The Agony and Ecstasy of CI: a war story

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Hi! I work for



which is a MySQL support, consulting and development company

## Joined May 2011

#### Director of Server Development

A quick Q as to what 'Director of Server Development' means:

Q: Am I responsible for \$development\_thing?

A: Yes.

and this is the story of CI and development process improvements thus far

## A war story

Witty titles get more attendees not as much of a battle as would think helps if org is open to positive changes

## Technical Debt

lack of test suite lack of passing test suite casual code review

# Introducing CI

partly about

### Changing development practices

but also very much about

# Existing company

not starting from scratch

### Existing development team

releases still have to be made some people stuck in ways

# Existing products

with customers who expect fixes no shutdown for months.

### Privately funded company

No Venture Capital to blow Small company achieving big. no VC or large company budget to be inefficient

#### Zero Dev Infrastructure people

nobody dedicated to this.

### Probably a common scenario

so hopefully my advice can help My new responsibility Greatly modified from where it was, helping the company grow. Quick overview of what we build

## All FOSS

### Percona Server

"branch" of MySQL we base on the Oracle release, add our own patchset performance, usability and managability improvements

### Percona XtraBackup

online backup for InnoDB compiles/links in lots of InnoDB code (subset of MySQL) full and incremental people want their backups to work (and others) but these are our major ones

# Why CI?

### It has served me well

quest to build better software

# MySQL AB

1st CI exp pushbuild built after push (only), many trees helped dig MySQL out of giant hole 5.0 could have been worse

#### Build trunk

is phase 1 of introducing any Cl just constantly build and test trunk let people see how broken their shit is

# Run test suite

it is probably broken concurrent runs on same hardware? sporadic failures? hard to run? let people see how broken their shit is

## Fix things

Helps if you can make people do it. It's a fight. Long term vs short term. Win. Be an asshole about it.

#### Team trees

to scale with people.

NOBODY EVER RAN TRUNK.

not something I recommend

MySQL would merge team work together
then team into trunk
build+test these solved more problems

