

Player Name.....

LAWS of the NIGHT

Name..... Clan..... Generation.....

Predator Type..... Hunting Pool..... Compulsion.....

Conviction..... Chronicle Tenets..... Clan Bane (Severity ____)

Conviction.....

Conviction.....

ATTRIBUTES

Take one Attribute at 4; three Attributes at 3; four Attributes at 2; one Attribute at 1.

Physical

Strength ○○○○○○

Dexterity ○○○○○○

Stamina ○○○○○○

Social

Charisma ○○○○○○

Manipulation ○○○○○○

Composure ○○○○○○

Mental

Intelligence ○○○○○○

Wits ○○○○○○

Resolve ○○○○○○

SKILLS

Take three Skills at 3; five Skills at 2; and seven Skills at 1.

Athletics..... ○○○○○○

Brawl..... ○○○○○○

Craft..... ○○○○○○

Drive..... ○○○○○○

Marksmanship..... ○○○○○○

Melee..... ○○○○○○

Larceny..... ○○○○○○

Stealth..... ○○○○○○

Survival..... ○○○○○○

Animal Ken..... ○○○○○○

Etiquette..... ○○○○○○

Insight..... ○○○○○○

Intimidation..... ○○○○○○

Leadership..... ○○○○○○

Performance..... ○○○○○○

Persuasion..... ○○○○○○

Streetwise..... ○○○○○○

Subterfuge..... ○○○○○○

Academics..... ○○○○○○

Awareness..... ○○○○○○

Finance..... ○○○○○○

Investigation..... ○○○○○○

Medicine..... ○○○○○○

Occult..... ○○○○○○

Politics..... ○○○○○○

Science..... ○○○○○○

Technology..... ○○○○○○

DISCIPLINES

One In-Clan Discipline at 2, one In-Clan Discipline at 1, and one In-Clan or Out-of-Clan Discipline at 1.

○○○○○

○○○○○

○○○○○

○○○○○

○○○○○

○○○○○

RESONANCE:

DYSCRASIA:

Rituals and Ceremonies:

T H E M A S Q U E R A D E

_____ 000
 _____ 000
 _____ 000
 _____ 000
 _____ 000
 _____ 000

[illegible]

_____000

_____000

000

000

000

_____00000

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

TERRITORY

	000	000
	000	000
	000	000
Description:	000	000

	000	000
	000	000
	000	000
	000	000
	000	000
	000	000
Havens:	000	000
	000	000
	000	000
	000	000

	000	000
	000	000
	000	000