

Programming Abstractions

Week 3-2: Folds and Combinators

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Lots of similarities between functions

(sum lst)

```
(define (sum lst)
  (cond [(empty? lst) 0]
        [else (+ (first lst)
                  (sum (rest lst)))]))
```

Lots of similarities between functions

(length lst)

```
(define (length lst)
  (cond [(empty? lst) 0]
        [else (+ 1
                  (length (rest lst)))]))
```

Lots of similarities between functions

(map proc lst)

```
(define (map proc lst)
  (cond [(empty? lst) empty]
        [else (cons (proc (first lst))
                      (map proc (rest lst)))]))
```

Lots of similarities between functions

(remove* x lst)

```
(define (remove* x lst)
  (cond [(empty? lst) empty]
        [(equal? x (first lst)) (remove* x (rest lst))]
        [else (cons (first lst)
                      (remove * x (rest lst)))]))
```

Let's rewrite this one to look more like the others

```
(define (remove* x lst)
  (cond [(empty? lst) empty]
        [else (if (equal? x (first lst))
                    (remove* x (rest lst))
                    (cons (first lst)
                          (remove* x (rest lst))))]))
```

Some similarities

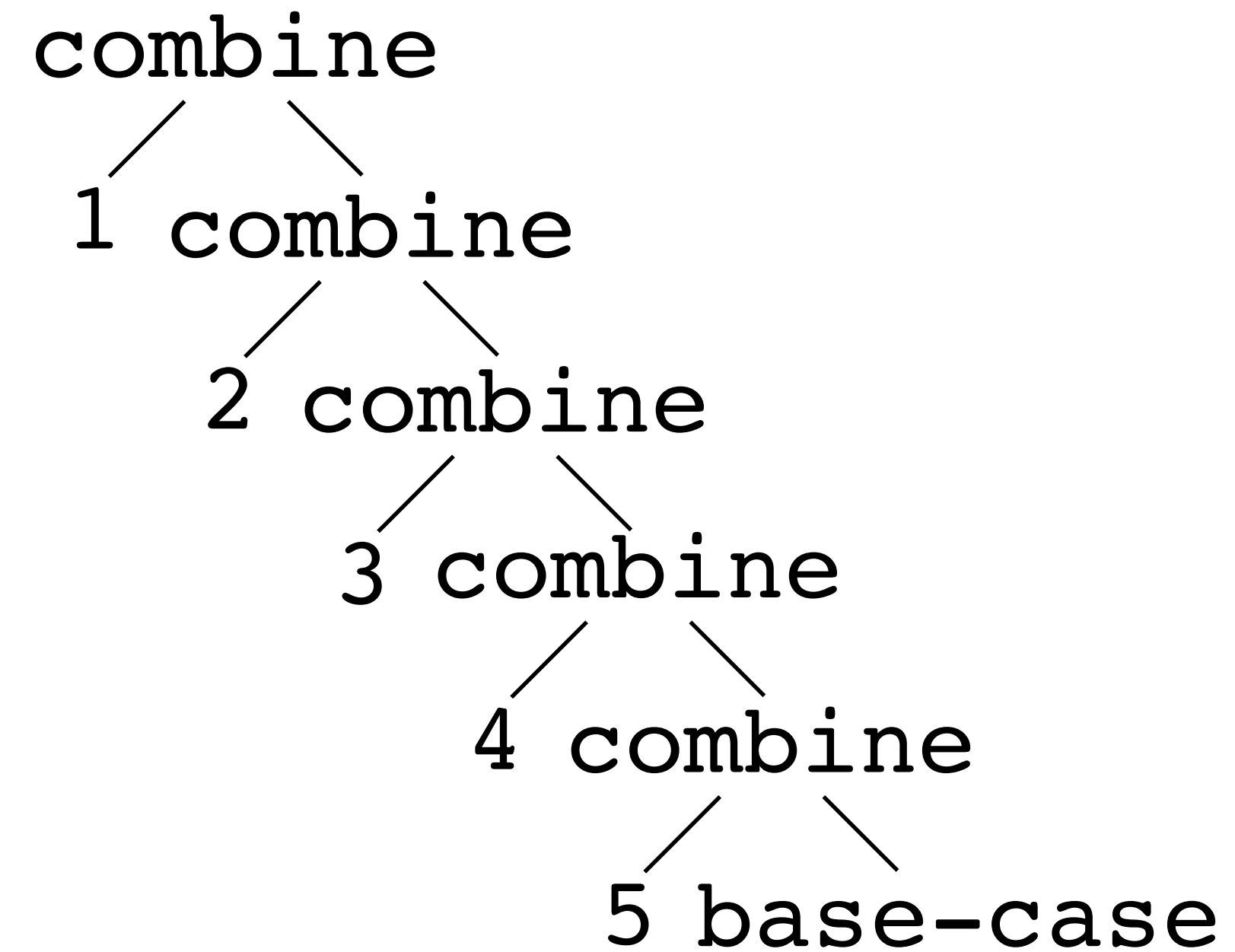
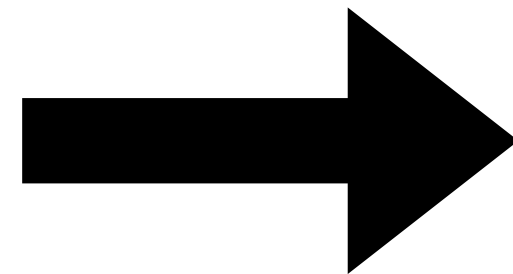
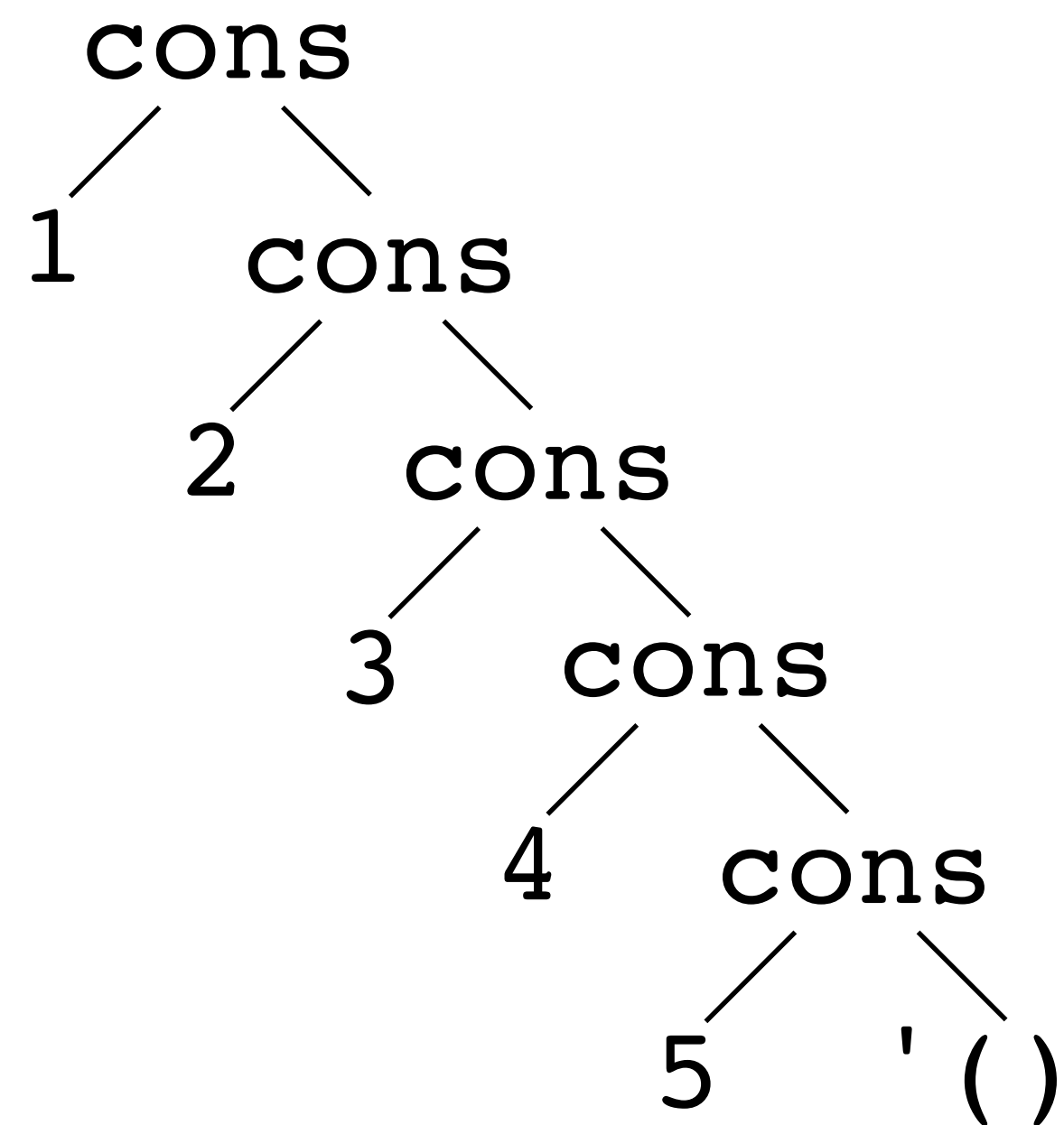
Basic structure is the same (rewriting slightly)

```
(define (fun ... lst)
  (cond [(empty? lst) base-case]
        [else
         (let ([head (first lst)]
               [result (fun ... (rest lst))])
           (combine head result))])])
```

Function	base-case	(combine head result)
sum	0	(+ head result)
length	0	(+ 1 result)
map	empty	(cons (proc head) result)
remove*	empty	(if (equal? x head) result (cons head result))

