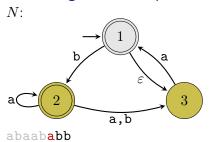


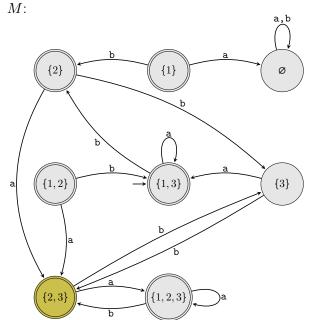




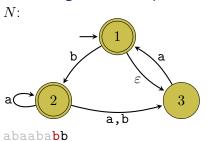


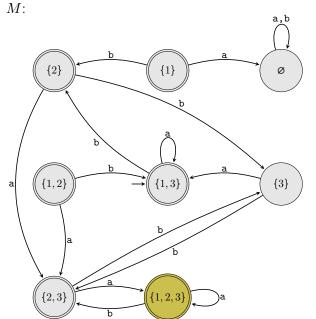




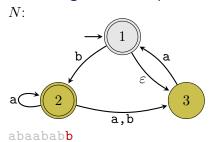


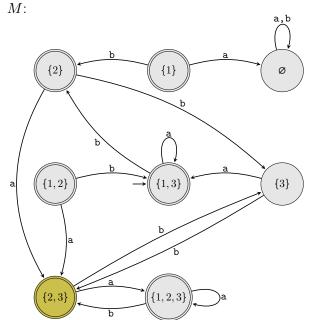




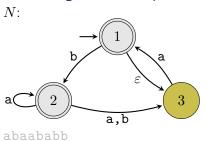


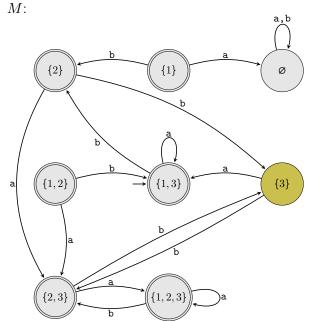




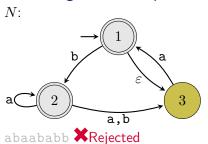


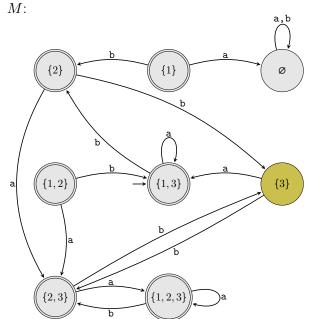














## Regular languages

#### Theorem

A language A is regular if and only if it is recognized by some NFA N.

#### Proof.



If A is regular, then it is recognized by a DFA M. DFAs are NFAs where each state has exactly one next state for each alphabet symbol so M is an NFA.



If NFA N recognizes A, then using the NFA to DFA construction, we can build an DFA M such that L(M)=A. Therefore, A is regular.



#### Regular languages closed under operations

Let f be an operation on languages [Recall that means f takes some languages as input and produces a new language as output]

We say regular languages are closed under f to mean

Unary If A is regular, then f(A) is regular

Binary If A and B are regular, then f(A, B) is regular

n-ary If  $A_1, A_2, \ldots, A_n$  are regular, then  $f(A_1, A_2, \ldots, A_n)$  is regular



#### Regular languages are closed under regular operations

#### Regular operations

Union 
$$A \cup B = \{w \mid w \in A \text{ or } w \in B\}$$
  
Concatenation  $A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$   
Kleene star  $A^* = \{w_1w_2 \cdots w_k \mid k \geq 0 \text{ and } w_i \in A \text{ for all } i\}$ 

#### Theorem

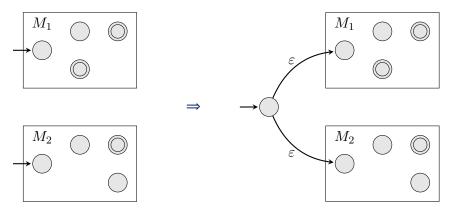
Regular languages are closed under union, concatenation, and Kleene star.

In other words, if A and B are regular languages, then  $A \cup B$ ,  $A \circ B$ , and  $A^*$  are regular.



