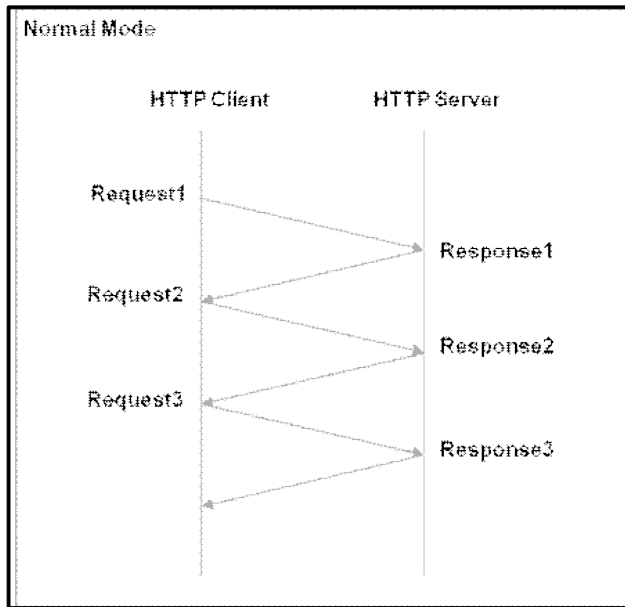


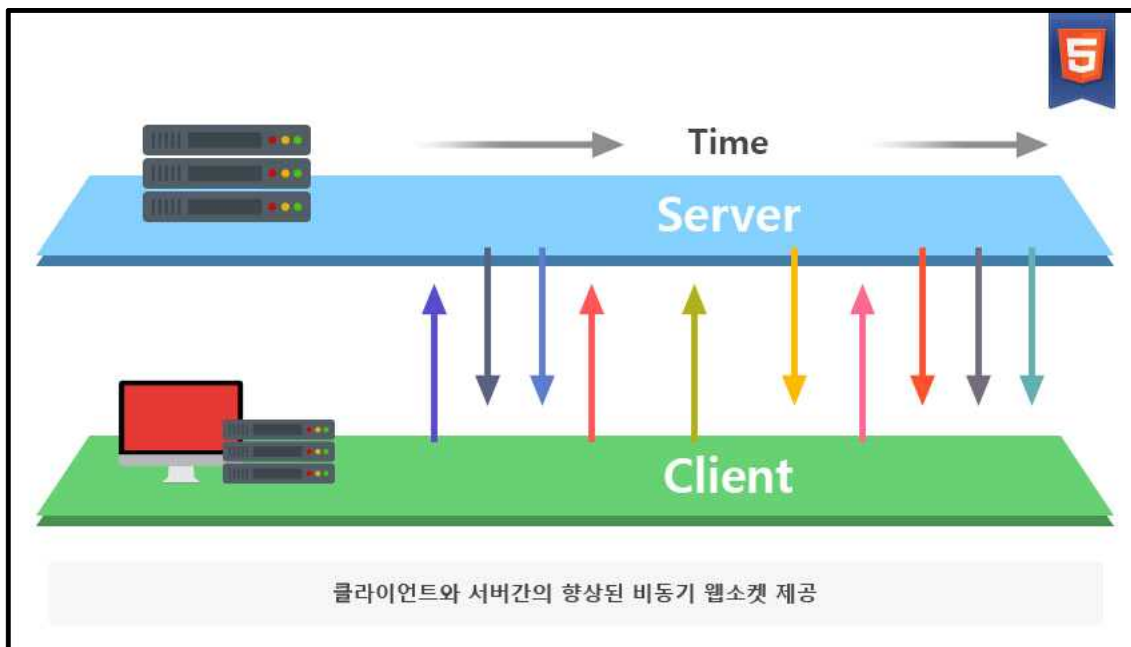
■ 웹소켓의 개념

1) 기존의 HTTP프로토콜



- 단방향 : 클라이언트가 요청하면 서버가 응답하는 방식

2) 웹소켓 프로토콜



- 서버와 클라이언트가 양방향으로 통신 가능

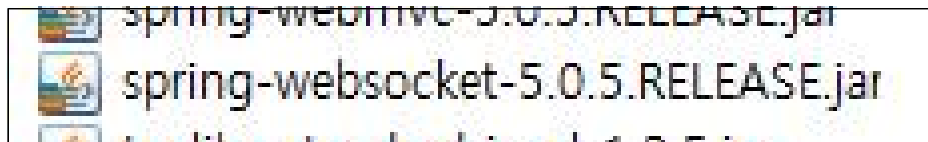
■ 프론트 엔드(HTML / CSS / javascript) 개발

1) 오늘 날짜로 프로젝트 생성

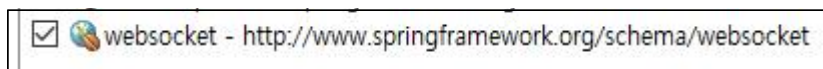
- spring nature 변경



- 라이브러리 등록



- xxx-servlet.xml에 'websocket' 네임스페이스 등록



2) '/index' 만들기

```
<%@ page language="java" contentType="text/html; charset=UTF-8"
    pageEncoding="UTF-8"%>
<!DOCTYPE html>
<html>
<head>
<meta charset="UTF-8">
<title>웹소켓을 이용한 채팅 구현</title>
<link rel="stylesheet" href="css/reset.css" />
<link href="https://fonts.googleapis.com/css?family=Do+Hyeon|Yeon+Sung&subset=korean"
rel="stylesheet">
<style>

html {
    overflow-y: scroll;
}

body {
    font:17px 'Do Hyeon', sans-serif;
    background:#F8F8F8;
```

```

}

#wrap {
    width:1200px;
    border:1px solid #4527a0;
    margin:auto;
    overflow: hidden;
}

#header {
    width:1200px;
    height:100px;
    border-bottom:1px solid #4527a0;
    background:#f8f8f8;
    top:0;
    z-index: 9;
}

#header h1 {
    font-size:60px;
    font-weight:900;
    line-height:100px;
    text-align: center;
    color:#4527a0;
}

#content {
    width:1200px;
    min-height:400px;
    position: relative;
}

#footer {
    border-top:1px solid #4527a0;
    width:1200px;
    height:100px;
    text-align: center;
    line-height:100px;
    font-weight:500;
    color:#4527a0;
    clear:both;
}

.btn {
    display:inline-block;
    border: 0;
    margin: 0;

```

```

padding: 8px 14px;
background: #ffc107;
color: #424242;
text-decoration: none;
font-weight: bold;
font: 500 17px 'Do Hyeon', sans-serif;
}

button.btn {
    cursor: pointer;
    font: bold 17px 'Do Hyeon', sans-serif;
}

.btn:hover {
    background: #c79100;
    box-shadow: 0 0 2px #333;
}

#nickname {
width: 300px;
font: 20px 'Do Hyeon', sans-serif;
}

#msg {
    width: 700px;
