

# URBAN <3 BEAT

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**AUDIOVISUAL PULSES**

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## WHATEVER THE WEATHER

An overview of the weather conditions during the last twenty years of the Design Week in Milan has shown that this has never been a lucky week for the meteorological weather.

In 2001, infact, the Design week was even covered with snow and the average of temperature was 9°C: not really the kind of weather expected in April! The best Design week for weather was

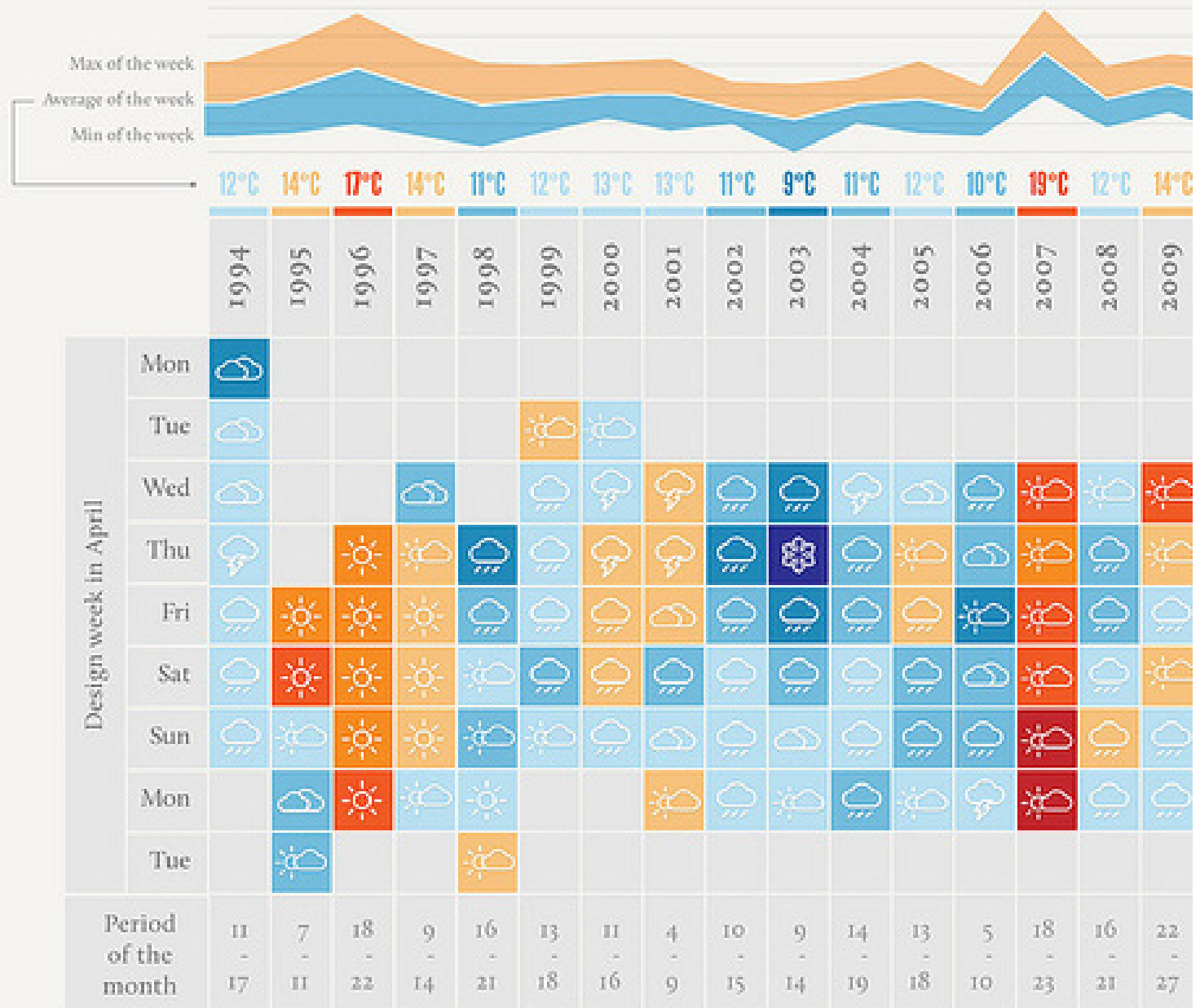
instead in 2007 when the average temperature was 19°C: a really good for an ice-cream. No matter the good weather, we all know we'll do a tour around the city during

