ZAC—FORMALISING ACCOUNTING SYSTEMS IN Z

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1. The basic systems

1.1. **Single-entry.** Here a transaction leads to an entry in one single account. And the record for this account is just a sequence of transactions, perhaps written as lines in a ledger.

Typically a transaction is given by a date, a description and an amount, which is either added to the money a company owns (i.e. someone pays it money, say or goods or services) or taken from (it pays someone money, say because they buy some raw materials or for running-costs). So, an entry might be

Date	Description	Amount
1st January 2017	Sold Tissot watch	\$250.00
3rd March 2017	Bought can of oil	-\$40.00

A slightly more refined version might split the "Amount" column into "Income" and "Expenditure"

Date	Description	Income	Expenditure
1st January 2017	Sold Tissot watch	\$250.00	
3rd March 2017	Bought can of oil		\$40.00

just to make things rather clearer. But there would still be just one account involved: the money we currently hold in the company. The name single-entry comes from the fact that each transaction talks about (the same) single account. (See Ijiri's point about what the "double" in double-entry refers to [].)

This way of running a company (the experts tell us, and the laws allow us) is OK for small, simple companies that just deal in cash (or at least don't deal in credit for itself or customers) and who want to keep a simple record of where they stand in terms of what money the have at any one moment in time.

Once a company wants to start selling things on credit, for example, it needs, though, to have a way of keeping track not just of the cash is has now, but also what cash is still owed to it. That is not available to use at this moment, but it will eventually appear (in a perfect world). This starts to allow a company to predict its future, for example. This also means that when it sells something, cash might not immediately flow into its account (whereas it does for the first transaction in the example above). But in order to keep track of what it is owed, another account needs to be created, so when a customer buys on credit the transaction does not mean money moves into its cash account, but

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into another account that records other sorts of asset. So, we now have two accounts, and thus we enter the world of double-entry.

Just to anticipate what is coming, we might amend our transactions above further, as in:

Date	Description	Account	Amount
1st January 2017	Sold Tissot watch	Capital	\$250.00
3rd March 2017	Bought can of oil	Capital	-\$40.00

and even to:

Date	Description	Account	Income	Expenditure
1st January 2017	Sold Tissot watch	Capital	\$250.00	
3rd March 2017	Bought can of oil	Capital		\$40.00

1.2. Double (and why, and its mad (well...conventional) naming for credits and debits etc). In order to keep track of two or more accounts (which give the benefits of being able to deal with credit, loans, invoices etc.) we have to be more sophisticated with our recording methods. This in turn requires that we have more checks in place so that the more complicated system does not get out of hand. Continuing our example from above shows what is needed.

Our transactions above in the single case would, assuming we now have asset accounts (what the company owns, like stock and cash) and liabilities accounts (like some debt owed to a bank due to a loan from the bank, or an invoice comes in from another company for some asset we bought from them) now become something like:

Date	Description	Account	Income	Expenditure
1st January 2017	Sold Tissot watch	Stock		\$250.00
		Bank	\$250.00	
3rd March 2017	Bought can of oil	Bank		\$40.00
		Equipment	\$40.00	

and the transaction now has two lines since information about two accounts needs to be recorded.

All the accounts in this expanded example are *asset* accounts, since they are where we hold things we own. (We squashed these three accounts into the Capital account in the previous section.) The main point of this new idea of several accounts, though, is that we can have other sorts of account, so that we can keep track of invoices, say, where we give, essentially, a promise to pay someone for an asset at a later agreed date. So, we don't use an asset to pay for an asset in that transaction, we use a liability (that is, the promise to pay later).

Continuing to make our example more sophisticated, we can introduce a liability account called *Promise to pay* where we record these promises, i.e. invoices sent with goods we receive, to pay later. So our second transaction above now becomes:

Date	Description	Account	Income	Expenditure
3rd March 2017	Bought can of oil	Promise to pay		\$40.00
		Equipment	\$40.00	

At this point the headings on the last two columns start to be misleading. They made sense when there was just one account that held out assets. But now we have accounts that hold liabilities, and the whole point of them is that we have not, at this moment, spent anything, so *Expenditure* as a title needs changing. The promise to pay later is an increase in liability, so by convention this is viewed as a credit to that account (our liabilities got bigger). Similarly, if our liabilities decrease, because we pay off a promise, then we have debited our liability account. This suggests the following improved headings:

Date	Description	Account	Debit	Credit
3rd March 2017	Bought can of oil	Promise to pay		\$40.00
		Equipment	\$40.00	

Well, improved in the sense that the rightmost heading now makes sense. But the one next to it? Hm!

