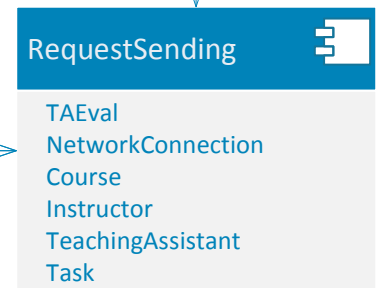
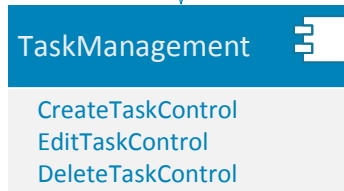
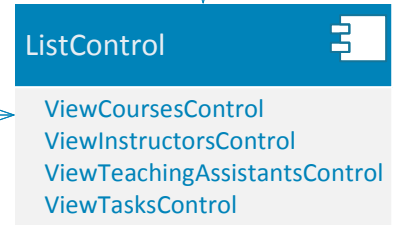
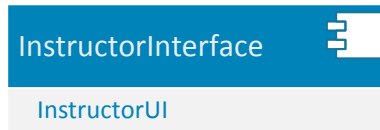
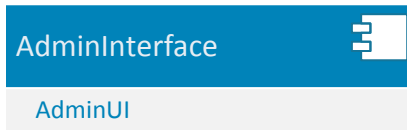
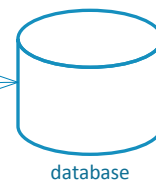
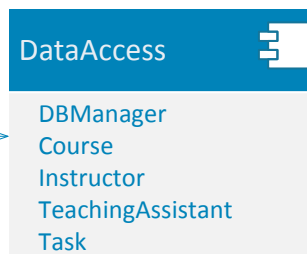


# Full System Decomp

Client

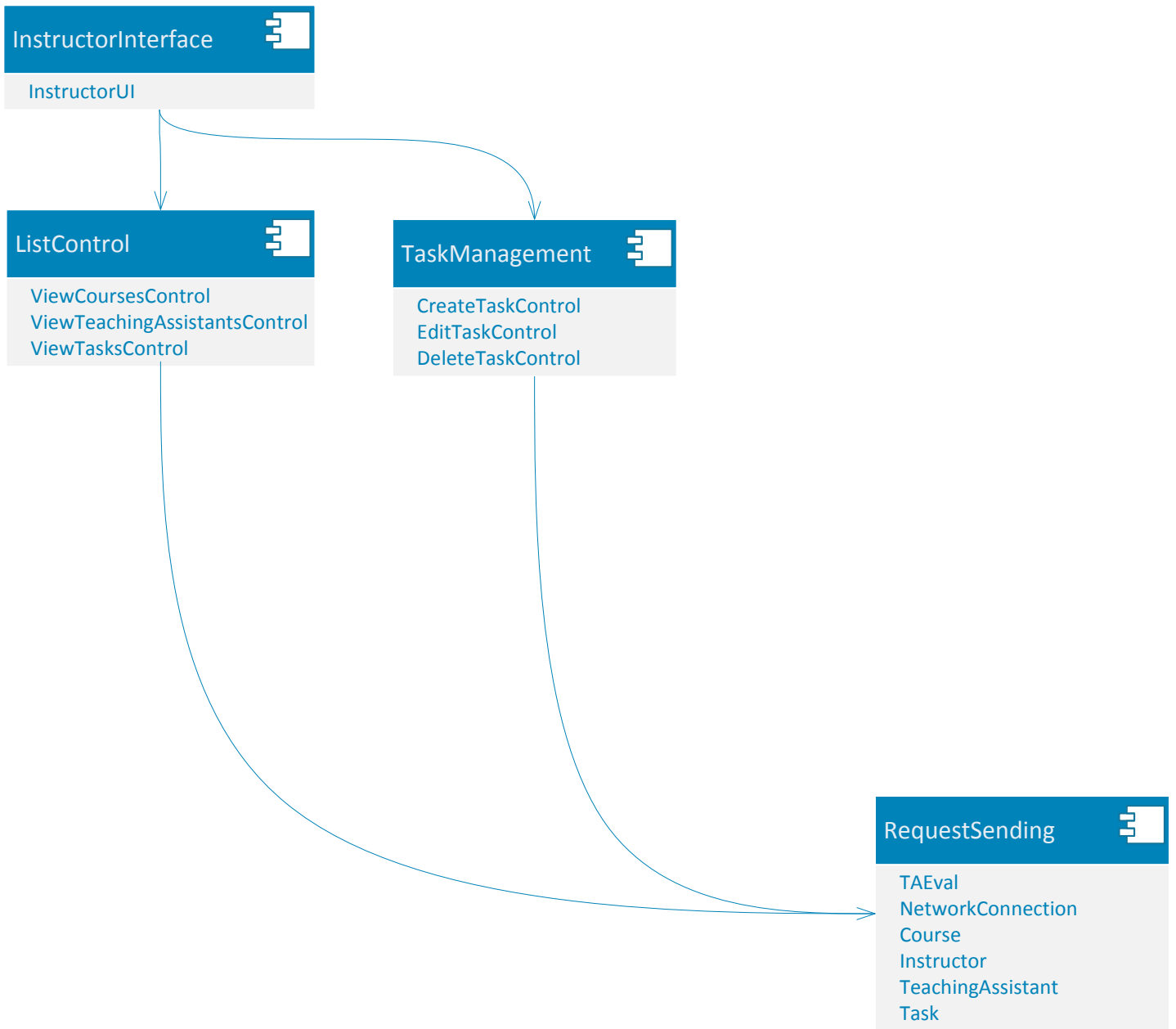


Server



## Phase #1 decomp

Client



Server