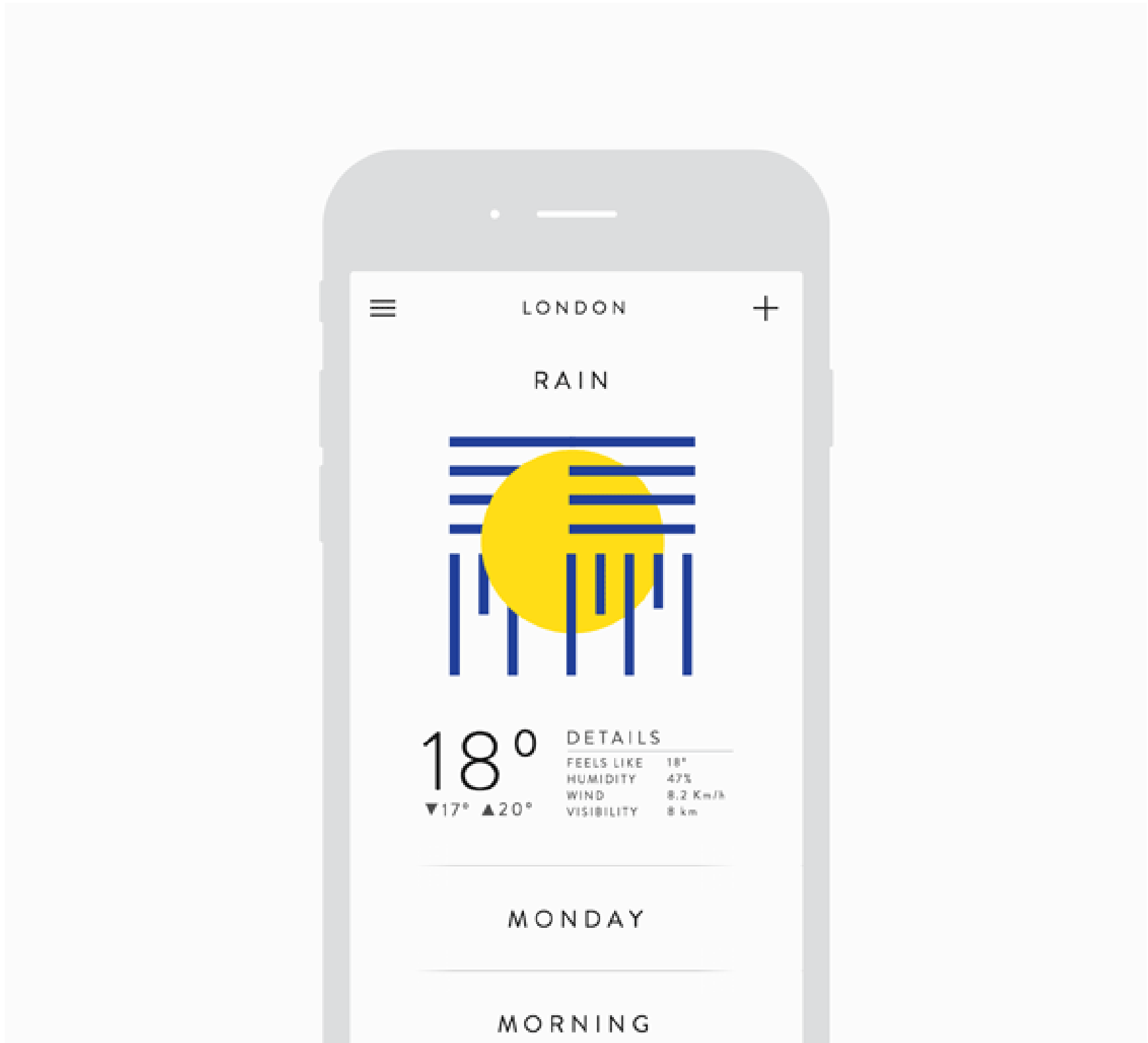
### Legend

Temperature in °C degree

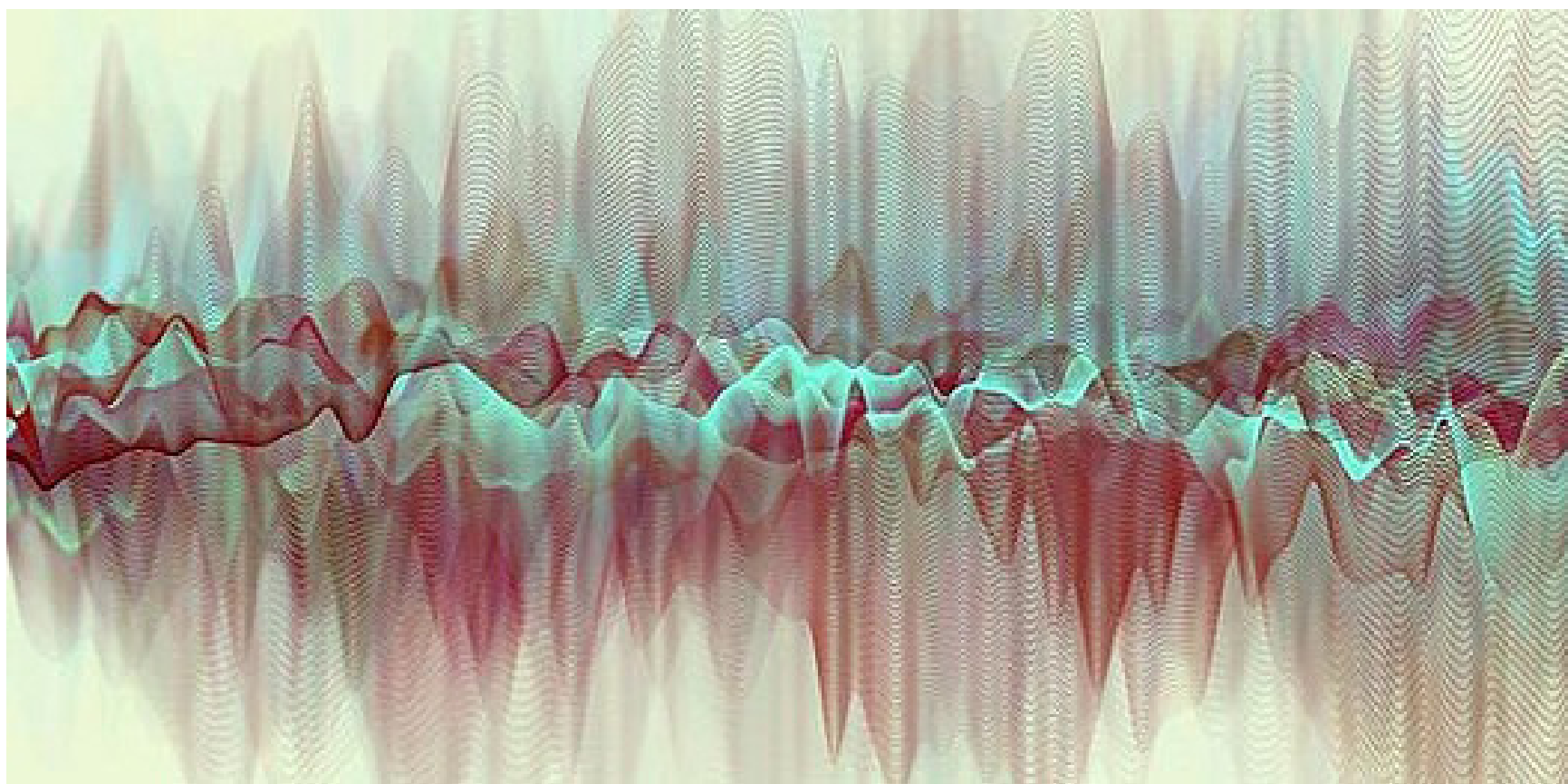