    font: 20px 'Do Hyeon', sans-serif;
    padding: 6px;
}

#chattingContentBox {
    width: 950px;
    height: 600px;
    border-left: 1px solid #463A84;
    border-right: 1px solid #463A84;
    margin: auto;
    position: relative;
}

#userList {
    width: 119px;
    border-right: 1px solid #463A84;
    height: 600px;
    position: absolute;
    left: 0;

```

```

        top:0;
        overflow-y:scroll;
    }
    .user {
        width:89px;
        text-align: center;
        padding:5px;
    }

    .user.mine {
        background:#D1C4E9;
    }

    .user h3 {
        width:89px;
        overflow: hidden;
        text-overflow: ellipsis;
        white-space: nowrap;
        color:#5E35B1;
    }

    #chattingBox {
        width: 830px;
        height: 600px;
        position: absolute;
        overflow: hidden;
        right:0;
        top:0;
    }

    .box_form {
        width: 828px;
        height: 50px;
        position: absolute;
        bottom: 0;
        border-top: 1px solid #4527a0;
        line-height: 50px;
        text-align: center;
    }

    #chatList {
        width: 817px;
        height: 538px;
        overflow-y: scroll;
        background: #fff;
        box-shadow: 0 0 2px #333;
        margin: 6px;
    }

```

```

}

#chatList ul li {
    padding: 8px;
}

#chatList .msg strong {
    font-weight: 500;
    color: #4527a0;
    font-size: 22px;
}

#chatList .card_user {
    left:10px;
    top:10px;
    position: absolute;
    text-align: center;
}

#chatList .mine .card_user {
    left:auto;
    right:10px;
    top:10px;
}

.card_user img {
    display: block;
    margin:auto;
}

#chatList li {
    padding: 10px;
    min-height: 100px;
    overflow: hidden;
    position: relative;
    padding-bottom: 20px;
}

#chatList .box_reply {
    width: 680px;
    min-height: 80px;
    /* 포지셔닝 컨텍스트 지정 */
    position: relative;
    padding-left: 20px;
    padding-top: 50px;
    left:90px;