Abstraction: fold right

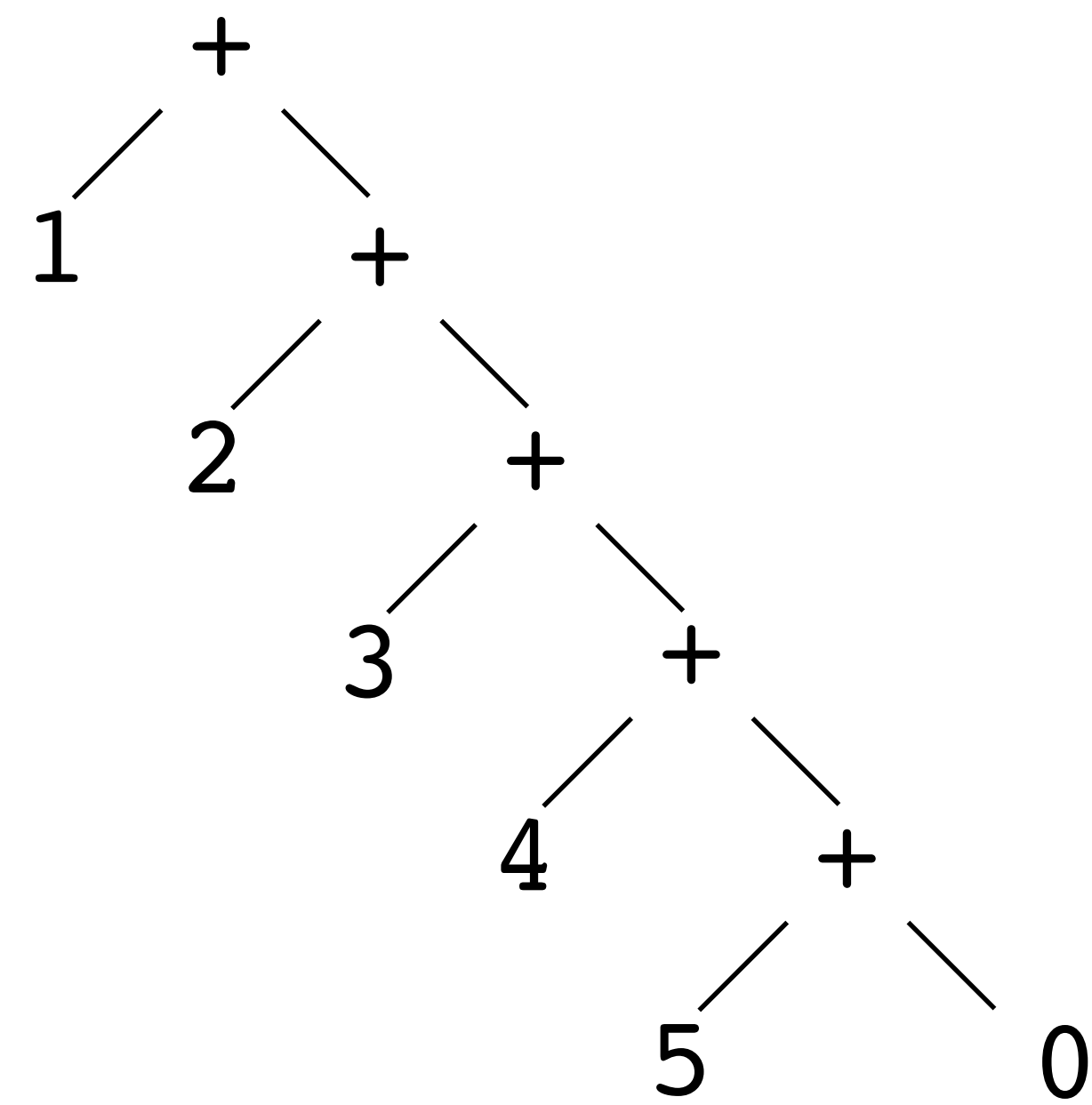
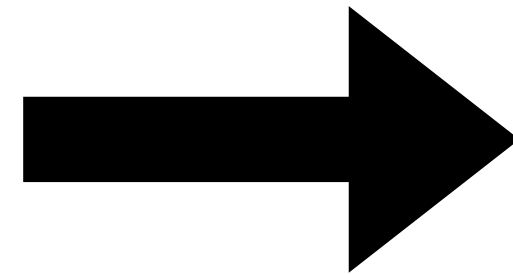
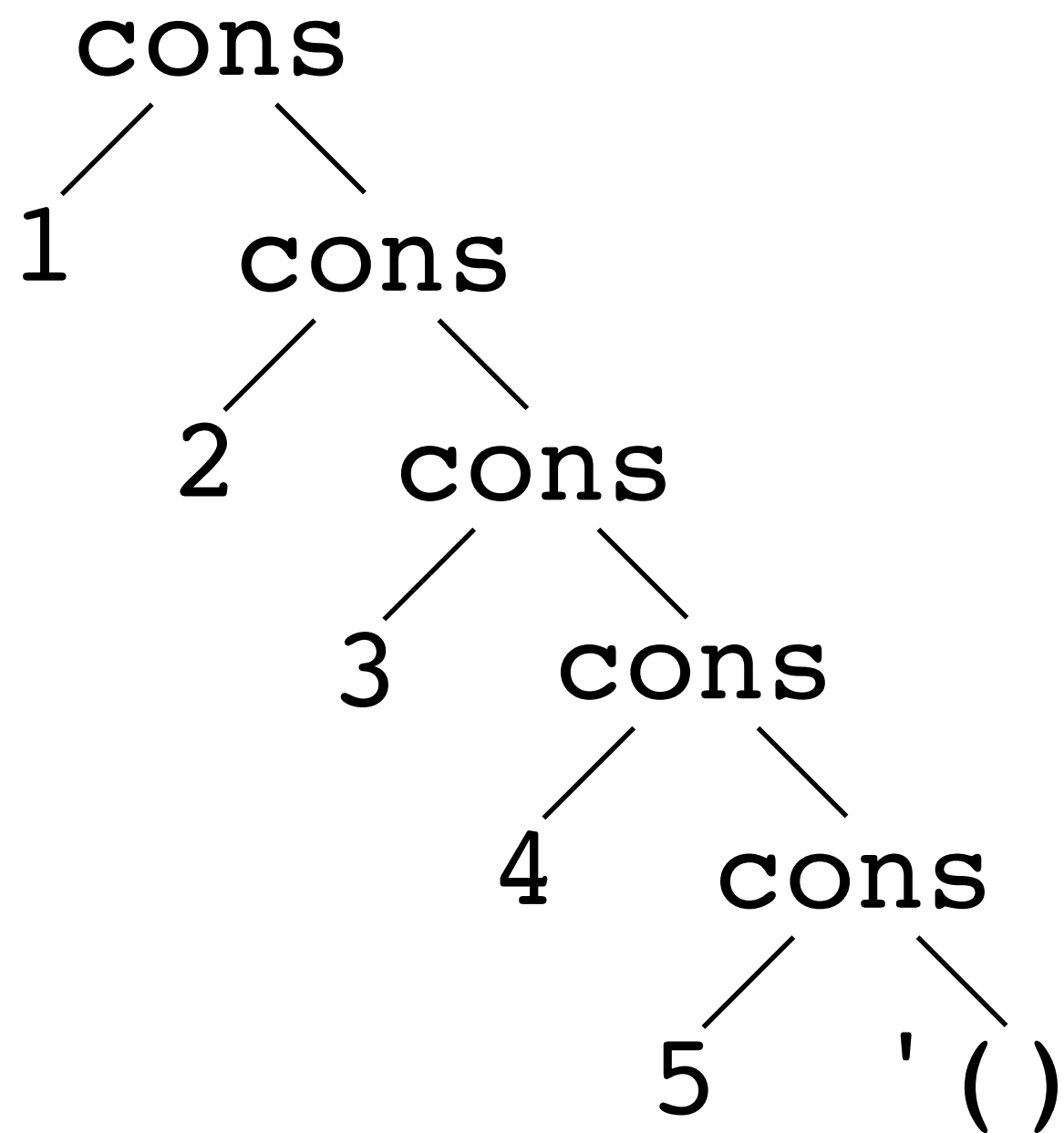
(`foldr combine base-case 1st`)



sum as a fold right

(foldr combine base-case lst)

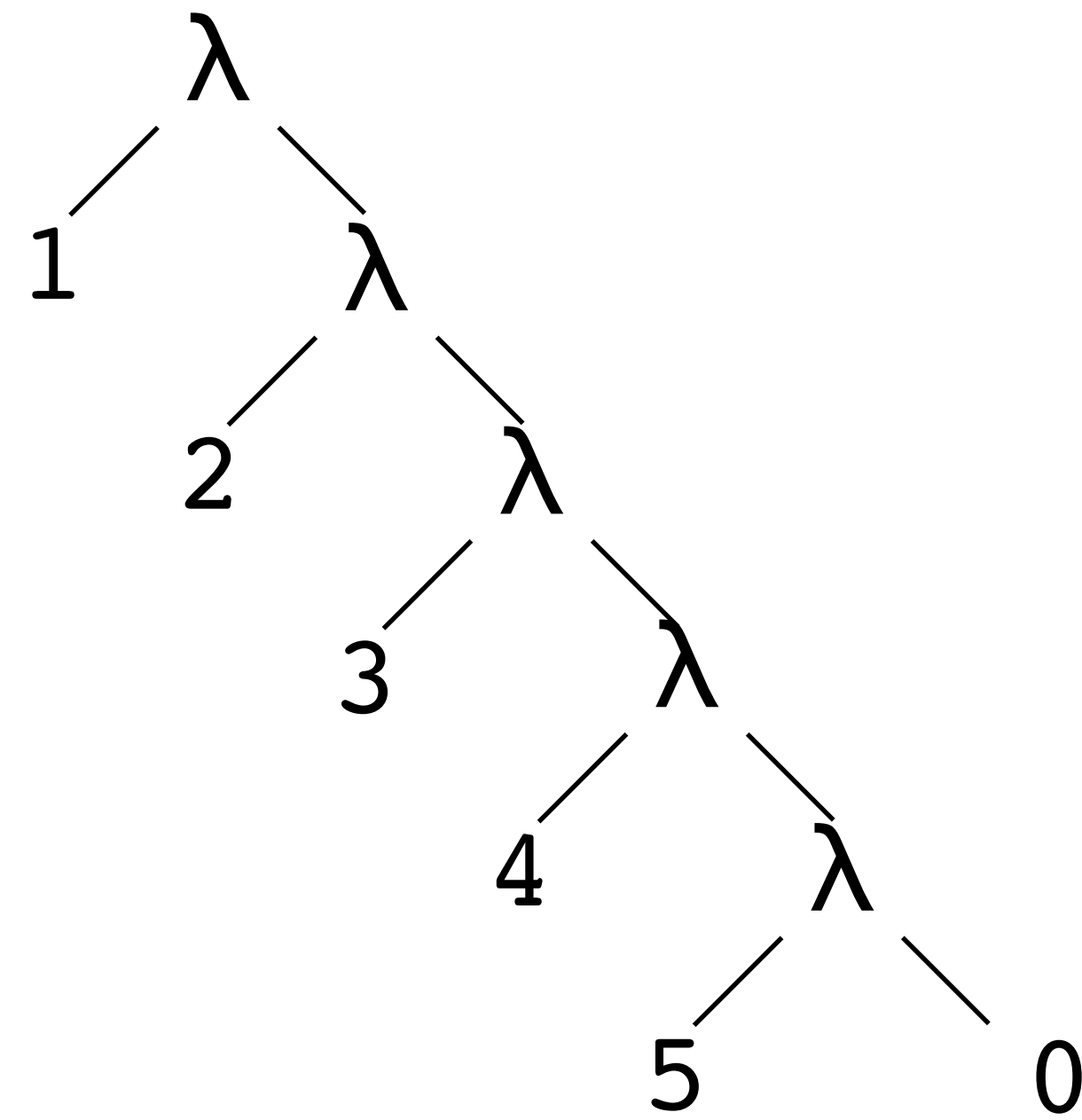
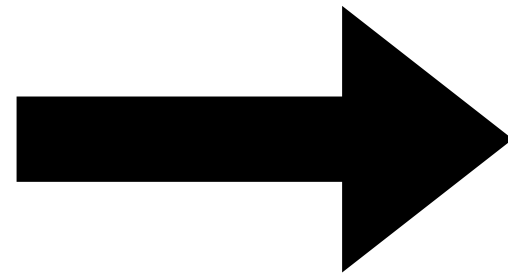
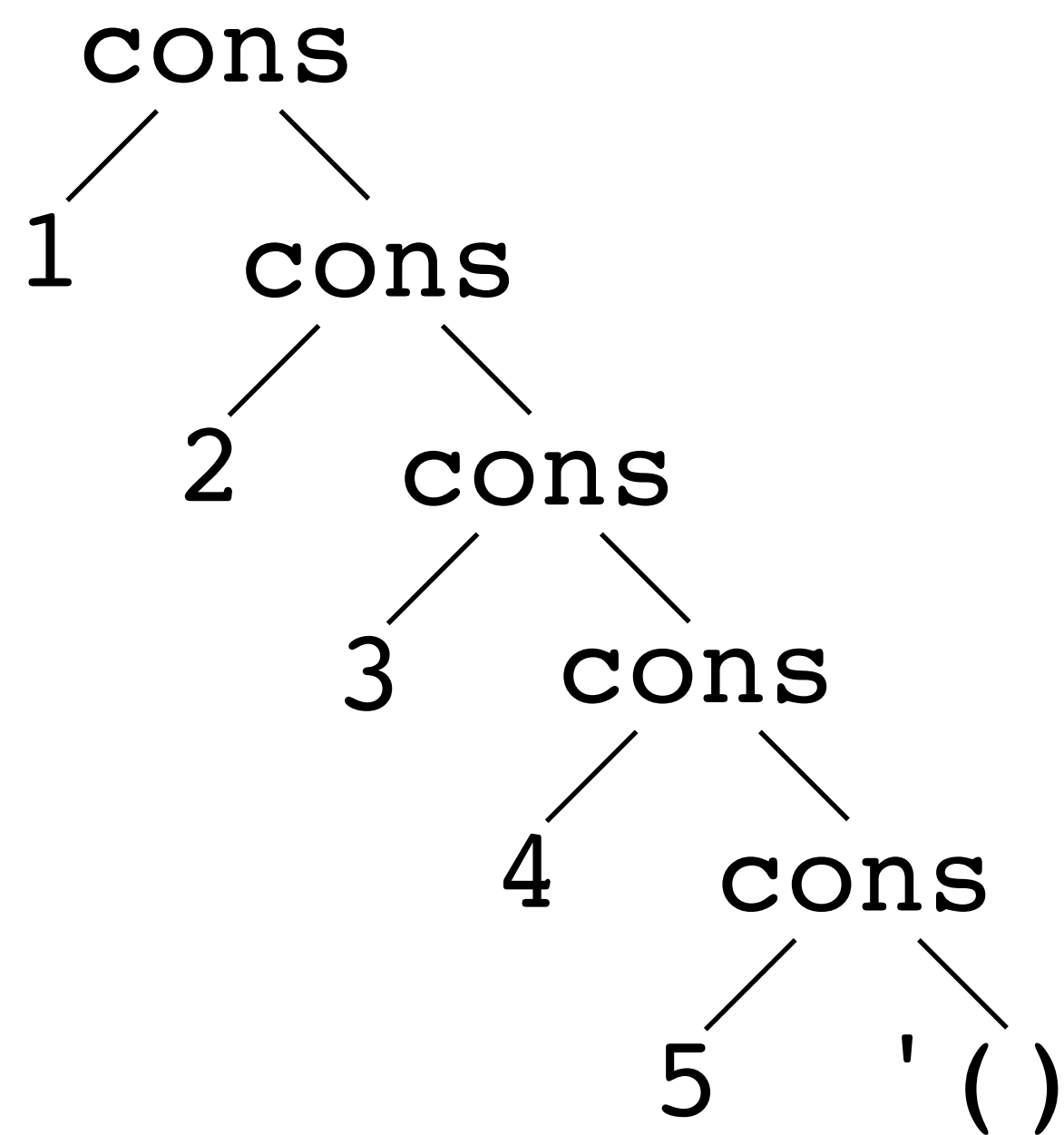
```
(define (sum lst)
  (foldr + 0 lst))
```



