

# Specifying and Checking File System Crash-Consistency Models

Steven Lang

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### The problem:

- ▶ POSIX file-system-interfaces do not define possible outcomes of a crash
- Can lead to
  - Corrupt application states
  - Catastrophic data loss



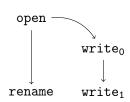
#### Replace-Via-Rename Pattern

```
/* "file" has old data */
fd = open("file.tmp");
write(fd, new, size);
close(fd);
rename("file.tmp", "file");
```



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file's on-disk state possible executions seen on disk new open, write<sub>0</sub>, rename, write<sub>1</sub>, ...



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file's on-disk state	possible executions seen on disk		
new	open, write <sub>0</sub> , rename, write <sub>1</sub> ,		
old	open, write <sub>0</sub> , crash		



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file's on-disk state	possible executions seen on disk
new	open, write <sub>0</sub> , rename, write <sub>1</sub> ,
old	open, write <sub>0</sub> , crash
empty	open, rename, crash
partial new	open, write <sub>0</sub> , rename, crash



Introduction

Background

Crash-Consistency Models

FERRITE

Conclusion

Outlook

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 Modern file system optimizations relax the order in which operations are executed

#### Good:

Provide significant performance gains

#### Bad:

- Invisible to applications
- Machine crashes during out-of-order execution can harm the data's persistence



- ► Key challenge for application writers:
  - ▶ Understand the behavior of file systems across system crashes
- They make assumptions about crash guarantees provided by file systems
- ▶ They base their aplications on these assumptions



 Being too optimistic about crash guarantees leads to serious data losses





 Being too optimistic about crash guarantees leads to serious data losses  Being too conservative is expensive in energy, performance, and hardware lifespan







# Background

#### The POSIX file system interface

▶ POSIX standard defines a set of system calls for fs access

description
allocate file descriptor
perform file operations
perform directory operations
explicitly flush data to disk
deallocate file descriptor

fsync system call is key to provide data integrity



- Used to define permissible states of a file system after a crash
- Consist of:
  - Litmus tests: demonstrate allowed/forbidden behaviors of file systems across crashes
  - Formal specifications: logic and state machines, describing crash-consistency behavior axiomatic and operational



#### Litmus tests

Litmus tests consist of three parts:

1. Initial setup (optional)

## Example:

```
\frac{\text{initial}}{\text{f}} \leftarrow \text{creat}("f", 0600)
```

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#### Litmus tests

Litmus tests consist of three parts:

- 1. Initial setup (optional)
- 2. Main body

# Example:

```
\begin{split} & \underline{\text{initial}}: \\ & f \leftarrow \text{creat("f", 0600)} \\ & \underline{\text{main:}} \\ & \text{write(f, "data")} \\ & \text{fsync(f)} \\ & \text{mark("done")} \\ & \text{close(f)} \end{split}
```



#### Litmus tests

Litmus tests consist of three parts:

- 1. Initial setup (optional)
- 2. Main body
- 3. Final checking

# Example:



## Litmus tests: Prefix-append (PA)

► The prefix-append (PA) litmus test checks whether, in the event of a crash, a file always contains a prefix of the data that has been appended to it

```
\begin{split} & \underbrace{\text{initial}}: \\ & \text{N} \leftarrow 2500 \\ & \text{as, bs} \leftarrow \text{"a"} * \text{N, "b"} * \text{N} \\ & \text{f} \leftarrow \text{creat}(\text{"file", 0600}) \\ & \text{write}(\text{f, as}) \\ & \underline{\text{main}}: \\ & \text{write}(\text{f, bs}) \\ & \underline{\text{exists?}}: \\ & \text{content}(\text{"file"}) \not\subseteq \text{as} + \text{bs} \end{split}
```

- ► Also known as "safe-append"
- ▶ Popular file systems (ext4) do not guarantee this property



Litmus tests: Atomic-replace-via-rename (ARVR)