```

```

        top:0;
    }
    #chatList .mine .box_reply {
        padding-right: 20px;
        padding-top: 50px;
        left:-20px;
        top:0;
        text-align: right;
    }

    #chatList .comments {
font-family: 'Yeon Sung', cursive;
        font-size:22px;
        max-width: 660px;
        min-height: 25px;
        background: #b5f4f2;
        border-radius: 0 12px 12px 12px;
        padding: 6px 10px;
        position: relative;
        color: #424242;
        white-space: pre-wrap;
        /* 단어를 브레이크 */
        word-wrap: break-word;
        display: inline-block;
    }

    #chatList .mine .comments {
        border-radius: 12px 0px 12px 12px;
    }

    #chatList .box_reply .time {
        top: 26px;
        left: 20px;
        position: absolute;
        font-size: 15px;
    }

    #chatList .mine .comments::before {
        right:-10px;
        left:inherit;
        border:none;
        border-bottom: 10px solid transparent;
        border-left: 10px solid #b5f4f2;
    }

    #chatList .comments::before {
        content: "";
        display: block;

```

```

        position: absolute;
        left: -10px;
        top: 0;
        width: 0;
        height: 0;
        border-bottom: 10px solid transparent;
        border-right: 10px solid #b5f4f2;
    }

    .ip {
        font-size: 15px;
        color: #9575CD;
    }

    .msg span {
        color: #F44336;
    }

    img {
        width: 80px;
        height: 80px;
        border-radius: 40px;
        box-shadow: 0 0 4px #333;
    }

    #loginBox {
        width: 1200px;
        height: 600px;
        background: #4527a0;
        position: absolute;
        left: 0;
        top: 0;
        text-align: center;
        transition: .3s ease;
        z-index: 1;
    }

    #loginBox h2 {
        color: #fff;
    }

    #loginBox .box_img {
        position: absolute;
        width: 1200px;
        top: 150px;
        overflow: hidden;
    }

```



```

#loginBox .box_img img {
    margin: 10px;
    cursor: pointer;
}

#loginBox .box_img img.off {
    opacity: .3;
}

#loginBox .box_btn {
    position: absolute;
    width: 1200px;
    height: 100px;
    bottom: 100px;
}

#loginBtn {
    font-size: 20px;
}

#loader {
    width: 100%;
    height: 100%;
    position: fixed;
    left: 0;
    top: 0;
    background: url(../img/loader.gif) no-repeat center;
    z-index: 100;
    background-color: rgba(255, 255, 255, .6);
    display: none;
}

#closeBtn {
    position: absolute;
    right: 10px;
    bottom: 10px;
}

</style>
</head>
<body>
    <div id="wrap">
        <div id="header">
            <h1>웹소켓을 이용한 채팅</h1>
        </div><!-- //header -->
        <div id="content">
            <div id="chattingContentBox">

```

```

        <ul id="userList">
        </ul>
        <div id="chattingBox">
            <div id="chatList">
                <ul>
                </ul>
            </div><!-- //chatList -->
            <div class="box_form">
                <input type="text" name="msg" id="msg" />
                <button id="sendBtn" class="btn">보내기</button>
            </div><!-- //box_form -->
        </div><!-- //chattingBox -->
    </div><!-- //chattingContentBox -->
    <div id="loginBox">
        <div class="box_img">
            <h2>프로필 이미지 선택</h2>
            
            
            
            
            
            
            
        </div><!--// "box_img" -->
        <div class="box_btn">
            <input type="text" name="nickname" id="nickname"
placeholder="닉네임 입력"/>
            <button class="btn" id="loginBtn">채팅시작</button>
        </div><!--// box_btn -->
    </div><!--// "loginBox" -->
    <button class="btn" id="closeBtn">채팅 종료</button>
</div><!--// "content" -->
<div id="footer">&copy;2018 jbm.com</div>
<div id="loader"></div>
</div>
<script src="js/jquery.js"></script>
<script src="js/underscore-min.js"></script>
<script>
_.templateSettings = {
    interpolate: /\<\@=(.+) \>/gim,
    evaluate: /\<\@(.) \>/gim,
    escape: /\<\@-(.+) \>/gim
};

var $loader = $("#loader");

var $profileImg = $("#loginBox img");

