Caster Quick Reference

1. Numbers

$numb \ [minus] < numbers > [f]$	print digits
word numb $<09>$	print as words

2. Alphabeta

alpha	golf	$_{ m mike}$	santa	yankee
bravo	hotel	nova	tango	zulu
carla	india	oscar	utah	
delta	$_{ m julia}$	papa	vespa	
echo	kilo	quebec	whiskey	
foxv	lima	romeo	x-rav	

3. Punctuation^d

=		
(shin) tab (SHIFT-)TAB	f plus deh	+
ace SPACE	f minus deh	_
quote ^f "	star times ^{dh}	*
chicky ^f apostrophe '	slash divide ^{dh}	
ticky ^f	f backslash	\
par ^{bg} ()	equals de	=
brax ^{bg} []	atty at symbol	
angle ^{bg} <>	hashtag	#
curly ^{bg} {}	dollar	\$
comma ^{ce} ,	ampersand	
$dot \mid period^c \dots$.	\mod^{deh}	%
underscore	colon	:
dunder	semicolon	
pipe (sim symbol)	carrot	^
bang!	tilde	~
question ?		

greater than $^{\alpha}$	greater equ	>=
less than ^d $<$	less eq^d	<=
equal to ^d ==	$not eq^d$! =

^aPrefix with "big" for capitals

4. Comparisons

5. Directions

up ^a up
down ^d down
left d left
right d right

6. Editing

$^{\mathrm{c}}$ clear $^{\mathrm{d}}$ bkspc
$^{\rm c}$ deli $^{\rm d}$
$\mathrm{enter}\ ^{\mathrm{d}}\ \ldots \ldots \ \mathbf{enter}$
${\rm cancel} \ \dots \dots \ {\bf escape}$
save $\operatorname{\mathbf{ctrl}}$ - $\operatorname{\mathbf{s}}$

7. Selection, Movement

shackle select line
$\sinh^{a\ b}$ shift - $<$ dir $>$
queue $^{a\ b}$ $ctrl$ - $shift$ - $$
fly $^{a\ b}$ ctrl - $<\!$ dir $>$
$^{\rm c}$ home home
$^{\rm c}$ end
kraken $ctrl + space$
$\ \ \text{hug} < \text{enclose} > ^e \dots \dots $

8. Copy and Paste

copy ^c copy
$\mathrm{cut}\ ^{\mathrm{c}}\ \ldots $
paste ^{c f} paste
$\operatorname{grab}^{\operatorname{c}}$ $\operatorname{\mathbf{double\text{-}click}}$ + $\operatorname{\mathbf{copy}}$
$drop ^{c}$ $double-click + paste$
duplicate b duplicate line

 $[^]a$ Takes optional direction parameter, one of the direction keys from table (5)

9. Text Formatting

Capitalisation

yell SOME WORDS
title b SomeWords
$camel\ ^b\ \dots \dots$
$sing \ \dots \dots Some \ words$
laws some words

Spacing

$ace \ (default) \ \dots \dots \ some \ words$
$\operatorname{gum}\mid \operatorname{gun}\ \dots \dots$
${\tt kebab} \hspace{0.1in} \hspace{0.1in} {\bf some\text{-}words}$
snake b some_words
$pebble \ \dots \dots \ some.words$
${\rm incline} \ \dots \dots \dots \ {\bf some/words}$
${\rm dissent} \mid {\rm descent} \ \ {\bf some} \backslash {\bf words}$

Capitalisation and spacing can be combined into a single command. They may be suffixed by "bow" and then dictation to format (ex: "title snake bow some words") to aid recognition.

Must pause after issuing command. This is not a CCR/merge command.

