

CSC215

Math and Computer Science

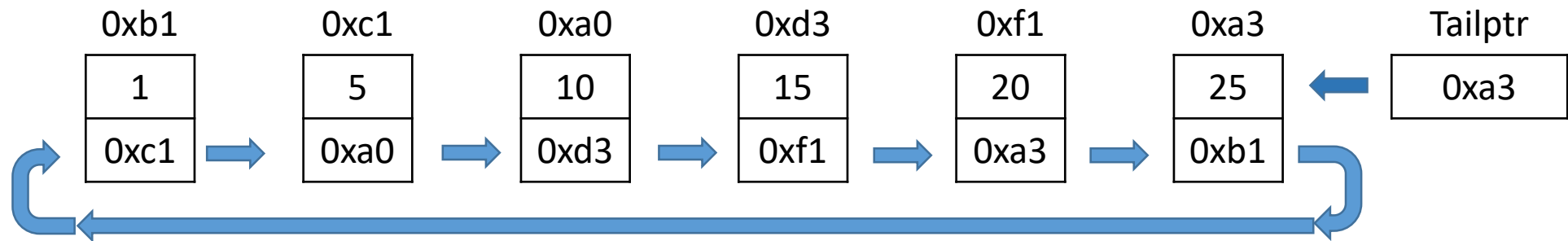


Circular Linked List

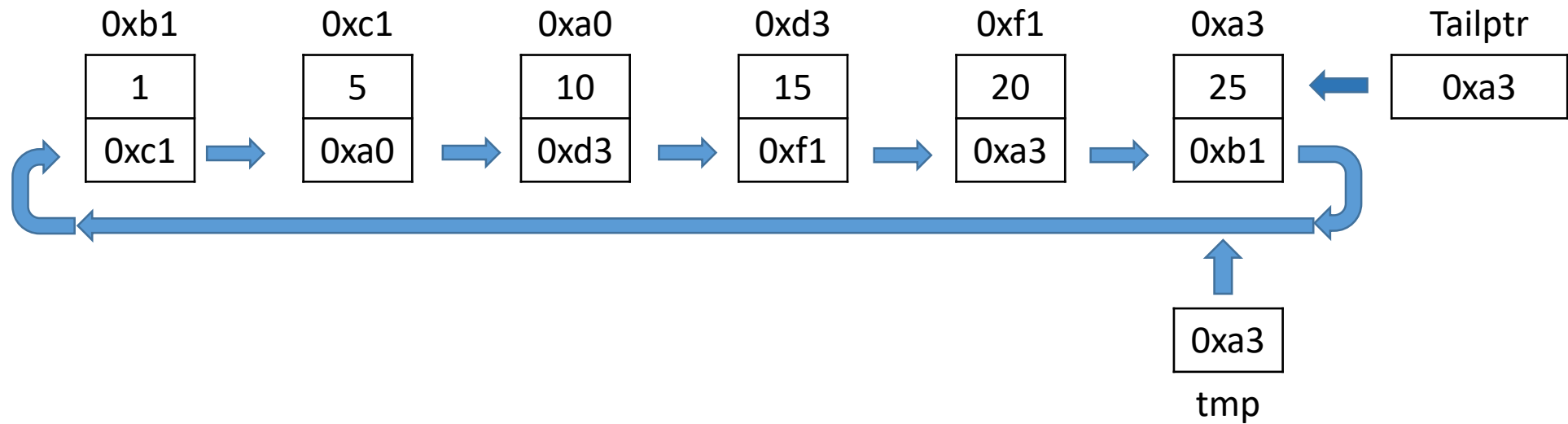
- Allows endless traversal if at least one item in list.
 - Traverse off the end and be at the front of the list.
- Requires a tail pointer instead of a headptr.

```
struct node
{
    int num;
    node *next;
};
```

