

Issue #3: Migrate to TypeScript (or document alternative language choice)

Labels: enhancement , refactoring , type-safety

Milestone: Production Ready

Estimated Effort: 12-16 hours

Description

Migrate the codebase from JavaScript to TypeScript to improve type safety, developer experience, and long-term maintainability. Alternatively, document the decision to use an alternative language (Python, Scala, or Rust) with clear justification.

Why TypeScript?

Current Problems with JavaScript

- ✗ No compile-time type checking
- ✗ Runtime errors that could be caught earlier
- ✗ Limited IDE autocomplete and IntelliSense
- ✗ Difficult to refactor safely
- ✗ No interface/contract enforcement

Benefits of TypeScript

- ✅ Catch errors at compile time
- ✅ Better IDE support and autocomplete
- ✅ Self-documenting code with types
- ✅ Easier refactoring with confidence
- ✅ Better team collaboration
- ✅ Same ecosystem (npm packages)
- ✅ Official Slack SDK has TypeScript support

Technology Decision Matrix

See `TECH_DECISION.md` for full analysis. Summary:

| Language | Score | Best For |
|------------|-------|--|
| TypeScript | 51/55 | ★★★★★ This use case (Slack bot, I/O-bound) |
| Python | 45/55 | ★★★ Data processing, ML integration |
| JavaScript | 38/55 | ★★★ Rapid prototyping only |
| Rust | 33/55 | ★★ CPU-intensive, systems programming |
| Scala | 31/55 | ★★ Complex business logic, enterprise |

Recommendation: TypeScript (minimal migration effort, maximum benefit)

Tasks

Phase 1: Setup (2-3 hours)

- [] Install TypeScript and type definitions


```
bash
npm install --save-dev typescript @types/node @types/jest
npm install --save-dev ts-node ts-jest
```
- [] Create `tsconfig.json` with appropriate settings
- [] Update `.gitignore` to exclude `dist/` folder
- [] Update npm scripts for TypeScript build
- [] Configure Jest for TypeScript testing

Phase 2: Type Definitions (3-4 hours)

- [] Define interfaces for data structures
- [] `LeaderboardEntry`
- [] `Vote`
- [] `SlackMessage`
- [] `CommandResponse`
- [] Define types for function signatures
- [] Add JSDoc comments where types aren't obvious

Phase 3: Migration (4-6 hours)

- [] Create `src/` directory structure
- [] Rename `.js` files to `.ts`
 - `index.js` → `src/index.ts`
 - `index.test.js` → `src/index.test.ts`
- [] Fix type errors incrementally
- [] Add proper typing for Slack SDK usage

- [] Update imports/exports to use ES modules

Phase 4: Testing & Validation (2-3 hours)

- [] Ensure all tests pass with TypeScript
- [] Add type-checking to CI/CD pipeline
- [] Test compiled JavaScript output
- [] Verify bot functionality hasn't changed
- [] Update documentation with TypeScript examples

Phase 5: Documentation (1-2 hours)

- [] Update README.md with TypeScript setup
- [] Update CONTRIBUTING.md with TypeScript guidelines
- [] Add type documentation examples
- [] Update development workflow docs

Implementation Details

TypeScript Configuration

```
// tsconfig.json
{
  "compilerOptions": {
    "target": "ES2020",
    "module": "commonjs",
    "lib": ["ES2020"],
    "outDir": "./dist",
    "rootDir": "./src",
    "strict": true,
    "esModuleInterop": true,
    "skipLibCheck": true,
    "forceConsistentCasingInFileNames": true,
    "resolveJsonModule": true,
    "declaration": true,
    "declarationMap": true,
    "sourceMap": true,
    "moduleResolution": "node",
    "types": ["node", "jest"]
  },
  "include": ["src/**/*"],
  "exclude": ["node_modules", "dist", "**/*.test.ts"]
}
```

Type Definitions

```
// src/types.ts

export interface Vote {
  userId: string;
  action: '++' | '--';
}

export interface LeaderboardEntry {
  userId: string;
  score: number;
}

export interface CommandContext {
  command: string;
  ack: () => Promise<void>;
  say: (message: string | object) => Promise<void>;
  client: any; // @slack/web-api WebClient
}

export interface MessageContext {
  message: {
    user: string;
    text: string;
    channel: string;
    ts: string;
  };
  say: (message: string | object) => Promise<void>;
}
```

