

```
In [2]: import Pkg
        Pkg.activate(@__DIR__)
        Pkg.instantiate()
        using LinearAlgebra, Plots
        import ForwardDiff as FD
        using MeshCat
        using Test
        using Plots
```

Activating environment at `/home/sman/Work/CMU/Courses/OCRL/OCRL2024/HW/HW1_S24/Project.toml`

Q2: Equality Constrained Optimization (25 pts)

In this problem, we are going to use Newton's method to solve some constrained optimization problems. We will start with a smaller problem where we can experiment with Full Newton vs Gauss-Newton, then we will use these methods to solve for the motor torques that make a quadruped balance on one leg.

Part A (10 pts)

Here we are going to solve some equality-constrained optimization problems with Newton's method. We are given a problem

$$\begin{array}{ll} \min_x & f(x) \\ \text{st} & c(x) = 0 \end{array}$$

Which has the following Lagrangian:

$$\mathcal{L}(x, \lambda) = f(x) + \lambda^T c(x),$$

and the following KKT conditions for optimality:

$$\begin{aligned} \nabla_x \mathcal{L} = \nabla_x f(x) + \left[\frac{\partial c}{\partial x} \right]^T \lambda &= 0 \\ c(x) &= 0 \end{aligned}$$

Which is just a root-finding problem. To solve this, we are going to solve for a $z = [x^T, \lambda]^T$ that satisfies these KKT conditions.

Newton's Method with a Linesearch

We use Newton's method to solve for when $r(z) = 0$. To do this, we specify `res_fx(z)` as $r(z)$, and `res_jac_fx(z)` as $\partial r / \partial z$. To calculate a Newton step, we do the following:

$$\Delta z = - \left[\frac{\partial r}{\partial z} \right]^{-1} r(z_k)$$

We then decide the step length with a linesearch that finds the largest $\alpha \leq 1$ such that the following is true:

$$\phi(z_k + \alpha \Delta z) < \phi(z_k)$$

Where ϕ is a "merit function", or `merit_fx(z)` in the code. In this assignment you will use a backtracking linesearch where α is initialized as $\alpha = 1.0$, and is divided by 2 until the above condition is satisfied.

NOTE: YOU DO NOT NEED TO (AND SHOULD NOT) USE A WHILE LOOP ANYWHERE IN THIS ASSIGNMENT.

```

In [27]: function linesearch(z::Vector, Δz::Vector, merit_fx::Function;
                                max_ls_iters = 10)::Float64 # optional argument with a default
    # TODO: return maximum α≤1 such that merit_fx(z + α*Δz) < merit_fx(z)
    # with a backtracking linesearch (α = α/2 after each iteration)
    α = 1
    # NOTE: DO NOT USE A WHILE LOOP
    for i = 1:max_ls_iters
        # TODO: return α when merit_fx(z + α*Δz) < merit_fx(z)
        if merit_fx(z + α*Δz) < merit_fx(z)
            return α
        else
            α /= 2
        end
    end
    error("linesearch failed")
end

function newtons_method(z0::Vector, res_fx::Function, res_jac_fx::Function, merit_fx::Function;
                        tol = 1e-10, max_iters = 50, verbose = false)::Vector{Vector{Float64}}
    # TODO: implement Newton's method given the following inputs:
    # - z0, initial guess
    # - res_fx, residual function
    # - res_jac_fx, Jacobian of residual function wrt z
    # - merit_fx, merit function for use in linesearch

    # optional arguments
    # - tol, tolerance for convergence. Return when norm(residual)<tol
    # - max_iter, max # of iterations
    # - verbose, bool telling the function to output information at each iteration

    # return a vector of vectors containing the iterates
    # the last vector in this vector of vectors should be the approx. solution

    # NOTE: DO NOT USE A WHILE LOOP ANYWHERE

    # return the history of guesses as a vector
    Z = [zeros(length(z0)) for i = 1:max_iters]
    Z[1] = z0

    for i = 1:(max_iters - 1)
        # NOTE: everything here is a suggestion, do whatever you want to

        # TODO: evaluate current residual
        norm_r = norm(res_fx(Z[i]))

        if verbose

```

```

        print("iter: $i      |r|: $norm_r    ")
    end

    # TODO: check convergence with norm of residual < tol
    # if converged, return Z[1:i]
    if norm_r < tol
        return Z[1:i]
    end

    # TODO: caculate Newton step (don't forget the negative sign)
    ΔZ = - res_jac_fx(Z[i]) \ res_fx(Z[i])

    # TODO: Linesearch and update z
    α = linesearch(Z[i],ΔZ,merit_fx)
    Z[i+1] = Z[i] + α*ΔZ

    if verbose
        print("α: $α \n")
    end

end
error("Newton's method did not converge")
end

```

newtons_method (generic function with 1 method)

In [28]: @testset "check Newton" begin

```

    f(_x) = [sin(_x[1]), cos(_x[2])]
    df(_x) = FD.jacobian(f, _x)
    merit(_x) = norm(f(_x))

    x0 = [-1.742410372590328, 1.4020334125022704]

    X = newtons_method(x0, f, df, merit; tol = 1e-10, max_iters = 50, verbose
= true)

    # check this took the correct number of iterations
    # if your linesearch isn't working, this will fail
    # you should see 1 iteration where α = 0.5
    @test length(X) == 6

    # check we actually converged
    @test norm(f(X[end])) < 1e-10

end

