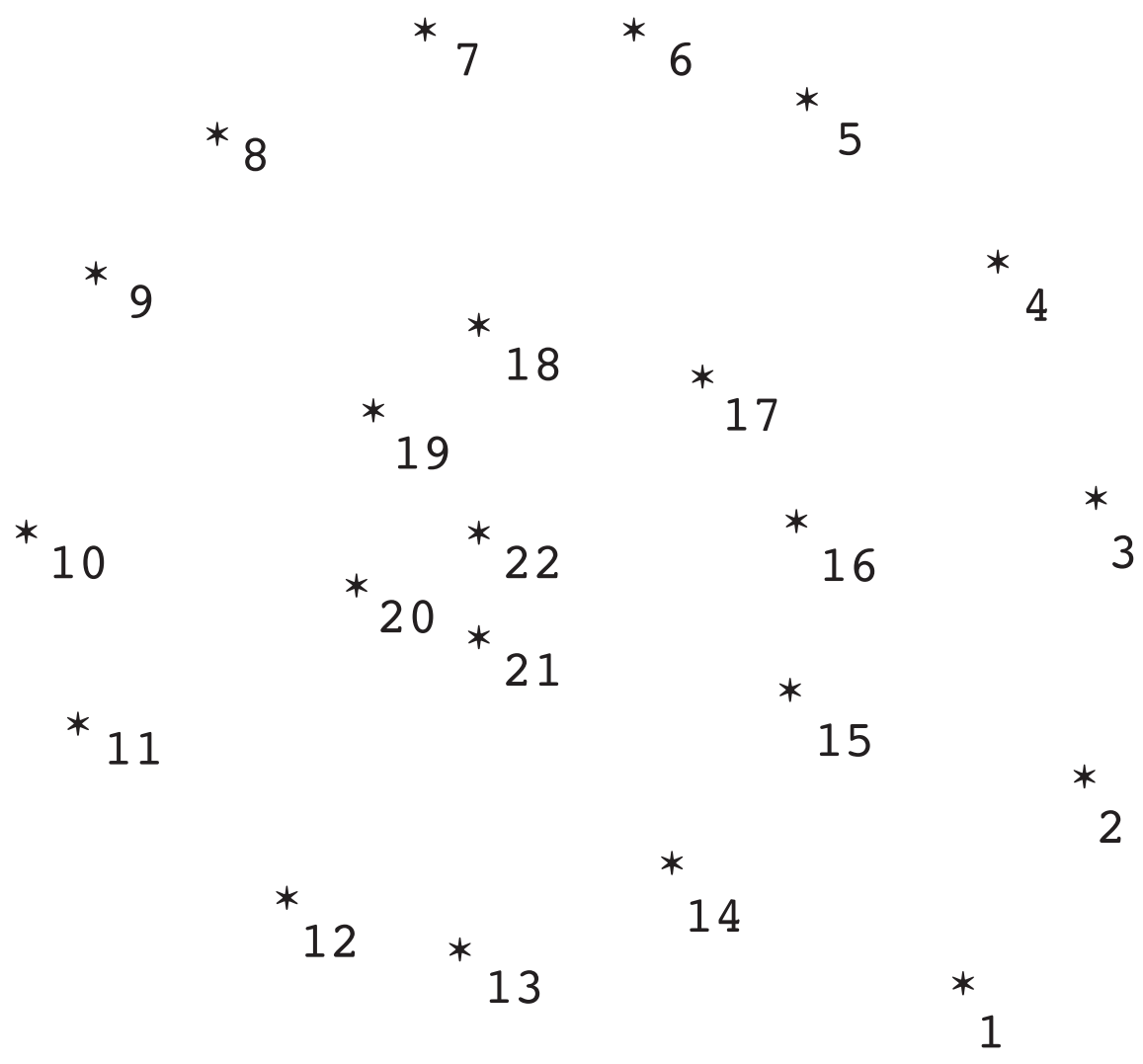


How do you use the internet mindfully?

