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CSE 460  
2/7/14

## Lab 5

### 1. Message queues

Msgctl – What this message queue function does is it performs control operation specified by cmd on the system's message queue

Msgget – This message queue function GETS a system message queue, returns identifier associated with the value of the key

Msgrcv – This message queue function RECEIVES and READS a message from the queue associated with the queue identifier

Msgsnd – This message queue function SENDS a message to a system message queue

#### Msg1.cpp

```
1. //msg1.cpp
2. /* Here's the receiver program. */
3.
4. #include <stdlib.h>
5. #include <stdio.h>
6. #include <string.h>
7. #include <errno.h>
8. #include <unistd.h>
9.
10. #include <sys/types.h>
11. #include <sys/ipc.h>
12. #include <sys/msg.h>
13.
14.
15. struct my_msg_st {
16.     long int my_msg_type;
17.     char some_text[BUFSIZ];
18. };
19.
20. int main()
21. {
22.     int running = 1;
23.     int msgid;
24.     struct my_msg_st some_data;
25.     long int msg_to_receive = 0;
26.
27. /* First, we set up the message queue. */
28.
29.     msgid = msgget((key_t)1234, 0666 | IPC_CREAT);
30.
31.     if (msgid == -1) {
32.         fprintf(stderr, "msgget failed with error: %d\n", errno);
33.         exit(EXIT_FAILURE);
34.     }
35. /* Then the messages are retrieved from the queue, until an end message is encountered.
36.
37. Lastly, the message queue is deleted. */
38.     while(running) {
```

```

39.         if (msgrcv(msgid, (void *)&some_data, BUFSIZ,
40.                 msg_to_receive, 0) == -1) {
41.             fprintf(stderr, "msgrcv failed with error: %d\n", errno);
42.             exit(EXIT_FAILURE);
43.         }
44.         printf("You wrote: %s", some_data.some_text);
45.         if (strncmp(some_data.some_text, "end", 3) == 0) {
46.             running = 0;
47.         }
48.     }
49.
50.     if (msgctl(msgid, IPC_RMID, 0) == -1) {
51.         fprintf(stderr, "msgctl(IPC_RMID) failed\n");
52.         exit(EXIT_FAILURE);
53.     }
54.
55.     exit(EXIT_SUCCESS);
56. }

```

## msg2.cpp

```

1. //msg2.cpp
2. /* The sender program is very similar to msg1.cpp. In the main set up, delete the
3.    msg_to_receive declaration and replace it with buffer[BUFSIZ], remove the message
4.    queue delete and make the following changes to the running loop.
5.    We now have a call to msgsnd to send the entered text to the queue. */
6.
7. #include <stdlib.h>
8. #include <stdio.h>
9. #include <string.h>
10. #include <errno.h>
11. #include <unistd.h>
12.
13. #include <sys/types.h>
14. #include <sys/ipc.h>
15. #include <sys/msg.h>
16.
17. #define MAX_TEXT 512
18.
19. struct my_msg_st {
20.     long int my_msg_type;
21.     char some_text[MAX_TEXT];
22. };
23.
24. int main()
25. {
26.     int running = 1;
27.     struct my_msg_st some_data;
28.     int msgid;
29.     char buffer[BUFSIZ];
30.
31.     msgid = msgget((key_t)1234, 0666 | IPC_CREAT);
32.
33.     if (msgid == -1) {
34.         fprintf(stderr, "msgget failed with error: %d\n", errno);
35.         exit(EXIT_FAILURE);
36.     }
37.
38.     while(running) {

```

```

39.     printf("Enter some text: ");
40.     fgets(buffer, BUFSIZ, stdin);
41.     some_data.my_msg_type = 1;
42.     strcpy(some_data.some_text, buffer);
43.
44.     if (msgsnd(msgid, (void *)&some_data, MAX_TEXT, 0) == -1) {
45.         fprintf(stderr, "msgsnd failed\n");
46.         exit(EXIT_FAILURE);
47.     }
48.     if (strncmp(buffer, "end", 3) == 0) {
49.         running = 0;
50.     }
51. }
52.
53.     exit(EXIT_SUCCESS);
54. }

```

## message typescript

```

[004532176@jb359-12 cse460]$ g++ -o msg1 msg1.cpp
[004532176@jb359-12 cse460]$ ./msg1
You wrote: hello
Enter some text: what are you doing
You wrote: im doing nothing
Enter some text: same i dont know what to do either
You wrote: im bored
Enter some text: ok bye
You wrote: bye
Enter some text: ^C
[004532176@jb359-12 cse460]$

[004532176@jb359-12 cse460]$ g++ -o msg2 msg2.cpp
[004532176@jb359-12 cse460]$ ./msg2
Enter some text: hello
You wrote: what are you doing
Enter some text: im doing nothing
You wrote: same i dont know what to do either
Enter some text: im bored
You wrote: ok bye
Enter some text: bye
^C
[004532176@jb359-12 cse460]$

