

CS 165 – Computer Security

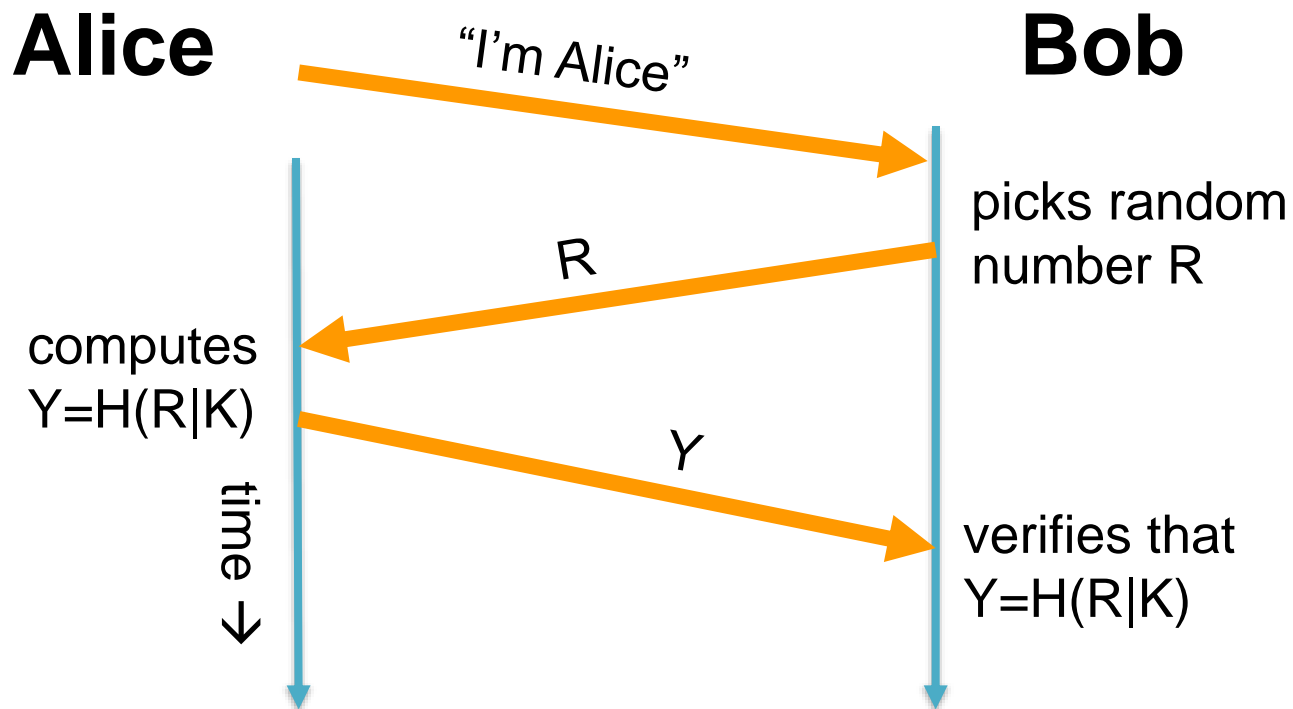
Password, hashes & low-level program execution

Sep 28, 2021

PASSWORD

Authentication

- To prove who you are



Authentication

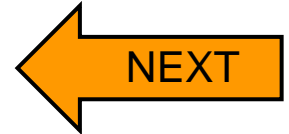
- There are four general means of authenticating a user's identity
 - Something the user **knows**
 - **Password**, personal identification number (PIN)
 - Something the user **possesses**
 - Smart cards, physical keys, tokens
 - Something the user **is (static biometrics)**
 - Recognition by fingerprint, face, retina, iris
 - Something the user **does (dynamic biometrics)**
 - Recognition by voice pattern, handwriting style, typing rhythm
- Can be used in combination
 - Two-factor, multi-factor authentication

Password Authentication

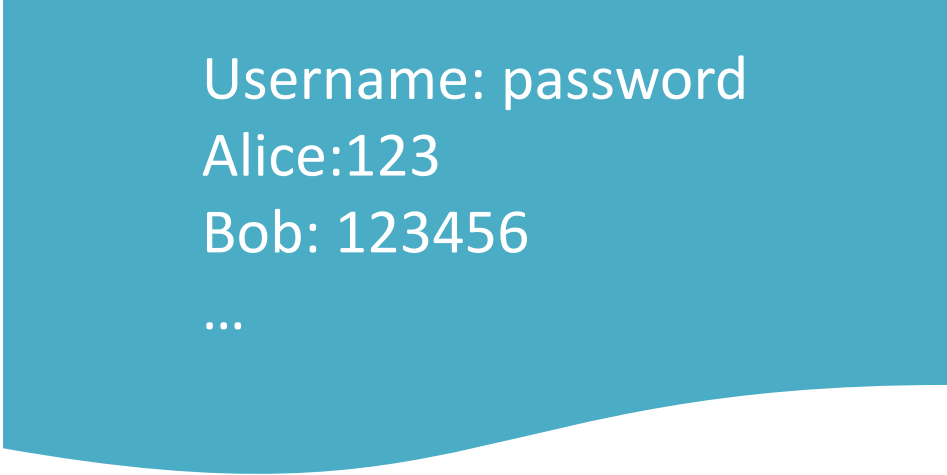
- Most widely used authentication method
- Key question: How to store the password in hard drive?

