Lab110

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1 Client.java

```
/**
 * A main class controlling everything rekcufrehtom bitch.
* @author Steven Glasford
* @version 1
public class Client {
    /**
     * Oparam args No command line shit,
    public static void main(String[] args) {
         //make the max time for the shitfuckers to run, in this case the
        //maximum amount of time that will pass for any of the sorting
        //algorithms is 60000 milliseconds, which is equafilant to ten minutes
        final int MAX_TIME = 60000;
        //an array to store all of the information that I came to see on the
        //whatever, I am hungry.
        String[][] data = new String[8][6];
        //make fucking comparators for each potential
        //sort employees by name
        Comparator < Employee > employeeName, employeeID, employeeHired,
                employeeDept;
        //this lambda expression will be used to facilitate
        //by name comparisons of employees
        employeeName = Employee::compareNameTo;
        //this lambda expression will be used to compare by ID number
        employeeID = Employee::compareIDTo;
        //this lambda expression will be used to compare the hire dates of
        //employees
        employeeHired = Employee::compareHiredTo;
        //this lambda expression will be used to compare the departments of
        //the employees
        employeeDept = Employee::compareDeptTo;
        //the system can support from 1e3 to 1e9
        for (int i = 0; i < data[0].length; i++){</pre>
            //the number in question for N
            double N = Math.pow(10, i + 3);
            //save the number for N
            data[0][i] = Integer.toString((int) N);
            //create the fucker that will be sorted use a try block incase
```

```
//of memory errors
//start a timer
long start = System.currentTimeMillis();
Employee[] cockTwist = new Employee[(int) N];
try {
    //fill in the array with stupid fucking employees
    for (int j = 0; j < N; j++){
        cockTwist[j] = new Employee();
        if ((System.currentTimeMillis() - start) > MAX_TIME){
            data[1][i] = "Timed";
        }
    }
}
//save the memory error if you ran out of memory.
catch (OutOfMemoryError e){
    data[1][i] = "memed";
}
//if there was not a memory error finding space, then save the time
if (data[1][i] == null){
    data[1][i] = Integer.toString((int) (System.currentTimeMillis()
            - start));
}
if (data[1][i].equals("Timed")){
    data[2][i] = "N/A";
}
else{
    try{
        //fill in the array with stupid fucking employees
    for (int j = 0; j < N; j++){
        cockTwist[j] = new Employee();
        if ((System.currentTimeMillis() - start) > MAX_TIME){
            data[1][i] = "Timed";
        }
    }
        //store the time it took for the thing to work
        data[2][i] = Sort.simpleBubbleSort(cockTwist,
                employeeID, MAX_TIME);
    }
    //produce an out of memory error if there is not enough memory
    catch (OutOfMemoryError e){
        data[2][i] = "memed";
    }
}
if (data[1][i].equals("Timed")){
    data[3][i] = "N/A";
}
else{
    //create another temporary array to copy the piece of shit into
    try{
        //fill in the array with stupid fucking employees
    for (int j = 0; j < N; j++){
        cockTwist[j] = new Employee();
        if ((System.currentTimeMillis() - start) > MAX_TIME){
            data[1][i] = "Timed";
        }
```

```
}
        data[3][i] = Sort.enhancedBubbleSort(cockTwist,
                employeeHired, MAX_TIME);
    }
    //catch a memory error
    catch (OutOfMemoryError e){
        data[3][i] = "memed";
    }
}
if (data[1][i].equals("Timed")){
    data[4][i] = "N/A";
}
else{
    //try the selection sort
    try{
        //fill in the array with stupid fucking employees
    for (int j = 0; j < N; j++){
        cockTwist[j] = new Employee();
        if ((System.currentTimeMillis() - start) > MAX_TIME){
            data[1][i] = "Timed";
        }
    }
        data[4][i] = Sort.selectionSort(cockTwist,
                employeeID, MAX_TIME);
    //catch a memory error
    catch (OutOfMemoryError e){
        data[4][i] = "memed";
    }
}
if (data[1][i].equals("Timed")){
    data[5][i] = "N/A";
}
else{
    //try the merge sort
    try{
        //fill in the array with stupid fucking employees
    for (int j = 0; j < N; j++){
        cockTwist[j] = new Employee();
        if ((System.currentTimeMillis() - start) > MAX_TIME){
            data[1][i] = "Timed";
        }
    }
        data[5][i] = Sort.mergeSort(cockTwist, employeeID,
                System.currentTimeMillis(), MAX_TIME);
    }
    //catch a memory error
    catch (OutOfMemoryError e){
        data[5][i] = "memed";
    }
}
if (data[1][i].equals("Timed")){
    data[6][i] = "N/A";
}
else{
    // {
