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## PICDIM Lamp Dimmer for the PIC12C508

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### INTRODUCTION

The PIC12CXXX family of devices adds a new twist to the 8-bit microcontroller market by introducing for the first time fully functional microcontrollers in an eight pin package. These parts are not stripped down versions of their larger brethren, they add features in a package smaller than available ever before for microcontrollers. Using the familiar 12-bit opcode width of the PIC16C5X family with the same TMR0 module, Device Reset Timer, and WatchDog Timer (WDT), the PIC12C5XX family adds an internal 4MHz oscillator main clock, serial programming, wake-up on change, user selectable weak pullups, and multiplexing of the MCLR, T0CKI, OSC1, and OSC2 pins.

This combination of familiar and new features in a compact package gives the designer unprecedented flexibility to produce designs which are much cheaper and smaller than ever before possible, and allows the replacement of even mundane devices like timers and discrete components economically.

This reference note describes an application where the use of a microcontroller was not previously economically feasible for any but the highest end products: lamp dimming.

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## ACKNOWLEDGMENTS

**Project Lead Engineer:**

Scott Fink

**System and Code Development:**

Scott Fink

## HARDWARE OVERVIEW

### Lamp dimming using a TRIAC

Logic level TRIACS are a relatively new introduction. They allow a microcontroller to directly drive (through a current limiting resistor) the gate of a TRIAC.

TRIACs can be used to control the brightness of a lamp by switching the AC power on part-way through each half wave (Figure 2 and Figure 3). By controlling where the TRIAC is "fired" during the power-line cycle, the microcontroller can control the average voltage across the filament of the lamp, and thus the brightness.

The TRIAC used for this application is able to handle lamps up to a **maximum of 100W**.

R9 is connected to the "hot" lead of the AC power line and to pin GP4. The ESD protection diodes of the input structure of the GPIO allows this connection without damage (see Figure 1). When the voltage on the AC power line is positive, the protection diode from the input to  $V_{DD}$  is forward biased, and the input buffer

will see approximately  $V_{DD}+0.7$  volts and the software will read the pin as high. When the voltage on the line is negative, the protection diode from  $V_{SS}$  to the input pin is forward biased, and the input buffer sees approximately  $V_{SS}-0.7$  volts and the software will read the pin as low. By polling GP4 for a change in state, the software can detect a zero crossing.

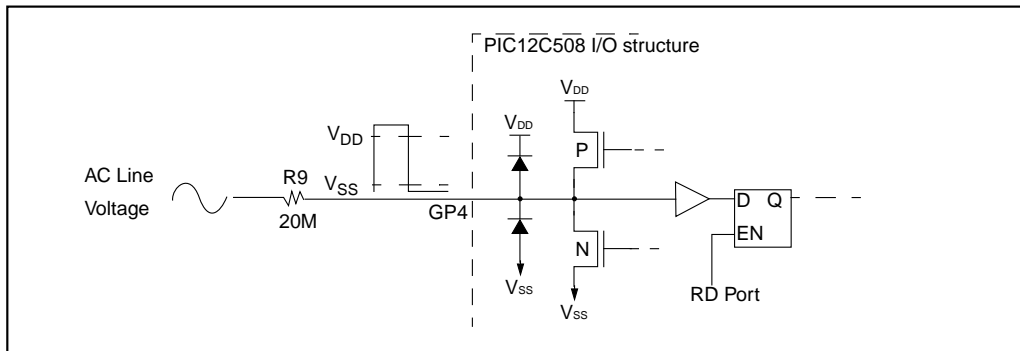
**Since there is no transformer for power-line isolation, the user must be very careful and assess the risks from line-transients in his application location. The varistor (RV1) will add some protection.**

### The Power Supply

The power supply used for this design uses only discrete components and has no transformer or voltage regulator making it extremely low cost. It has been designed to handle either 60Hz or 50Hz input power, 120V nominal line voltage.

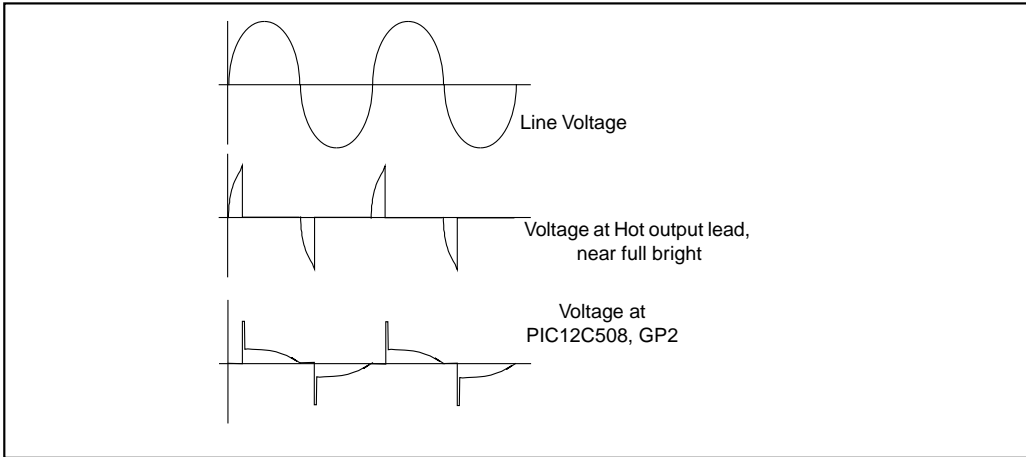
The caveat to this low cost power supply is that it can not provide large currents, and the user must take care not to overload it.

