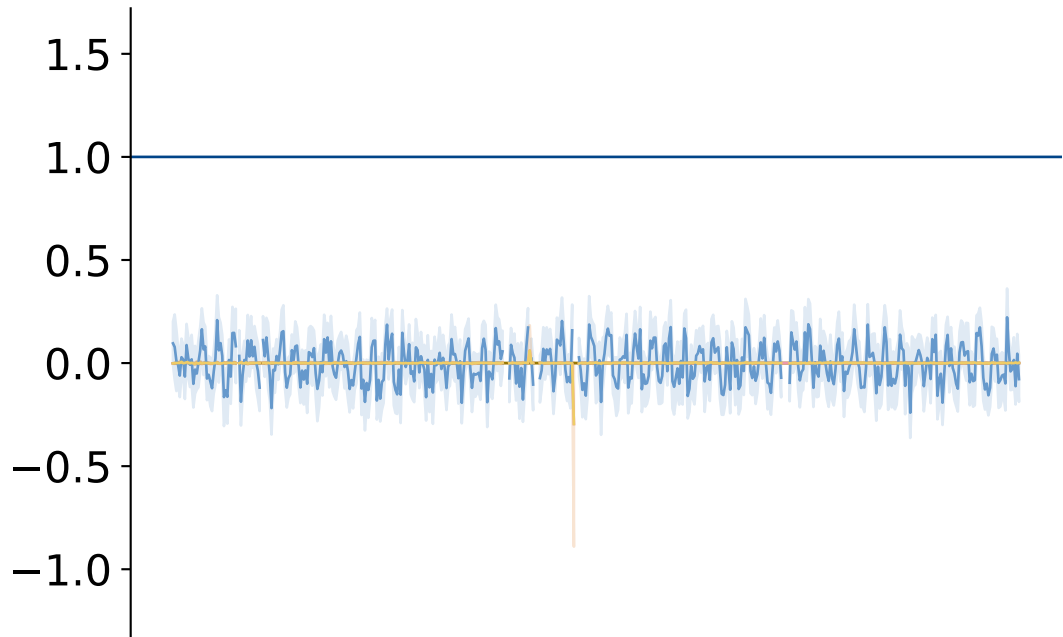


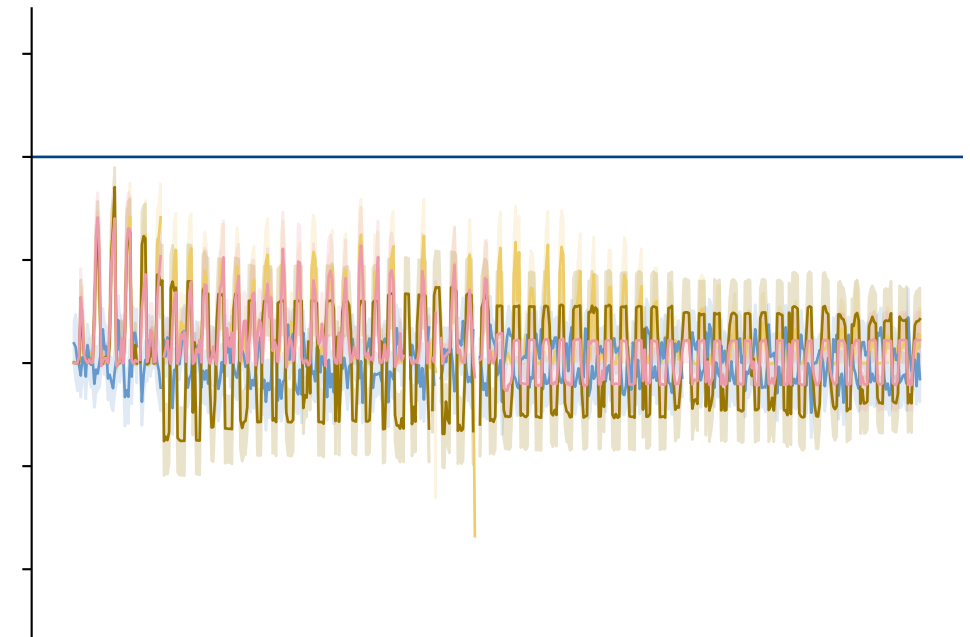
ForagaxWeather-v4

Normalized Average Reward