# brizzle

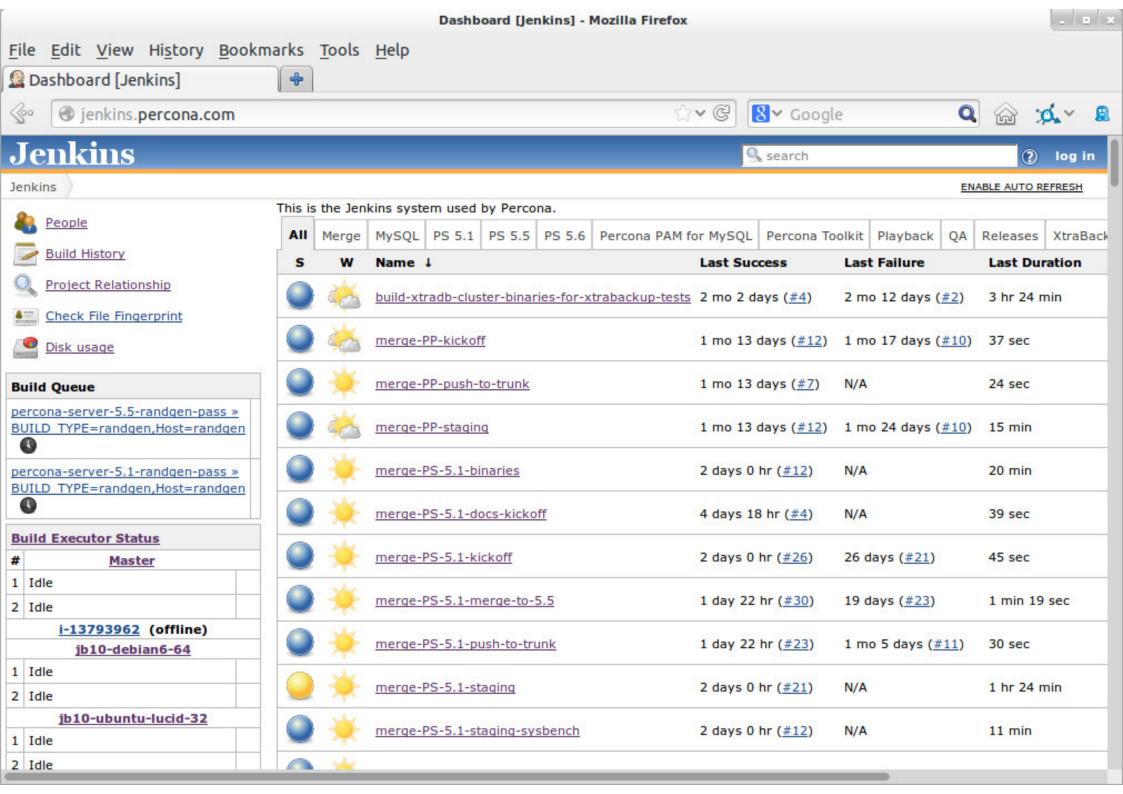
Discovered a great tool

#### Hudson

why re-invent the wheel? which due to Oracle being ass, is now



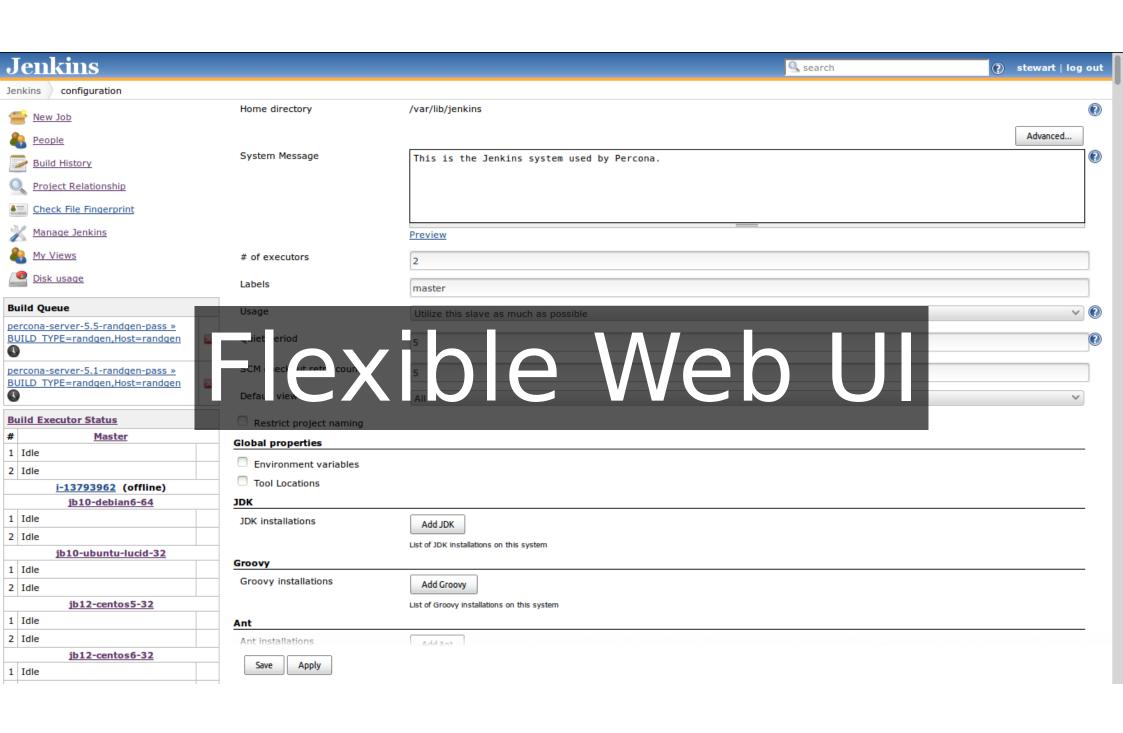
The only reason for Java to exist.