► ARVR checks whether replacing file contents via rename is atomic across crashes

```
initial:
    g ← creat("file", 0600)
    write(g, old)
main:
    f ← creat("file.tmp", 0600)
    write(f, new)
    rename("file.tmp", "file")
exists?:
    content("file") ≠ old
    ∧ content("file") ≠ new
```



# Crash-Consistency Models Formal specifications

## Two styles of specification:

- axiomatic: describe valid crash behaviors declaratively, using a set of axioms and ordering relations
- operational: abstract machines that simulate relevant aspects of file system behavior



#### Formal specifications

## Two styles of specification:

- axiomatic: describe valid crash behaviors declaratively, using a set of axioms and ordering relations
- operational: abstract machines that simulate relevant aspects of file system behavior

## Example models will be shown for:

- seqfs, an ideal file system with strong crash consistency guarantees
- ext4, a real file system with weak consistency guarantees



#### Axiomatic specifications

 Consist of a set of rules/axioms, that specify whether a given execution of a program is allowed

## Definition (Program)

Sequence of atomic events, updating an underlying file system



# Axiomatic specifications File Systems

### Definition

• file system  $\sigma = \langle \sigma_{meta}, \sigma_{data} \rangle$ 



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- Object:  $\sigma(i) = \sigma_{data}(\sigma_{meta}(i))$



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- $\sigma(i) = \perp$  if object  $\sigma(i)$  has not been created



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- $\sigma_{meta}$ : map from (object identifiers)  $\mapsto \mathbb{N}$
- $\sigma_{\textit{data}}$ : map from  $\mathbb{N} \mapsto \textit{(file system objects)}$
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- Object:  $\sigma(i) = \sigma_{data}(\sigma_{meta}(i))$
- $\sigma(i) = \perp$  if object  $\sigma(i)$  has not been created
- ▶ File object:  $\sigma(f) = \langle b, m \rangle$ 
  - b: finite string of bits
  - m: finite key-value map of file metadata



# Axiomatic specifications **Events**

#### Definition

- $\blacktriangleright$  Atomic access to a file system  $\sigma$
- Update events: modify objects in  $\sigma$
- $\triangleright$  Synchronization events: synchronize accesses to (parts of)  $\sigma$

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Events: Update

# Update events include writes to file (meta-) data:

event	operation
write(f, a, d)	$b[a] = d$ for $\sigma(f) = \langle b, m \rangle$
setattr(f, k, v)	$m[k] = v \text{ for } \sigma(f) = \langle b, m \rangle$
extend(f, a, d, s)	m["size"] = s and $b[a] = d$
$link(i_1, i_2)$	$\sigma_{meta}(\emph{i}_2) = \sigma_{meta}(\emph{i}_1)$
unlink(i)	$\sigma_{meta}(i) = \perp$



**Events: Synchronization** 

Synchronization events include write barriers, non-file-system events (e.g. network-messages) and begin/end of a transaction:

event	operation
fsync(i)	sync. accesses to $\sigma(i)$
sync()	$fsync(i)$ , $\forall i \in \mathbb{I}$
mark(I)	mark event identified by unique label /
begin()	begins a new transaction
commit()	ends the current transaction



#### Traces

#### Definition

- $ightharpoonup t_P$ : sequence of file system events of a program P
- ▶  $\leq_{t_P}$ : total order on events induced by the trace  $t_P$ :  $e_1 \leq_{t_P} e_2$  iff  $e_1$  occurs before  $e_2$  in the trace  $t_P$
- τ<sub>P</sub>: canonical trace of P, which is free of crashes and is a strict sequential execution of P
- cp: crash trace prefix of a valid trace tp that respects transactional semantics:
   cp contains the same number of begin and commit events



# Trace $t_P$ is valid, iff:

Traces

- $t_P$  is a permutation of  $\tau_P$
- ▶  $t_P$  respects sync. semantics of  $\tau_P$ :  $e_i \leq_{t_P} e_j$  when  $e_i \leq_{\tau_P} e_j$  and any of the following hold:
  - ▶ e; is an fsync, sync, mark, begin or commit event
  - ▶ e<sub>j</sub> is a *sync*, *mark*, *begin*, or *commit* event
  - $ightharpoonup e_j$  is an application i and  $e_i$  is an update event on i
- ▶  $t_P$  respects the update semantics of  $\tau_P$ : state of  $\sigma$  after applying  $t_P$  = state of  $\sigma$  after applying  $\tau_P$



