

Activity Management with Arduino and Evrythng

version 1.1 13th of March 2014.

Introduction

This is a sample to simulate an activity registration component.

The user can register the time he spent on an activity.

This sample will demonstrate :

- obtaining thng properties from the Evrythng platform to the Arduino platform
- registering activities from the Arduino platform to the Evrythng platform

The setup is a simple user interface with push buttons.

LEDs are used to show the interaction.

The user has 5 switches available :

- 1 button will trigger a configuration update (updating activity description code)
- 3 buttons will activate a specific activity code (activity1, activity2 or activity3)
- 1 button will stop all activities

The current activity in progress will be indicated by the corresponding LED.

The user can switch from one activity to another and hence stopping the previous activity

The user can decide to do no activity at all

The duration of each activity will be sent to the Evrythng API.

The configuration settings (the activity code for each button) will be obtained from the Evrythng platform. During the update the red configuration LED will flash.

When the configuration is not being updated, the green configuration LED will permanently be on.

Physical View

Hardware Required

- Arduino UNO
- Ethernet Shield
- Resistors
 - 220 Ohm x 7
 - 10kOhm x1
 - 1MOhm x1
- 5 momentary button or switch
- LED : 2x RED, 2x GREEN, 1x Yellow, 1xBLUE
- hook up wire
- ethernet cable connected with the internet

