

Discrete Mathematics: Chapter 1

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September 1, 2014

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Chapter 1: The Foundations: Logic and Proofs

- A *proof* is a correct mathematical argument.
- A *theorem* is a mathematical statement that is proven to be true.

1.1: Propositional Logic

Propositions

Logic gives us rules to distinguish between valid and invalid mathematical arguments. A *proposition* is a declarative sentence that is either true or false, but not both. *Propositional variables* are variables that represent propositions, such as $p, q, r, s \dots$, just as letters are used to denote numerical variables.

- $\neg p$ represents the *negation of p* .
- $p \wedge q$ represents the *logical conjunction of p and q* , essentially an **and** statement in traditional programming languages.
- $p \vee q$ represents the *logical disjunction of p and q* , essentially an **or** statement in traditional programming languages.

The *or* statement can be in two forms: the *inclusive or*, or the *exclusive or*. The inclusive or is a disjunction when **at least one** of the propositions is true. The exclusive or, $p \oplus q$, is a disjunction which is true only when one of the two propositions is true.

Conditional statements

Let p and q be propositions. p is known as the *hypothesis* (or *antecedent* or *premise*), while q is known as the *conclusion* (or *consequence*).

The *conditional statement* (also known as an implication) $p \rightarrow q$ is the proposition: if p , then q . This statement evaluates to true in all cases except when p is true and q is false.

If you think of p to be a strict subset of q , then whatever is evaluated true in p should also be true in q . Hence, if p is evaluated true, so should q be evaluated true. If q is *not* true, then this statement is impossible and $p \rightarrow q$ is evaluated false.

Converse, contrapositive, and inverse

- The *converse* of a proposition $p \rightarrow q$ is $q \rightarrow p$. The converse never has the same truth value as the proposition for all possible truth values of p and q .

- The *contrapositive* of a proposition $p \rightarrow q$ is $\neg q \rightarrow \neg p$. A contrapositive statement **always** has the same truth statement as the proposition.
- The *inverse* of a proposition $p \rightarrow q$ is $\neg p \rightarrow \neg q$. The inverse never has the same truth value as the proposition for all possible truth values of p and q .

Two compound statements are called *equivalent* when they have all the same truth values for all values of p and q .

Propositional logic is different from if-then statements both in the English language and in computer programming:

- In English, the statement ‘If Juan gets a smartphone, then $2 + 3 = 6$ ’ is very obviously false. However, in propositional logic, this conditional statement would be completely valid.
- In computer programming, if-then statements take the form of **if p then S** , where p is a propositional statement and S is a segment of code.

Mathematical propositions are much more general than in either of these two cases.

Biconditionals

Biconditional statements, $p \leftrightarrow q$, also known as “ p if and only if q ”, are only true when both p and q are of the same truth value. This can also be expressed as the following: the statement is only true when $p \rightarrow q$ and $q \rightarrow p$.

Compound statements

With these four logical connectives – conjunctions, disjunctions, conditional statements, and biconditional statements – one can create complex logical statements, such as the one below:

$$(p \vee \neg q) \rightarrow (p \wedge q)$$

To correctly interpret these statements, one needs the order of precedence.

1. The negation operator \neg .
2. The conjunction operator \wedge .
3. The disjunction operator \vee .
4. The implication operator \rightarrow .
5. The biconditional operator \leftrightarrow .

Logic and binary operations

A *bit*, or “binary digit”, is a value which may either be 0 or 1. A variable that stores a bit is known as a *boolean variable*. All of the logical operators can be applied to Boolean variables.