Traversal

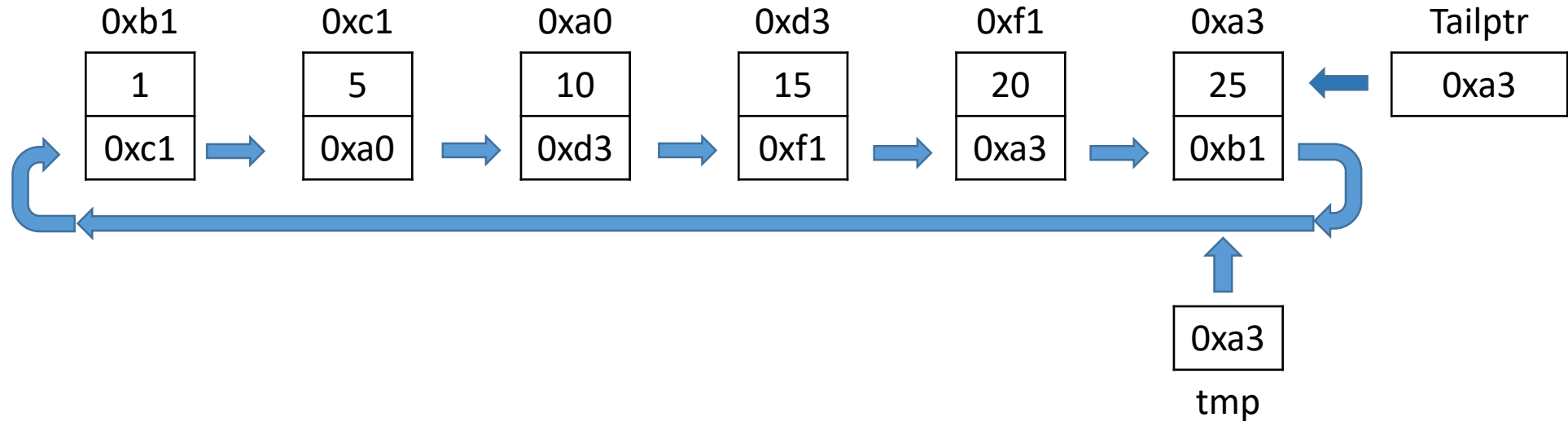


Traversal



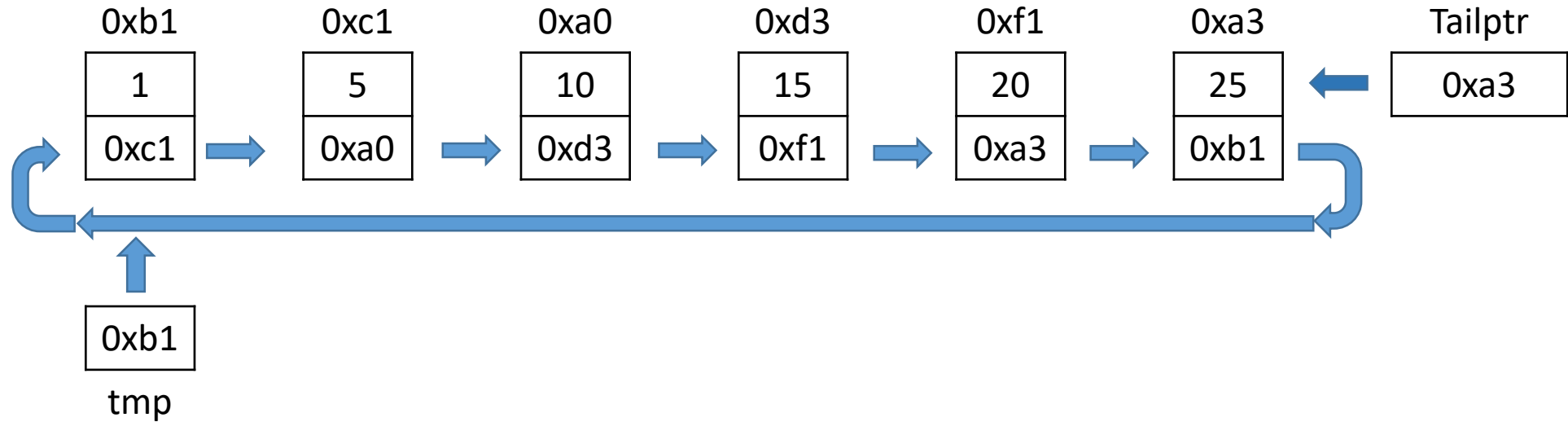
Set temp pointer to the value of tail pointer

