

Problem 0.1. If you haven't done so - read Chapter 1 (Starting Out) from LYAHFGG and read chapter 2 (Believe the Type).

Note that the Haskell function *error* takes a string and halts the computation using the string as the error message.

```
Prelude> error "Oops!"
** Exception: Oops!
Prelude> error "Splat!"
** Exception: Splat!
```

Problem 0.2. Write functions having the following types: You will need to use recursion - and don't just use the built-in version if there is one.

```
last      :: [a] → a
select    :: [a] → Int → a
middle    :: [a] → a
split     :: [a] → Int → ([a], [a])
repeat    :: (a → a) → Int → a → a
```

The *last* function takes a list and returns the last element of the list or calls *error* if the list is empty. The function *select* takes a list (say *xs*) and an integer (say *k*) and returns the k^{th} element of the list *xs* (using zero based indexing). If $k < 0$ or $k \geq \text{length } xs$ then call *error*. The *middle* function takes a list and returns the middle element – if the list is of even length, you can implement your function to have a leftist or rightist bias – your choice. *split* takes a list and a position *k* in the list and returns a pair of lists. The first element of the pair contains the first *k* elements of the input list and the second element of the pair contains the $k + 1^{st}$ through the last element of the list. It should be that if you append the two output lists - you get back a list equal to the input list. A call *repeat f k x* applies the function *f* *k* times to the input *x*. Thus

$$\text{repeat } f \ k \ x = \overbrace{f(f \cdots (f \ x))}^{k \text{ times}}$$

If $k = 0$ then the result is the identity function *id*.

You should implement some tests to convince the grader your code works.