Food Interpolation using GANs

Main Idea

- Food dataset with labels
- Train GANS with auxiliary classifier
- Interpolate between Burger



and Pizza



Initial Setup

- Dataset: Food 101
- GAN setup from WGAN-GP paper
- Use auxiliary classifier to encode classes
- GPU: GeForce GTX 1080 Ti (11GB Mem.)

Generator $G(z)$				
	Kernel size	Resample	Output shape	
z	-	-	128	
Linear	-	-	$128 \times 4 \times 4$	
Residual block	$[3\times3]\times2$	Up	$128 \times 8 \times 8$	
Residual block	$[3\times3]\times2$	Up	$128 \times 16 \times 16$	
Residual block	$[3\times3]\times2$	Up	$128 \times 32 \times 32$	
Conv, tanh	3×3	-	$3\times32\times32$	

Critic $D(x)$				
	Kernel size	Resample	Output shape	
Residual block	[3×3]×2	Down	$128 \times 16 \times 16$	
Residual block	$[3\times3]\times2$	Down	$128 \times 8 \times 8$	
Residual block	$[3\times3]\times2$	-	$128 \times 8 \times 8$	
Residual block	$[3\times3]\times2$	_	$128 \times 8 \times 8$	
ReLU, mean pool	_	-	128	
Linear	-	-	1	

First Results

• Iterations: 16.000

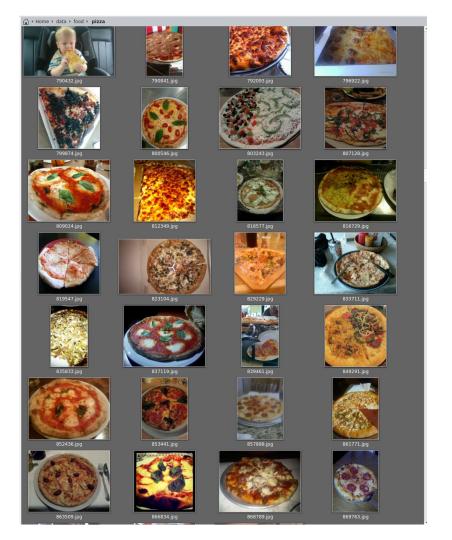
• Resolution: 64 x 64

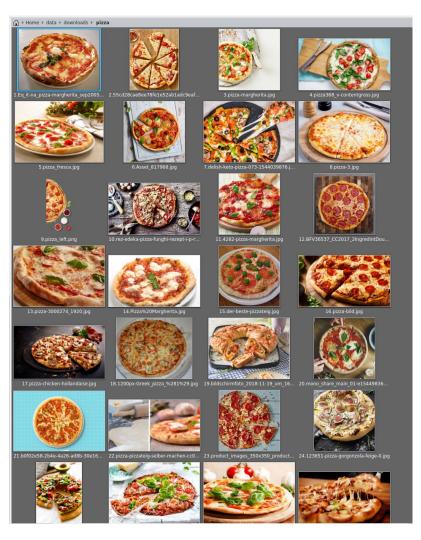
• Batch Size: 256



Issues

- Results with a lot of artifacts
- Weird patterns
- Bad colors
- Dataset not well suited for GANs!
- → Download images from Google







Second Results

• Iterations: 16.000

• Resolution: 64 x 64

• Batch Size: 256

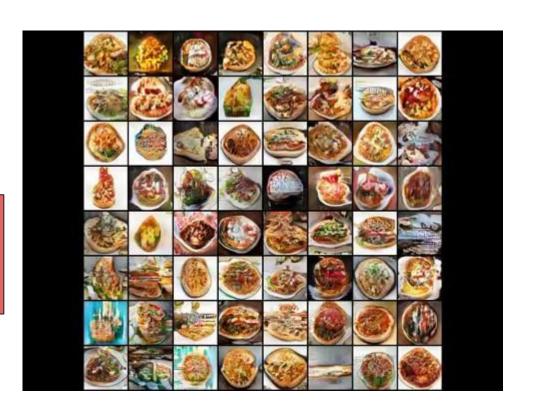


First Interpolations



First Interpolations

Lets go big!

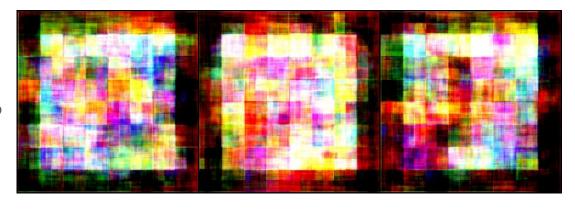


Third Results

• Iterations: < 10.000

• Resolution: 256 x 256

• Batch Size: 16



Solution

- Use progressive growing GAN architecture
 - Start with 4x4
 - Train 50 epochs stabilizing
 - Upscale
 - o Train 50 epoch fade-in
 - Repeat!

Fourth Results

• Epochs: 700

• Res.: 256 x 256



Adaptive Batch Size:

 \circ 4x4 \rightarrow 1024, 8x8 \rightarrow 1024, 16x16 \rightarrow 512, 32x32 \rightarrow 256, 64x64 \rightarrow 128, 128x128 \rightarrow 50, 256x256 \rightarrow 30



Interpolations

