### Programming Abstractions

Lecture 25: MiniScheme G

#### Announcement

Homework 7 is now up on the website

Use the same groups as before (this time, they should be created already)

#### Exam 2 is next week

- Friday, Apr. 29: Exam 2 review; come prepared with questions!
- Monday, May 2: Exam 2, take home exam

#### Office hours

Tomorrow at 13:30–14:30

### set! and begin expressions

### MiniScheme G: set! and begin

```
EXP → number
      symbol
     ( if EXP EXP EXP)
     (let (LET-BINDINGS) EXP)
     (lambda (PARAMS) EXP)
     ( set! symbol EXP )
     (begin EXP*)
     (EXP EXP^*)
LET-BINDINGS → LET-BINDING*
LET-BINDING → [ symbol EXP ]*
PARAMS → symbol*
```

```
parse into lit-exp
parse into var-exp
parse into ite-exp
parse into let-exp
parse into lambda-exp
parse into set-exp
parse into begin-exp
parse into app-exp
```

```
What is the value of
```

This is the sum of 3 numbers

- A. 30
- B. 40
- C. 50
- D. 60

This is the sum of 3 numbers

A. 30

B. 40

C. 50

D. 60

### Assignments

Assignment expressions are different in nature than the functional parts of MiniScheme

The set! expression introduces mutable state into our language

We're going to use a Scheme box to model this state

#### Boxes in Scheme

box is a data type that holds a mutable value

- Constructor: (box val)
- Recognizer: (box? obj)
- Getter: (unbox b)
- Setter: (set-box! b val)

### Example usage

We can create a box holding the value 275 with (define b (box 275))

We can get the value in the box with (unbox b)

We can change the value in the box with (set-box! b 572)

If we use (unbox b) afterward, it'll return 572

This models the way variables work in non-functional languages

```
What does this code print out (ignoring line breaks) and why?
(define (f b)
  (displayln (unbox b))
  (set-box! b (* 2 (unbox b))))
(let ([x (box 5)])
  (f x)
  (f x)
  (displayln (unbox x)))
```

- A. 5 5 because each call to f creates a new box (pass by value)
- B. 10 10 5 because f doubles the value in the box b but box x contains 5
- C. 5 10 5 because box b is initialized with value 5 but is doubled by the first call to f
- D. 5 10 20 because b and x point to the same box whose value is doubled twice

### Implementing set!

To implement set! in MiniScheme

- Change the environment so that everything in the environment is in a box
- When we evaluate a var-exp, we'll lookup the variable in the environment, unbox the result, and return it
- ► When we evaluate a set expression such as (set! x 23), we'll lookup x in the environment to get its box and then set the value using set-box!

We can do this in four simple steps

We need to box every value in the environment

```
Find every place you extend the environment and replace each call (env syms vals old-env) with (env syms (map box vals) old-env)
```

Do not change your env-lookup procedure

```
Do change the line in eval-exp that evaluates var-exp expressions to [(var-exp? tree) (unbox (env-lookup e (var-exp-sym tree)))]
```

At this point, the interpreter should work exactly as it did before you introduced boxes!

Set expressions have the form (set! sym exp)

You need a new data type for these, I used set-exp

When parsing, put the unparsed symbol (i.e., 'x rather than (var-exp 'x)) into the set-exp and the parsed expression exp

We changed all calls to env to put the values in boxes but didn't change env-lookup to unbox the result when looking it up which forced us to add a call to unbox when handling var-exps. Could we have added the unbox to env-lookup instead? Why or why not?

- A. No. Handling set! requires env-lookup to return a box it can modify
- B. No. Primitive procedures and closures don't need to be boxed so unboxing them would be wrong
- C. Yes. Every call to env-lookup will have to unbox so doing it in env-lookup simplifies the code.
- D. Yes. We could; however, separation of concerns dictates that the code that's putting boxed values in the environment should also be responsible for unboxing them so unboxing in env-lookup is a bad idea.

What value should (set! x 10) return in MiniScheme?

- A. The original value of x
- B. The new value of x (10 in this case)
- C. False
- D. null
- E. Nothing (which Racket calls void)

#### Let's make set! useful!

MiniScheme now has set! but it isn't of much use until we can execute a sequence of expressions like

In Racket, we don't need the begin, but we do in MiniScheme because our let expressions only have a single expression as a body

#### Parsing a begin expression

```
(begin exp1 exp2 ... expn)
```

You need a new data type to hold these

begin-exp is a good name

The expressions in (begin exp1 exp2 ... expn) are evaluated in order and the value of the expression is the value that results from evaluating expn. How should we implement evaluating all the expressions? Assume we have something like (let ([exps (begin-exp-exps tree)]) ...).

- A. (map eval-exp exps)
- B. (map ( $\lambda$  (exp) (eval-exp exp e)) exps)
- C. (foldr ( $\lambda$  (exp acc) (eval-exp exp e)) (void) exps)
- D. (foldl ( $\lambda$  (exp acc) (eval-exp exp e)) (void) exps)
- E. More than one of the above

### Evaluating a begin expression

```
(begin expl expl ... expn)
```

Evaluate each expression in turn, returning the final one

- You can create a helper function to do that, or you can use our old friend:
   fold1
- My code looks something like
   (foldl (λ (exp acc) (eval-exp exp e)) (void) ...)
- (void) returns, well, a void value which does nothing