

# CSCI 210: Computer Architecture

## Lecture 26: Control Path

Stephen Checkoway

Oberlin College

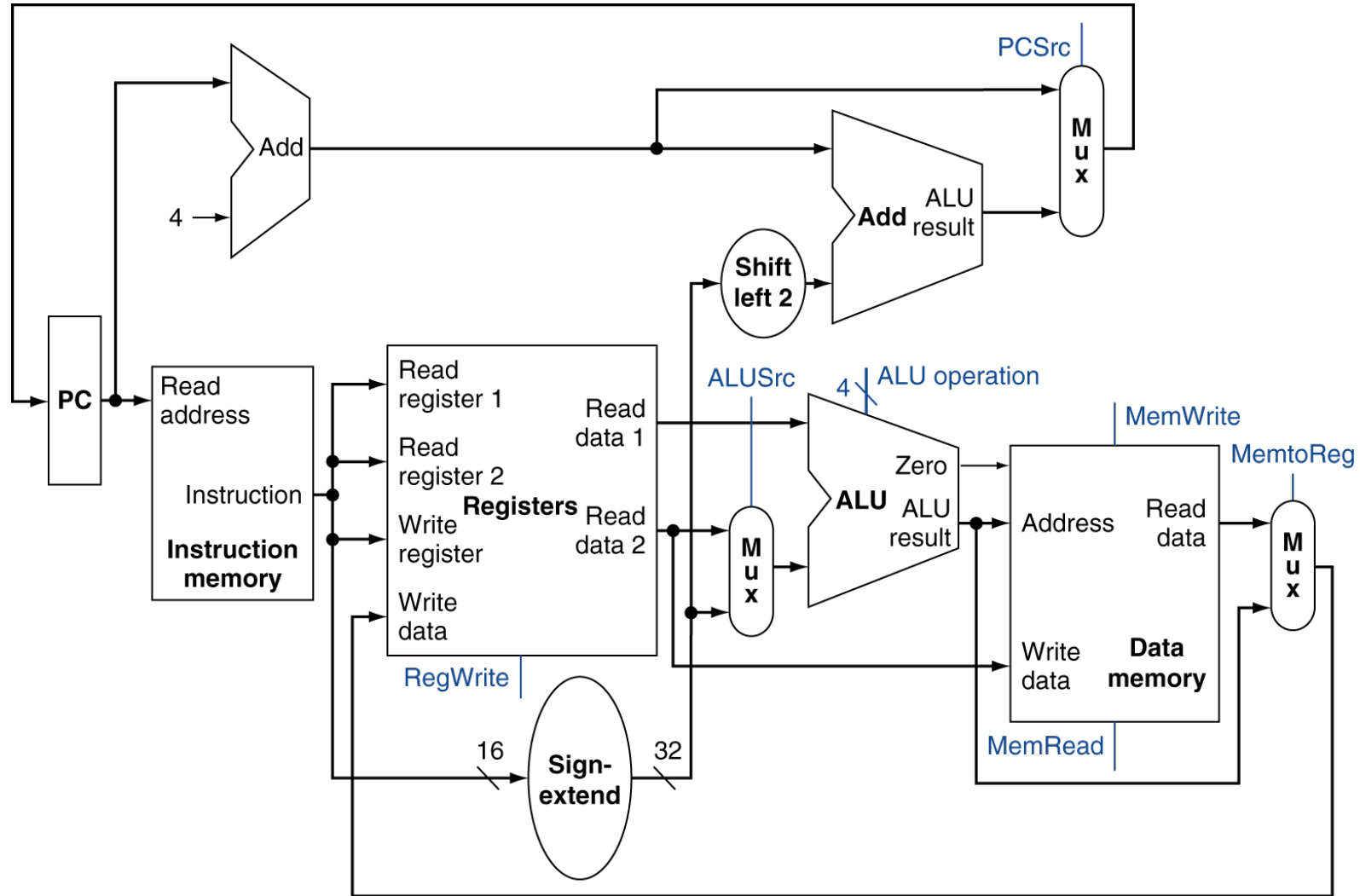
Dec. 8, 2021

Slides from Cynthia Taylor