looks something like this

#### Free Software

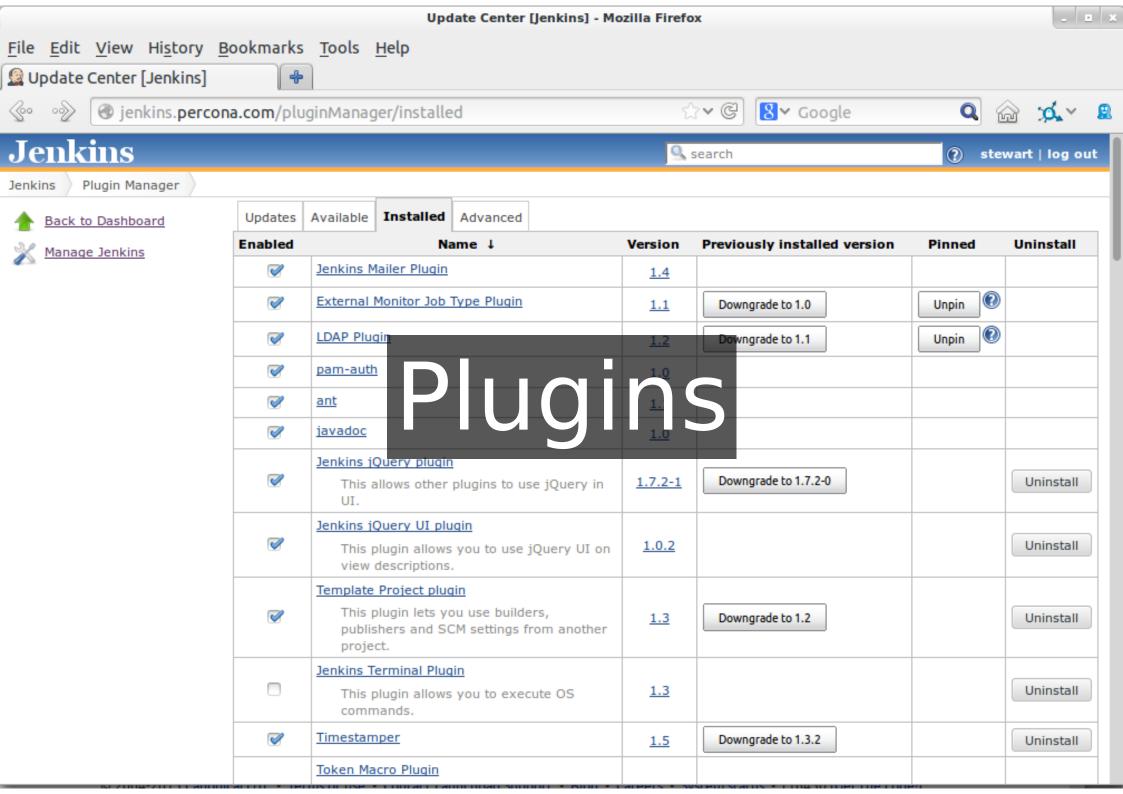
other solutions are often not



Buildbot = text config
Mostly text file config
great if you're a hacker
not if you want docs & QA & mgmt easy use
Web config is a \*plus\*
Easy to get going
no special syntax

# Easy to install

war file apt-get install



BZR SSH Slave

Je	21	11	K	П	15

nodes

Back to Dashboard

percona-server-5.5-randgen-pass »





New Node



X Configure

**Build Queue** 

_	JILD TYPE=randgen,Host=randgen	3							
•									
_	ercona-server-5.1-randgen-pass » UILD TYPE=randgen,Host=randgen	3							
Bu	Build Executor Status								
# Master									
1	Idle								
2	Idle								
<u>i-13793962</u> (offline)									
	jb10-debian6-64								
1	Idle								
2	Idle								
	jb10-ubuntu-lucid-32								
1	Idle								
2	Idle								
	jb12-centos5-32								
1	Idle								
2	Idle								
	jb12-centos6-32								
1	Idle								
2	Idle								
	jb12-centos6-64								
1	Idle								
2	Idle								
	jb12-debian6-32								
1	Idle								