Agenda

- How to Store Password
- UNIX Password System Design



Store in plaintext



```
Username: password  
Alice:123  
Bob: 123456  
...
```

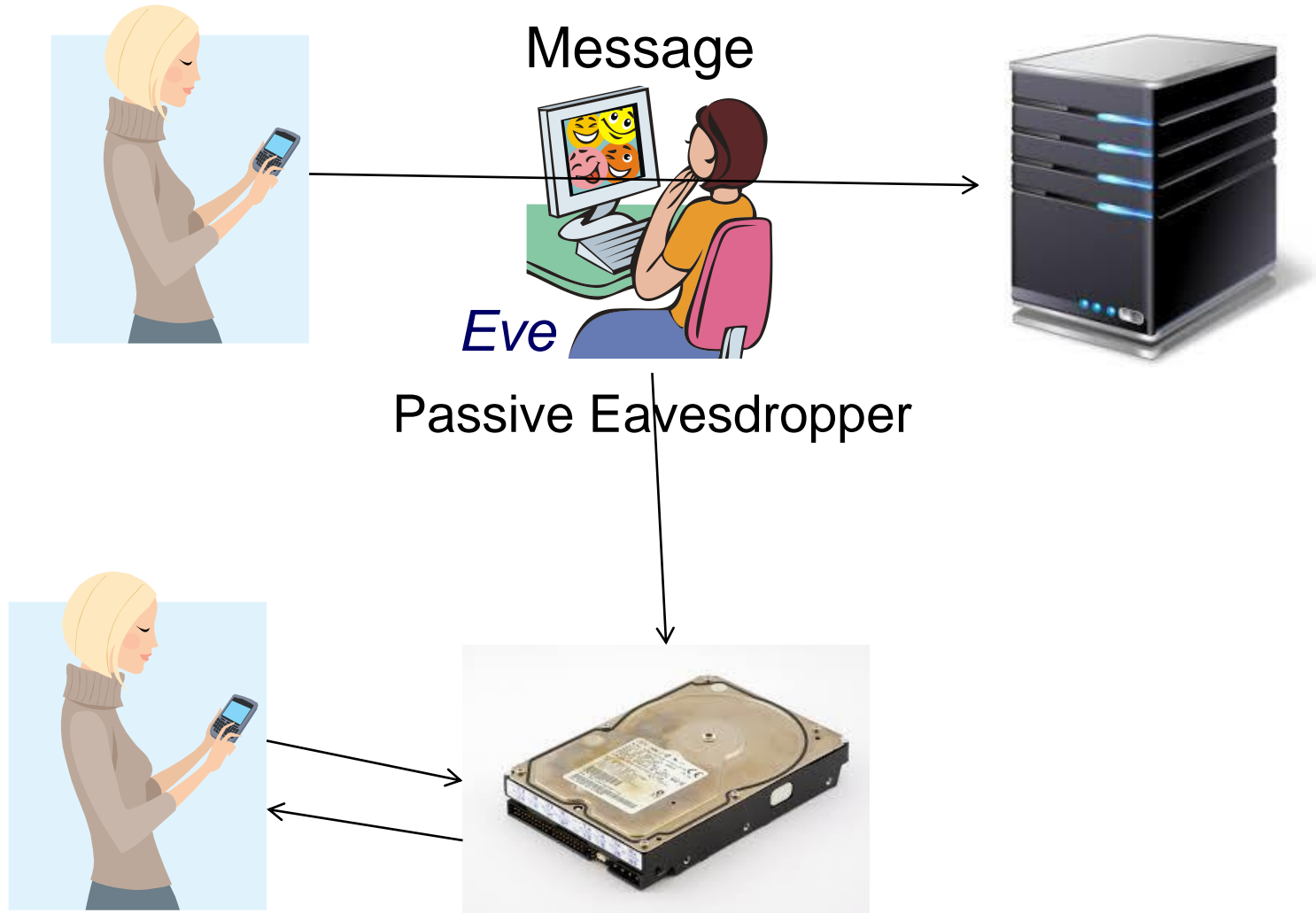
What's the problem of this approach?

RockYou hack compromises 32 million passwords

A hacker was able to break into the database of RockYou and obtain 32 million clear-text passwords through an SQL vulnerability.

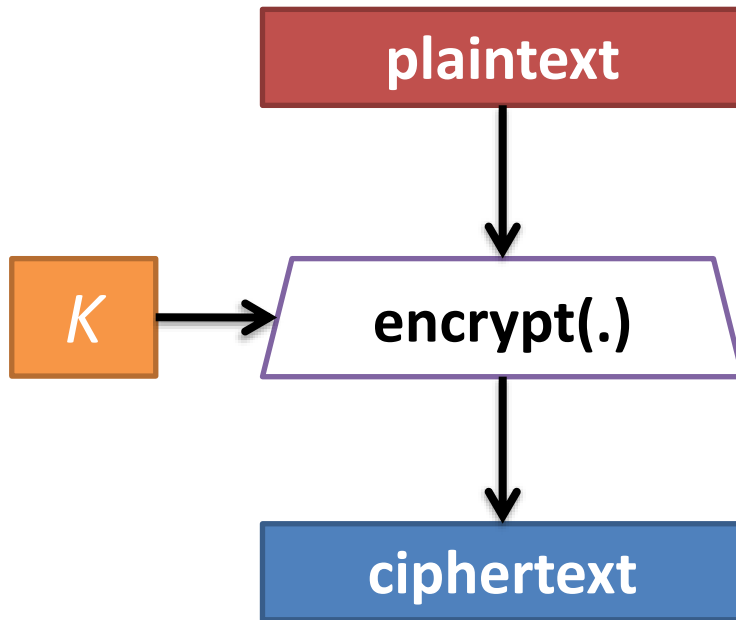
<http://www.scmagazine.com/rockyou-hack-compromises-32-million-passwords/article/159676/>

Basic confidentiality requirement

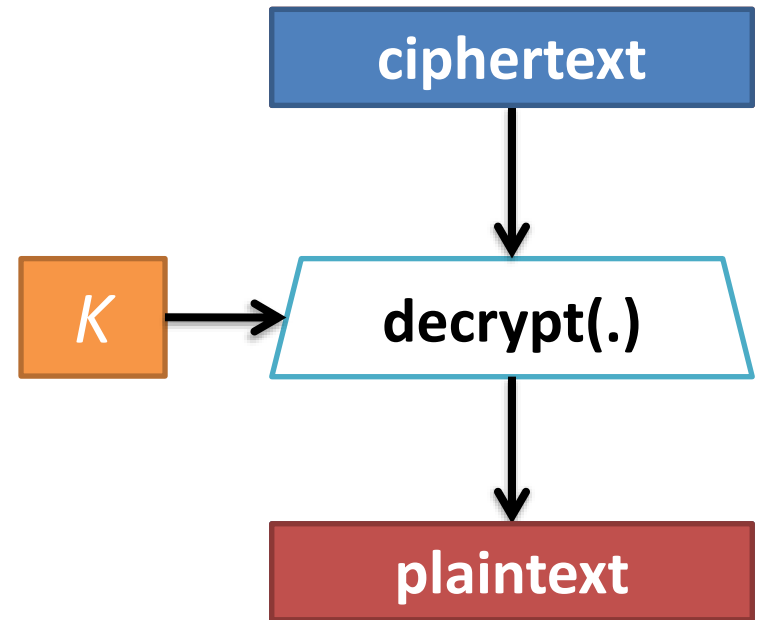


Confidentiality - Symmetric Key Encryption

Encryption



Decryption



Store $E(k, \text{password})$

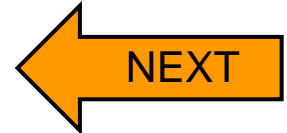
Username: $E(k, \text{password})$
Alice: $E(k, '123')$
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...

