Caster Quick Reference

1. Numbers

numb [minus]<numbers>[f]	**print digits**
word numb <0...9>	**print as words**

2. Alphabet[a]

alpha	golf	mike	santa	yankee
bravo	hotel	nova	tango	zulu
carla	india	oscar	utah	
delta	julia	papa	vespa	
echo	kilo	quebec	whiskey	
foxy	lima	romeo	x-ray	

3. Punctuation[d]

(shin) tab	**(SHIFT-)TAB**	[f] plus [deh]		**+**
ace	**SPACE**	[f] minus [deh]		**-**
quote [f]	**"**	star	times [dh]		*****
chicky [f]	apostrophe [f]	**'**	slash	divide [dh]		**/**
ticky [f]	**`**	[f] backslash		****
par [bg]	**()**	equals [de]		**=**
brax [bg]	**[]**	atty	at symbol		**@**
angle [bg]	**<>**	hashtag		**#**
curly [bg]	**{}**	dollar		**$**
comma [ce]	**,**	ampersand		**&**
dot	period [c]	**.**	mod [deh]		**%**
underscore	**_**	colon		**:**
dunder	**__**	semicolon		**;**
pipe (sim | symbol)	**|**	carrot		**^**
bang	**!**	tilde		**~**
question	**?**		

4. Comparisons

greater than[d]	**>**	greater eq[d]	**>=**
less than[d]	**<**	less eq[d]	**<=**
equal to[d]	**==**	not eq[d]	**!=**

5. Directions

up [d]	**up**
down [d]	**down**
left [d]	**left**
right [d]	**right**

6. Editing

[c] clear [d]	**bkspc**
[c] deli [d]	**del**
enter [d]	**enter**
cancel	**escape**
save	**ctrl - s**

7. Selection, Movement

shackle	**select line**
shin [a] [b]	**shift - <dir>**
queue [a] [b]	**ctrl - shift - <dir>**
fly [a] [b]	**ctrl - <dir>**
[c] home	**home**
[c] end	**end**
kraken	**ctrl + space**
hug <enclose> [e]	**encloses target**

8. Copy and Paste

copy [c]	**copy**
cut [c]	**cut**
paste [c] [f]	**paste**
grab [c]	**double-click + copy**
drop [c]	**double-click + paste**
duplicate [b]	**duplicate line**

9. Text Formatting

Capitalisation

yell	**SOME WORDS**
title [b]	**SomeWords**
camel [b]	**someWords**
sing	**Some words**
laws	**some words**

Spacing

ace (default)	**some words**
gum	gun	**somewords**
kebab	**some-words**
snake [b]	**some_words**
pebble	**some.words**
incline	**some/words**
dissent	descent	**some\words**

Capitalisation and spacing can be combined into a single command. They may be suffixed by "bow" and then dictation to format (ex: "title snake bow some words") to aid recognition.

Must pause after issuing command. This is not a CCR/merge command.

10. Free Dictation - Engine Formatting [c]

say	**default engine formatting**
cap	**Initial letter capitalized**
slip	**initial letter lowercase**

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[c]Pass-through text formatting as defined by speech recognition engine.

[b]title and camel default to gum, snake to laws

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[a]Takes optional direction parameter, one of the direction keys from table (5)

[b]Takes optional number parameter for repetition

[c]Prefix with "big" for ctrl+

[d]Repeatable by saying number after

[e]Takes par, brax, curly, angle, quote, chicky, ticky

[c]Takes optional number parameter, which is used to determine a persistent clipboard slot

[f]Takes optional formatting parameters, e.g. "paste title snake"

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[a]Prefix with "big" for capitals

[b]Left key is pressed after

[c]Space bar is pressed after

[d]Space inserted before and after

[e]Prefix with "short" to not insert space(s)

[f]Prefix with "double" to insert two of these characters

[g]Left or right available by prefixing with "open" or "close"

[h]Suffix with "eq" (pronounced "eek") to append '='

11. Python (Visual Studio Code)

enable Python .... **activate module**

bit shift (left|right)	for
bitwise and .... **&**	from
bitwise or .... **|**	function
bitwise complement . **~**	global
bitwise xor .... **^**	if
and	in
as	import
break	is
class	method
class method	none
comment	not
big comment	or
continue	pass
pie deli .... `del`	raise
derived class	return
elif	static method
else	true
except	try
false	while
finally	with
	short with
delete line	search for file
expand [a]	(next|previous) tab [a]
shrink [a]	close tab [a]
fold [all]	split editor
unfold [all]	close editor
scroll [page] up [a]	(next|previous) editor [a]
scroll [page] down [a]	focus explorer
hover	focus editor
IntelliSense	terminal
line <n>	debug
(go|peek|side) definition	debug continue
peek references	debug stop
go symbol	breakpoint
go bracket	step (in|out|over) [a]
show command palette	lint

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[a]Takes optional number parameter for repetition

12. C++ (Visual Studio)

enable C plus plus .... **activate module**

TODO: List C++ com- mands
TODO: List Visual Studio Helper Functions

13. Mouse Replacement

kick .... **left click**
kick mid .... **middle click**
psychic .... **right click**
shift right click .... **shift right click**
shift click .... **shift click**
squat .... **left button down**
bench .... **left button up**
lean .... **right button down**
hoist .... **right button up**
colic .... **control left click**
scree [a] .... **scroll wheel**
curse .... **move cursor by pixels**
douglas .... **move cursor on grid**
rainbow .... **alternate grid**
legion .... **smart text selection**

14. Window Management

minimise win .... **minimise window**
maximise win .... **maximise window**
switch window .... **ctrl+alt+tab. Use tab\|shin+tab, enter**
show windows **(Dragon) show list of windows**
move window .... **move with arrow keys**
window (left\|right) . **snap window to left\|right**
send monitor (left\|right) ..... **send the current window to left/right monitor**
show work .... **show active workspaces**
new work .... **create a new workspace**
close work .... **close the current workspace**
close all work .... **close all workspaces**
previous work [b] **go to the previous workspace**
next work [b] .... **go to the next workspace**
go work <n> ..... **go to workspace number n**
send work <n> . **send the current window to workspace n**
move work <n> **move the current window to workspace n**

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[a]Takes optional direction parameter, one of the direction keys from table (5)
[b]Takes an optional number parameter for repetition

15. Repetition

again do .... **repeat last dictation**

again <n> times ...... **repeat last dictation*n**

16. Dragon

(command | dictation | normal | spell | numbers)
mode on .... **switch dragon modes (native dragon commands)**

scratch that .... **undo previous dictation**

sratch <n> ...... **undo previous n dictations**

fix dragon double . **delete initial dictated char**