Steven Camacho

Contact: 954-798-8713 | stevenacamachoperez@gmail.com

LinkedIn: https://www.linkedin.com/in/steven-camacho-96a818268/

GitHub & Personal Website: https://github.com/stevenc15 | www.steven-camacho.com

WORK EXPERIENCE

Lemartec Coconut Grove, Florida

Construction Programs & Technology Intern

May 2025 – Present

- Revitalized a Cupix software integration stalled for 4+ months by coordinating between project controls and the vendor team, completing full implementation in 2 months through consistent cross-team communication.
- Engineered a QR code activity logging system within Procore for 500+ room locations on the Miami Freedom Park Stadium project, providing a centralized data tracking system used by all teams.
- Authored process documentation for linking the construction schedule to Cupix, standardizing adoption and accelerating onboarding for 10+ team members.

PROJECT EXPERIENCE

Upper-Limb Joint Prediction Using IMUs

Orlando, Florida

Project Manager & Machine Learning team member

January 2024 – August 2024

- Orchestrated daily stand-ups and sprint planning across research, machine learning, and technical teams, resolving 15+ critical model implementation roadblocks resulting in on-time project delivery.
- Taught and standardized data collection process across coordinators, improving project efficiency and coordination.
- Authored clear technical documentation to align stakeholders and support cross-functional understanding.
- Supported domain-adaptation PyTorch model to predict upper-limb movements, supported research team in achieving 87% movement classification accuracy.
- Developed data loaders and processed datasets using Pandas, NumPy, Vicon, and OpenSim for efficient analysis.

TrackMate - Soccer Tracker App

Cooper City, Florida

Full Stack & Machine Learning Integration

August 2024 – November 2024

- Engineered a machine-learning based tracking/editing application using YOLOv5 and OpenCV, highlighting a specified player's movements and reducing video-editing time by 58%.
- Integrated YOLOv5 (Ultralytics) and OpenCV to construct machine-learning based player tracking system, leading visual identification of desired player, notably pinpointing precise location for the player.
- Constructed scalable backend APIs using Express and Node.js, handling user authentication, implementing a suite of 14 unit tests, video processing, and data management (MySQL).
- Forged a seamless drag-and-drop file upload feature using React Dropzone, which streamlined the video processing workflow, cutting down processing time by 5 minutes per video.
- Configured a Docker Compose setup to orchestrate three containers for the app's backend, frontend, and database services, enabling efficient replication and deployment.

EDUCATION

University of Central Florida

Orlando, Florida

Bachelor of Science: Computer Science

August 2020 – September 2024

GPA: 3.7

Master of Science: Computer Science (Expected May 2027)

August 2025 – September 2027

AWARDS

Pegasus Gold Scholarship | President's List Recipient | Dean's List Recipient

SKILLS

Programming Languages/Frameworks: Java, Python, JavaScript, React, Node.js, Express

Project Management: Agile, Scrum, Sprint Planning **Additional skills:** Fluent in English and Spanish