

PROPHECY

2nd Edition

Complete Card List for the Main Game (211 Cards)



ADVENTURE CARDS (63)

- 1 x Alchemist
- 1 x Alter Ego
- 1 x Ancient Scroll
- 1 x Angry Mob
- 1 x Band of Brigands
- 1 x Band of Zombies
- 1 x Bear
- 1 x Black Market
- 1 x Black Well
- 1 x Cleansing Fire
- 1 x Clover Meadow
- 1 x Collector
- 1 x Dark Apprentice
- 1 x Dark Wizard
- 1 x Deserted Shack
- 1 x Dryad
- 1 x Escaped Murderer
- 1 x Enchanted Flower
- 1 x Exotic Merchant
- 1 x Flock of Harpies

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- 1 x Forgotten Chapel
 - 1 x Gem Mine
 - 1 x Ghost
 - 1 x Ghostly Spirits
 - 1 x Giant Rat
 - 1 x Giant Scorpion
 - 1 x Giant Spider
 - 1 x Glass Mountain
 - 1 x Golden Fish
 - 1 x Golem Guardian
 - 1 x Headless Knight
 - 1 x Hermit
 - 1 x Highwayman
 - 1 x Horde of Bats
 - 1 x Imp
 - 1 x Incubus
 - 1 x Leprechaun
 - 1 x Lone Wolf
 - 1 x Lost Library
 - 1 x Lost Soul
 - 1 x Magic Stone
 - 1 x Master Wizard
 - 1 x Mine Gnome
 - 1 x Mummy
 - 1 x Mysterious Old Man
 - 1 x Noble Lion
 - 1 x Old Pirate
 - 1 x Old Veteran
 - 1 x Pack of Wolves
 - 1 x Poisonous Snake
 - 1 x Rat
 - 1 x Rock Giant
 - 1 x Ruin
 - 1 x Skeletal Wizard
 - 1 x Steppe Raiders
 - 1 x Strongman
 - 1 x Succubus
 - 1 x Swordswoman
 - 1 x Thug
 - 1 x Travelling Apothecary
 - 1 x Undead Warrior
 - 1 x Vampire
 - 1 x Wiseman

CHANCE CARDS (22)

- 1 x Charity
- 1 x City Merchant
- 1 x Economic Crisis
- 2 x Forest
- 1 x Forest Camp
- 1 x Fortress
- 1 x Good Times
- 1 x Kindly Wind
- 1 x Open Training
- 1 x Peaceful Times
- 2 x Plains
- 1 x Magic Tower
- 1 x Magical Breeze
- 1 x Monastery
- 2 x Mountains
- 1 x Prophetic Dream
- 1 x Refreshing Wind
- 1 x Thieve's Guild
- 1 x Tradesman



LESSER GUARDIAN CARDS (5)

- 1 x Fire-Breathing Dragon
- 1 x Sphinx
- 1 x Tortured Souls
- 1 x Undead Knight
- 1 x Vampire Lord

GREATER GUARDIAN CARDS (5)

- 1 x Master of Pain
- 1 x Scaled Monster
- 1 x Shadow of Death
- 1 x Shapeless Things
- 1 x Storm Queen

ARTIFACT CARDS (5)

- 1 x Astral Sword
- 1 x Banner of Hope
- 1 x Crown of the Ancient Kings
- 1 x Mirrored Shield
- 1 x Royal Cape





- 1 x Ruby Circlet
- 1 x Scroll of Altered Reality
- 1 x Scroll of Decay
- 1 x Scroll of Deep Prayer
- 1 x Scroll of Destruction
- 1 x Scroll of Stealing
- 1 x Scroll of Teleportation
- 1 x Spear
- 1 x Sword
- 1 x War Axe
- 1 x War Hammer
- 1 x Wooden Shield

COMMON ITEM CARDS (35)

- 1 x Axe
- 1 x Boomerang
- 1 x Cape
- 1 x Cedar Staff
- 1 x Cutlass
- 1 x Dagger
- 1 x Hammer
- 1 x Ivory Wand
- 1 x Javelin
- 1 x Large Wooden Shield
- 1 x Letter of Recommendation
- 1 x Mahogany Wand
- 1 x Oaken Staff
- 1 x Philosopher's Stone Scroll
- 1 x Potion of Concentration
- 1 x Potion of Greater Healing
- 1 x Potion of Greater Magic
- 1 x Potion of Greater Regeneration
- 1 x Potion of Healing
- 1 x Potion of Magic
- 1 x Potion of Regeneration
- 1 x Potion of Strength
- 1 x Rapier



RARE ITEM CARDS (26)

- 1 x Berserker's Axe
- 1 x Black Spear
- 1 x Crown of Power
- 1 x Crystal Skull
- 1 x Elixir of Wisdom
- 1 x Elixir of Youth
- 1 x Flaming Staff
- 1 x Flying Carpet
- 1 x Gauntlets of Strength

- 1 x Great Sword
- 1 x Knight's Shield
- 1 x Mace of the Dark Gods
- 1 x Potion of Rebirth
- 1 x Ranger's Boots
- 1 x Radiant Scythe
- 1 x Radiant Shield
- 1 x Ring of Concentration
- 1 x Ring of Magical Forces

- 1 x Ritual Dagger
- 1 x Scroll of Divine Will
- 1 x Scroll of Wishes
- 1 x Spiked Shield
- 1 x Staff of the Archmagi
- 1 x Sword of Smiting
- 1 x Thor's Hammer
- 1 x Time Spiral Scroll



ABILITY CARDS - FOREST CAMP (10)

- 1 x Forest Wisdom
- 1 x Healing Arts
- 1 x Horsemanship
- 1 x Hunting
- 1 x Long Weapons
- 1 x Meditation
- 1 x Mountain Lore
- 1 x Spirits of Forest Trails
- 1 x Spirits of the Mountain Paths
- 1 x Stamina

ABILITY CARDS - MONASTERY (10)

- 1 x Blessed Weapon
- 1 x Curse
- 1 x Exorcism
- 1 x Fanaticism
- 1 x Miraculous Healing
- 1 x Nautical Rites
- 1 x People's Hospitality
- 1 x Prayer
- 1 x Sacrifice of Blood
- 1 x Sanctity of Life





ABILITY CARDS - THIEVES' GUILD (10)

- 1 x Counterfeiting
- 1 x Disguise
- 1 x Fleet of Foot
- 1 x Haggling
- 1 x Pickpocketing
- 1 x Poisoned Blade
- 1 x Stealth
- 1 x Thievery
- 1 x Thrown Weapons
- 1 x Wharf Rat

ABILITY CARDS - MAGIC TOWER (10)

- 1 x Effective Spellcasting
- 1 x Flaming Weapon
- 1 x Magic Drain
- 1 x Magic Field Theory
- 1 x Mass Decay
- 1 x Mental Attack
- 1 x Rune of Homecoming
- 1 x Staff Skill
- 1 x Time Loop
- 1 x Turn Back Time



ABILITY CARDS - FORTRESS (10)

- 1 x Ambidexterity
- 1 x Berserker Rage
- 1 x Blacksmithing
- 1 x Concentration
- 1 x Crushing Weapons
- 1 x Duelling
- 1 x Edged Weapons
- 1 x Practical Training
- 1 x Toughness
- 1 x Two-handed Combat