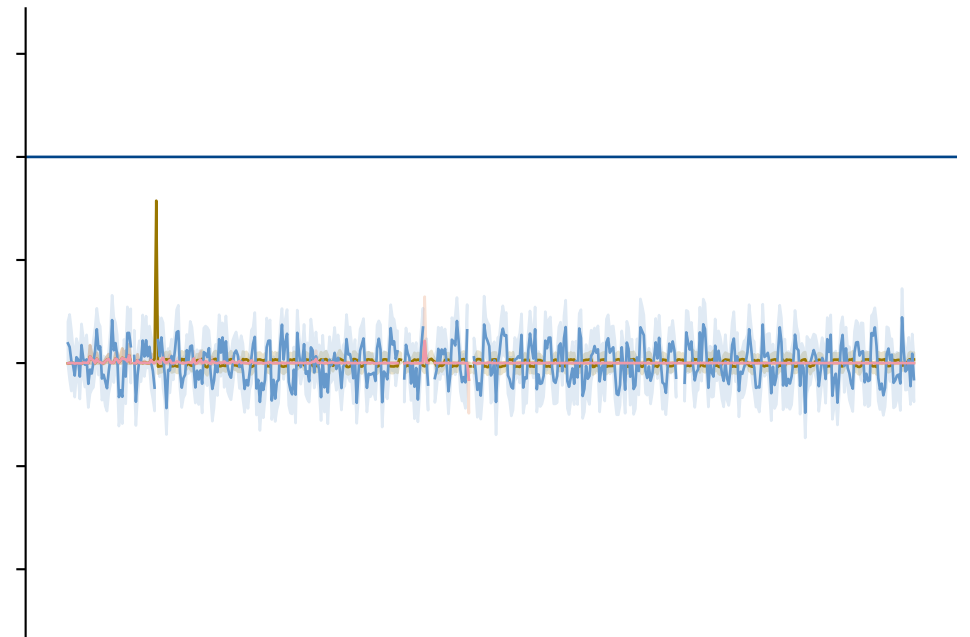
DQN (9)



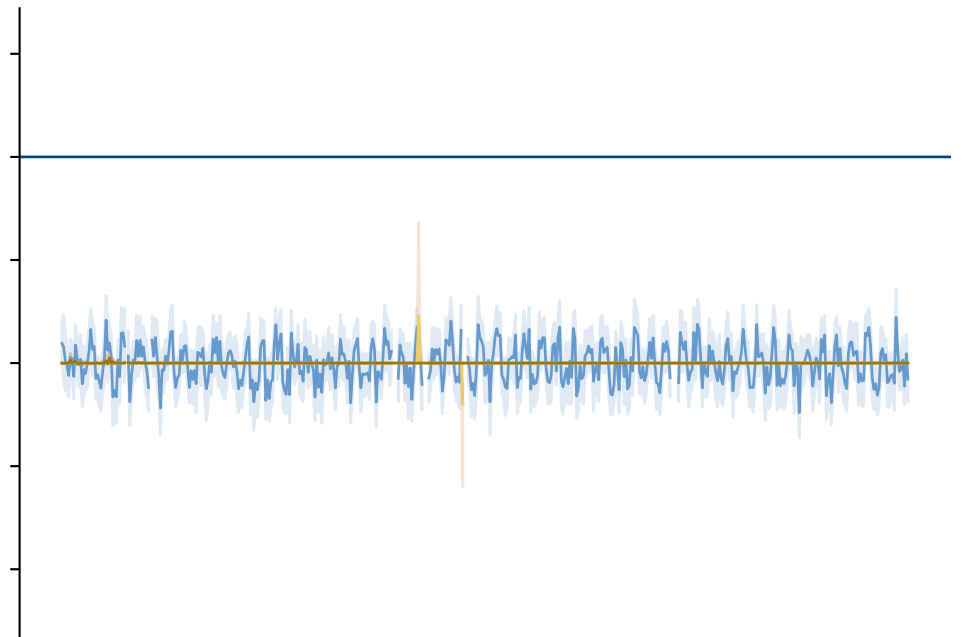
DQN (15)