**FIGURE 1: ZERO CROSSING DETECTION**

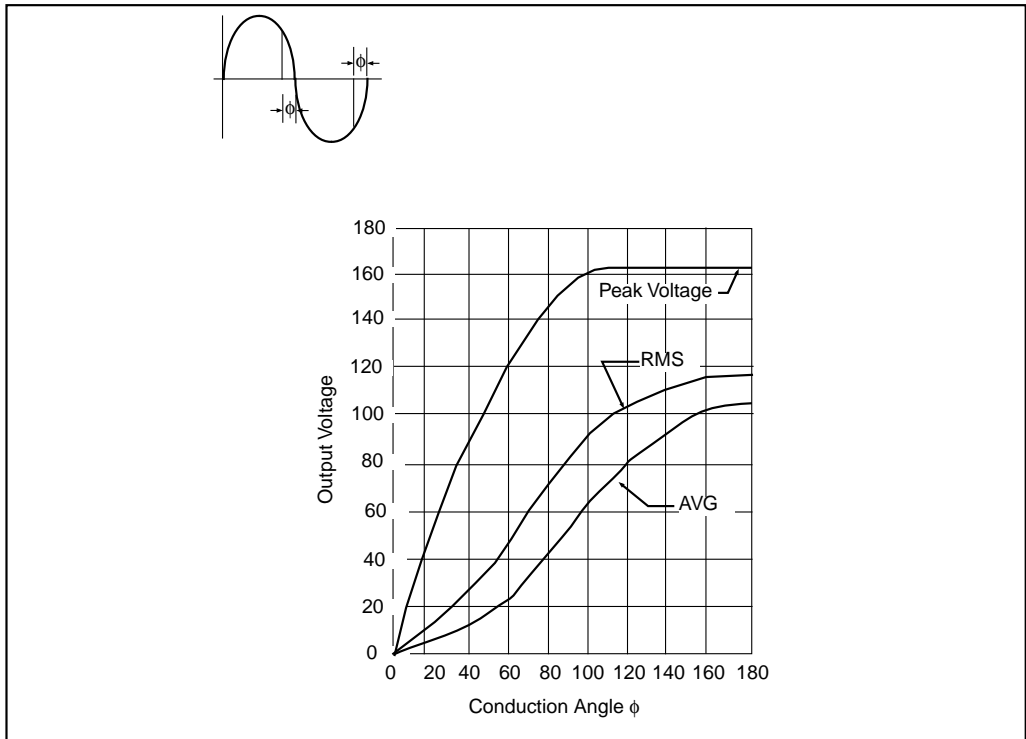


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**FIGURE 2: WAVEFORMS**



**FIGURE 3: OUTPUT VOLTAGE OF FULL-WAVE PHASE CONTROL**



## SOFTWARE OVERVIEW

The software is written in 'C' using MPLABC, V1.21. There is only a main function and one function called `Buttoncheck`.

### Main Function

#### Initialization

The main function begins by initializing all of the RAM registers used, and setting the `TRIS` register so that the zero crossing sense, dim button, and bright button pins are set as inputs, and so that the TRIAC drive pin is set to be an input. The `OPTION` register is set to assign the prescaler to the timer with a ratio of 1:64, timer to increment on internal clock, and enable the weak pull-up resistors on GP0, GP1, and GP3.

The next statement sets the output latch of GP2 (the output to the TRIAC) high. Note that this statement only sets the output latch high. Since it is set to be an input at this point, the pin will be at high-impedance.

Because the internal RC oscillator of the PIC12C508 can vary with temperature and supply voltage (the  $V_{dd}$  supply should be fairly constant at 5V), the program constantly keeps track of the total Timer0 count of each half cycle of the AC line. If this were not done and the count was too long for maximum dimming, the TRIAC would be fired shortly after the next half-cycle had begun and actually cause the lamp to be on full bright instead of full dim. The rest of the code before entering the main program loop synchronizes the Timer0 count with the line voltage so that the line frequency/Timer0 count is known.

#### Main Program Loop

The main program loop counts the line cycles and calls `Buttoncheck` after `DelayCnt` cycles. If it is not time to call `Buttoncheck`, two short routines are run, one for the positive and one for the negative half-cycle of the AC line. The routines are identical except for the line polarity checking, so only one will be described.

The line phase is checked to see if the next half-cycle has already begun. If it has, `Maxdim` is incremented and a wait state is initiated to re-synch with the line voltage. If it hasn't, the program waits for the line voltage to cross zero and when it does, resets `Maxdim` to match the half-cycle time. If the selected on-percentage is selected to be greater than full dim, it is reset to give full dim.

The timer is set to time out when the TRIAC should be fired for the desired brightness. The program then goes into a loop to wait for either the timer to roll over to zero, or for the AC line half cycle to expire.

The TRIAC is then fired by setting the pin connected to it's gate to be an output (the output latch was already set high) to supply current into the gate. A short delay is initiated to widen the firing pulse before again setting the pin to a high-impedance. The TRIAC will shut off when the AC line voltage next crosses zero.

### Buttoncheck Subroutine

This subroutine checks for presses of the BRT and DIM buttons and increments or decrements `Percenton` based on their states.

If both buttons are pressed and the lamp is not off, it is turned off. If it is already off, it is turned on full bright.

In addition to taking commands from the buttons, a test function is built in to this routine. The test mode is entered by holding both buttons, and then releasing and pressing DIM again. The test will run for 255 cycles or until the DIM button is pressed. The test runs in a cycle of brightening to full bright, dimming to full dim and then flashing full bright twice.

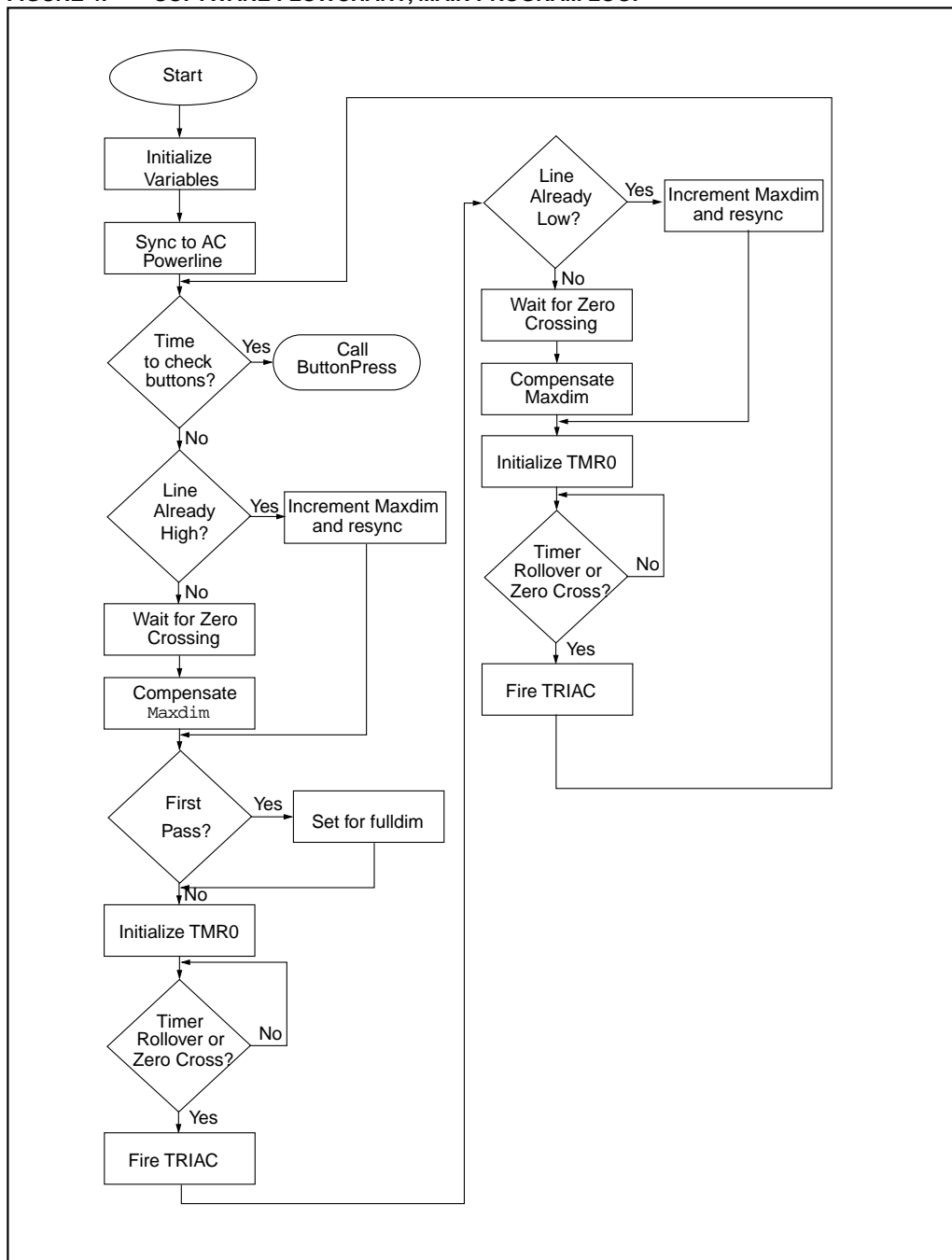
After the section of `Buttoncheck` where the test cycling is done if the program is in test mode, the program checks the buttons for the sequence to enter test mode, and looks for a both pressed for instant on or off. Following this code is the single button up and down commands with checking for more than full bright and less than full dim.

