

# **Programming Abstractions**

## **Lecture 18: MiniScheme A and B**

**Stephen Checkoway**

# Structure of MiniScheme

## Environment

`env.rkt`

- Contains the environment data type with constructor  
`(env list-of-symbols list-of-values previous-env)`
- Contains other procedures to recognize and access the symbols, values, and previous environment
- Your task is to implement `(env-lookup environment symbol)`

# Structure of MiniScheme

## Parser

`parse.rkt`

- Contains data types for let expressions, lambda expressions, if-then-else expressions, procedure-application expressions and so on
- Builds a parse tree out of these data types from an expression  

```
> (parse '(let ([f (lambda (x) (+ x 1))]) (f 5)))  
(let-exp '(f) (list (lam-exp '(x) ...)) (app-exp ...))
```
- You get to implement all of this, bit by bit

# Structure of MiniScheme

## Interpreter

`interp.rkt`

- Contains data types for closures and primitive procedures (i.e., built-in procedures)
- Takes an expression tree and an environment and returns a value  
`> (eval-exp exp-tree environment)`
- You get to implement all of this, bit by bit, at the same time you're implementing the parser

# What, exactly, is the input to parse?

Scheme (and thus Racket) has a procedure (`read`) that reads input and returns a structured list or an atom

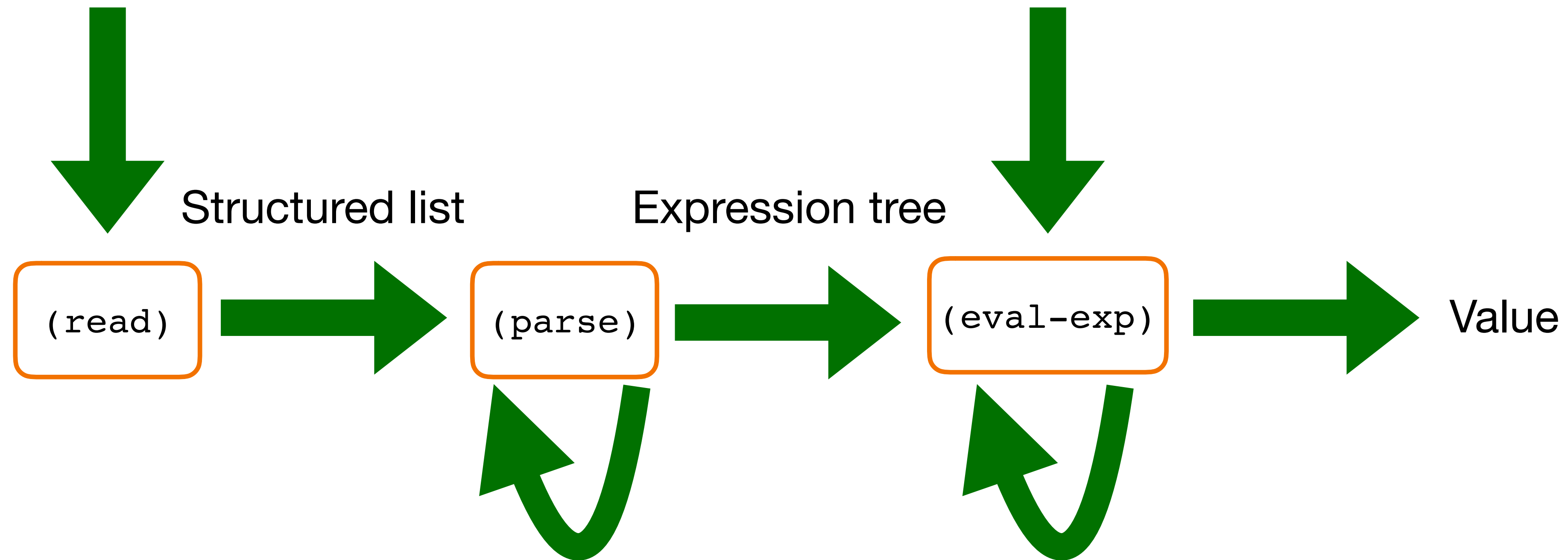
The interpreter project flow

1. `read` returns a structured list which is passed to `parse` as the input parameter
2. `parse` produces a parse tree containing nodes like `lit-exp`, `let-exp`, and `app-exp` which is passed, along with `init-env` to `eval-exp`
3. `eval-exp` takes a parse tree and an environment and evaluates the expression, returning the result