Circuit

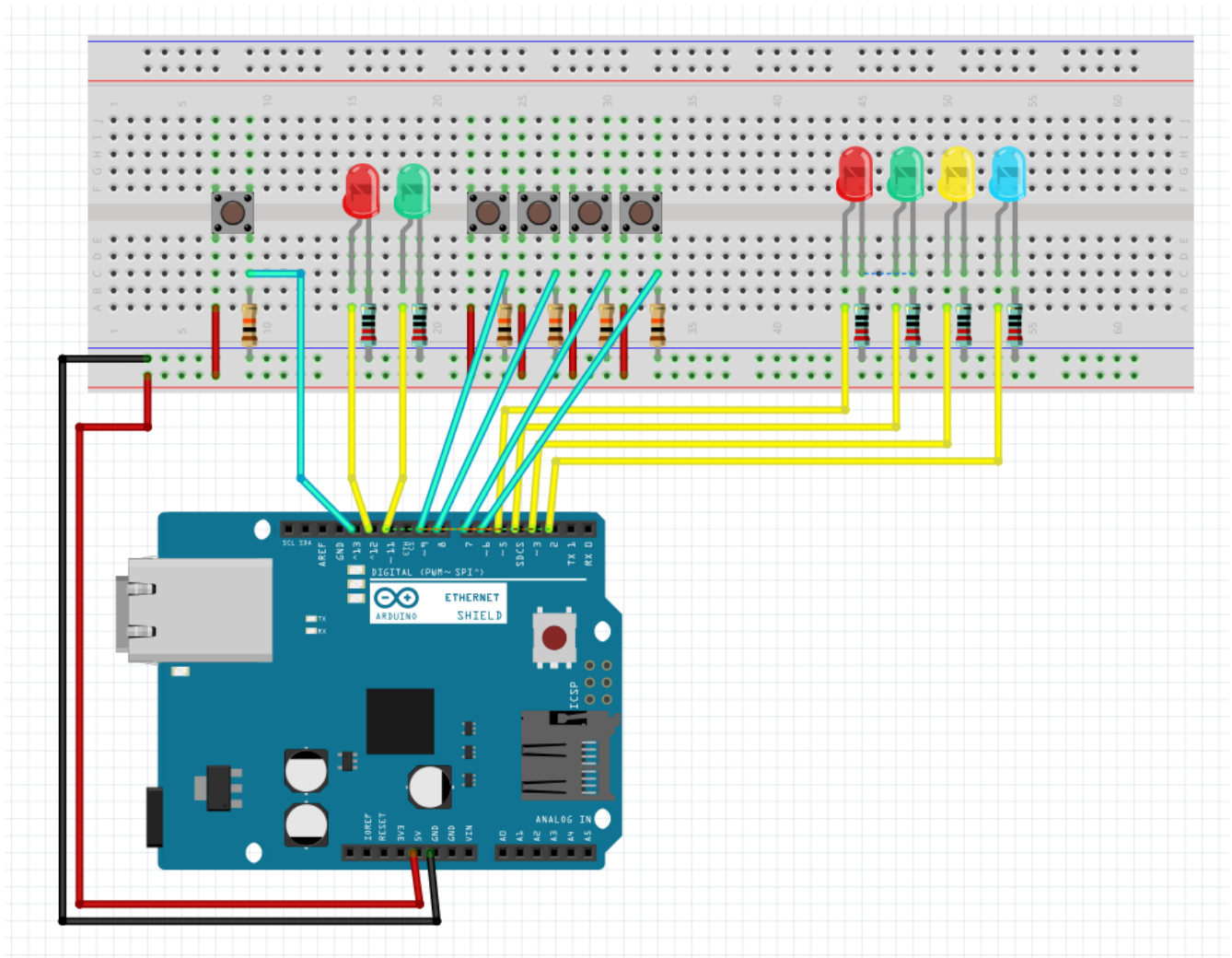
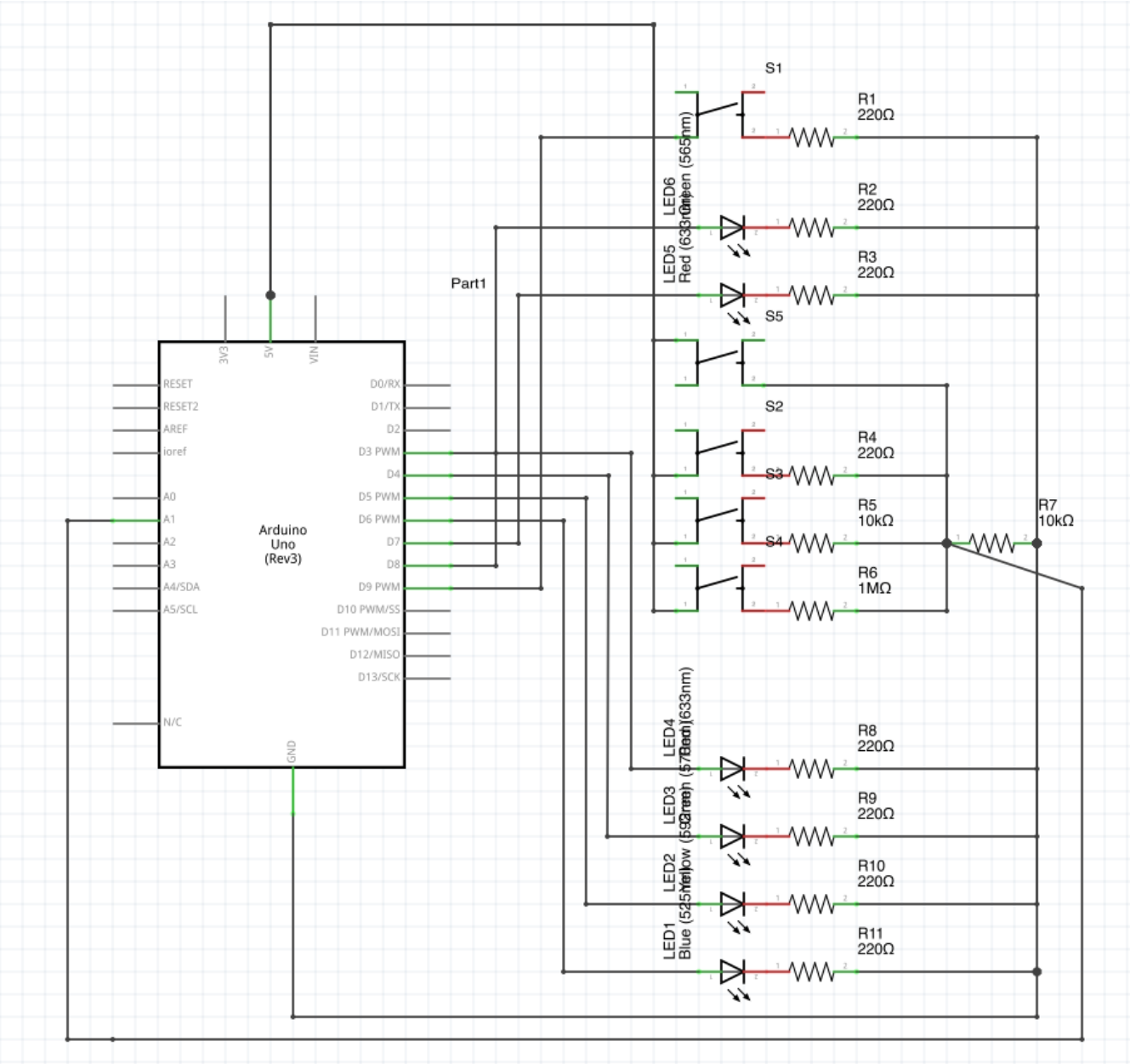