Weather conditions



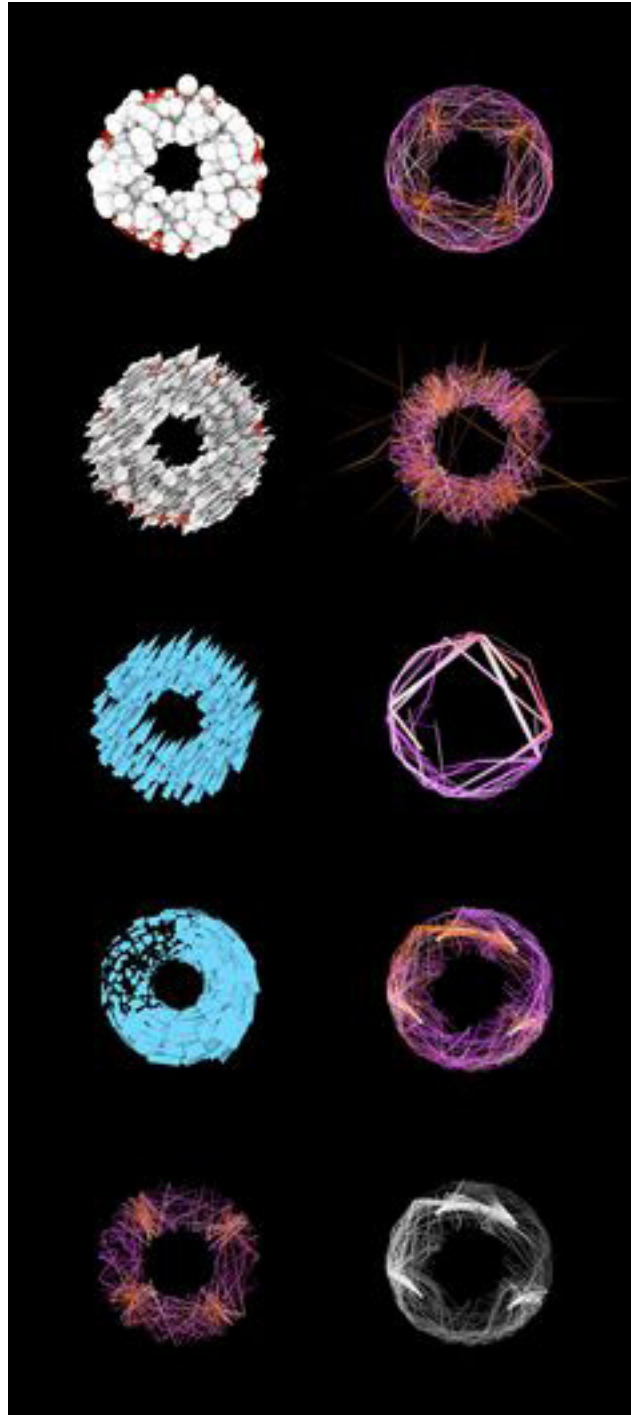


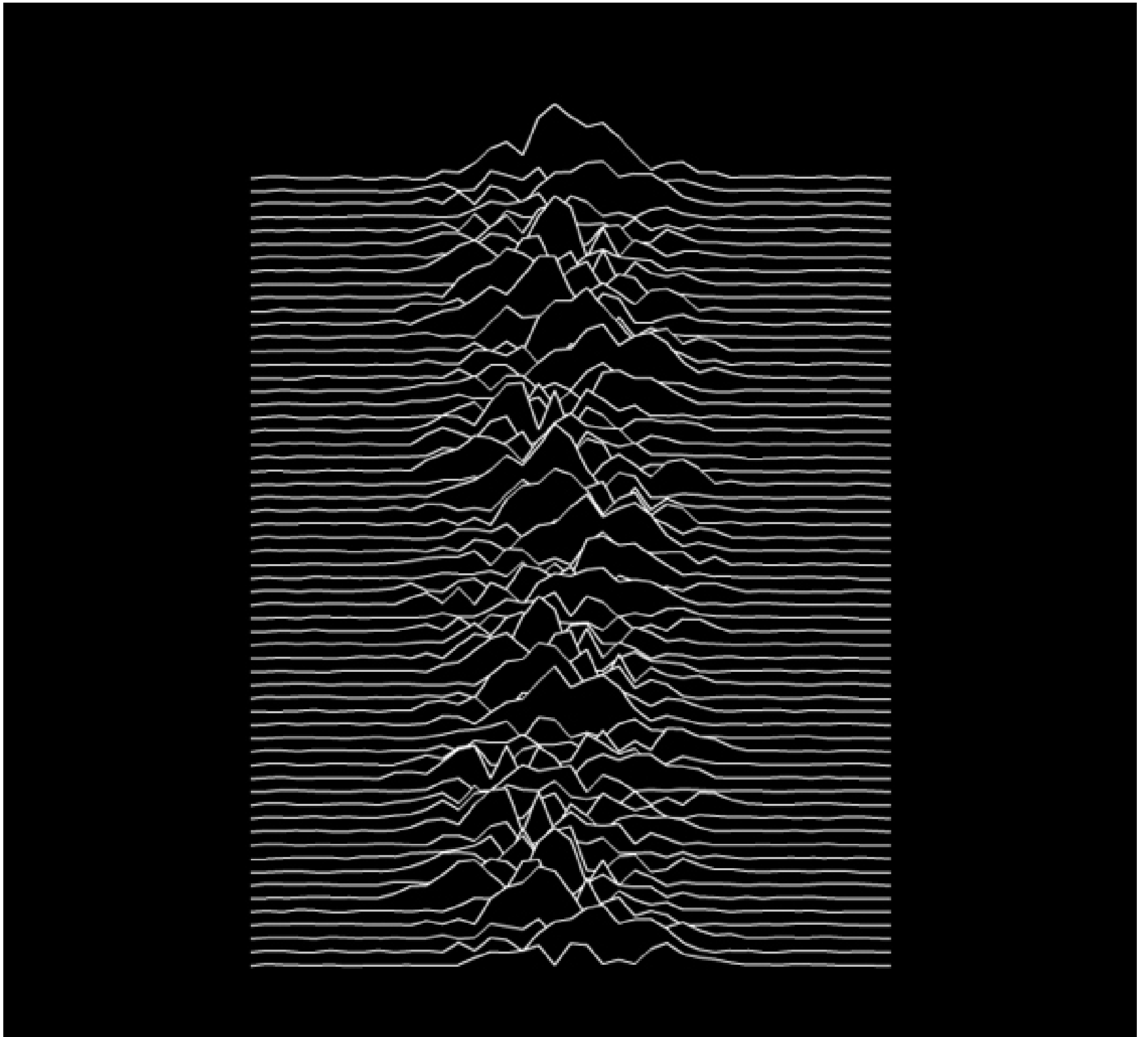
Weather App / Gabriel Nazoa