m try} the radix sort
    try{
        //fill in the array with stupid fucking employees
```

```
for (int j = 0; j < N; j++){
            cockTwist[j] = new Employee();
            if ((System.currentTimeMillis() - start) > MAX_TIME){
                data[1][i] = "Timed";
            }
        }
            data[6][i] = Sort.radixSort(cockTwist,employeeDept,
                    employeeHired , employeeName , employeeID , MAX_TIME);
        }
        //catch a memory error
        catch (OutOfMemoryError e){
            data[6][i] = "memed";
        }
    }
    if (data[1][i].equals("Timed")){
        data[7][i] = "N/A";
    }
    else{
        //insertion sort
        try{
            //fill in the array with stupid fucking employees
        for (int j = 0; j < N; j++){
            cockTwist[j] = new Employee();
            if ((System.currentTimeMillis() - start) > MAX_TIME){
                data[1][i] = "Timed";
            }
        }
            data[7][i] = Sort.insertionSort(cockTwist,
                    employeeName,MAX_TIME);
        //catch a memory error
        catch (OutOfMemoryError e){
            data[7][i] = "memed";
        }
   }
StringBuilder table = new StringBuilder();
//print out all the data
table.append("N/A means the table was not able to be made for");
table.append(" whatever reason \n");
table.append("'memed' is indicative of a memory error, such as it ");
table.append("takes too much memory\n");
table.append("'Timed' means the particular function timed out\n");
table.append("Creat\t\t");
for (String item : data[0]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("sBub\t\t");
for (String item : data[1]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("eBub\t\t");
```

```
for (String item : data[2]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("sBub\t");
for (String item : data[3]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("slct\t");
for (String item : data[4]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("merge\t");
for (String item : data[5]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("radix\t");
for (String item : data[6]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
table.append("insrt\t");
for (String item : data[7]) {
    table.append(item);
    table.append("\t\t");
table.append("\n");
System.out.println(table.toString());
```

2 Sort.java

```
//This piece of udder shit (aka cowshit) is for the books merge sort
//or something
import java.util.Arrays;
/**
* This is the fucking place for the sorting algorithms bitch face fucker.
* @author Steven Glasford
public class Sort {
    //using the simple bubble sort algorithm sort that fucking list
    //vaginal cum pancakes
    //funny story about those, I once had a girl friend at South Dakota School
    //of Mines and Technology, I think her name was Sydney, anyways she was
    //really into kinky stuff, especially BDSM, but it was her "fancy" device
    //that she invented to collect her vagina fluid (she was wet as fuck)
    //then she would put the substance into different foods, luckily she
    //was not a stank, and the pancakes she made were actually pretty decent.
    /**
     * A fucking method to sort something using the new and enhanced bubble
     * sort method.
     * @param <K>
                            A generic placeholder, will probably be an
                            employee.
     * @param dildoEater
                            A generic array for the array you want to sort.
     * Oparam comp
                            The comparison lambda function.
                          The maximum time you want the piece of shit to run.
     * Oparam maxTime
                            A string of how long it took for it to run.
     * @return
     */
    public static <K> String enhancedBubbleSort(K[] dildoEater, Comparator<K>
            comp, int maxTime){
        //use this to start a "timer" of sorts
        long start = System.currentTimeMillis();
        for (int j = 0; j < dildoEater.length; j++){</pre>
            //the j in the comparison part of the for loop makes the flavor
            //enhanced, like those little knobs on fancy condoms
            for (int i = 0; i < dildoEater.length - 1 - j/*knobber*/; i++){</pre>
                if (comp.compare(dildoEater[i],dildoEater[i+1]) > 0){
                    K shitForLube;
                    shitForLube = dildoEater[i];
                    dildoEater[i] = dildoEater[i + 1];
                    dildoEater[i+1] = shitForLube;
                }
            //print out a time out, if it times out
            if ((System.currentTimeMillis() - start) > maxTime){
                return "Timed";
            }
        //return the elapsed time
        return Long.toString(System.currentTimeMillis() - start);
    }
    /**
     st A simpler bubble sort without the knobs on the condom.
