BowlingKataNotes

May 12, 2012

Ran through Kata BDD style using cucumber and ruby.

Items of interest:

1. Configuration was cryptic and difficult, but absurdly simple in the end. cucumber expects a file called env.rb in features/support/env.rb

This file allows you to do requires as needed for step_defs

```
require_relative "../../lib/bowling_game"

require "rspec"
```

2. Cucumber.yml (in root, same level as features) allows you to tell cucumber to load all features and step_defs

```
default: -r features/support/ -r features/step_definitions
```

3. To run:

```
        Steves-MacBook-Pro:BowlingKata stevejackson$ cucumber
```

4. Implementation wise, I tried to split everything into frames initially and screwed it up.