

## 1 Type Inference - A Table Based Method

In class I informally presented a method to determine the polymorphic type of a Haskell expression. We make the method more precise here by presenting two rules and a table based method for deriving types.

We will use lower case Latin letters in a Serif font  $\{a, b, c, d, \dots\}$  to denote polymorphic type variables.

Polymorphic type variables range over types, *i.e.* they stand for any type. In the same way that an variable declared to be of type `int` in a C++ program can take on the value of any `int`, the polymorphic type variable `a` can take the value of *any* type. This means, if  $f :: a \rightarrow a$  then any type can be substituted for `a` and the function  $f$  has that type. For example, replacing the polymorphic type variable `a` by the type `String` we get  $f :: \text{String} \rightarrow \text{String}$ . Replacing `a` by the type  $a \rightarrow a$  we get  $f :: (a \rightarrow a) \rightarrow (a \rightarrow a)$ .

Recall, function application associates to the left and so the term  $x\ z(y\ z)$  is parenthesized as  $((x\ z)(y\ z))$ . Also, recall that the function type constructor  $\rightarrow$  associates to the right so the type  $a \rightarrow b \rightarrow c$  is parenthesized as  $(a \rightarrow (b \rightarrow c))$ .

### 1.1 The Method

We start by constructing an initial table that has a columns on the left labeled at the top by the names of the formal parameters and whose first row entries are labeled by different polymorphic type variables. There is also a column on the right where the entry in each row is a labeled Haskell expression. This expression is the body of the function definition with sub-expressions tagged with types (known so far). It may be more readable to fully parenthesize the expression.

For example, consider the function  $s$  defined as follows.

$$s\ x\ y\ z = x\ z\ (y\ z)$$

The initial table for this function appears as follows:

$x$	$y$	$z$	expression
$a$	$b$	$c$	$((x\ z)\ (y\ z))$

There are two rules for constructing the next row of the table. In the table above, the rule that refines a type to an arrow type ( $\rightarrow$ ) can be applied.

**[Arrow Introduction Rule]** If  $\tau$  is a type expression and  $\alpha$  is a polymorphic type variable ( $\alpha \in \{a, b, c, \dots\}$ ) and there is an application of labeled expressions  $e_1$  and  $e_2$  in the right column having the form  $(e_1^\alpha\ e_2^\tau)$ , then make a new row by copying the last row and replacing all occurrences of  $\alpha$  by the type  $\tau \rightarrow \beta$  where  $\beta$  is a new variable name not appearing anywhere in the row being copied.

The justification for the arrow introduction rule goes like this: If  $e_2 :: \tau$  then the application  $(e_1\ e_2)$  is well-typed if and only if  $e_1$  is a function whose domain is  $\tau$ . We do not know the range (yet) so we just choose a fresh polymorphic variable name and wait to figure it out later. So, we create a new row from the one above by copying it and changing all occurrences of the type variable  $\alpha$  to the type  $\tau \rightarrow \beta$  where  $\beta$  is a completely new variable.

There are two places this rule can be applied in the last row of the example. The pattern of the rule  $(\overset{\alpha}{e_1} \overset{\tau}{e_2})$  matches the expression  $(\overset{\mathbf{a}}{x} \overset{\mathbf{c}}{z})$  by the following mapping:

$$\{e_1 \mapsto x, \alpha \mapsto \mathbf{a}, e_2 \mapsto z, \tau \mapsto \mathbf{c}\}$$

Also, the pattern  $(\overset{\alpha}{e_1} \overset{\tau}{e_2})$  matches the expression  $(\overset{\mathbf{b}}{y} \overset{\mathbf{c}}{z})$  by the mapping:

$$\{e_1 \mapsto y, \alpha \mapsto \mathbf{b}, e_2 \mapsto z, \tau \mapsto \mathbf{c}\}$$

Either application of the rule may be chosen; for no particular reason, we choose the second.

We apply the arrow introduction rule setting  $\mathbf{b} = \mathbf{c} \rightarrow \mathbf{d}$ . The polymorphic type variable  $\mathbf{d}$  is new. We create a new row in the table by copying the last row and replacing all occurrences of  $\mathbf{b}$  by the type  $(\mathbf{c} \rightarrow \mathbf{d})$ . This yields the following table.

$x$	$y$	$z$	expression
$\mathbf{a}$	$\mathbf{b}$	$\mathbf{c}$	$((\overset{\mathbf{a}}{x} \overset{\mathbf{c}}{z}) (\overset{\mathbf{b}}{y} \overset{\mathbf{c}}{z}))$
$\mathbf{a}$	$\mathbf{c} \rightarrow \mathbf{d}$	$\mathbf{c}$	$((\overset{\mathbf{a}}{x} \overset{\mathbf{c}}{z}) (\overset{\mathbf{c} \rightarrow \mathbf{d}}{y} \overset{\mathbf{c}}{z}))$

Note that *all* the occurrences of  $\mathbf{b}$  have been changed.

Now the arrow introduction rule could be applied again to the application  $(x z)$ . Instead, we introduce the second rule which is a simplification rule that eliminates arrow types from the right side.

**[Arrow Elimination Rule]** If  $\tau$  and  $\tau'$  are type expressions and there is an labeled application of expression  $e_1$  of type  $\tau \rightarrow \tau'$  to expression  $e_2$  of type  $\tau$ , then create a new row in the table by copying the last row and replacing the labeled application  $(\overset{\tau \rightarrow \tau'}{e_1} \overset{\tau}{e_2})$  by  $(\overset{\tau'}{e_1} e_2)$ .