# Announcements

- Problem Set 8 due Friday
- Lab 7 due Sunday
- Office Hours Friday 13:30–14:30

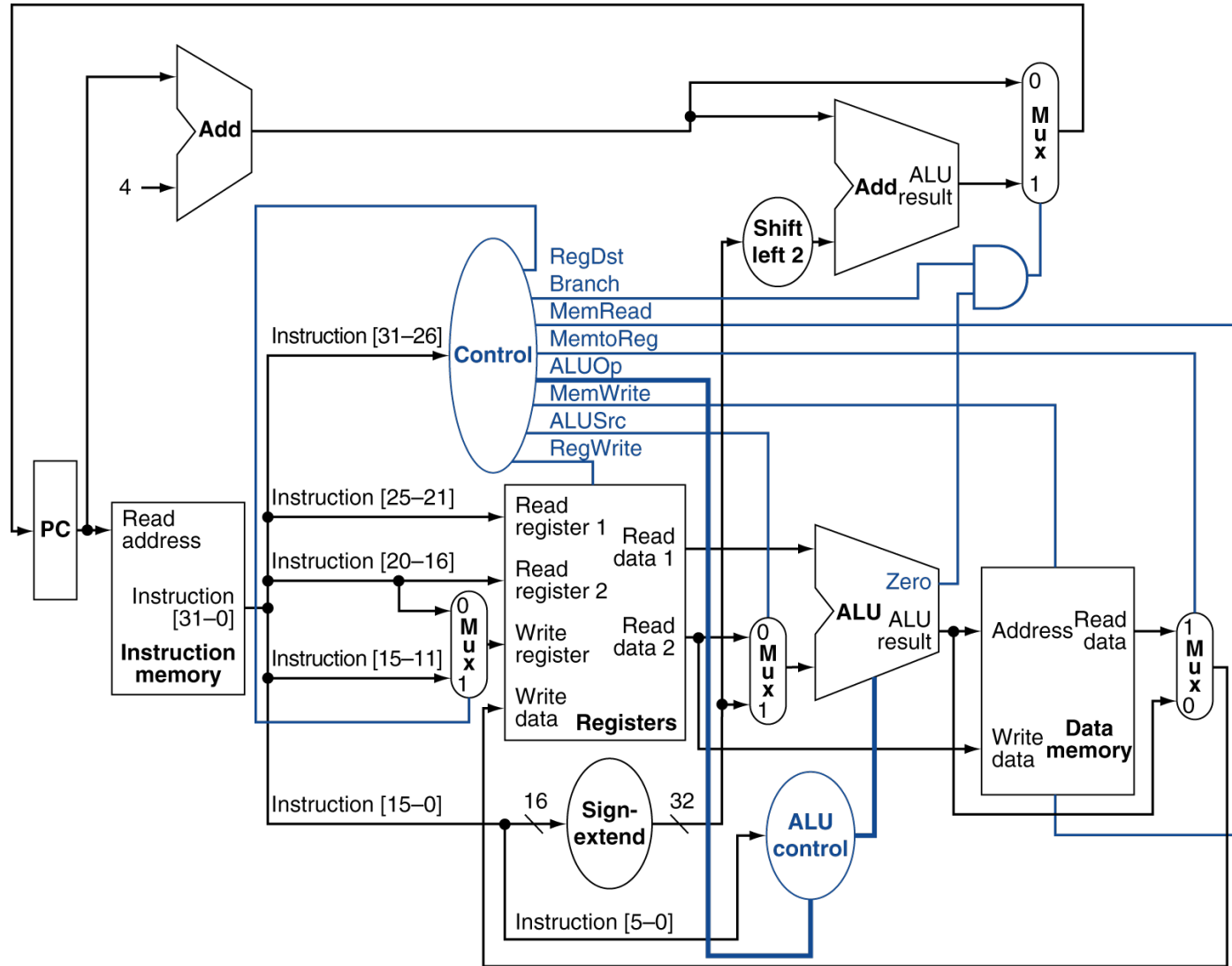