length as a fold right

(foldr combine base-case lst)

```
(define (length lst)
  (foldr (λ (head result) (+ 1 result)) 0 lst))
```



map and remove* as fold right

(foldr combine base-case lst)

```
(define (map proc lst)
  (foldr (λ (head result)
            (cons (proc head) result))
    empty
    lst))
```

```
(define (remove* x lst)
  (foldr (λ (head result)
            (if (equal? x head)
                result
                (cons head result)))
    empty
    lst))
```

Consider the procedure

```
(define (foo lst)
  (foldr (λ (head result)
           (+ (* head head) result))
        0
        lst))
```

What is the result of `(foo '(1 0 2))`?

A. `'(1 0 2)`

B. `'(5 4 4)`

C. 5

D. 1

E. None of the above

Consider the procedure

```
(define (bar x lst)
  (foldr (λ (head result)
           (if (equal? head x) #t result))
        #f
        lst))
```

What is the result of `(bar 25 '(1 4 9 16 25 36 49))`?

A. `'(#f #f #f #f #t #f #f)`

B. `'(#f #f #f #f #t #t #t)`

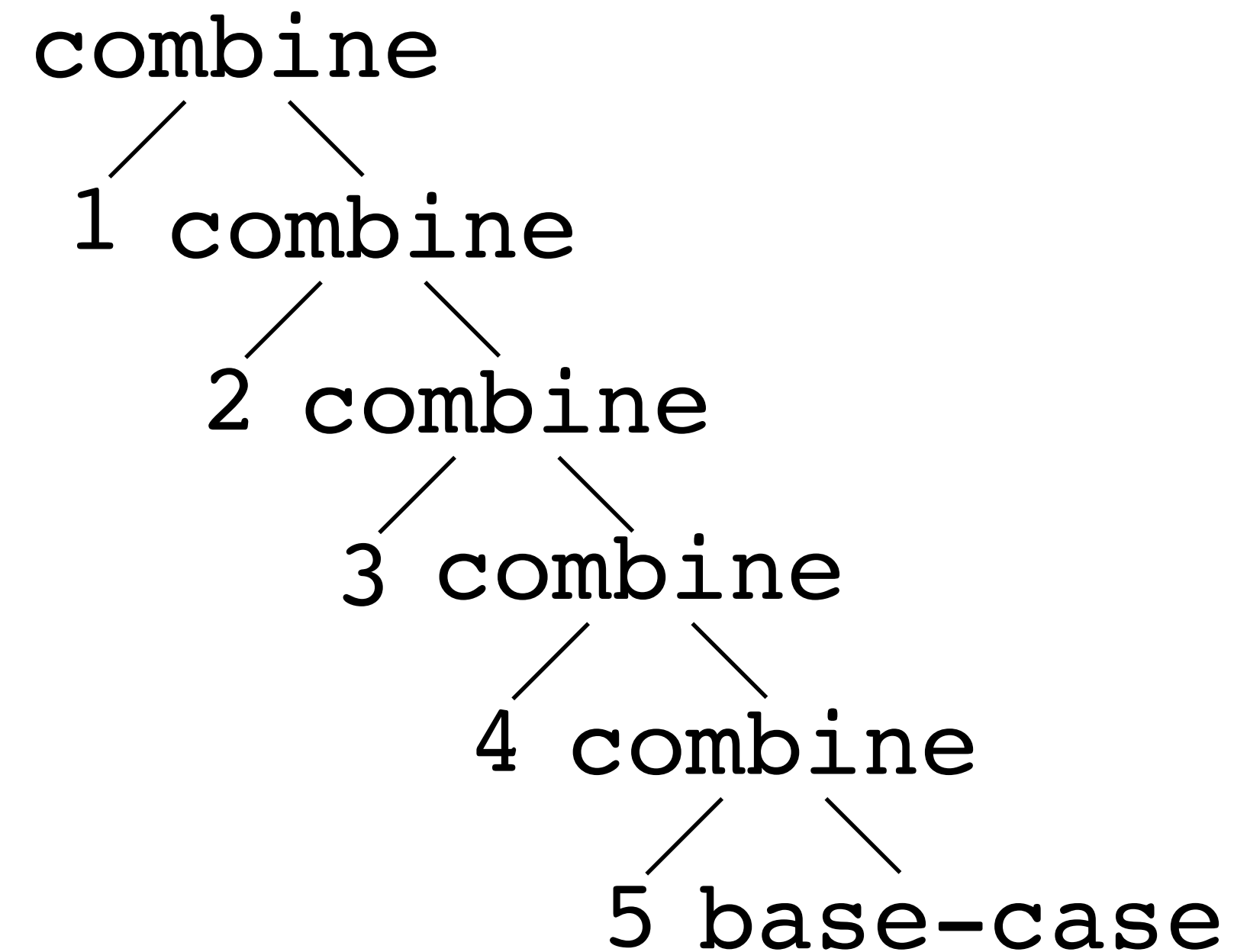
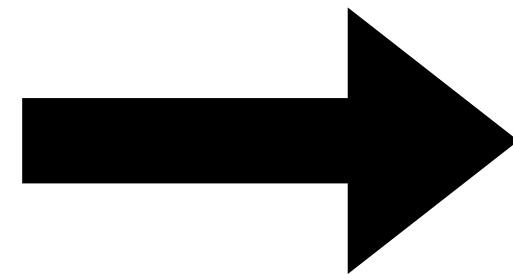
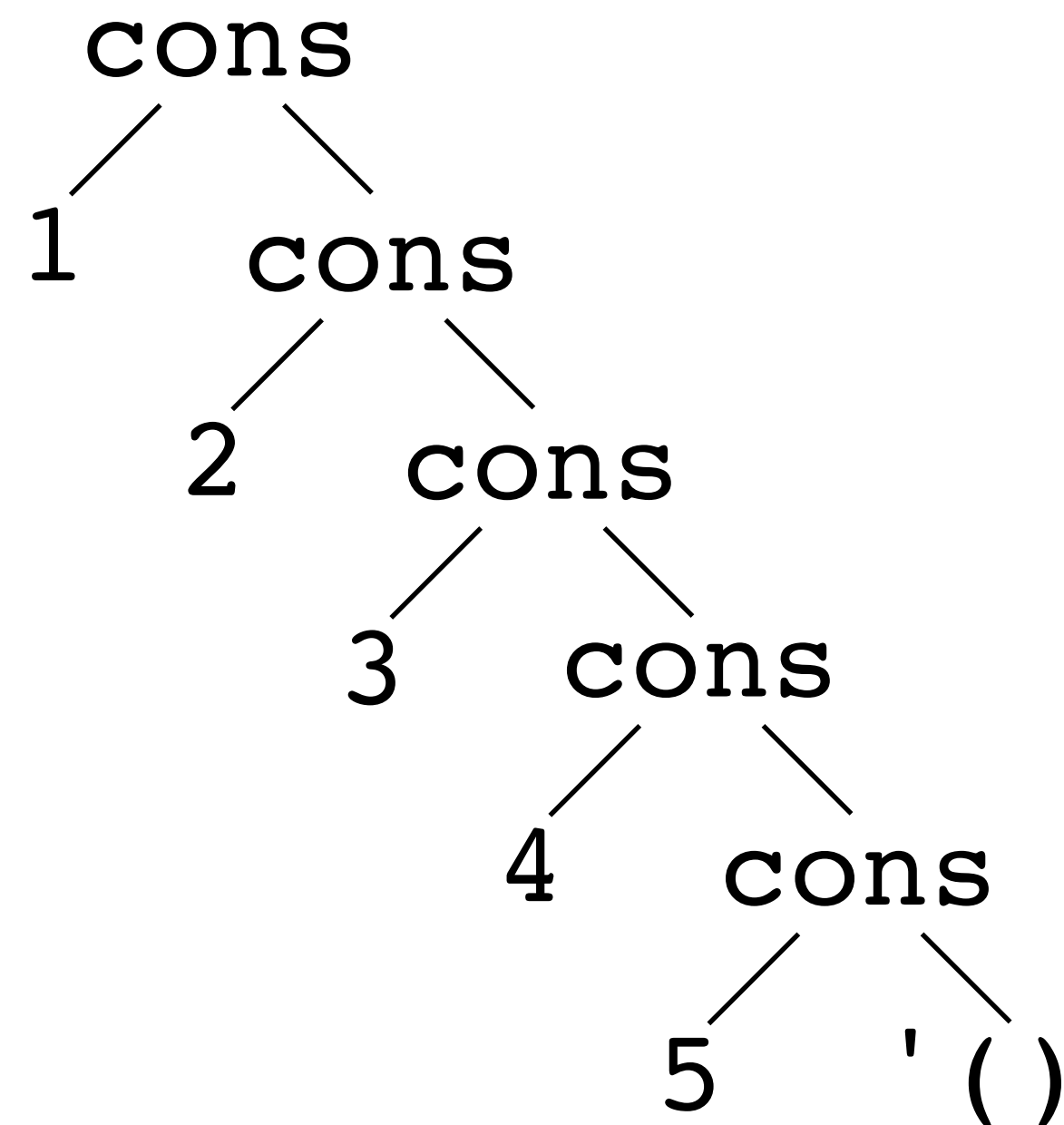
C. `#f`