```

```

var $loginBox = $("#loginBox");

var $userList = $("#userList");

var $list = $("#chatList ul");

var img = "";

var nickname = "";

var ws = null;

var users = [];

var myId = "";
var ip = "";

var $msg = $("#msg");

var $sendBtn = $("#sendBtn");

var $chatList = $("#chatList");

var $nickname = $("#nickname");

var $loginBtn = $("#loginBtn");

var $closeBtn = $("#closeBtn");

$closeBtn.click(function() {
    ws.close();
});

$msg.keyup(function(e) {
    if(e.keyCode==13) {
        send();
    }
});

$sendBtn.click(send);

function send() {
    var msg = $msg.val();
    $msg.val("").focus();

```

```

        sendMsg(new Protocol(myId,5,nickname,img,ip,msg));
    }

    $profileImg.click(function() {
        var $this = $(this);

        if($this.hasClass("on")) {
            $profileImg.attr("class","");
            img = "";
        }else {
            img = $this.attr("class","on").attr("src");
            console.log(img);

            $profileImg.not(this).attr("class","off");
        }
    });

    $loginBtn.click(function() {
        nickname = $nickname.val().trim();

        if(nickname.length==0) {
            alert("닉네임을 입력해주세요~");
            $nickname.val("").focus();
            return;
        }

        if(img=="") {
            alert("이미지를 선택해주세요~");
            return;
        }

        $loader.show();

        //$loader.hide();
        //$loginBox.css("left",-1200);

        ws = new WebSocket("ws://192.168.0.103/chat");

        $(ws).bind("open",function() {

            //alert("open");

            $loader.hide();
            $loginBox.css("left",-1200);
            $nickname.val("");
            $msg.focus();

```

```

    }).bind("close",closeChatting)
    .bind("message",function(e) {

        var evt = e.originalEvent;

        var protocol = JSON.parse(evt.data);

        console.log(protocol);

        //alert(protocol);

        switch(protocol.code) {

        case 1:

            ip = protocol.ip;
            myId = protocol.id;

            var p = new Protocol(myId,3,nickname,img,ip);

            console.log(p.toString());

            sendMsg(p);
            return;
        case 2:
            sendMsg(new Protocol(myId,4,nickname,img,ip)); return;
        case 3:
            joinUser(protocol); return;
        case 4:
            removeUser(protocol); return;
        case 5:
            showMsg(protocol); return;
        }

    }).bind("error",function(error) {
        alert(error);
        $loader.hide();
    });

});

function closeChatting() {
    $nickname.val("");
    ws = null;
    $list.empty();
}

```

```

        $profileImg.attr("class","");
        $loginBox.css("left",0);
    }

    function showMsg(protocol) {
        $list.append(msgTmp({user: protocol}));
        var height= $list.height();
        //alert(height);
        $chatList.animate({scrollTop:height},100);
    }

    function removeUser(protocol) {
        protocol.id;

        users=JSON.parse(protocol.msg);

        console.log(users);

        $userList.html(usersTmp({users: users}));

        $list.append(leaveTmp({user: protocol}));
    }

    function joinUser(protocol) {

        users=JSON.parse(protocol.msg);

        console.log("myId:" + myId)

        console.log(users);

        $userList.html(usersTmp({users:users}));

        $list.append(joinTmp({user: protocol}));

    }

    function sendMsg(protocol) {
        ws.send(protocol);
    }

    function User(id,nickname,img,ip) {
        this.id=id||null;
        this.nickname = nickname||null;
        this.img = img||null;
        this.ip = ip||null;
    }

```

```

function Protocol(id,code,nickname,img,ip,msg) {
    this.code = code||0;
    this.msg = msg||null;
    this.id=id||null;
    this.nickname = nickname||null;
    this.img = img||null;
    this.ip=ip||null;

    this.toString= function() {
        return "{"id\":" +
            this.id + "\",\"code\":" +
            this.code+",\"nickname\":" +
            this.nickname+"\", \"msg\":" +
            this.msg + "\",\"ip\":" +
            this.ip+"\", \"img\":" +
            this.img + "\"}";
    }
}

</script>

<script type="text/template" id="joinTmp">
    <li class="msg">
        
        <span><strong>@=user.nickname@</strong>님이 들어왔습니다.</span>
    </li>
</script>
<script type="text/template" id="leaveTmp">
    <li class="msg">
        
        <span><strong>@-user.nickname@</strong>님이 나갔습니다.</span>
    </li>
</script>
<script type="text/template" id="msgTmp">
    <li
<@ if(user.id==myId) {<@
        class='mine'
<@ } @>
>
        <div class="card_user">
            
            <strong>@-user.nickname@</strong>
        </div><!-- //card_user -->
        <div class="box_reply">
            <div class="comments"><@-user.msg@</div>
<@ if(user.id!=myId) {<@