```

```

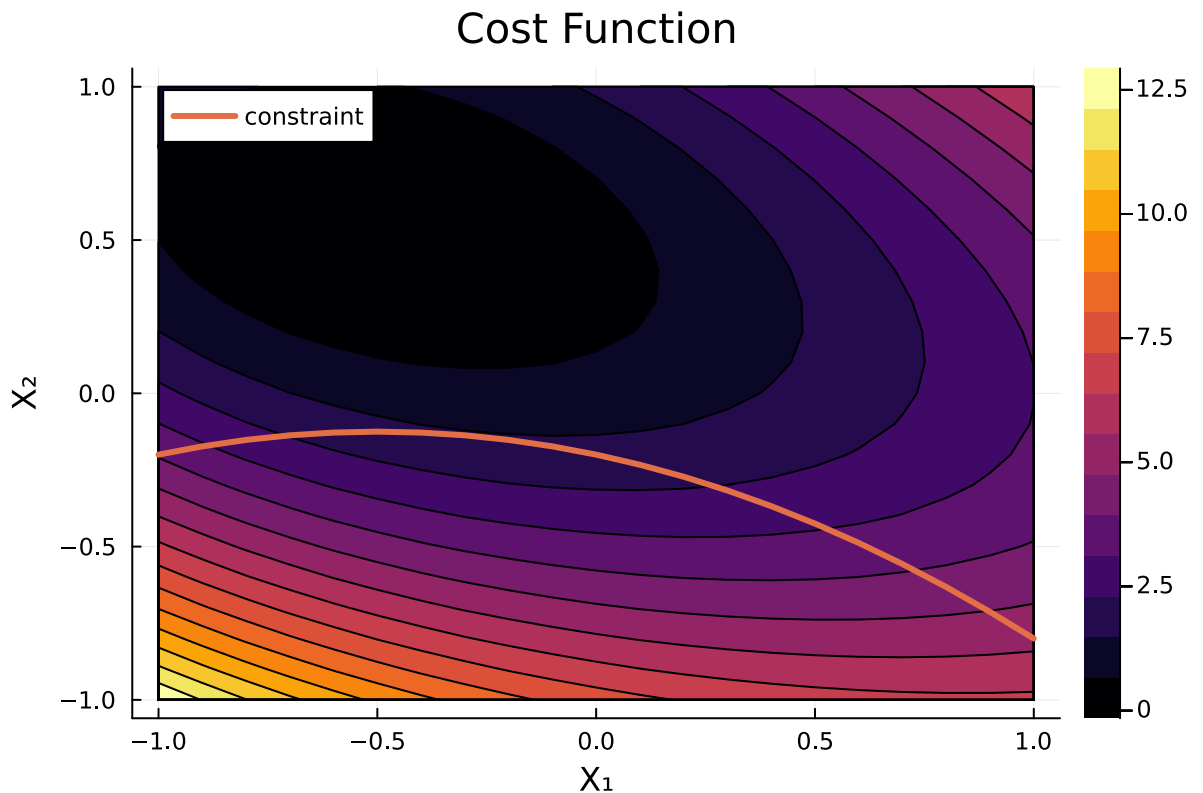
iter: 1      |r|: 0.9995239729818045      α: 1.0
iter: 2      |r|: 0.9421342427117169      α: 0.5
iter: 3      |r|: 0.1753172908866053      α: 1.0
iter: 4      |r|: 0.0018472215879181287    α: 1.0
iter: 5      |r|: 2.1010529101114843e-9    α: 1.0
iter: 6      |r|: 2.5246740534795566e-16    Test Summary: | Pass Total
check Newton |      2      2

```

Test.DefaultTestSet("check Newton", Any[], 2, false, false)