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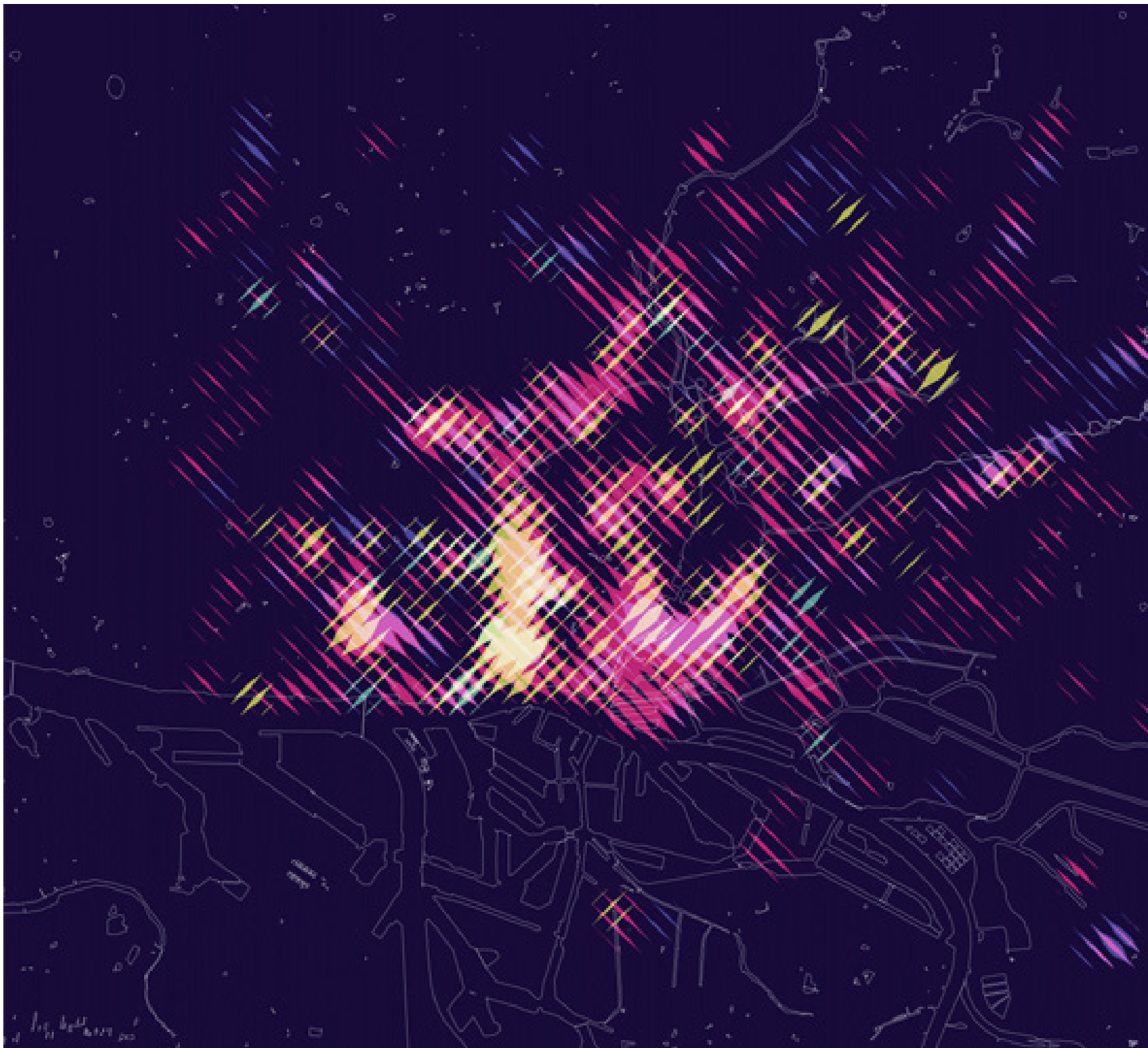
**Pulse** / Anthony Mattox