Traversal



Move temp pointer down, print that item and repeat if not the tail pointer

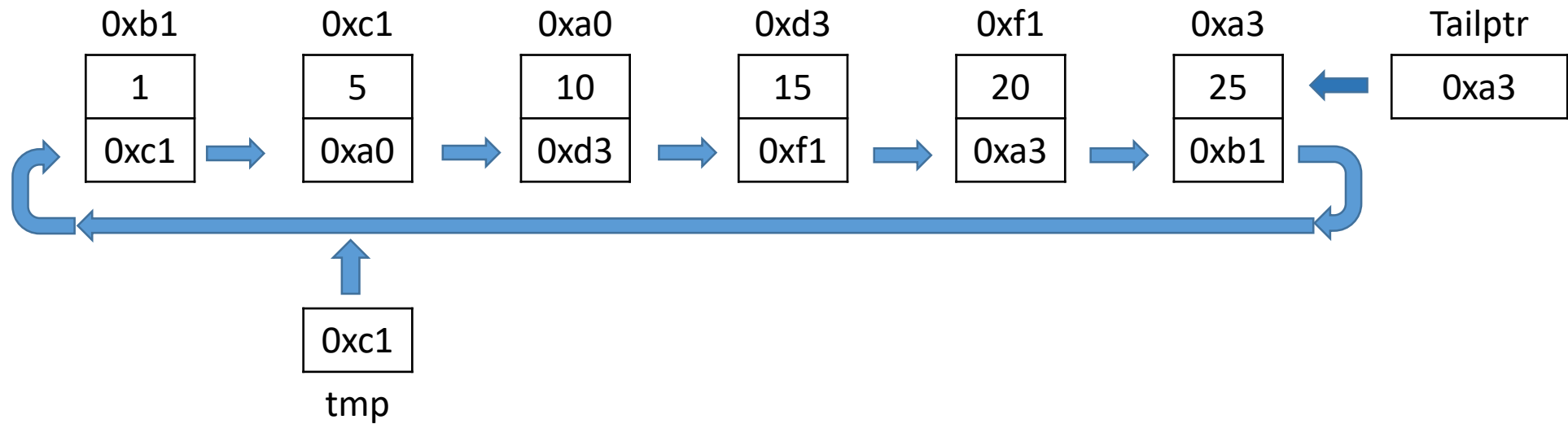
Traversal



Output: 1

Move temp pointer down, print that item and repeat if not the tail pointer

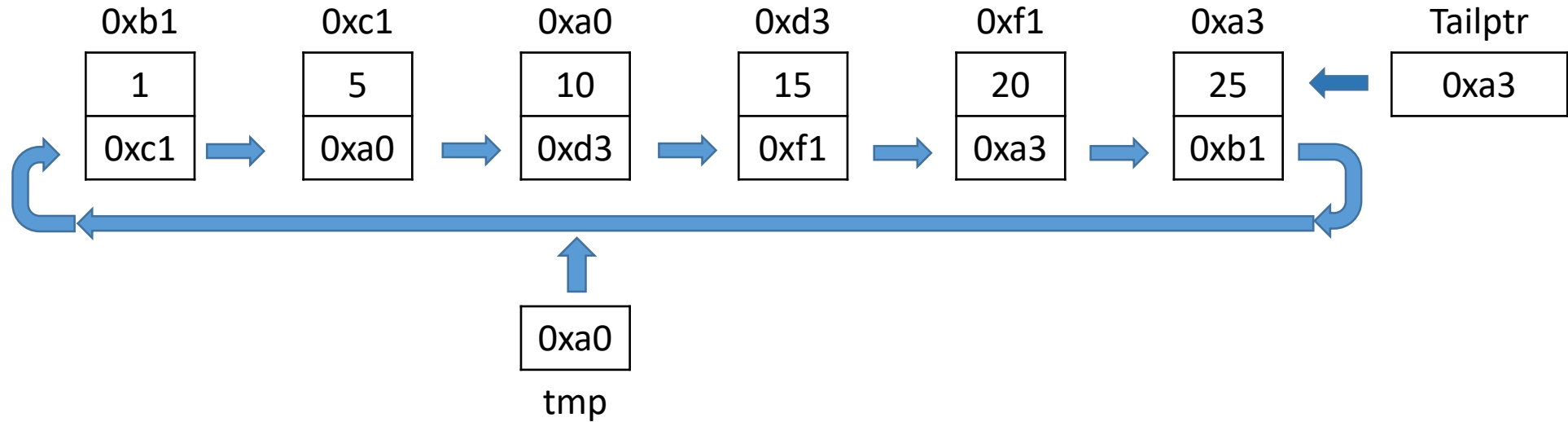
Traversal



Output: 1 5

Move temp pointer down, print that item and repeat if not the tail pointer

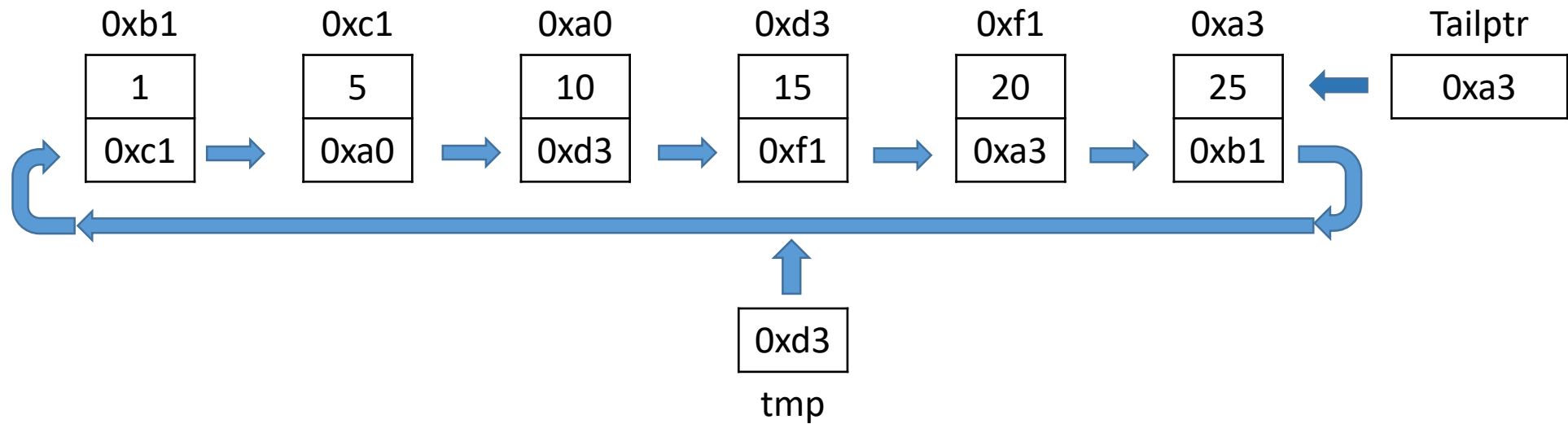
Traversal



Output: 1 5 10

Move temp pointer down, print that item and repeat if not the tail pointer