     * @param <K>
                        A generic placeholder name.
     * @param scrum
                        A generic array that you want to be sorted, and the
                        action of cumming and shitting at the same time.
     * @param comp
                        The comparison lambda function, that you want to
                        to use the comparison for.
```

```
The maximum amount of time that you wish to have this
* Oparam maxTime
                   bitch run
                   A string of how long it took, or a message indictating
 * @return
                   it timed out.
 */
public static <K> String simpleBubbleSort(K[] scrum, Comparator<K> comp,
       int maxTime){
    long start;
    start = System.currentTimeMillis();
    for (K scrum1 : scrum) {
        for (int i = 0; i < scrum.length - 1; i++){
            if (comp.compare(scrum[i],scrum[i+1]) > 0){
                //This variable will be used as a temporary variable of
               //genericland, free and open trading exists between
               //genericland and the rest of javaland, however due to a
               //recent referendum by the generics, the peacefull
               //existance and economic stability of both javaland
               //and genericland are in jeopardy.
               //also look up what schmegma is, its sort of funny,
               K schmegma;
               //temporarily use schmegma
               schmegma = scrum[i];
               //exchange the scrums (scrum is when you ejaculate and shit
               //at the same time.
               scrum[i] = scrum[i + 1];
               //use the tempoary variable to finish the switch.
               scrum[i+1] = schmegma;
           }
       }
        //print out a time out, if it times out
        if ((System.currentTimeMillis() - start) > maxTime){
           return "Timed";
        }
    }
    return Long.toString(System.currentTimeMillis() - start);
}
 * An insertion sorting algorithm that knows how to fuck.
 * @param <K>
                   A generic placeholder name that is just a fucking
                   twat if you get to know them.
* @param sybian
                   A generic array that you want to sort, and a type of
                   vaginal self-stimulation device that is commonplace
                   in BDSM.
 * Oparam comp
                   The comparison lambda expression that you want to sort.
 * Oparam maxTime
                   The maximum amount of time you want this thing to run.
                   A string of how long it took, and the amount of pain
 * @return
                   inflicted from the the Discipline, or a string
                   containing an error message.
 */
public static <K> String insertionSort(K[] sybian, Comparator<K> comp,
       int maxTime){
    long start = System.currentTimeMillis();
    for (int i = 1; i < sybian.length; ++i){</pre>
       //make a temporary variable, BDSM should be more culturally
       //acceptable
       K urethralPlay = sybian[i];
        //A sybian is a sort of electric masturbation device for women
        //typically used in BDSM.
```

```
//use a while loop, because they look better
        int j = i - 1;
        //compare the things
        while (j >= 0 && comp.compare(sybian[j], urethralPlay) < 0){
            sybian[j + 1] = sybian[j];
            j -= 1;
        }
        sybian[j+1] = urethralPlay;
        //use this to kill the shit if the time out is reached
        if ((System.currentTimeMillis()-start) > maxTime){
            return "Timed";
        }
    //return the total time ellapsed in milliseconds
    return Long.toString(System.currentTimeMillis() - start);
}
/**
* A selection sorting algorithm, pretty fucking self-explain.
 * @param <K>
                    A generic place holder name.
 * Oparam frogtie A position in BDSM, where the femme ties their legs and
                   arms into a position that resembles a tied frog.
 * @param comp
                    The comparison lambda fucntion.
 * @param maxTime
                    The maximum amount of time that you want the piece of
                    shit to run
 * @return
                    The amount of time it took to run, or an error message.
 */
public static <K> String selectionSort(K[] frogtie, Comparator<K> comp,
        int maxTime){
    //start a timer
    long start = System.currentTimeMillis();
    for (int i = 0; i < frogtie.length -1; i++){</pre>
        //this will be the smallest found piece of shit
        int midgetsFucking = i;
        for (int j = i+1; j < frogtie.length; j++){</pre>
            if (comp.compare(frogtie[j],frogtie[midgetsFucking]) < 0){</pre>
                midgetsFucking = j;
            }
        }
        //check the amount of time that has passed
        if ((System.currentTimeMillis() - start) > maxTime){
            return "Timed";
        }
        //swap the found minimum element, breastBondage is a temporary
        //variable
        K breastBondage = frogtie[midgetsFucking];
        frogtie[midgetsFucking] = frogtie[i];
        frogtie[i] = breastBondage;
    }
    //return the amount of time that has passed
    return Long.toString(System.currentTimeMillis() - start);
}
```

```
//Merge contents of arrays S1 and S2 into properly sized array S.