```

```

        <span class="ip"><@-user.ip@></span>
<@ } @>

                </div><!--//box_reply-->
            </li>
        </script>

        <script type="text/template" id="userListTmp">
            <@ _.each(users,function(user){ @>
                <li class="user
<@ if(user.id==myId) {<@>
                    mine
<@ } @>
                    ">
                        
                        <h3><@=user.nickname@></h3>
                    </li>
                    <@})@>
            </script>

            <script>
            var usersTmp = _.template($("#userListTmp").html());
            var joinTmp = _.template($("#joinTmp").html());
            var msgTmp = _.template($("#msgTmp").html());
            var leaveTmp = _.template($("#leaveTmp").html());
            </script>
        </body>
    </html>

```


■ 서버 사이드(HTML) 개발

```
<bean id="webSocketHandler"
p:controller-ref="WSController"
class="com.jbm.ws.websocket.WebSocketHandler"/>

<bean id="objectMapper" class="com.fasterxml.jackson.databind.ObjectMapper"/>

<bean id="WSController"
class="com.jbm.ws.controller.WSController" p:mapper-ref="objectMapper">
    <property name="sessions">
        <list></list>
    </property>
    <property name="userMap">
        <map></map>
    </property>
</bean>

<bean class="com.jbm.ws.controller.IndexController"/>
```

■ WebSocketHandler

```
package com.jbm.ws.websocket;

import org.springframework.web.socket.CloseStatus;
import org.springframework.web.socket.WebSocketMessage;
import org.springframework.web.socket.WebSocketSession;
import org.springframework.web.socket.handler.TextWebSocketHandler;

import com.jbm.ws.controller.WSController;

public class WebSocketHandler extends TextWebSocketHandler {

    private WSController controller;

    public void setController(WSController controller) {
        this.controller = controller;
    }
}
```

```

@Override
public void afterConnectionClosed(WebSocketSession session,
                                CloseStatus status) throws Exception {
    controller.remove(session);
}

@Override
public void afterConnectionEstablished(WebSocketSession session)
    throws Exception {
    System.out.println("설립");
    controller.add(session);
}

@Override
public void handleMessage(WebSocketSession session,
                          WebSocketMessage<?> message) throws Exception {
    System.out.println("메세지 왔음");
    controller.execute(session, (String)message.getPayload());
}
}

```

■ WSController

```

package com.jbm.ws.controller;

import java.util.Collection;
import java.util.Map;
import java.util.Vector;

import org.springframework.web.socket.TextMessage;
import org.springframework.web.socket.WebSocketSession;

import com.fasterxml.jackson.databind.ObjectMapper;
import com.jbm.ws.vo.Protocol;
import com.jbm.ws.vo.User;

public class WSController {

    private ObjectMapper mapper;

    public void setMapper(ObjectMapper mapper) {
        this.mapper = mapper;
    }
}

```

```

private Map<String,User> userMap;

public void setUserMap(Map<String, User> userMap) {
    this.userMap = userMap;
}

private Vector<WebSocketSession> sessions;

public void setSessions(Vector<WebSocketSession> sessions) {
    this.sessions = sessions;
}

public void add(WebSocketSession session) throws Exception {

    System.out.println("새로운 사용자 나타남");

    sessions.add(session);

    Protocol protocol = new Protocol(Protocol.ASK_JOIN,session.getId(),
session.getRemoteAddress().getHostString());

    System.out.println(protocol);

    this.sendMessage(protocol,session);

    System.out.println("사용자들:"+userMap);
}

public void sendMessage(Protocol protocol,WebSocketSession session) throws Exception{
    String msg = mapper.writeValueAsString(protocol);

    System.out.println("sendMessage:"+msg);

    session.sendMessage(new TextMessage(msg));
}

private void broadcast(Protocol protocol) throws Exception{

    String msg = mapper.writeValueAsString(protocol);

    for(WebSocketSession session: sessions) {
        session.sendMessage(new TextMessage(msg));
    }
}