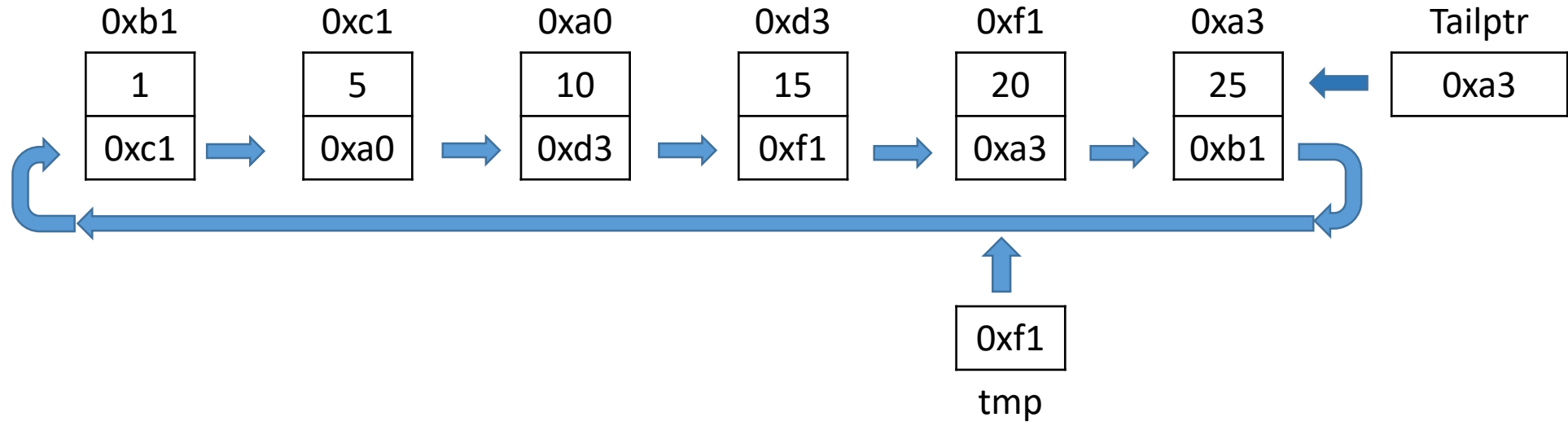
Traversal



Output: 1 5 10 15

Move temp pointer down, print that item and repeat if not the tail pointer

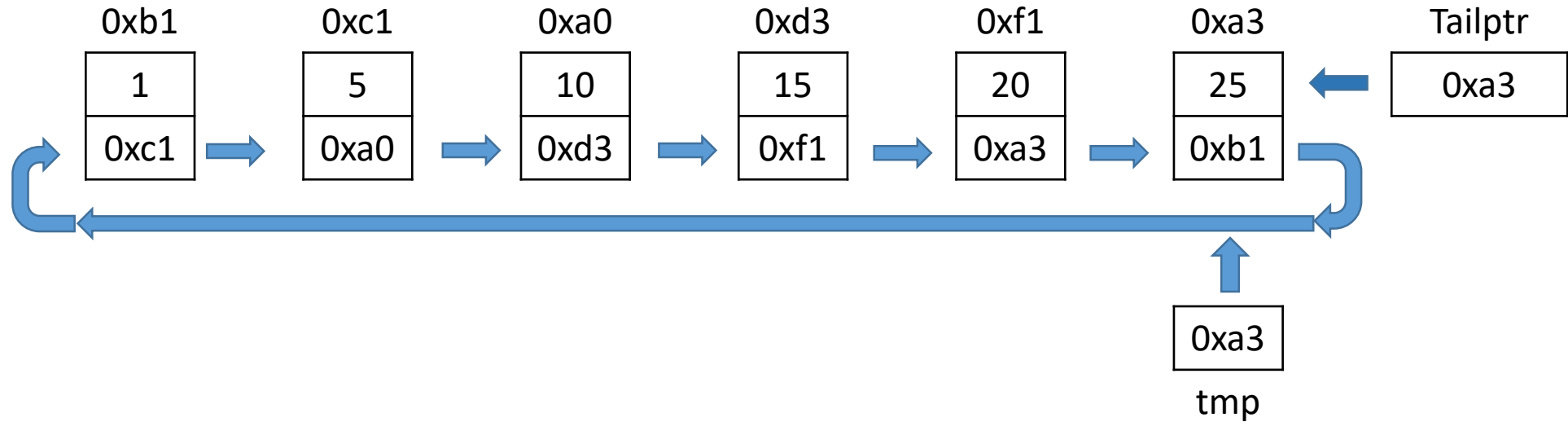
Traversal



Output: 1 5 10 15 20

Move temp pointer down, print that item and repeat if not the tail pointer

Traversal



Output: 1 5 10 15 20 25

Move temp pointer down, print that item and repeat if not the tail pointer, stops.

Insertion

1. Empty
2. Front
3. Middle
4. End

Insert - Empty (10)