We will now use Newton's method to solve the following constrained optimization problem. We will write functions for the full Newton Jacobian, as well as the Gauss-Newton Jacobian.

```
In [29]: let
          Q = [1.65539  2.89376; 2.89376  6.51521];
          q = [2;-3]
          cost(x) = 0.5*x'*Q*x + q'*x + exp(-1.3*x[1] + 0.3*x[2]^2) # cost function
          contour(-1:.1:1,-1:.1:1, (x1,x2)-> cost([x1;x2]),title = "Cost Function",
                  xlabel = "X1", ylabel = "X2",fill = true)
          plot!(-1:.1:1, -0.3*(-1:.1:1).^2 - 0.3*(-1:.1:1) .- .2,lw = 3,label =
"constraint")
end
```



```

In [67]: # we will use Newton's method to solve the constrained optimization problem shown above
function cost(x::Vector)
    Q = [1.65539 2.89376; 2.89376 6.51521];
    q = [2; -3]
    return 0.5*x'*Q*x + q'*x + exp(-1.3*x[1] + 0.3*x[2]^2)
end

function constraint(x::Vector)
    norm(x) - 0.5
end

# HINT: use this if you want to, but you don't have to
function constraint_jacobian(x::Vector)::Matrix
    # since `constraint` returns a scalar value, ForwardDiff
    # will only allow us to compute a gradient of this function
    # (instead of a Jacobian). This means we have two options for
    # computing the Jacobian: Option 1 is to just reshape the gradient
    # into a row vector

    # J = reshape(FD.gradient(constraint, x), 1, 2)

    # or we can just make the output of constraint an array,
    constraint_array(_x) = [constraint(_x)]
    J = FD.jacobian(constraint_array, x)

    # assert the jacobian has # rows = # outputs
    # and # columns = # inputs
    @assert size(J) == (length(constraint(x)), length(x))

    return J
end

function kkt_conditions(z::Vector)::Vector
    # TODO: return the KKT conditions

    x = z[1:2]
    λ = z[3:3]

    # TODO: return the stationarity condition for the cost function
    # and the primal feasibility
    ℓx = FD.gradient(cost, x) + constraint_jacobian(x)'*λ
    ℓ1 = constraint(x)
    return [ℓx; ℓ1]
end

function fn_kkt_jac(z::Vector)::Matrix
    # TODO: return full Newton Jacobian of kkt conditions wrt z
    x = z[1:2]
    λ = z[3]
    β = 1e-3

    # TODO: return full Newton jacobian with a 1e-3 regularizer
    ∇2f = FD.hessian(cost, x)
    ∂c_∂x = constraint_jacobian(x)
    ∂2ℓ_∂x2 = ∇2f + FD.jacobian(constraint_jacobian, x)*λ

```

```

    ∂²ℓ_∂x² += β*I
    fn_jacobian = [∂²ℓ_∂x² ∂c_∂x'; ∂c_∂x -β*I]
    return fn_jacobian
end

function gn_kkt_jac(z::Vector)::Matrix
    # TODO: return Gauss-Newton Jacobian of kkt conditions wrt z
    x = z[1:2]
    λ = z[3]
    β = 1e-3

    # TODO: return Gauss-Newton jacobian with a 1e-3 regularizer
    ∇²f = FD.hessian(cost, x)
    ∂c_∂x = constraint_jacobian(x)
    ∂²ℓ_∂x² = ∇²f
    ∂²ℓ_∂x² += β*I
    gn_jacobian = [∂²ℓ_∂x² ∂c_∂x'; ∂c_∂x -β*I]
    return gn_jacobian
end

```

gn_kkt_jac (generic function with 1 method)

In [68]: @testset "Test Jacobians" begin

```

    # first we check the regularizer
    z = randn(3)
    J_fn = fn_kkt_jac(z)
    J_gn = gn_kkt_jac(z)

    # check what should/shouldn't be the same between
    @test norm(J_fn[1:2,1:2] - J_gn[1:2,1:2]) > 1e-10
    @test abs(J_fn[3,3] + 1e-3) < 1e-10
    @test abs(J_gn[3,3] + 1e-3) < 1e-10
    @test norm(J_fn[1:2,3] - J_gn[1:2,3]) < 1e-10
    @test norm(J_fn[3,1:2] - J_gn[3,1:2]) < 1e-10
end

```

Test Summary:	Pass	Total
Test Jacobians	5	5

Test.DefaultTestSet("Test Jacobians", Any[], 5, false, false)