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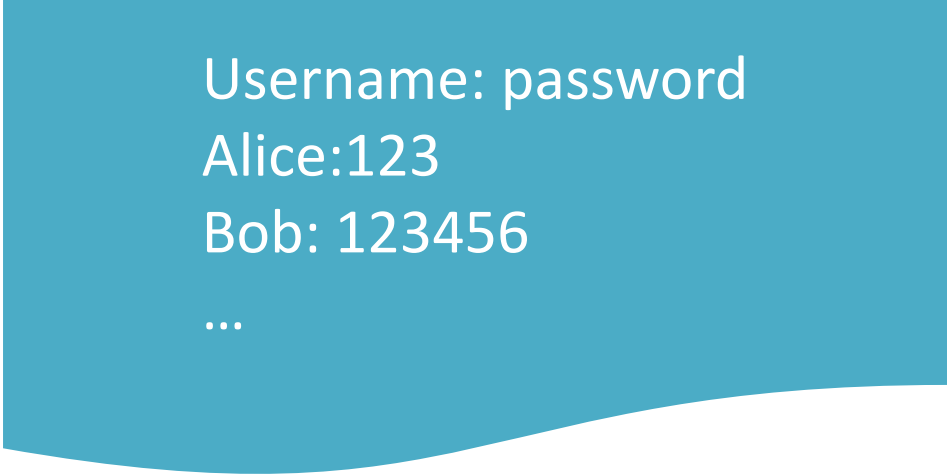
- (1) If k gets compromised, all leaked
- (2) It reveals two users have the same password if they choose the same one, which is a bad idea

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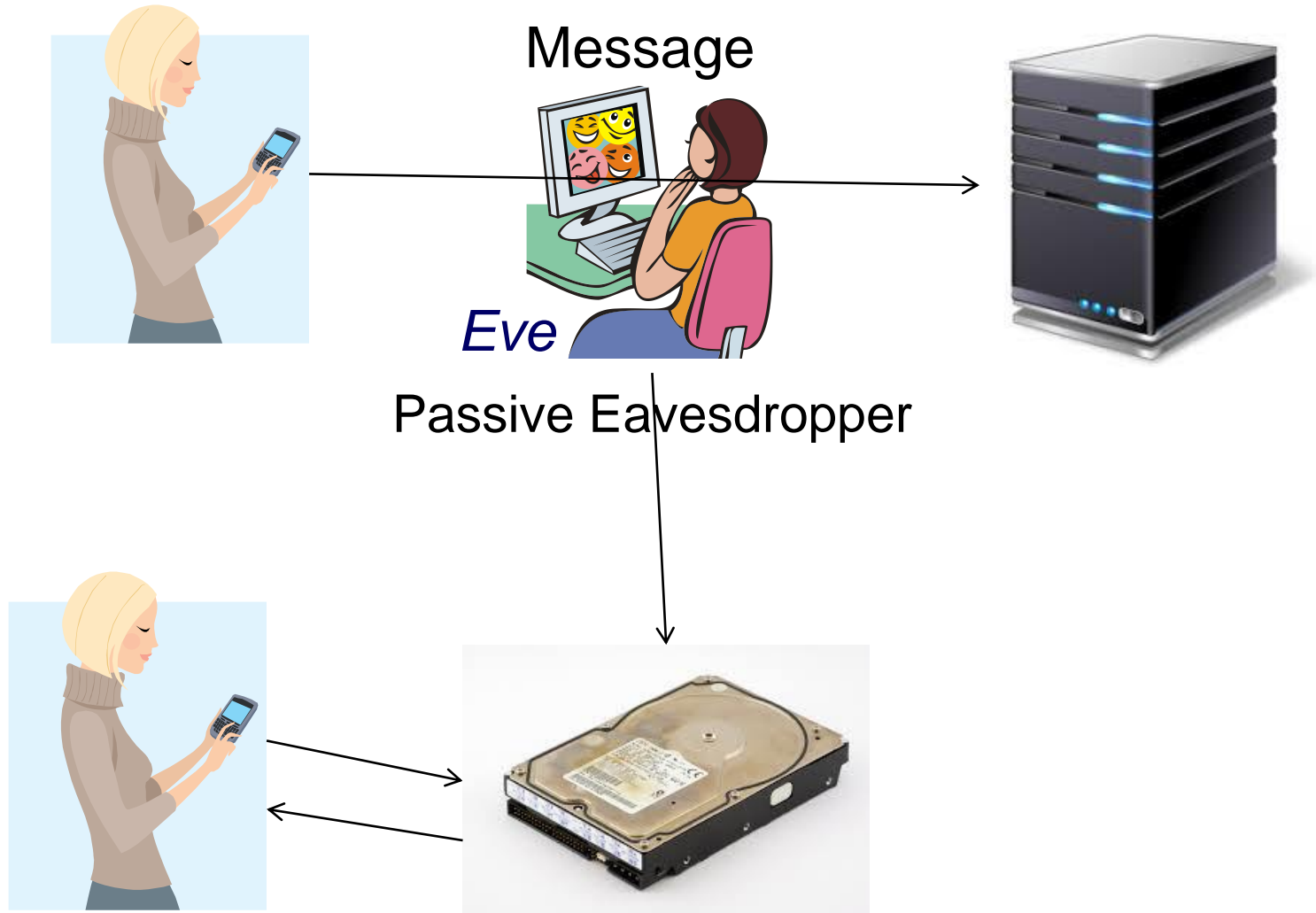
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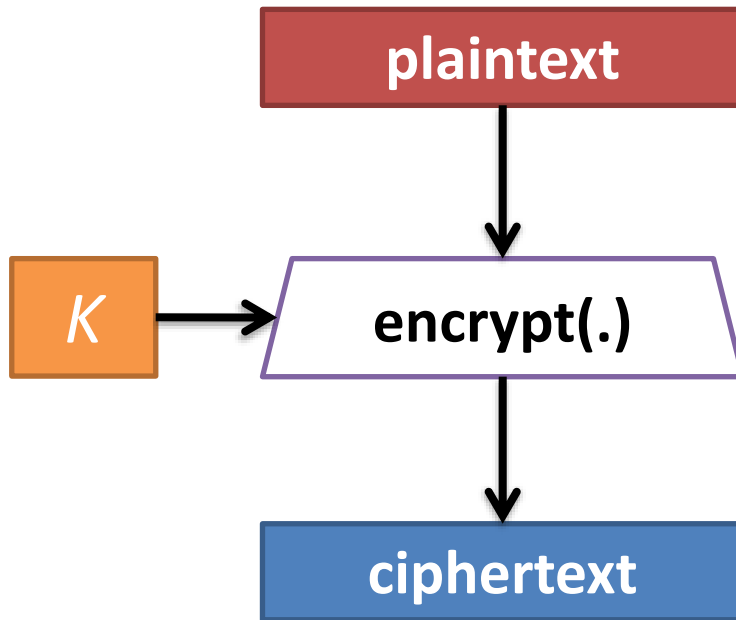
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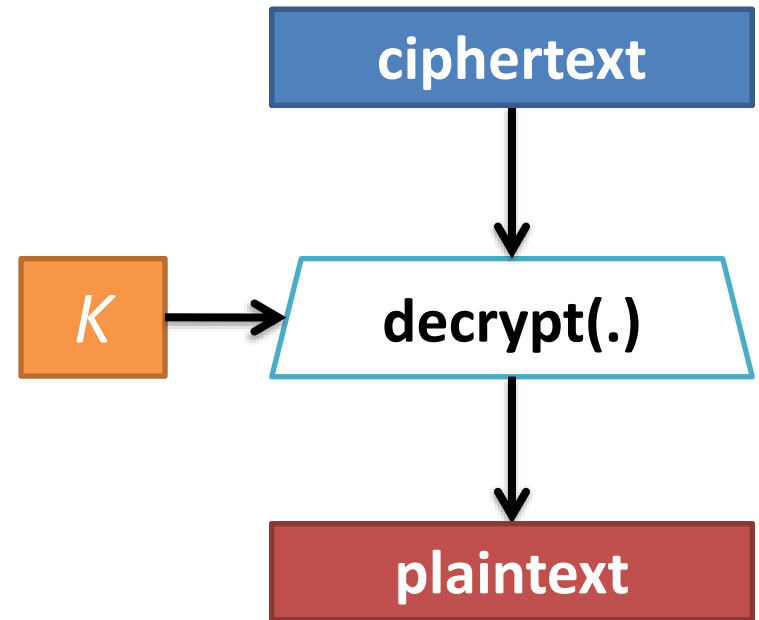