```

## 2. IPCS Status Commands

### IPCS -s

- Script started on Tue Feb 7 17:48:35 2017
- [?1034hbash-3.2\$ ipcs -s
- IPC status from <running system> as of Tue Feb 7 17:48:39 PST 2017
- | T           | ID | KEY | MODE | OWNER | GROUP |
|-------------|----|-----|------|-------|-------|
| Semaphores: |    |     |      |       |       |
- 
- bash-3.2\$ exit
- exit
- 
- Script done on Tue Feb 7 17:48:44 2017

IPCS -s displays information about any ACTIVE semaphores on the system

**lpcrm sem** – It asked me to enter a specific id to remove the semaphore, but because there was none running I could not do so.

IPCRM SEM removes the semaphore set from the specific ID that the user has entered.

### ipcs -m

```
1. Script started on Tue Feb  7 17:49:46 2017
2. [?1034hbash-3.2$ ipcs m[K-m
3. IPC status from <running system> as of Tue Feb  7 17:49:52 PST 2017
4. T      ID      KEY          MODE          OWNER      GROUP
5. Shared Memory:
6.
7. bash-3.2$ exit
8. exit
9.
10. Script done on Tue Feb  7 17:49:57 2017
```

IPCS -M displays information about the active shared memory on the system

### ipcs -q

```
1. Script started on Tue Feb  7 17:50:14 2017
2. [?1034hbash-3.2$ ipcs -[K-q
3. IPC status from <running system> as of Tue Feb  7 17:50:16 PST 2017
4. T      ID      KEY          MODE          OWNER      GROUP
5. Message Queues:
6. q  65536 0x000004d2 --rw-rw-rw- steventang  staff
7.
8. bash-3.2$ ei[Kxit
9. exit
10.
11. Script done on Tue Feb  7 17:50:21 2017
```