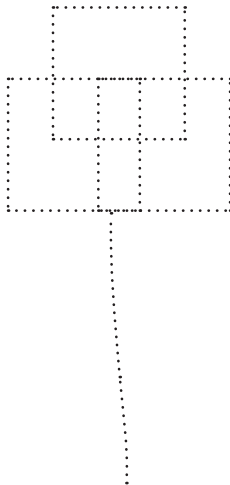


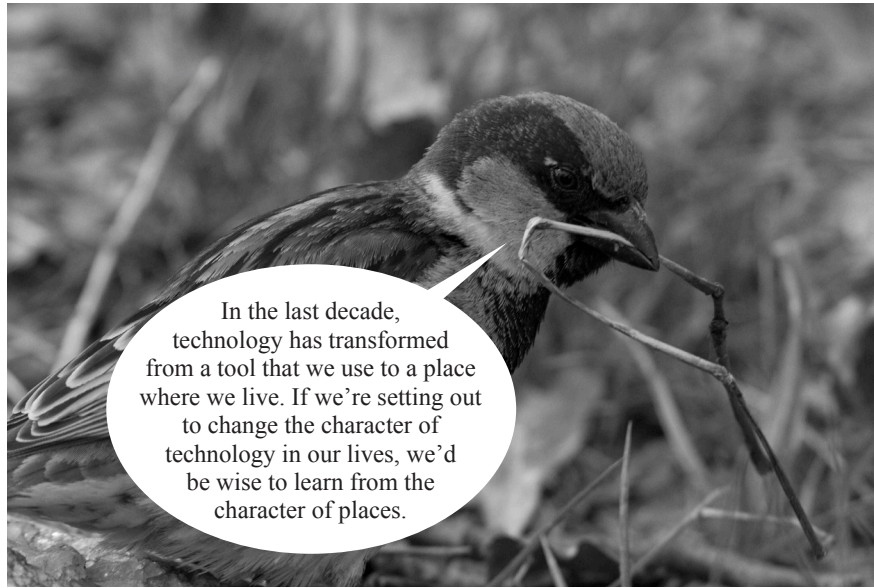
Essay 5:

My website is a shifting house next to a river of knowledge. What could yours be? by Laurel Schwulst

Laurel Schwulst is interested in the poetic potential of the web. She helped create The Creative Independent, including its spiral identity. Currently, she teaches interactive design, practices as Beautiful Company, and writes perfume reviews as Perfume Area.

► indp.co/website





In the last decade,
technology has transformed
from a tool that we use to a place
where we live. If we're setting out
to change the character of
technology in our lives, we'd
be wise to learn from the
character of places.

The Good Room by Frank Chimero, 2018.

2203426

What is a website?

For the past handful of years, I've been teaching courses about interactive design and the internet.

I teach within art departments at universities, so we learn about the internet's impact on art—and vice versa—and how technological advance often coincides with artistic development.

In class, we make websites. To do this, we learn the elemental markup and code languages of the web—HTML, CSS, and some JavaScript.

However, sometimes after the semester is over, I receive perplexing emails from students asking, “So how do I *actually* make a website?”

This sparked my own questioning. “What is a website, anyway?” It's easy to forget. Today there are millions of ways to make a website, and the abundance is daunting. But at its core, a website is still the same as ever before:

A website is a file or bundle of files living on a server somewhere. A server is a computer that's always connected to the internet, so that when someone types your URL in, the server will offer up your website. Usually you have to pay for a server. You also have to pay for a domain name, which is

an understandable piece of language that points to an IP. An IP is a string of numbers that is an address to your server.

Links (rendered default blue and underlined—they're the hypertext “HT” in HTML) are the oxygen of the web. Not all websites have links, but all links connect to other webpages, within the same site or elsewhere.

But my students already know this! So when they ask me about actually making a website, they are referring to a website in the world ... today.

It's healthy to acknowledge today's web is much different than the web many of us grew up using. So when they ask how to make a website (despite having already “learned”), they are alluding to the technological friction and social pressures that often come along with creating and maintaining a website in 2018.

