# **Meta Programming**

### 1 Method Missing

Whenever a method is called on a Ruby object that doesn't exist, method\_missing is called on that object. We can override method\_missing and apply our own logic to try and make sense of the missing method call.

#### **Exercise 11**

We'll create an object and override method\_missing to allow that object to respond to some expressive method calls

Create a script called method\_missing.rb

```
require 'date'
class EasyReader

MATCH_DAYS = /^(printlwrite)_(\d+)_days_(agolfrom_now)$/

def method_missing(method, *args)
    method.to_s =~ MATCH_DAYS

date = Date.today - $2.to_i if $3 == 'ago'
    date = Date.today + $2.to_i if $3 == 'from_now'

message = "date is #{date}\n"

File.open("easy_to_read.txt", 'a+') {IfI f.write(message) } if $1 == 'write'
    puts message if $1 == 'print'
    return if $&
        super
    end
end
```

- 1. Note! the regular expression syntax MATCH\_DAYS, load the script into IRB and try some methods that will trigger the method missing logic.
- 2. Note the splat \*argument 'args'. Splat turns a comma seperated list of arguments into an arry. Try this in IRB:

```
*args = 1,2,3,4
```

This allows method missing to accept multiple arguments in a generic way as a an array

WHERE ITS USED IN RAILS:

**ActiveRecord** 

### 2 Alias & Alias Method

Alias simply provides an alternative name for a method so aliasing a method .count to .size will give the class two methods, .count and .size that both do the same thing.

Alias Method is more interesting. It let's us rename a method and then replace that with one of our own. Often used as 'hooks'.

#### **Exercise 12**

We're going to hook into the standard Ruby array and print out whenever someone adds or deletes from the array.

Create a script called 'array\_watcher.rb'

```
class Array
```

```
alias_method :oldpush, :<<
    alias_method :olddelete, :delete

def <<(value)
    puts "someone's adding #{value}"
    oldpush value
    end

def delete(value)
    puts "someone's trying to delete #{value}"
    obj = olddelete(value)
    puts "it's gone" if obj
    puts "delete failed, seems like we didn't have #{value}" unless obj
    obj
    end

end
```

load this script into IRB and try:

```
x = []
x << 77
x.delete(77)
x.delete(66)
```

WHERE ITS USED IN RAILS:

Delayed Job

# 3 Monkey Patching

Sometimes Ruby, Rails or a gem won't quite do what we want (sometimes because it's just a plain bug, sometimes because we need slightly different behaviour within the domain of our application). Like most OO languages It's possible to extend or encapsulate functionality into a new Class that adapts behavior but for a small change that's going to be used frequently then a monkey patch can be a pragmatic approach to clearer code. Use sparingly.

#### **Exercise 13**

We're going to monkey patch the Array class so that we have a method that returns a random member of the method.

Create a script called 'random\_array.rb'

```
class Array
def random
self[rand(self.size)]
end
end
```

now load the script into IRB, create an array and get some results:

```
x = [1,2,3,4,5,6,7,8,9]
x.random
```

### **Exercise 14**

We can also mony patch individual instances on the fly. Open irb:

```
x = [1,2,3]
y = [1,2,3]

def x.middle
  return self[1]
end

x.middle
y.middle

x.respond_to?(:middle)
y.respond_to?(:middle)
```

### **Exercise 15**

Try to monkey patch String with a canonicalize method so that non aplhanumerics are converted to underscores.

"abc-def%123".canonicalize = "abc\_def\_123" - quite a useful function on the web

Monkey Patching is used to enhance a number of basic ruby classes in Rails e.g.

# - Years, months, weeks, days, minutes, seconds

Date.today - 3.years Date.today - 2.months Date.today - 4.weeks Date.today - 2 days Time.now - 5.minutes Time.now - 10.seconds

### - .blank?

nil.blank?
"".blank?
[].blank?,
{}.blank?
false.blank?

all respond true in Rails but Ruby only has:
"".empty?
[].empty?
{}.empty?

### - .present?

the opposite of .blank?

# - try

obj.try(:some\_method)

will return the method value or nil if the method doesn't exist. It won;t throw a method missing error.

# - to\_query

```
{:name => 'john', :age => 20}.to_query = "name=john&age=20" converts a hash to a query string
```

The full list is here:

http://edgeguides.rubyonrails.org/active\_support\_core\_extensions.html

# 1.9 A Ruby Application that scrapes the web.

A simple webscraper that starts at a given point on the web and then navigates randomly across the internet.

The scraper will navigate to a page, get a list of links on that page, reject any from the same domain, choose a link at random from what's left then move to that page and repeat. It will also append each link it finds to a text file called scraper.txt.

#### Exercise 14

Create a script called scraper.rb - we'll also use the middle monkey patcher

```
require 'nokogiri'
require 'open-uri'
require 'net/http'
class Array
 def random
  self[rand(self.size)]
 end
end
class Scraper
attr_accessor :scrapes
def scraped
  @scraped II=[]
end
def uri=(uri)
  @uri = uri
 scraped << doc unless @doc.nil?
  @doc = nil
end
def uri
  @uri
end
def initialize(uri, scrapes)
 self.uri = URI.parse(uri)
 self.scrapes = scrapes
end
def scrape
 until scraped.size == scrapes
   next uri
 end
end
```

```
def doc
   @doc II= Nokogiri::HTML(open(@uri))
end
def anchors
 doc.css('a')
end
def next uri
 puts scraped.size
 others = anchors.reject do lanchorl
  anchor uri = uri from anchor(anchor)
   anchor uri.nil? || anchor uri.host.nil? || anchor uri.host == @uri.host
 puts "found #{others.size} external domains"
 begin
  anchor = others.random
  random uri = uri from anchor(anchor)
  write(anchor)
  puts "#{anchor.content} links to #{random_uri}"
 end while random uri.nil?
 self.uri = random uri
end
def write(anchor)
 File.open("Scraper.txt", 'a+') {IfI f.write("#{anchor.content} >>>
#{anchor.attribute("href")}\n") }
end
def uri_from_anchor(anchor)
   return URI.parse(anchor.attribute("href").to s)
rescue
   nil
end
end
```

Load the script into IRB, choose a web page such as 'http://www.bbc.co.uk' and get the scraper going.