image developed using Fritzing (more information on www.fritzing.org)

Schematic



Process View

- **Arduino Setup**

Open the serial Port

Setup the pins connected to the LEDs

Initialize ethernet

- Arduino Loop

Check if first loop -> in http mode & update config

If not in http mode

- check update config button

- if pushed -> do http mode & getconfig

- check analog input for value

- depending on value -> set new activity & do httpmode & push action

If in http mode

- check if configupdate

- > loop till all properties on thng are get, when all got -> stop http mode

- check if recordactivity

- > post new activity & stop http mode

Configuration and Setup

For more information see www.evrythng.com

The following steps are required :

- Obtain an API Token from Evrythng
- Create a new thng with specific properties
- Create a new action _recordactivity
- Update the Arduino sketch with the thng and token values

- *Obtain an API Token from Evrythng*

To access our API, you will need to sign every request with your personal authentication token.

Go to the Evrything developers portal, create an account and obtain your token.

- *Create a new thng with specific properties*

Replace the *APIToken* with your evrythng value.

The elements in green can be changed.

The activity codes need to be integers (not a string).

```
curl -i -H "Content-Type: application/json" \
-H "Authorization: *APIToken*" \
-X POST "https://api.evrythng.com/thngs" \
-d '{
  "name": "Arduisteven",
  "description": "Arduino Activity Management Interface",
  "location": {
    "latitude": 43.772828, "longitude": 11.249488},
  "properties": {
    "activity0": "0",
    "activity1": "1000",
    "activity2": "2000",
    "activity3": "3000"
  },
  "tags": ["Steven", "Earth", "Tinkering"]
}'
```

Get the thng id from the response. For example : **52e8f77de4b0498c09f12f2e**

You can also create a new thng on the Evrythng developer portal.

You can verify your thng on the portal :



WELCOME, STEVEN! ▾

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Basic Information

Thng ID	52e8f77de4b0498c09f12f2e
Last Updated	3:13PM on 30/01/2014
Created at	1:43PM on 29/01/2014

THNG Name

Arduisteven

Properties

Please select a property below to view its data:

Description

Arduino Activity Management Interface

Product

Tags (comma-separated)

Steven, Earth, Tinkering

Properties

[View Properties](#)

activity0

Updated at 2:28PM on 12/02/2014 [\[update activity0\]](#)
Value: 0

activity1

Updated at 2:28PM on 12/02/2014 [\[update activity1\]](#)
Value: 1000

activity2

Updated at 2:28PM on 12/02/2014 [\[update activity2\]](#)
Value: 2000

activity3

Updated at 2:28PM on 12/02/2014 [\[update activity3\]](#)
Value: 3000

- Create a new action `_recordactivity`

```
curl -i -H "Content-Type: application/json" \
-H "Authorization: *APIToken*" \
-X POST "https://api.evrythng.com/actions" \
-d '{
  "name": "_recordactivity",
  "customFields":{
    "activityname":"code of activity",
    "duration":"duration in ms"
  },
  "tags":["Arduino","Activity","Automatic"]
}'
```

Update the Arduino sketch with the thng and token values

Variables to modify

```
const char *APIToken = " replace by api token value"
const char *thngid = " replace by thng identifier value"
```

Now you are all set.
Upload your sketch to your Arduino
Hook up the ethernet to the internet.
Record your activities.

To view all activities
https://api.evrythng.com/actions/_recordactivity?access_token=*APIToken*