But note that the second line of the transaction is talking about an asset account, Equipment, whereas the first was talking about a liability account, so perhaps that difference explains the rather counter-intuitive name in relation to the second line and the penultimate column?

Underlying the double-entry method is the so-called accounting equation, which simply says that 1

assets = liabilities

being true defines "the company is keeping its accounts correctly". We have already seen that it makes intuitive sense to say that an increase in liability is a credit in that account. To allow the accounting equation to hold, then, the assets must also increase in this case, but to make the "balancing" in that transaction apparent (when we see a credit we expect to see a matching debit) then we are forced (to make all this work) to call an increase in an asset a debit. Once this is accepted then we can summarise: increases in liabilities are called credits, and decreases in liabilities are called debits; increases in assets are called debits, and decreases in assets are called credits.

The accounting equation holds for all the accounts if we require, for every transaction, that

debit = credit

So, a global property "the accounting equation holds" is reduced to a local one "debit = credit for this transaction". (Room for some Z-style promotion here, surely!)

This reduction of a global property to a local one (or at least one we can keep track of just by checking each transaction as it happens) probably makes the strange naming

¹in fact it's a bit more complicated since the right-hand side also mentions "ownership interest", but here we will just talk about liabilities.

convention (which is all it is, we could use any words here) in terms of credit and debit worthwhile.

Finally, here are both our transactions with the new naming:

Date	Description	Account	Debit	Credit
1st January 2017	Sold Tissot watch	Stock		\$250.00
		Bank	\$250.00	
3rd March 2017	Bought can of oil	Promise to pay		\$40.00
		Equipment	\$40.00	

Note that the first transaction all takes place within asset accounts, but the rules still work given the naming conventions.

- 1.3. Triple (useful tool for a business planner).
- 1.4. UTXO and Bitcoin.
- 1.5. Ethereum and beyond.

2. Building a Z model

2.1. Single-entry accounting. We have given sets

[DATE, TEXT, MONEY]

and the useful schema

 $Transaction_0$ _ date: DATE

 $description: TEXT \\ amount: MONEY$

This exactly mirrors a line in the table in Section 1.1.

Note the schema has no predicate part, so we impose no conditions on the transactions. (Should there be any??)

Now the state space for the account is just a sequence of transactions (with an initial state with no transactions):

 $_SingleState ___$ $saccount : seq Transaction_0$

 $__InitSingleState __SingleState$

saccount = <>

Again, this exactly mirrors the table in Section 1.1.

Note this schema also has no predicate part, so we impose no conditions on the account. (Should there be any??)

Then we finally have a single state-changing operation, which itself uses an operation that just sets-up a new transaction (this follows a, simplified, version of the Z idiom of promotion...done here just because this might be a useful bit of structuring when things get more complicated later..)

```
New Transaction 0
Transaction 0
date?: DATE
description?: TEXT
amount?: MONEY

date' = date?
description' = description?
amount' = amount?

\PhiDo Some Business
\DeltaSingle State
Transaction'
saccount' = saccount \cap < \theta Transaction' >
```

We then promote this local operation (which works on a single transaction) to the whole system ("the accounts") using the following²

 $DoSomeBusiness_0 \cong \exists Transaction'_0 \bullet \Phi DoSomeBusiness \land NewTransaction_0$

We can generalise a bit (as we did in the previous section) to a transaction that tells us what account name the transaction is dealing with. Clearly in the single-entry case, since there is one, single account under consideration, this is always the same (which is why it isn't mentioned in real systems since it is pointless and wasteful to record this redundant piece of information).