# Full Datapath So Far



# Control Path

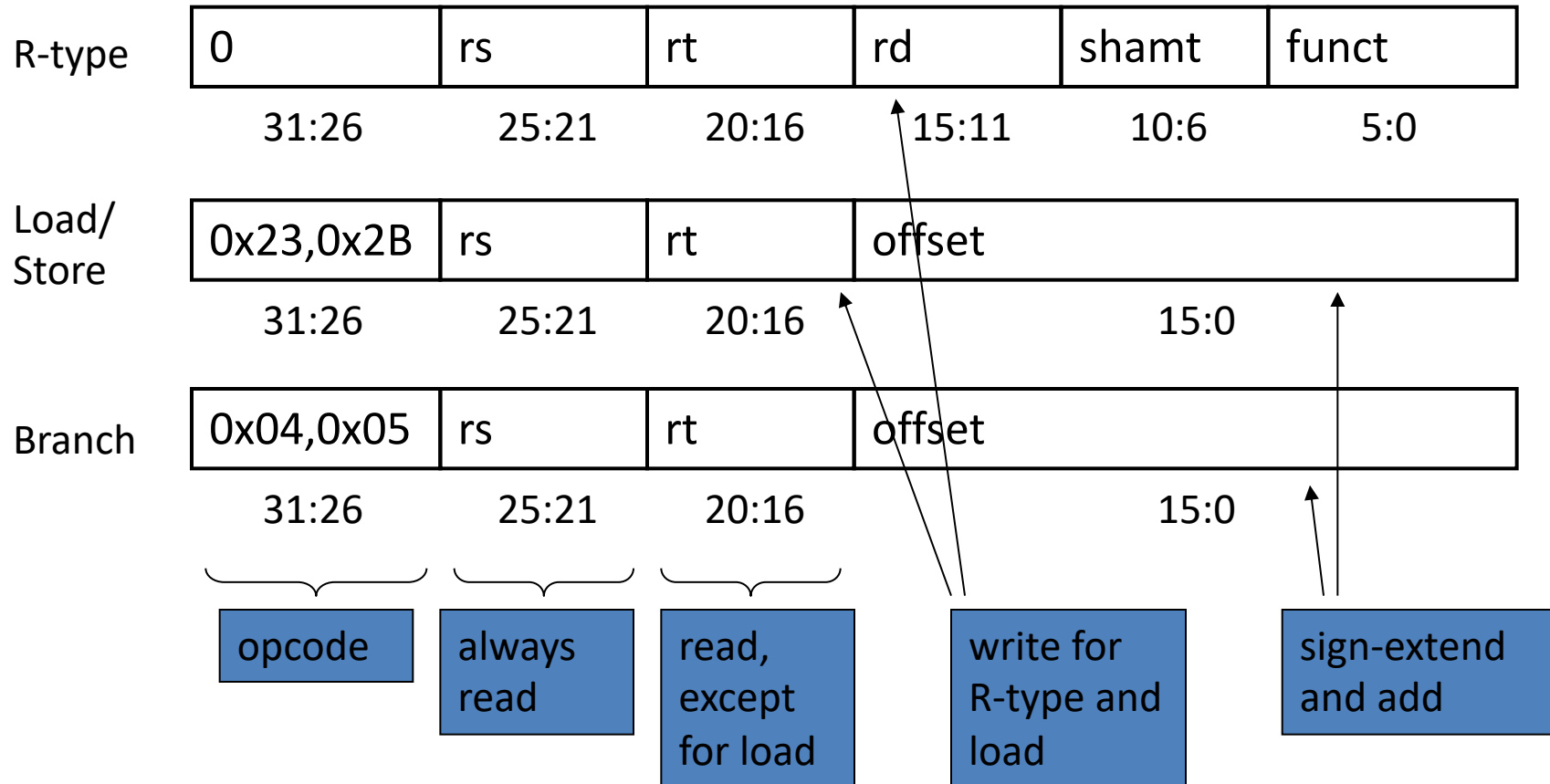
- Our datapath is complicated, and we don't use each element every time
- How do we know which elements to use?