## DESIGN MODIFICATIONS

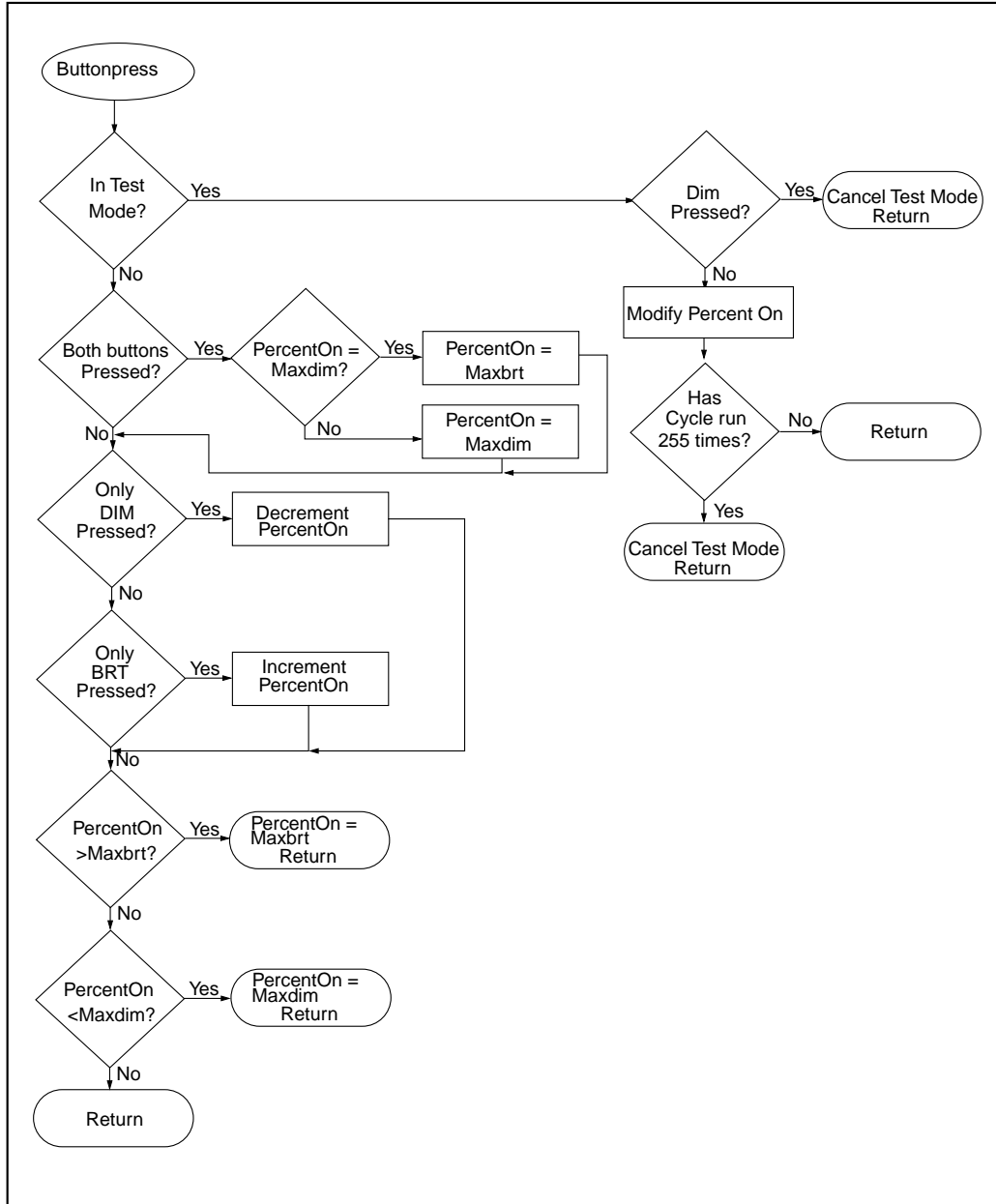
This reference design will work for many applications without modification. It is anticipated that customers may want to customize its functionality, however, and this section offers suggestions for modification:

- The software was written for a 60Hz line frequency and might work on a 50HZ line, but has not been tested at anything but 60Hz.
- Modify the circuit to use a single button. For this modification, pressing the button would turn the lamp on and off, and if held, would gradually brighten the lamp to full bright, then gradually dim to full dim. The brightness would stay at whatever level it was at when the button was released.
- Add a light level sensor such that if full darkness was sensed when the button was pressed, the lamp would gradually brighten to avoid shocking eyes adjusted for darkness.
- Add a sensor to automatically switch the lamp on and off based on the room occupancy.
- Use the two available pins to add a serial bus for control from remote computer.
- Add a "Halloween" mode that would flash the lamp at random times for a short period to simulate spooky lightning and such.
- Add a photo sensor to maintain a given brightness level in a room depending on ambient light.

**FIGURE 4: SOFTWARE FLOWCHART, MAIN PROGRAM LOOP**



**FIGURE 5: SOFTWARE FLOWCHART, FUNCTION BUTTONPRESS**



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NOTES:



## APPENDIX A: SYSTEM SPECIFICATIONS

The following is a list of specifications for the Lamp dimmer:

AC Input: 120 VAC  $\pm$  10%, 60Hz  $\pm$  3Hz

Output: 100W, resistive load only!