D. `#t`

E. None of the above

Let's write foldr

(foldr combine base-case 1st)



Accumulation-passing style similarities

```
(define (product lst)
  (define (product-a lst acc)
    (cond [(empty? lst) acc]
          [else (product-a (rest lst)
                           (* (first lst) acc))]))
  (product-a lst 1))
```

Accumulation-passing style similarities

```
(define (reverse lst)
  (define (reverse-a lst acc)
    (cond [(empty? lst) acc]
          [else (reverse-a (rest lst)
                           (cons (first lst) acc))]))
  (reverse-a lst empty))
```

Accumulation-passing style similarities

```
(define (map proc lst)
  (define (map-a lst acc)
    (cond [(empty? lst) acc]
          [else (map-a (rest lst)
                        (cons (proc (first lst)) acc))]))
  (reverse (map-a lst empty)))
```


Some similarities

Basic structure is the same (rewriting slightly)

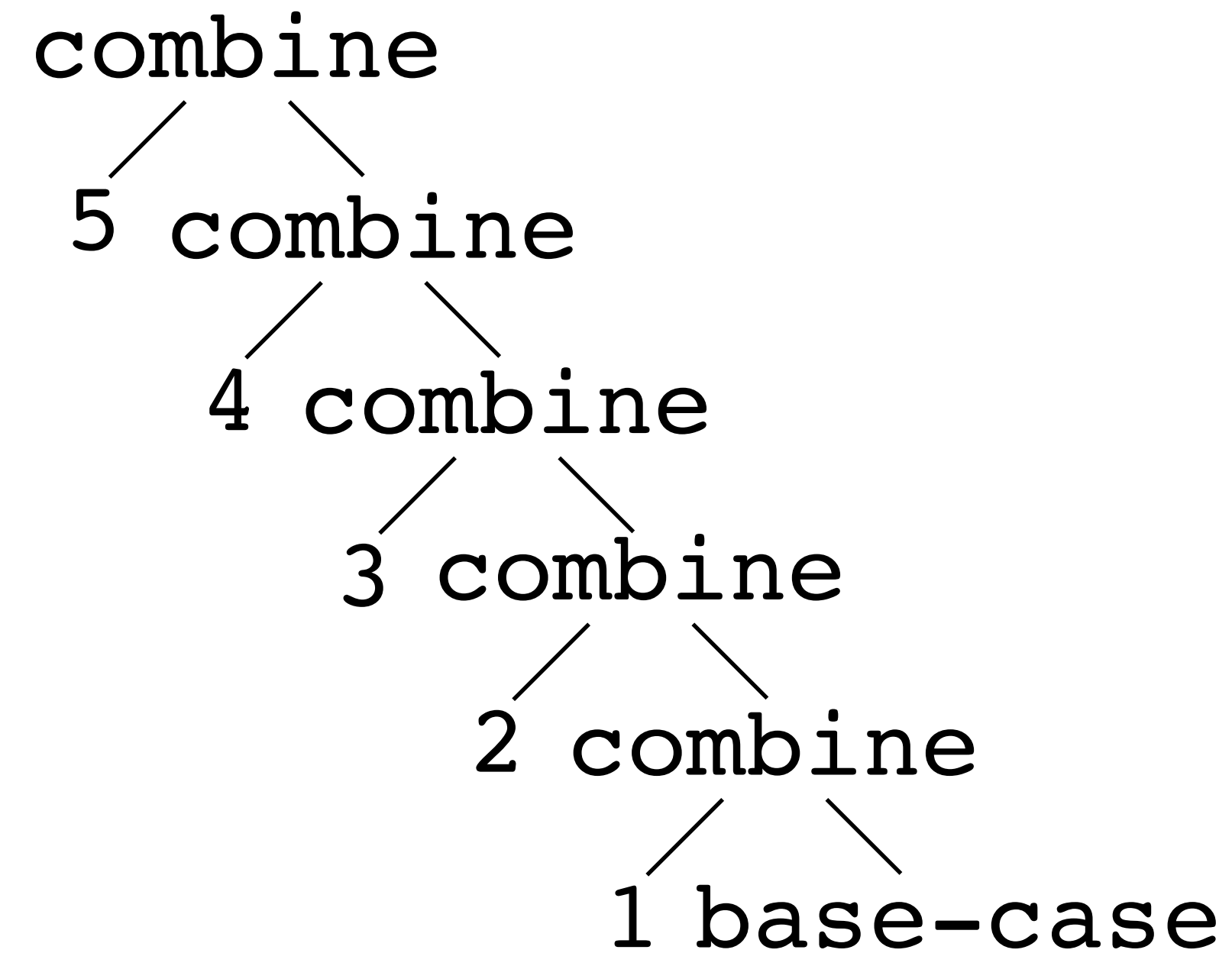
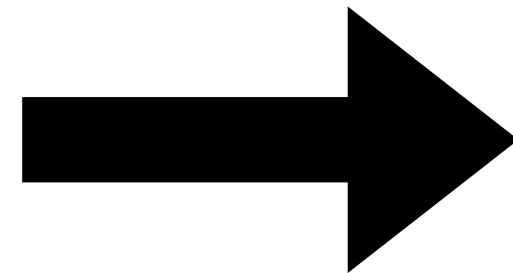
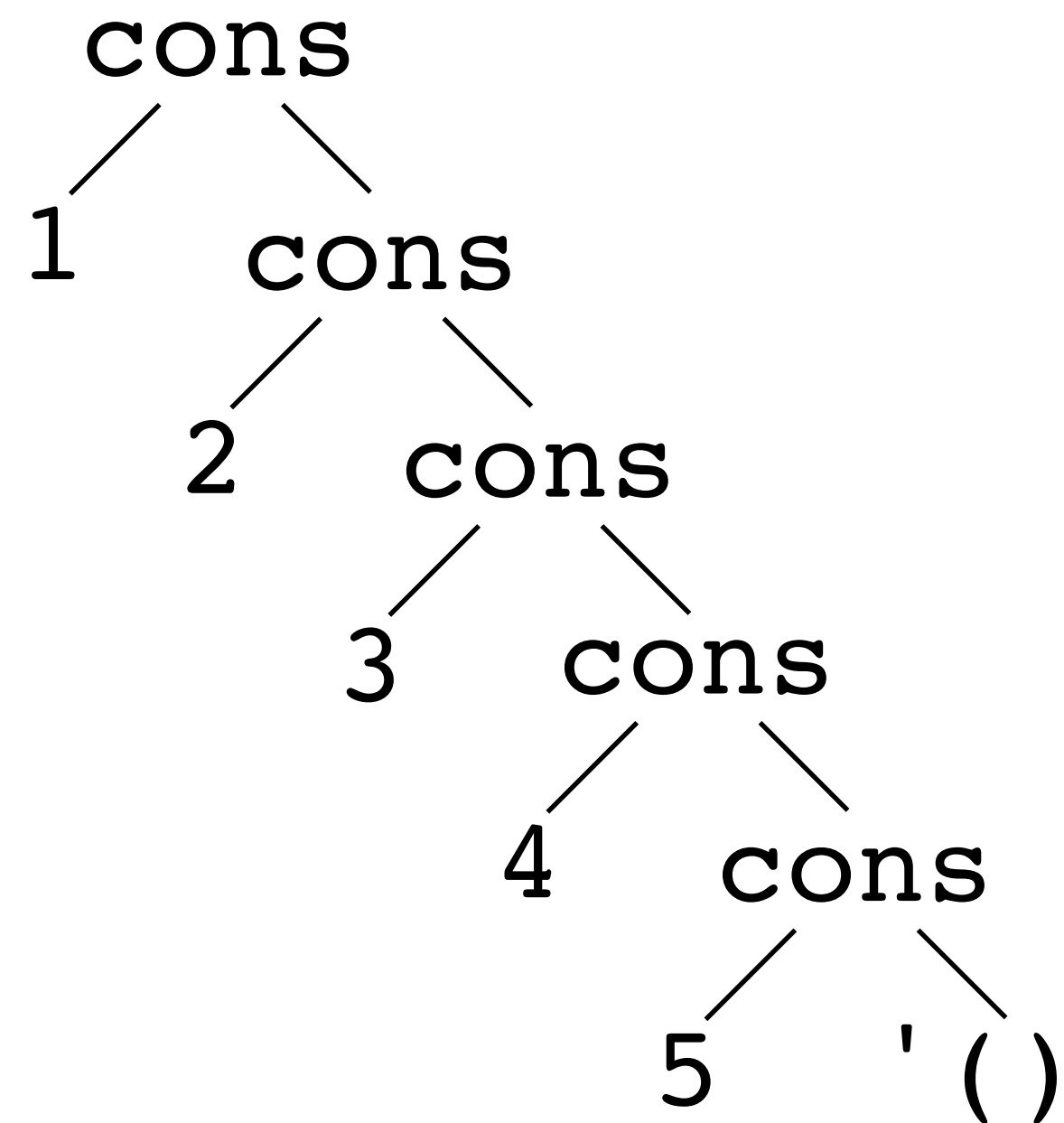
```
(define (fun ... lst)
  (define (fun-a lst acc)
    (cond [(empty? lst) acc]
          [else
           (fun-a (rest lst)
                   (combine (first lst) acc))]))
  (fun-a lst base-case))
```

Function	base-case	(combine head acc)
product	1	(* head acc)
reverse	empty	(cons head acc)
map	empty	(cons (proc head) acc)