In [69]: @testset "Full Newton" begin

```
    z0 = [-.1, .5, 0] # initial guess
    merit_fx(_z) = norm(kkt_conditions(_z)) # simple merit function
    Z = newtons_method(z0, kkt_conditions, fn_kkt_jac, merit_fx; tol = 1e-4, max_iters = 100, verbose = true)
    R = kkt_conditions.(Z)

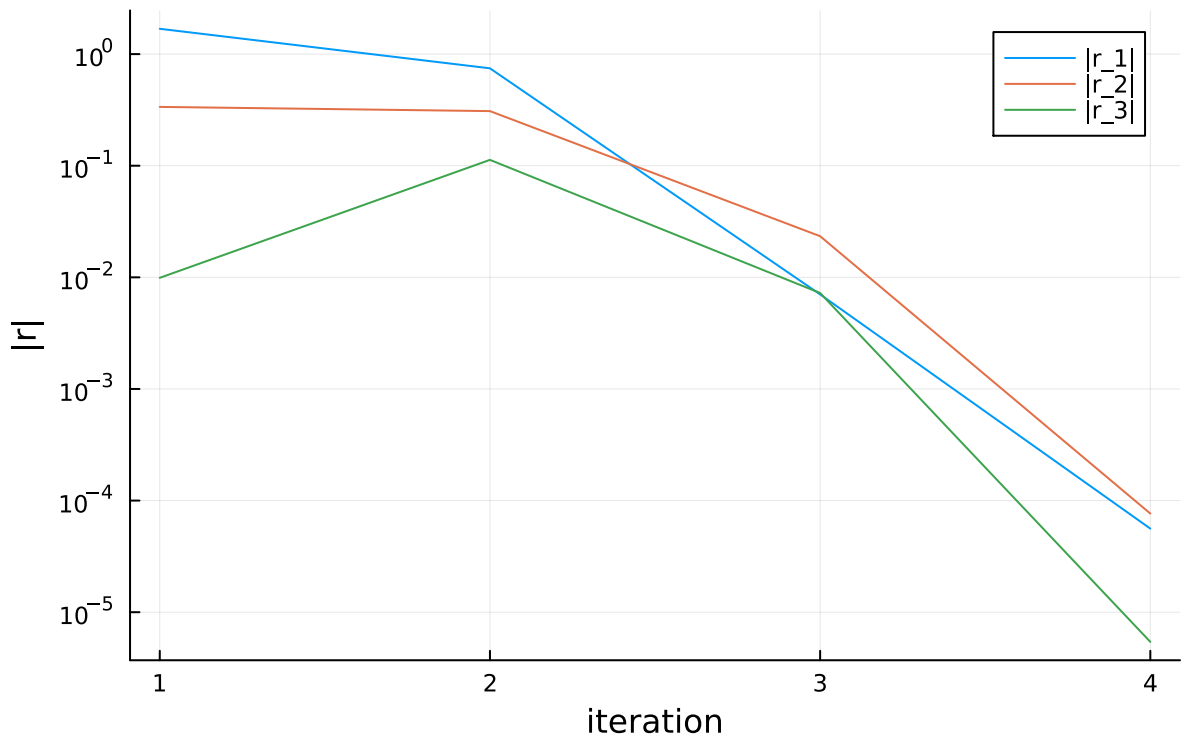
    # make sure we converged on a solution to the KKT conditions
    @test norm(kkt_conditions(Z[end])) < 1e-4
    @test length(R) < 6

    # -----plotting stuff-----
    Rp = [[abs(R[i][ii]) + 1e-15 for i = 1:length(R)] for ii = 1:length(R[1])]
    # this gets abs of each term at each iteration

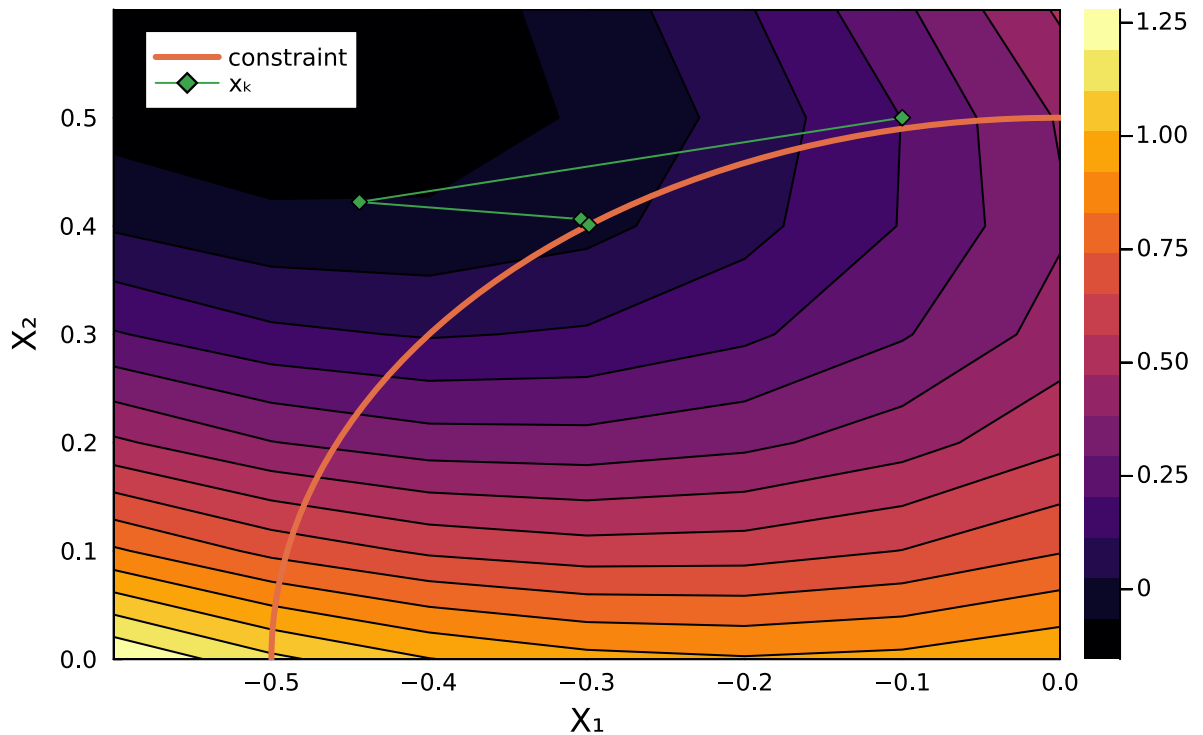
    plot(Rp[1],yaxis=:log,ylabel = "|r|",xlabel = "iteration",
         yticks= [1.0*10.0^(-x) for x = float(15:-1:-2)],
         title = "Convergence of Full Newton on KKT Conditions",label = "|r_1|")
    plot!(Rp[2],label = "|r_2|")
    display(plot!(Rp[3],label = "|r_3|"))

    contour(-.6:.1:0,0:.1:.6, (x1,x2)-> cost([x1;x2]),title = "Cost Function",
            xlabel = "X1", ylabel = "X2",fill = true)
    xcirc = [.5*cos(θ) for θ in range(0, 2*pi, length = 200)]
    ycirc = [.5*sin(θ) for θ in range(0, 2*pi, length = 200)]
    plot!(xcirc,ycirc, lw = 3.0, xlim = (-.6, 0), ylim = (0, .6),label = "constraint")
    z1_hist = [z[1] for z in Z]
    z2_hist = [z[2] for z in Z]
    display(plot!(z1_hist, z2_hist, marker = :d, label = "xk"))
    # -----plotting stuff-----
end
```


