

# STEVE LOUIS

(407) 272-3863 · stevelouis4848@gmail.com

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## OBJECTIVE

I am computer science student looking to obtain real world experience in software development through a part-time Internship or a Co-op position.

## EDUCATION

EXPECTED GRADUATION DATE: FALL 2019

**BS COMPUTER SCIENCE, UNIVERSITY OF CENTRAL FLORIDA**

- GPA: 2.92

### RELATED COURSEWORK

- Intro To C (C)
- Computer Science I (C)
- Computer Science II (Java)
- Object Oriented Programing (Java)
- Security In Computing (C)
- Ai For Gaming (Unity | C#)
- User Experience And User Interface (HTML | CSS | JS)
- System Software (C)

## SKILLS

- Web Programming (HTML | CSS | JS)
- User Interfaces (Java | Websites)
- Game Designing / Scripting (C#)
- C Programming
- Object Oriented Programing (JAVA | C#)
- Source Control (GitHub | Git)
- Website Hosting (AWS | GitHub)

## EXPERIENCE

### FALL 2018

#### PC 2D TOP DOWN DUNGEON CRAWLER IN UNITY USING C#

I was in charge of scripting the player movements, enemy movements, enemy states, and combat mechanics for our game from start to finish.

### FALL 2018

#### E-COMMERCE WEBSITE FOR A CLIENT UING GCP, SHOPIFY'S CMS, HTML, CSS, JS, AND VUE. JS

I was in charge of client communication, documentation and assisted in the development of a website for a local artist.

### DECEMBER 2018

#### CUSTOM PORTFOLIO WEBSITE USING HTML, CSS, JS AND PHP

I designed and build a mobile adaptive and modern looking portfolio site from scratch for my own personal use.