```
In [46]:
         import Pkg
         Pkg.activate(@ DIR )
         Pkg.instantiate()
         import FiniteDiff
         import ForwardDiff as FD
         import Convex as cvx
         import ECOS
         using LinearAlgebra
         using Plots
         using Random
         using JLD2
         using Test
         using MeshCat
         const mc = MeshCat
         using StaticArrays
         using Printf
           Activating environment at `~/Desktop/Work/Courses/OCRL/HW/HW4 S24/Project.t
         oml'
In [47]: | include(joinpath(@_DIR__, "utils","ilc_visualizer.jl"))
Out[47]: update_car_pose! (generic function with 1 method)
```

Q1: Iterative Learning Control (ILC) (40 pts)

In this problem, you will use ILC to generate a control trajectory for a Car as it swerves to avoid a moose, also known as "the moose test" (wikipedia (https://en.wikipedia.org/wiki/Moose_test), video (https://www.youtube.com/watch?v=TZ2MYFInpMI)). We will model the dynamics of the car as with a simple nonlinear bicycle model, with the following state and control:

$$x = egin{bmatrix} p_x \ p_y \ heta \ \delta \ v \end{bmatrix}, \qquad u = egin{bmatrix} a \ \dot{\delta} \end{bmatrix}$$

where p_x and p_y describe the 2d position of the bike, θ is the orientation, δ is the steering angle, and v is the velocity. The controls for the bike are acceleration a, and steering angle rate $\dot{\delta}$.

```
In [48]:
          function estimated_car_dynamics(model::NamedTuple, x::Vector, u::Vector)::Vect
               # nonlinear bicycle model continuous time dynamics
               px, py, \theta, \delta, V = X
               a, \delta dot = u
               \beta = atan(model.lr * \delta, model.L)
               s,c = sincos(\theta + \beta)
               \omega = v*cos(\beta)*tan(\delta) / model.L
               vx = v*c
               vy = v*s
               xdot = [
                   ٧X,
                   ۷y,
                   ω,
                   \delta dot,
               1
               return xdot
          function rk4(model::NamedTuple, ode::Function, x::Vector, u::Vector, dt::Rea
          1)::Vector
               k1 = dt * ode(model, x,
               k2 = dt * ode(model, x + k1/2, u)
               k3 = dt * ode(model, x + k2/2, u)
               k4 = dt * ode(model, x + k3)
               return x + (1/6)*(k1 + 2*k2 + 2*k3 + k4)
          end
```

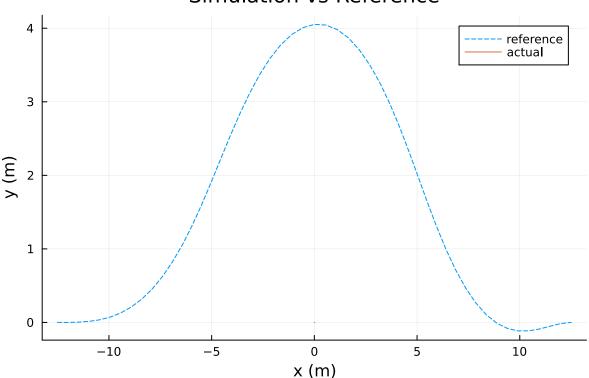
Out[48]: rk4 (generic function with 1 method)

