CSC 215

Math and Computer Science



Structures

- A group of data elements grouped together under one name.
- These data elements, known as data members.
- Can have different types and different lengths.
- Can be passed to functions by value or by reference.



Syntax

```
struct newTypeName
    datatype membername1;
    datatype membername2;
    datatype membername3;
    datatype membername4;
```



Example: Student Record for CSC 250

```
struct studentRec
    int id;
    string Name;
    char email[100];
    int exams[4];
    int programs[4];
```



Declaring a Variable

Remember the syntax:
 Datatype variablename;

```
studentRec student;
studentRec morningClass[40];
studentRec afternoonClass[35];
```



Accessing the Fields

```
cin >> student.id >> ws;
getline( cin, student.name);
cin.getline(student.email, 100 );
for( i=0; i<4; i++ )
    cin >> student.exams[i];
for( i=0; i<4; i++ )
    cin >> student.programs[i];
```



Accessing the Fields in an Array

```
for( i=0; i<35; i++ )
    cin >> morningClass[i].id >> ws;
    getline( cin, morningClass[i].name);
    cin.getline( morningClass[i].email, 100 );
    for( j=0; j<4; j++ )
        cin >> morningClass[i].exams[j];
    for( j=0; j<4; j++ )
        cin >> morningClass[i].programs[j];
```



Initializer Lists

```
studentRec student1 = { 12,
                         "Fred Flintstone",
                         "ff@gmail.com",
                         0,0,0,0,
                         0,0,0,0 };
studentRec student2 = { 1234,
                         "Barney Rubble",
                         "b4@gmail.com" };
```



Assignments

```
studentRec student1 = { 12,
                         "Fred Flintstone",
                         "ff@gmail.com",
                         0,0,0,0,
                         0,0,0,0 };
studentRec student2;
```



student2 = student1;

Passing Structures to Functions

```
    Pass by value

       void func1( studentRec S1);
       func1( student );

    Pass by reference

       void func2( studentRec &s1);
       func2( student );

    Returning a Structure

       studentRec func3();
       student = func3();
```



Dynamically Allocating a Structure

```
studentRec *ptr;
ptr = new (nothrow) studentRec;
if( ptr == nullptr )
{
    cout << "Memory allocation Error" << endl;
    exit(0);
}</pre>
```



Pointer Access

```
fin >> ptr->id >> ws;
                                  ← Note the ->
getline( fin, ptr->name );
fin.getline( ptr->email, 80);
for( i=0; i<4; i++)
    fin >> ptr->exams[i];
for(i=0; i<4; i++)
    fin >> ptr->programs[i];
```