Convergence of Full Newton on KKT Conditions



Cost Function



```

iter: 1   |r|: 1.7188450769812715   α: 1.0
iter: 2   |r|: 0.8150495962203247   α: 1.0
iter: 3   |r|: 0.025448943695826287  α: 1.0
iter: 4   |r|: 9.501514353500914e-5  Test Summary: | Pass Total
Full Newton |      2      2
    
```

```
Test.DefaultTestSet("Full Newton", Any[], 2, false, false)
```

In [70]: @testset "Gauss-Newton" begin

```
    z0 = [-.1, .5, 0] # initial guess
    merit_fx(z) = norm(kkt_conditions(z)) # simple merit function

    # the only difference in this block vs the previous is `gn_kkt_jac` instead of `fn_kkt_jac`
    Z = newtons_method(z0, kkt_conditions, gn_kkt_jac, merit_fx; tol = 1e-4, max_iters = 100, verbose = true)
    R = kkt_conditions.(Z)

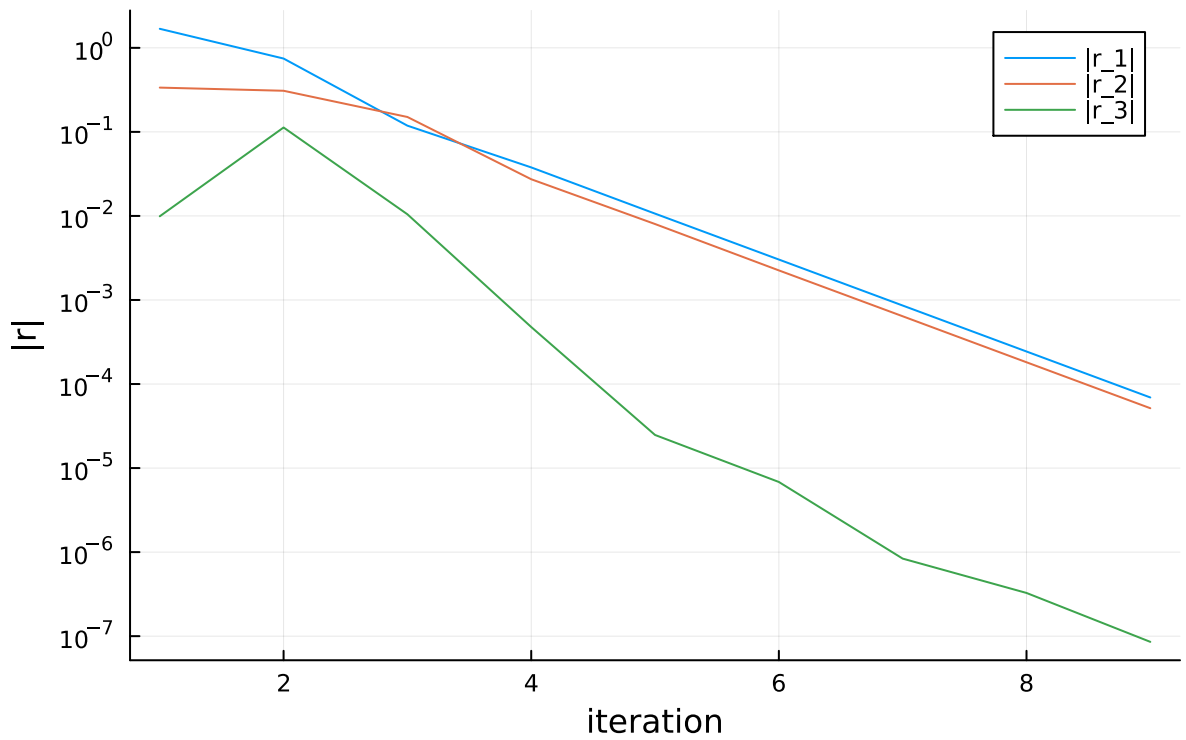
    # make sure we converged on a solution to the KKT conditions
    @test norm(kkt_conditions(Z[end])) < 1e-4
    @test length(R) < 10

    # -----plotting stuff-----
    Rp = [[abs(R[i][ii]) + 1e-15 for i = 1:length(R)] for ii = 1:length(R[1])]
    # this gets abs of each term at each iteration

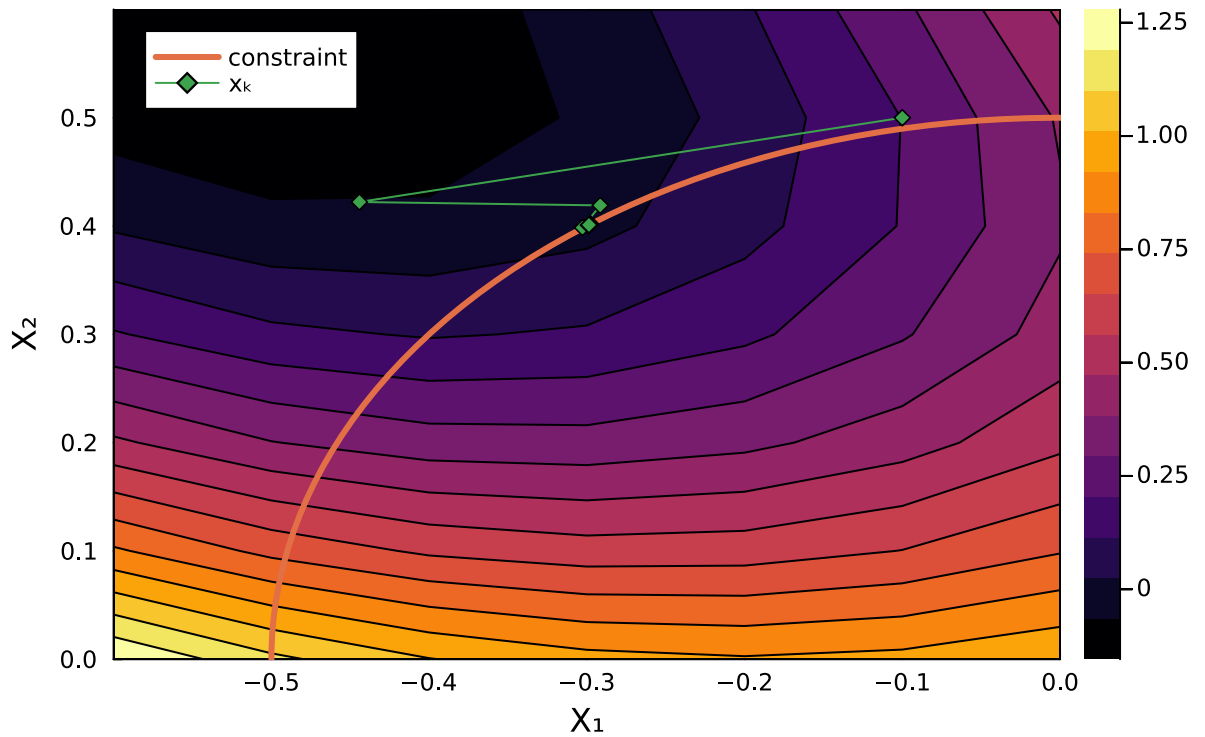
    plot(Rp[1],yaxis=:log,ylabel = "|r|",xlabel = "iteration",
         yticks= [1.0*10.0^(-x) for x = float(15:-1:-2)],
         title = "Convergence of Full Newton on KKT Conditions",label = "|r_1|")
    plot!(Rp[2],label = "|r_2|")
    display(plot!(Rp[3],label = "|r_3|"))

    contour(-.6:.1:0,0:.1:.6, (x1,x2)-> cost([x1;x2]),title = "Cost Function",
            xlabel = "X1", ylabel = "X2",fill = true)
    xcirc = [.5*cos(θ) for θ in range(0, 2*pi, length = 200)]
    ycirc = [.5*sin(θ) for θ in range(0, 2*pi, length = 200)]
    plot!(xcirc,ycirc, lw = 3.0, xlim = (-.6, 0), ylim = (0, .6),label = "constraint")
    z1_hist = [z[1] for z in Z]
    z2_hist = [z[2] for z in Z]
    display(plot!(z1_hist, z2_hist, marker = :d, label = "xk"))
    # -----plotting stuff-----
end
```