#### Example: Ordered-two-file-overwrites

```
initial:
  f ← creat("f", 0600)
  g \leftarrow creat("g", 0600)
  write(f, "0")
  write(g, "0")
main:
  pwrite(f, "1", 0)
  pwrite(g, "1", 0)
  fsync(g)
exists?:
  content("f") = "0"
\wedge content("g") = "1"
```

inital state

$$ightharpoonup m = \{permission \mapsto "0600", \dots \}$$

 $\tau_P = [e_0, e_1, e_2]$ , with:

• 
$$e_0 = write(f, 0, "1")$$

• 
$$e_1 = write(g, 0, "1")$$

• 
$$e_2 = fsync(g)$$

valid traces:

$$t_0 = [e_1, e_0, e_2]$$

$$t_1 = [e_1, e_2, e_0]$$



# Crash-Consistency Models Definition

- Crash-consistency models determine which valid program traces are permissible
- Strongest model: Sequential Crash-Consistency (SCC)
  - Permits no re-ordering of events
  - Only valid trace: τ<sub>P</sub>



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- ▶ But: Real file systems implement weaker models with additional valid traces



#### Definition

- Crash-consistency models determine which valid program traces are permissible
- ► Strongest model: Sequential Crash-Consistency (SCC)
  - Permits no re-ordering of events
  - Only valid trace:  $\tau_P$
- ▶ But: Real file systems implement weaker models with additional valid traces

#### Definition

- ▶ Let *M* be a crash-consistency model
- M permits  $t_P \Leftrightarrow M(t_P, \tau_P) = TRUE$



#### Definition

$$\blacktriangleright \ \mathit{SCC}(t_P, \tau_P) = \mathit{TRUE} \Leftrightarrow t_P = \tau_P$$



#### Definition

```
\blacktriangleright SCC(t_P, \tau_P) = TRUE \Leftrightarrow t_P = \tau_P
```

### Example: Ordered-two-file-overwrites

```
initial:
    f ← creat("f", 0600)
    g ← creat("g", 0600)
    write(f, "0")
    write(g, "0")

main:
    pwrite(f, "1", 0)
    pwrite(g, "1", 0)
    fsync(g)

exists?:
    content("f") = "0"
    ∧ content("g") = "1"
```



Check whether SCC allows the surprising behavior of this litmus test:

- 1. Build all valid traces: SCC only permits  $\tau_P = [write_f, write_g, fsync_g]$
- 2. Build all crash-traces (prefixes) of the valid traces:



Check whether SCC allows the surprising behavior of this litmus test:

- 1. Build all valid traces: SCC only permits  $\tau_P = [write_f, write_g, fsync_g]$
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	crashtrace	content(f)	content(g)
$c_{P_0}$	crash	"0"	"0"



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	crashtrace	<pre>content(f)</pre>	<pre>content(g)</pre>
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$c_{P_1}$	$write_f, crash$	"1"	"0"



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crashtrace	<pre>content(f)</pre>	$\mathtt{content}(\mathtt{g})$
c <sub>Po</sub> crash	"0"	"0"
$c_{P_1}$ write <sub>f</sub> , crass	h "1"	"0"
$c_{P_2}$ write <sub>f</sub> , write	e <sub>g</sub> , crash "1"	"1"



Sequential Crash-Consistency (SCC)

Check whether SCC allows the surprising behavior of this litmus test:

- 1. Build all valid traces: SCC only permits  $\tau_P = [write_f, write_g, fsync_g]$
- 2. Build all crash-traces (prefixes) of the valid traces:

	crashtrace	<pre>content(f)</pre>	$\mathtt{content}(\mathtt{g})$
$c_{P_0}$	crash	"0"	"0"
$c_{P_1}$	$write_f$ , $crash$	"1"	"0"
$c_{P_2}$	$\mathit{write}_f, \mathit{write}_g, \mathit{crash}$	"1"	"1"