# Datapath With Control



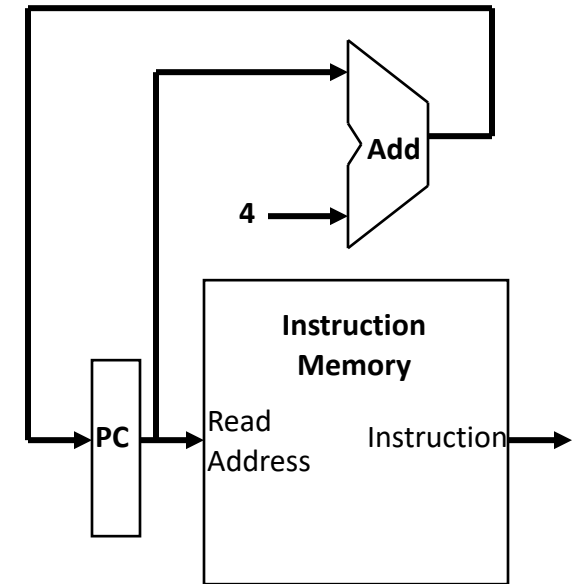
# The Main Control Unit

Control signals derived from instruction



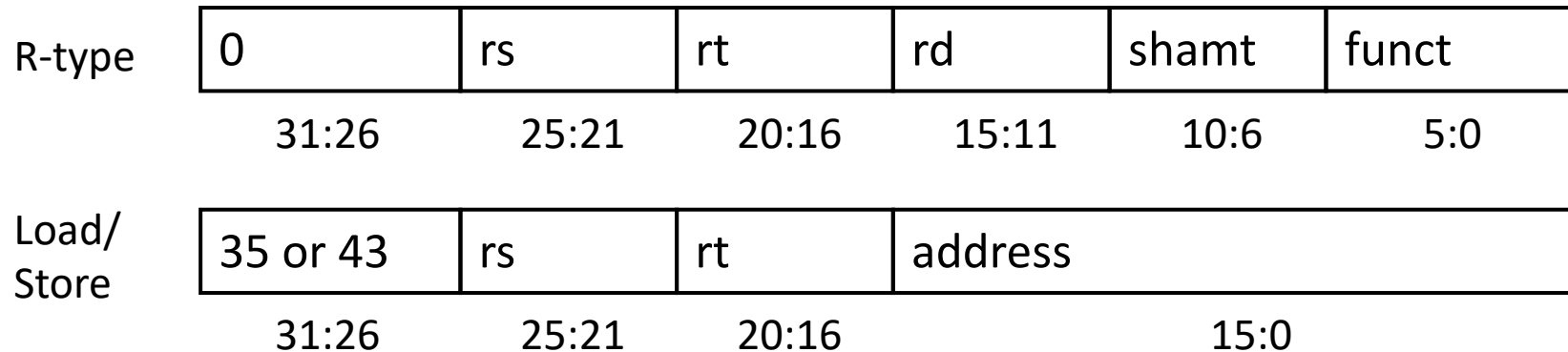
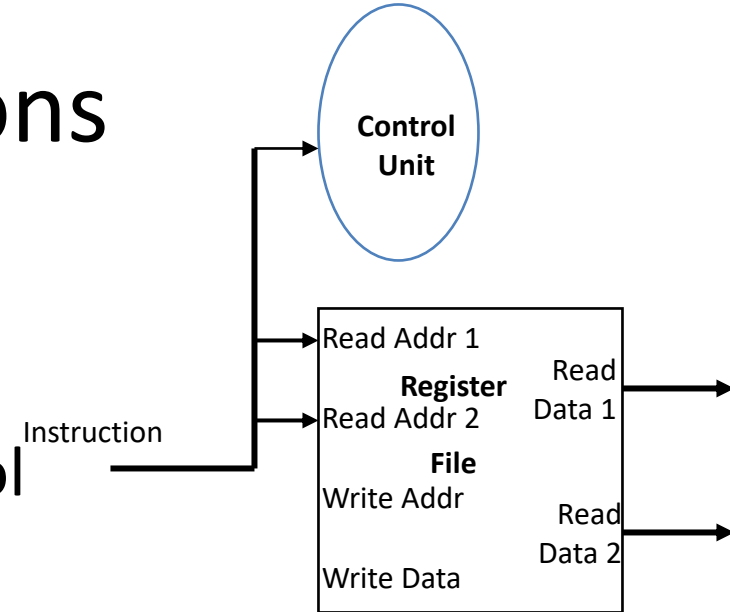
# Fetching Instructions

