

# Abraham Steve Colina

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## Education

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**University of Texas San Antonio** | Full Time San Antonio, TX  
*Bachelor of Science in Computer Science Dean's List Student (3.8 GPA)* Aug 2023 - Present  
**Relevant Coursework:** Data Structures, Application Programming, Systems Programming  
**Organizations:** ACM, Rowdy Creators, ICPC, UTSA Bold Scholars, VOICES, NTHS Secretary

## Experience

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**Software Developer Intern** | Flutter, Dart, Git U.S. Remote  
*Shop Online New York* Mar 2025 - Present

- Following Figma design specifications to develop a cross-platform Flutter application supporting user, admin, seller, and buyer roles with distinct access controls for navigation and functionality with a cross-functional collaborative team
- Utilizing Jira to integrate Firebase for real-time database management, authentication, and cloud storage, ensuring secure data handling and responsive user interactions

**Web Developer** | HTML, CSS, JavaScript U.S. Remote  
*Byrna Leeward* Feb 2025 - Present

- Designed and developed a Shopify e-commerce website using Liquid, HTML, and CSS, increasing site traffic by 40% and improving conversion rates by 22%

**Web Developer** | HTML, CSS, JavaScript U.S. Remote  
*MCAV Tarpaulin Printing* Feb 2025 - Apr 2025

- Enhanced front end interactivity with jQuery, Owl Carousel, and Lightbox
- Customized styling with SCSS/SASS for maintainable and scalable back end code
- Developed Golang scripts to automate email notifications upon form submissions, leveraging Google Sheets and Apps Scripts contributing to a 25% increase in online sales

## Projects

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**Mad Hatter's Whisper ML NLP** | React Native, Flask, SVM, Naïve Bayes Mar 2025

- 1st Place, 2025 Code Quantum Hackathon Winner with a cross-functional team
- Integrated a Flask backend with a trained Scikit-learn model to serve predictions
- Built a cross-platform mobile app (Expo), allowing users to input dialogue and receive character predictions through Machine Learning and Natural Language Processing

**SilvesBro** | Android Studio, Java, Git Jan 2025 - Present

- Built an Android App that has multiple screens with a team, including a pomodoro timer, settings menu, and wardrobe customization, using Android XML for responsive layouts

**Undead Presidents** | GDScript, Python, Git, VS Code Aug 2024 - Present

- Developing a networked split-screen multiplayer survival shooter game on Steam
- Implemented peer-to-peer client-host 8-player multiplayer functionality using high-level networking API, ensuring synchronization of player actions, enemy AI, and game state
- Generated significant online interest, 44,000+ impressions across social media

## Skills

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**Languages:** Python, GDScript, Dart, HTML, CSS, Java, Liquid, JavaScript  
**Certifications:** ESB, PCSB, Microsoft Office (Excel, Word, PowerPoint), IC3 Digital Literacy  
**Developer Tools:** Godot, GitHub, VSCode, React Native, Figma, Jira, Flutter, Valgrind  
**Concepts:** Object-Oriented Programming (OOP), App Development, Data Structures  
**Soft Skills:** Communication Skills, Teamwork, Critical Thinking, Creativity, Problem-Solving