

Programming Abstractions

Lecture 4: Environments and Closures

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Local variables

`(let ([id1 s-exp1] [id2 s-exp2]...) body)`

let enables us to create some new bindings that are visible only inside body

```
(let ([x 37]                ; binds 37 to x
      [y (foo 42)])        ; binds the result of (foo 42) to y
  (if (< x y)
      (bar x)
      (bar y)))
```

`x` and `y` are only bound inside the **body** of the let expression

That is, the *scope* of the identifiers bound by let is **body**

Example

```
(define (sum-of-odd lst)
  (if (empty? lst)
      0
      (let ([head (first lst)]
            [tail (rest lst)])
        (if (odd? head)
            (+ head (sum-of-odd tail))
            (sum-of-odd tail))))))
```

Using variables

Recall that when Racket evaluates a variable, the result is the value that the variable is bound to

- If we have `(define x 10)`, then evaluating `x` gives us the value 10
- If we have `(define (foo x) (- x y))`, then evaluating `foo` gives us the procedure `(λ (x) (- x y))` along with a way to get the value of `y`

Racket needs a way to look up values that correspond to variables: an **environment**

Environments

Environments are mappings from identifiers to values

There's a top-level environment containing many default mappings

- `list ↦ #<procedure:list>`
(`↦` is read as "maps to", `#<procedure:xxx>` is how DrRacket displays procedures)
- `+ ↦ #<procedure:+>`

Each file in Racket (technically, a module) has an environment that extends the top-level environment that contains all of the defines in the file

Basic operations on environments

Lookup an identifier in an environment

Bind an identifier to a value in an environment

Extend an environment

- This creates a new environment with mappings from identifiers to values as well as a reference to the environment being extended
- The extended and original environment may both contain mappings for the same identifier

Modify the binding of an identifier in an environment (we will avoid doing this in this course)

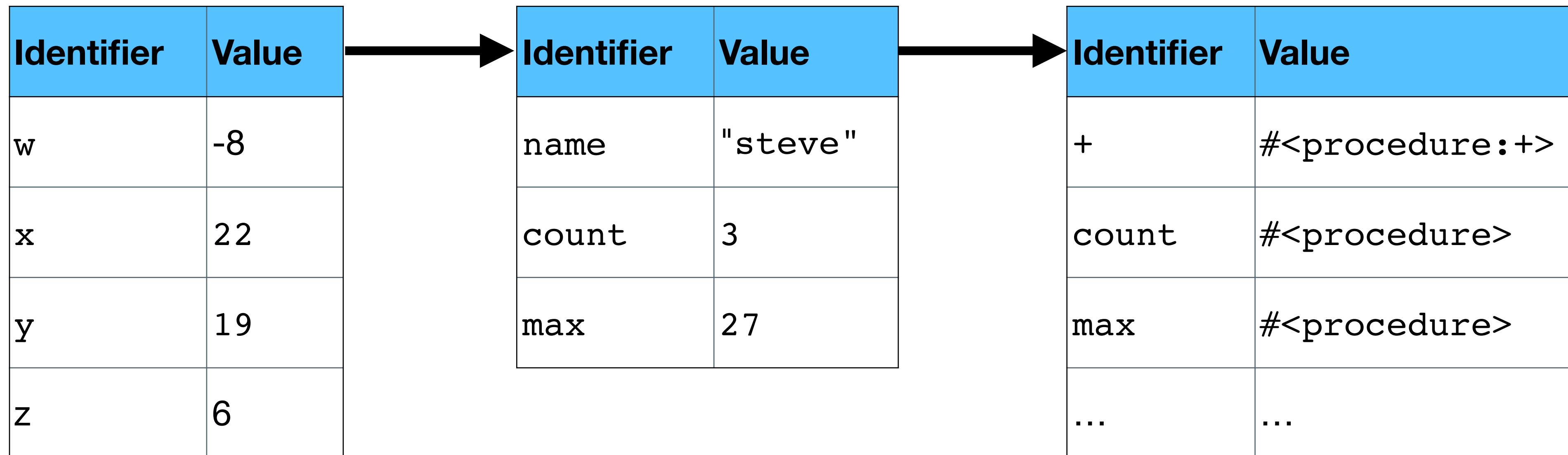
Looking up an identifier in an environment

If an identifier has been bound in the current environment, its value is returned

Otherwise, if the current environment extends another environment, the identifier is (recursively) looked up in the other environment.

Otherwise, there's no binding for the identifier and an error is reported

Consider the environments where ($A \rightarrow B$ means A extends B).



What is the value of looking up `count` in the left-most environment?

