

# **DRAFT COMP1101 Programming (Black) Summative Assessment 2 DRAFT**

## **Term 2 Programming Exercise Outline**

- Submission by 14:00 27 April 2023
- Return after end of exam period
- Contributes 50% of module marks

## **Subject-specific Knowledge**

- A knowledge and understanding of good programming practice (for example, reuse, documentation and style)

## **Subject-Specific Skills**

- an ability to apply reuse by exploiting predefined components
- an ability to use software tools related to programming (programming environments, code management, documentation tools, etc.)
- an ability to apply software development tools and skills in real-world scenarios e.g. open-source projects, hackathons, competitions

## **Key Skills**

- an ability to communicate technical information
- an ability to plan and work independently

## **Task summary**

- Choose a skill to develop
- Choose a collaborative project to contribute to e.g.
  - Open-Source Software
  - hackathon
  - (collaborative) competition
- Record your progress in git with a reflective learning log
- Write a guide for other learners

## **Skills to develop**

- These are examples only
- JavaScript or non-JavaScript

### **JavaScript Skills**

- TypeScript
- React or Vue
- Progressive Web Apps
- d3 with SVG
- p5 and openprocessing
- WebGL / WebAudio / Other APIs
- node-RED

### **Non-JavaScript Skills**

- Django
- Continuous Integration (CI/CD)
- Cloud platforms (AWS / Azure / Google / OpenShift / IBM)
- Rust

## **Collaborative project ideas**

### **Contribute to Open Source Software**

- Choose your favourite project
- Or pick from a list of things up for grabs for first timers
- Or code for social good
- Make sure the project is
  - active (frequent and recent commits, not many open PRs)
  - collaborative (multiple contributors)

### **Don't need to commit code**

For example

- Review/ translate docs and help
- Issue gardening (remove duplicates)
- Answer questions on forums e.g. StackOverflow

- Make a video of installation process

### **Take part in a hackathon**

<https://www.hackathons.org.uk/events/>

### **Or do your own thing**

- Start a new project
- As long as it is collaborative

## **Requirements and Assessment Criteria**

### **Learning log**

- Make at least four separate entries reasonably spaced over a period of at least six weeks
- The entries can either be separate files or different sections within the same file.
- They should be written using Markdown and stored in a private repository on GitHub.
- You need to commit and push each entry as you make it so that the dates of the entries are correctly recorded in git.
- You can include images and external links.

For each entry identify

- What you have done (to learn your skill and contribute to your project)
- What you have learned
- Any changes to your goals (or what your initial goals are for the first entry)
- Next step(s) to achieve your goals

The learning log should have a maximum total word count of 1500 words, as measured by the Microsoft VS Code Word Count plugin and have a reasonable balance between the entries.

### **Assessment criteria (10% each)**

- Number, timing and word count of entries (use of git)
- Appropriate development and monitoring of goals

- Evidence of increased understanding
- Evidence of collaboration
- Evidence of criticality about your own actions and assumptions

## **Guide for learners**

Based on your experience, write a Markdown document which explains to somebody else how to master the skill you have been learning.

You don't need to explain the details, but identify and pull together useful resources.

## **Guide for learners structure**

- Motivation (10%): Why learn it?
- Background (10%): What do you need to know before starting? Include links to material to catch up. Make it clear who your target audience is
- Learning materials (10%): Provide appropriate links to external resources with commentary
- Evaluation (10%): How useful is the skill, compared with the effort of learning it? What similar alternatives are there?

A presentation mark (10%) will be awarded on the basis of

- formatting in (GitHub flavored) Markdown
- choice of media (images, video)
- clear writing style appropriate for audience

The guide for learners should have a maximum total word count of 1500 words, as measured by the Microsoft VS Code Word Count plugin

## **Submission**

- Your learning log and your guide for learners should be held within a single private repository on GitHub.
- In the repository you should include a README file including a link to the repository on GitHub.
- You should submit the entire content of the repository as a zip file.

## **Submission repository**

- The repository on GitHub must be accessible by me (username stevenae-ola).
- Allow access to the repository through Settings - Manage Access - Invite a collaborator.
- If you do not allow access you will lose marks.
- Note that this does not affect the access to any code you may write, which would most likely be in a public repository.