- Read instruction from Instruction Memory
- Updating PC value to address of next (sequential) instruction
- PC is updated every clock cycle, so it does not need an explicit write control signal just a clock signal
- Read from memory each time, so we don't need an explicit control signal



# Decoding Instructions

- Send fetched instruction's opcode and function field bits to the control unit



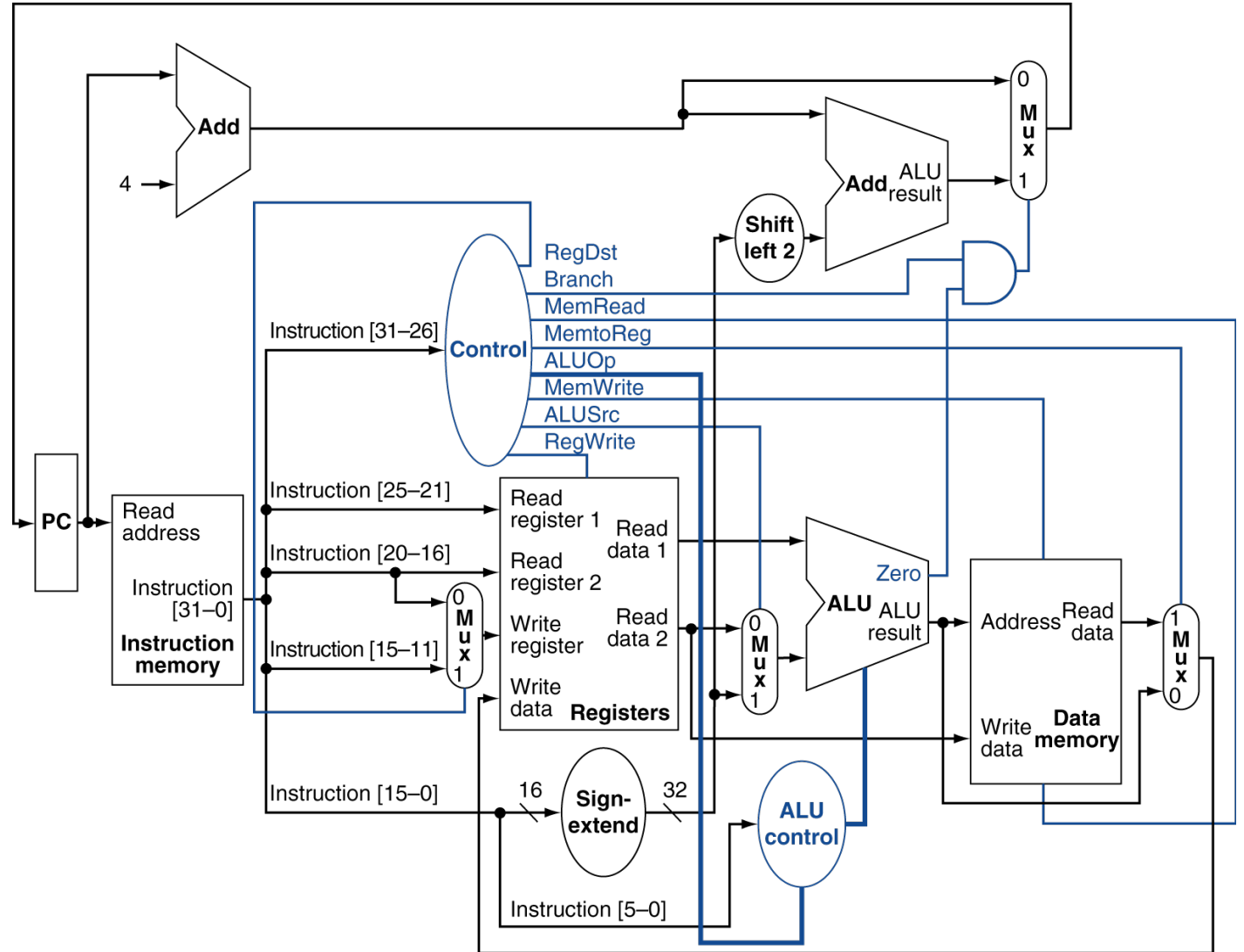
- Read two values from the Register File
- Register File addresses are contained in the instruction