We have computed an optimal trajectory X_{ref} and U_{ref} for a moose test trajectory offline using this estimated_car_dynamics function. Unfortunately, this is a highly approximate dynamics model, and when we run U_{ref} on the car, we get a very different trajectory than we expect. This is caused by a significant sim to real gap. Here we will show what happens when we run these controls on the true dynamics:

```
In [49]: | function load_car_trajectory()
              # load in trajectory we computed offline
              path = joinpath(@_DIR__, "utils","init_control_car_ilc.jld2")
              F = jldopen(path)
              Xref = F["X"]
              Uref = F["U"]
              close(F)
              return Xref, Uref
          end
          function true_car_dynamics(model::NamedTuple, x::Vector, u::Vector)::Vector
              # true car dynamics
              px, py, \theta, \delta, V = X
              a, \delta dot = u
              # sluggish controls (not in the approximate version)
              a = 0.9*a - 0.1
              \delta dot = 0.9*\delta dot - .1*\delta + .1
              \beta = atan(model.lr * \delta, model.L)
              s,c = sincos(\theta + \beta)
              ω = v*cos(β)*tan(δ) / model.L
              vx = v*c
              vy = v*s
              xdot = [
                  VX,
                  vy,
                  ω,
                  \delta dot,
              ]
              return xdot
          end
          @testset "sim to real gap" begin
              # problem size
              nx = 5
              nu = 2
              dt = 0.1
              tf = 5.0
              t vec = 0:dt:tf
              N = length(t_vec)
              model = (L = 2.8, lr = 1.6)
              # optimal trajectory computed offline with approximate model
              Xref, Uref = load_car_trajectory()
              # TODO: simulated Uref with the true car dynamics and store the states in
          Xsim
              Xsim = [zeros(nx) for i = 1:N]
              # -----testing-----
              @test norm(Xsim[1] - Xref[1]) == 0
```

```
sim to real gap: Test Failed at In[49]:55
  Expression: norm(Xsim[1] - Xref[1]) == 0
   Evaluated: 13.46291201783626 == 0
Stacktrace:
 [1] macro expansion
   @ <u>In[49]:55</u> [inlined]
 [2] macro expansion
   @ /buildworker/worker/package linux64/build/usr/share/julia/stdlib/v1.6/Te
st/src/<u>Test.jl:1151</u> [inlined]
 [3] top-level scope
   @ <u>In[49]:39</u>
sim to real gap: Test Failed at In[49]:56
  Expression: norm(Xsim[end] - [3.26801052, 15.0590156, 2.048279, 0.39056168,
4.5], Inf) < 0.0001
   Evaluated: 15.0590156 < 0.0001
Stacktrace:
 [1] macro expansion
   @ <u>In[49]:56</u> [inlined]
 [2] macro expansion
   @ /buildworker/worker/package linux64/build/usr/share/julia/stdlib/v1.6/Te
st/src/<u>Test.jl:1151</u> [inlined]
 [3] top-level scope
   @ In[49]:39
```

Simulation vs Reference



Test Summary: | Fail Total sim to real gap | 2 2

Some tests did not pass: 0 passed, 2 failed, 0 errored, 0 broken.

Stacktrace:

- [1] finish(ts::Test.DefaultTestSet)
- @ Test /buildworker/worker/package_linux64/build/usr/share/julia/stdlib/v
 1.6/Test/src/Test.jl:913
- [2] macro expansion
- @ /buildworker/worker/package_linux64/build/usr/share/julia/stdlib/v1.6/Te st/src/Test.jl:1161 [inlined]
- [3] top-level scope
 - @ In[49]:39

In order to account for this, we are going to use ILC to iteratively correct our control until we converge.

To encourage the trajectory of the bike to follow the reference, the objective value for this problem is the following:

$$J(X,U) = \sum_{i=1}^{N-1} \left[rac{1}{2} (x_i - x_{ref,i})^T Q(x_i - x_{ref,i}) + rac{1}{2} (u_i - u_{ref,i})^T R(u_i - u_{ref,i})
ight] + rac{1}{2} (x_N - x_{ref,N})^T Q(x_i -$$

Using ILC as described in <u>Lecture 18 (https://github.com/Optimal-Control-16-745/lecture-notebooks/blob/main/Lecture%2018/Lecture%2018.pdf)</u>, we are to linearize our approximate dynamics model about X_{ref} and U_{ref} to get the following Jacobians:

$$\left. A_k = rac{\partial f}{\partial x}
ight|_{x_{ref,k},u_{ref,k}}, \qquad B_k = \left. rac{\partial f}{\partial u}
ight|_{x_{ref,k},u_{ref,k}}$$

where f(x,u) is our **approximate discrete** dynamics model (<code>estimated_car_dynamics + rk4)</code>. You will form these Jacobians exactly once, using Xref and Uref . Here is a summary of the notation:

- ullet X_{ref} (<code>Xref</code>) Optimal trajectory computed offline with approximate dynamics model.
- U_{ref} (Uref) Optimal controls computed offline with approximate dynamics model.
- X_{sim} (<code>Xsim</code>) Simulated trajectory with real dynamics model.
- ullet $ar{U}$ (Ubar) Control we use for simulation with real dynamics model (this is what ILC updates).

In the second step of ILC, we solve the following optimization problem:

$$egin{array}{ll} \min_{\Delta x_{1:N},\Delta u_{1:N-1}} & J(X_{sim}+\Delta X,ar{U}+\Delta U) \ & ext{st} & \Delta x_1=0 \ & \Delta x_{k+1}=A_k\Delta x_k+B_k\Delta u_k & ext{for } k=1,2,\ldots,N-1 \end{array}$$