Although they may seem initially accommodating and convenient to their users, universally popular social media sites—like Facebook, Instagram, Snapchat, and Pinterest—are private companies that prioritize advertising above their users' needs. Their users' happiness is not the primary focus, so it's perfectly normal for you to feel anxiety when using or even thinking about social media. In this age of digital cacophony dominated by these

platforms, no one is looking out for you... but you. It makes perfect sense, then, when individuals tell me they want their website to do the job of “setting the record straight” on who they are and what they do.

However, clarity is one of many possible intentions for a website. There are other legitimate states of mind capable of communication—a surprising, memorable, monumental, soothing, shocking, unpredictable, radically boring, bizarre, mind-blowing, very quiet and subtle, and/or amazing website could work. You also need not limit yourself to only one website—as perhaps you’d like to confuse or surprise with multiple.

My favorite aspect of websites is their duality: they’re both subject and object at once. In other words, a website creator becomes both author and architect simultaneously. There are endless possibilities as to what a website could be. What kind of room is a website? Or is a website more like a house? A boat? A cloud? A garden? A puddle? Whatever it is, there’s potential for a self-reflexive feedback loop: when you put energy into a website, in turn the website helps form your own identity.

Why have a website?

Today more than ever, we need individuals rather than corporations to guide the

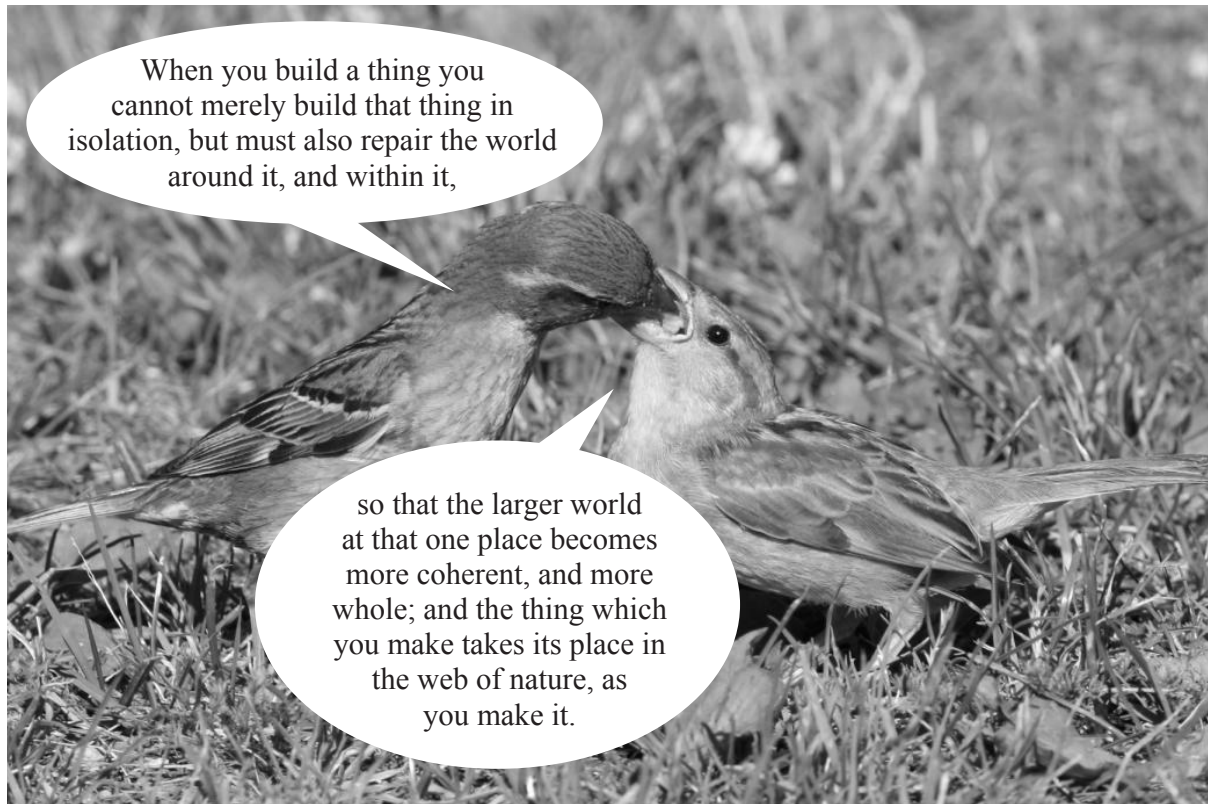
web’s future. The web is called the web because its vitality depends on just that—an interconnected web of individual nodes breathing life into a vast network. This web needs to actually work for people instead of being powered by a small handful of big corporations—like Facebook/Instagram, Twitter, and Google.