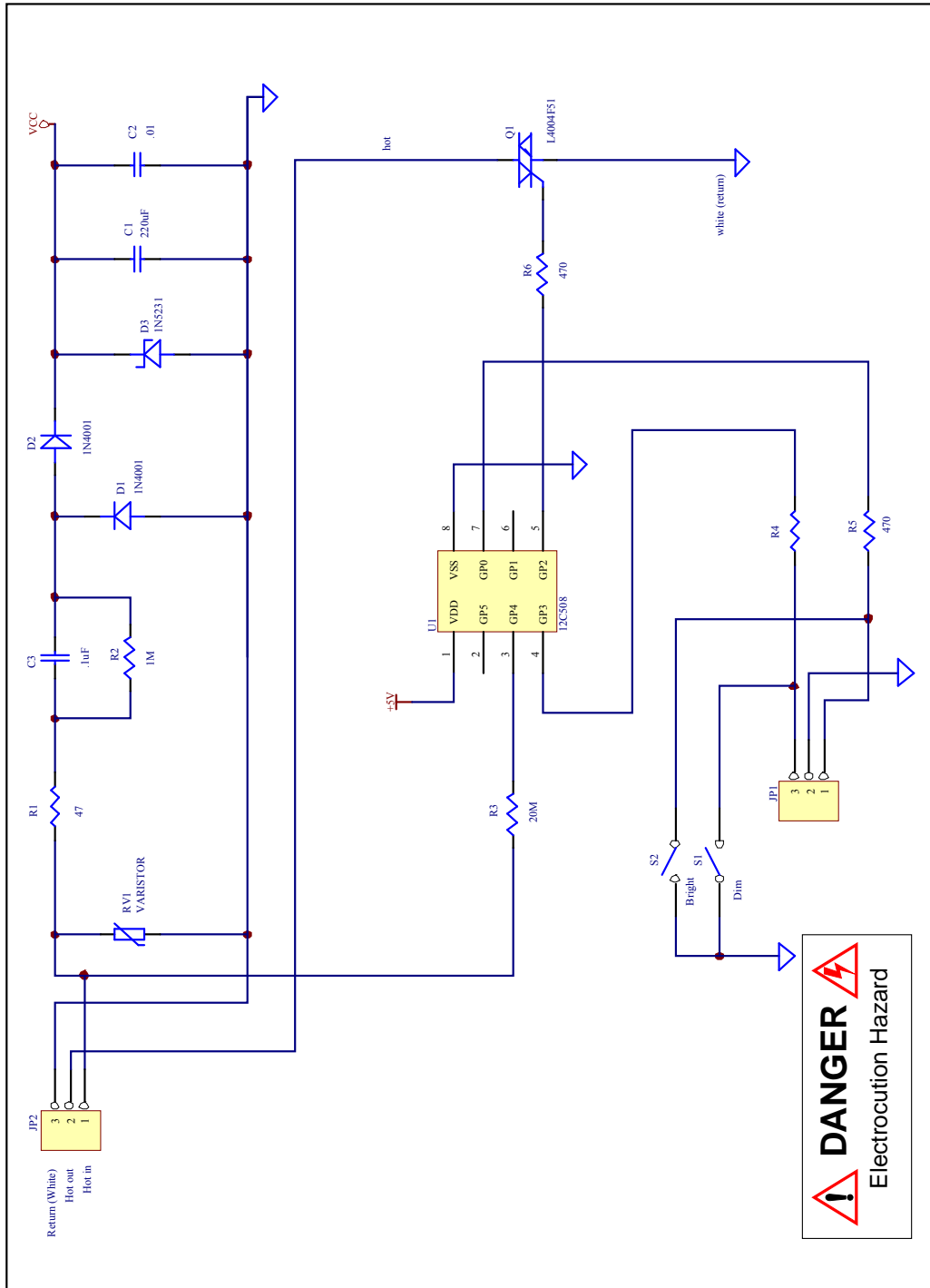
## APPENDIX B: BILL OF MATERIALS

Description	Qty	Designators	Part #, Manufacturer, Contact #
Resistor, 1/4 Watt, 47ohm, Axial Lead	1	R1	Generic
Resistor, 1/4 Watt, 475ohm, Axial Lead	3	R4, R5, R6	Generic
Resistor, 1/4 Watt, 1Mohm, Axial Lead	1	R2	Generic
Resistor, 1/4 Watt, 20Mohm, Axial Lead	1	R3	Generic
8 Pin, 8-Bit, CMOS, Microcontroller	1	U1	12C508, Microchip Technology, Inc. (602) 786-7200
Logic Triac, TO-202AB, 400V	1	Q1	L4004F51, Teccor Electronics Inc. (214) 580-1515
Zener Diode, 5.1V, DO-35	1	D3	1N5231BCT, Diodes Incorporated/Digi-Key (800) 344-4539
Diode	2	D1, D2	1N4001, Generic
Keyswitch, Momentary PCB Mount	2	S1, S2	BF3-1000, Omron (847) 843-7900
ZNR Transient/Surge Absorbers, 1250A Surge, 300VDC, 230VAC	1	RV1	ERZ-V07D361, Panasonic (206) 395-7343
Aluminum Electrolytic Capacitor, 220uF, 35V	1	C1	ECE-A1VU221, Panasonic (206) 395-7343
Axial Ceramic Capacitor, 0.01uF, 50V	1	C2	A103Z15Z5UFVVA, Philips (602) 820-2225
Polyester & Foil Capacitor, 0.1uF, 200V	1	C3	ECQ-M2104KZ, Panasonic (206) 395-7343

**TABLE 1: BUTTON FUNCTIONS**

Button	Function
BRT	Brighten
DIM	Dim
Hold DIM, Press BRT	If off: turn full on, if on: turn off
Hold BRT, Press, release, and press DIM again. To exit test mode, press DIM.	Enter test/demo mode

**FIGURE 6: CIRCUIT DIAGRAM**



## APPENDIX C: SOFTWARE PROGRAM

```
#pragma option v;
#include <l2c508.h>
/*****
/* DIMMER.C
/*
/* Lamp dimmer for the l2c508.
/* This program uses the internal 4MHz oscillator
/* To drive TRIAC, the output is taken high
/* or put in high-impedance(open drain) to release it
/*
/* NOTE: This program is designed to work with a 60Hz
/* line frequency, it must be modified if used
/* on a 50Hz AC line.
/*
/* GPIO<0> = Dim button
/* GPIO<1> = No Connect
/* GPIO<2> = Output to TRIAC
/* GPIO<3> = Bright Button
/* GPIO<4> = Zero Crossing sense input
/* GPIO<5> = No Connect
*****/
#define Brtbut GPIO.0 //Brighten button
#define Output GPIO.2 //Output to TRIAC
#define Dimbut GPIO.3 //Dim button
#define LineInput GPIO.4 //AC line zero crossing sense

void Buttoncheck(void); //Button check routine

unsigned int PercentOn, Maxdim; //Global variables
unsigned int TestCheck, Outcount, TestCount;
unsigned int DelayCnt;
unsigned int LastBoth, FirstPass;
unsigned int Count;
const Maxbrt = 0xFD, NotInTest = 3;
void main()
{
    PercentOn = 0xD0; //On Period
    Maxdim = 0x70; //Value of Maximum dimming
    TestCheck = 0; //Test mode check counter
    Outcount = 0; //Counter for test mode exit
    TestCount = 0; //Test mode counter
    DelayCnt = NotInTest; //Delay count
    LastBoth = 0; //Both buttons pressed last time flag
    FirstPass = 1; //Indicate power-up
    Count = 0; //General counter

    for(Count = 0; Count < 60; Count++) //Allow power supply to stabilize
    {
        while(LineInput == 1);
        while(LineInput == 0);
        CLRWDT;
    }
    WREG = 0x85;
    #asm ( OPTION); //1:64 tmr0 prescaler, pullups enabled
    WREG = 0x1D;
    #asm ( TRIS GPIO); //Set up I/O

    GPIO = 0x04; //Set TRIAC output latch high

    while(LineInput == 1) //Synch to line phase
        CLRWDT;
    TMR0 = PercentOn; //Get Delay time
    while(TMR0 >= 3 && LineInput == 0) //Delay to enter main at proper point
        CLRWDT;
    while(1) //Stay in this loop
```

