# Steven Huang

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**EDUCATION** 

#### The University of California - Berkeley

Berkeley, CA

B.A. Computer Science, Minor in Data Science - GPA: 4.0

May 2023

Relevant Coursework: Data Structures & Algorithms, Designing Information Devices & Systems, Discrete Math & Probability Theory, Linear Algebra, Principles & Techniques of Data Science, Circuits, Computational Cognition Models, Web Design

**EXPERIENCE** 

Aurora Solar Berkeley, CA

Software Developer Aug 2021 - Dec 2021

- Contracted by Aurora Solar through Berkeley Codebase to develop a customer admin portal using React.js, Blueprint.js, Docker, and Makefiles
- Utilized React hooks, Blueprint components, and the Fetch API to build a responsive tenant space with full backend integration, allowing users to edit, create, and search for tenants
- Designed Dockerfiles and Makefiles to containerize the admin app and automate Docker image builds across different environments, expediting web app deployment

# Web Design (CS 198) Course Staff

Berkeley, CA

Teaching Assistant

Jan 2021 - Dec 2021

- Lectured and created homeworks for CS 198, the leading web development class at UC Berkeley with 120+ students per semester
- Helped students use HTML, CSS, Javascript, and Figma to build their own websites from scratch

Postman Berkeley, CA

Software Developer

Feb 2021 - May 2021

- Contracted by Postman through Berkeley Codebase to create a suite of public cloud integrations, enabling Postman users to leverage Azure and AWS services in their APIs
- Chained HTTP requests to Azure and AWS service endpoints to develop a website management integration, allowing users to manage API Schema, design authentication flows, and create blobs in the cloud directly from Postman
- Wrote test scripts in Chai.js to parse API responses from various Azure services (API Management, Blob Storage, AD B2C, Repos) and AWS services (S3, Cloudwatch)

# PERSONAL PROJECTS

#### **Sorting Visualizer** — Website, GitHub

- Developed a web application using React.js that animates various sorting algorithms to demonstrate how they operate
- Designed reusable React components to build an interactive front-end, letting users select a sort and control its animation duration
- Implemented Bubble Sort, Insertion Sort, Selection Sort, Merge Sort, Quick Sort, Heap Sort, Shell Sort, and Counting Sort

# **Java Version Control System** – GitHub available upon request

- Built a Version Control System with Java that mimics Git's functionality, supporting commands like commit, branch, merge, and checkout
- Designed a SHA-1 file hashing system that uses HashMaps and Java's Serializable interface to efficiently persist file data in blobs
- Performed tree traversals to navigate through commit history and merge various branches together

#### **Pathfinding Visualizer** → *GitHub*

- Utilized Java and JavaFX to develop a program that animates pathfinding and maze generation algorithms
- Designed interfaces and classes that leverage Java's polymorphism and inheritance features to abstract away implementation details, simplifying animation and pathfinding code
- Implemented Dijkstra's, A\*, BFS, DFS, Bidirectional BFS, Prim's Randomized Maze Generation, and Recursive Maze Division

# SKILLS

# Languages

Java, Python, HTML, CSS, Javascript, SQL, Markdown

# Frameworks/Libraries

React.js, Blueprint.js, Chai.js, NumPy, Pandas, JUnit, Selenium Webdriver, Matplotlib, Seaborn, Sklearn, Pygame, JavaFX

#### **Tools**

Git, GitHub, Figma, Postman, Microsoft Azure, AWS, Docker, Makefile