S	Name ↓	Architecture	Free Disk Space	Free Swap Space	Free Temp Space	Response Time	Clock Difference	
	master	Linux (amd64)	11GB	🖨 омв	11GB	0ms	In sync	3
×	<u>i-13793962</u>		N/A	N/A	N/A	N/A	N/A	3
	jb10-debian6-64	Linux (amd64)	114GB	7584MB	6GB	239ms	4 min 14 sec ahead	7
	jb10-ubuntu-lucid-32	Linux (i386)	100GB	8137MB	8GB	237ms	4 min 15 sec ahead	9
	jb12-centos5-32	Linux (i386)	86GB	5535MB	86GB	48ms	4 min 37 sec ahead	S
	jb12-centos6-32	Linux (i386)	30GB	7871MB	44GB	15ms	4 min 38 sec ahead	S
	jb12-centos6-64	Linux (2md64)	64GB	16112MB	44GB	15ms	4 min 37 sec ahead	S
	jb12-debian6-32	Lin. 1396)			4GB	19ms	4 min 37 sec ahead	2
	jb13-centos5-64	Lin 4)		55	132GB	159ms	3 min 26 sec ahead	ے ا
	jb13-ubuntu-lucid-32	Linux (i386)	138GB	8537MB	138GB	280ms	2 min 35 sec ahead	ے ا
	jb1-centos5-32	Linux (i386)	41GB	4932MB	41GB	15ms	31 min behind	2
	jb1-centos6-64bit	Linux (amd64)	70GB	3745MB	70GB	14ms	31 min behind	2
	jb1-ubuntu-oneiric-32	Linux (i386)	26GB	2365MB	26GB	8ms	23 min behind	ے ا
×	jb2-ubuntu-lucid-64		N/A	N/A	N/A	N/A	N/A	S
	jb2-ubuntu-precise-32	Linux (i386)	163GB	7775MB	163GB	22ms	3 min 48 sec behind	2
	jb3-ubuntu-oneiric64	Linux (amd64)	124GB	7700MB	4GB	17ms	4 min 47 sec ahead	2
×	jb3-ubuntu-precise64	Linux (amd64)	138GB	7654MB	N/A	16ms	a min 47 sec ahead	S
	ib4 contact 64	Linux (amd64)	7200	ECOMP	7200	24mc	an min shead	S

build slaves many platforms anything that can run Java We have ~32

#### Multi-platform software

Jenkins supports multi level matrix builds.



search

stewart | log out

ENABLE AUTO REFRESH

XtraBackup

percona-xtrabackup-2.0

(trend)







































































