## Steven Mathew

Email: ste.tho.mat@gmail.com Website: steven-mathew.github.io/website

GitHub: steven-mathew

Hi, I'm a budding Computer Scientist from Canada interested in building meaningful connections.

**SKILLS** Languages | Java, Python, JavaScript

Web | HTML5, CSS3, Django, React

Other | Git, Vim, Linux

**EDUCATION** University of Tor

**University of Toronto** Expected Bachelor of Computer Science | *Jun 2023* 

**EXPERIENCE** 

Google CSSI-Coursera | github.com/steven-mathew/Google-CSSI

Jun 2019 - present

- Selected as a student of Google's Computer Science Summer Institute-Coursera program
- Completed an online course as part of (Advanced Algorithms and Complexity) Google's Data Structures and Algorithms curriculum
- Studied topics such as search problems, NP-completeness and LP

**Othello/Reversi with A.I.** | github.com/steven-mathew/Othello-JavaFX *Jan 2019* 

- Created a Java application that uses Minimax and Alpha-Beta Pruning for arificial intelligence to play Othello.
- Designed the heuristic function which calculates the utility value of a board position by assigning different weights to the corners-captured on any given board configuration.

**eden** | Programming Language (unreleased)

Jun 2018 - present

- Designing a simple, light-weight programming language based in Python
- General-purpose language designed to be as close to pseudo-code as possible

**Competitive Programming** | github.com/steven-mathew/contest-problems *Feb 2018 - present* 

- Repository containing all my competitive programming solutions
- Covered topics on Graph Theory, DP, Data Structures, etc.

**AWARDS** 

Canadian Computing Competition 2018 | Top 25% of 3017 contestants HackerRank's ProjectEuler+ Contest | Ranked 512 out of 97357 Computer Science Award (Gr. 10 & 11) | St. Edmund Campion SS DM::OJ Competitve Online Judge Top 200 | dmoj.ca/user/indra