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Store $E(k, \text{password})$

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...

What's the problem of this approach?

- (1) If k gets compromised, all leaked
- (2) It reveals two users have the same password if they choose the same one, which is a bad idea

Store $H(\text{password})$

```
Username: H(password)
Alice: H('123')
Bob: H('123456')
...
```

Good idea?

- do not reveal passwords if file stolen
- exactly how OS (e.g., Linux) stores passwords

Server programs can also store their own users' password hashes in a file

- For Apache, it is `/usr/local/apache/passwd`

Browser's remembered passwords

Username: H(password)
Alice: H('123')
Bob: H('123456')
...

Why don't browsers store hashes?



Password or hash?



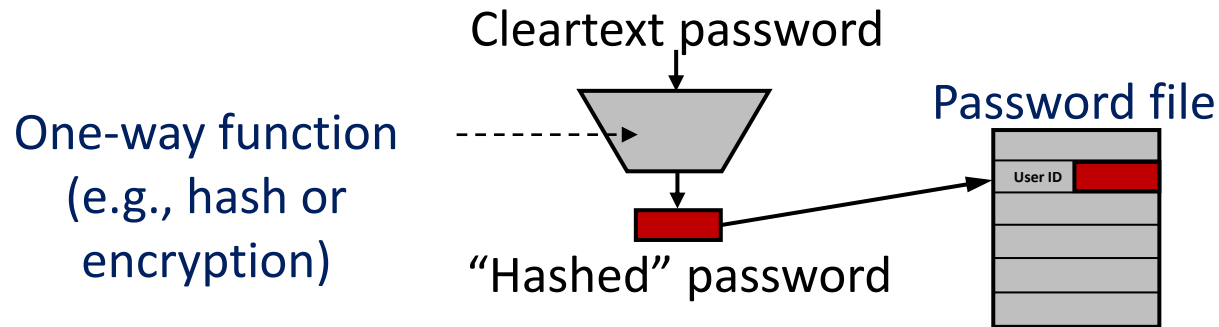
Store $H(\text{password})$

Username: $H(\text{password})$
Alice: $H('123')$
Bob: $H('123456')$
...

Any problem with this approach?

- It reveals two users have the same password if they choose the same one, which still leaks some information

Store $H(\text{password} \mid \text{salt})$



Username: $H(\text{password} \mid \text{salt})$
Alice: $H('123456' \mid \text{salt1})$
Bob: $H('123456' \mid \text{salt2})$
...

Is there **any** way to find out the password given a hash?

WORST PASSWORDS OF 2013



RANKING	PASSWORD USED	# OF USER WITH THIS PASSWORD
1	123456	290,731
2	12345	79,078
3	123456789	76,790
4	Password	61,958
5	Iloveyou	51,622
6	Princess	35,231
7	Rockyou	22,588
8	1234567	21,726
9	12345678	20,553
10	abc123	17,542
11	Nicole	17,168
12	Daniel	16,409
13	babygirl	16,094
14	monkey	15,294
15	Jessica	15,162
16	Lovely	14,950
17	michael	14,898
18	Ashley	14,329
19	654321	13,984
20	Qwerty	13,856

<http://splashdata.com/press/WorstPasswords-2013.jpg>

<http://www.cbsnews.com/news/the-25-most-common-passwords-of-2013/>

Not much different today

Brute Force – password cracking

Password Guessing (dictionary) Attack:

input: $hp = \text{hash}(\text{password})$ to crack

for each i in dictionary file

 if($h(i) == hp$)

 output success;

Time Space Tradeoff Attack (rainbow table):

 precompute: $h(i)$ for each i in dict file in hash tbl

input: $hp = \text{hash}(\text{password})$

check if hp is in hash tbl

Brute Force – password cracking

How hard is it to crack passwords?

How many 8-character passwords assuming that 52 characters (upper and lower case) can be used?