So we amend $Transaction_0$ to

```
Transaction_1 date: DATE description: TEXT account: ACCOUNT amount: MONEY
```

and also add the new given type

[ACCOUNT]

which causes obvious changes to the above Z as follows:

²We have used the convention established by some authors make decades ago of using an initial Φ to name the *framing schema* for the promotion (Φ for F in "Framing", eye-catchingly rendered).

```
NewTransaction_{1}
Transaction'
date?: DATE
description?: TEXT
account?: ACCOUNT
amount?: MONEY
date' = date?
description' = description?
account' = account?
amount' = amount?
```

 $DoSomeBusiness_1 \stackrel{\frown}{=} \exists Transaction'_1 \bullet \Phi DoSomeBusiness \land NewTransaction_1$

Finally, again as in the previous section, we introduce the separation of amount to give

```
Transaction_{-}
date: DATE
description: TEXT
account: ACCOUNT
income: MONEY
expenditure: MONEY
```

which flows on to give

```
NewTransaction
Transaction'
date?: DATE
description?: TEXT
account?: ACCOUNT
income?: MONEY
expenditure?: MONEY
date' = date?
description' = description?
account' = account?
income' = income?
expenditure' = expenditure?
```

 $DoSomeBusiness \cong \exists Transaction' \bullet \Phi DoSomeBusiness \land NewTransaction$

and SingleState has the obvious definition in terms of this final form for Transaction. (Predicates we might want...keep track of totals amount in and out to make sure it's never below zero? Constrain account to always be the same (our only) account name? Also operations like "what is my total balance?" and "compile a report for the month's income and expenses, in summary".)

2.2. **Double-entry accounting.** Double—some schema calculus with the single version But also, some refinement.

It looks to me like single can be refined to double.

Very clear from the tables in the first section. The first transaction in the single system

Date	Description	Account	Income	Expenditure
1st January 2017	Sold Tissot watch	Capital	\$250.00	

can first be rewritten as

Date	Description	Account	Income	Expenditure
1st January 2017	Sold Tissot watch	Capital		-\$250.00
		Capital	\$250.00	

which is simply related to

Date	Description	Account	Debit	Credit
1st January 2017	Sold Tissot watch	Capital		-\$250.00
		Capital	\$250.00	

For the can of oil we buy we credit Capital by \$40 and debit Capital by -\$40.

We aim to formalise the double-entry system in the same way as we have done for single-entry, and then show (as the tables above suggest) that every single-entry transaction and be made more concrete (refined to) a double-entry one. The various operations will follow the same pattern and the usual Z refinement properties will be proved.

First we define what a double-entry transaction looks like and, as before, what a double-entry state is. And we need to know that there is a special sort of money amount, the blank sort.

```
blank: MONEY
  Double Transaction
  ddate: DATE
  ddescription: TEXT
  account1, account2 : ACCOUNT
  debit1, debit2, credit1, credit2: MONEY
  (debit1 = credit2 \land debit2 = credit1 = blank)
  (debit2 = credit1 \land debit1 = credit2 = blank)
DoubleState \triangleq [daccount : seq DoubleTransaction]
  And similarly to the single-entry case we also have
  InitDoubleState
  DoubleState
  daccount = <>
  Double New Transaction
  Double Transaction'
  ddate?: DATE
  ddescription?: TEXT
  daccount 1?, daccount 2? : ACCOUNT
  debit1?, debit2? : MONEY
```

```
credit1?, credit2?: MONEY

ddate' = ddate?

ddescription' = ddescription?

daccount1' = daccount1?

daccount2' = daccount2?

debit1' = debit1?

debit2' = debit2?

credit1' = credit1?

credit2' = credit2?
```

Note that we have in fact to specialise the idea of a transaction in the double-entry case because, in general, any two accounts can be involved, but in our claimed refinement

we need the extra condition that the two accounts in the double-entry transaction are the same in order to model the single entry case. (See the examples above to see this in action.) So, just for our modelling case we have to make the following special case definition for subsequent use:

```
Double New Transaction_S
Double Transaction'
ddate?: DATE
ddescription?: TEXT
daccount1?, daccount2? : ACCOUNT
debit1?, debit2? : MONEY
credit1?, credit2?: MONEY
daccount1? = daccount2?
ddate' = ddate?
ddescription' = ddescription?
daccount1' = daccount1?
daccount2' = daccount2?
debit1' = debit1?
debit2' = debit2?
credit1' = credit1?
credit2' = credit2?
\Phi DoSomeDoubleBusiness _
\Delta Double State
Double Transaction'
daccount' = daccount  < \theta Double Transaction' >
```

 $DoSomeDoubleBusiness \triangleq \exists \ DoubleTransaction' \bullet \Phi DoSomeDoubleBusiness \land \\ DoubleNewTransaction_S$

Now, since we have different state space we need to invoke the rules for data refinement (in a Z setting) and to do that we need to say how the two state spaces are related. Here, at last, is where we formalise the picture suggested by the tables above.