# After decode

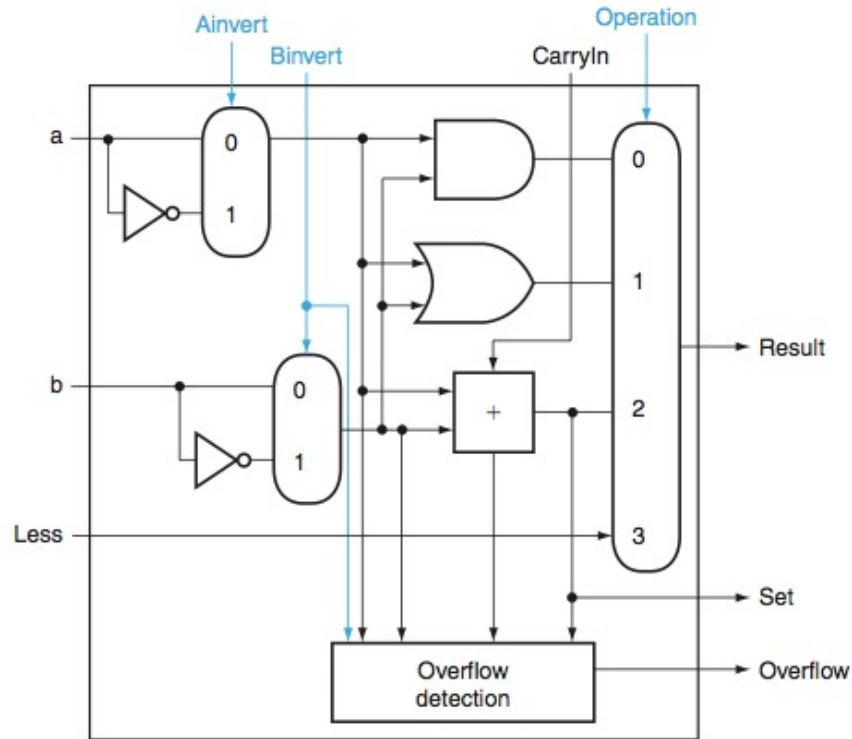
After reading opcode (and funct for R-type)

- Produce all control signals
- Includes the ALU operation to perform and its second operand



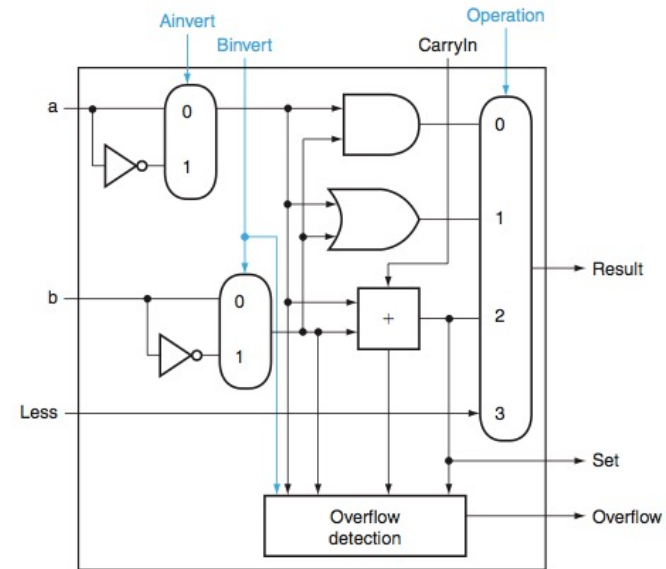
# For load/store, our ALU operation will be