311KE
234KE
437KB



#975 Jan 14, 2013 8:44:13 AM 572KB

#974 Jan 13, 2013 2:47:43 PM 651KB #973 Jan 13, 2013 12:11:49 AM 754KB

#972 Jan 11, 2013 11:32:02 PM 949KB

#971 Jan 10, 2013 4:51:49 AM 1MB #970 Jan 9, 2013 1:32:00 PM 1MB

#969 Jan 2, 2013 9:53:58 AM

#968 Jan 2, 2013 4:10:52 AM

#967 Dec 28, 2012 4:50:49 AM 335KB

#966 Dec 17, 2012 2:20:30 PM 403KB #965 Dec 17, 2012 3:41:20 AM 495KB

#964 Nov 30, 2012 7:57:44 AM 290KB

#### Project percona-xtrabackup-2.0

Buil and test the main Percona XtraBackup 2.0 branch

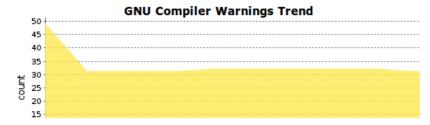
edit description Disable Project

Configu	ıration Matrix	ubuntu- lucid-32bit	ubuntu- lucid-64bit	ubuntu- precise-32bit	ubuntu- precise-64bit	debian6-32	debian6-64	centos5-32	centos5-64	centos6-32	centos6-64
release	innodb50	•	<b>Q</b>	•	<b>.</b>	•	•	<b>Q</b>	•	•	•
	innodb51_builtin	•	<b>Q</b>	•	<b>.</b>	<b>Q</b>	•	•	•	•	•
	innodb51	•	<b>Q</b>	<b>.</b>	<b>Q</b>	<b>Q</b>	•	<u></u>	•	•	•
	innodb55	•	<b>Q</b>	<b>Q</b>	<b>Q</b>	<b>Q</b>	•	•	•	•	•
	xtradb51	•	<b>Q</b>	<b>Q</b>	•	<b>Q</b>	•	•	<b>Q</b>	•	•
	xtradb55	•	<b>Q</b>	<b>Q</b>	<b>Q</b>	<b>Q</b>	•	<b>Q</b>	•	•	•
	galera55	•	<b>Q</b>	•	<b>.</b>	<b>Q</b>	•	•	•	•	•
debug	innodb50	•	<b>Q</b>	<b>Q</b>	<b>Q</b>	<b>Q</b>	•	<b>Q</b>	•	•	•
	innodb51_builtin	•	<b>Q</b>	•	<b>Q</b>	<b>Q</b>	•	<b>Q</b>	•	•	•
	innodb51	•	<b>Q</b>	<b>Q</b>	<b>Q</b>	<b>Q</b>	•	<u></u>	•	•	•
	innodb55	•	<b>Q</b>	•	<b>.</b>	<b>Q</b>	•	<b>Q</b>	•	•	•
	xtradb51	0	0	0	0		0				
	xtradb55		<b>@</b>		0						
	galera55	0	0			0	0	0	0	0	



Latest Test Result (110 failures / -1)

Disk Usage: Workspace 12GB, Builds 42MB



our XB build matrix

12 Supported Platforms

12 \* 11 = 132

12 platforms

7 Innodb release variants (5.1,5.5)

4 Innodb debug variants

Nobody had seen this before. It was a shock.

### DDoS

Building XtraBackup is akin to a DDoS attack on build infrastructure

#### Slaves in Cloud

Dynamically scale out!
We \*HAD\* EC2
this didn't work too well for us
expensive.
spin up, min 2hrs, infrequent builds, many platforms = costly
can be a good idea.

## Private Cloud?

MySQL 15 minute install rule. Too much fucking around.

### Static VMs with Puppet

this is what we use now KVM as VirtualBox is shit virt-manager over SSH Jenkins connects via SSH puppet deploys authorized\_hosts file installs correct software. even devs ssh keys

## Process changes

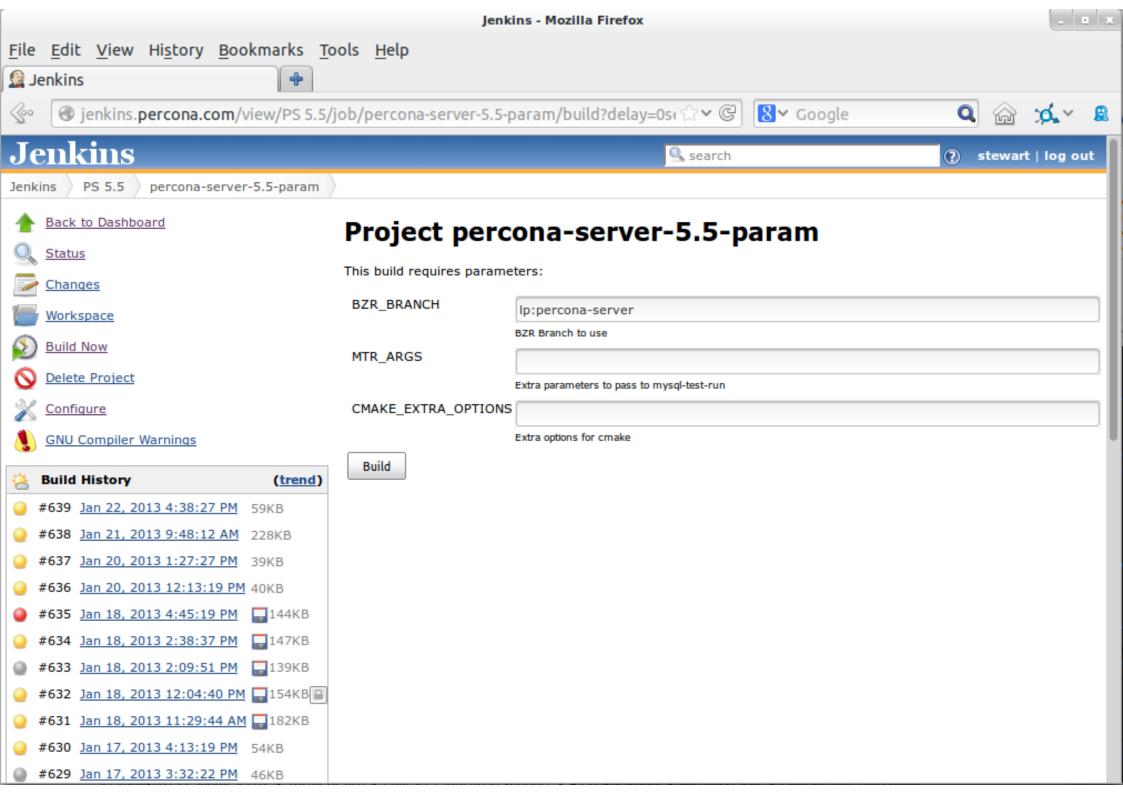
to help ensure quality showing people their code sucks is one thing