//The lack of vulgarity means it was copied from the book
/**
 st Merges two different arrays, I got this from the book.
 * Oparam <K> A generic placement name.
* Oparam S1 The first array you want to merge.
* @param S2
              The second array you want to merge.
 st Oparam S The final array that you want to be merged into.
 * @param comp The comparison lambda expression.
public static <K> void merge(K[] S1, K[] S2, K[] S, Comparator<K> comp){
    int i = 0, j = 0;
    while (i+j < S.length){</pre>
        if (j == S2.length || (i < S1.length && comp.compare(S1[i],</pre>
                S2[j]) < 0)){
            //copy the ith element of S1 and increment i.
            S[i+j] = S1[i++];
        }
        else{
            //copy the jth element of S2 and increment j.
            S[i+j] = S2[j++];
        }
    }
}
//merge-sort contents of array S.
* The actual merge sorting algorithm, this is stable.
* Oparam <K> A generic type thingy.
 * @param S
                   The array you want to be sorted
* @param comp The Comparison lambda expression.
 st @param startTime The start of the algorithm.
 * @param maxTime The maximum amount of time you want the thing to run.
 * @return
                  A string containing the time it took to run, or an
                    error message.
public static <K> String mergeSort(K[] S, Comparator <K> comp, long startTime,
        int maxTime){
    int n = S.length;
    //array is tivially sorted
    if (n < 2) {
        return Long.toString(System.currentTimeMillis() - startTime);
    if ((System.currentTimeMillis() - startTime) > maxTime){
        return "Timed";
    //divide (What a weirdly vague statement from the fucking book)
    int mid = n/2;
    //copy of first half
    K[] S1 = Arrays.copyOfRange(S, 0, mid);
    //copy of second half
    K[] S2 = Arrays.copyOfRange(S,mid,n);
    //conquer (with recursion)
    //sort copy of first half
    if (mergeSort(S1, comp, startTime, maxTime).equals("Timed")){
        return "Timed";
    //sort copy of second half
    if (mergeSort(S2, comp, startTime, maxTime).equals("Timed")){
```

```
return "Timed";
    }
    //merge results
    //merge sorted halves back into original
    merge(S1, S2, S, comp);
    //return the total amount of time that has passed
    return Long.toString(System.currentTimeMillis() - startTime);
}
//Quick-sort contents of a queue.
/**
st A quick sort algorithm, that uses queues
                   A generic placement name.
 * @param <K>
 * @param S
                    A generic queue of the shit you want to sort.
 * Oparam comp
                    The comparison lambda expression.
 * Oparam startTime The start of the function as it is recursive.
 * Oparam maxTime The maximum time you want to run the shit.
 * @return
                    The amount of time it took to run, or an error mess.
 */
public static <K> String quickSort(Queue <K> S, Comparator <K> comp,
        long startTime, int maxTime){
    int n = S.size();
    //queue is trivially sorted
    if (n < 2){
        return Long.toString(System.currentTimeMillis() - startTime);
    //check to see if anything has exceeded its stay
    if ((System.currentTimeMillis() - startTime) > maxTime){
        return "Timed";
    }
    //divide
    //using first as arbitrary pivot
    K pivot = S.first();
    Queue < K > P = new LinkedQueue < > ();
    Queue < K > E = new LinkedQueue < > ();
    Queue < K > G = new LinkedQueue < > ();
    //divide original into P, E, and G
    while (!S.isEmpty()){
        K element = S.dequeue();
        int c = comp.compare(element, pivot);
        //element is less than pivot
        if (c < 0){
            P.enqueue(element);
        //element is equal to pivot
        else if (c == 0){
            E.enqueue(element);
        //element is greater than pivot
        else{
            G.enqueue(element);
    }
    //conquer
    //sort elements less than pivot
```

```
if (quickSort(P, comp, startTime, maxTime).equals("Timed")){
        return "Timed";
    //sort elements greater than pivot
    if (quickSort(G, comp, startTime, maxTime).equals("Timed")){
        return "Timed";
    }
    //concatenate results
    while(!P.isEmpty()){
        S.enqueue(P.dequeue());
    while(!E.isEmpty()){
        S.enqueue (E.dequeue ());
    while(!G.isEmpty()){
        S.enqueue (G.dequeue ());
    }
    //return how much time has elapsed
    return Long.toString(System.currentTimeMillis() - startTime);
}
/**
 * A sort of radix sort that uses subroutines of of the merge sort
 * @param <K> A generic type name.