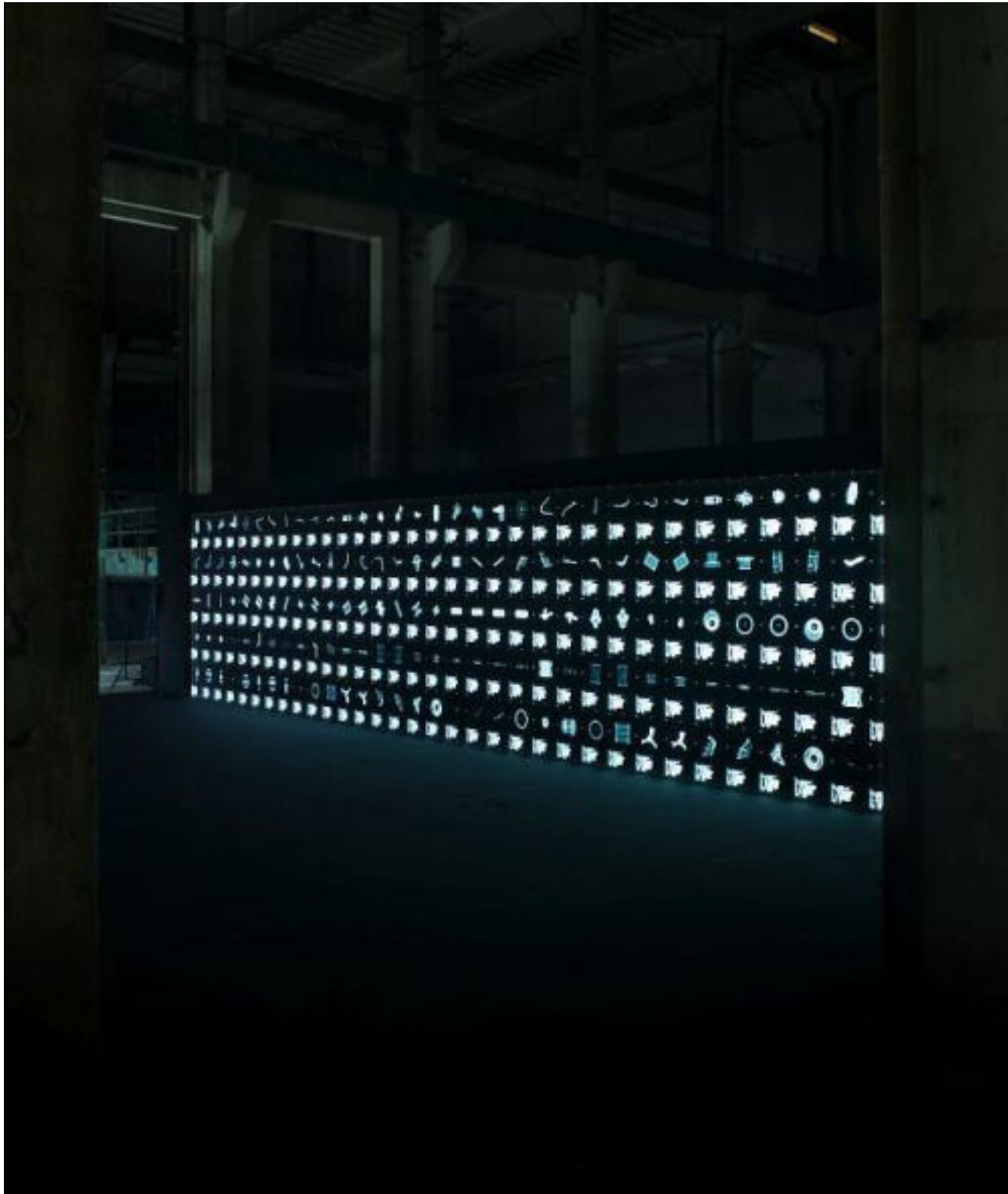


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Unkown Pleasures / Joy Division