 $\Rightarrow$  SCC does not allow content("f") = "0"  $\land$  content("g") = "1"



# Crash-Consistency Models Definition

## Definition (Weaker Crash-Consistency Model)

- ▶ Model  $M_1$  is weaker than  $M_2$  iff  $M_1$  permits a superset of the valid traces permitted by  $M_2$
- $M_2(t_P,\tau_P) \Rightarrow M_1(t_P,\tau_P)$



ext4 Crash-Consistency

#### Definition

- ▶  $t_P$  is ext4 crash-consistent iff  $e_i \leq_{t_P} e_j$ ,  $\forall e_i, e_j$  such that  $e_i \leq_{\tau_P} e_j$  and at least one of the following conditions holds:
  - 1.  $e_i$  and  $e_j$  are metadata updates to the same file
  - 2.  $e_i$  and  $e_j$  are writes to the same block in the same file
  - 3.  $e_i$  and  $e_j$  are updates to the same directory
  - 4.  $e_i$  is a write and  $e_j$  is an extend to the same file



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## Crash-Consistency Models

ext4 Crash-Consistency example: Ordered-two-file-overwrites

Check whether ext4 allows the surprising behavior of this litmus test:

- Build all valid traces ext4 permits:
  - $au = [write_f, write_g, fsync_g]$
  - $t_0 = [write_g, write_f, fsync_g]$
  - $\qquad \qquad \textbf{t}_1 = [\textit{write}_g, \textit{fsync}_g, \textit{write}_f]$



ext4 Crash-Consistency example: Ordered-two-file-overwrites

Check whether ext4 allows the surprising behavior of this litmus test:

- 1. Build all valid traces ext4 permits:
  - $\tau = [write_f, write_g, fsync_g]$
  - $b t_0 = [write_g, write_f, fsync_g]$
  - $t_1 = [write_g, fsync_g, write_f]$
- 2. Build all crash-traces (prefixes) of the valid traces:

	crashtrace	content(f)	content(g)
$c_{P_0}$	crash	" 0"	" 0"



ext4 Crash-Consistency example: Ordered-two-file-overwrites

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	crashtrace	<pre>content(f)</pre>	$\mathtt{content}(\mathtt{g})$
$C_{P_0}$	crash	" 0"	" 0"
$CP_1$	$\mathit{write}_{\mathit{g}}, \mathit{crash}$	"0"	"1"



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	crashtrace	<pre>content(f)</pre>	$\mathtt{content}(\mathtt{g})$
$C_{P_0}$	crash	" 0"	" 0"
$c_{P_1}$	$\mathit{write}_{\mathit{g}}, \mathit{crash}$	"0"	"1"

⇒ ext4 allows
content("f") = "0" ∧ content("g") = "1"



# Crash-Consistency Models Operational specifications

- ► Non-deterministic state machine M
- ▶ M is modeled as  $\langle \sigma, p \rangle$ , with  $\sigma$  as the file system and p as a program counter for P



### Operational specifications: Examples

$$\frac{\sigma' = \texttt{FLUSH}(\texttt{APPLY}(P[p], \sigma))}{\langle \sigma, p \rangle \mapsto \langle \sigma', p + 1 \rangle} \texttt{STEPSEQ}$$
 
$$\frac{}{\langle \sigma, p \rangle \mapsto \langle \sigma, \bot \rangle} \texttt{CRASH}$$

