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STEVEN THOMAS

stevengt.github.io

Education

University of North Carolina at Chapel Hill

May 2016

B.S. Computer Science 3.77 GPA, Dean's List

Relevant Coursework: Introduction to Statistics, Linear Algebra, Probability

Relevant Experience

Premier, Inc. - Software Developer Intern

Summer 2015

- Created a user lookup tool using Facebook's **React.js JavaScript** library.
- Used Ruby on Rails implemented with JRuby to process search requests and pass them to a Java 8 library
- Used a Java 8 library to asynchronously collect user data from various sources, including an IBM LDAP database.
- Used Guava features, including Optionals and Immutable Sets, to collect user data.
- Used a distributed database, Riak, to store and retrieve information.

Acme-McCrary Corporation - Volunteer Sales Analyst

Summer-Fall 2014

• Used third party modules in **Python** to automate the analysis of sales data in Excel to determine appropriate shipping information, changing the process from taking one hour to one second.

Class Projects

Advanced WWW Development - Web Application

Fall 2014

- Implemented a custom ORM and RESTful interface to a MySQL backend.
- Used AJAX to dynamically load and edit data using REST.
- Used text to speech to read the data in browser.

Foundations of Programming - Alice-Like Project

Chapel Hill Contemporary Music Ensemble, violist

Fall 2013

2013-Present

- Created an Alice-like program with a MVC architecture in Java.
- Implemented a DSL with recursive descent parsing to control an asynchronous animation of actors.

Activities & Achievements

Composed over 80 sheets of original music	2008-Present
National Honors Society	2012
High School Math Tutoring	2010-2011

• Volunteered to tutor students in all levels of math up to calculus.

North Carolina Governor's School Student

Summer 2010

• Participated in a highly selective six-week residential program in which 600 students from across the state study contemporary modes of thought in various academic disciplines with a heavy emphasis on critical thinking.

Skills

- Languages: JavaScript, Ruby, Java, Python, C, C++, HTML/CSS, SQL, PHP, Assembly
- Tools: git, Eclipse, IntelliJ, XCode, Maven, Lombok, Guava,
- Agile Development
- Design Patterns: Model-view-controllers, command objects, delegation, strategy, builder
- Unix/Linux, OS X, Windows
- Intermediate proficiency in Japanese