We are going to initialize our \bar{U} with U_{ref} , then the ILC algorithm will update $\bar{U}=\bar{U}+\Delta U$ at each iteration. It should only take 5-10 iterations to converge down to $\|\Delta U\|<1\cdot 10^{-2}$. You do not need to do any sort of linesearch between ILC updates.

```
In [ ]: # feel free to use/not use any of these
        # function trajectory_cost(Xsim::Vector{Vector{Float64}}, # simulated states
                                    Ubar::Vector{Vector{Float64}}, # simulated controls
        (ILC iterates this)
                                    Xref::Vector{Vector{Float64}}, # reference X's we w
        ant to track
                                    Uref::Vector{Vector{Float64}}, # reference U's we w
        ant to track
                                    Q::Matrix,
                                                                   # LQR tracking cost
        term
                                    R::Matrix.
                                                                   # LQR tracking cost
        term
                                                                   # LQR tracking cost
                                    Qf::Matrix
        term
                                    )::Float64
                                                                  # return cost J
              J = 0
              J += 0.5 * cvx.quadform(Xsim[end] - Xref[end], Qf)
              # TODO: return trajectory cost J(Xsim, Ubar)
              for i = 1:length(Xsim)-1
                   J += 0.5*cvx.quadform(Xsim[i] - Xref[i], Q) + 0.5*cvx.quadform(Ubar)
        [i] - Uref[i], R)
              end
              return J
        # end
        function vec_from_mat(Xm::Matrix)::Vector{Vector{Float64}}
            # convert a matrix into a vector of vectors
            X = [Xm[:,i] \text{ for } i = 1:size(Xm,2)]
            return X
        end
        function ilc_update(Xsim::Vector{Vector{Float64}}, # simulated states
                             Ubar::Vector{Vector{Float64}}, # simulated controls (ILC i
        terates this)
                             Xref::Vector{Vector{Float64}}, # reference X's we want to
        track
                             Uref::Vector{Vector{Float64}}, # reference U's we want to
        track
                             As::Vector{Matrix{Float64}}, # vector of A jacobians at
        each time step
                             Bs::Vector{Matrix{Float64}}, # vector of B jacobians at
        each time step
                                                            # LQR tracking cost term
                             Q::Matrix,
                             R::Matrix,
                                                            # LQR tracking cost term
                             Qf::Matrix
                                                           # LQR tracking cost term
                             )::Vector{Vector{Float64}}
                                                           # return vector of ΔU's
            # solve optimization problem for ILC update
            N = length(Xsim)
            nx,nu = size(Bs[1])
            # create variables
            \Delta X = cvx.Variable(nx, N)
            \Delta U = cvx.Variable(nu, N-1)
```

```
# TODO: cost function (tracking cost on Xref, Uref)
    cost = 0.5*cvx.quadform(ΔX[:,end] + Xsim[end] - Xref[end], Qf)
    for i = 1:N-1
        cost += 0.5*cvx.quadform(\Delta X[:,i] + Xsim[i] - Xref[i], Q) + 0.5*cvx.qua
dform(ΔU[:,i] + Ubar[i] - Uref[i], R)
    end
    # problem instance
    prob = cvx.minimize(cost)
    # TODO: initial condition constraint
    prob.constraints += (\Delta X[:,1] == zeros(nx))
    # TODO: dynamics constraints
    for i = 1:N-1
        prob.constraints += (\Delta X[:,i+1] == As[i]*\Delta X[:,i] + Bs[i]*\Delta U[:,i])
    end
    cvx.solve!(prob, ECOS.Optimizer; silent_solver = true)
    # return ΔU
    ΔU = vec_from_mat(ΔU.value)
    return ΔU
end
```

Out[]: ilc_update (generic function with 1 method)