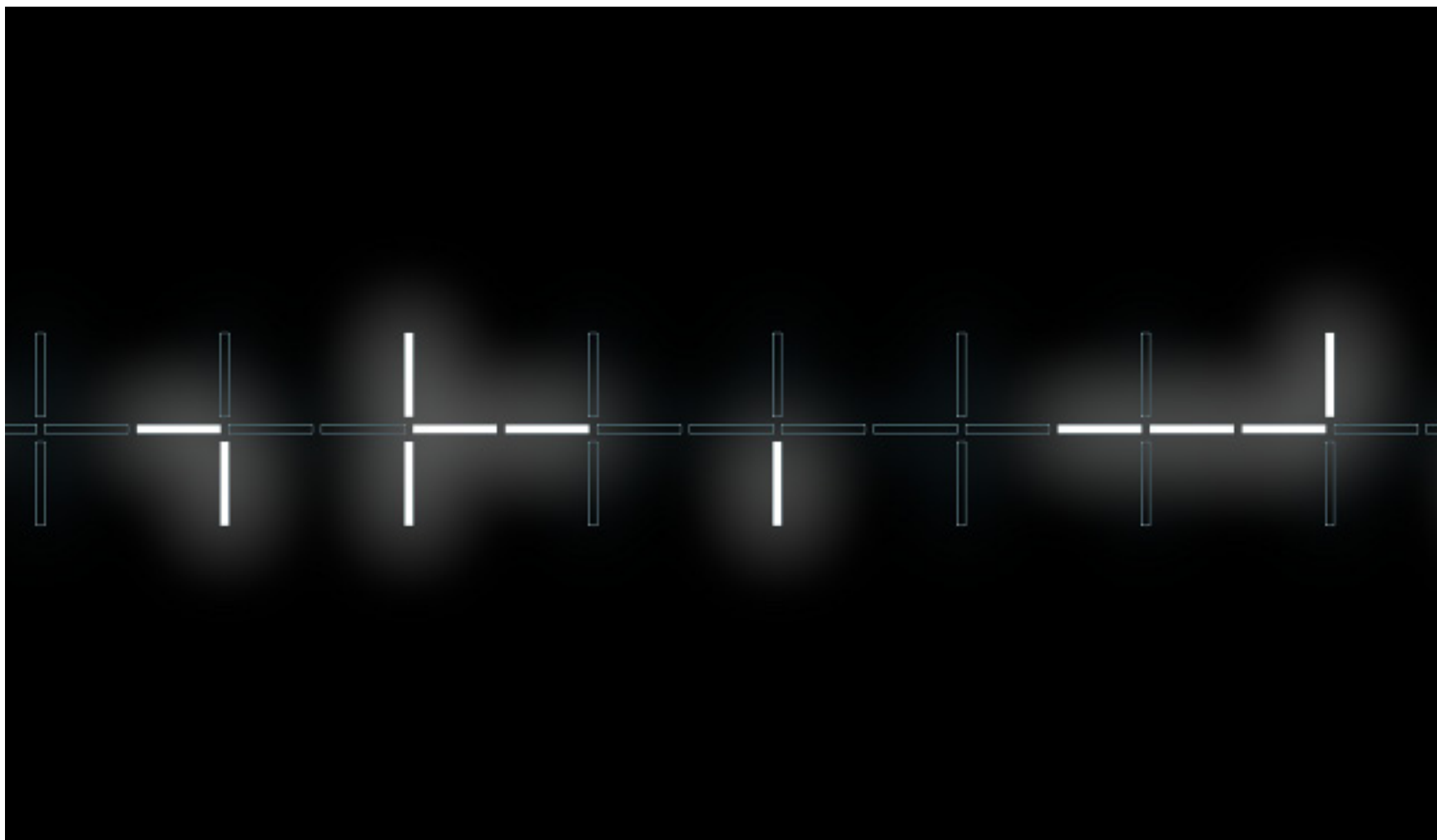
**Infographic: Mapping Munich's Pulse (Foursquare & Yelp Checkins) / Moritz Stefaner**