# Interpreter flow

MiniScheme  
expression as a  
string

Environment



Do a demo with `(let ([x 100] [z 25]) (+ (- x 10) z))`

# Programs are just structured lists

## Parsing

Consider the program

```
(let ([x 10]
      [y 20])
  (+ x y))
```

This is just a structured list containing the symbols `let`, `f`, `x`, `y`, and `+` and the numbers 10 and 20

Your first task is going to be to build some new data types to represent programs by parsing these structured lists

# A full grammar for Minischeme

$EXP \rightarrow$  number  
| symbol  
| ( if  $EXP\ EXP\ EXP$  )  
| ( let (  $LET-BINDINGS$  )  $EXP$  )  
| ( letrec (  $LET-BINDINGS$  )  $EXP$  )  
| ( lambda (  $PARAMS$  )  $EXP$  )  
| ( set! symbol  $EXP$  )  
| ( begin  $EXP^*$  )  
| (  $EXP^+$  )

$LET-BINDINGS \rightarrow LET-BINDING^*$

$LET-BINDING \rightarrow$  [ symbol  $EXP$  ]

$PARAMS \rightarrow$  symbol<sup>\*</sup>



# Start simple: only numbers

*EXP* → number                      parse into `lit-exp`

We're going to need a data type to represent literal expression (and the only type of literals we have are numbers)

We're going to want something like  
`(struct lit-exp (num) #:transparent)`

which gives

```
(lit-exp num) ; constructor  
(lit-exp? exp) ; recognizer  
(lit-exp-num exp) ; accessor
```

# Parsing numbers

## Our first parser: MiniScheme A

```
(define (parse input)
  (cond [(number? input) (lit-exp input)]
        [else (error 'parse "Invalid syntax ~s" input)]))
```

This and the definition of the `lit-exp` data type belong in `parse.rkt`

**You don't need to implement it exactly the way I do**

That said, when I run `(parse 52)`, I get  
`(lit-exp 52)`

# Provide the definitions

`(provide proc1 proc2 data1 data2 ...)`

We want `parse.rkt` to be just one module in our program so make sure to provide the procedures

- `(provide parse)`
- Also the procedures for creating and manipulating the `lit-exp`

What does `(parse 15)` return (assuming the implementation we've discussed so far)?

- A. `15`
- B. `(number 15)`
- C. `(lit-exp 15)`
- D. `(lit-exp "15")`
- E. It's an error of some sort

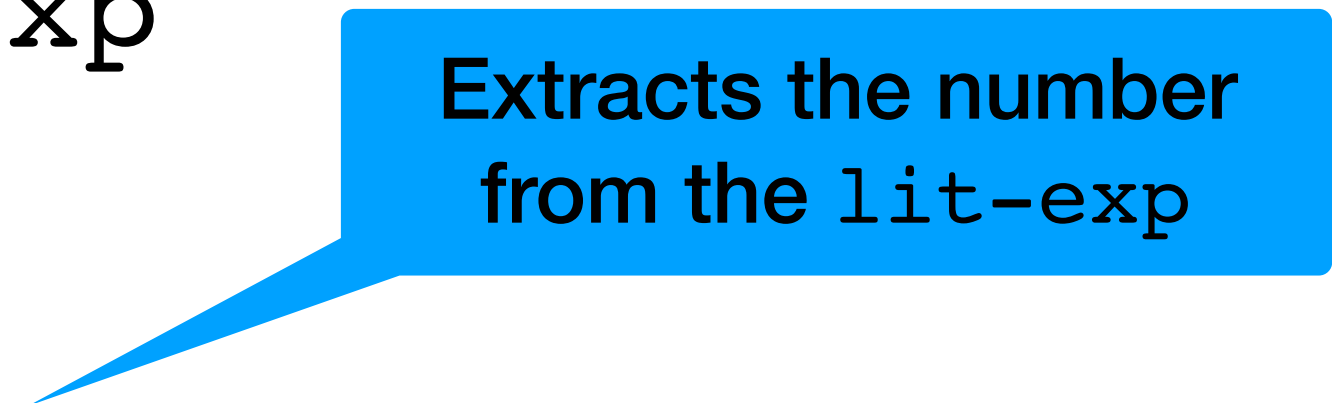
# Evaluating literals (interp.rkt)