Convergence of Full Newton on KKT Conditions



Cost Function



```

iter: 1    |r|: 1.7188450769812715    α: 1.0
iter: 2    |r|: 0.8150495962203247    α: 1.0
iter: 3    |r|: 0.19186516708148574    α: 1.0
iter: 4    |r|: 0.04663490553083029    α: 1.0
iter: 5    |r|: 0.01332977842954523    α: 1.0
iter: 6    |r|: 0.0037714013578573355    α: 1.0
iter: 7    |r|: 0.001071165054782875    α: 1.0
iter: 8    |r|: 0.00030392210707413806    α: 1.0
iter: 9    |r|: 8.625764141582568e-5    Test Summary: | Pass Total
Gauss-Newton |      2      2

```

```
Test.DefaultTestSet("Gauss-Newton", Any[], 2, false, false)
```

Part B (10 pts): Balance a quadruped

Now we are going to solve for the control input $u \in \mathbb{R}^{12}$, and state $x \in \mathbb{R}^{30}$, such that the quadruped is balancing up on one leg. First, let's load in a model and display the rough "guess" configuration that we are going for:

```
In [72]: include(joinpath(@__DIR__, "quadruped.jl"))

# -----these three are global variables-----
model = UnitreeA1()
mvis = initialize_visualizer(model)
const x_guess = initial_state(model)
# -----

set_configuration!(mvis, x_guess[1:state_dim(model)÷2])
render(mvis)
```

