Steven J. Johnson

University of Wisconsin-Madison

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Research Interests

Human-Computer InteractionHead-Mounted Displays (HMDs)Computer-Mediated CommunicationTask Guidance SystemsRobotic TelepresenceEducational Technologies

Education

2013 – 2018 **Ph.D.: Computer Sciences**, *University of Wisconsin–Madison*.

(Projected) Studying Human-Computer Interaction

Advisor: Bilge Mutlu

NASA Space Technology Research Fellow

GPA: 4.00/4.00

2013 - May Master of Science: Computer Sciences, University of Wisconsin-Madison.

2015 GPA: 4.00/4.00

2009 – 2013 **Bachelor's: Quantitative Economics, Mathematics, Computer Science**, *Drake University*.

Graduated Summa Cum Laude - GPA 4.00/4.00

Publications

Refereed Conference Papers

C.1. Steven Johnson, Irene Rae, Bilge Mutlu, and Leila Takayama. "Can You See Me Now? How Field of View Affects Collaboration in Robotic Telepresence." (To Appear) In *Proceedings of the 2015 SIGCHI Conference on Human Factors in Computing Systems (CHI '15)*, Seoul, South Korea, April 2015.

ACCEPTANCE RATE: 23%

C.2. Steven Johnson, Madeleine Gibson, and Bilge Mutlu. "Handheld or Handsfree? Remote Collaboration via Lightweight Head-Mounted Displays and Handheld Devices." In *Proceedings of the 2015 ACM Conference on Computer-Supported Cooperative Work (CSCW '15)*, Vancouver, Canada, March 2015.

ACCEPTANCE RATE: 28%

Posters

P.1. Steven Johnson, Xiang Zhi Tan, Daniel Szafir, and Bilge Mutlu. "Using At-A-Glance Displays to Enhance Student Attention." *McPherson Eye Research Institute (MERI) Symposium*, Madison, Wisconsin, Oct. 2014.

Fellowships

F.1. Steven Johnson. "Automated Task Monitoring, Feedback and Training for Critical Missions." *NASA National Space Technology Research Fellowship (NSTRF)*, 2014–2018 (renewed annually).

Experience

Research

2014 - Present Graduate Research Fellow, University of Wisconsin-Madison.

Conducting research in Human-Computer Interaction under the guidance of Professor Bilge Mutlu. Research supported by a NASA Space Technology Research Fellowship.

Focused on supporting interaction with lightweight head-mounted displays, specifically as a tool to assist in remote collaboration with experts and as a component of a physical task guidance system.

2012–2013 NMR auto-assignment software development, Drake University.

Conducted research on efficient algorithms for assigning the most likely ordering of amino acids to protein chains given an NMR dataset.

2012 Sage Open-Source Mathematics Software, Drake University.

Collaborated with a team to develop and implement a new version of the Sage Cell Server, a web-based interface allowing users to run mathematical computations in their browser.

Presented details of successful implementation at a conference in Seattle – it's still in use today.

Teaching

2013 **Teaching Assistant**, University of Wisconsin–Madison.

Introductory computer science course taught in Java.

Taught four lab sections, with just shy of 100 students in total.

2013 Online Calculus Tutor, Tutor.com.

Taught mathematics including the level of Calculus II to students online.

Worked with an assigned mentor to analyze past tutoring sessions to improve teaching skills.

Outreach

2014 **Grandparents University**, University of Wisconsin–Madison.

Helped give a tour of the HCI lab and prepared telepresence robot demonstrations for a "Social Robotics" major for grandparents and their grandchildren.

2014 – 2015 National Robotics Week, University of Wisconsin–Madison.

Prepared telepresence robot demonstrations to engage the broader UW-ÄŞMadison community and disseminate research to the public regarding how robotics technology impacts society.

Service

2015 **Reviewer**, AAAI Spring Symposium Series: Turn-Taking and Coordination in Human-Machine Interaction.

Honors and Awards

- 2014 NASA NSTRF Research Fellow
- 2014 Wisconsin-Madison Computer Science Department Summer Research Assistantship