We must reverse the result

Abstraction foldl

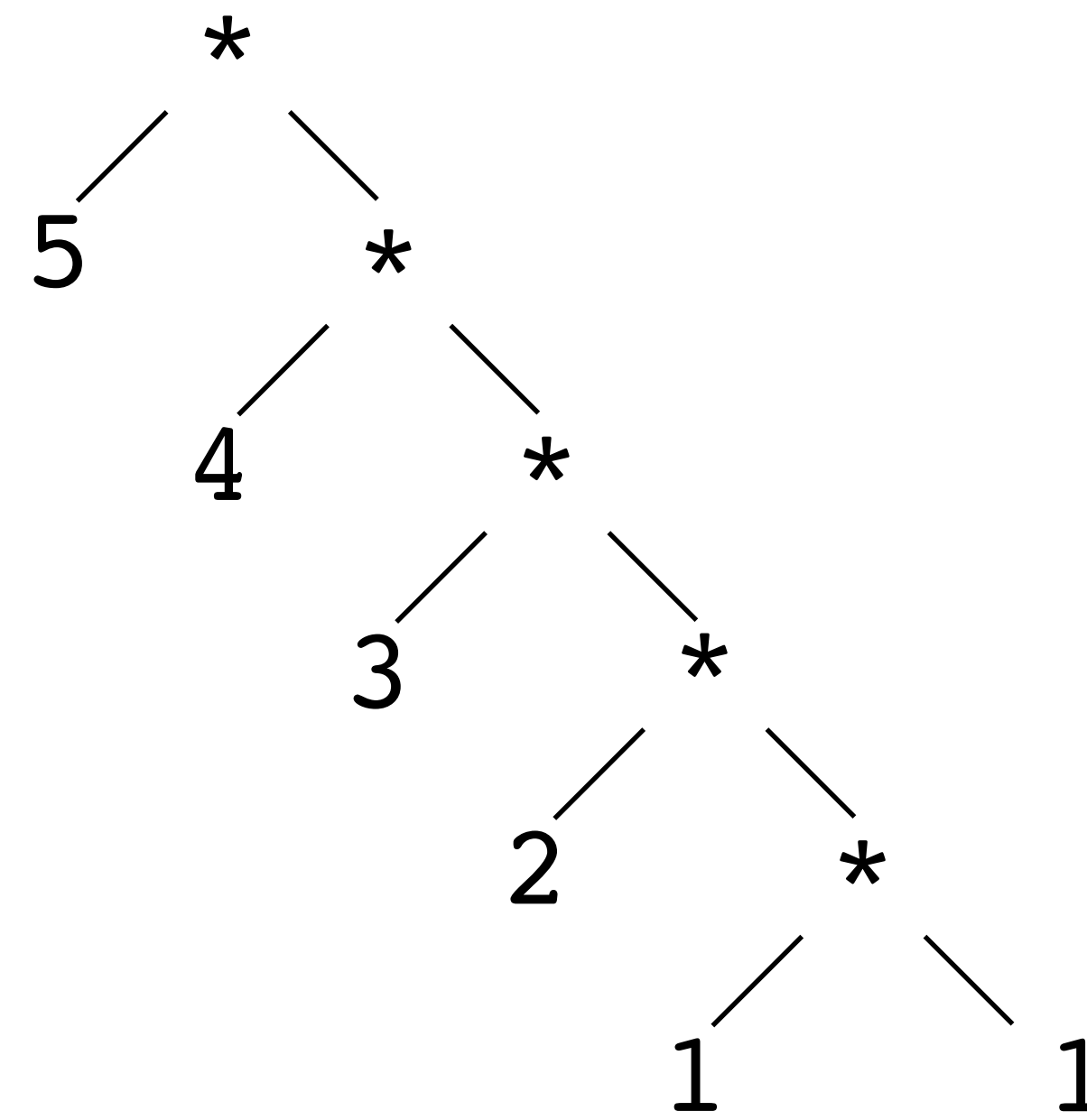
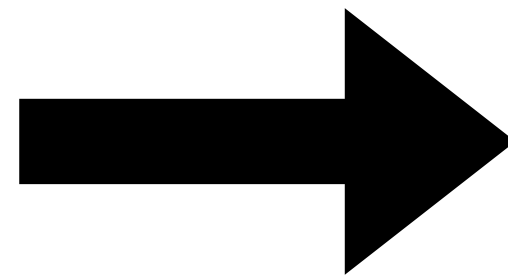
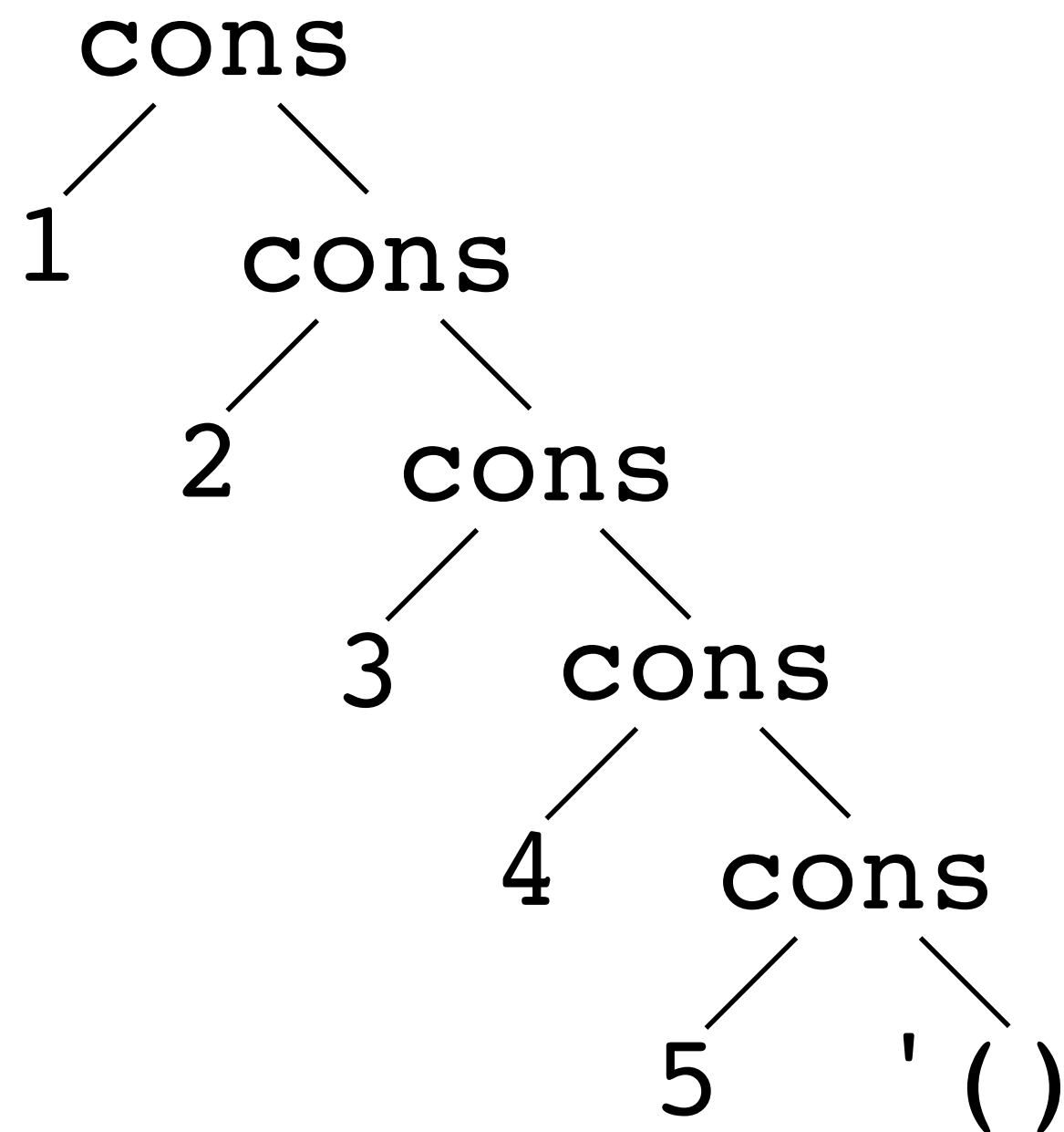
(foldl combine base-case 1st)



product as fold left

(foldl combine base-case lst)

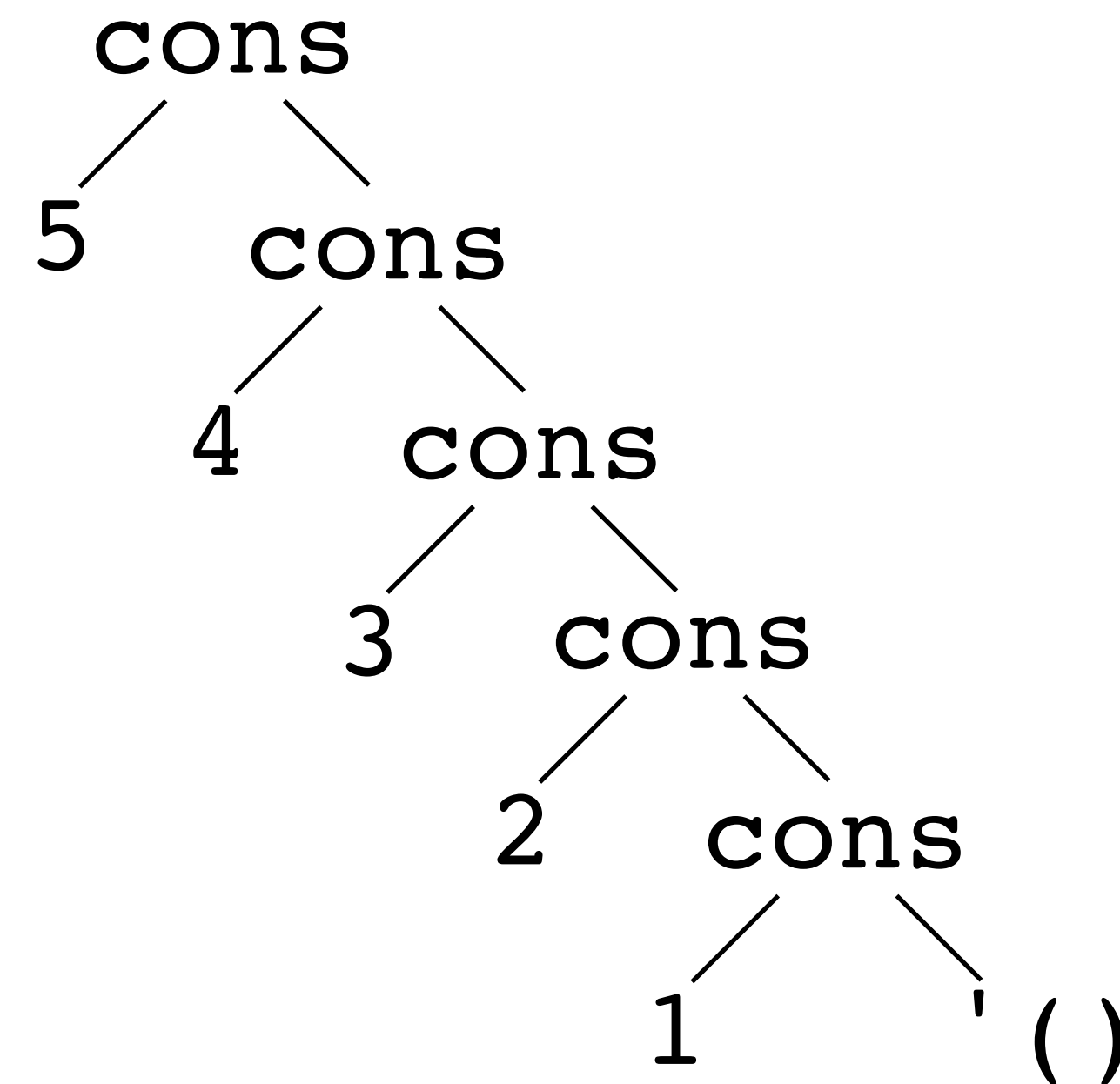
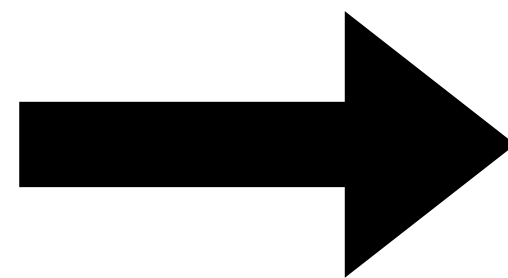
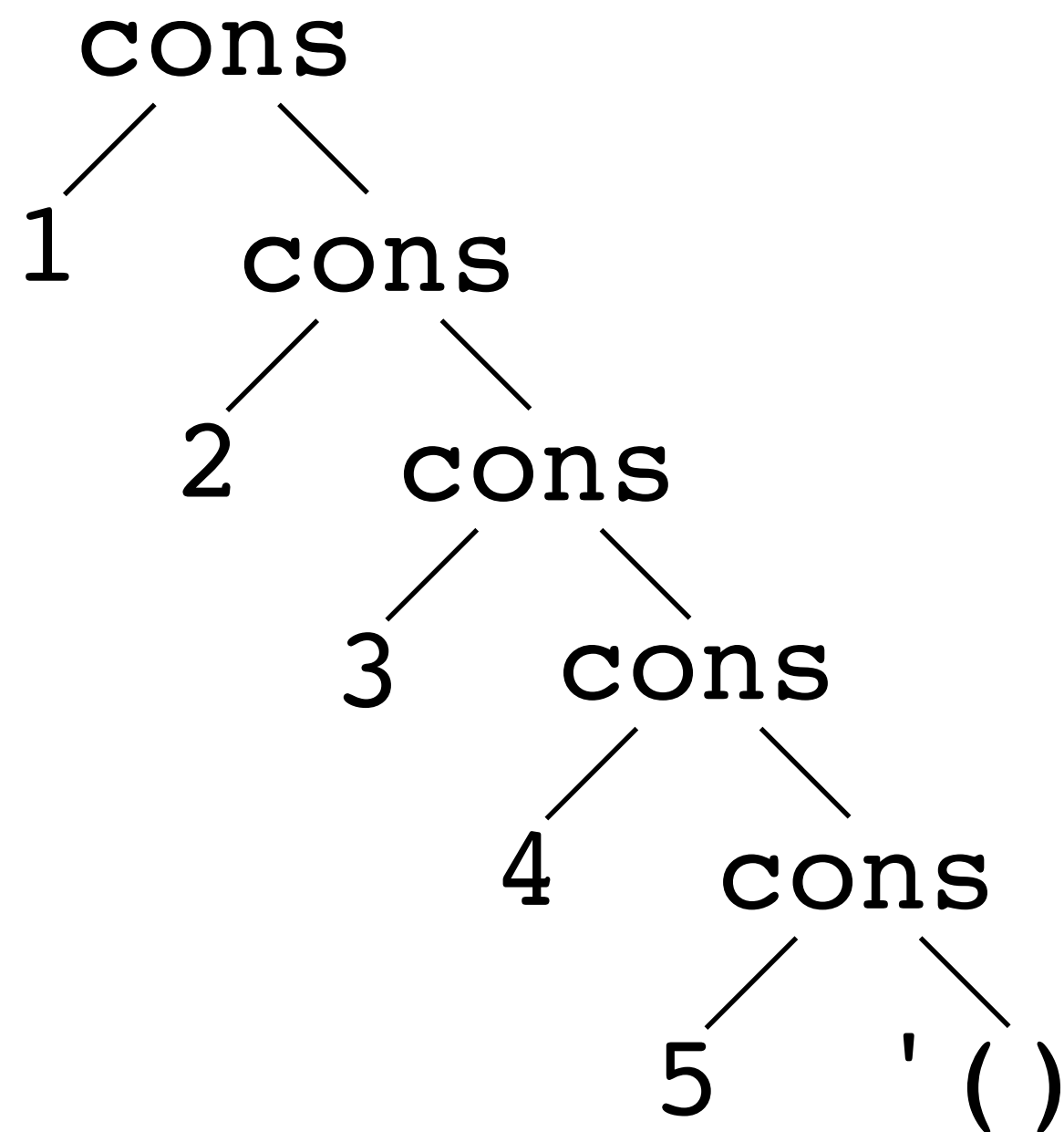
```
(define (product lst)
  (foldl * 1 lst))
```