BEFORE

Tailptr

nullptr

AFTER

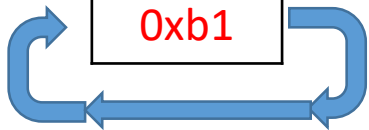
0xb1

Tailptr

10

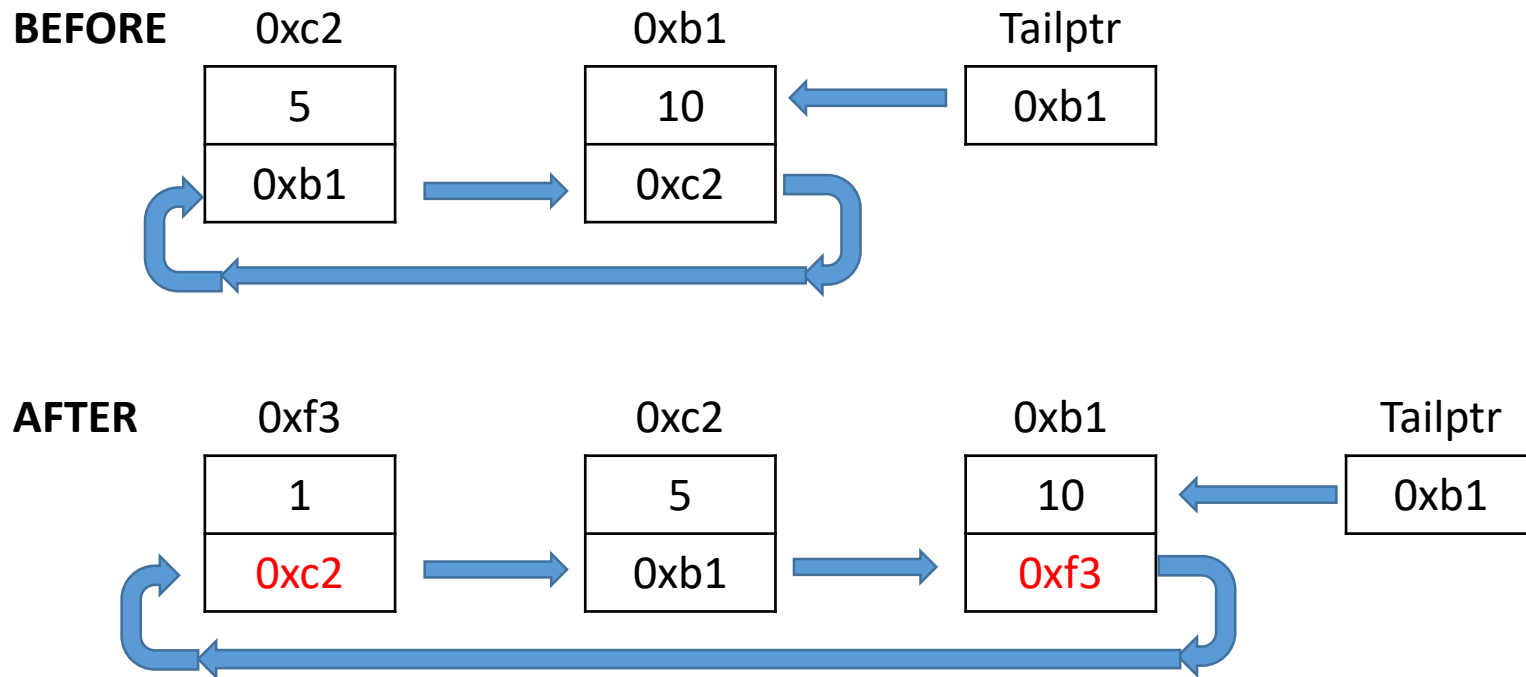
0xb1

0xb1

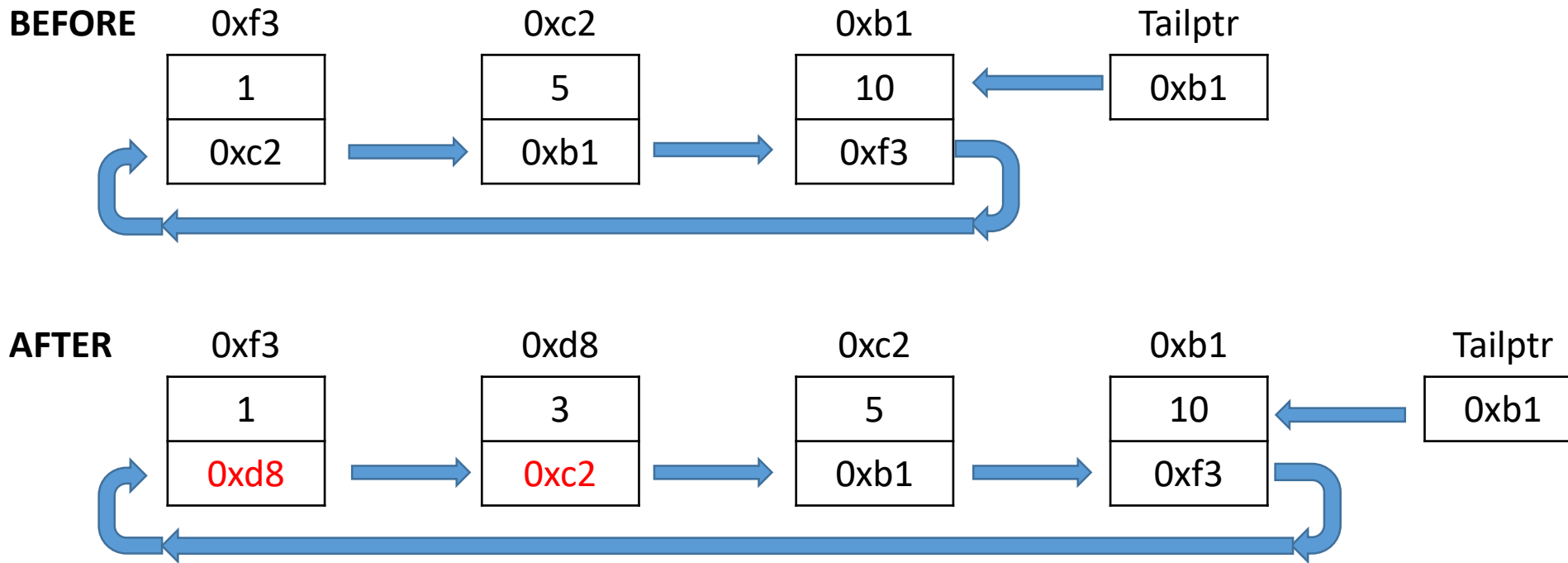


Insert - Front (1)