- A. Add
- B. And
- C. Set less than
- D. Subtract
- E. None of the above



# ALU Control

- ALU used for
  - Load/Store: F = add
  - Branch: F = subtract
  - R-type: F depends on funct field



ALU control	Function	Ainvert	Binvert/CarryIn0	Operation
0000	AND	0	0	00
0001	OR	0	0	01
0010	add	0	0	10
0110	subtract	0	1	10
0111	set-on-less-than	0	1	11
1100	NOR	1	1	00

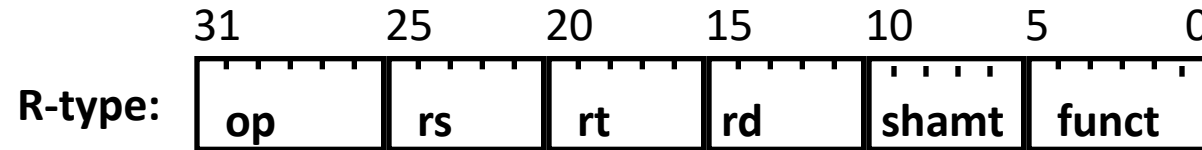
# ALU Control

- Assume 2-bit ALUOp derived from opcode
  - Combinational logic derives ALU control

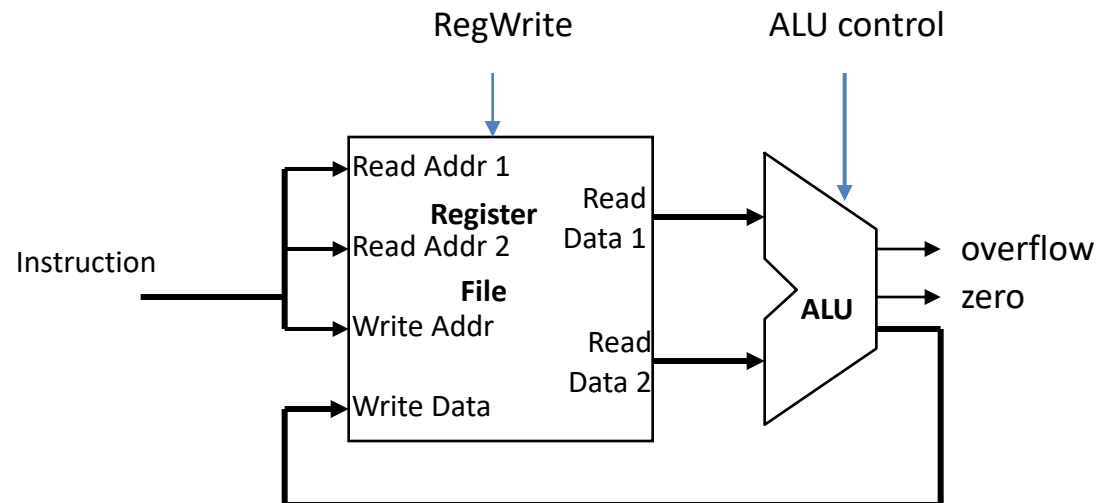
opcode	ALUOp	Operation	funct	ALU function	ALU control
lw	00	load word	XXXXXX	add	0010
sw	00	store word	XXXXXX	add	0010
beq	01	branch equal	XXXXXX	subtract	0110
R-type	10	add	100000	add	0010
		subtract	100010	subtract	0110
		AND	100100	AND	0000
		OR	100101	OR	0001
		set-on-less-than	101010	set-on-less-than	0111

# Executing R Format Operations

- R format operations (**add**, **sub**, **slt**, **and**, **or**)