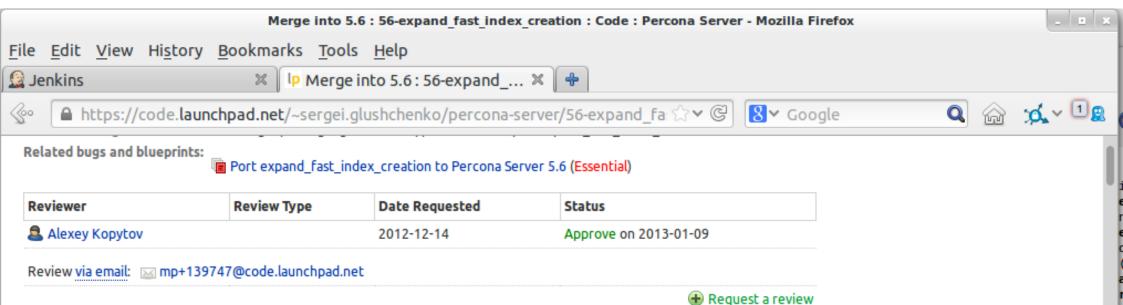
## Code Review

Hopefully you do this. If not, introduce it. At very least, you know what's going in. Make junior devs do it too. Learning exp. only senior can ack.

## param build

build \*before\* requesting review prove that tests pass with trunk+your work Text box for bzr URL build+test before merge request can send any parameter to build





Set commit message

#### Description of the Change

The port of expand fast index creation patch.

The only significant change is that online/inplace ALTER TABLE API was introduced in MySQL 5.6.

Drop and create keys on temporary table is performed as following.

Create Alter\_info which describe table changes. As fields of the table are not changed, populate clreate\_list with field definitions using field==orig\_field. Create Alter\_inplace\_info describing alter operations to be performed. Fill index\_drop\_buffer or index\_add\_buffer respectively. Set ADD\_INDEX/DROP\_INDEX handler flag. Check that operation could be performed online by calling check\_if\_supported\_inplace\_alter. Perform alter operation by calling ha\_prepare\_inplace\_alter\_table,ha\_inplace\_alter\_table,ha\_commit\_inplace\_alter\_table.

http://jenkins.percona.com/view/PS%205.6/job/percona-server-5.6-param/14/

and paste in URL to merge request or whatever you use for code review. OpenStack guys automatically fire off stuff this is great, if you have all that tech Idea is: bad code doesn't get approved

## Staging builds

integrate, test, then push to trunk ensures trunk always passes. final review we did this manually merge captain param build, then push. idea: bad code doesn't ever hit trunk.

## Gated trunk

Idea is nobody ever pushes directly You can actually link benchmark+test runs to merges automated audit trail

## Automated Staging

pretty easy to set up.
We have launchpad account
all pushes to trunk are by a bot.
idea: less work for merge captain.
Had for Drizzle, I took too long

don't delay: it's easy.

# Build Triggers

BZR polling after another job done chain jobs together time based we bypass full build+test for docs only branches

#### Auto-deploy documentation

after push to trunk build docs push to web server

#### Automate all the things

extended QA releases doing pushbutton to release is awesome custom builds at push of button=awesome

## Graph all the things

Arbitrary plots XML result from benchmark nightly performance regression tests staging performance regression tests

## Manual checklists

our release process includes manual steps inform marketing ensure docs up to date inform support/consulting simple checklist. Many times/year to screw up

## Has all this helped?

XB releases: 2010=2, 2011=4, 2012=11

PS releases: sooner, fewer bugs.