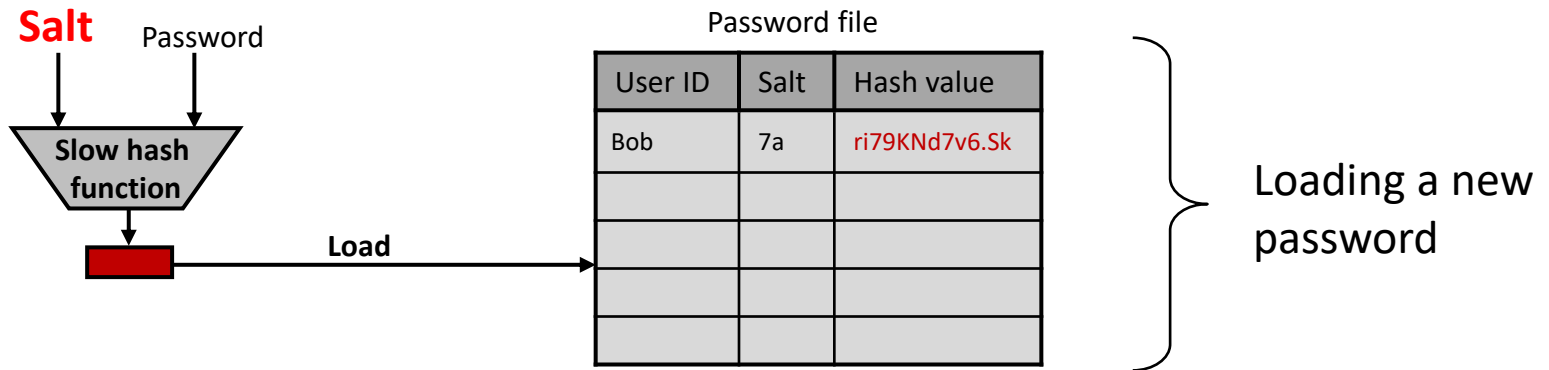
$$52^8 = 53 \text{ trillion}$$

Agenda

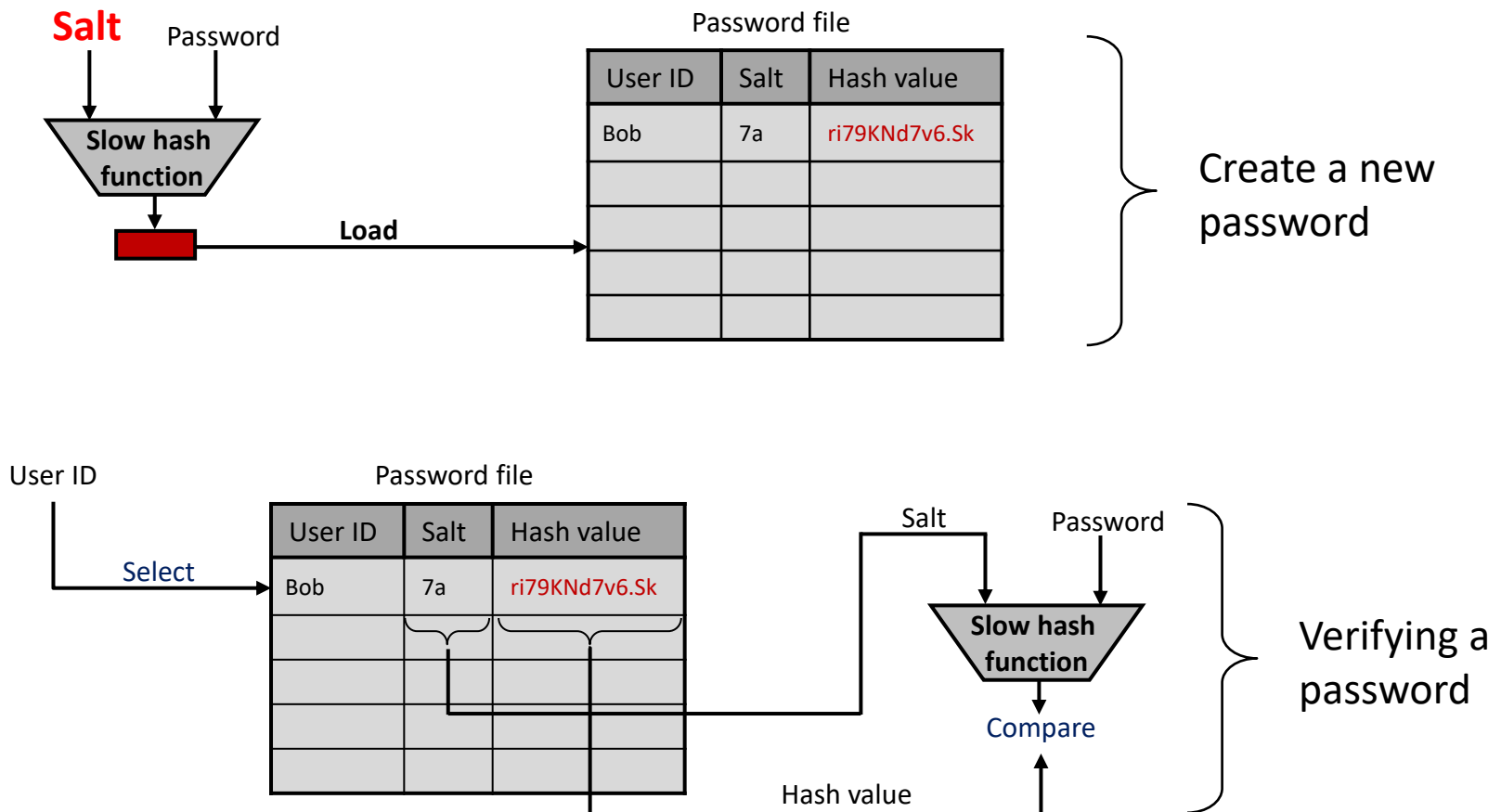
- How to Store Password
- UNIX Password System Design



Modern Unix Password Scheme

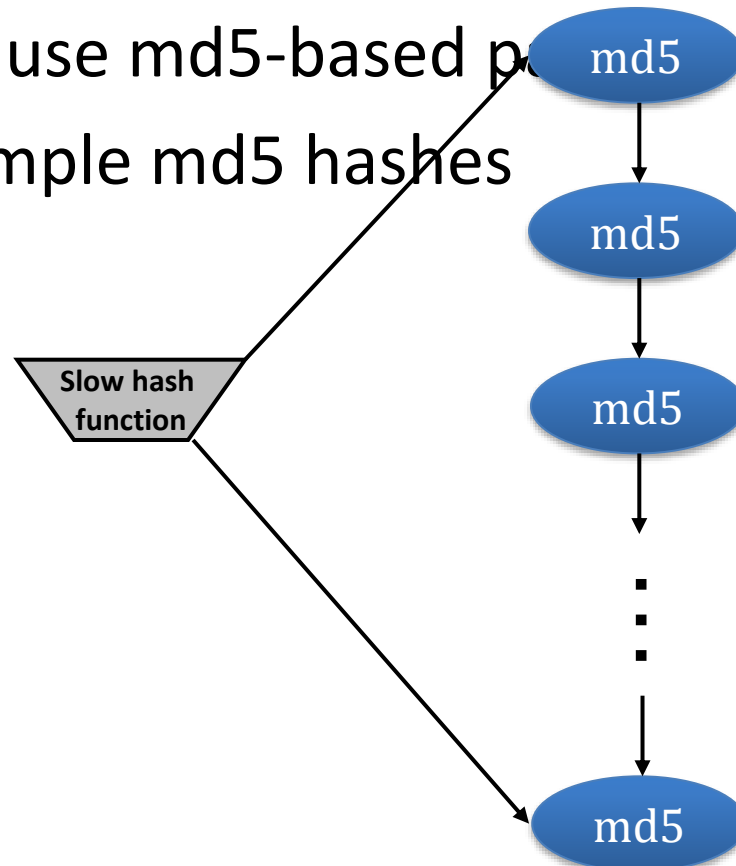


Modern Unix Password Scheme



Slow hash function

- Why slow hash? To slow down password cracking!
 - In project 1, we use md5-based password hashes
 - 1000 times of simple md5 hashes



How difficult is it to crack passwords?