The justification for the rule is simply that  $(e_1 e_2)$  must have type  $\tau'$  if  $e_1 :: \tau \rightarrow \tau'$  and  $e_2 :: \tau$ .

In the running example, the arrow elimination rule has one match in the last row of the example table. Here is the matching:

$$\{e_1 \mapsto y, e_2 \mapsto z, \tau \mapsto \mathbf{c}, \tau' \mapsto \mathbf{d}\}$$

Applying the arrow elimination rule to the last row in the table above yields the following table.

$x$	$y$	$z$	expression
$\mathbf{a}$	$\mathbf{b}$	$\mathbf{c}$	$((\overset{\mathbf{a}}{x} \overset{\mathbf{c}}{z}) (\overset{\mathbf{b}}{y} \overset{\mathbf{c}}{z}))$
$\mathbf{a}$	$\mathbf{c} \rightarrow \mathbf{d}$	$\mathbf{c}$	$((\overset{\mathbf{a}}{x} \overset{\mathbf{c}}{z}) (\overset{\mathbf{c} \rightarrow \mathbf{d}}{y} \overset{\mathbf{c}}{z}))$
$\mathbf{a}$	$\mathbf{c} \rightarrow \mathbf{d}$	$\mathbf{c}$	$((\overset{\mathbf{a}}{x} \overset{\mathbf{c}}{z}) (\overset{\mathbf{d}}{y} z))$

As the next step, we apply the arrow introduction rule. Since  $x$  is applied to an argument of type  $\mathbf{c}$  it must be a function of type  $\mathbf{c} \rightarrow \mathbf{e}$  where  $\mathbf{e}$  is a fresh type variable. Thus we use the arrow introduction rule setting

$$\mathbf{a} = (\mathbf{c} \rightarrow \mathbf{e})$$

To create the next row of the table, copy the last row and replace all occurrences of  $\mathbf{a}$  by the type  $(\mathbf{c} \rightarrow \mathbf{e})$ .

$x$	$y$	$z$	expression
$a$	$b$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{b}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{c \rightarrow d}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{c \rightarrow e}{x} \overset{c}{z}) (\overset{d}{y} z))$

Now, because  $x :: c \rightarrow e$  and  $z :: c$  we know that the application  $(x z)$  has type  $e$ . We simplify the table by applying the arrow elimination rule as follows:

$x$	$y$	$z$	expression
$a$	$b$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{b}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{c \rightarrow d}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{c \rightarrow e}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{e}{x} \overset{d}{y} z))$

But now,  $(x z) :: e$  and  $(x z)$  is applied to  $(y z) :: d$  so  $e = d \rightarrow f$  where  $f$  is a new type variable. To create the next line of the table we apply the arrow introduction rule by copying the last line of the table and replacing all occurrences of  $e$  by  $d \rightarrow f$ .

$x$	$y$	$z$	expression
$a$	$b$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{b}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{c \rightarrow d}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{c \rightarrow e}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{e}{x} \overset{d}{y} z))$
$c \rightarrow (d \rightarrow f)$	$c \rightarrow d$	$c$	$((\overset{d \rightarrow f}{x} \overset{d}{y} z))$

But now we see that  $(x z) :: d \rightarrow f$  and it is applied to  $(y z) :: d$  so the term  $((x z)(y z)) :: f$ . We use the arrow elimination rule to create a new row in the table as follows:

$x$	$y$	$z$	expression
$a$	$b$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{b}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{c \rightarrow d}{y} \overset{c}{z}))$
$a$	$c \rightarrow d$	$c$	$((\overset{a}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{c \rightarrow e}{x} \overset{c}{z}) (\overset{d}{y} z))$
$c \rightarrow e$	$c \rightarrow d$	$c$	$((\overset{e}{x} \overset{d}{y} z))$
$c \rightarrow (d \rightarrow f)$	$c \rightarrow d$	$c$	$((\overset{f}{x} \overset{d}{y} z))$

From this table we know the following:

$$\begin{array}{ll} x & :: \text{c} \rightarrow \text{d} \rightarrow \text{f} \\ y & :: \text{c} \rightarrow \text{d} \\ z & :: \text{c} \\ ((x\ z)(y\ z)) & :: \text{f} \end{array}$$

We can read off the type of  $s$  as

$$s :: (\text{c} \rightarrow \text{d} \rightarrow \text{f}) \rightarrow (\text{c} \rightarrow \text{d}) \rightarrow \text{c} \rightarrow \text{f}$$

Since  $\text{c}$ ,  $\text{d}$  and  $\text{f}$  are type polymorphic type variables, we can uniformly rename them to make the type more readable (we use the mapping  $\{\text{c} \mapsto \text{a}, \text{d} \mapsto \text{b}, \text{f} \mapsto \text{c}\}$ .) This gives the following type.

$$s :: (\text{a} \rightarrow \text{b} \rightarrow \text{c}) \rightarrow (\text{a} \rightarrow \text{b}) \rightarrow \text{a} \rightarrow \text{c}$$

**Problem 1.1.** Use this method to compute the types for the following Haskell functions.

1.  $k\ x\ y = x$
2.  $compose\ f\ g\ x = f\ (g\ x)$
3.  $flip\ f\ x\ y = f\ y\ x$