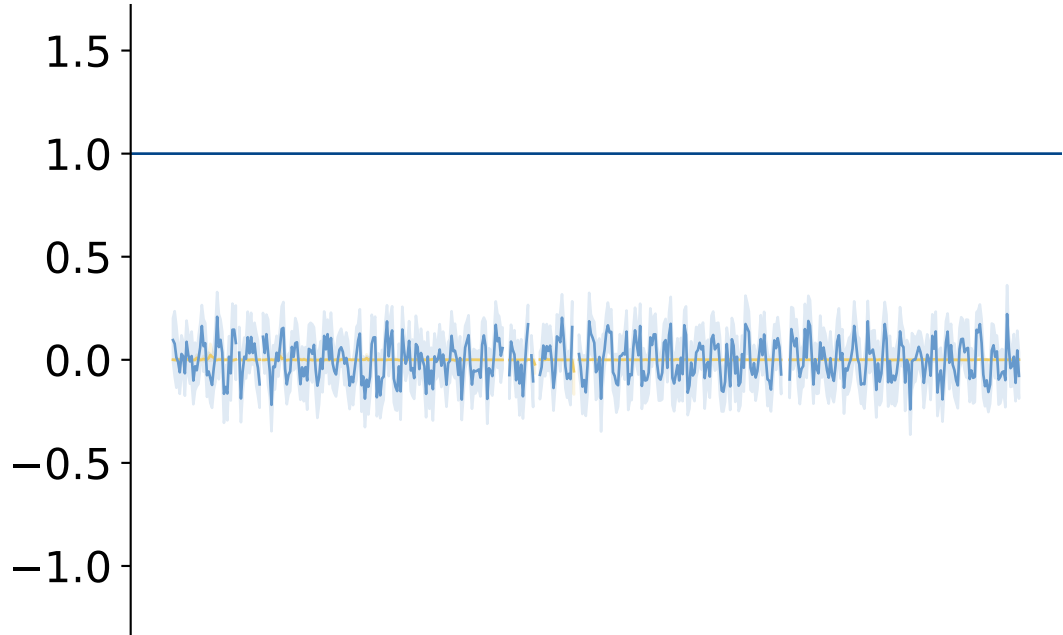
DQN (CReLU) (9)



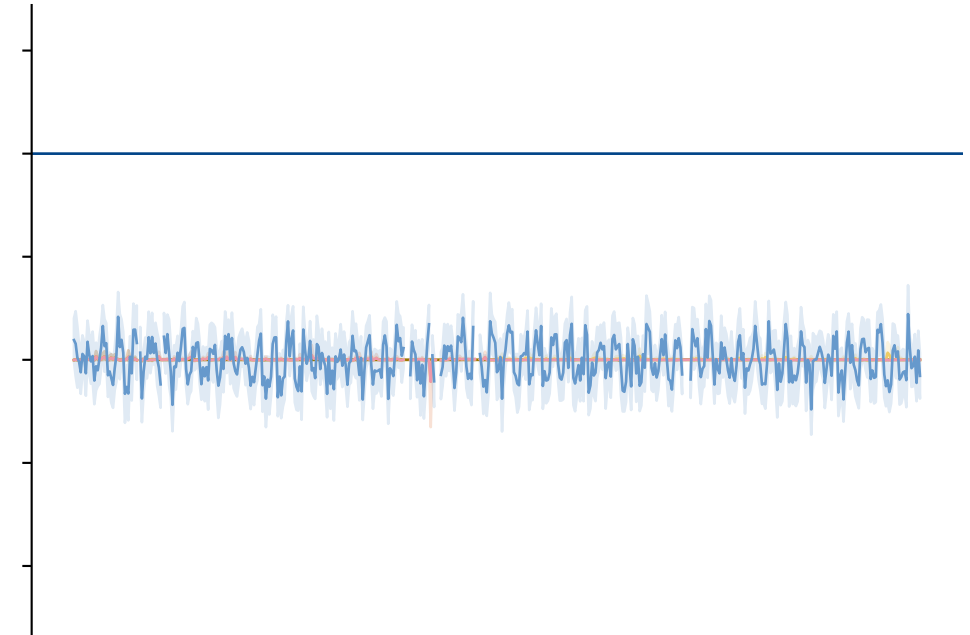
DQN (Hare & Tortoise) (9)