- A. Error: `count` is undefined in that environment
- B. 3
- C. A procedure

Adding a new mapping to an environment

`(define identifier s-exp)`

`define` will add `identifier` to the current environment and bind the value that results from evaluating `s-exp` to it

In any environment, an identifier may only be defined once

- except in the interpreter which lets you redefine identifiers

Adding a new mapping to an environment

(define (identifier params) body)

Recall that (define (foo x y) body) is the same as

(define foo (λ (x y) body))

in that it binds the value of the λ -expression, namely a closure, to foo

A closure keeps a reference to the current environment in which the λ -expression was evaluated

Extending an environment

Calling a closure

Calling a closure extends the environment of the closure with the values of the arguments bound to the procedure's parameters

```
(define (sum lst)
  (cond [(empty? lst) 0]
        [else (+ (first lst) (sum (rest lst)))]))
```

```
(define (average lst)
  (/ (sum lst) (length lst)))
```

Calling `(average '(1 2 3))` extends the environment of `average` (namely the module's environment which contains mappings for `sum` and `average`) with the mapping `lst ↦ '(1 2 3)` and runs `average` with that environment

Example bindings

Shadowing a binding

```
(define (sum lst)
  (cond [(empty? lst) 0]
        [else (+ (first lst) (sum (rest lst)))]))
```

```
(define (foo sum x y)
  (average (list sum x y)))
```

```
(define (average lst)
  (/ (sum lst) (length lst)))
```


Inside the body of `foo`, `sum` refers to the parameter

Inside the body of `average`, `sum` refers to the procedure

Example bindings

Shadowing a binding

```
(define (sum lst)
  (cond [(empty? lst) 0]
        [else (+ (first lst) (sum (rest lst)))]))
```

```
(define (foo sum x y)
  (average (list  sum x y)))
```

```
(define (average lst)
  (/ (sum lst) (length lst)))
```