Sense of improvement

More developers

## 2586 Jobs

including matrix jobs

## 36,049 builds

we expire most builds

## 3.7GB java process

which is easy

### Jenkins does scale

at least until you start hiring dev automation people

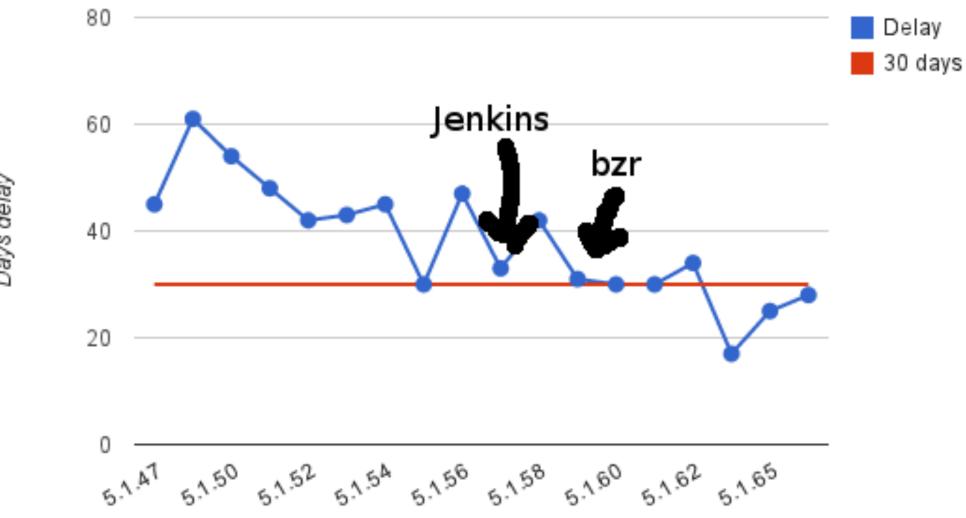
#### Percona Server 5.5 delay



First corresponding PS Release

has helped, at same time improving quality

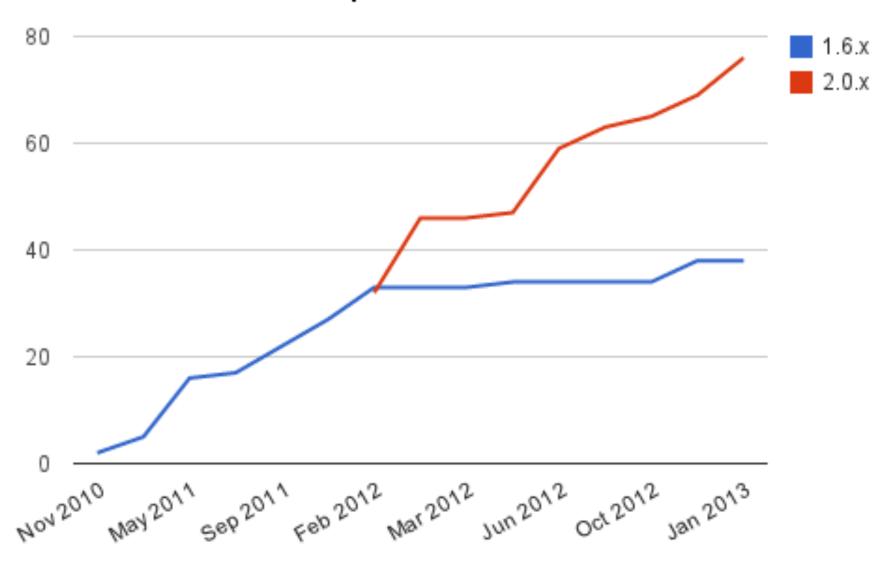
#### Percona Server 5.1 Delay



First corresponding Percona Server Release

much more visible with 5.1 version (longer history)

#### Percona XtraBackup tests 1.6vs2.0 over time



from zero to hero. people file bugs now.

# Yes, it helps.

where COUNT(devs) > 0

#