Figure: An operational model for SCC

Bornholt et al., "Specifying and Checking File System Crash-Consistency Models"



$$\begin{split} \frac{\sigma' = \texttt{FLUSH}(\texttt{APPLY}(P[p], \sigma))}{\langle \sigma, p \rangle \mapsto \langle \sigma', p + 1 \rangle} \texttt{STEPSEQ} \\ \frac{}{\langle \sigma, p \rangle \mapsto \langle \sigma, \bot \rangle} \texttt{CRASH} \end{split}$$

$$\frac{\sigma' = \text{APPLY}(P[p], \sigma)}{\langle \sigma, p \rangle \mapsto \langle \sigma', p + 1 \rangle} \text{STEP}$$

$$\frac{\langle \sigma, p \rangle \mapsto \langle \sigma, \bot \rangle}{\langle \sigma, p \rangle \mapsto \langle \sigma, \bot \rangle} \text{CRASH}$$

$$\frac{\sigma' = \text{PARTIALFLUSH}(\sigma)}{\langle \sigma, p \rangle \mapsto \langle \sigma', p \rangle} \text{NONDET}$$

Figure: An operational model for SCC

Figure: An operational model for ext4

Bornholt et al., "Specifying and Checking File System Crash-Consistency Models"

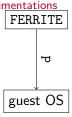


- ► Suite for reasoning about crash-consistency models
- Consists of two tools to explore all possible crash behaviors of a litmus test:
  - Explicit enumerator: executes litmus tests against actual file system implementations
  - ▶ **Bounded model checker**: executes litmus tests symbolically against an axiomatic specification



Explicit Enumerator: Executing tests against file system implementations

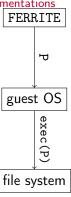
1. Enumerator forwards litmus test on guest OS





Explicit Enumerator: Executing tests against file system implementations

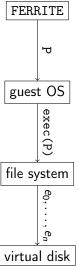
- 1. Enumerator forwards litmus test on guest OS
- 2. Guest OS executes litmus test





Explicit Enumerator: Executing tests against file system implementations

- 1. Enumerator forwards litmus test on guest OS
- 2. Guest OS executes litmus test
- 3. File system issues events to the virtual disk



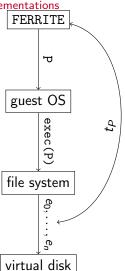


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### **FERRITE**

Explicit Enumerator: Executing tests against file system implementations

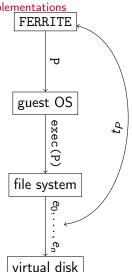
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Explicit Enumerator: Executing tests against file system implementations

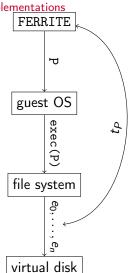
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- Enumerator prod. all possible reorderings and prefixes





Explicit Enumerator: Executing tests against file system implementations

- 1. Enumerator forwards litmus test on guest OS
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- Enumerator prod. all possible reorderings and prefixes
- Each prefix prod. a disk image file corresponding to a disk state after a crash



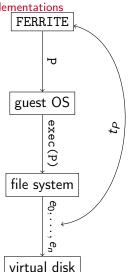


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#### **FERRITE**

Explicit Enumerator: Executing tests against file system implementations

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- Enumerator prod. all possible reorderings and prefixes
- Each prefix prod. a disk image file corresponding to a disk state after a crash
- Enumerator mounts disk image and checks predicates in the given litmus test





#### Bounded model checker: Executing tests against specifications

- Input:
  - ▶ litmus test P
  - axiomatic specification of a crash-consistency model M
- ► Checker prod. set of crash traces  $T = \{c_P | c_P \text{ is a crash trace of } t_P \text{ and } M(t_P, \tau_P)\}$
- ▶  $\forall c_P \in T$ : checks whether  $c_P$  satisfies the predicates in P



## Conclusion

#### The problem:

► POSIX standards under-specify guarantees that file systems should provide in the face of crashes



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#### The solution:

 Crash-consistency models (i.e. litmus test and formal specifications) build a contract between the file system and the application



Synthesis: Proof-of-concept

 Crash-consistency specifications allow to synthesize desired crash-safety properties



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- Crash-consistency specifications allow to synthesize desired crash-safety properties
- ► Application writer develops *P* assuming SCC



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- Crash-consistency specifications allow to synthesize desired crash-safety properties
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- Application writer develops P assuming SCC
- Synthesizer transforms P, by inserting a minimal set of barriers (i.e. fsync)
- Resulting program P' behaves just like P under a given weaker crash-consistency model (e.g. ext4)