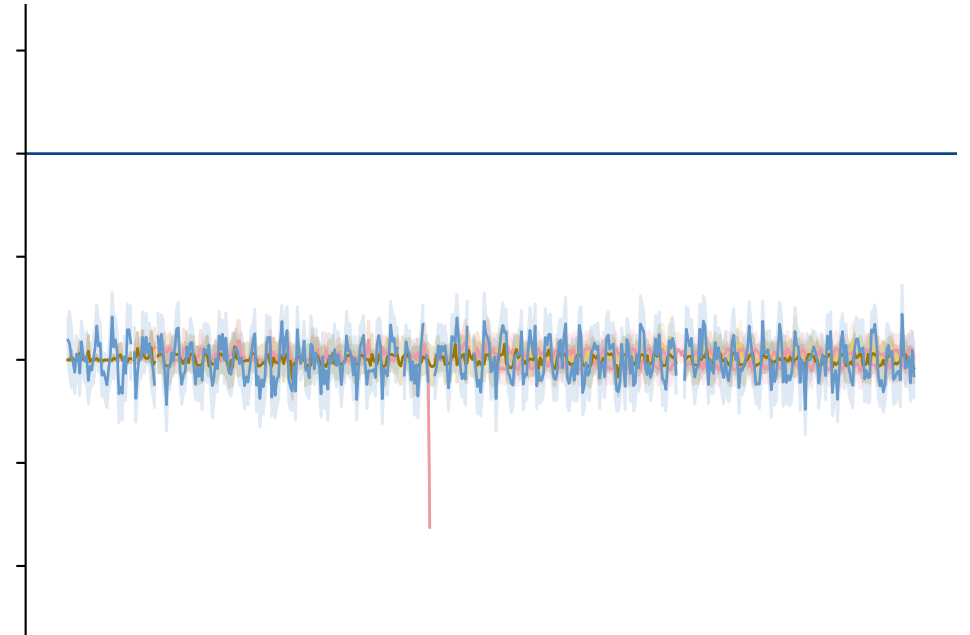
DQN (L2) (9)