```

```

    }

    public void execute(WebSocketSession session, String msg) throws Exception{

        System.out.println(msg);

        Protocol protocol = mapper.readValue(msg, Protocol.class);

        System.out.println(protocol.getCode());

        switch(protocol.getCode()) {
        case 3:
            protocol.setId(session.getId());
            this.setUser(protocol, session);
            return;
        case 4:;
        case 5:;
        case 6:;
        case 7:;
        case 8:this.broadcast(protocol);

        }
    }

    private void setUser(Protocol protocol,WebSocketSession session) throws Exception{

        User user = new User(protocol);
        userMap.put(session.getId(), user);

        changeUsers(protocol);
    }

    private void changeUsers(Protocol protocol) throws Exception{
        Collection<User> userList = userMap.values();

        System.out.println(protocol);

        String json = mapper.writeValueAsString(userList);

        System.out.println(userList);

        protocol.setMsg(json);

        broadcast(protocol);
    }

    public void remove(WebSocketSession session) throws Exception {

```

```

        sessions.remove(session);

        User user = userMap.get(session.getId());

        userMap.remove(session.getId());
        System.out.println("사용자 나감");
        System.out.println(userMap);

        Protocol protocol = new Protocol(Protocol.LEAVE);

        protocol.setNickname(user.getNickname());
        protocol.setImg(user.getImg());
        protocol.setId(session.getId());

        changeUsers(protocol);
    }
}

```

■ Protocol

```

package com.jbm.ws.vo;

public class Protocol {

    private int code;
    private String id,msg,nickname, img, ip;

    public static final int ASK_JOIN = 1;
    public static final int ASK_LEAVE = 2;

    public static final int JOIN = 3;//실제 join
    public static final int LEAVE = 4;//실제 leave
    public static final int MESSAGE = 5;
    public static final int CHANGE_NICKNAME= 6;
    public static final int CHANGE_IMG = 7;

    public Protocol() {
        // TODO Auto-generated constructor stub
    }

    public Protocol(int code) {
        this.code = code;
    }
}

```

```

}

public Protocol(int code, String ip) {
    this.code = code;
    this.ip = ip;
}

public Protocol(int code,String id, String ip) {
    this.code = code;
    this.id = id;
    this.ip = ip;
}

public Protocol(int code, String msg, String nickname,
                String img, String ip) {
    this.code = code;
    this.msg = msg;
    this.nickname = nickname;
    this.img = img;
    this.ip = ip;
}

public String getIp() {
    return ip;
}

public void setIp(String ip) {
    this.ip = ip;
}

public String getId() {
    return id;
}

public void setId(String id) {
    this.id = id;
}

public int getCode() {
    return code;
}

public void setCode(int code) {
    this.code = code;
}

public String getMsg() {
    return msg;
}

```

```

    }
    public void setMsg(String msg) {
        this.msg = msg;
    }
    public String getNickname() {
        return nickname;
    }
    public void setNickname(String nickname) {
        this.nickname = nickname;
    }
    public String getImg() {
        return img;
    }
    public void setImg(String img) {
        this.img = img;
    }
}

```

■ User

```

package com.jbm.ws.vo;

public class User {
    private String id,nickname,img,ip;

    public User(Protocol protocol) {
        this.id = protocol.getId();
        this.nickname = protocol.getNickname();
        this.img = protocol.getImg();
        this.ip = protocol.getIp();
    }
    public User() {
        // TODO Auto-generated constructor stub
    }

    public String getIp() {
        return ip;
    }

    public void setIp(String ip) {
        this.ip = ip;
    }
}

```

```

    public String getId() {
        return id;
    }

    public void setId(String id) {
        this.id = id;
    }

    public String getNickname() {
        return nickname;
    }
    public void setNickname(String nickname) {
        this.nickname = nickname;
    }
    public String getImg() {
        return img;
    }
    public void setImg(String img) {
        this.img = img;
    }
}

```

■ index.jsp에서

```

function User(id,nickname,img,ip) {
    this.id=id||null;
    this.nickname = nickname||null;
    this.img = img||null;
    this.ip = ip||null;
}

function Protocol(id,code,nickname,img,ip,msg) {
    this.code = code||0;
    this.msg = msg||null;
    this.id=id||null;
    this.nickname = nickname||null;
    this.img = img||null;
    this.ip=ip||null;

    this.toString= function() {
        return "{"id\":"+"
        this.id + "\",\"code\":"+"
        this.code+"\", \"nickname\":"+"
        this.nickname+"\", \"msg\":"+"

```



```
        this.msg + "\", \"ip\": \""+
        this.ip+ "\", \"img\": \""+
        this.img + "\"}";
    }
}
```