Individuals can steer the web back to its original architecture simply by having a website. I think artists, in particular, could be instrumental in this space—showing the world where the web can go.

Artists excel at creating worlds. They do this first for themselves and then, when they share their work, for others. Of course, world-building means creating everything—not only making things inside the world and also the surrounding world itself—the language, style, rules, and architecture.

This is why websites are so important. They allow the author to create not only works (the “objects”) but also the world (the rooms, the arrangement of rooms, the architecture!). Ideally, the two would inform each other in a virtuous, self-perfecting loop. This can be incredibly nurturing to an artist’s practice.

To those creative people who say “I don’t need a website,” I ask: why not have a personal website that works strategically, in parallel to your other activities? How could a website complement what you already do



A Pattern Language by Christopher Alexander, Sara Ishikawa, Murray Silverstein (1977)

2203397

rather than competing or repeating? How can you make it fun or thought-provoking or (insert desired feeling here) for you? How can the process of making and cultivating a website contribute to your approach?

A website can be anything. It doesn't (and probably shouldn't) be an archive of your complete works. That's going to be dead the moment you publish. A website, or anything interactive, is inherently unfinished. It's imperfect—maybe sometimes it even has a few bugs. But that's the beauty of it. Websites are living, temporal spaces. What happens to websites after death, anyway?

What can a website be?

Website as room

In an age of information overload, a room is comforting because it's finite, often with a specific intended purpose.

Simultaneously, a room can be flexible: you can shift its contents or even include a temporary partition, depending on occasion. You can also position elements in spatial juxtaposition, or create entrances to adjacent rooms through links.

In the early days of The Creative Independent, we sometimes thought of TCI's website like a house next to a river. We

considered the interviews the flowing water, as they were our house's nutrients and source of life. We would collect and drink from the water every day. But sometimes, depending on its nutrient makeup, the water would change our house. We'd wake up to see a new door where a picture frame once was. Knowledge became the architect.

Like any metaphor, it's not perfect. For better or worse, it's much more difficult to delete a building than a website.

Website as shelf

Zooming into this room inside this house, we see a shelf. Maybe a shelf is easier to think about than a whole room. What does one put on a shelf? Books and objects from life? Sure, go ahead. Thankfully there's nothing too heavy on the shelf, or else it would break. A few small things will do, knowledge-containing or not. Plus, lighter things are easy to change out. Is a book or trinket "so last year?" Move it off the shelf! Consider what surprising juxtapositions you can make on your little shelf.

Website as plant

Plants can't be rushed. They grow on their own. Your website can be the same way, as long as you pick the right soil, water it (but not too much), and provide adequate sunlight. Plant an idea seed one day and let it gradually grow.



- how to choose a domain name
- how to buy a domain
 - how to choose a good domain name provider
 - how to choose a good website-hosting service
 - how to find a good free text editor
 - how to transfer files to and from a server
 - how to write basic HTML, including links to CSS files
 - how to find free CSS templates
 - how to fiddle around in those templates
 - how to do basic photograph editing
 - how to cite your sources and link to the originals
 - how to use social media to share what you've created on your own turf rather than within a walled factory

I think each person who
regularly uses a computer should
learn the following...

Tending the Digital Commons: A Small Ethics toward the Future by
Alan Jacobs, 2018.

2203557

Maybe it will flower after a couple of years. Maybe the next year it'll bear fruit, if you're lucky. Fruit could be friends or admiration or money—success comes in many forms. But don't get too excited or set goals: that's not the idea here. Like I said, plants can't be rushed.

Website as garden

Fred Rogers said you can grow ideas in the garden of your mind. Sometimes, once they're little seedlings and can stand on their own, it helps to plant them outside, in a garden, next to the others.