## Our first interpreter: MiniScheme A

We'll need to require `env.rkt` and `parse.rkt` to get access to those modules' procedures

The main procedure in `interp.rkt` is `eval-exp`

```
(define (eval-exp tree e)
  (cond [(lit-exp? tree) (lit-exp-num tree)]
        [else (error 'eval-exp "Invalid tree: ~s" tree)]))
```



Extracts the number  
from the `lit-exp`

What does `(eval-exp 15 empty-env)` return (assuming the implementation we've discussed so far)?

- A. 15
- B. `(value 15)`
- C. `(lit-exp 15)`
- D. It's an error of some sort

What does `(eval-exp (lit-exp 15) empty-env)` return (assuming the implementation we've discussed so far)?

- A. 15
- B. `(value 15)`
- C. `(lit-exp 15)`
- D. It's an error of some sort

# Putting them together

```
> (parse 107)  
(lit-exp 107)
```

```
> (lit-exp 107)  
(lit-exp 107)
```

```
> (eval-exp (lit-exp 107) empty-env)  
107
```

```
> (eval-exp (parse 107) empty-env)  
107
```



# Read-eval-print loop

Having to call `parse` and then `eval-exp` over and over is a hassle

It'd be better if we could run a read-eval-print loop that would read in an expression from the user, parse it, and evaluate it in an environment

`minischeme.rkt` will do this but you must (provide ...)

- in `parse.rkt`
  - A `(parse input)` procedure
- in `interp.rkt`
  - An `(eval-exp tree environment)` procedure
  - An initial environment `init-env`