 * @param bukkake A bunch of men in a circle jacking off on a femme,
                    part of the Sadism and Masochism parts of BDSM.
                    Also the array you want to sort.
* @param cock1 The first comparator (Also the least important).

* @param cock2 The second comparator.

* @param cock3 The third comparator.

* @param cock4 The fourth comparator.
 * @param maxTime The maximum amount of time you want to run the shit.
 * @return
                    A string containing the time it took to run, or
                     an error message.
 */
public static <K> String radixSort(K[] bukkake, Comparator<K> cock1,
        Comparator<K> cock2, Comparator<K> cock3, Comparator<K> cock4,
        int maxTime){
    //get the max value from the first cock (which is the least significant
    //variable, so its the smallest cock
    //first check to see if the first cock is in place
    //start the watch
    long start = System.currentTimeMillis();
    if (cock1 != null){
        //check to see if the piece of shit timed out
        if (mergeSort(bukkake, cock1, start,maxTime).equals("Timed")){
             return "Timed";
        }
    }
    if (cock2 != null){
        //check to see if the piece of shit has timed out
        if (mergeSort(bukkake, cock2, start, maxTime).equals("Timed")){
             return "Timed";
        }
    }
    if (cock3 != null){
```

```
//check to see if the piece of shit has timed out
   if (mergeSort(bukkake, cock3, start, maxTime).equals("Timed")){
     return "Timed";
   }
}

if (cock4 != null){
    //check to see if the bitch has timed out, if it has then kill it
    if (mergeSort(bukkake,cock4, start, maxTime).equals("Timed")){
        return "Timed";
    }
}

//suckatoof

//return the elaspsed time
   return Long.toString(System.currentTimeMillis() - start);
}
```

3 Employee.java

```
* An class for storing information about stupid employees, I guess I should
 * not call them stupid, the
                                                    is a very important part of the
 * society, sorry
* @author Steven Glasford
 * Oversion 15 April 2019
public class Employee implements Comparable < Employee > {
    //this will be a random number, which is super weird, like does that mean
    //all employees are random, and that corporations hate their employees
    //my god, NDSU hates Unions,
    //Anyways, facts aside, this id number is random, and between 0
    //and 99999999.
    //We also ignore the fact that we may get duplicate id numbers
    private final int id;
    //Oh Shit, these people we are making don't even have real names, they are
    //fucking slaves, they only got random letters for names, this is getting
    // more and more fucked up, it be like seeing your mate on the street and
    //instead of saying "Ahoy Oliver, what a marvelous bird carcass on the
    //ground", it be like "Howdy xcjsmkmw, it is a marvelous high tide," that
    //is fucking crazy
    //I might change this in the future to at least be a random English word,
    // like shoeFuck, or something, at least that is a name and not hvnerfew
    private final StringBuilder name = new StringBuilder();
    //o my fucking god, these people are nothing to this corporation,
    //its fucking worse than the chattle loan industry.
    //This variable is also random, and between 1 to 5
    private int dept = 0;
    //this is the date when the person was hired, at least this one is sort of
    //realistic
    private int hired = 0;
    //public utilites, like gas, electricty, and power, and garbage,
    //maybe if you live somewhere nice you get sewer and water, 00000hhhh.
    //initialize this fucking class, with a bunch of random shit, because
    //we at NDSU hate Unions.
    /**
     * A main instatiator class
     */
    Employee (){
        //fuck the police bitchhole
        id = (int) (Math.random() * 99999999);
        //decide how big you want that fucking name to be inside (sex)
        //add five to the number to keep it between 5 and 10
        int sizeOfTheDick = (int) (Math.random() * 5) + 5;
        for (int i = 0; i < sizeOfTheDick; i++){</pre>
            //the name will only have lowercase letters for ease of use
            name.append((char) ((int) (Math.random() * (122 - 97)) + 97));
        //put these motherfuckers into a random department
        dept = (int) (Math.random() * (5-1)) + 1;
        //give them a random year they started to work
        hired = (int) (Math.random() * 10) + 2008;
    }
     * Get all of this bitching data out of the fucking class, like a fart
     * in the elevator.