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```
{
    Count = 0;
    while (Count++ < DelayCnt)                                //Check for button press every
                                                                DelayCnt zero crossings
    {
        if(LineInput == 1)                                    //Check for AC line already high
        {
            Maxdim += 5;                                       //If so, increment Maxdim
            while(LineInput == 1);                             // and re-sync with line
            while(LineInput == 0)
                CLRWDT;
        }
        else
        {
            while(LineInput == 0)                             //Wait for zero crossing
                CLRWDT;
            Maxdim = PercentOn - TMR0 + 2;                     //Compensate full dim value for line
                                                                // frequency vs osc. speed
        }
        if(FirstPass == 1)                                    //If first pass, go to full dim
        {
            FirstPass = 0;
            PercentOn = Maxdim;
        }
        if(PercentOn < Maxdim)                                //If maxdim moved, fix brightness
            PercentOn = Maxdim;
        TMR0 = PercentOn;                                       //Get delay time
        while(TMR0 >= 3 && LineInput == 1) //Delay TRIAC turn on (wait for Counter rollover)
            CLRWDT;

        GPIO = 0x04;                                           //Set TRIAC output latch high
WREG = 0x19;
#asm ( TRIS GPIO);                                           //Fire TRIAC
        NOP;                                                  //Delay for TRIAC fire pulse
        NOP;
        NOP;
        NOP;
        NOP;
        NOP;
        NOP;
WREG = 0x1D;
#asm ( TRIS GPIO);                                           //Release TRIAC fire Signal
        CLRWDT;

        if(LineInput == 0)                                    //Check for AC line already low
        {
            Maxdim += 5;                                       //If so, increment Maxdim
            while(LineInput == 0);                             // and re-sync with line
            while(LineInput == 1)
                CLRWDT;
        }
        else
        {
            while(LineInput==1)                                //Wait for zero crossing
                CLRWDT;
            Maxdim = PercentOn - TMR0 + 2;                     //Compensate full dim value for line
                                                                // frequency vs osc. speed
        }
        if(PercentOn < Maxdim)                                //If maxdim moved, fix brightness
            PercentOn = Maxdim;
        TMR0 = PercentOn;                                       //Get Delay time
        while(TMR0 >= 3 && LineInput == 0)                     //Delay TRIAC turn on
            CLRWDT;
        GPIO = 0x04;                                           //Set TRIAC output latch high
WREG = 0x19;
#asm ( TRIS GPIO);                                           //Fire TRIAC
    }
```

```

        NOP;                                //Delay for TRIAC fire pulse
        NOP;
        NOP;
        NOP;
        NOP;
        NOP;
        NOP;
        WREG = 0x1D;
        #asm ( TRIS GPIO);                  //Release TRIAC fire signal
            CLRWDT;
        }
        Buttoncheck();                      //Check for button press
    }
}
/*****
/* ButtonCheck
/*
/* This subroutine checks for presses on the BRT and DIM
/* buttons and increments or decrements PercentOn.
/*
/* If both buttons are pressed and the lamp
/* is not off, it is turned off, if off, it is set to
/* to max bright.
/*
/* In addition, a test function is built in. If both
/* buttons are pressed, the dim let go and then pressed
/* again, test mode is entered. If dim is pressed
/* (alone), the program goes to normal operation at max
/* dim. The test mode brightens to full bright, dims to
/* full dim, flashes full bright twice, and repeats.
*****/
void Buttoncheck()
{
    NOP;                                //Bugfix for MPLABC V1.10
    if(TestCheck == 3)                  //Check test mode flag
    {
        DelayCnt = 2;                    //Reset the delay count
        if(Brtbut && !Dimbut)            //If Dimbutton pressed, exit test mode
        {
            TestCheck = 0;                //Clear Test mode flag
            DelayCnt = 5;
            return;
        }
        if(TestCount == 0)                //Ramp up to full dim
        {
            if(++PercentOn > Maxbrt)        //Check for full bright
            {
                PercentOn = Maxbrt;
                ++TestCount;
                return;
            }
            else
                return;
        }
        if(TestCount == 1)                //Ramp down to full dim
        {
            if(--PercentOn <= Maxdim)        //Check for full dim
            {
                PercentOn = Maxbrt;
                ++TestCount;
                return;
            }
            else
                return;
        }
        while(TestCount++ < 5)            //Delay

```

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```
        return;
while(TestCount++ < 10)                                //Turn off for a short period
{
    PercentOn = Maxdim;
    return;
}
while(TestCount++ < 15)                                //Turn On for a short period
{
    PercentOn = Maxbrt;
    return;
}
while(TestCount++ < 20)                                //Turn off for a short period
{
    PercentOn = Maxdim;
    return;
}
while(TestCount++ < 25)                                //Turn on for a short period
{
    PercentOn = Maxbrt;
    return;
}
while(TestCount++ < 30)                                //Turn off for a short period
{
    PercentOn = Maxdim;
    return;
}
PercentOn = Maxdim;
TestCount = 0;
if(++Outcount == 255)                                  //Reset to beggining of test sequence
{                                                        //Run 255 cycles of test mode
    TestCheck = 0;                                     //Clear Test mode flag
    DelayCnt = NotInTest;
    Outcount = 0;
}
return;
}

if(TestCheck)                                          //If Test mode not entered quickly,
    if(++Outcount == 0x60)                             // quit checking
    {
        DelayCnt = NotInTest;
        Outcount = 0;
        TestCheck = 0;
    }

if(!TestCheck && !Brtbody && !Dimtbody)                //Check bright & dim at same time
    TestCheck = 1;                                     //If both pressed, set to look for next combo
if(TestCheck == 1 && !Brtbody && Dimtbody)              //Check for only bright button pressed
    TestCheck = 2;                                     //If pressed, set to look for next combo
if(TestCheck == 2 && !Brtbody && !Dimtbody)            //Check for both pressed again
{
    TestCheck = 3;                                     //Enable test mode
    TestCount = 0;
    PercentOn = Maxdim;
    Outcount = 0;
}

if(!Dimtbody && !Brtbody)                              //If both pressed
{
    if(LastBoth == 0)                                  //Don't flash if held
    {
        LastBoth = 1;
        if(PercentOn == Maxdim)                       //If full off...
            PercentOn = Maxbrt;                       // turn full on...
        else
            PercentOn = Maxdim;                       // otherwise turn off
    }
}
```

```
else
    LastBoth = 0;
if(!Brtbody && Dimtbody)           //Check for brighten cmd
    PercentOn ++;
if(Brttbody && !Dimtbody)          //Check for dim cmd
    PercentOn --;
if(PercentOn > Maxbrt)             //If greater than full bright
    PercentOn = Maxbrt;
if(PercentOn < Maxdim)             //If less than full dim
    PercentOn = Maxdim;
}
```