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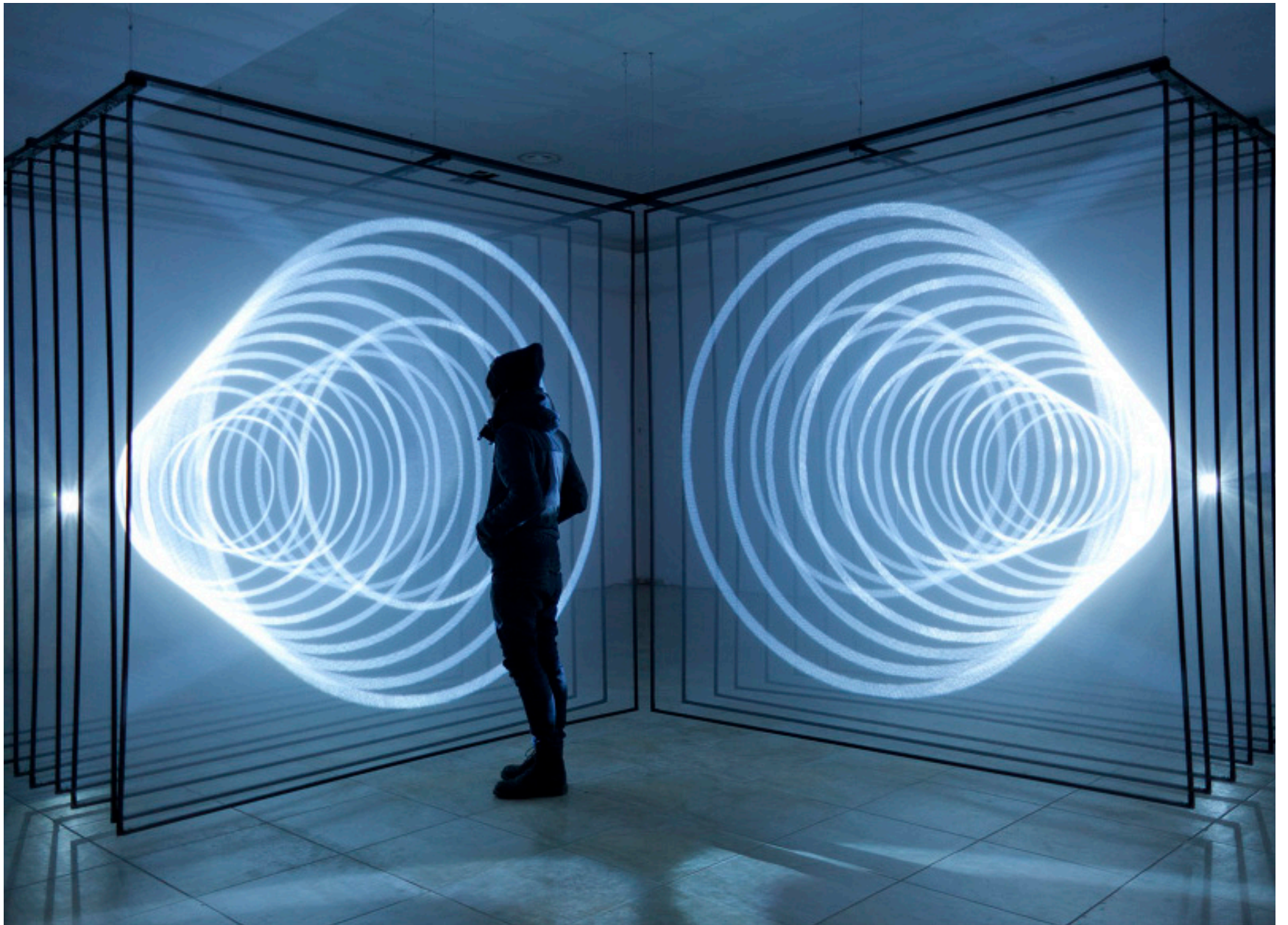
**Data Anatomy / Ryoji Ikeda**





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**Crosslight (Installation Sketch) / Alexander Lysov**



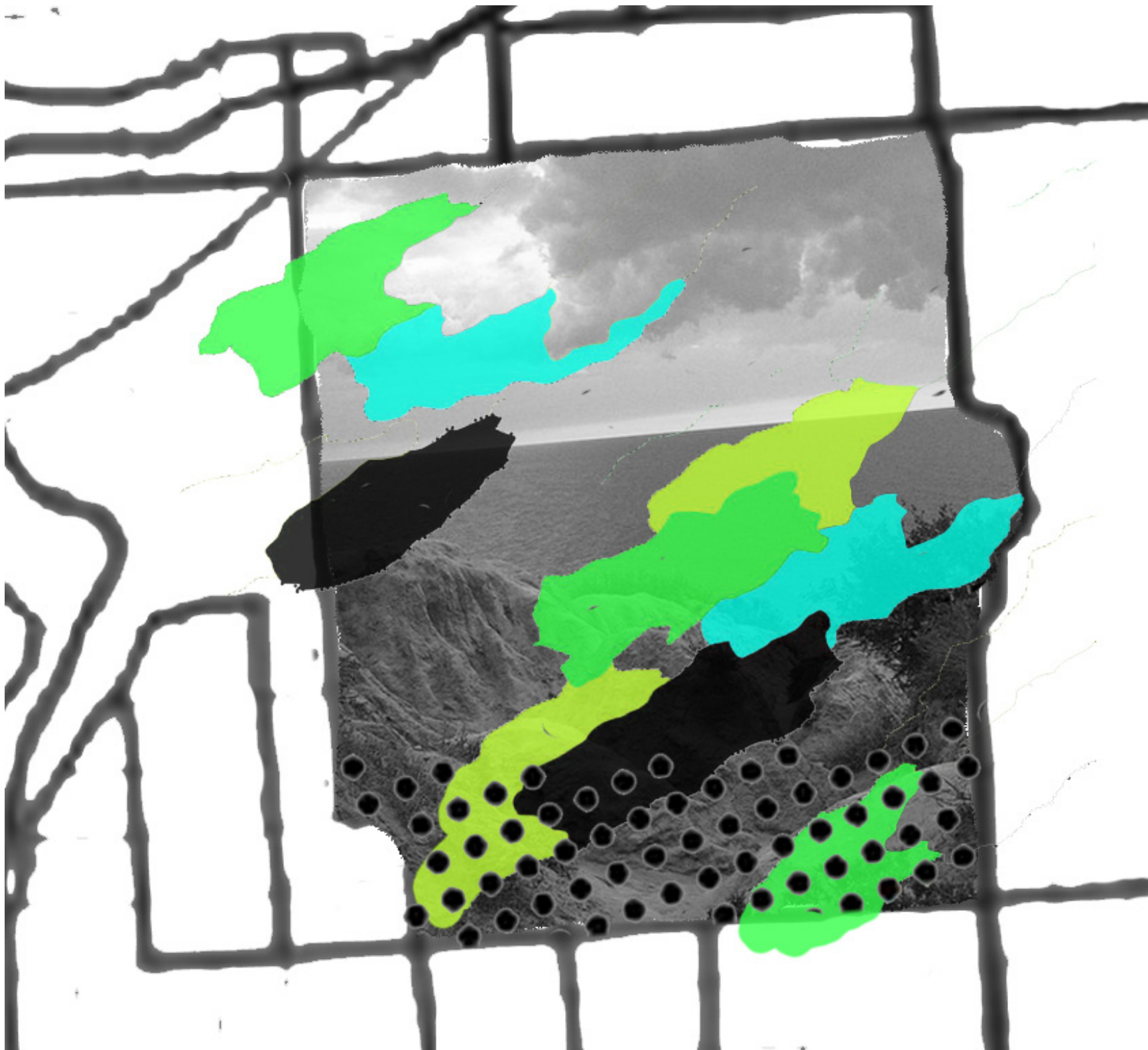
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Daydream V.2 / Nonatak

