Abraham Steve Colina

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Education

University of Texas San Antonio | Full Time   San Antonio, TX
Bachelor of Science in Computer Science Dean's List Student (3.73 GPA)   Aug 2023 - Present
Relevant Coursework: *Data Structures, Application Programming, Systems Programming*
Organizations: ACM, Rowdy Creators, ICPC, UTSA Bold Scholars, VOICES, NTHS Secretary

Experience

Web Software Developer Intern | HTML, CSS, JavaScript, Git   Frisco, TX
TLT, Tomorrow's Leaders Today   *May 2025 - Present*
- Contributed to the design and development of a responsive web application as part of a collaborative development team
- Assisted with implementing new features, fixing bugs, and maintaining website functionality, working with the CyberSecurity team

Co-Founder / Software Developer | React JS, React Native, JavaScript   U.S. Remote
The CRVL - thecrvl.com   *May 2025 - Present*
- Developed web applications and native apps for clients using React and JavaScript, focusing on smooth animations, responsive layouts, and API integration
- Built reusable components and hooks to streamline development workflows and ensure consistency across projects

Web Developer | HTML, CSS, JavaScript   U.S. Remote
Byrna Leeward   *Feb 2025 - May 2025*
- Designed and developed a Shopify e-commerce website using Liquid, HTML, and CSS, increasing site traffic by 40% and improving conversion rates by 22%
- Customized styling with SCSS/SASS for maintainable and scalable back end code

Projects

Mad Hatter's Whisper ML NLP |React Native, Flask, SVM, Naïve Bayes   *May 2025*
- 1st Place, 2025 Code Quantum Hackathon Winner with a cross-functional team
- Integrated a Flask backend with a trained Scikit-learn model to serve predictions
- Built a cross-platform mobile app (Expo), allowing users to input dialogue and receive character predictions through Machine Learning and Natural Language Processing

SilvesBro | Android Studio, Java, Git   *Jan 2025 - May 2025*
- Built an Android App that has multiple screens with a team, including a pomodoro timer, settings menu, and wardrobe customization, using Android XML for responsive layouts

Undead Presidents | GDScript, Python, Git, VS Code   *Aug 2024 - Present*
- Developing a networked split-screen multiplayer survival shooter game on Steam
- Implemented peer-to-peer client-host 8-player multiplayer functionality using high-level networking API, ensuring synchronization of player actions, enemy AI, and game state
- Generated significant online interest, 44,000+ impressions across social media

Skills

Languages: Python, GDScript, HTML, CSS, Java, Liquid, JavaScript
Certifications: ESB, PCSB, Microsoft Office (Excel, Word, PowerPoint), IC3 Digital Literacy
Developer Tools: Godot, GitHub, VSCode, React Native, Figma, Jira, Flutter, Valgrind
Concepts: Object-Oriented Programming (OOP), App Development, Data Structures
Soft Skills: Communication Skills, Teamwork, Critical Thinking, Creativity, Problem-Solving