We have the schema R which expresses the relationship between the two state spaces:

```
R = SingleState \\ DoubleState \\ \# saccount = \# daccount \\ \forall i: \text{dom } saccount \bullet (saccount(i).date = daccount(i).ddate \land \\ saccount(i).description = daccount(i).ddescription \land \\ saccount(i).account = daccount(i).account1 = daccount(i).account2 \land \\ saccount(i).income = daccount(i).debit2 \land \\ saccount(i).expenditure = daccount(i).credit1)
```

Then we need to show that the refinement rules hold for any single-entry operation and the corresponding double-entry operation. The rules are standard (see Derrick and Boiten, for example). We have to take note of the fact that for the Derrick and Boiten predicates they have assumed that the operations are conformal in their inputs, which means that they (at least) have the same number of inputs and the inputs can be "paired"—essentially we have to think of the inputs in the abstract and concrete versions of any operation we are dealing with as being indexed. We can deal with this by the (somewhat artificial) device of putting all the inputs from the two operations together and letting each operation take all the inputs—and of course each will ignore some of those inputs if they "came from" the other operation originally. This explains why, in what follows, there is only (apparently) one type of input mentioned (AOp? is the inputs to the abstract operation, but because these are also the inputs to the concrete operation we can see that in fact ALL inputs are mentioned).

The rules state that for any two state spaces AState and CState connected by a relation given by a schema R, for any corresponding operation schemas AOp and COp with inputs AOp? the following must hold:

```
Applicability:
```

```
\forall AState; CState; AOp? \bullet \text{ pre } AOp \land R \Rightarrow \text{ pre } COp
```

Correctness:

```
\forall AState; CState'; AOp? \bullet \text{ pre } AOp \land R \land COp \Rightarrow \exists AState' \bullet R' \land AOp and also that there must be corresponding initial states
```

Init

```
\forall \ CState \bullet \ CInit \Rightarrow \exists \ AState \bullet \ AInit \land R
```

In our case, if we take the single-entry system to be the abstract state, the double-entry to be the concrete and first consider the appropriate initialisation schemas, we have to prove:

```
\forall \ DoubleState \bullet \ InitDoubleState \Rightarrow \exists \ SingleState \bullet \ InitSingleState \land R
```

Unpacking definitions gives the obligation:

```
\forall \ daccount : \operatorname{seq} Double Transaction \bullet \ daccount = <> \Rightarrow
\exists \ saccount : \operatorname{seq} Single Transaction \bullet \ saccount = <> \ and \land R
```

We can use the one-point rule on both

```
\forall \; daccount : \operatorname{seq} \; Double Transaction \bullet \; daccount = <> \Rightarrow \dots
```

and

```
\exists \, saccount : \operatorname{seq} \, Single \, Transaction \, \bullet \, saccount = <> \, and \, \land \, R to get
```

```
SingleState \\ DoubleState \\ \# <>= \# <> \\ \forall i: \mathrm{dom} <> \bullet (saccount(i).date = daccount(i).ddate \land \\ saccount(i).description = daccount(i).ddescription \land \\ saccount(i).account = daccount(i).account1 = daccount(i).account2 \land \\ saccount(i).income = daccount(i).debit2 \land \\ saccount(i).expenditure = daccount(i).credit1)
```

and here the first line is clearly true, and the large universally-quantified predicate is vacuously true. So, initialisation for our system holds.

Next we consider the operations DoSomeBusiness and DoSomeDoubleBusiness, which give rise to the obligations of having to prove:

Applicability:

```
\forall AState; CState; AOp? \bullet pre AOp \land R \Rightarrow pre COp
```

Correctness:

```
\forall AState; \ CState'; \ AOp? \bullet \ \text{pre} \ AOp \land R \land COp \Rightarrow \exists \ AState' \bullet R' \land AOp
```

We introduce a schema that contains all the possible inputs as observations for use in what follows:

```
Inputs \_
ddate?:DATE
ddescription?:TEXT
daccount1?, dacount2?:ACCOUNT
debit1?, debit2?:MONEY
credit1?, credit2?:MONEY
date?:DATE
description?:TEXT
account?:ACCOUNT
income?:MONEY
```