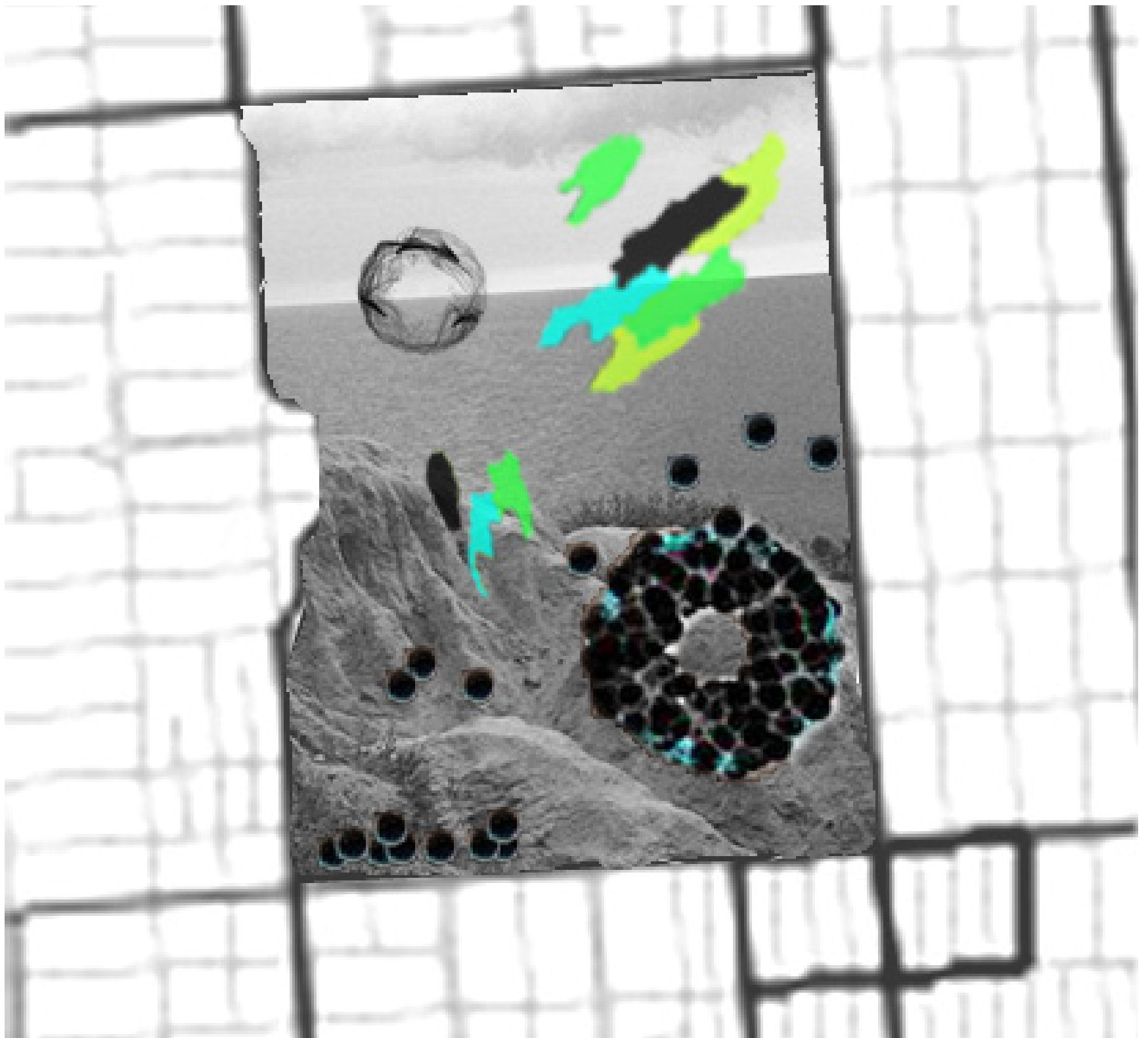


Test Pattern [No 5] / Ryoji Ikeda





Directional Pulse Experiment / Urban<3Beat



Radial Pulse Experiment / Urban<3Beat