Something like

```
(define init-env (env '(x y) '(23 42) empty-env))
```

# minischeme.rkt

MiniScheme  
expression as a  
string

Environment

minischeme.rkt

Structured list

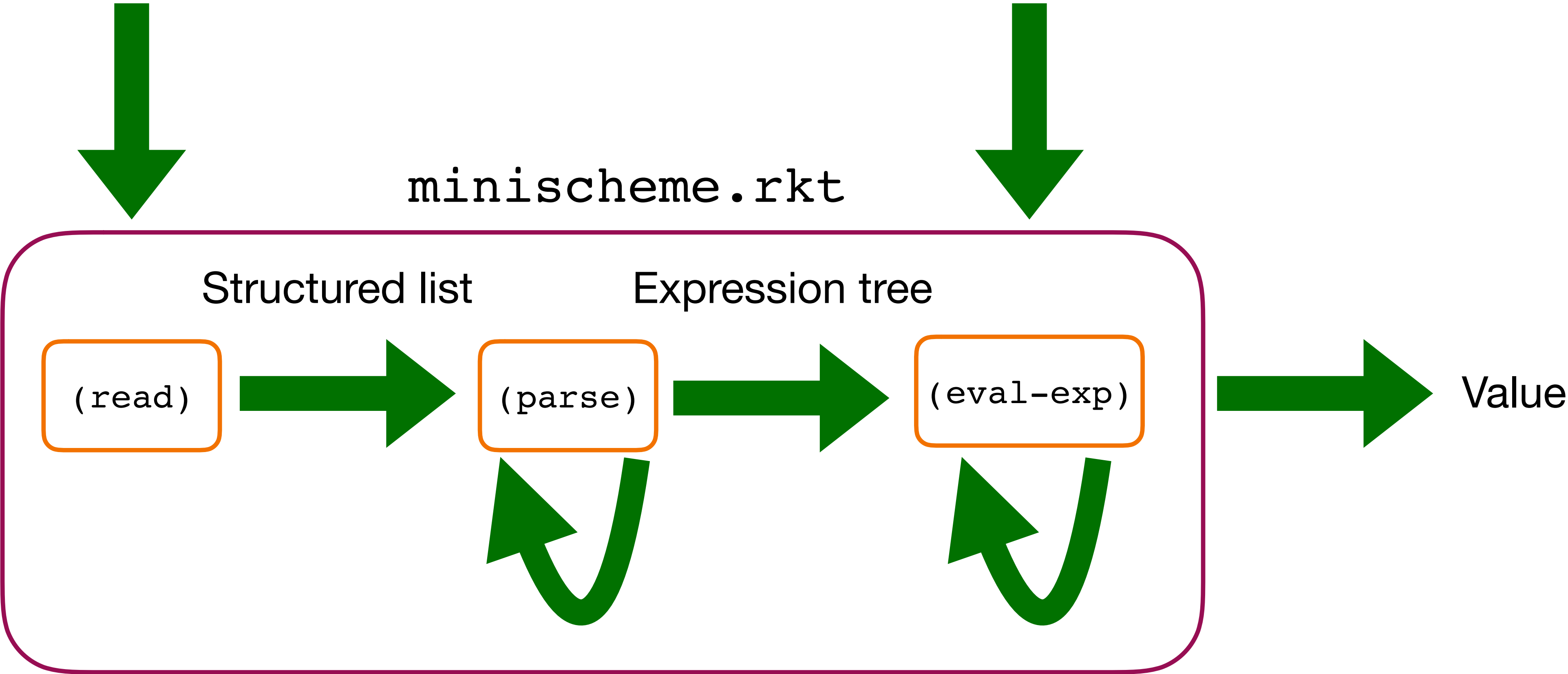
Expression tree

(read)

(parse)

(eval-exp)

Value



# Running the read-eval-print loop

Open `minischeme.rkt` in DrRacket, click Run

Enter expressions in the box (only numbers are supported right now)

Enter `exit` to exit MiniScheme

```
Welcome to DrRacket, version 7.7 [3m].  
Language: racket, with debugging; memory limit: 128 MB.  
MS> 105  
105  
MS> 23  
23  
MS> exit  
returning to Scheme proper
```