Updated Package.json

```
{
  "name": "pp-bot",
  "version": "1.0.0",
  "main": "dist/index.js",
  "scripts": {
    "build": "tsc",
    "start": "node dist/index.js",
    "dev": "ts-node src/index.ts",
    "test": "jest",
    "test:watch": "jest --watch",
    "type-check": "tsc --noEmit",
    "lint": "eslint src/**/*.ts"
  },
  "devDependencies": {
    "@types/jest": "^29.5.0",
    "@types/node": "^20.0.0",
    "@typescript-eslint/eslint-plugin": "^6.0.0",
    "@typescript-eslint/parser": "^6.0.0",
    "eslint": "^8.0.0",
    "jest": "^29.7.0",
    "ts-jest": "^29.1.0",
    "ts-node": "^10.9.0",
    "typescript": "^5.2.0"
  }
}
```

Example Migration: Vote Parsing

```
// Before (JavaScript)
function parseVote(text) {
  const regex = /<@([A-Z0-9]+)>\s*(\+\+|--)g;
  const matches = [];
  let match;

  while ((match = regex.exec(text)) !== null) {
    matches.push({
      userId: match[1],
      action: match[2],
    });
  }

  return matches;
}

// After (TypeScript)
function parseVote(text: string): Vote[] {
  const regex = /<@([A-Z0-9]+)>\s*(\+\+|--)g;
  const matches: Vote[] = [];
  let match: RegExpExecArray | null;

  while ((match = regex.exec(text)) !== null) {
    matches.push({
      userId: match[1],
      action: match[2] as '+' | '--',
    });
  }

  return matches;
}
```

Jest Configuration for TypeScript

```
// jest.config.js
module.exports = {
  preset: 'ts-jest',
  testEnvironment: 'node',
  roots: ['<rootDir>/src'],
  testMatch: ['**/_tests_/**/*.ts', '**/?(*.)+(spec|test).ts'],
  transform: {
    '^.+\\.ts$': 'ts-jest',
  },
  collectCoverageFrom: [
    'src/**/*.ts',
    '!src/**/*.test.ts',
    '!src/types.ts',
  ],
  coverageThreshold: {
    global: {
      branches: 70,
      functions: 70,
      lines: 70,
      statements: 70,
    },
  },
};
```

Alternative: Document Language Choice

If choosing Python, Scala, or Rust instead:

1. Create `LANGUAGE_DECISION.md` explaining:
 - Why the alternative was chosen
 - Trade-offs compared to TypeScript
 - Migration plan and timeline
 - Required skill set for team

2. Update `MIGRATION.md` with:
 - Step-by-step migration guide
 - Code equivalents (JS → new language)
 - Testing strategy
 - Deployment changes

3. Update roadmap with revised timeline

Acceptance Criteria

- [] All JavaScript code migrated to TypeScript
- [] No type errors (`npm run type-check` passes)
- [] All tests pass with TypeScript
- [] Build produces valid JavaScript in `dist/`
- [] CI/CD pipeline includes type checking
- [] Documentation updated for TypeScript
- [] Code coverage maintained or improved
- [] Bot functionality verified unchanged

Testing Checklist

- [] Vote parsing works correctly
- [] Self-vote prevention still works
- [] `/leaderboard` command returns correct results
- [] `/score` command works for all users
- [] Database integration works (if implemented)
- [] Error handling works as expected

Migration Risks & Mitigations

| Risk | Impact | Mitigation |
|------------------------------|--------|--|
| Type errors hard to fix | High | Start with <code>strict: false</code> , enable gradually |
| Tests break during migration | Medium | Migrate tests alongside code |
| Build adds complexity | Low | Document build process clearly |
| Team unfamiliar with TS | Medium | Provide training, pair programming |

Resources

- [TypeScript Handbook](https://www.typescriptlang.org/docs/handbook/intro.html) (<https://www.typescriptlang.org/docs/handbook/intro.html>)
- [TypeScript Deep Dive](https://basarat.gitbook.io/typescript/) (<https://basarat.gitbook.io/typescript/>)
- [@slack/bolt TypeScript Examples](https://slack.dev/bolt-js/tutorial/getting-started) (<https://slack.dev/bolt-js/tutorial/getting-started>)
- [TypeScript Best Practices](https://www.typescriptlang.org/docs/handbook/declaration-files/do-s-and-don-ts.html) (<https://www.typescriptlang.org/docs/handbook/declaration-files/do-s-and-don-ts.html>)

Dependencies

This issue should be completed before:

- Issue #5: CI/CD workflow (to include type checking)
- Issue #10: Testing improvements (to use TypeScript)