# CS 301

Lecture 20 - Reductions

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April 9, 2018



## Reductions

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### Example:

A: Passing CS 301

B: Getting good grades on assignments, labs, and exams

We say that A reduces to B (i.e., the problem of passing CS 301 reduces to the problem of getting good grades) because

- If you get good grades, then you will pass
- If you fail, then you did not get good grades (contrapositive)



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- If you fail, then you did not get good grades (contrapositive)

#### But note:

- Passing CS 301 doesn't say anything about your grade
- Getting bad grades doesn't mean you'll fail



## Reduction of languages

We say language A reduces to language B (written  $A \leq B$ ) to mean "If B is decidable, then A is decidable"

We use a reduction  $A \leq B$  in two different ways

- ullet Proving that language A is decidable. "Good-news reduction." If B is decidable, then A is decidable
- ullet Proving that language B is undecidable. "Bad-news reduction." If A is undecidable, then B is undecidable



## "Good-news reduction"

To prove that language A is decidable, we need to build a TM D that decides it

If B is a decidable language, we can let R be a TM that decides B and use it as a subroutine in  ${\cal D}$ 

- $D = \text{``On input } \_$ ,
  - $oldsymbol{0}$  Using the input, construct some input for R
  - **2** Run R on that input (it's possible we need to use R multiple times)
  - **3** Make some decision to accept or reject based on the outcome of R"

Now we just need to prove that L(D) = A and that D is a decider

In this way, we have reduced A to B (i.e.,  $A \leq B$ )



## "Bad-news reduction"

To prove that language B is undecidable, we need to pick an undecidable language A and show that  $A \leq B$ 

We start by assuming that B is decidable

Just as with the good-news reduction, we let R be a decider for B and use it as subroutine to construct a decider for A

- $D = \text{``On input } \_$ ,
  - lacktriangle Using the input, construct some input for R
  - **2** Run R on that input (it's possible we need to use R multiple times)
  - **3** Make some decision to *accept* or *reject* based on the outcome of R"

Now we just need to prove that L(D) = A and that D is a decider

Since A is undecidable and we were able to construct a decider for it, our assumption that B is decidable must be wrong

# Good-news reductions we've already seen

- $A_{\mathsf{NFA}} \leq A_{\mathsf{DFA}}$
- $A_{\mathsf{REX}} \leq A_{\mathsf{NFA}}$
- $EQ_{\mathsf{DFA}} \leq E_{\mathsf{DFA}}$
- $\bullet \ \ {\rm Every \ regular \ language} \ A \leq A_{\rm DFA}$
- $\bullet \ \, \text{Every context-free language} \,\, A \leq A_{\text{CFG}} \\$

## Bad-news reductions we've already seen

- DIAG  $\leq A_{\mathsf{TM}}$
- $A_{\mathsf{TM}} \leq \mathsf{HALT}_{\mathsf{TM}}$
- $A_{\mathsf{TM}} \leq E_{\mathsf{TM}}$

Let's prove that

$$EQ_{\mathsf{TM}} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2) \}$$

is undecidable

Let's perform a bad-news reduction from  $E_{\mathsf{TM}}$ 

## Proof.

Assume that  $EQ_{\rm TM}$  is decided by some TM R and build a TM to decide  $E_{\rm TM}$ : D = "On input  $\langle M \rangle$ ,



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**1** Construct TM M' such that  $L(M') = \emptyset$ 



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- **2** Run R on  $\langle M, M' \rangle$



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- **1** Construct TM M' such that  $L(M') = \emptyset$
- **2** Run R on  $\langle M, M' \rangle$
- 3 If R accepts, then accept; otherwise reject"

Since R is a decider, D is a decider

Clearly D accepts  $\langle M \rangle$  iff R accepts  $\langle M, M' \rangle$  iff  $L(M) = \emptyset$  so  $L(D) = E_{\mathsf{TM}}$ 



Prove that if A is decidable and B is regular, then  $A \leq B$  How do we do this? Try to prove it



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Hint: You want to prove that the logical proposition "B is decidable implies A is decidable" is true



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Hint 2: The proposition  $P \implies true$  is true

Prove that if A is decidable and B is regular, then  $A \leq B$  How do we do this? Try to prove it

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Hint 2: The proposition  $P \implies true$  is true

#### Proof.

Since A is decidable, then the implication "B is decidable implies A is decidable" is always true.

More general statement: If A is decidable and B is arbitrary, then  $A \leq B$ . Same proof.



# Checking if the language of a TM is regular

#### Theorem

 $\label{eq:Regular} \mbox{Regular} Regular \mbox{${\rm Regular}$} \mbox{${\rm Is}$ undecidable}$  To prove this, we want to perform a bad-news reduction from some undecidable language

A useful technique for languages involving properties of languages of TMs (here the property is that the language is regular) involves reducing from  $A_{\rm TM}$ 

Given a TM M and a string w, we want to construct a new TM M' such that the language of M' is regular if  $w \in L(M)$  and is nonregular if  $w \notin L(M)$ 



Let's construct a TM whose language is  $\{0,1\}^*$  if  $w \in L(M)$  and is  $\{0^n1^n \mid n \ge 0\}$  if  $w \notin L(M)$ 

### Proof.

Assume that REGULAR<sub>TM</sub> is decided by some TM R. Build D to decide  $A_{\text{TM}}$  D = "On input  $\langle M, w \rangle$ ,

- ① Construct a new TM M' = "On input x,
  - 1 If  $x = 0^n 1^n$  for some n, accept
  - **2** Otherwise, run M on w and if M accepts, accept; otherwise reject"
- **2** Run R on  $\langle M' \rangle$  and if R accepts, then accept; otherwise reject"



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- **2** Run R on  $\langle M' \rangle$  and if R accepts, then accept; otherwise reject"

We need to show that D is a decider and we need to show that  $L(D) = A_{\mathsf{TM}}$ 

Why is D a decider?



