CSC 215

Math and Computer Science



What are Arrays

- Means of storing multiple values of the same data type
- Accessed using one variable name
- All elements in the array are in contiguous memory



Why Use Arrays

```
int student1, student2, student3;
cout << "Enter grade for each student";
cin >> student1 >> student2 >> student3;
```

Easy for three students. Now do the for all csc 150 students



Declaration

```
Syntax: dataType variableName[ quantity ];
```

Example: int exam1Scores[200];

double averages[20];

Quantity

- Must be an integer constant greater than 0
- Can use an integer constant (global) to set the quantity

```
const int MAX = 200;
```

int exam1Scores[Max];



Usage

- Each element (member) is access with an index
- Index is an integer value starting at 0 thru (size)-1
 - Referred to as "Zero-based Indexing"
 - Also called a subscript, Ivalue, offset
 - An index thus refers to the (index+1)th element of the array
- All elements of an array are the same data type



Components of the array

Assume int data[10];

- Array name by itself contains a memory address
 - Data is just an address
- Index (subscript) represents a position in the array
- Together the provide access to a single item in the array data[3] is a single integer



Overall Picture

Assume: int data[10];

index 0 1 2 3 4 5 6 7 8 9 data

data[3] = 4; // would assign 4 to the fourth element in the array

index 0 1 2 3 4 5 6 7 8 9
data



Accessing Array Elements

```
for( i=0; i<SIZE; i++)

data[i] = sqrt( data[i] );
```



Dangers

Assume: int data[10];

- Compiler does not warn you about an invalid index
- Data[10] is not within the array.
 - 10 is an invalid index.
 - Access the next memory after the array and changes it
 - It is likely to be another variable
- This is called overstepping the bound



Assignment

```
int data1[5], data2[5];
```

- You can not directly assign the contents of one array to another
 - data2 = data1;
 - That is because data1 and data2 are just addresses
- Must copy data from one array to another element by element using a loop structure

```
for( i=0; i<5; i++)
data2[i] = data1[i];
```



Initializer Lists

int data $[5] = \{ 1, 3, 11, 13, 21 \};$

Copies values in at declaration time

index data

0	1	2	3	4
1	3	11	13	21



Initializer Lists - Continued

int data
$$[5] = \{ 1, 3, 11 \};$$

• If you do not provide enough, the value 0 is used

index	0	1	2	3	4
data	1	3	11	0	0

int data[5] = { 0 };

index	0	1	2	3	4
Data	0	0	0	0	0



Initializer Lists - Continued

• If you provide to many, you get a compiler err

int data[5];

Uninitialized list contain random values.

index	0	1	2	3	4
data	55	55	55	3 5	??



Initializer List - Continued

int data $[5] = \{1\};$

index

data

0	1	3	4	5
1	0	0	0	0

for(i=0; i<5; i++) data[i] = 1;

index data

0	1	3	4	5
1	1	1	1	1



Initializer Lists - Continued

- Let the list determine the size of the array int data[] = { 1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
- The size of the data array is 10 elements

Index	0	1	2	3	4	5	6	7	8	9
Data	1	2	3	4	5	6	7	8	9	10

 Not recommended, you don't see what size the array is when debugging.



Array Uses

- Store large number of related values
 - Student exams
 - Hourly temperatures for the entire year
- Store data for easy lookup (tables)
- Store data to be used repetitively in a calculation
 - Standard Deviation must compute average of numbers before equation

$$\sqrt{\frac{\sum_{i=0}^{n-1} (average - example_i)^2}{n-1}}$$



Standard Deviation Example

```
const int NUM SCORES = 10;
int main ()
  int i;
  double scores[NUM SCORES];
  double avg = 0.0, sum = 0.0, stDev = 0.0;
  for (i = 0; i < NUM SCORES; i++)
    cin >> scores[i];
    sum += scores[i];
  avg = sum / NUM SCORES;
```

```
sum = 0;
for (i = 0; i < NUM SCORES; i++)
       sum += pow (avg - scores[i], 2);
stDev = sqrt ( sum / ( NUM SCORES - 1 ) );
cout << "The average score is: " << avg << endl;
cout << "The Standard Deviation is: "
     << stDev << endl << endl;
return 0;
```



Passing Arrays to Function

- Function Prototype
 - returnType functionName(dataType arrayName[], ...);
 - [] indicate that an array of anysize may be passed to this function
 - arrayName is the address of the first element
 - Size of the array must be explicitly passed as a separate parameter if needed. (This is a good practice for writing flexible code)

EX: void printArray(int data[], int size);



Passing Arrays to Function

- Function Header / Definition
- Same as the prototype but without the semicolon
- Arrays are pass by reference only.



Pass by Reference Example

```
void incArray( int data[], int size );
int main()
   int my_array[5] = \{1,2,3,4,5\};
   int k;
   incArray( my_array, 5 );
   for( k = 0; k < 5; k++)
       cout << endl;
   return 0;
 //output is 2 3 4 5 6
```

```
void incArray( int theArray[], int size )
{
   int i;

   for( i = 0; i < size; i++ )
        theArray[i]++;
}</pre>
```



Passing an Array Element

 Follows the same rules as for a non array variable // pass by value function void function1(int num); void function2(int & value); // pass by reference function int a=5, $array[3]=\{1,2,3\}$; function1(a); // a passed by value function1(array[2]); // array[2] passed by value function2(a); // a passed by reference function2(array[1]); // array[1] passed by reference



Filling an Array

```
int i;
double lowTemps[365];
for( i=0; i<365; i++)
      cout << "Enter the low temperature";</pre>
      cin >> lowTemps[i];
```



Retrieving an element

Assume array from previous slide

```
int spot;
cout << "Which day would you like to retrieve: ";
cin >> spot;

if( spot >=0 && spot <365)
    cout << "Temperature for that day is: " << lowTemps[spot] << endl;
else
    cout << "Invalid position" << endl;</pre>
```



Finding Minimum Value

```
int findMinimum( double array1[], int size )
    int i;
    double min;
    min = array1[0];
    for( i=1; i<size; i++)</pre>
        if(array1[i] < min )</pre>
                min = array1[i];
    return min;
```



Finding an element as a function

```
int findItem( int array1[], int size,
              int targetElement)
     int i;
     for( i=0; i<size; i++)
           if( array1[i] == targetElement)
                return i;
     return -1;
```



Counting Function

```
int countBelowZero( double temperatures[], int size )
    int i;
    int count = 0;
    for( i=0; i<size; i++)
        if( temperatures[i] < 0 )</pre>
            count++;
    return count;
```