reverse as fold left

(foldl combine base-case lst)

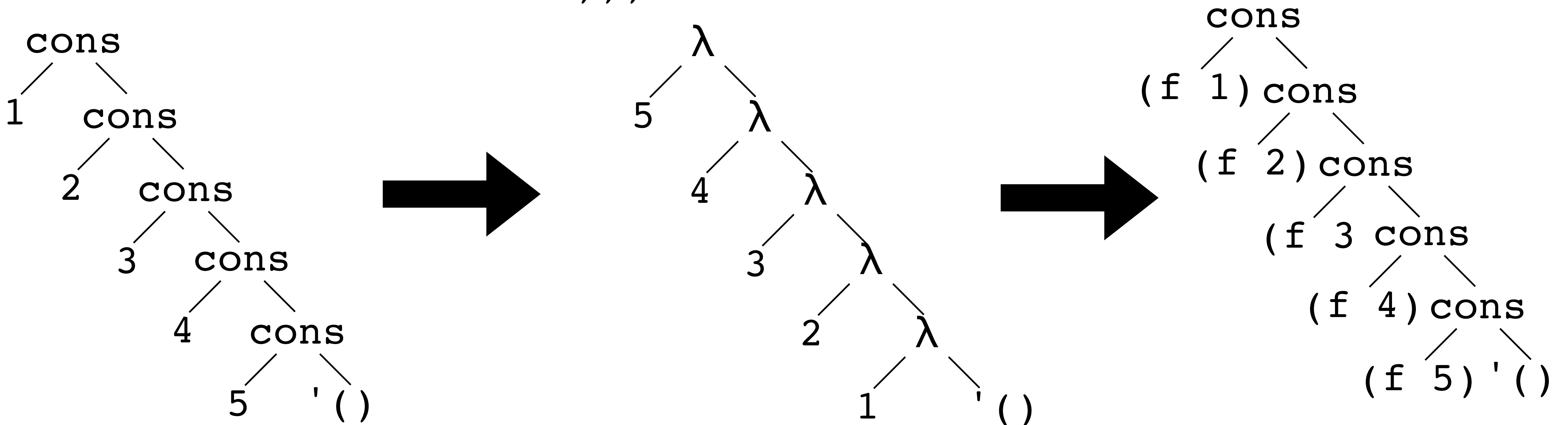
```
(define (reverse lst)
  (foldl cons empty lst))
```



reverse as fold left

(foldl combine base-case lst)

```
(define (map f lst)
  (reverse (foldl ( $\lambda$  (head acc)
                        (cons (f head) acc))
                  empty
                  lst)))
```