```

```
* Creturn The Employees damn id number
 */
public int getId(){
  return id;
/**
* Get the fucking name out of here.
 * @return The cunt blasters name
public String getName(){
   return name.toString();
/**
 * Get the fucking department out of the fuck here.
 * @return The department number.
*/
public int getDept(){
   return dept;
 * One Flew over the Cookoos nest
* Oreturn The year the motherfucker was hired
public int getHired(){
   return hired;
/**
 * Change the year the bitch was hired.
* Oparam hired the hired to set
*/
public void setHired(int hired) {
   this.hired = hired;
}
* Compare two fucking employees based on their ID number
* @param anotherFuckingEmployee A different employee you are comparing to.
* @return How much different the employee is to the first one.
public int compareIDTo(Employee anotherFuckingEmployee){
   return this.getId() - anotherFuckingEmployee.getId();
}
/**
 * This is to compare two different employees to see which is better.
 * Oparam paperPusher A regular Joe, a stupid ass Employee
 * @return
                        An int depending on how far away the dept are.
public int compareDeptTo(Employee paperPusher){
    return this.getDept() - paperPusher.getDept();
}
/**
 * Compare two employees based on the year they were hired
 * @param cockTease A generic employee from genericland
                  A positive or negative number, or zero if the
 * @return
                    the two are equal.
```

```
*/
public int compareHiredTo(Employee cockTease){
    return this.getHired() - cockTease.getHired();
/**
* Compare the names of two people alphabetically, if the output is
* negative then the first variable is greater, and elsewise.
 * @param managementSucks The variable you are comparing to bitch
 * Oreturn A positive, negative or a zero number, zero means the two are
           the same, a positive number is greater than, and a negative
            is a less than.
 */
public int compareNameTo(Employee managementSucks){
    //temp variables
    int i = 0, nipple = 0;
    //find the string with the least letters
    if (this.getName().length() < managementSucks.getName().length()){</pre>
        //save the smallest value into the nipple
        nipple = this.getName().length();
    else if (this.getName().length() > managementSucks.getName().length()){
        //save the lower bound (which happens to be the managementSucks
        //variable
        nipple = managementSucks.getName().length();
    }
    else {
        //the fucking strings are the same length
        nipple = this.getName().length();
    }
    //this is a temporary variable and is used to measure the difference
    //between each letter in the string, a negative number corresponds to a
    //string that comes before the comparator, and vice verse
    int difference = 0;
    while ((i < nipple) && (difference == 0)){</pre>
        difference = this.getName().charAt(i) -
                managementSucks.getName().charAt(i);
        //increase the doolly bop, which is a another word for the tensions
        //of Israel and Gaza.
        i++;
    }
    //this should be used to determine which value is bigger,
    //without the use of a ruler.
   return difference;
}
//this function will be a place holder, as we will use lambda expressions
//for the compare function
/**
* A standard compareTo function without very much purpose, so it should
* @param anotherGreatEmployee Another fucking employee.
 * @return An int of how far away one employee is to another.
 */
@Override
public int compareTo(Employee anotherGreatEmployee){
    return this.getId() - anotherGreatEmployee.getId();
```

4 LinkedQueue.java

```
* Realization of a FIFO queue as an implementation of a SinglyLinkedSet.
