Class Notes 3.12

5.3 Cont.

**Ackermans Function** 

It is a two variable recursive function. Variables used are m and n. It is piece wise defined.

 $A:NxN\to N$ 

Takes a natural number of pairs and produces one natural number as output Defined by A(m,n)

$$1)2n, ifm = 0$$
 
$$2)0, ifm \ge 1 andn = 0$$
 
$$3)2, ifm \ge 1 andn = 1$$
 
$$4)A(m-1, A(m, n-1), ifm \ge 1, andn \ge 2$$

Compute ackermans function A(m,n):

a) a(0.6)

Since m = 0, then 2(6) thus 12.

b) a(6,0)

Since n = 0 then it equals 0

c) a(6,1)

Since m is greater then one and n is equal to 1 then the answer is 2

d) a(1, 2)

Since m is greater then or equal to 1 and n is greater then or equal to 2.

A(1-1, A(1, 2,1))

2(1)

Ackermans function is interesting because of how fast it grows.

Claim  $A(2,5) = 2^65536$ 

A(3,6) is even bigger

Used to test compilers for recursion handling because its so big.

Proof involving Ackermans function and induction.

Fact(to be proved in HW 5.3)

A(1,n) is always  $2^n$ . When n is any natural number.

Prove:  $A(2, n) = 2^n$  for any integer  $n \ge 1$ .