Gardens have their own ways each season. In the winter, not much might happen, and that's perfectly fine. You might spend the less active months journaling in your notebook: less output, more stirring around on input. You need both. Plants remind us that life is about balance.

It's nice to be outside working on your garden, just like it's nice to quietly sit with your ideas and place them onto separate pages.

Website as puddle

A website could also be a puddle. A puddle is a temporary collection of rainwater. They usually appear after rainstorms. Like a storm, creating a website can happen in

a burst. Sometimes it's nice to have a few bursts/storms of creating a website, since the zone can be so elusive. Some people even call rain "computer weather."

There is also no state of "completeness" to a website, like a puddle, since they're ephemeral by nature. Sometimes they can be very big and reflective. Despite their temporal nature, I've even seen some creatures thrive in puddles. Meanwhile, some smaller puddles may only last a day.

Not everything, even the most beautiful puddle with its incredible reflective surface, needs to last long. If the world doesn't end tomorrow, there will be another storm. And where there's a hole, a puddle will appear again.

Puddles evaporate slowly over time. It might be difficult, but I would love to see a website evaporate slowly, too.

Website as thrown rock that's now falling deep into the ocean

Sometimes you don't want a website that you'll have to maintain. You have other things to do. Why not consider your website a beautiful rock with a unique shape which you spent hours finding, only to throw it into the water until it hits the ocean floor? You will never know when it hits the floor, and you won't care.

Thankfully, rocks are plentiful and you can do this over and over again, if you like. You can throw as many websites as you want into the ocean. When an idea comes, find a rock and throw it.

The web is what we make it

While an individual website could be any of those metaphors I mentioned above, I believe the common prevailing metaphor—the internet as cloud—is problematic. The internet is not one all-encompassing, mysterious, and untouchable thing. (In early patent drawings depicting the internet, it appears as related shapes: a blob, brain, or explosion.) These metaphors obfuscate the reality that the internet is made up of individual nodes: individual computers talking to other individual computers.

The World Wide Web recently turned 29. On the web's birthday, Tim Berners Lee, its creator, published a letter stating the web's current state of threat. He says that while it's called the "World Wide Web," only about half the world is connected, so we should close this digital divide.

But at the same time, Berners Lee wants to make sure this thing we're all connecting to is truly working for us, as individuals: "I want to challenge us all to have greater ambitions for the web. I want the web to reflect our hopes and fulfill our dreams,

rather than magnify our fears and deepen our divisions."