How many 8-character passwords given that 52 characters (upper and lower case) are available?

$$52^8 = 53 \text{ trillion}$$

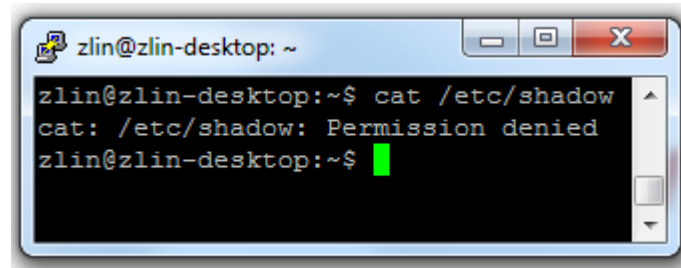
CPUs can do millions of primitive hashes per second = thousands (at least) of password hashes

-> ~100000 days to bruteforce

- Project 1 asks you to crack 6-character passwords with lowercase only. Much easier!

Password File Access

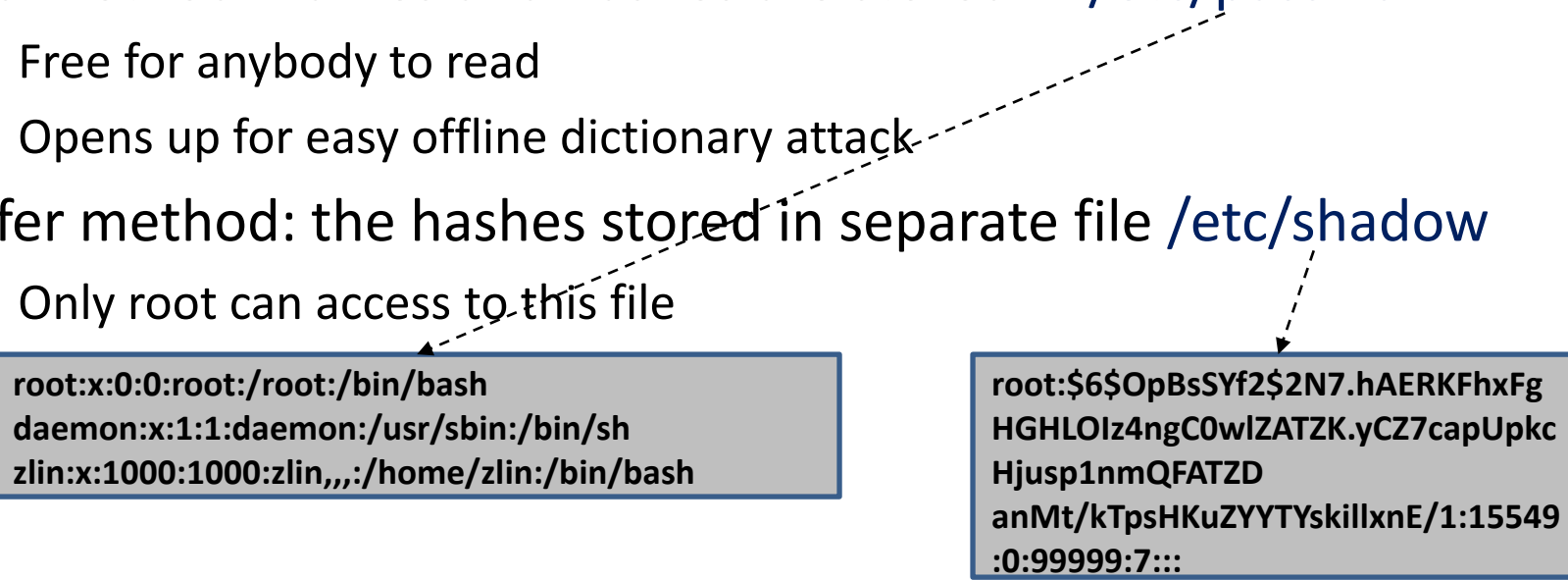
- Old method: names and hashes are stored in `/etc/passwd`
 - Free for anybody to read
 - Opens up for easy offline dictionary attack
- Safer method: the hashes stored in separate file `/etc/shadow`
 - Only root can access to this file



```
zlin@zlin-desktop: ~  
zlin@zlin-desktop:~$ cat /etc/shadow  
cat: /etc/shadow: Permission denied  
zlin@zlin-desktop:~$
```

Password File Access

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```
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/bin/sh
zlin:x:1000:1000:zlin,,,:/home/zlin:/bin/bash
```

```
root:$6$OpBsSYf2$2N7.hAERKFhxPg
HGHLOIz4ngC0wlZATZK.yCZ7capUpkc
Hjusp1nmQFATZD
anMt/kTpsHKuZYYTYskillxnE/1:15549
:0:99999:7:::
```

Password File Access

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Hjusp1nmQFATZD
anMt/kTpsHKuZYYTYskillxnE/1:15549
:0:99999:7:::
```

- Theft of Unix Hashes
 - Goal: gain access to `/etc/shadow`
 - Take away the hard drive
 - Physical access
 - Obtain root privileges (e.g., by using an exploit)
 - Can be remotely done

Understanding low-level program execution

Source code vs. binary/assembly

```

.text:004014E9
.text:004014E9 ; Attributes: bp-based frame
.text:004014E9
.text:004014E9 ; _IMAGE_SECTION_HEADER *__cdecl find_pe_section(char *const image_base, const unsigned int rva)
.text:004014E9 find_pe_section proc near          ; CODE XREF: __scrt_is_nonwritable_in_current_image+49↓p
.text:004014E9
.text:004014E9 image_base      = dword ptr  8
.text:004014E9 rva             = dword ptr  0Ch
.text:004014E9
.text:004014E9      push     ebp
.text:004014EA      mov      ebp, esp
.text:004014EC      mov      eax, [ebp+image_base]
.text:004014EF      push     esi
.text:004014F0      mov      ecx, [eax+3Ch]
.text:004014F3      add      ecx, eax
.text:004014F5      movzx    eax, word ptr [ecx+14h]
.text:004014F9      lea      edx, [ecx+18h]
.text:004014FC      add      edx, eax
.text:004014FE      movzx    eax, word ptr [ecx+6]
.text:00401502      imul     esi, eax, 28h
.text:00401505      add      esi, edx
.text:00401507      cmp      edx, esi
.text:00401509      jz       short loc_401524
.text:0040150B      mov      ecx, [ebp+rva]
.text:0040150E
.text:0040150E loc_40150E:          ; CODE XREF: find_pe_section+39↓j
.text:0040150E      cmp      ecx, [edx+0Ch]
.text:00401511      jb       short loc_40151D
.text:00401513      mov      eax, [edx+8]
.text:00401516      add      eax, [edx+0Ch]
.text:00401519      cmp      ecx, eax
.text:0040151B      jb       short loc_401529
.text:0040151D
.text:0040151D loc_40151D:          ; CODE XREF: find_pe_section+28↑j
.text:0040151D      add      edx, 28h
.text:00401520      cmp      edx, esi
.text:00401522      jnz      short loc_40150E
.text:00401524
.text:00401524 loc_401524:          ; CODE XREF: find_pe_section+20↑j
.text:00401524      xor      eax, eax
.text:00401526
.text:00401526 loc_401526:          ; CODE XREF: find_pe_section+42↓j
.text:00401526      pop      esi
.text:00401527      pop      ebp
.text:00401528      retn

