

LEO Satellite Networks Simulator Reproduction and Study of Various LEO Satellite Routing Topologies

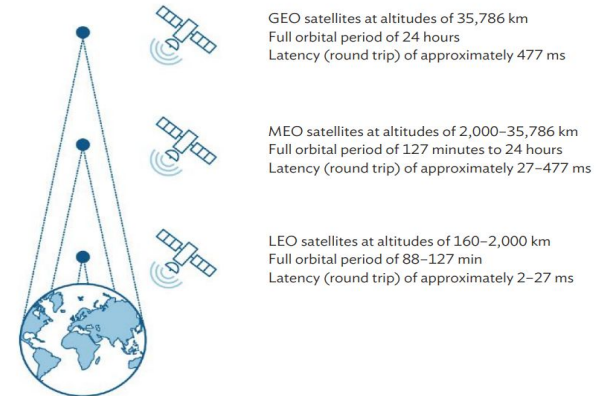
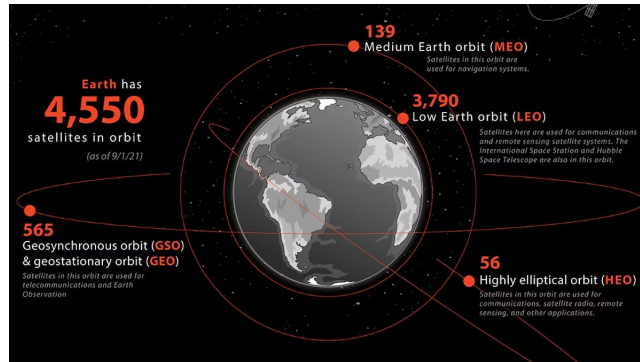
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ECE 257A Midterm Presentation
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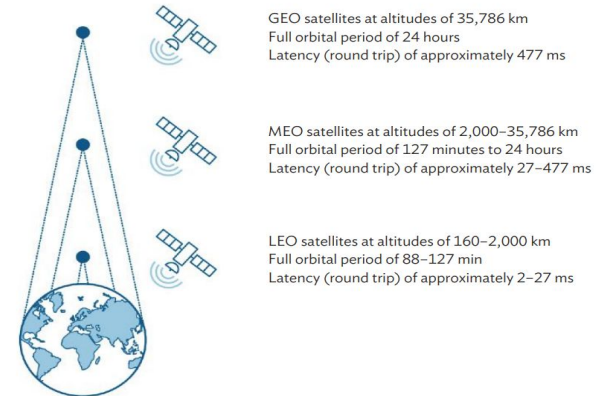
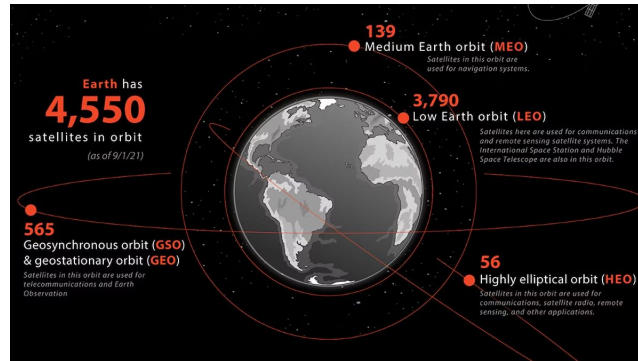
Overview

- Low Earth Orbit(LEO) satellites orbit between 2,000 and 160 kilometers above the earth. LEO satellites are commonly used for communications, military reconnaissance, spying and other imaging applications.
- LEO satellites move at approximately 7,500 m/s and are within the operational range of terrestrial ground stations for only minutes at a time