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NOTES:



## APPENDIX D: DIM508.LST FILE

MPLAB-C "C" COMPILER V1.21 Released

PAGE 1

```

#pragma option v;
#include <12C508.h>
#ifndef _12C508_H
/*
PIC12C508 Standard Header File, Version 1.02
(c) Copyright 1996 Microchip Technology, Inc., Byte Craft Limited
RAM locations reserved for temporary variables: 0x07
*/
#pragma option +l;
#endif
/*****
/* DIMMER.C
/*
/*
/* Lamp dimmer for the 12C508.
/* This program uses the internal 4MHz oscillator
/* To drive TRIAC, the output is taken high
/* or put in high-impedance(open drain) to release it*/
/*
/* NOTE: This program is designed to work with a 60Hz
/* line frequency, it must be modified if used
/* on a 50Hz AC line.
/*
/*
/* GPIO<0> = Dim button
/* GPIO<1> = No Connect
/* GPIO<2> = Output to TRIAC
/* GPIO<3> = Bright Button
/* GPIO<4> = Zero Crossing sense input
/* GPIO<5> = No Connect
*****/
#define Brtbut GPIO.0 //Brighten button
#define Output GPIO.2 //Output to TRIAC
#define Dimbut GPIO.3 //Dim button
#define LineInput GPIO.4 //AC line zero crossing sense
void Buttoncheck(void); //Button check routine
0007 0008 unsigned int PercentOn, Maxdim; //Global variables
000A 000B 000C unsigned int TestCheck, Outcount, TestCount;
000D unsigned int DelayCnt;
000E 000F unsigned int LastBoth, FirstPass;
0010 unsigned int Count;
007E 0001 const Maxbrt = 0xFD, NotInTest = 3;
void main()
{
0001 0CD0 MOVLW D0h PercentOn = 0xD0; //On Period
0002 0028 MOVWF 08
0003 0C70 MOVLW 70h Maxdim = 0x70; //Value of Maximum dimming
0004 0029 MOVWF 09
0005 006A CLRF 0A TestCheck = 0; //Test mode check counter
0006 006B CLRF 0B Outcount = 0; //Counter for test mode exit
0007 006C CLRF 0C TestCount = 0; //Test mode counter
0008 0C03 MOVLW 03h DelayCnt = NotInTest; //Delay count
0009 002D MOVWF 0D
000A 006E CLRF 0E LastBoth = 0; //Both buttons pressed last time flag
000B 0C01 MOVLW 01h FirstPass = 1; //Indicate power-up
000C 002F MOVWF 0F
000D 0070 CLRF 10 Count = 0; //General counter
000E 0070 CLRF 10 for(Count = 0; Count < 60; Count++) //Allow power supply
to stabilize
000F 0C3C MOVLW 3Ch
0010 0090 SUBWF 10,W
0011 0603 BTFSF 03,0
0012 0A1A GOTO 001Ah
}

```

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```
0013 0686   BTFSC 06,4           while(LineInput == 1);
0014 0A13   GOTO 0013h
0015 0786   BTFSS 06,4           while(LineInput == 0);
0016 0A15   GOTO 0015h
0017 0004   CLRWDT               CLRWDT;
                                }

0018 02B0   INCF 10
0019 0A0F   GOTO 000Fh

                                WREG = 0x85;
                                #asm ( OPTION);

001A 0C85   MOVLW 85h
001B 0002   OPTION

                                WREG = 0x1D;
                                #asm ( TRIS GPIO);

001C 0C1D   MOVLW 1Dh
001D 0006   TRIS PORTB

                                // __OPTION(0x85);           //1:64 tmr0 prescaler, pullups enabled
                                // __TRIS(0x1D,GPIO);         //Set up I/O
001E 0C04   MOVLW 04h           GPIO = 0x04;           //Set TRIAC output latch high
001F 0026   MOVWF 06

                                while(LineInput == 1)           //Synch to line phase

0020 0786   BTFSS 06,4
0021 0A24   GOTO 0024h
0022 0004   CLRWDT
0023 0A20   GOTO 0020h
0024 0208   MOVF 08,W           TMR0 = PercentOn;           //Get Delay time
0025 0021   MOVWF 01
0026 0C03   MOVLW 03h           while(TMR0 >= 3 && LineInput == 0)           //Delay to enter main
                                                at proper point

0027 0081   SUBWF 01,W
0028 0703   BTFSS 03,0
0029 0A2E   GOTO 002Eh
002A 0686   BTFSC 06,4
002B 0A2E   GOTO 002Eh
002C
                                CLRWDT;
002C 0004   CLRWDT
002D 0A26   GOTO 0026h

                                while(1)           //Stay in this loop
                                {

002E 0070   CLRF 10
002F

                                Count = 0;
                                while (Count++ < DelayCnt)           //Check for button press every
                                                DelayCnt zero crossings
                                {

002F 0210   MOVF 10,W
0030 02B0   INCF 10
0031 008D   SUBWF 0D,W
0032 0743   BTFSS 03,2
0033 0703   BTFSS 03,0
0034 0AA5   GOTO 00A5h
0035

                                if(LineInput == 1)           //Check for AC line already high
                                {

0035 0786   BTFSS 06,4
0036 0A40   GOTO 0040h
0037 0C05   MOVLW 05h
0038 01E9   ADDWF 09
0039 0686   BTFSC 06,4
003A 0A39   GOTO 0039h
003B 0686   BTFSC 06,4
003C 0A3F   GOTO 003Fh
003D
                                CLRWDT;
003D 0004   CLRWDT
003E 0A3B   GOTO 003Bh

                                }
003F 0A4A   GOTO 004Ah           else
                                {
                                while(LineInput == 0)           //Wait for zero crossing

0040 0686   BTFSC 06,4
0041 0A44   GOTO 0044h
0042
                                CLRWDT;
0042 0004   CLRWDT
```

```

0043 0A40    GOTO    0040h
0044 0201    MOVF     01,W                Maxdim = PercentOn - TMR0 + 2; //Compensate full dim
                                           value for line