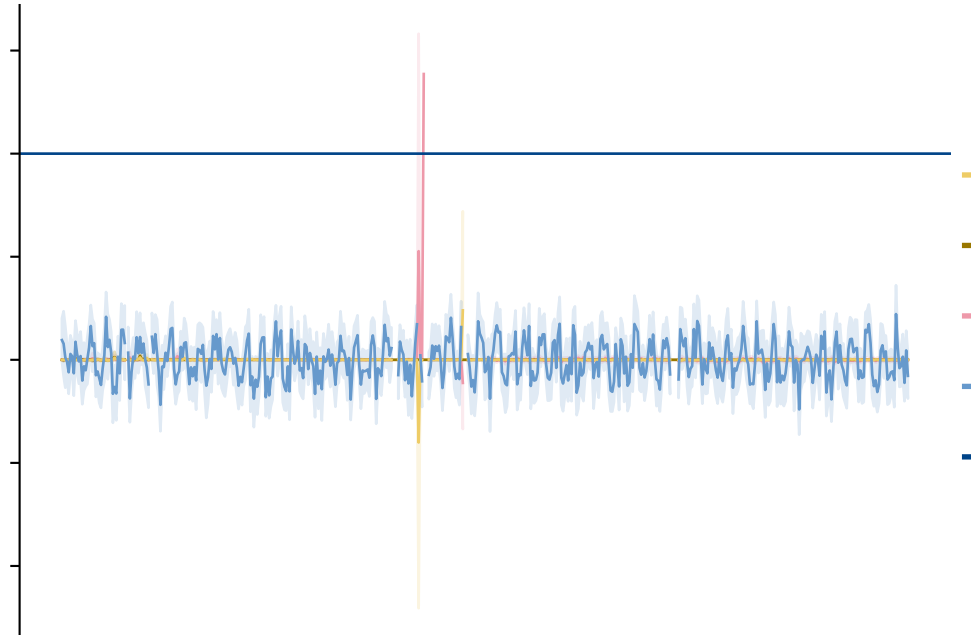
DQN (L2 Init) (9)



DQN (LayerNorm) (9)

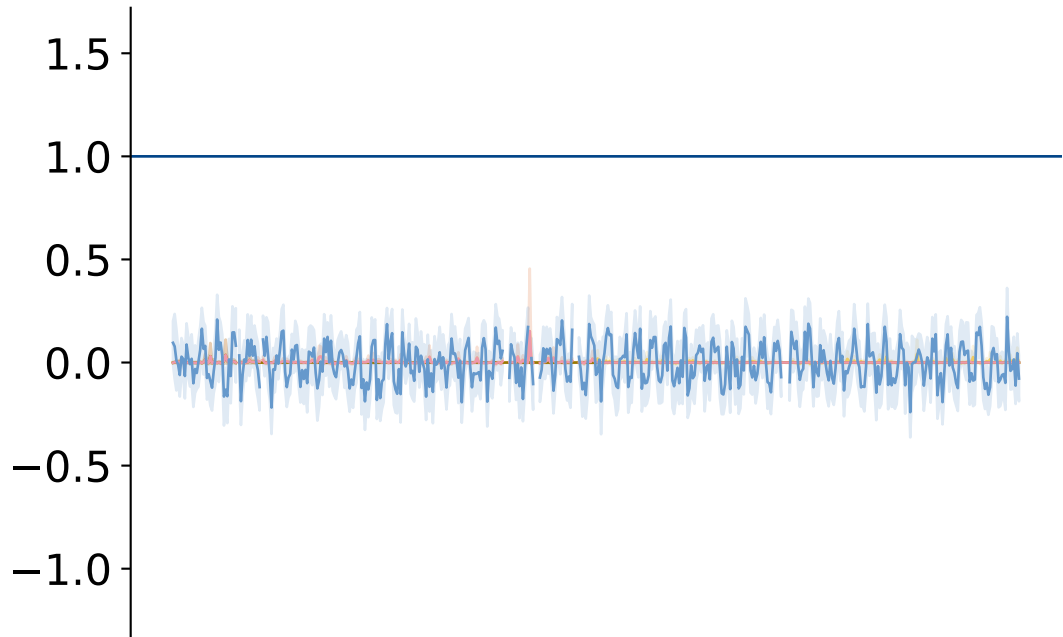


DQN (Head Reset) (9)