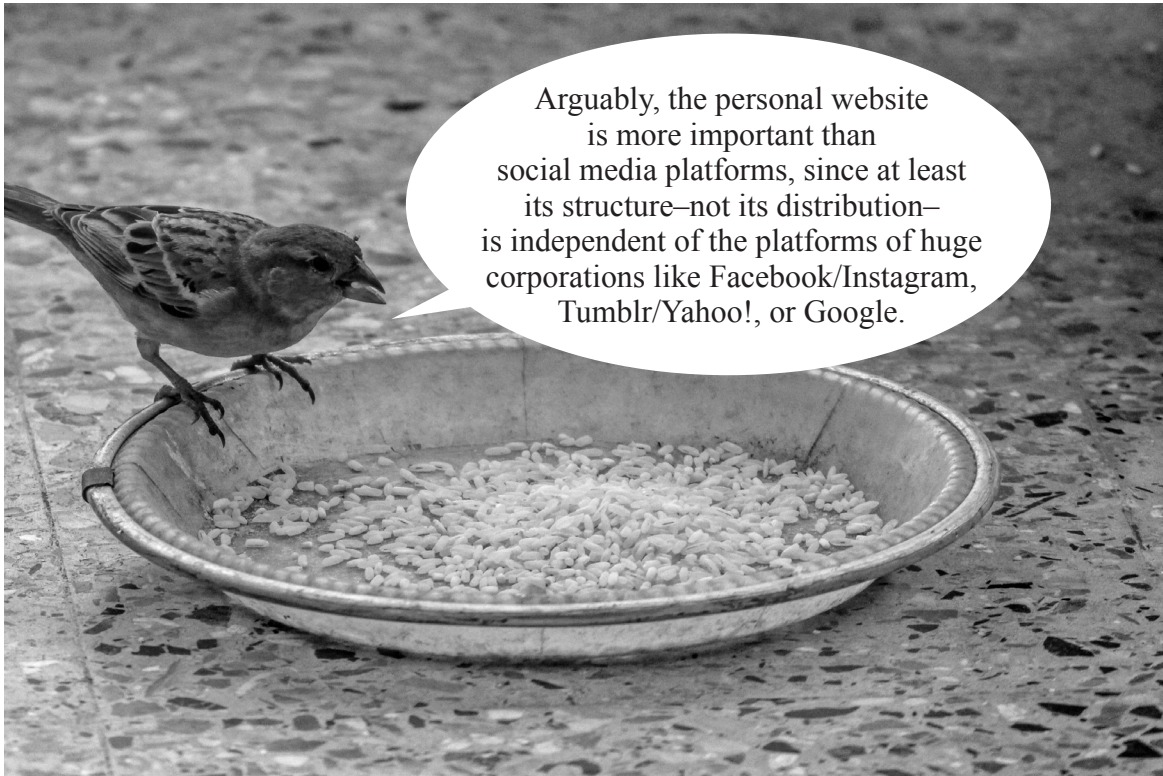
"Metaphor unites reason and imagination," says George Lakoff and Mark Johnson in their book, *Metaphors We Live By* (1980). "Metaphors are not merely things to be seen beyond. In fact, one can see beyond them only by using other metaphors. It is as though the ability to comprehend experience through metaphor were a sense, like seeing or touching or hearing, with metaphors providing the only ways to perceive and experience much of the world. Metaphor is as much a part of our functioning as our sense of touch, and as precious."

Instead of a cloud, let's use a metaphor that makes the web's individual, cooperative nodes more visible. This way, we can remember the responsibility we each have in building a better web. The web is a flock of birds or a sea of punctuation marks, each tending or forgetting about their web garden or puddle home with a river of knowledge nearby.

If a website has endless possibilities, and our identities, ideas, and dreams are created and expanded by them, then it's instrumental that websites progress along with us. It's especially pressing when forces continue to threaten the web and the internet at large. In an age of information overload and an increasingly commercialized web, artists of all types

are the people to help. Artists can think expansively about what a website can be. Each artist should create their own space on the web, for a website is an individual act of collective ambition.

To accompany this essay, I've created a channel on Are.na called "Sparrows talking about the future of the web." There you'll find a handful of quotes from essays that informed this piece.



Scroll, Skim, Stare by Orit Gat, 2016.

2156743

Essay 10:

On building knowledge networks by Édouard U.

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Édouard U. thinks a lot about the future, and is interested in infrastructure design.

► indp.co/networks

Over a year ago, I wrote a small reflection on building networks of meaning within my mind. This written reflection, “Reading Networks,” captured a mindset I’ve brought to nearly everything I’ve wanted to understand in the world: “Nothing exists in isolation.”

I’d like to revisit a few passages from my original text here:

While texts often build and maintain an internal and pre-set collection of references in the form of footnotes, prior foundational texts, or subtle cultural “calls” to “events or people or tropes of the time and place the text was written,” it’s a far more personal practice to form one’s own links in an inter-textual manner.

I’d like to think that building your own reading networks can foster a method of building personal abstractions, building personal relevance to any given topic, and improving the methods by which you consume others’ ideas and structures.

I believe conceptual isolation creates the death of meaning. For as long as I can remember, I’ve felt discomfort towards the feeling of being cognitively hemmed in or “led along” in a linear manner. In my experience, compartmentalizing and segmenting our stories and observations of the world builds walls that are hard to tear down. When ideas and the concepts they form are isolated (within an individual,

I generally have four or five books open around the house—I live alone; I can do this—and they are not books on the same subject. They don’t relate to each other in any particular way, and the ideas they present bounce off one another. And I like this effect. I also listen to audio-books, and I’ll go out for my morning walk with tapes from two very different audio-books, and let those ideas bounce off each other, simmer, reproduce in some odd way, so that I come up with ideas that I might not have come up with if I had simply stuck to one book until I was done with it and then gone and picked up another.