Let's write `remove*` using `foldl`

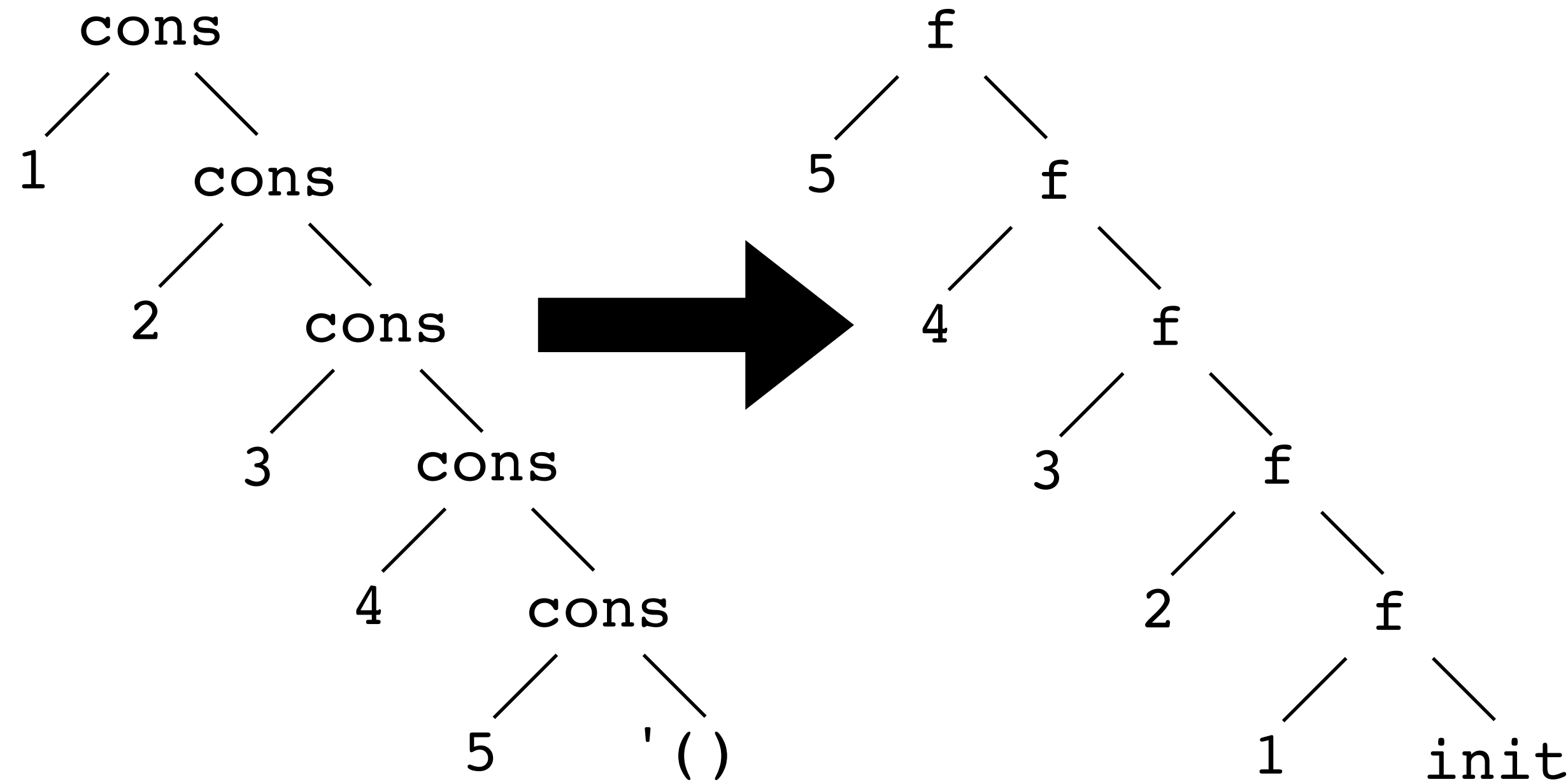
`(foldl combine base-case lst)`

`combine` has the form `(λ (head acc) ...)`

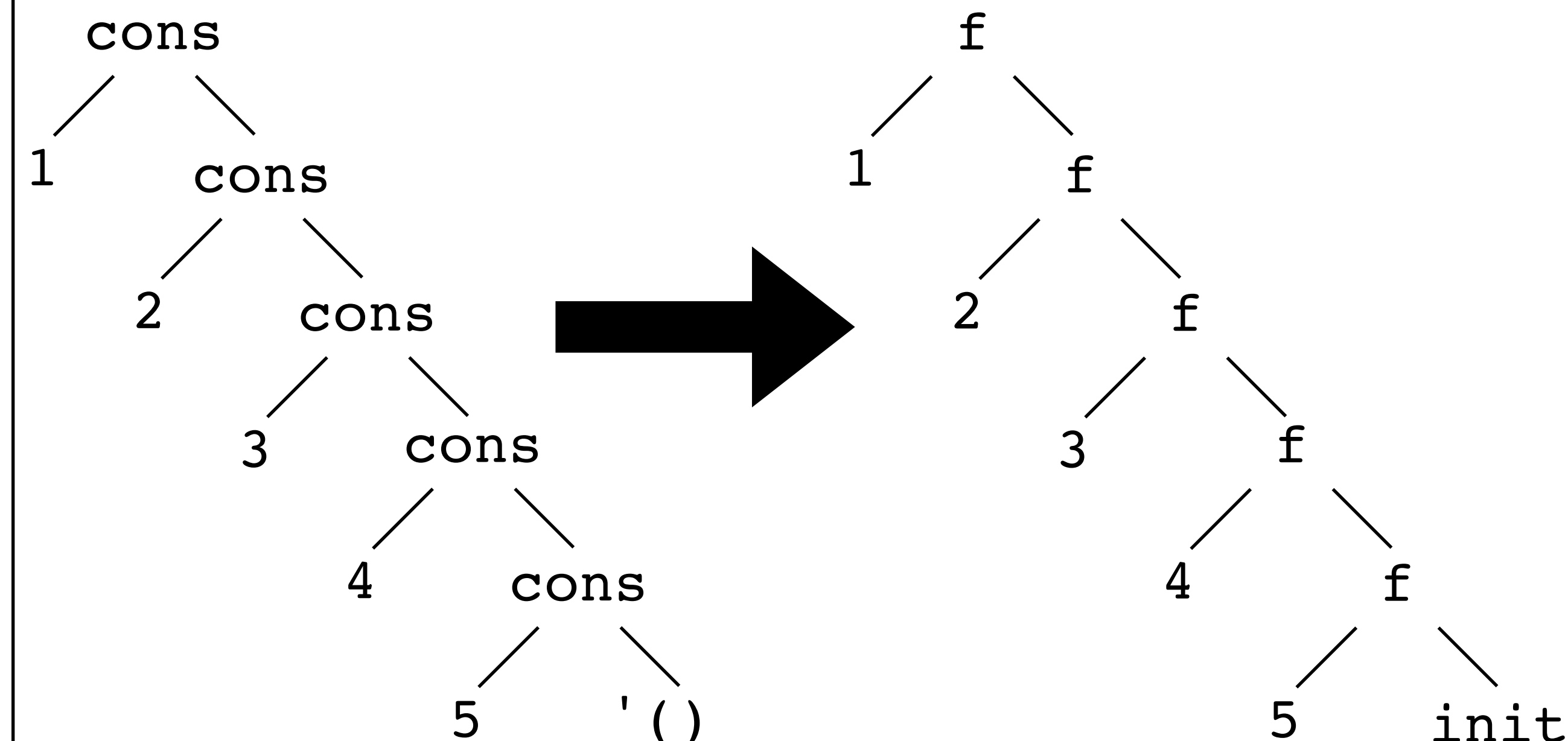
We'll need to reverse the result!

Both folds

foldl

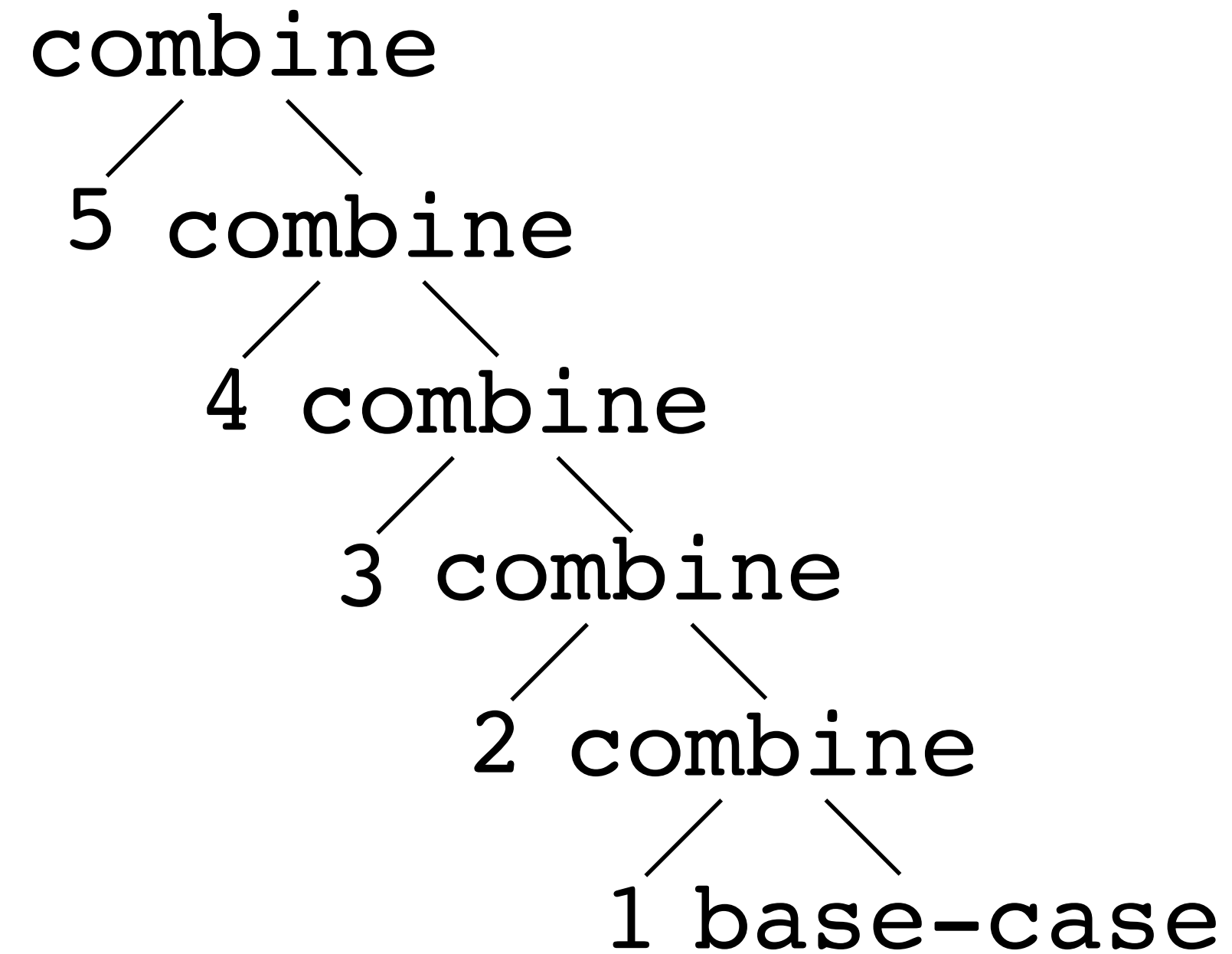
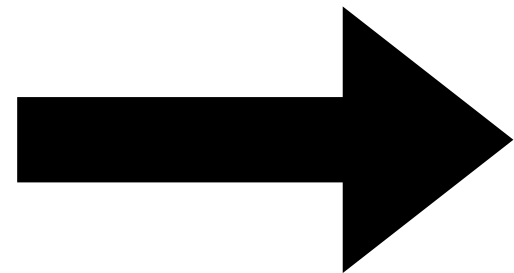
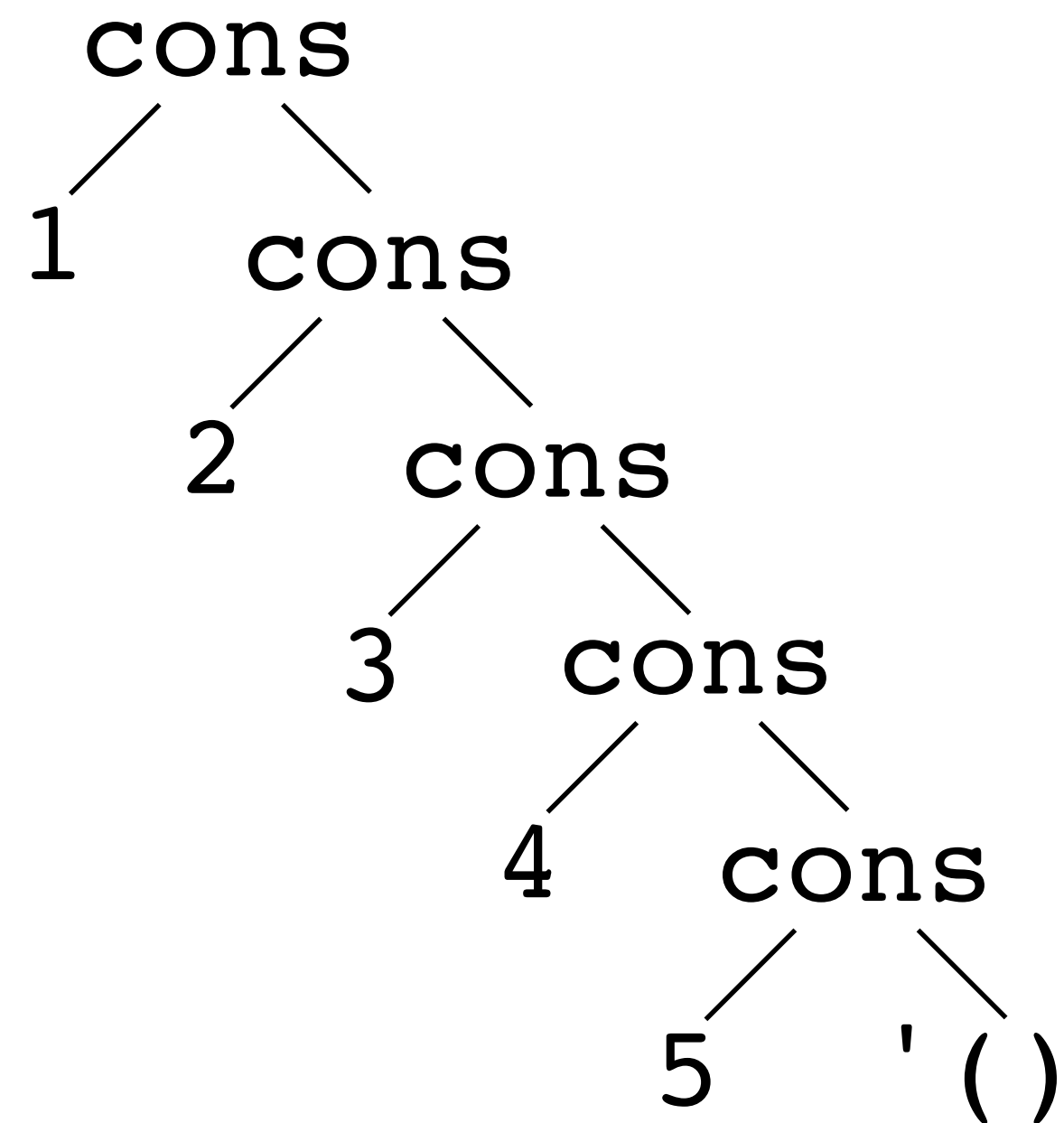


foldr



Let's write foldl

(foldl combine base-case lst)



Which is tail-recursive?

```
(define (foldr f init lst)
  (cond [(empty? lst) init]
        [else (combine (first lst)
                        (foldr f init (rest lst)))]))
```

```
(define (foldl f init lst)
  (cond [(empty? lst) init]
        [else (foldl f
                      (f (first lst) init)
                      (rest lst))]))
```

A. foldl

C. Both foldl and foldr

B. foldr

D. Neither foldl nor foldr

Combinators and combinatory logic

An early 20th century crisis in mathematics

Russell's Paradox

Define S to be the set of all sets that are *not* elements of themselves

- $S = \{x \mid x \notin x\}$

Is S an element of S ?