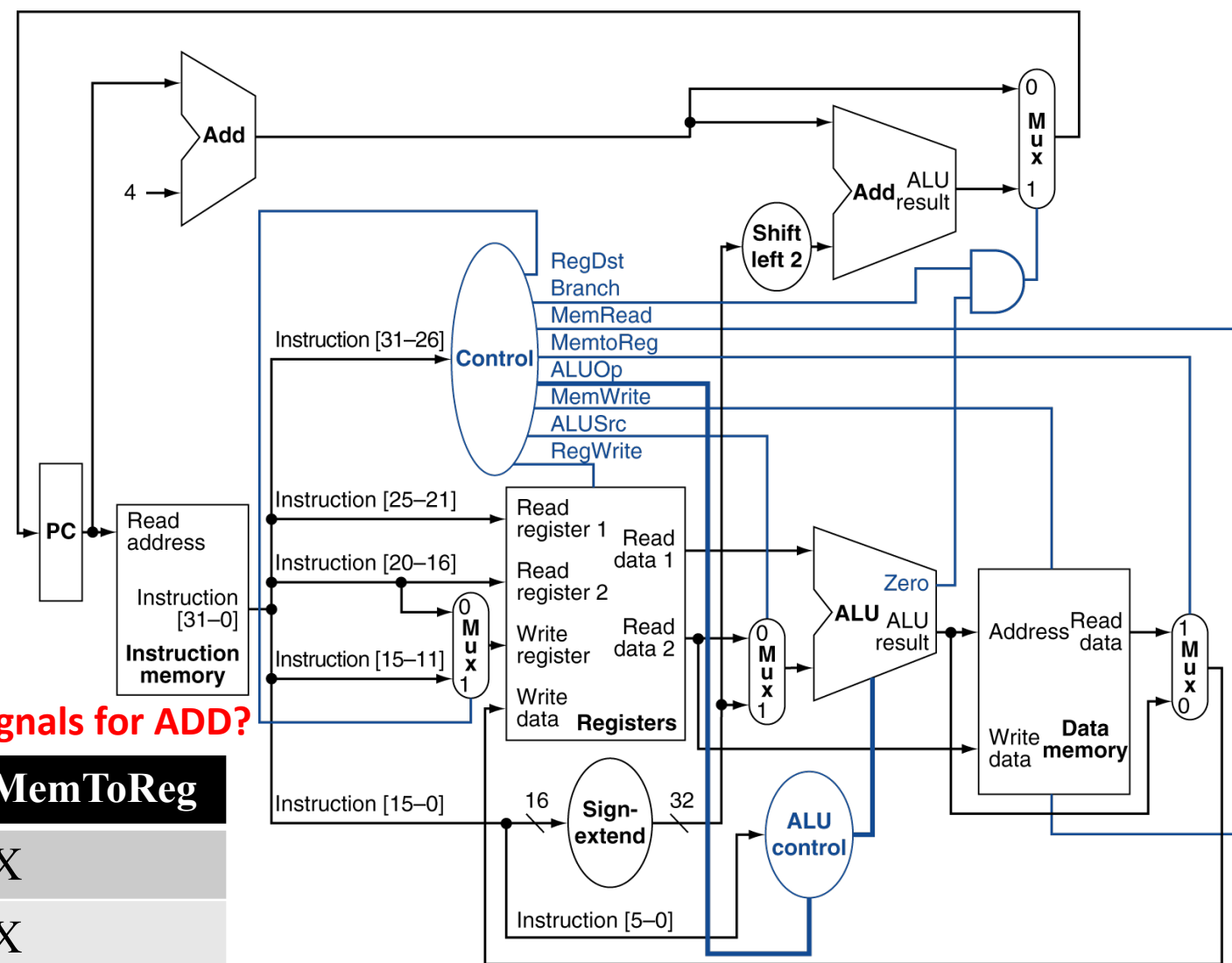
- perform operation (**op** and **funct**) on values in **rs** and **rt**
- store the result back into the Register File (into location **rd**)



Note that Register File is not written every cycle (e.g., **sw**), so we need an explicit write control signal for the Register File

instruction control signals for ADD?

Select	RegDst	MemToReg
A	0	X
B	1	X
C	0	1
D	1	0
E	None of the above	



# Reading

- Next lecture: Pipelining
  - Section 5.6
- Problem Set 8 due Friday
- Lab 7 due Sunday