

Hello,



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San Francisco, CA

I'm **Stephen Zito**, a Product/UX Designer who specializes in creating fun and intuitive interfaces and technology.

I love collaborating with designers and engineers to learn new tools and humanize our interactions with computers.

Skillset:



Photoshop



Illustrator



Sketch



OmniGraffle



HTML5 / CSS



Javascript / jQuery



Experience:

Freelance • Product/Visual Designer

2013 -
2016

UX, UI, and Visual Design services for non-profit organizations to increase visibility around the SF Bay Area.

Vergence Labs • Product Designer

2012 -
2013

Product design for social video sunglasses, UX/UI design of app and web platform, and product branding and marketing. Acquired for \$15M.

Tapjoy • UX/UI Designer

2011 -
2012

Re-designed both B2C and B2B mobile app used by 110M MAU on over 1 billion devices, while building the design team and establishing brand aesthetic.

50 Cubes • UX/UI Designer

2011

Researched, designed, and tested UI for 2 game titles used by 3.7M monthly active users (MAU) on Web and mobile.

Tesla Motors • UX/UI Design Intern

2010

Designed in-car touchscreen UX features and UI elements now used in over 129,000 Tesla Model S Electric Vehicles.

Education:

San Francisco State University

BA Industrial Arts: Web/UI Design

Honors: Magna Cum Laude

Class of 2009