```


Source code vs. binary/assembly

- Source code
 - Readable
 - Allows development
 - Open source trend
- Binary
 - Difficult to understand
 - Protection of intellectual property

What can you do if you understand binaries

- Cracked software, game trainer, bots, patch
 - Through Reverse Engineering (RE)
 - Project 2
- Discover security vulnerabilities
 - Project 3
 - Will try to give some demo next week

What will **executing** this program do?

```
#include <stdio.h>

void answer(char *name, int x){
    printf("%s, the answer is: %d\n",
           name, x);
}

void main(int argc, char *argv[]){
    int x;
    x = 4300 + 93;
    answer(argv[1], x);
}
```

To answer the question

“Is this program safe/secure/vulnerable?”

We need to know

“What will executing
this program do?”

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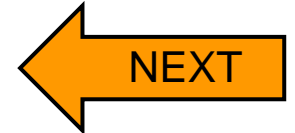
Understanding the **compiler** and
machine semantics are key.

Agenda

- Compilation Workflow
- x86 Execution Model
 - Basic Execution
 - Memory Operation
 - Control Flow
 - Memory Organization

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Compilation

00110101
10101010
00101

```
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Compilation

Alice

00110101
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```
void answer(char *name, int x){  
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}  
  
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    int x;  
    x = 4300 + 93;  
    answer(argv[1], x);  
}
```

Compilation

Alice

00110101
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Alice, the answer is 4393

```
void answer(char *name, int x){  
    printf("%s, the answer is: %d\n",  
        name, x);  
}  
  
void main(int argc, char *argv[]){  
    int x;  
    x = 4300 + 93;  
    answer(argv[1], x);  
}
```

Compilation

Alice

00110101
10101010
00101

The *compiler* and
machine determines the
semantics

Alice, the answer is 4393

“Compiled Code”



Terminology: Target language = machine-readable code = binary instructions

“Interpreted Code”