By substitution the required predicates specialise to:

```
Applicability: \forall \textit{SingleState}; \textit{DoubleState}; \textit{Inputs} \bullet \\ \textit{pre DoSomeBusiness} \land R \Rightarrow \textit{pre DoSomeDoubleBusiness} Correctness: \forall \textit{SingleState}; \textit{DoubleState}; \textit{DoubleState}'; \textit{Inputs} \bullet \\ \textit{pre DoSomeBusiness} \land R \land \textit{DoSomeDoubleBusiness} \Rightarrow
```

 $\exists SingleState'; SingleInputs? \bullet R' \land DoSomeBusiness$

We consider Applicability.

We need the preconditions for *DoSomeBusiness* and *DoSomeDoubleBusiness* first. By the usual definition we have:

pre $DoSomeBusiness = \exists SingleState' \bullet (\exists Transaction' \bullet \Phi DoSomeBusiness \land NewTransaction)$ which is

```
SingleState date?: DATE description?: TEXT account?: ACCOUNT income?: MONEY expenditure?: MONEY

\exists sacc : seq[Transaction] \bullet
\exists d : Date; desc : DESCRIPTION; a : ACCOUNT; i : MONEY; e : MONEY) \bullet
(d = date? \land
desc = description? \land
a = account? \land
i = income? \land
e = expenditure? \land
sacc = saccount \land < \theta Transaction' > \land
i = e)
```

and by using the one-point rule on all the existential quantifications here we can see that the predicate part is just income? = expenditure?. So, any states and inputs (of the correct types) with the required equality are states we can start from, do the DoSomeBusiness operation and be sure of ending in a valid state.

The case for DoSomeDoubleBusiness is similar, and we get that its precondition is

```
\begin{array}{l} daccount1? = daccount2? \land \\ (debit1? = credit2? \land debit2? = credit1? = blank) \\ \lor \\ (debit2? = credit1? \land debit1? = credit2? = blank) \\ \text{Applicability is then:} \\ \forall \textit{SingleState}; \textit{DoubleState}; \textit{Inputs} \bullet \\ R \land income? = expenditure? \Rightarrow \\ daccount1? = daccount2? \land \\ (debit1? = credit2? \land debit2? = credit1? = blank) \\ \lor \\ (debit2? = credit1? \land debit1? = credit2? = blank) \\ \end{array}
```

which expands (and somewhat simplifies) to the predicate (where we have omitted the inputs that have no force because they are not mentioned in either the antecedent of the consequent, and also switched the quantifier in the consequent as the definition of

implication and quantification requires):

```
\forall \ saccount : \operatorname{seq} \ Transaction; \ \ daccount : \operatorname{seq} \ Double \ Transaction; \\ income?, \ expenditure? : MONEY \bullet \\ R \wedge income? = expenditure? \wedge \\ \Rightarrow \\ \exists \ daccount1?, \ daccount2? : ACCOUNT; \ \ debit1?, \ debit2?, \ credit1?, \ credit2? : MONEY \bullet \\ daccount1? = \ daccount2? \wedge \\ (\ debit1? = \ credit2? \wedge \ debit2? = \ credit1? = \ blank) \\ \lor \\ (\ debit2? = \ credit1? \wedge \ debit1? = \ credit2? = \ blank)
```

which by the one-point rule in the consequent is clearly true.

Finally correctness. As we saw, the precondition for *DoSomeBusiness* is *income?* = *expenditure?* so correctness in this case is the statement:

To make clearer progress here we look at what, in their "lowest" terms, the schemas DoSomeBusiness and DoSomeDoubleBusiness are.