0045 0088    SUBWF    08,W
0046 0027    MOVWF    07
0047 0C02    MOVLW    02h
0048 01C7    ADDWF    07,W
0049 0029    MOVWF    09

                                           // frequency vs osc. speed
                                           }
004A 0C01    MOVLW    01h                if(FirstPass == 1)      //If first pass, go to full dim
004B 008F    SUBWF    0F,W
004C 0743    BTFSS    03,2
004D 0A51    GOTO     0051h
004E                                {
004E 006F    CLRWF    0F                FirstPass = 0;
004F 0209    MOVF     09,W                PercentOn = Maxdim;
0050 0028    MOVWF    08
                                           }
0051 0209    MOVF     09,W                if(PercentOn < Maxdim)  //If maxdim moved, fix brightness
0052 0088    SUBWF    08,W
0053 0743    BTFSS    03,2
0054 0603    BTFSC    03,0
0055 0A58    GOTO     0058h
0056 0209    MOVF     09,W                PercentOn = Maxdim;
0057 0028    MOVWF    08
0058 0208    MOVF     08,W                TMR0 = PercentOn;      //Get delay time
0059 0021    MOVWF    01
005A 0C03    MOVLW    03h                while(TMR0 >= 3 && LineInput == 1) //Delay TRIAC turn on
                                           (wait for Counter rollover)

005B 0081    SUBWF    01,W
005C 0703    BTFSS    03,0
005D 0A62    GOTO     0062h
005E 0786    BTFSS    06,4
005F 0A62    GOTO     0062h
0060                                CLRWDT;
0060 0004    CLRWDT
0061 0A5A    GOTO     005Ah

0062 0C04    MOVLW    04h                GPIO = 0x04;          //Set TRIAC output latch high
0063 0026    MOVWF    06

WREG = 0x19;
#asm ( TRIS GPIO);

0064 0C19    MOVLW    19h
0065 0006    TRIS     PORTB

//      __TRIS(0x19,GPIO);      //Fire Triac
0066 0000    NOP;
0067 0000    NOP;                      //Delay for TRIAC fire pulse
0068 0000    NOP;
0069 0000    NOP;
006A 0000    NOP;
006B 0000    NOP;
006C 0000    NOP;
WREG = 0x1D;
#asm ( TRIS GPIO);

006D 0C1D    MOVLW    1Dh
006E 0006    TRIS     PORTB

//      __TRIS(0x1D,GPIO);      //Release TRIAC fire signal
006F 0004    CLRWDT

0070 0686    BTFSC    06,4
0071 0A7B    GOTO     007Bh
0072                                {
0072 0C05    MOVLW    05h                Maxdim += 5;          //If so, increment Maxdim
0073 01E9    ADDWF    09
0074 0786    BTFSS    06,4
0075 0A74    GOTO     0074h                while(LineInput == 0); // and re-sync with line

                                           while(LineInput == 1)

```

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```
0076 0786    BTFSS    06,4
0077 0A7A    GOTO     007Ah
0078 0004    CLRWDT
0079 0A76    GOTO     0076h
                                CLRWDT;
                                }
007A 0A85    GOTO     0085h
                                else
                                {
                                while(LineInput==1) //Wait for zero crossing

007B 0786    BTFSS    06,4
007C 0A7F    GOTO     007Fh
007D 0004    CLRWDT
                                CLRWDT;
007E 0A7B    GOTO     007Bh
007F 0201    MOVF     01,W
                                Maxdim = PercentOn - TMR0 + 2; //Compensate full dim value for
                                                line

0080 0088    SUBWF    08,W
0081 0027    MOVWF    07
0082 0C02    MOVLW    02h
0083 01C7    ADDWF    07,W
0084 0029    MOVWF    09
                                // frequency vs osc. speed
                                }
0085 0209    MOVF     09,W
                                if(PercentOn < Maxdim) //If maxdim moved, fix brightness
0086 0088    SUBWF    08,W
0087 0743    BTFSS    03,2
0088 0603    BTFSC    03,0
0089 0A8C    GOTO     008Ch
008A 0209    MOVF     09,W
                                PercentOn = Maxdim;
008B 0028    MOVWF    08
008C 0208    MOVF     08,W
                                TMR0 = PercentOn; //Get Delay time
008D 0021    MOVWF    01
                                while(TMR0 >= 3 && LineInput == 0) //Delay TRIAC turn on
008E 0C03    MOVLW    03h
008F 0081    SUBWF    01,W
0090 0703    BTFSS    03,0
0091 0A96    GOTO     0096h
0092 0686    BTFSC    06,4
0093 0A96    GOTO     0096h
                                CLRWDT;
0094
0094 0004    CLRWDT
0095 0A8E    GOTO     008Eh
0096 0C04    MOVLW    04h
                                GPIO = 0x04; //Set TRIAC output latch high
0097 0026    MOVWF    06
                                WREG = 0x19;
                                #asm ( TRIS GPIO);
0098 0C19    MOVLW    19h
0099 0006    TRIS     PORTB
                                //      __TRIS(0x19,GPIO); //Fire TRIAC
009A 0000    NOP;
                                NOP; //Delay for TRIAC fire pulse
009B 0000    NOP;
009C 0000    NOP;
009D 0000    NOP;
009E 0000    NOP;
009F 0000    NOP;
00A0 0000    NOP;
                                WREG = 0x1D;
                                #asm ( TRIS GPIO);
00A1 0C1D    MOVLW    1Dh
00A2 0006    TRIS     PORTB
                                //      __TRIS(0x1D,GPIO); //Release TRIAC fire signal
00A3 0004    CLRWDT
                                CLRWDT;
00A4 0A2F    GOTO     002Fh
                                }
00A5 09A8    CALL     00A8h
                                Buttoncheck(); //Check for button press
00A6 0A2E    GOTO     002Eh
                                }
00A7 0800    RETLW    00h
                                }
/*****
/* ButtonCheck */
/* */
/* This subroutine checks for presses on the BRT and DIM*/
/* buttons and increments or decrements PercentOn. */
```

```

/*                                     */
/* If both buttons are pressed and the lamp      */
/* is not off, it is turned off, if off, it is set to  */
/* to max bright.                                     */
/*                                     */
/* In addition, a test function is built in.  If both  */
/* buttons are pressed, the dim let go and then pressed */
/* again, test mode is entered.  If dim is pressed  */
/* (alone), the program goes to normal operation at max */
/* dim.  The test mode brightens to full bright, dims to*/
/* full dim, flashes full bright twice, and repeats.  */
/*****
void Buttoncheck()
{
    NOP;                                     //Bugfix for MPLABC V1.10
    if(TestCheck == 3)                      //Check test mode flag

    {
        DelayCnt = 2;                      //Reset the delay count

        if(Brtbut && !Dimbut)              //If Dimbutton pressed, exit test mode

        {
            TestCheck = 0;                  //Clear Test mode flag
            DelayCnt = 5;

            return;
        }
        if(TestCount == 0)                 //Ramp up to full dim

        {
            if(++PercentOn > Maxbrt)        //Check for full bright

            {
                PercentOn = Maxbrt;

                ++TestCount;
                return;
            }
            else
                return;
        }
        if(TestCount == 1)                 //Ramp down to full dim

        {
            if(--PercentOn <= Maxdim) //Check for full dim

            {
                PercentOn = Maxbrt;