Motivation

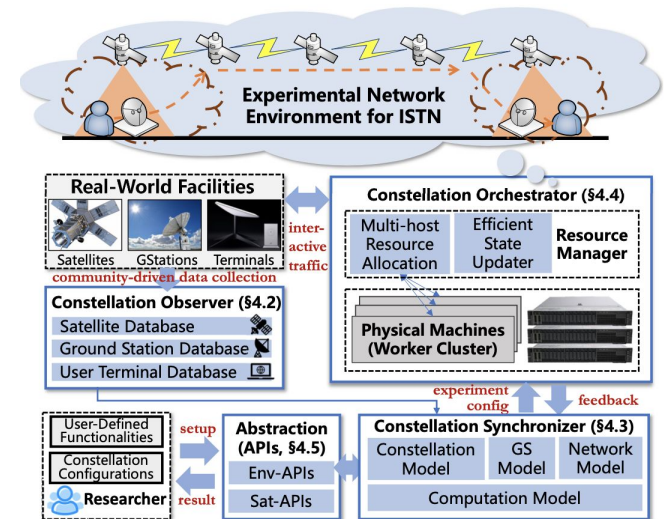
- The consistent connection of satellites presents challenges due to their high mobility.
 - Satellite to Satellite, and Satellite to ground station
- And LEO satellites are not reachable for us, How can we emulate the communication traffic?



Technical Approach

- Constellation-consistency
- System-level & networking stack realism
- Flexible and Scalable environment
- Open, Low-cost and easy-to-use interface

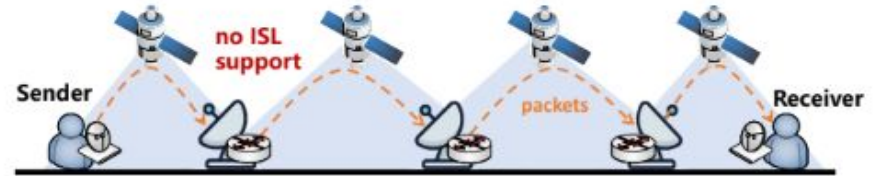
Category / Tools		(i) Constellation Consistency	(ii) System and Networking Stack Realism	(iii) Flexible and Scalable Environment	(iv) Low-cost and Easy-to-use
Live LSNs or platforms	Live Starlink ([34])	✓	✓	✗	✗
	PlanetLab ([20])	✗	✓	✗	limited
	Emulab ([7])	✗	✓	✗	limited
Simulators and orbit analysis tools	STK ([35])	✓	✗	✓	limited
	GMAT ([11])	✓ for GEO only	✗	✓	✓
	SNS3 ([76])	✓	✗	✓	✓
	Hypatia ([60])	✓	✗	✓	✓
	StarPerf ([61])	✓	✗	✓	✓
Emulators and variations	MiniNet ([55, 68])	✗	✓	✓	✓
	DieCast ([54])	✗	✓	limited at scale	✓
	Etalon ([69])	✗	✓	limited at scale	✓
	STARRYNET (this paper)	✓	✓	✓	✓



Technical approach



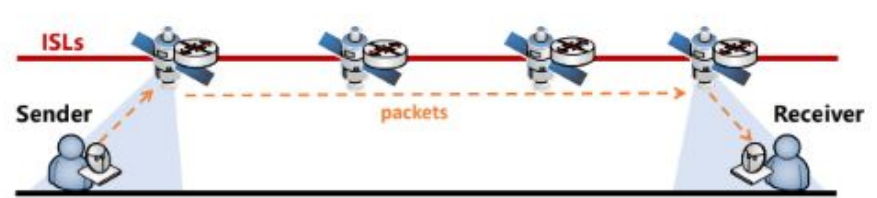
(a) **SRLA**: satellite relays for last-mile accessibility.



(b) **SRGS**: satellite relays for ground station networks.



(c) **GSSN**: ground station access for satellite networks.



(d) **DASN**: satellite networks directly accessed by terrestrial users.

APIs:

`sn.create_nodes()`, `sn.create_links()`, `sn.get_distance(node_index1, node_index2, time_index)`...

Parameters:

Altitude (km), Cycle (s), Inclination, Phase shift, # of orbit, # of satellites, Duration(s), update_time (s), ...

Milestones

In Progress:

- Conducted thorough research on current simulators (completed).
- Running simulators to replicate and validate previous results (in progress).

Up next:

- Compare the obtained results and formulate further discussions.
- Test the performance of the simulators on standard PC hardware as an alternative to using a high-performance server.

Thank you!