

# CSC 215

Math and Computer Science



# Data Types – VS 2017

- Integer
- Real
- Boolean

# Boolean

- bool – 1 byte      True or False

# Integers – Characters

- char ( 1 byte )
  - signed -128 to 127
  - Unsigned 0 to 255

- Examples:

```
unsigned char ch;
```

```
signed char ch1;
```

```
char ch2;           // default is signed
```

# ASCII Chart

0 to 127 in both signed and unsigned character types

Dec	Hx	Oct	Char	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr
0	0	000	NUL (null)	32	20	040	&#32;	Space	64	40	100	&#64;	@	96	60	140	&#96;	`
1	1	001	SOH (start of heading)	33	21	041	&#33;	!	65	41	101	&#65;	A	97	61	141	&#97;	a
2	2	002	STX (start of text)	34	22	042	&#34;	"	66	42	102	&#66;	B	98	62	142	&#98;	b
3	3	003	ETX (end of text)	35	23	043	&#35;	#	67	43	103	&#67;	C	99	63	143	&#99;	c
4	4	004	EOT (end of transmission)	36	24	044	&#36;	\$	68	44	104	&#68;	D	100	64	144	&#100;	d
5	5	005	ENQ (enquiry)	37	25	045	&#37;	%	69	45	105	&#69;	E	101	65	145	&#101;	e
6	6	006	ACK (acknowledge)	38	26	046	&#38;	&	70	46	106	&#70;	F	102	66	146	&#102;	f
7	7	007	BEL (bell)	39	27	047	&#39;	'	71	47	107	&#71;	G	103	67	147	&#103;	g
8	8	010	BS (backspace)	40	28	050	&#40;	(	72	48	110	&#72;	H	104	68	150	&#104;	h
9	9	011	TAB (horizontal tab)	41	29	051	&#41;	)	73	49	111	&#73;	I	105	69	151	&#105;	i
10	A	012	LF (NL line feed, new line)	42	2A	052	&#42;	*	74	4A	112	&#74;	J	106	6A	152	&#106;	j
11	B	013	VT (vertical tab)	43	2B	053	&#43;	+	75	4B	113	&#75;	K	107	6B	153	&#107;	k
12	C	014	FF (NP form feed, new page)	44	2C	054	&#44;	,	76	4C	114	&#76;	L	108	6C	154	&#108;	l
13	D	015	CR (carriage return)	45	2D	055	&#45;	-	77	4D	115	&#77;	M	109	6D	155	&#109;	m
14	E	016	SO (shift out)	46	2E	056	&#46;	.	78	4E	116	&#78;	N	110	6E	156	&#110;	n
15	F	017	SI (shift in)	47	2F	057	&#47;	/	79	4F	117	&#79;	O	111	6F	157	&#111;	o
16	10	020	DLE (data link escape)	48	30	060	&#48;	0	80	50	120	&#80;	P	112	70	160	&#112;	p
17	11	021	DC1 (device control 1)	49	31	061	&#49;	1	81	51	121	&#81;	Q	113	71	161	&#113;	q
18	12	022	DC2 (device control 2)	50	32	062	&#50;	2	82	52	122	&#82;	R	114	72	162	&#114;	r
19	13	023	DC3 (device control 3)	51	33	063	&#51;	3	83	53	123	&#83;	S	115	73	163	&#115;	s
20	14	024	DC4 (device control 4)	52	34	064	&#52;	4	84	54	124	&#84;	T	116	74	164	&#116;	t
21	15	025	NAK (negative acknowledge)	53	35	065	&#53;	5	85	55	125	&#85;	U	117	75	165	&#117;	u
22	16	026	SYN (synchronous idle)	54	36	066	&#54;	6	86	56	126	&#86;	V	118	76	166	&#118;	v
23	17	027	ETB (end of trans. block)	55	37	067	&#55;	7	87	57	127	&#87;	W	119	77	167	&#119;	w
24	18	030	CAN (cancel)	56	38	070	&#56;	8	88	58	130	&#88;	X	120	78	170	&#120;	x
25	19	031	EM (end of medium)	57	39	071	&#57;	9	89	59	131	&#89;	Y	121	79	171	&#121;	y
26	1A	032	SUB (substitute)	58	3A	072	&#58;	:	90	5A	132	&#90;	Z	122	7A	172	&#122;	z
27	1B	033	ESC (escape)	59	3B	073	&#59;	;	91	5B	133	&#91;	[	123	7B	173	&#123;	{
28	1C	034	FS (file separator)	60	3C	074	&#60;	<	92	5C	134	&#92;	\	124	7C	174	&#124;	
29	1D	035	GS (group separator)	61	3D	075	&#61;	=	93	5D	135	&#93;	]	125	7D	175	&#125;	}
30	1E	036	RS (record separator)	62	3E	076	&#62;	>	94	5E	136	&#94;	^	126	7E	176	&#126;	~
31	1F	037	US (unit separator)	63	3F	077	&#63;	?	95	5F	137	&#95;	_	127	7F	177	&#127;	DEL