# Homeworks 6 and 7

Multiple steps, each adding parts to the MiniScheme interpreter

For each new type of expression

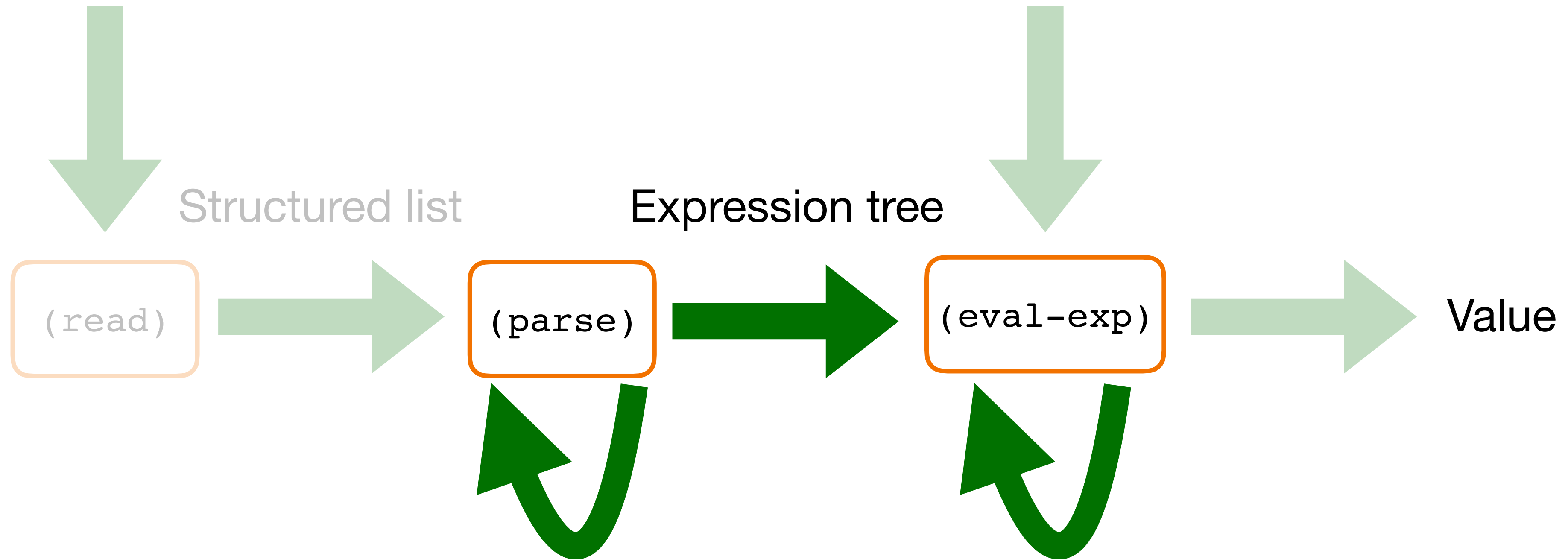
- ▶ Add a new data type
  - `ite-exp`
  - `let-exp`
  - etc.
- ▶ Modify `parse` to produce those
- ▶ Modify `eval-exp` to interpret them

```
EXP → number
      | symbol
      | ( if EXP EXP EXP )
      | ( let ( LET-BINDINGS ) EXP )
      | ( letrec ( LET-BINDINGS ) EXP )
      | ( lambda ( PARAMS ) EXP )
      | ( set! symbol EXP )
      | ( begin EXP* )
      | ( EXP EXP* )
LET-BINDINGS → LET-BINDING*
LET-BINDING → [ symbol EXP ]
PARAMS → symbol*
```

# Interpreter flow

MiniScheme  
expression as a  
string

Environment



# Let's add some variables!

## MiniScheme B

Grammar

$EXP \rightarrow$  number                      parse into `lit-exp`  
          | **symbol**                      parse into **`var-exp`**

Data type for a variable reference expression

```
(struct var-exp (symbol) #:transparent)  
▸ (var-exp symbol)  
▸ (var-exp? exp)  
▸ (var-exp-symbol exp)
```

# Parsing symbols

## MiniScheme B

```
(define (parse input)
  (cond [(number? input) (lit-exp input)]
        [(symbol? input) (var-exp input)]
        [else (error 'parse "Invalid syntax ~s" input)]))
```

When I run (parse 'foo), I get  
(var-exp 'foo)

# Interpreting symbols

## MiniScheme B

```
(define (eval-exp tree e)
  (cond [(lit-exp? tree) (lit-exp-num tree)]
        [(var-exp? tree)
         (env-lookup e (var-exp-symbol tree))]
        [else (error 'eval-exp "Invalid tree: ~s" tree)]))
```

You'll need a working env-lookup

```
> (env-lookup init-env 'x)
23
> (eval-exp (var-exp 'x) init-env)
23
```



Assuming that `x` is bound to 10 and `y` to 25 in `init-env`, what does `(parse 'x)` return (assuming the implementation discussed so far)?

- A. 10
- B. `(lit-exp 10)`
- C. `(var-exp 10)`
- D. `(var-exp 'x)`
- E. It's an error of some sort

Assuming that `x` is bound to 10 and `y` to 25 in `init-env`, what does `(eval-exp (parse 'x) init-env)` return (assuming the implementation discussed so far)?

- A. 10
- B. `(lit-exp 10)`
- C. `(var-exp 10)`
- D. `(var-exp 'x)`
- E. It's an error of some sort