IPCS -Q Displays information about the message queues

## 3. Study of XV6

### Debugging Process:

```
1. [004532176@jb359-16 xv6]$ gdb
2. GNU gdb (GDB) Red Hat Enterprise Linux 7.6.1-94.el7
3. Copyright (C) 2013 Free Software Foundation, Inc.
4. License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
5. This is free software: you are free to change and redistribute it.
6. There is NO WARRANTY, to the extent permitted by law. Type "show copying"
7. and "show warranty" for details.
8. This GDB was configured as "x86_64-redhat-linux-gnu".
9. For bug reporting instructions, please see:
10. <http://www.gnu.org/software/gdb/bugs/>.
```

```
11. warning: File "/students/csci/004532176/Desktop/xv6/.gdbinit" auto-
    loading has been declined by your `auto-load safe-
    path' set to "$debugdir:$datadir/auto-load:/usr/bin/mono-
    gdb.py:/usr/lib/golang/src/pkg/runtime/runtime-gdb.py".
12. To enable execution of this file add
13.     add-auto-load-safe-path /students/csci/004532176/Desktop/xv6/.gdbinit
14. line to your configuration file "/u/cse/004532176/.gdbinit".
15. To completely disable this security protection add
16.     set auto-load safe-path /
17. line to your configuration file "/u/cse/004532176/.gdbinit".
18. For more information about this security protection see the
19. "Auto-loading safe path" section in the GDB manual.  E.g., run from the shell:
20.     info "(gdb)Auto-loading safe path"
21. (gdb) target remote :27907
22. Remote debugging using :27907
23. 0x0000ffff in ?? ()
24. (gdb) file kernel
25. A program is being debugged already.
26. Are you sure you want to change the file? (y or n) y
27. Reading symbols from /students/csci/004532176/Desktop/xv6/kernel...done.
28. (gdb) break swtch
29. Breakpoint 1 at 0x8010456c: file swtch.S, line 10.
30. (gdb) continue
31. Continuing.
32.
33. Breakpoint 1, swtch () at swtch.S:10
34. 10     movl 4(%esp), %eax
35. (gdb) step
36. 11     movl 8(%esp), %edx
37. (gdb) step
38. 14     pushl %ebp
39. (gdb) step
40. swtch () at swtch.S:15
41. 15     pushl %ebx
42. (gdb) step
43. swtch () at swtch.S:16
44. 16     pushl %esi
45. (gdb) step
46. swtch () at swtch.S:17
47. 17     pushl %edi
48. (gdb) step
49. swtch () at swtch.S:20
50. 20     movl %esp, (%eax)
51. (gdb) step
52. 21     movl %edx, %esp
53. (gdb) step
54. swtch () at swtch.S:24
55. 24     popl %edi
56. (gdb) step
57. swtch () at swtch.S:25
58. 25     popl %esi
59. (gdb) step
60. swtch () at swtch.S:26
61. 26     popl %ebx
62. (gdb) step
63. swtch () at swtch.S:27
64. 27     popl %ebp
65. (gdb) step
66. swtch () at swtch.S:28
67. 28     ret
68. (gdb) step
```

```

69. forkret () at proc.c:351
70. 351 {
71. (gdb) step
72. forkret () at proc.c:354
73. 354 release(&ptable.lock);
74. (gdb) step
75. release (lk=<error reading variable: can't compute CFA for this frame>,
76.     lk@entry=0x80112da0 <ptable>) at spinlock.c:48
77. 48 {
78. (gdb) step
79. 49     if(!holding(lk))
80. (gdb) continue
81. Continuing.
82.
83. Breakpoint 1, swtch () at swtch.S:10
84. 10     movl 4(%esp), %eax
85. (gdb) clear
86. Deleted breakpoint 1
87. (gdb) break exec
88. Breakpoint 2 at 0x801009b0: file exec.c, line 12.
89. (gdb) continue
90. Continuing.
91. [New Thread 2]
92. [Switching to Thread 2]
93.
94. Breakpoint 2, exec (
95.     path=<error reading variable: can't compute CFA for this frame>,
96.     argv=<error reading variable: can't compute CFA for this frame>,
97.     argv@entry=0x8dffffeb0) at exec.c:12
98. 12 {
99. (gdb) continue
100.     Continuing.
101.
102.     Breakpoint 2, exec (
103.         path=<error reading variable: can't compute CFA for this frame>,
104.         argv=<error reading variable: can't compute CFA for this frame>,
105.         argv@entry=0x8dffffeb0) at exec.c:12
106.     12 {
107.         (gdb) break
108.         Note: breakpoint 2 also set at pc 0x801009b0.
109.         Breakpoint 3 at 0x801009b0: file exec.c, line 12.
110.         (gdb) clear
111.         Deleted breakpoints 2 3
112.         (gdb) backtrace
113.         #0  exec (path=<error reading variable: can't compute CFA for this frame>,
114.             argv=<error reading variable: can't compute CFA for this frame>,
115.             argv@entry=0x8dffffeb0) at exec.c:12
116.         #1  0x801051e3 in sys_exec () at sysfile.c:418
117.         #2  0x80104749 in syscall () at syscall.c:133
118.         #3  0x801056d1 in trap (
119.             tf=<error reading variable: can't compute CFA for this frame>) at trap.c:43
120.         #4  0x801054bd in alltraps () at trapasm.S:23
121.         #5  0x8dffffb4 in ?? ()
122.         Backtrace stopped: previous frame inner to this frame (corrupt stack?)
123.         (gdb) up
124.         #1  0x801051e3 in sys_exec () at sysfile.c:418
125.         418     return exec(path, argv);
126.         (gdb) list
127.         413         break;
128.         414     }

```

```

129.      415      if(fetchstr(uarg, &argv[i]) < 0)
130.      416          return -1;
131.      417      }
132.      418      return exec(path, argv);
133.      419      }
134.      420
135.      421 int
136.      422 sys_pipe(void)
137.      (gdb)