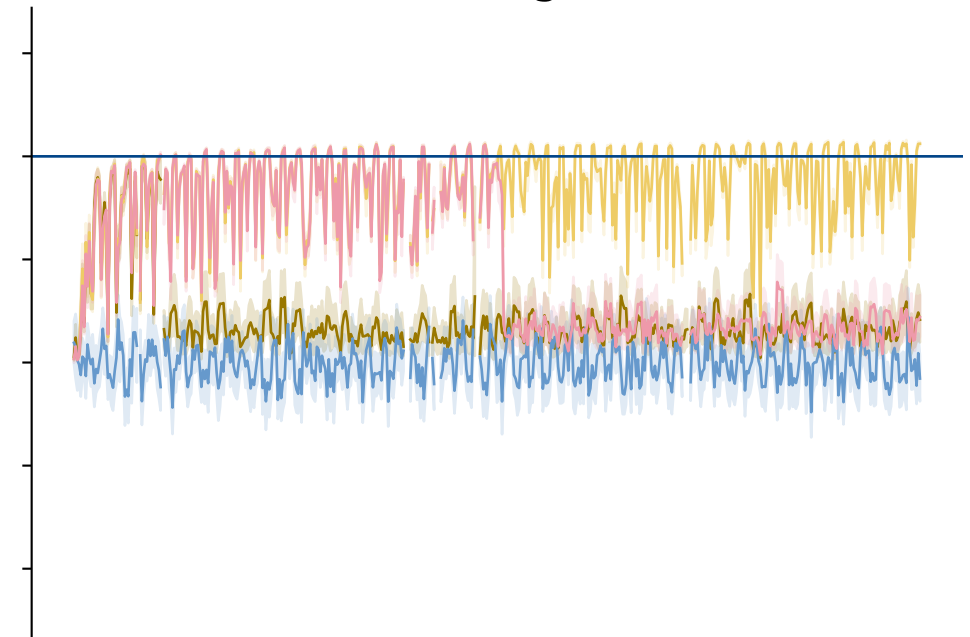


- Base Algorithm
- Frozen @ 1M
- Frozen @ 5M
- Search (Nearest)
- Search (Oracle)

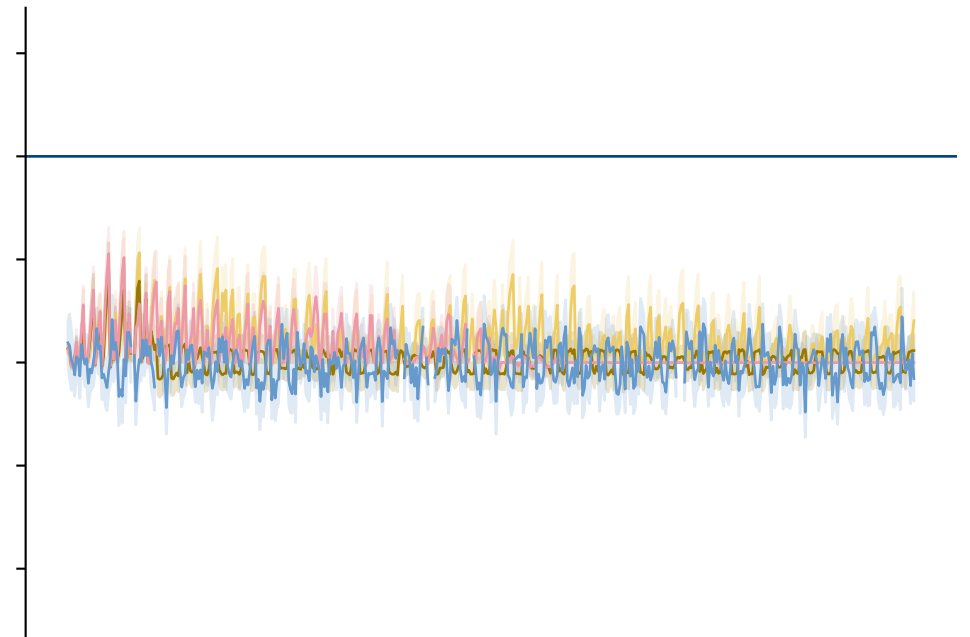
DQN (Shrink & Perturb) (9)



DQN (Privileged) (15)



DQN (World) (15)



Time steps

$\times 10^7$

Time steps

$\times 10^7$

Time steps

$\times 10^7$

Time steps

$\times 10^7$