 $DoSomeBusiness \cong \exists Transaction' \bullet \Phi DoSomeBusiness \land NewTransaction$

so we have this equivalent definition

```
DoSomeBusiness \_
\Delta Single State
date?: DATE
description?: TEXT
account?: ACCOUNT
income?: MONEY
expenditure?: MONEY
\exists d: DATE; \ desc: TEXT; \ a: ACCOUNT; \ i: MONEY; \ e: MONEY \bullet
          i = e
          saccount' = saccount  < \langle date \mapsto d, description \mapsto desc,
                             account \mapsto a, income \mapsto i, expenditure \mapsto e \rangle >
          d = date?
          desc = description?
          a = account?
          i = income?
          e = expenditure?
```

which by use of the one-point rule gives the simpler equivalent definition of

and DoSomeDoubleBusiness similarly has the simpler equivalent definition

```
DoSome Double Business \\ \Delta Double State \\ ddate?: DATE \\ ddescription?: TEXT \\ daccount 1?, dacount 2?: ACCOUNT \\ debit 1?, debit 2?: MONEY \\ credit 1?, credit 2?: MONEY \\ \\ daccount 1? = daccount 2? \land \\ (debit 1? = credit 2? \land debit 2? = credit 1? = blank) \\ \lor \\ (debit 2? = credit 1? \land debit 1? = credit 2? = blank) \\ daccount' = daccount \\ < \langle ddate \mapsto ddate?, ddescription \mapsto ddescription?, \\ daccount 1 \mapsto daccount 1?, daccount 2 \mapsto daccount 2?, debit 1 \mapsto debit 1?, \\ debit 2 \mapsto debit 2?, credit 1 \mapsto credit 1?, credit 2 \mapsto credit 2? \rangle > \\ \\
```

The original statement of correctness is equivalent to

```
\forall saccount : seq Transaction; \ daccount, \ daccount' : seq Double Transaction; \\ date? : DATE; \ description? : TEXT; \ account? : ACCOUNT; \ income? : MONEY \\ expenditure? : MONEY; \ date? : DATE; \ ddescription? : TEXT; \\ daccount1?, \ daccount2? : ACCOUNT; \\ debit1?, \ debit2? : MONEY; \ credit1?, \ credit2? : MONEY \bullet \\ R \land income? = expenditure? \\ \land DoSomeDoubleBusiness \Rightarrow \\ \exists \ saccount' : seq \ Transaction \bullet R' \land DoSomeBusiness
```

which is the predicate

```
\forall saccount: seq Transaction; daccount, daccount': seq Double Transaction;
     date?: DATE; description?: TEXT; account?: ACCOUNT; income?: MONEY
     expenditure?: MONEY; ddate?: DATE; ddescription?: TEXT;
     daccount1?, daccount2? : ACCOUNT;
     debit1?, debit2?: MONEY; credit1?, credit2?: MONEY •
\#saccount = \#daccount \land
(\forall i : dom \ saccount \bullet)
     (saccount(i).date = daccount(i).ddate \land
     saccount(i).description = daccount(i).description \land
     saccount(i).account = daccount(i).account1 = daccount(i).account2 \land
     saccount(i).income = daccount(i).debit2 \land
     saccount(i).expenditure = daccount(i).credit1)) \land
income? = expenditure? \land
daccount1? = daccount2? \land
(debit1? = credit2? \land debit2? = credit1? = blank)
(debit2? = credit1? \land debit1? = credit2? = blank)
\land daccount' = daccount \cap
          \langle ddate \mapsto ddate?, ddescription \mapsto ddescription?,
               daccount1 \mapsto daccount1?, daccount2 \mapsto daccount2?, debit1 \mapsto debit1?,
                     debit2 \mapsto debit2?, credit1 \mapsto credit1?, credit2 \mapsto credit2? \rangle
\exists saccount' : seq Transaction \bullet
income? = expenditure? \land
saccount' = saccount ^{\smallfrown} < \langle \mathit{date} \mapsto \mathit{date}?, \mathit{description} \mapsto \mathit{description}?,
          account \mapsto account?, income \mapsto income?, expenditure \mapsto expenditure? > \land
\#saccount' = \#daccount' \land
(\forall i : dom \, saccount' \bullet)
     (saccount'(i).date = daccount'(i).ddate \land
     saccount'(i).description = daccount'(i).description \land
     saccount'(i).account = daccount'(i).account1 = daccount'(i).account2 \land
     saccount'(i).income = daccount'(i).debit2 \land
     saccount'(i).expenditure = daccount'(i).credit1)
```