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Why is D a decider? Note that we never  $\operatorname{run} M'$ . All D does is  $\operatorname{construct}$  a new TM and then  $\operatorname{run}$  a decider on its representation



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If  $w \in L(M)$ , then  $L(M') = \{0,1\}^*$  which is regular so R and D accept. If  $w \notin L(M)$ , then L(M') is not regular so R and D reject. Thus  $L(D) = A_{\mathsf{TM}}$ 



## $ALL_{CFG}$ is undecidable

#### Theorem

 $ALL_{CFG} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \Sigma^* \}$  is undecidable.

#### Proof idea.

We want to reduce from  $A_{\mathsf{TM}}$ 

Given a TM M and a string w, we want to construct a CFG G such that if  $w \in L(M)$ , then G fails to generate some string and if  $w \notin L(M)$ , then  $L(G) = \Sigma^*$ 

The string that G should fail to generate is an accepting computation of M on w

Recall, a configuration C of a TM is a string C=uqv where  $u\in\Gamma^*$  is the tape to the left of the tape head,  $q\in Q$  is the current state, and  $v\in\Gamma^*$  is the nonblank portion of the tape below and to the right of the tape head



## Proof idea continued

An accepting computation is a sequence of configurations  $C_1, C_2, \ldots, C_n$  such that

- **1**  $C_1 = q_0 w$  is the initial configuration (where w is the input)
- 2  $C_i$  follows from  $C_{i-1}$  according to the TM's transition; i.e.,  $C_i$  is the same as  $C_{i-1}$  except for the symbols right around the states
- **3**  $C_n = uq_{\mathsf{accept}}v$  for some  $u, v \in \Gamma^*$

We want to create a CFG G that generates all strings except for the string  $h = \#C_1 \#C_2^{\mathcal{R}} \#\cdots \#C_n \#$  where  $C_1, C_2, \ldots, C_n$  is an accepting computation of M on w

For technical reasons, we need every other  $C_i$  to be reversed

$$h = \# \underbrace{\longrightarrow}_{C_1} \# \underbrace{\longleftarrow}_{C_2^{\mathcal{R}}} \# \underbrace{\longrightarrow}_{C_3} \# \underbrace{\longleftarrow}_{C_4^{\mathcal{R}}} \# \cdots \# \underbrace{\longrightarrow}_{C_n} \#$$

If  $w \notin L(M)$ , then no such accepting computation exists and  $L(G) = \Sigma^*$ 

If  $w \in L(M)$ , then  $L(G) = \Sigma^* \setminus \{h\}$ 



## Proof idea continued

Rather than construct a CFG directly, we can construct a PDA  ${\cal P}$  and then convert it to a CFG  ${\cal G}$ 

P should nondeterministically (i.e., using  $\varepsilon$ -transitions) check that one of the three conditions does not hold:

- If  $C_1$  is not the initial configuration (which is hard coded into P), accept; otherwise reject
- 2 If  $C_2$  does not follow from  $C_{i-1}$ , accept; otherwise reject

Condition 1 is easy to check: this branch of the PDA just checks that the input does not start with  $\#q_0w\#$ 

Condition 3 is likewise easy: this branch of the PDA just checks that the state that appears before the final # is not  $q_{\rm accept}$ 



## Proof idea continued

Condition 2 is the hard one. P will nondeterministically pick a configuration  $C_i$  to check if it follows from  $C_{i-1}$ 

P will push  $C_{i-1}$  onto its stack (or  $C_{i-1}^{\mathcal{R}}$ , depending on i being odd or even)

Then P will match  $C_i$  (or  $C_i^{\mathcal{R}}$ ) by popping the stack. The symbols around the states and the states themselves need to change according to M's transition function (this is the slightly tricky part)

This branch rejects if  $C_i$  properly follows from  $C_{i-1}$  and accepts otherwise



#### Proof.

Assume  $ALL_{\rm CFG}$  is decided by TM R and construct TM D to decide  $A_{\rm TM}$ : D = "On input  $\langle M, w \rangle$ ,

- lacktriangle Construct PDA P based on M and w
- **2** Convert P to an equivalent CFG G
- **3** Run R on  $\langle G \rangle$  and if R rejects, accept; otherwise reject"

None of constructing the PDA, converting to a CFG, and running a decider loop so  ${\cal D}$  is a decider

If  $w \in L(M)$ , then P rejects the string corresponding to the accepting computation so  $L(G) \neq \Sigma^*$ . Therefore, R rejects and D accepts

If  $w \notin L(M)$ , then P accepts every string so  $L(G) = \Sigma^*$  and R accepts and D rejects

Since  $A_{\rm TM}$  is undecidable and D decides it, our assumption must be wrong and  $ALL_{\rm CFG}$  is undecidable



# $EQ_{\rm CFG}$ is undecidable

Homework: Prove that  $EQ_{\mathrm{CFG}}$  is undecidable

Reduce from  $ALL_{\mathsf{CFG}}$ 