Inside the body of `foo`, `sum` refers to the parameter

Inside the body of `average`, `sum` refers to the procedure

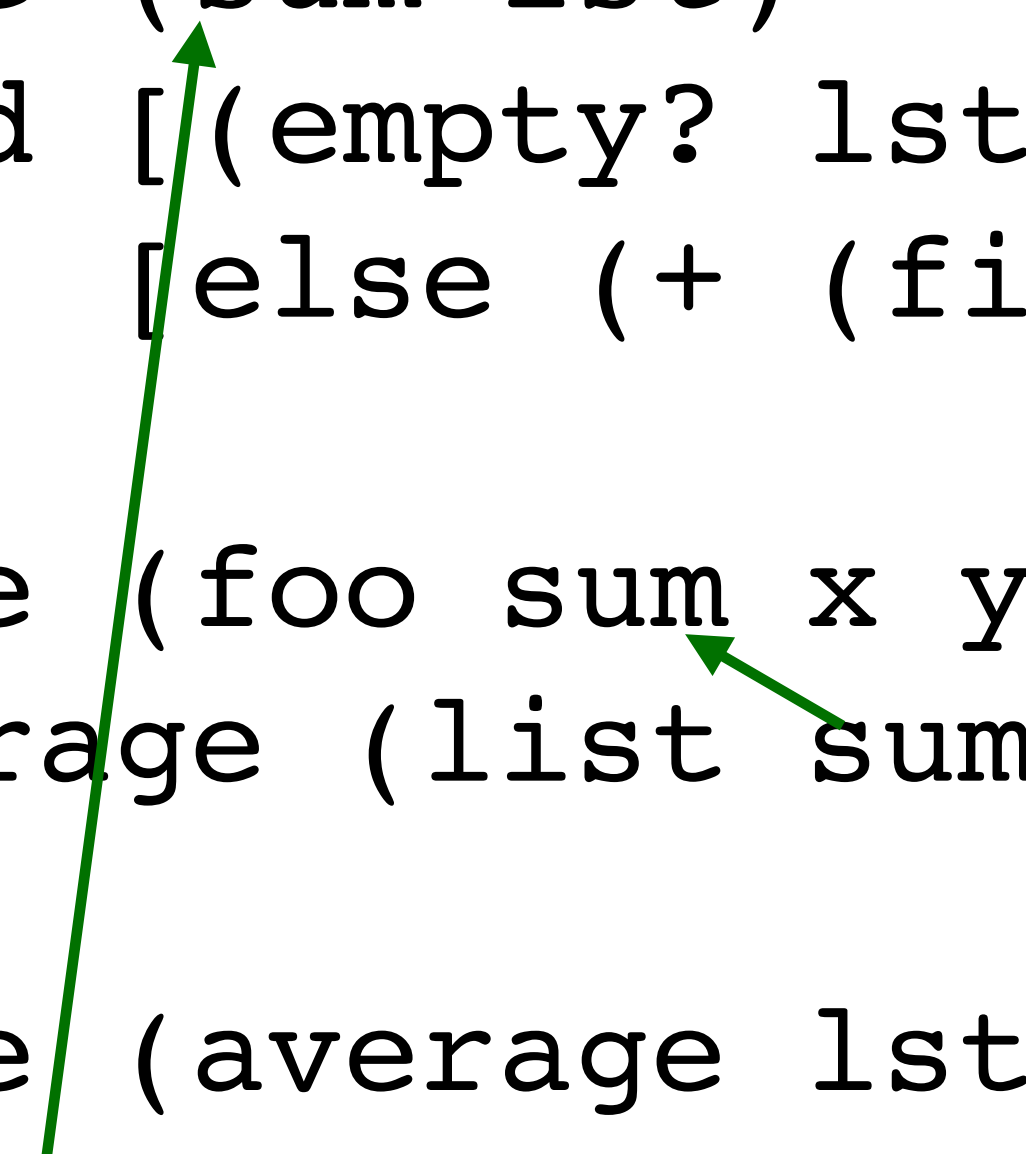
Example bindings

Shadowing a binding

```
(define (sum lst)
  (cond [(empty? lst) 0]
        [else (+ (first lst) (sum (rest lst)))]))

(define (foo sum x y)
  (average (list sum x y)))

(define (average lst)
  (/ (sum lst) (length lst)))
```

A diagram illustrating variable shadowing. A green arrow points from the 'sum' parameter in the 'foo' function definition to the 'sum' parameter in the 'average' function definition. Another green arrow points from the 'sum' argument in the 'list' call within the 'foo' function body to the 'sum' parameter in the 'average' function definition. This shows that within the 'foo' function, the 'sum' parameter refers to the local 'sum' parameter, which in turn refers to the 'sum' parameter of the 'average' function.

Inside the body of `foo`, `sum` refers to the parameter

Inside the body of `average`, `sum` refers to the procedure

Example bindings

Shadowing a binding

The diagram illustrates variable bindings and shadowing across three function definitions. Green arrows indicate the resolution of variable references:

- Top Definition:** `(define (sum lst) (cond [(empty? lst) 0] [else (+ (first lst) (sum (rest lst)))]))`
 - An arrow points from `sum` in the recursive call `(sum (rest lst))` to the `sum` parameter of the top-level `define`.
 - An arrow points from `lst` in the recursive call to the `lst` parameter of the top-level `define`.
- Middle Definition:** `(define (foo sum x y) (average (list sum x y)))`
 - An arrow points from the `sum` parameter to the `sum` argument in the `list` call.
 - An arrow points from `x` to the `x` argument.
 - An arrow points from `y` to the `y` argument.
- Bottom Definition:** `(define (average lst) (/ (sum lst) (length lst)))`
 - An arrow points from the `sum` argument in the `/` call to the `sum` parameter of the middle `define` (`foo`).
 - An arrow points from `lst` in the `length` call to the `lst` parameter of the bottom `define`.

Inside the body of `foo`, `sum` refers to the parameter

Inside the body of `average`, `sum` refers to the procedure

Extending an environment

```
(let ([id1 s-exp1] [id2 s-exp2]...) body)
```

let extends its environment

```
(let ([x 37]                ; binds 37 to x
      [y (foo 42)]) ; binds the result of (foo 42) to y
  (if (< x y)
      (bar x)
      (bar y)))
```

`x` and `y` are only bound inside the body of the `let` expression

That is, the *scope* of the identifiers bound by `let` is `body`


```

(define (sum lst)
  (if (empty? lst)
      0
      (+ (first lst) (sum (rest lst)))))
(define (average lst)
  (/ (sum lst) (length lst)))
(let ([sum 10])
  (average (list 0 sum)))

```

While computing
 (average (list 0 sum)),
 which of the following is
 average's environment (an
 arrow points at the environment
 being extended)?

- A.

| | | | | | | |
|-----|---------|---|---------|--------------|---|-----------------------|
| lst | '(0 10) | → | sum | #<procedure> | → | Top-level environment |
| | | | average | #<procedure> | | |
- B.

| | | | | | | |
|-----|--------------|---|---------|--------------|---|-----------------------|
| lst | (list 0 sum) | → | sum | #<procedure> | → | Top-level environment |
| | | | average | #<procedure> | | |
- C.

| | | | | | | | | | |
|-----|---------|---|-----|----|---|---------|--------------|---|-----------------------|
| lst | '(0 10) | → | sum | 10 | → | sum | #<procedure> | → | Top-level environment |
| | | | | | | average | #<procedure> | | |

Modifying a binding

Scheme lets us modify a binding, but we're not going to do that

This type of side-effect makes reasoning about code much harder