

STEVEN TAN

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EDUCATION	University of California, Berkeley <i>Bachelor of Arts in Computer Science (3.39 GPA)</i> Relevant courses: <ul style="list-style-type: none">• Data Structures• Database Systems• Computer Architecture• Computer Security• Artificial Intelligence• Natural Language Processing• Efficient Algorithms and Intractable Problems• Operating Systems and System Programming• Internet Architecture and Protocols• Probability and Random Processes	May 2019
SKILLS	Languages: Python, Java, C/C#, JavaScript/jQuery, HTML/CSS, SQL Frameworks: Spring, Rails, Thrift Other: Unity, Git	
EXPERIENCE	Software Development Engineer Intern <i>Amazon Seattle, WA</i> <ul style="list-style-type: none">• Developed a new feature to streamline the process of managing Amazon products that are eligible for monthly payments by allowing users to upload a CSV of product data• Applied Spring MVC and RESTful principles to implement the front-end and create back-end Java APIs to parse a CSV and update DynamoDB• Wrote comprehensive unit tests for back-end using JUnit and Mockito to ensure code coverage Software Engineer Intern <i>Cavium San Jose, CA</i> <ul style="list-style-type: none">• Created a Python script that analyzes and graphs gigabytes of machine learning data stored in CSV/Excel format using Pandas and Seaborn to help determine the best products to architect• Created a Python script run by Cron to find the latest Automatic Test Pattern Generator report and tabulate its data onto an internal Cavium Wiki page• Designed a Python client using Apache Thrift to communicate with a server to perform JTAG scans and populate a SQLite database	May 2018 – August 2018 May 2017 – August 2017
PROJECTS	Space https://github.com/stevenistan/space-vr <ul style="list-style-type: none">• Collaborated in a team of three to design a mental health journaling iOS application that prompts users to write about their day and assign a color to their response• Developed the VR component using Google Cardboard to visualize journal entries as stars in space that when stared at long enough, envelop the user in a 360-degree photo or video• Competed in Hack Mental Health and presented a demo to a panel of leading experts in the mental health space	February 2018
LEADERSHIP	Computer Science Peer Advisor <i>UC Berkeley EECS Department</i> <ul style="list-style-type: none">• Served as a resource for connecting peers to information about declaration and major requirements, enrolling in computer science courses, signing up for on-campus tutoring, finding internship and research opportunities, and participating in student organizations	September 2017 – present