Assume 5 and 10 are in list for clarity

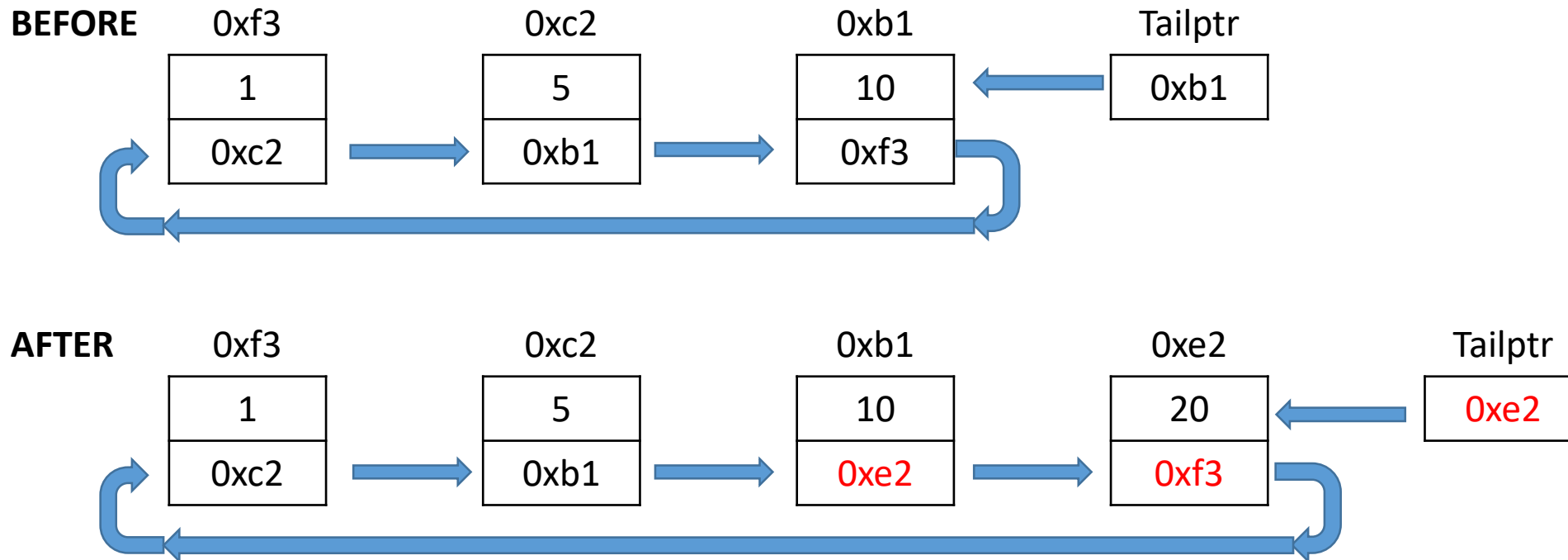


Insert – Middle (3)



Insert – End (20)