└ Info: MeshCat server started. You can open the visualizer by visiting the following URL in your browser:

| <http://127.0.0.1:8700>

└ @ MeshCat /root/.julia/packages/MeshCat/vWPbP/src/visualizer.jl:73

Now, we are going to solve for the state and control that get us a statically stable stance on just one leg. We are going to do this by solving the following optimization problem:

$$\begin{aligned} \min_{x,u} \quad & \frac{1}{2}(x - x_{guess})^T(x - x_{guess}) + \frac{1}{2}10^{-3}u^T u \\ \text{st} \quad & f(x, u) = 0 \end{aligned}$$

Where our primal variables are $x \in \mathbb{R}^{30}$ and $u \in \mathbb{R}^{12}$, that we can stack up in a new variable $y = [x^T, u^T]^T \in \mathbb{R}^{42}$. We have a constraint $f(x, u) = \dot{x} = 0$, which will ensure the resulting configuration is stable. This constraint is enforced with a dual variable $\lambda \in \mathbb{R}^{30}$. We are now ready to use Newton's method to solve this equality constrained optimization problem, where we will solve for a variable $z = [y^T, \lambda^T]^T \in \mathbb{R}^{72}$.

In this next section, you should fill out `quadruped_kkt(z)` with the KKT conditions for this optimization problem, given the constraint is that `dynamics(model, x, u) = zeros(30)`. When forming the Jacobian of the KKT conditions, use the Gauss-Newton approximation for the hessian of the Lagrangian (see example above if you're having trouble with this).

```

In [79]: # initial guess
const x_guess = initial_state(model)

# indexing stuff
const idx_x = 1:30
const idx_u = 31:42
const idx_c = 43:72

# I like stacking up all the primal variables in y, where y = [x;u]
# Newton's method will solve for z = [x;u;λ], or z = [y;λ]

function quadruped_cost(y::Vector)
    # cost function
    @assert length(y) == 42
    x = y[idx_x]
    u = y[idx_u]

    # TODO: return cost
    cost = 1/2*(x-x_guess)'*(x-x_guess) + 1/2*1e-3*u'*u
    return cost
end

function quadruped_constraint(y::Vector)::Vector
    # constraint function
    @assert length(y) == 42
    x = y[idx_x]
    u = y[idx_u]

    # TODO: return constraint
    constraint = dynamics(model,x,u)
    return constraint
end

function quadruped_kkt(z::Vector)::Vector
    @assert length(z) == 72
    x = z[idx_x]
    u = z[idx_u]
    λ = z[idx_c]

    y = [x;u]
    ∂c_∂x = FD.jacobian(quadruped_constraint, y)
    # TODO: return the KKT conditions
    ∇xL = FD.gradient(quadruped_cost, y) + ∂c_∂x'*λ
    ∇lL = quadruped_constraint(y)
    kkt = [∇xL; ∇lL]
    return kkt
end

function quadruped_kkt_jac(z::Vector)::Matrix
    @assert length(z) == 72
    x = z[idx_x]
    u = z[idx_u]
    λ = z[idx_c]

    y = [x;u]
    β = 1e-3

```

```

    # TODO: return Gauss-Newton Jacobian with a regularizer (try 1e-3,1e-4,1e-
5,1e-6)
    # and use whatever regularizer works for you
    ∂c_∂x = FD.jacobian(quadruped_constraint, y)
    Hessian = FD.hessian(quadruped_cost, y)
    kkt_jac = [Hessian+β*I ∂c_∂x'; ∂c_∂x -β*I]
    return kkt_jac
end

```

WARNING: redefinition of constant x_guess. This may fail, cause incorrect answers, or produce other errors.