So, I guess, in that way, I’m using a kind of primitive hypertext.

– Octavia E. Butler

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amongst a small group of people, or even within a larger group), they converge into singular modes of thinking, preventing exploration and divergence from happening.

My methods for avoiding this type of linear constriction have been simple: Read two or more books at the same time, always. Reject the closed-universe-on-rails nature of every single film ever made, and when possible, use the Wikipedia-while-watching technique to keep connecting the dots as I go. Always encourage myself to follow footnotes into rabbit-hole oblivion. Surf—don't search—the web. Avoid listening to music simply to listen to music. Instead, intentionally mix and match sounds and styles as one might mix ingredients within a recipe.

In forming this methodology of immediately and intentionally interrelating the cultural input my mind receives, I've nurtured the ability to form very distinct pockets of personal meaning across time and space. While I believe all peoples' "meaning-making" function operates in an ever-connecting manner, very few tools exist to support and nurture this reflex. While the nature of the web has normalized network-based thought/exploration patterns through the sprinkling of hyperlinks throughout text, most learners have yet to experience radical departures from the linear narrative. Platforms like Are.na and Genius and Hypothesis help us along, but we have a ways to go.

How can we teach people to draw in the margins of their books? To communicate with authors hundreds of years dead? At what point might conspiracy-theory mapping with push pins and thread become a more common learning technique for students, to encourage them to make their own connections and find their own lines of meaning?

It took me many years to develop and find pleasure in the habit of co-reading books. As I've continued this practice, "personal abstraction(s)" has become my preferred term to describe the ideas and artifact(s) gained from taking a networked approach to reading. Most people are likely to call this stuff "knowledge," since humans obviously need to come to some sort of agreement on our shared definition of reality to get anything done. But before they were melded into our collective consciousness, all abstractions and pieces of knowledge were once personal—woven within the mind of an individual, or a set of individuals in parallel—and only then distributed across time and space to be shared.

For the Library of Practical and Conceptual Resources, I am assembling a revisitation of how one might learn to construct their own knowledge networks. Additionally, my Are.na channels dedicated to networks of knowledge around books, essays, and movies are examples of how one might begin to assemble and intertwine small,

personal, and intimate networks around established forms of knowledge.

While my own methods for learning new things is constantly evolving, developing “personal abstractions via personal knowledge networks” has never failed to keep me wandering.

Gardening techniques

Learning and memory are by default automatic processes; their efficacy is proportional to the relevance that the thing to be learned has to your life (frequency, neurons firing

together, synaptic pruning, interconnections, etc.). You could say that this relevance acts as filter for incoming information.

There are reasons why you might want to sneak information past this filter (“artificial learning”):

1. To learn abstract knowledge that is far removed from daily life (e.g. math). This is done using analogies, mnemonics, examples, anthropomorphism, etc.
2. To interfere with the process of “natural learning” with the goal of improving learning mechanisms, for example when learning a skill like playing the piano. This is done using deliberate practice, analysis, etc.

See these methods as gardening techniques. We either let the garden of the mind grow naturally or we sculpt it deliberately.

- Uploaded to Are.na by Nikolai Sivertsen

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and too little structure. With too much structure, young people can't work on what they want to work on. With too little structure, many aren't able to come up with ideas or follow through on ideas. Karen rejects the idea that structure and agency should be seen in opposition to each other. She argues for the "best of both worlds," proposing learning environments that "employ structure in a way that amplifies learner agency."

Jay Silver has addressed similar issues while developing invention kits for kids (such as Makey Makey, which he co-invented with Eric Rosenbaum). Jay wants his kits to be open-ended so that kids can invent whatever they imagine, but Jay also recognizes that some kids need more structure and support as they are getting started. For many people, there's nothing scarier than a blank page (or blank canvas or blank screen) at the start of a creative project. So Jay aims to create learning environments that are "closed-started" while remaining open-ended—that is, environments that provide more structure or scaffolding at the start of a project, but without restricting learners from pursuing

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Mitchel Resnick, *Lifelong Kindergarten*

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