Assume 1, 5, and 10 are in list for clarity



Removal

1. Empty
2. Front
3. Middle
4. End
5. Last node in list

Remove – Empty

BEFORE

Tailptr

nullptr

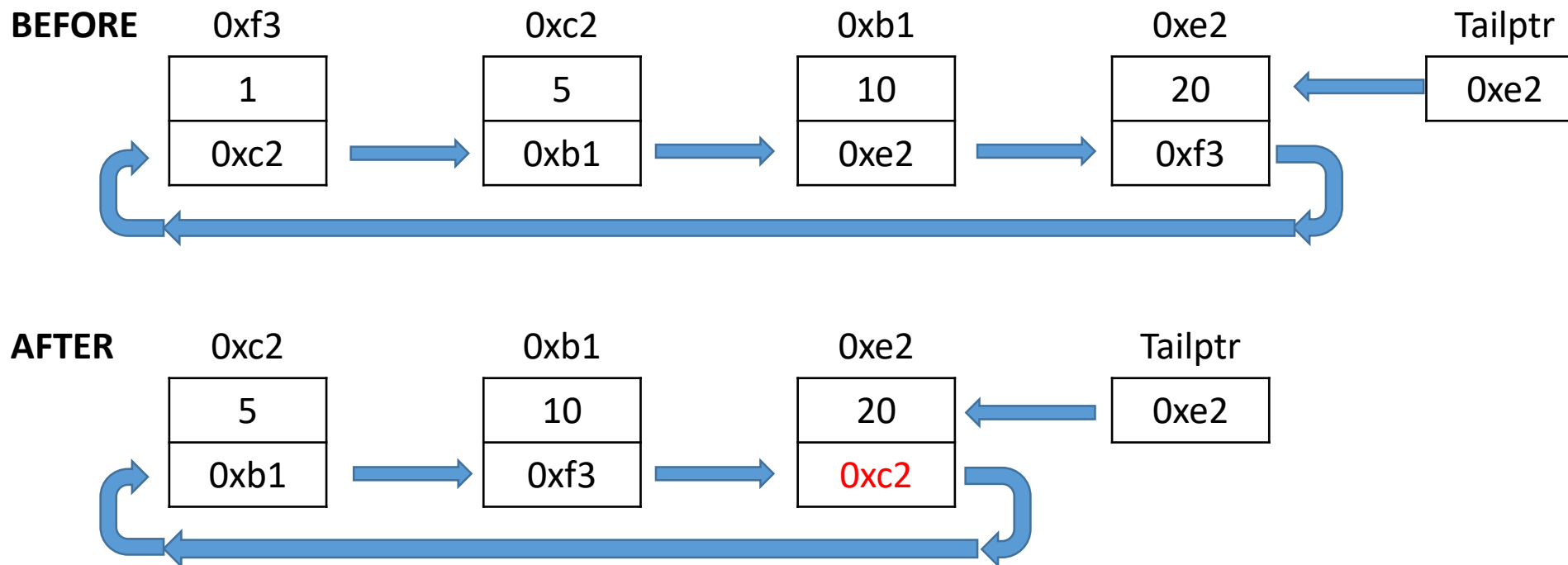
AFTER

Tailptr

nullptr

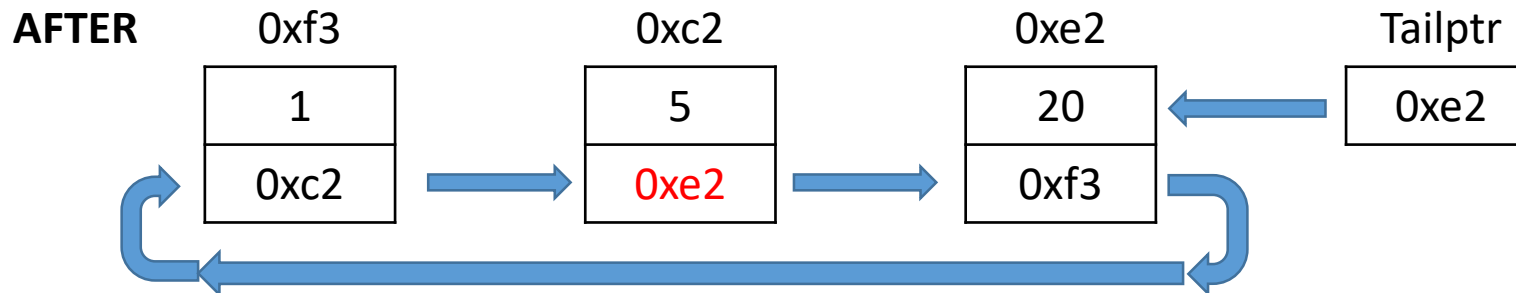
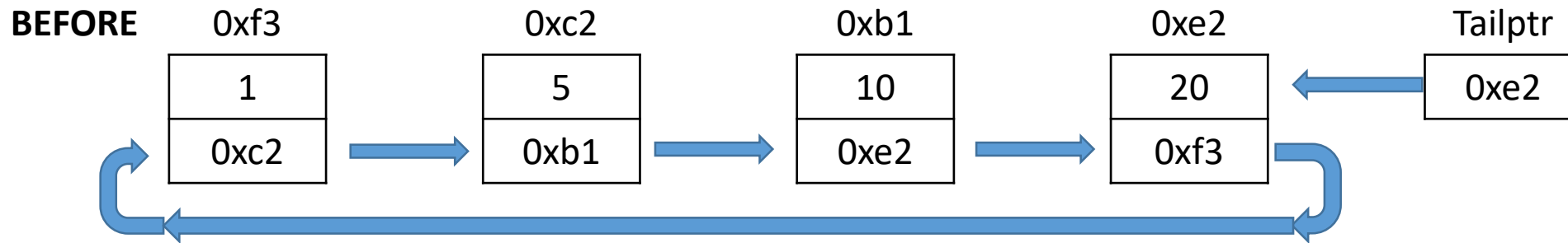
