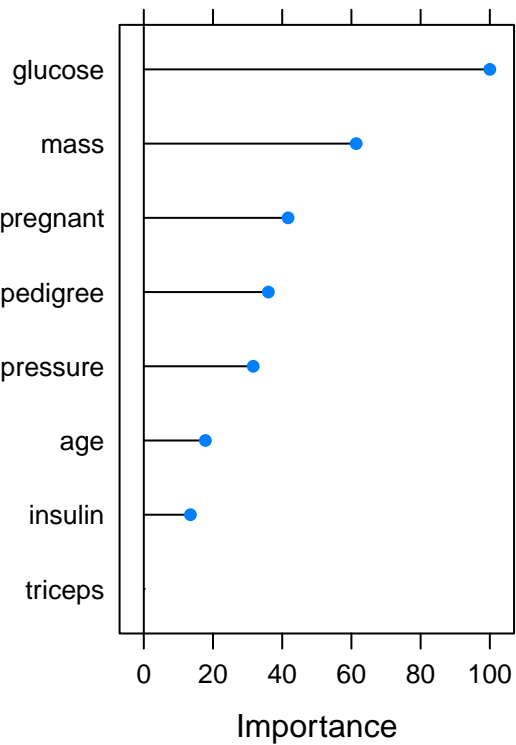


varImp for glm



varImp for Rf