Source
Language



Compilation



Target
Language

Source
Language

4393.c in C

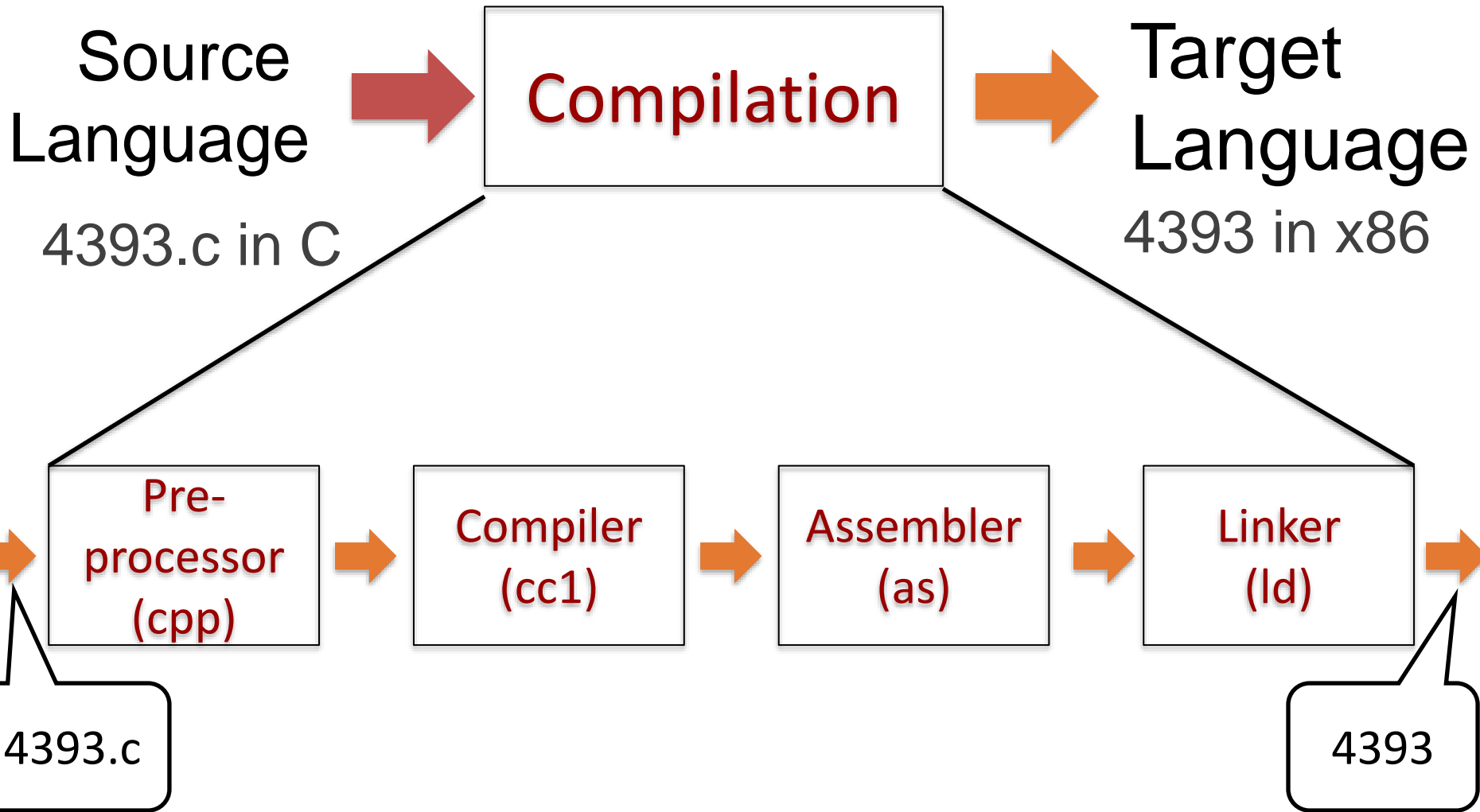


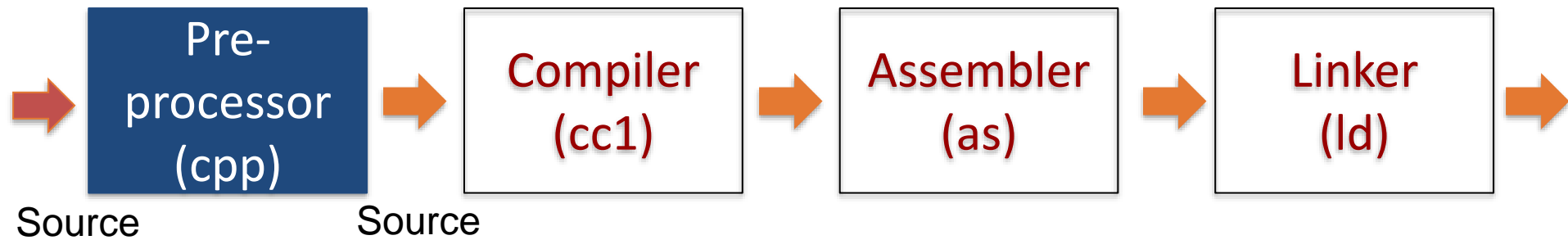
Compilation



Target
Language

4393 in x86

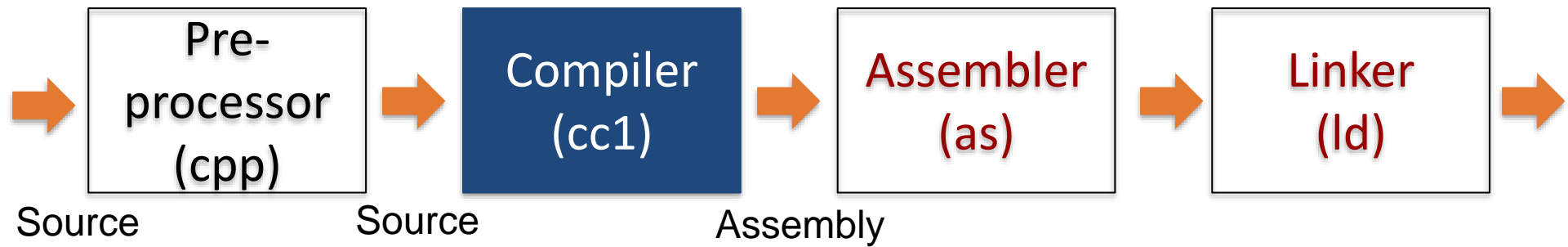




\$ cpp

```
#include <stdio.h>
void answer(char *name, int x){
    printf("%s, the answer is: %d\n",
           name, x);
}
...
```

#include expansion
#define substitution



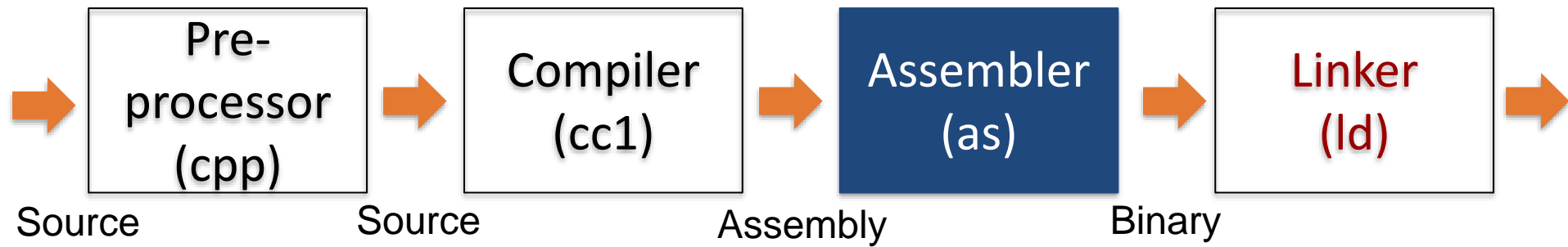
\$ gcc -S

```
#include <stdio.h>
void answer(char *name, int x){
    printf("%s, the answer is: %d\n",
        name, x);
}
...
```

Creates Assembly

gcc -S 4393.c outputs 4393.s

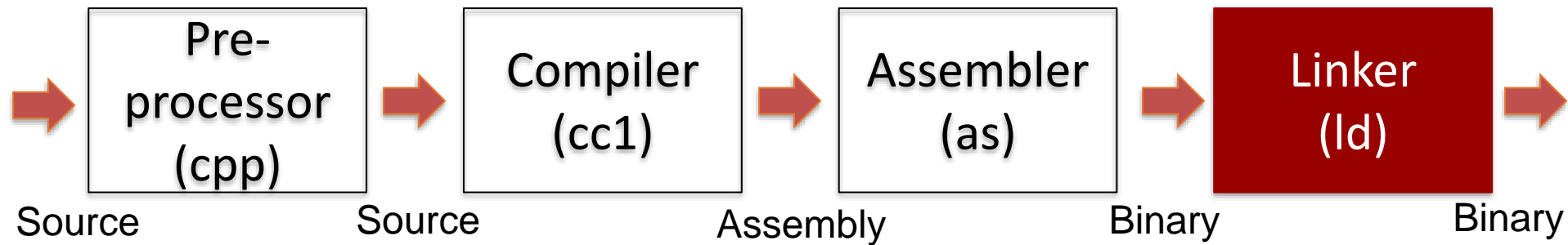
```
_answer:
Leh_func_begin1:
    pushq    %rbp
Ltmp0:
    movq     %rsp, %rbp
Ltmp1:
    subq     $16, %rsp
Ltmp2:
    movl     %esi, %eax
    movq     %rdi, -8(%rbp)
    movl     %eax, -12(%rbp)
    movq     -8(%rbp), %rax
    . . . .
```



\$ as <options>

```
_answer:
Leh_func_begin1:
    pushq    %rbp
Ltmp0:
    movq     %rsp, %rbp
Ltmp1:
    subq     $16, %rsp
Ltmp2:
    movl     %esi, %eax
    movq     %rdi, -8(%rbp)
    movl     %eax, -12(%rbp)
    movq     -8(%rbp), %rax
    ....
4393.s
```

Creates object code



\$ ld <options>

```
01011001010101010110101010101
10101010101010101010111111100
001101010110101010100101011
0101111010100101100001010
10111101
```

4393.o

Links with other files
and libraries to
produce an exe