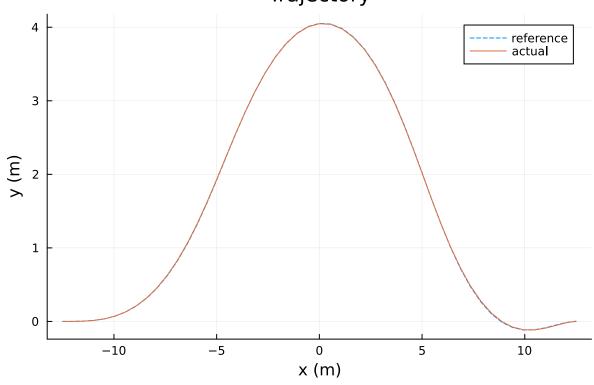
Here you will run your ILC algorithm. The resulting plots should show the simulated trajectory Xsim tracks Xref very closely, but there should be a significant difference between Uref and Ubar.

```
In [50]: @testset "ILC" begin
             # problem size
             nx = 5
             nu = 2
             dt = 0.1
             tf = 5.0
             t vec = 0:dt:tf
             N = length(t_vec)
             # optimal trajectory computed offline with approximate model
             Xref, Uref = load_car_trajectory()
             # initial and terminal conditions
             xic = Xref[1]
             xg = Xref[N]
             # LQR tracking cost to be used in ILC
             Q = diagm([1,1,.1,.1,.1])
             R = .1*diagm(ones(nu))
             Qf = 1*diagm(ones(nx))
             # load all useful things into params
             model = (L = 2.8, lr = 1.6)
             params = (Q = Q, R = R, Qf = Qf, xic = xic, xg = xg, Xref=Xref, Uref=Uref,
                   dt = dt,
                   N = N
                   model = model)
             # this holds the sim trajectory (with real dynamics)
             Xsim = [zeros(nx) for i = 1:N]
             # this is the feedforward control ILC is updating
             Ubar = [zeros(nu) for i = 1:(N-1)]
             Ubar .= Uref # initialize Ubar with Uref
             # TODO: calculate Jacobians
             A = [FD.jacobian(x -> rk4(model, estimated_car_dynamics, x, Uref[i], dt),
         Xref[i]) for i = 1:N-1]
             B = [FD.jacobian(u -> rk4(model, estimated car dynamics, Xref[i], u, dt),
         Uref[i]) for i = 1:N-1
             # logging stuff
                             objv |ΔU| \n"
             @printf "iter
             @printf "----\n"
             for ilc iter = 1:10 # it should not take more than 10 iterations to conver
         ge
               Xsim[1] = xic
               # TODO: rollout
               for i = 1:N-1
                   Xsim[i+1] = rk4(model, true_car_dynamics, Xsim[i], Ubar[i], dt)
               end
               # TODO: calculate objective val (trajectory_cost)
```

```
obj val = 0.5*Xsim[end]'*Qf*Xsim[end]
      for i = 1:N-1
          obj_val += 0.5*(Xsim[i] - Xref[i])'*Q*(Xsim[i] - Xref[i]) + 0.5*(Uba)
r[i] - Uref[i])'*R*(Ubar[i] - Uref[i])
      end
      # solve optimization problem for update (ilc update)
      ΔU = ilc update(Xsim, Ubar, Xref, Uref, A, B, Q, R, Qf)
      # TODO: update the control
      Ubar = Ubar .+ \Delta U
      # Logging
      @printf("%3d %10.3e %10.3e \n", ilc_iter, obj_val, sum(norm.(ΔU)))
    end
    # -----plotting/animation-----
   Xm= hcat(Xsim...)
    Um = hcat(Ubar...)
    Xrefm = hcat(Xref...)
    Urefm = hcat(Uref...)
    plot(Xrefm[1,:], Xrefm[2,:], ls = :dash, label = "reference",
         xlabel = "x (m)", ylabel = "y (m)", title = "Trajectory")
    display(plot!(Xm[1,:], Xm[2,:], label = "actual"))
    plot(t vec[1:end-1], Urefm', ls = :dash, lc = [:green :blue],label = "",
         xlabel = "time (s)", ylabel = "controls", title = "Controls (-- is re
ference)")
    display(plot!(t_vec[1:end-1], Um', label = ["\delta" "a"], lc = [:green :blu
e]))
    # animation
    vis = Visualizer()
    vis_{traj}!(vis, :traj, [[x[1],x[2],0.1] for x in Xsim]; R = 0.02)
    build_car!(vis[:car])
    anim = mc.Animation(floor(Int,1/dt))
    for k = 1:N
        mc.atframe(anim, k) do
            update_car_pose!(vis[:car], Xsim[k])
        end
    end
    mc.setanimation!(vis, anim)
    display(render(vis))
    # -----testing-----
    @test 0.1 <= sum(norm.(Xsim - Xref)) <= 1.0 # should be ~0.7</pre>
    @test 5 <= sum(norm.(Ubar - Uref)) <= 10 # should be ~7.7</pre>
end
```

iter	objv	ΔU
1 2 3 4 5 6 7 8	1.409e+03 1.193e+03 7.406e+02 1.082e+02 9.529e+01 9.094e+01 9.050e+01 9.045e+01	6.307e+01 4.498e+01 9.266e+01 1.394e+01 1.959e+00 1.679e-01 1.649e-02 1.578e-03 1.911e-04
10	9.044e+01	3.0236-03





Controls (-- is reference) 0.5 -0.5 -1.0 0 1 2 3 4 5

[Info: Listening on: 127.0.0.1:8700, thread id: 1 range in Info: MeshCat server started. You can open the visualizer by visiting the following URL in your browser: http://127.0.0.1:8700

time (s)

Test Summary: | Pass Total ILC | 2 2

Out[50]: Test.DefaultTestSet("ILC", Any[], 2, false, false)

1