10. Free Dictation - Engine Formatting cap default engine formatting cap Initial letter capitalized slip initial letter lowercase

^bLeft key is pressed after

^cSpace bar is pressed after

^dSpace inserted before and after

^ePrefix with "short" to not insert space(s)

^fPrefix with "double" to insert two of these characters

^gLeft or right available by prefixing with "open" or "close"

^hSuffix with "eq" (pronounced "eek") to append '='

 $^{{}^}b\mathrm{Takes}$ optional number parameter for repetition

^cPrefix with "big" for ctrl+

^dRepeatable by saying number after

^eTakes par, brax, curly, angle, quote, chicky, ticky

^cTakes optional number parameter, which is used to determine a persistent clipboard slot

 $[^]f\mathrm{Takes}$ optional for matting parameters, e.g. "paste title snake"

^cPass-through text formatting as defined by speech recognition engine.

^btitle and camel default to gum, snake to laws

11. Python (Visual Studio Code)

enable Python activate module

none

class method

elif static method

 $\begin{array}{ll} \text{else} & \text{true} \\ \text{except} & \text{try} \\ \text{false} & \text{while} \\ \text{finally} & \text{with} \end{array}$

short with

delete line search for file

expand a (next|previous) tab a

shrink ^a close tab ^a fold [all] split editor unfold [all] close editor

scroll [page] up ^a (next|previous) editor ^a scroll [page] down ^a (hide|show) explorer hover focus (explorer|editor)

 $\begin{array}{ll} \text{IntelliSense} & \text{terminal} \\ \text{line} < \text{n} > & \text{debug} \end{array}$

(go|peek|side) definitiondebug continuepeek referencesdebug stopgo symbolbreakpoint

go bracket step (in|out|over) a

show command palette lint

^aTakes optional number parameter for repetition

12. C++ (Visual Studio)

enable C plus plus activate module

TODO: List C++ com- mands

TODO: List Visual Studio Helper Functions

13. Mouse Replacement

${\rm kick} \ \dots \ {\bf left} \ {\bf click}$
kick mid \mathbf{middle} \mathbf{click}
$\operatorname{psychic} \ \dots \dots \ \operatorname{\mathbf{right}} \ \operatorname{\mathbf{click}}$
$\mathbf{shift}\ \mathbf{right}\ \mathbf{click}\ \dots\dots\dots \ \mathbf{shift}\ \mathbf{right}\ \mathbf{click}$
$\mathbf{shift}\ \mathbf{click}\ \dots \dots \dots \mathbf{shift}\ \mathbf{click}$
${\rm squat} \ \dots \dots \ {\bf left} \ {\bf button} \ {\bf down}$
bench left button up
$\mathrm{lean} \ \dots \dots \dots \ \mathbf{right} \ \mathbf{button} \ \mathbf{down}$
$\ \ \mathrm{hoist}\ldots\ldots\ldots\ldots\mathbf{right}\mathbf{button}\mathbf{up}$
$\operatorname{colic} \ \dots \dots \dots \dots \dots \operatorname{\mathbf{control}} \ \mathbf{left} \ \mathbf{click}$
$scree\ ^a\ \dots \dots \ scroll\ wheel$
curse move cursor by pixels
${\rm douglas} \ \dots \dots \ {\bf move} \ {\bf cursor} \ {\bf on} \ {\bf grid}$
${\rm rainbow} \ \dots \dots \ {\bf alternate} \ {\bf grid}$
legion smart text selection

14. Window Management

minimise win minimise wind	low
maximise win maximise wind	low
switch window ctrl+alt+tab.	Use
$ ab shin+tab,\ enter$	

show windows (Dragon) show list of windows move window move with arrow keys window (left|right) . snap window to left|right send monitor (left|right) send the current window to left/right monitor

show work show active workspaces new work create a new workspace close work close the current workspace close all work close all workspaces previous work b go to the previous workspace next work b go to the next workspace go work <n> go to workspace number n send work <n> . send the current window to workspace n

 $\begin{array}{ll} move \ work < \! n \! > & \textbf{move the current window to} \\ \textbf{workspace n} \end{array}$

^aTakes optional direction parameter, one of the direction keys from table (5)

^bTakes an optional number parameter for repetition

15. Repetition again do repeat last dictation again <n> times repeat last dictation*n

16. Dragon

(command | dictation | normal | spell | numbers) mode on switch dragon modes (native dragon commands)

fix dragon double . delete initial dictated char