#### Union

Let A and B be regular languages recognized by DFAs  $M_1$  and  $M_2$ 



# Regular languages are closed under union

#### Proof.

Let A and B be regular languages recognized by DFAs

$$M_1 = (Q_1, \Sigma, \delta, q_1, F_1)$$
  
 $M_2 = (Q_2, \Sigma, \delta, q_2, F_2).$ 

Build NFA  $N = (Q, \Sigma, \delta, q_0, F)$  where

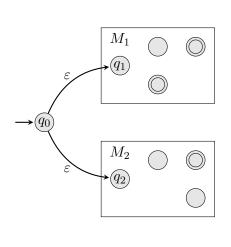
$$Q = Q_1 \cup Q_2 \cup \{q_0\}$$

$$F = F_1 \cup F_2$$

$$\delta(q, \varepsilon) = \begin{cases} \{q_1, q_2\} & \text{if } q = q_0 \\ \emptyset & \text{otherwise} \end{cases}$$

$$\emptyset \qquad \text{if } q = q_0$$

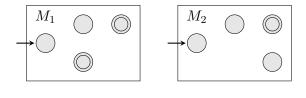
$$\delta(q,t) = \begin{cases} \varnothing & \text{if } q = q_0 \\ \{\delta_1(q,t)\} & \text{for } q \in Q_1 \\ \{\delta_2(q,t)\} & \text{for } q \in Q_2 \end{cases} \square$$



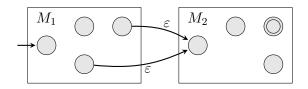


#### Concatenation

Let A and B be regular languages recognized by DFAs  ${\cal M}_1$  and  ${\cal M}_2$ 



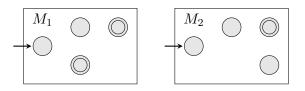






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Let A and B be regular languages recognized by DFAs  $M_1$  and  $M_2$ 



Let

$$M_1 = (Q_1, \Sigma, \delta, q_1, F_1)$$
  
 $M_2 = (Q_2, \Sigma, \delta, q_2, F_2).$ 

Build NFA N = ( $Q, \Sigma, \delta, q_1, F_2$ ) where

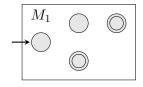
$$M_1$$
  $\varepsilon$   $M_2$   $\varepsilon$   $\varepsilon$ 

$$Q = Q_1 \cup Q_2$$
 
$$\delta(q, \varepsilon) = \begin{cases} \{q_2\} & \text{if } q \in F_1 \\ \varnothing & \text{otherwise} \end{cases}$$
 
$$\delta(q, t) = \begin{cases} \{\delta_1(q, t)\} & \text{for } q \in Q_1 \\ \{\delta_2(q, t)\} & \text{for } q \in Q_2. \end{cases}$$

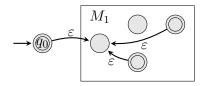


#### Kleene Star

Let  ${\cal A}$  be a regular language recognized by DFA  ${\cal M}_1$ 



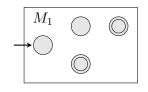




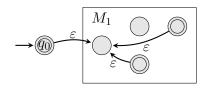


#### Kleene Star

Let A be a regular language recognized by DFA  $M_1$ 







Let 
$$M_1 = (Q_1, \Sigma, \delta, q_1, F_1)$$
. Build NFA  $N = (Q, \Sigma, \delta, q_0, F)$  where 
$$Q = Q_1 \cup \{q_0\}$$
 
$$F = F_1 \cup \{q_0\}$$
 
$$\delta(q, \varepsilon) = \begin{cases} \{q_1\} & \text{if } q \in F \\ \varnothing & \text{otherwise} \end{cases}$$
 
$$\delta(q, t) = \begin{cases} \emptyset & \text{if } q = q_0 \\ \{\delta_1(q, t)\} & \text{for } q \in Q_1 \end{cases}$$

#### Let's build some NFAs!

- $A = \{w \mid w \text{ starts with a and ends with b} \}$
- $\bullet$   $B = \emptyset$
- $C = \{\varepsilon\}$
- $D = \{w \mid w \text{ has an even number of as or exactly 2 bs}\}$
- $E = \{aa, aba, bab, bbb\}$