Should return false

Remove – Front (1)



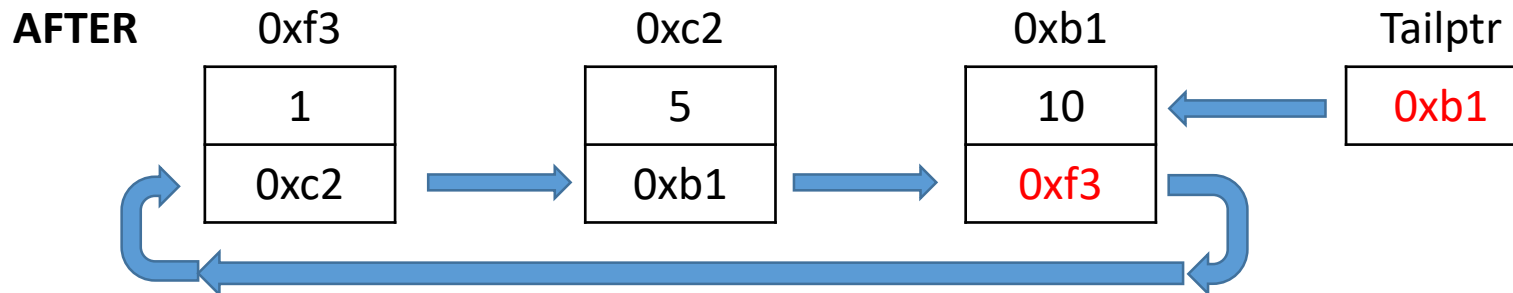
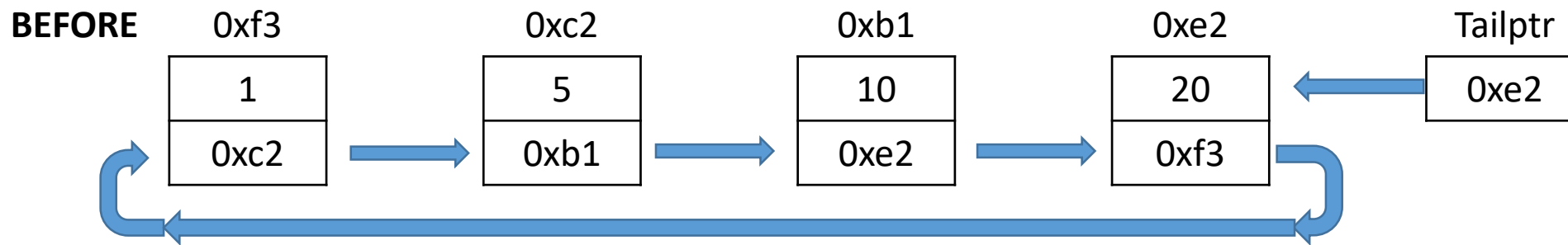
Remove – Middle (10)

Assume 1, 5, and 10 are in list for clarity



Remove – End (20)

Assume 1, 5, and 10 are in list for clarity



Remove – Last Node in List

