

Abraham Steve Colina

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Education

University of Texas San Antonio | Full Time San Antonio, TX
Bachelor of Science in Computer Science Honor Roll Student (3.8 GPA) *Aug 2023 - Present*
Relevant Coursework: Data Structures, Application Programming, Systems Programming

Experience

Software Developer Intern | Flutter, Dart, Git U.S. Remote
Shop Online New York *Mar 2025 - Present*

- Following Figma design specifications to develop a cross-platform Flutter application supporting user, admin, seller, and buyer roles with distinct access controls for navigation and functionality
- Utilizing Jira to integrate Firebase for real-time database management, authentication, and cloud storage, ensuring secure data handling and responsive user interactions

Web Developer | HTML, CSS, JavaScript U.S. Remote
Byrna Leeward *Feb 2025 - Present*

- Designed and developed a Shopify e-commerce website using Liquid, HTML, and CSS, increasing site traffic by 40% and improving conversion rates by 22%.
- Enhanced store functionality by developing and modifying Shopify apps, resulting in a 15% increase in average order value (AOV).

Web Developer | HTML, CSS, JavaScript U.S. Remote
MCAV Tarpaulin Printing *Feb 2025 - Mar 2025*

- Enhanced interactivity with jQuery, Owl Carousel, and Lightbox
- Customized styling with SCSS/SASS for maintainable and scalable code
- Developed Golang scripts to automate email notifications upon form submissions, leveraging Google Sheets and Apps Scripts contributing to a 25% increase in online sales

Projects

Undead Presidents | GDScript, Python, Git, VS Code *Aug 2024 - Present*

- Developing a networked split-screen multiplayer survival shooter game on Steam
- Implemented peer-to-peer client-host 8-player multiplayer functionality using high-level networking API, ensuring synchronization of player actions, enemy AI, and game state
- Generated significant online interest, with the game's promotional content achieving 44,000+ impressions across social media, building anticipation for the release

SilvesBro | Android Studio, Java, Git *Jan 2025 - Present*

- Utilized local storage (File I/O) to save user preferences, assignment tracking, and happiness meter status for persistent data retention
- Designed multiple UI screens, including a pomodoro timer, settings menu, and wardrobe customization, using Android XML for responsive layouts

Skills

Languages: Python, GDScript, Dart, HTML, CSS, Java, Liquid, JavaScript

Certifications: HackerRank (CSS, Python), ESB, PCSB, Microsoft Office (Excel, Word, PowerPoint), IC3 Digital Literacy

Developer Tools: Godot, GitHub, VSCode, Flutter, Valgrind, FileZilla, MobaXterm, Eclipse

Concepts: Object-Oriented Programming (OOP), App Development, Data Structures

Soft Skills: Communication, Leadership, Teamwork, Adaptability, Creativity, Problem Solving