- Assume so: $S \in S \implies S \notin S$ by the definition of S , a contradiction
- Assume not: $S \notin S \implies S \in S$ by the definition of S , another contradiction!

This led to a hunt for a non-set-theoretic foundation for mathematics

- Combinatory logic (Moses Schönfinkel and rediscovered by Haskell Curry)
- Lambda calculus (Alonzo Church and others)
 - This forms the basis for functional programming!

Combinatory term

A variable (from an infinite list of possible variables)

A combinator

- One of a finite list of primitive functions; or
- A new combinator $(C\ x_1\ \dots\ x_n) = E$ where E is a combinatory term, all of whose variables are in the set $\{x_1, \dots, x_n\}$

$(E_1\ E_2)$ An application of E_1 to E_2

- Application is left-associative so $(E_1\ E_2\ E_3\ E_4)$ is $((((E_1\ E_2)\ E_3)\ E_4)$

Expressing combinators in Scheme

We can represent combinators in Scheme as procedures with no free variables (i.e., every variable used in the body of the procedure is a parameter)

There are no λ s in combinatory logic so no way to make new functions

However, combinatory logic does have a way to get the same effect as λ expressions

- We won't cover this, but we can convert every expression in λ calculus into combinatory logic
- λ calculus is Turing-complete (it can perform any computation) so combinatory logic is as well!

SKI combinatory logic

Three primitive combinator (and one is unnecessary!)

- ▶ The identity combinator $(I\ x) = x$
- ▶ The constant combinator $(K\ x\ y) = x$
 - I.e., $((K\ x)\ y) = x$ which you can think of as $(K\ x)$ is a function that given any argument y returns x
- ▶ The substitution combinator $(S\ f\ g\ x) = (f\ x\ (g\ x))$
 - You can think of S as taking two functions f and g and some term x . f is applied to x which returns a function and that function is applied to the result of $(g\ x)$

Example: I is unnecessary

Consider the combinatory expression $(S\ K\ K\ x)$ and apply the combinator definitions from left to right

$$\begin{aligned}(S\ K\ K\ x) &= (K\ x\ (K\ x)) && \text{[Substitution]} \\ &= x && \text{[Constant]}\end{aligned}$$

That last one comes because $(K\ x\ y) = x$ for any y , in particular for $y = (K\ x)$

Note that $(I\ x) = x$ as well

- ▶ We say $(S\ K\ K)$ and I are *functionally equivalent*
- ▶ Using just S and K , we can express any computation

- ▶ $(I\ x) = x$
- ▶ $(K\ x\ y) = x$
- ▶ $(S\ f\ g\ x) = (f\ x\ (g\ x))$

Example: Composition combinator

$$(B\ f\ g\ x) = (f\ (g\ x))$$

$(S\ (K\ S)\ K\ f\ g\ x)$	$= ((K\ S)\ f\ (K\ f)\ g\ x)$	[Substitution]
	$= (K\ S\ f\ (K\ f)\ g\ x)$	[Associativity]
	$= (S\ (K\ f)\ g\ x)$	[Constant]
	$= ((K\ f)\ x\ (g\ x))$	[Substitution]
	$= (K\ f\ x\ (g\ x))$	[Associativity]
	$= (f\ (g\ x))$	[Constant]
	$= (B\ f\ g\ x)$	[Definition of B]

- $(I\ x) = x$
- $(K\ x\ y) = x$
- $(S\ f\ g\ x) = (f\ x\ (g\ x))$

Example: Diagonalizing combinator

$$(W \ f \ x) = (f \ x \ x)$$

Try this out on your own: $(S \ S \ (S \ K)) = W$

- Just proceed as in the previous examples, apply the rules for S and K to the combinatory term $(S \ S \ (S \ K) \ f \ x)$ until you arrive at $(f \ x \ x)$

Expressing S, K, and I in Racket

```
(define (I x) x)
```

```
(define (K x)  
  (λ (y) x))
```

```
(define (S f)  
  (λ (g)  
    (λ (x)  
      ((f x) (g x))))))
```

Using the combinators

```
(define (identity x)
  ((S K) K) x)
```

```
(define (curry-* x)
  (λ (y)
    (* x y)))
```

```
(define (square x)
  ((S curry-* ) I) x)
```

We could also define square as `((W curry-*) x)`

The Y-combinator

How do we write a recursive function?

Easy, use `define`

```
(define len
  (λ (lst)
    (cond [(empty? lst) 0]
          [else (add1 (len (rest lst)))])))
```

For the rest of this lecture, we're not going to use `(define (fun args) ...)`

How do we write a recursive function?

(without using define)

Easy, use `letrec`

```
(letrec ([len
          (λ (lst)
            (cond [(empty? lst) 0]
                  [else (add1 (len (rest lst)))]))]
  len)
```

Recall, this binds `length` to our function $(\lambda (lst) \dots)$ in the body of the `letrec`

This expression returns the procedure bound to `len` which computes the length of its argument

How do we write a recursive function?

(just using anonymous functions created via λ s)

Less easy, but let's give it a go!

```
( $\lambda$  (lst)
  (cond [(empty? lst) 0]
        [else (add1 (??? (rest lst)))]))
```

We need to put something in the recursive case in place of the ??? but what?

If we replace the ??? with

```
( $\lambda$  (lst) (error "List too long!"))
```

we'll get a function that correctly computes the length of empty lists, but fails with nonempty lists

Put the **function itself** there?

```
(λ (lst)
  (cond [(empty? lst) 0]
        [else (add1 ((λ (lst)
                        (cond [(empty? lst) 0]
                              [else (add1 (??? (rest lst)))]))
                      (rest lst)))]))
```

Not a terrible attempt, we still have ???, but now we can compute lengths of the empty list and a single element list.

Maybe we can abstract out the function

```
(λ (len)
  (λ (lst)
    (cond [(empty? lst) 0]
          [else (add1 (len (rest lst)))])))
```

This isn't a function that operates on lists!

It's a function that takes a function `len` as a parameter and returns a closure that takes a list `lst` as a parameter and computes a sort of length function using the passed in `len` function

make-length

```
(define make-length
  (λ (len)
    (λ (lst)
      (cond [(empty? lst) 0]
            [else (add1 (len (rest lst)))])))
```

This is the same function as before but bound to the identifier `make-length`

- The **orange text** is the body of `make-length`
- The **purple text** is the body of the closure returned by `(make-length len)`

```
(define L0 (make-length (λ (lst) (error "too long"))))
```

- `L0` correctly computes the length of the empty list but fails on longer lists

make-length

```
(define make-length
  (λ (len)
    (λ (lst)
      (cond [(empty? lst) 0]
            [else (add1 (len (rest lst)))])))
```

```
(define L0 (make-length (λ (lst) (error "too long"))))
(define L1 (make-length L0))
(define L2 (make-length L1))
(define L3 (make-length L2))
```

- L_n correctly computes the length of lists of size at most n
- We need an L_∞ in order to work for all lists
- `(make-length length)` would work correctly, but that's cheating!

Enter the Y combinator

Y is a "fixed-point combinator"

If f is a function of one argument, then $(Y\ f) = (f\ (Y\ f))$

```
(Y make-length)
=> (make-length (Y make-length))
=> (λ (lst)
    (cond [(empty? lst) 0]
          [else (add1 ((Y make-length) (rest lst)))]))
```

This is precisely the length function: `(define length (Y make-length))`

How is this length?

How is this length?

Let's step through applying our length function to '(1 2 3)

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(length '(1 2 3)) ; so lst is bound to '(1 2 3)

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(length '(1 2 3)) ; so lst is bound to '(1 2 3)

```
=> (cond [(empty? lst) 0]  
         [else (add1 ((Y make-length) (rest lst)))])
```


How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
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How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

=> (add1 (add1 (cond [...] [else (add1 ...)])))

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

=> (add1 (add1 (cond [...] [else (add1 ...)])))

=> (add1 (add1 (add1 (length '())))) ; lst is bound to '()

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

=> (add1 (add1 (cond [...] [else (add1 ...)])))

=> (add1 (add1 (add1 (length '())))) ; lst is bound to '()

=> (add1 (add1 (add1 (cond [(empty? lst) 0] [...]))))

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

=> (add1 (add1 (cond [...] [else (add1 ...)])))

=> (add1 (add1 (add1 (length '())))) ; lst is bound to '()

=> (add1 (add1 (add1 (cond [(empty? lst) 0] [...]))))

=> (add1 (add1 (add1 0)))

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

=> (add1 (add1 (cond [...] [else (add1 ...)])))

=> (add1 (add1 (add1 (length '())))) ; lst is bound to '()

=> (add1 (add1 (add1 (cond [(empty? lst) 0] [...]))))

=> (add1 (add1 (add1 0)))

=> 3

How is this length?

Let's step through applying our length function to '(1 2 3)

(length '(1 2 3)) ; so lst is bound to '(1 2 3)

=> (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))]))

=> (add1 (length '(2 3))) ; lst is bound to '(2 3)

=> (add1 (cond [(empty? lst) 0]
 [else (add1 ((Y make-length) (rest lst)))])))

=> (add1 (add1 (length '(3)))) ; lst is bound to '(3)

=> (add1 (add1 (cond [...] [else (add1 ...)])))

=> (add1 (add1 (add1 (length '())))) ; lst is bound to '()

=> (add1 (add1 (add1 (cond [(empty? lst) 0] [...]))))

=> (add1 (add1 (add1 0)))

=> 3

But wait, how can that work?

Two problems:

- ▶ We defined Y in terms of Y ! It's recursive and the whole point was to write recursive anonymous functions
- ▶ $(Y\ f) = (f\ (Y\ f))$ but then
$$(f\ (Y\ f)) = (f\ (f\ (Y\ f))) = (f\ (f\ (f\ (Y\ f)))) = \dots$$
and this will never end

Defining Y

```
(define Y
  (λ (f)
    ( (λ (g) (f (g g)))
      (λ (g) (f (g g))) ) ) )
```

It's tricky to see what's going on but Y is a function of f and its body is applying the anonymous function `(λ (g) (f (g g)))` to the argument `(λ (g) (f (g g)))` and returning the result.

```
(Y foo) = ( (λ (g) (foo (g g)))           ; By applying Y to foo
            (λ (g) (foo (g g))) )
        = (foo ( (λ (g) (foo (g g)))      ; By applying orange fun
                (λ (g) (foo (g g))) ) ) ; to purple argument
        = (foo (Y foo))                  ; From definition of Y
```

Never ending computation

This form of the Y-combinator doesn't work in Scheme because the computation would never end

We can fix this by using the related Z-combinator

```
(define Z  
  (λ (f)  
    ( (λ (g) (f (λ (v) ((g g) v))))  
      (λ (g) (f (λ (v) ((g g) v)))))))
```

This is the argument to our recursive function

With this definition, we can create a length function

```
(define length (Z make-length))
```

We can use Z to make recursive functions

Given a recursive function of one variable

```
(define foo  
  (λ (x) ... (foo ...) ...))
```

we can construct this only using anonymous functions by way of Z

```
(Z (λ (foo) (λ (x) ... (foo ...) ...)))
```

Factorial

```
(Z (λ (fact)  
  (λ (n)  
    (if (zero? n)  
        1  
        (* n (fact (sub1 n)))))))
```

What about multi-argument functions?

We can use apply!

```
(define Z*  
  (λ (f)  
    ( (λ (g) (f (λ args (apply (g g) args))))  
      (λ (g) (f (λ args (apply (g g) args)))))))
```

This is the list of arguments to our recursive function