Again we now omit quantification over the inputs where those inputs do not appear, and switch the quantifier as we move it across the implication to get:

```
\forall saccount : seq Transaction; daccount, daccount' : seq Double Transaction;
     expenditure?: MONEY; \ ddate?: DATE; \ ddescription?: TEXT
     daccount1?, daccount2? : ACCOUNT;
     debit1?, debit2?: MONEY; credit1?, credit2?: MONEY;
     income?: MONEY; expenditure?: MONEY •
\#saccount = \#daccount \land
(\forall i : dom \ saccount \bullet)
     (saccount(i).date = daccount(i).ddate \land
     saccount(i).description = daccount(i).description \land
     saccount(i).account = daccount(i).account1 = daccount(i).account2 \land
     saccount(i).income = daccount(i).debit2 \land
     saccount(i).expenditure = daccount(i).credit1)) \land
income? = expenditure? \land
daccount1? = daccount2? \land
(debit1? = credit2? \land debit2? = credit1? = blank)
(debit2? = credit1? \land debit1? = credit2? = blank)
\land daccount' = daccount \cap
          \langle ddate \mapsto ddate?, ddescription \mapsto ddescription?,
               daccount1 \mapsto daccount1?, daccount2 \mapsto daccount2?, debit1 \mapsto debit1?,
                    debit2 \mapsto debit2?, credit1 \mapsto credit1?, credit2 \mapsto credit2? >
\exists saccount' : seq Transaction; date? : DATE; description? : TEXT;
          account?: ACCOUNT \bullet
\#saccount' = \#daccount' \land
(\forall i : dom \, saccount' \bullet)
     (saccount'(i).date = daccount'(i).ddate \land
     saccount'(i).description = daccount'(i).ddescription \land
     saccount'(i).account = daccount'(i).account1 = daccount'(i).account2 \land
     saccount'(i).income = daccount'(i).debit2 \land
     saccount'(i).expenditure = daccount'(i).credit1)) \land
saccount' = saccount  < date \mapsto date?, description \mapsto description?,
          account \mapsto account?, income \mapsto income?, expenditure \mapsto expenditure? > >
```

The antecedent tells us that the two sequences saccount' and daccount' have the relationship required in the consequent for all elements from their beginnings up to the length of saccount. Also, given that the lengths of the two sequences saccount and daccount are given as equal in the antecedent, and given that saccount' and daccount' are both just one element longer than saccount and daccount, it follows that saccount' and daccount' have the same length. Then all that is left to prove is that the two new

elements added to the two sequences have the correct relationship, i.e. that

```
 \forall \, ddate?: DATE; \, description?: TEXT; \, daccount1?, daccount2?: ACCOUNT; \\ debit1?, debit2?: MONEY; \, credit1?, credit2?: MONEY \bullet \\ income? = expenditure? \land \\ daccount1? = daccount2? \land \\ (debit1? = credit2? \land debit2? = credit1? = blank) \\ \lor \\ (debit2? = credit1? \land debit1? = credit2? = blank) \\ \Rightarrow \\ \exists \, date?: DATE; \, description?: TEXT; \, account?: ACCOUNT \bullet \\ date? = ddate? \land description? = ddescription? \land \\ account? = daccount1? = daccount2? \land \\ income? = debit2? \land expenditure? = credit1?
```

and this follows from a cases analysis and several uses of the one-point rule.

Hence we have shown that double-entry accounting is a refinement of single-entry accounting.

2.3. Triple-entry accounting (aka Momentum accounting). Triple—and again?

2.4. **UTXO** accounting. For a UTXO model, an account's balance is not explicitly stored anywhere (officially; it might be kept track of in the "wallet" that someone keeps, but that is not part of the blockchain).

We start with some basic constants and types.

The cash that gets moved around in a UTXO system is not fixed in size. (When we want to try out this model we will probably concretise CASH by \mathbb{N} , but for now we stay most abstract with a given type. The same concretisation point goes for ACCOUNTNO and TRANSACTIONNAME too.)

Note that the mechanisms for secure account use (spending, mainly) are abstracted (hidden) in this version.

Any inputs to a transaction indicate where value is being taken from: some previous transaction (identified by its name), and which of its outputs (identified by who is spending their money). And outputs are identified here by the person who owns them, how much they are worth and in which transaction they were given the money:

```
TransInput \triangleq [transaction : TRANSACTIONNAME, spender : ACCOUNTNO]
```

Something to prove here is that an input only refers to a previous transaction. Any outputs from a transaction say how much cash they contain and who owns it

```
TransOutput \triangleq [name: TRANSACTIONNAME, cash: CASH, owner: ACCOUNTNO]
```

(I guess we don't need to show that the owner is a current live account? There are accounts with no live owners. Though this would be useful to consider further as it has a bearing on reproducing some of the results in the "Suicidal" paper...)