Source: [www.LookupTables.com](http://www.LookupTables.com)

# Extended ASCII Chart

Values 128 to 255 in unsigned  
Values -128 to -1 in signed

128	Ç	144	É	160	Á	176	░	192	Ł	208	┘	224	α	240	≡
129	ü	145	æ	161	í	177	▒	193	ł	209	┐	225	β	241	≠
130	é	146	Æ	162	ó	178	▓	194	ṽ	210	┌	226	Γ	242	≧
131	â	147	ô	163	ú	179		195	ṽ	211	└	227	π	243	≦
132	ä	148	ö	164	ñ	180	└	196	—	212	┐	228	Σ	244	∫
133	à	149	ò	165	Ñ	181	┘	197	+	213	┌	229	σ	245	∫
134	â	150	û	166	²	182	▒	198	┐	214	┐	230	μ	246	÷
135	ç	151	ù	167	°	183	▓	199	┐	215	┐	231	τ	247	≈
136	ê	152	ÿ	168	¿	184	▒	200	┐	216	┐	232	Φ	248	°
137	ë	153	Ö	169	┐	185	▒	201	┐	217	┐	233	Θ	249	·
138	è	154	Ü	170	┐	186	▒	202	┐	218	┐	234	Ω	250	·
139	ï	155	◊	171	½	187	▒	203	┐	219	■	235	δ	251	√
140	î	156	£	172	¼	188	▒	204	┐	220	■	236	∞	252	∞
141	ì	157	¥	173	¡	189	▒	205	=	221	■	237	φ	253	²
142	Ä	158	ℳ	174	«	190	▒	206	┐	222	■	238	ε	254	■
143	Å	159	ƒ	175	»	191	▒	207	┐	223	■	239	∩	255	

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# Integers

- short int (signed and unsigned) ( 2 bytes )
- long int (signed and unsigned) ( 4 bytes )
- long long int (signed and unsigned) ( 8 bytes )

```
short int num1;
```

```
long int num2;
```

```
int num3;
```

```
unsigned long long int num4;
```

# Integer Ranges

- short int
  - signed -32768 to 32767
  - unsigned 0 to 65535
- long int
  - signed -2,147,483,648 to 2,147,483,647
  - unsigned 0 to 4,294,967,295
- long long int
  - signed -9,223,372,036,854,775,808 to 9,223,372,036,854,775,807
  - Unsigned 0 to 18,446,744,073,709,551,615



# Real Numbers

- float (4 bytes)  
3.4E +/- 38 (6 digits of precision)
- double (8 bytes)  
1.7E +/- 308 (15 digits of precision)
- long double (8 bytes)
  - Same as double in Visual Studio 2017
  - (16 bytes once new standard is implemented)

# Header files

- Integer Types

C:\Program Files (x86)\Microsoft Visual Studio\2017\Enterprise\VC\Tools\MSVC\14.11.25503\include  
`#include <climits> // includes limits.h`

- Real Types

C:\Program Files (x86)\Windows Kits\10\Include\10.0.15063.0\ucrt  
`#include <cmath> // includes float.h`