quadruped_kkt_jac (generic function with 1 method)


```

In [80]: function quadruped_merit(z)
    # merit function for the quadruped problem
    @assert length(z) == 72
    r = quadruped_kkt(z)
    return norm(r[1:42]) + 1e4*norm(r[43:end])
end

@testset "quadruped standing" begin

    z0 = [x_guess; zeros(12); zeros(30)]
    Z = newtons_method(z0, quadruped_kkt, quadruped_kkt_jac, quadruped_merit;
    tol = 1e-6, verbose = true, max_iters = 50)
    set_configuration!(mvis, Z[end][1:state_dim(model)÷2])
    R = norm.(quadruped_kkt.(Z))

    display(plot(1:length(R), R, yaxis=:log, xlabel = "iteration", ylabel = "|r
|"))

    @test R[end] < 1e-6
    @test length(Z) < 25

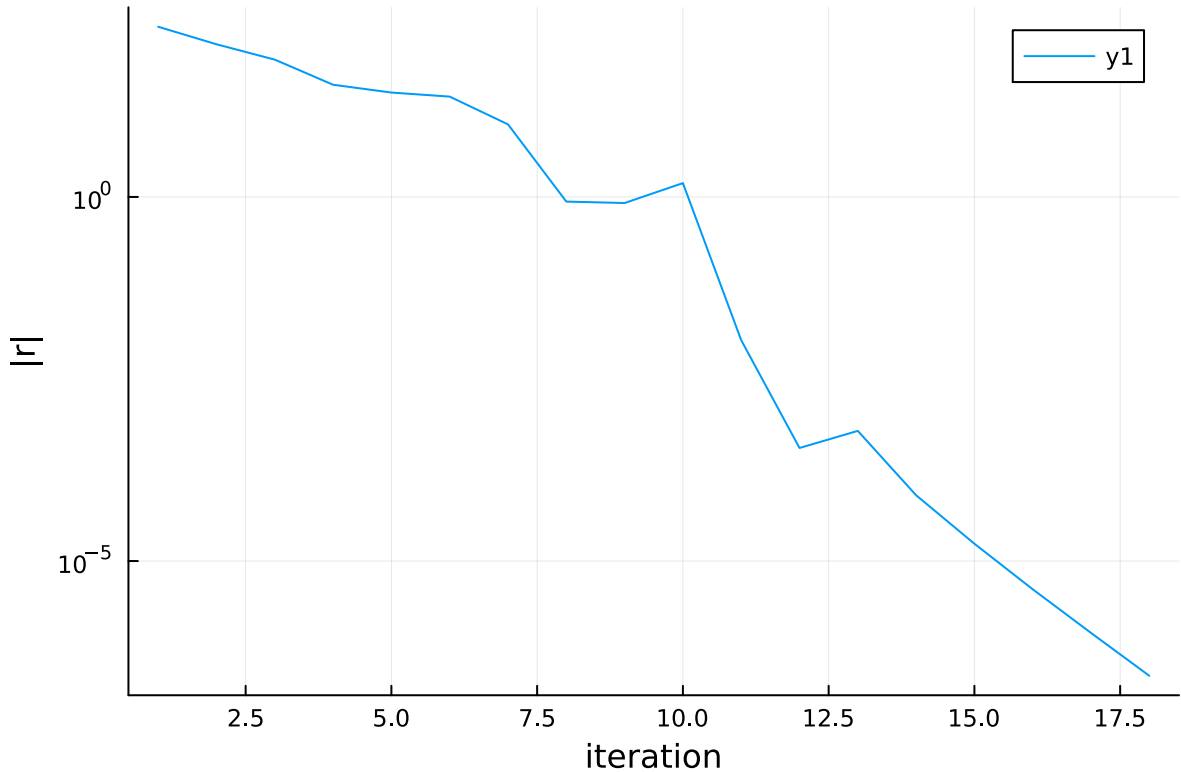
    x,u = Z[end][idx_x], Z[end][idx_u]

    @test norm(dynamics(model, x, u)) < 1e-6

end

```

```
iter: 1 |r|: 217.3723687233216  α: 1.0
iter: 2 |r|: 124.92133581597646  α: 1.0
iter: 3 |r|: 76.87596686967504  α: 0.5
iter: 4 |r|: 34.75020218490619  α: 0.25
iter: 5 |r|: 27.139783671699536  α: 0.5
iter: 6 |r|: 23.87618772969423  α: 1.0
iter: 7 |r|: 9.928511516366882  α: 1.0
iter: 8 |r|: 0.863583108614276  α: 1.0
iter: 9 |r|: 0.8252015646562465  α: 1.0
iter: 10 |r|: 1.5494640418654932  α: 1.0
iter: 11 |r|: 0.010794824539859554  α: 1.0
iter: 12 |r|: 0.00035696647618670515  α: 1.0
iter: 13 |r|: 0.0006131222627905237  α: 1.0
iter: 14 |r|: 8.012756350545612e-5  α: 1.0
```



```
iter: 15 |r|: 1.7291198428945714e-5  α: 1.0
iter: 16 |r|: 4.0962861452913235e-6  α: 1.0
iter: 17 |r|: 1.030182637711404e-6  α: 1.0
iter: 18 |r|: 2.65599358930913e-7  Test Summary: | Pass Total
quadruped standing | 3 3
```

Test.DefaultTestSet("quadruped standing", Any[], 3, false, false)

In [82]: **let**

```
# let's visualize the balancing position we found

z0 = [x_guess; zeros(12); zeros(30)]
Z = newtons_method(z0, quadruped_kkt, quadruped_kkt_jac, quadruped_merit;
tol = 1e-6, verbose = false, max_iters = 50)
# visualizer
mvis = initialize_visualizer(model)
set_configuration!(mvis, Z[end][1:state_dim(model)÷2])
render(mvis)

end
```

```
└ Info: MeshCat server started. You can open the visualizer by visiting the following URL in your browser:
  | http://127.0.0.1:8702
  └ @ MeshCat /root/.julia/packages/MeshCat/vWPbP/src/visualizer.jl:73
```

Part C (5 pts): One sentence short answer

1. Why do we use a linesearch?

To ensure that the current newton step takes us to a value lower than current value (ensure descent)

1. Do we need a linesearch for both convex and nonconvex problems?

Yes when for nonconvex and yes for convex when there is a constraint present. linesearch helps ensure newton results are close enough to the constraint

1. Name one case where we absolutely do not need a linesearch.

Strongly convex problems without constraint