We are representing a transaction by how much is being transferred from where (which inputs) and to where (which outputs), together with its name (and a requirement that all the outputs in a transaction are tagged with its name). So we have:

 $. Transaction _$

name: TRANSACTIONNAME

 $inputs : \mathbb{P} \ TransInput$ $outputs : \mathbb{P} \ TransOutput$

 $\forall o: outputs \bullet o.name = name$

Finally, this is the state of the blockchain abstracted to just show all the accepted, recorded transactions:

```
BCstatetype == seq Transaction
```

The outputs of a transaction form a set (transactions only output one coin to each account that they pay to, so if there are equal amounts of cash they are distinguishable by the owner's account number).

Also an owner might have, say, two coins with the same cash value. But they will each "reside" in different transactions' outputs (transactions only output one coin to each account that they pay to), so they remain distinguishable.

When it comes to identifying all the unspent coins at a certain point in the history of a blockchain, what then? At any given point in the evolution of the blockchain we have a list of valid, accepted (by consensus) transactions. At this point, the unspent coins are the unspent outputs in any transaction that has appeared so far.

An output is unspent if it has not been used as an input to some subsequent transaction. Now consider the smallest blockchain, or sequence of transactions: it has just one block and all the coins in its outputs are unspent coins (and note that this starting block breaches the value input equals value output requirement which we use later, so it must be special, of course).

Now consider adding a transaction: the inputs to this transaction must be amongst those output by the first, special, transaction, and after this second transaction the unspent coins are the outputs from the first transaction, (set) minus the coins input to the second transaction (which must be amongst those output by the first transaction), unioned with the coins output from the second transaction (none of which can have been used yet since this is the last transaction in the sequence, i.e. on the blockchain.)

We can see that, by induction, as a generalisation of this story, the unspent output for a sequence of transactions of the form $< h > ^t$ is the unspent outputs from the tail (sequence) t, (set) minus the coins input to the (head) transaction h, unioned with the outputs of h. And to start the inductive definition the unspent outputs of the initial blockchain are all the outputs of that first transaction which is the sole transaction at that point. To summarise, we define:

```
unspentOutputs < h>_{def} h.outputs
unspentOutputs < h> ^t =_{def} unspentOutputs(t) \setminus ItoO(h, t) \cup h.outputs
```

Note that we cannot simply use h.inputs as the second term in the second right-hand side above (consider the types!), so we need the function ItoO to map h.inputs to the

outputs within t that they are each formed from. We have:

```
ItoO(h, <>) =_{def} \emptyset
ItoO(h, < h' > ^t) =_{def} ItoO(h, t) \cup
\bigcup_{i \in h.inputs} \{c : CASH \mid i.transaction = h'.name \land
\exists o' : TransOutput \mid o' \in h'.outputs \bullet i.spender = o'.owner \land o'.cash = c \bullet
\langle name \leadsto h'.name, cash \leadsto c, owner \leadsto h.spender \rangle \}
```

A transaction in UTXO is *valid* as long as:

- the cash input and the cash output are the same (remember we are hiding anything to do with the *security* of account use for now; not to do so would mean also requiring that the sender can prove ownership of the coin that is being sent—orthogonal, and perhaps something to do later)
- and all the inputs in the current transaction were amongst the outputs of previously occurring valid transactions.

Here are the formal counterparts of those two components for validity for any blockchain bc: BCstatetype—the first is the equality of inputs and outputs for any transaction and the second says that all the inputs of a transaction must be unspent outputs from previous transactions:

```
\forall trans: Transaction; i: \mathbb{N} \mid i \mapsto trans \in bc \bullet \\ sum\_out \ trans.outputs = sum\_in \ trans.inputs
```

where sum_out sums all the cash values in the outputs, and sum_in sums all the cash values "in" the inputs by referring back to the output that the input is formed from in each case;

```
\forall trans: Transaction \mid i \mapsto trans \in bc \bullet

\forall input: TransInput \mid input \in trans.inputs \bullet

input \in unspentOutputs((0..i-1) \lhd bc)
```

2.5. Ethereum-style contracts and accounting. To come.