```

## Scheduler function

```

1.  [004532176@jb359-16 xv6]$ gdb
2.  GNU gdb (GDB) Red Hat Enterprise Linux 7.6.1-94.el7
3.  Copyright (C) 2013 Free Software Foundation, Inc.
4.  License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
5.  This is free software: you are free to change and redistribute it.
6.  There is NO WARRANTY, to the extent permitted by law. Type "show copying"
7.  and "show warranty" for details.
8.  This GDB was configured as "x86_64-redhat-linux-gnu".
9.  For bug reporting instructions, please see:
10. <http://www.gnu.org/software/gdb/bugs/>.
11. warning: File "/students/csci/004532176/Desktop/xv6/.gdbinit" auto-
    loading has been declined by your `auto-load safe-
    path' set to "$debugdir:$datadir/auto-load:/usr/bin/mono-
    gdb.py:/usr/lib/golang/src/pkg/runtime/runtime-gdb.py".
12. To enable execution of this file add
13.     add-auto-load-safe-path /students/csci/004532176/Desktop/xv6/.gdbinit
14. line to your configuration file "/u/cse/004532176/.gdbinit".
15. To completely disable this security protection add
16.     set auto-load safe-path /
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19. "Auto-loading safe path" section in the GDB manual. E.g., run from the shell:
20.     info "(gdb)Auto-loading safe path"
21. (gdb) target remote:27907
22. Remote debugging using :27907
23. 0x0000ffff in ?? ()
24. (gdb) file kernel
25. A program is being debugged already.
26. Are you sure you want to change the file? (y or n) y
27. Reading symbols from /students/csci/004532176/Desktop/xv6/kernel...done.
28. (gdb) break scheduler
29. Breakpoint 1 at 0x80103a20: file proc.c, line 281.
30. (gdb) continue
31. Continuing.
32. [New Thread 2]
33. [Switching to Thread 2]
34.
35. Breakpoint 1, scheduler () at proc.c:281
36. 281 {
37. (gdb) list
38. 276 // - swtch to start running that process
39. 277 // - eventually that process transfers control
40. 278 //   via swtch back to the scheduler.
41. 279 void
42. 280 scheduler(void)
43. 281 {
44. 282     struct proc *p;

```

```

45. 283
46. 284  for(;;){
47. 285      // Enable interrupts on this processor.
48. (gdb) list
49. 286      sti();
50. 287
51. 288      // Loop over process table looking for process to run.
52. 289      acquire(&ptable.lock);
53. 290      for(p = ptable.proc; p < &ptable.proc[NPROC]; p++){
54. 291          if(p->state != RUNNABLE)
55. 292              continue;
56. 293
57. 294          // Switch to chosen process. It is the process's job
58. 295          // to release ptable.lock and then reacquire it
59. (gdb) list
60. 296          // before jumping back to us.
61. 297          proc = p;
62. 298          switchvm(p);
63. 299          p->state = RUNNING;
64. 300          swtch(&cpu->scheduler, p->context);
65. 301          switchkvm();
66. 302
67. 303          // Process is done running for now.
68. 304          // It should have changed its p->state before coming back.
69. 305          proc = 0;
70. (gdb) list
71. 306      }
72. 307      release(&ptable.lock);
73. 308
74. 309  }
75. 310 }
76. 311
77. 312 // Enter scheduler. Must hold only ptable.lock
78. 313 // and have changed proc->state. Saves and restores
79. 314 // intena because intena is a property of this
80. 315 // kernel thread, not this CPU. It should
81. (gdb) list
82. 316 // be proc->intena and proc->ncli, but that would
83. 317 // break in the few places where a lock is held but
84. 318 // there's no process.
85. 319 void
86. 320 sched(void)
87. 321 {
88. 322     int intena;
89. 323
90. 324     if(!holding(&ptable.lock))
91. 325         panic("sched ptable.lock");
92. (gdb) list
93. 326     if(cpu->ncli != 1)
94. 327         panic("sched locks");
95. 328     if(proc->state == RUNNING)
96. 329         panic("sched running");
97. 330     if(readeflags() & FL_IF)
98. 331         panic("sched interruptible");
99. 332     intena = cpu->intena;
100. 333     swtch(&proc->context, cpu->scheduler);
101. 334     cpu->intena = intena;
102. 335 }
103. (gdb) list
104. 336
105. 337 // Give up the CPU for one scheduling round.

```



```

106.      338 void
107.      339 yield(void)
108.      340 {
109.      341     acquire(&ptable.lock); //DOC: yieldlock
110.      342     proc->state = RUNNABLE;
111.      343     sched();
112.      344     release(&ptable.lock);
113.      345 }
114.      (gdb) list
115.      346
116.      347 // A fork child's very first scheduling by scheduler()
117.      348 // will switch here. "Return" to user space.
118.      349 void
119.      350 forkret(void)
120.      351 {
121.      352     static int first = 1;
122.      353     // Still holding ptable.lock from scheduler.
123.      354     release(&ptable.lock);
124.      355
125.      (gdb) q

```

Evaluation: I did all of the parts that was asked for in the lab. In the first part I explored sending messages through different terminals and then edited my programs so that they would switch back and forth every time they send a message. I have found out that working on OSX will not make the program switch terminals, only on a linux based system. Next I learned how to use the IPCS (Inter-process communication status) and its commands. I also got to XV6 to work and debugged it just like how I was asked to. I followed the steps and did my own debugging of scheduler. At the end I would give myself a 20/20

Score: 20/20