* @author Michael T. Goodrich
* @author Roberto Tamassia
* @author Michael H. Goldwater
* @author Steven Glasford
 * @version 2-21-2019
* @param <E>
 */
public class LinkedQueue <E> implements Queue <E> {
    //an empty list
    private final SinglyLinkedList<E> list = new SinglyLinkedList<>();
    //new queue relies on the initially empty list
    public LinkedQueue() {}
    @Override
    public int size() {return list.size();}
    @Override
    public boolean isEmpty() {return list.isEmpty();}
    @Override
    public void enqueue(E element) {list.addLast(element);}
    @Override
    public E first() {return list.first();}
    @Override
    public E dequeue() {return list.removeFirst();}
}
```

5 SinglyLinkedList.java

```
*
 * SinglyLinkedList Class
 * Code Fragments 3.14, 3.15
 * from
 * Data Structures & Algorithms, 6th edition
 * by Michael T. Goodrich, Roberto Tamassia & Michael H. Goldwasser
 * Wiley 2014
 * Transcribed by
 * @author Steven Glasford
 * Oversion January 31, 2019
 * @param <E> a generic placeholder name
public class SinglyLinkedList <E> {
    /**
     * @param <E> a generic placeholder name
     * A subclass creating the Node
    private static class Node < E > {
        //reference to the element stored at this node
        private final E element;
        //reference to the subsequent node in the list
        private Node < E > next;
        public Node(E e, Node<E> n){
            element = e;
            next = n;
        }
        /**
         * Oreturn Return the current element
        public E getElement(){return element;}
        /**
         * Greturn return the address of the next item in the linked list
        public Node < E > getNext() {return next;}
        /**
         * Oparam n the next item in the list
        public void setNext(Node<E> n) {next = n;}
    }
    //head node of the list (or null if empty)
    private Node < E > head = null;
    //last node of the list (or null if empty)
    private Node < E > tail = null;
    //number of nodes in the list
    private int count = 0;
     * constructs an initially empty list
     */
```

```
public SinglyLinkedList(){}
//access methods
/**
* @return Return the size of the linked list
public int size() {return count;}
* Oreturn Determine if the linked list is empty
public boolean isEmpty() {return count == 0;}
/**
 * @return return the first element in the list
* returns (but does not remove) the first element
*/
public E first(){
   if (isEmpty()) return null;
    return head.getElement();
}
/**
* Oreturn the last element in the linked list
* returns (but does not remove the last element
 */
public E last(){
   if (isEmpty()) return null;
   return tail.getElement();
//update methods
/**
 * @param e A generic element
* adds element e to the front of the list
public void addFirst(E e){
    //create and link a new node
   head = new Node <> (e, head);
   //special case: new node becomes tail also
    if (count == 0)
        tail = head;
    count++;
}
/**
 * Oparam e A generic item
* adds element e to the end of the list
 */
public void addLast(E e) {
```

```
//node will eventually be the tail
    Node <E > newest = new Node <>(e, null);
    //special case: previously empty list
    if (isEmpty())
        head = newest;
    else
        tail.setNext(newest);
    tail = newest;
    count++;
}
/**
 * Oreturn return the item that was removed
 * removes and returns the first element
public E removeFirst(){
    //nothing to remove
    if (isEmpty()) return null;
    E answer = head.getElement();
    //will become null if list had only one node
    head = head.getNext();
    count --;
    //special case as list is now empty
    if(count == 0)
        tail = null;
   return answer;
}
```

6 Queue.java

```
* @author Michael T. Goodrich
 * @author Roberto Tamassia
 * @author Michael H. Goldwater
* @author Steven Glasford
 * @version 2-21-2019
* @param <E>
public interface Queue < E > {
     * Returns the number of elements in the queue
     * @return
    */
    int size();
    /**
     * Tests whether the queue is empty
     * @return
    boolean isEmpty();
    /**
    * Inserts an element at the rear of the queue
     * @param e
     st @todo modify so that this is required to throw a queue Full Exception
                if called on a full queue
     */
    void enqueue(E e);
    * returns, but does not remove, the first element of the queue
     * (null if empty).
     * @return
     */
    E first();
     * Removes and returns the first element of the queue (null if empty)
     * @return
     */
    E dequeue();
}
```

7 output.txt

/*****this file was edited to ensure proper latex presentation*****/ run: \mathbb{N}/\mathbb{A} means the table was not able to be made for whatever reason 'memed' is indicative of a memory error, such as it takes too much memory 'Timed' means the particular function timed out Creat 1000 10000 100000 1000000 10000000 100000000 sBub 3 4 Timed Timed Timed Timed 34 512 Timed Timed Timed eBub memed371 Timed Timed Timed sBub 26 N/A 13 221 N/A N/A N/A N/A slct merge 4 23 N/A N/A N/A N/A 56 N/A N/A radix 14 N/A N/A insrt 100 2531 N/A N/A N/A N/A

BUILD SUCCESSFUL (total time: 9 minutes 13 seconds)