```

00A8	0000	NOP
00A9	0C03	MOVLW 03h
00AA	008A	SUBWF 0A,W
00AB	0743	BTFSS 03,2
00AC	0B1B	GOTO 011Bh
00AD		
00AD	0C02	MOVLW 02h
00AE	002D	MOVWF 0D
00AF	0706	BTFSS 06,0
00B0	0AB7	GOTO 00B7h
00B1	0666	BTFSC 06,3
00B2	0AB7	GOTO 00B7h
00B3		
00B3	006A	CLRF 0A
00B4	0C05	MOVLW 05h
00B5	002D	MOVWF 0D
00B6	0800	RETLW 00h
00B7	022C	MOVF 0C
00B8	0743	BTFSS 03,2
00B9	0AC5	GOTO 00C5h
00BA		
00BA	02A8	INCF 08
00BB	0CFD	MOVLW FDh
00BC	0088	SUBWF 08,W
00BD	0743	BTFSS 03,2
00BE	0703	BTFSS 03,0
00BF	0AC4	GOTO 00C4h
00C0		
00C0	0CFD	MOVLW FDh
00C1	0028	MOVWF 08
00C2	02AC	INCF 0C
00C3	0800	RETLW 00h
00C4	0800	RETLW 00h
00C5	0C01	MOVLW 01h
00C6	008C	SUBWF 0C,W
00C7	0743	BTFSS 03,2
00C8	0AD5	GOTO 00D5h
00C9		
00C9	00E8	DECF 08
00CA	0208	MOVF 08,W
00CB	0089	SUBWF 09,W
00CC	0643	BTFSC 03,2
00CD	0AD0	GOTO 00D0h
00CE	0703	BTFSS 03,0
00CF	0AD4	GOTO 00D4h
00D0		
00D0	0CFD	MOVLW FDh
00D1	0028	MOVWF 08

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00D2	02AC	INCF	0C	++TestCount;	
00D3	0800	RETLW	00h	return;	
				}	
				else	
00D4	0800	RETLW	00h	return;	
				}	
00D5	020C	MOVF	0C,W	while(TestCount++ < 5)	//Delay
00D6	02AC	INCF	0C		
00D7	0027	MOVWF	07		
00D8	0C05	MOVLW	05h		
00D9	0087	SUBWF	07,W		
00DA	0703	BTFSS	03,0		
00DB				return;	
00DB	0800	RETLW	00h		
				while(TestCount++ < 10)	//Turn off for a short period
00DC	020C	MOVF	0C,W	{	
00DD	02AC	INCF	0C		
00DE	0027	MOVWF	07		
00DF	0C0A	MOVLW	0Ah		
00E0	0087	SUBWF	07,W		
00E1	0603	BTFSC	03,0		
00E2	0AE6	GOTO	00E6h		
00E3				PercentOn = Maxdim;	
00E3	0209	MOVF	09,W		
00E4	0028	MOVWF	08		
00E5	0800	RETLW	00h	return;	
				}	
				while(TestCount++ < 15)	//Turn On for a short period
00E6	020C	MOVF	0C,W	{	
00E7	02AC	INCF	0C		
00E8	0027	MOVWF	07		
00E9	0C0F	MOVLW	0Fh		
00EA	0087	SUBWF	07,W		
00EB	0603	BTFSC	03,0		
00EC	0AF0	GOTO	00F0h		
00ED				PercentOn = Maxbrt;	
00ED	0CFD	MOVLW	FDh		
00EE	0028	MOVWF	08		
00EF	0800	RETLW	00h	return;	
				}	
				while(TestCount++ < 20)	//Turn off for a short period
00F0	020C	MOVF	0C,W	{	
00F1	02AC	INCF	0C		
00F2	0027	MOVWF	07		
00F3	0C14	MOVLW	14h		
00F4	0087	SUBWF	07,W		
00F5	0603	BTFSC	03,0		
00F6	0AFA	GOTO	00FAh		
00F7				PercentOn = Maxdim;	
00F7	0209	MOVF	09,W		
00F8	0028	MOVWF	08		
00F9	0800	RETLW	00h	return;	
				}	
				while(TestCount++ < 25)	//Turn on for a short period
00FA	020C	MOVF	0C,W	{	
00FB	02AC	INCF	0C		
00FC	0027	MOVWF	07		
00FD	0C19	MOVLW	19h		
00FE	0087	SUBWF	07,W		
00FF	0603	BTFSC	03,0		
0100	0B04	GOTO	0104h		
0101				PercentOn = Maxbrt;	
0101	0CFD	MOVLW	FDh		
0102	0028	MOVWF	08		
0103	0800	RETLW	00h	return;	
				}	

```

                                while(TestCount++ < 30)    //Turn off for a short period
                                {
0104 020C    MOVF    0C,W
0105 02AC    INCF    0C
0106 0027    MOVWF   07
0107 0C1E    MOVLW   1Eh
0108 0087    SUBWF   07,W
0109 0603    BTFSC   03,0
010A 0B0E    GOTO    010Eh
010B
                                PercentOn = Maxdim;
010B 0209    MOVF    09,W
010C 0028    MOVWF   08
010D 0800    RETLW   00h
                                return;
                                }
010E 0209    MOVF    09,W
                                PercentOn = Maxdim;
010F 0028    MOVWF   08
0110 006C    CLRF    0C
                                TestCount = 0;           //Reset to beggining of test sequence
0111 02AB    INCF    0B
                                if(++Outcount == 255)      //Run 255 cycles of test mode
0112 0CFF    MOVLW   FFh
0113 008B    SUBWF   0B,W
0114 0743    BTFSS   03,2
0115 0B1A    GOTO    011Ah
0116
                                {
0116 006A    CLRF    0A
                                TestCheck = 0;           //Clear Test mode flag
0117 0C03    MOVLW   03h
                                DelayCnt = NotInTest;
0118 002D    MOVWF   0D
                                Outcount = 0;
0119 006B    CLRF    0B
                                }
011A 0800    RETLW   00h
                                return;
                                }

011B 022A    MOVF    0A
                                if(TestCheck)              //If Test mode not entered quickly,
011C 0643    BTFSC   03,2
011D 0B27    GOTO    0127h
                                if(++Outcount == 0x60)      // quit checking
011E
                                {
011E 02AB    INCF    0B
011F 0C60    MOVLW   60h
0120 008B    SUBWF   0B,W
0121 0743    BTFSS   03,2
0122 0B27    GOTO    0127h
                                DelayCnt = NotInTest;
0123 0C03    MOVLW   03h
0124 002D    MOVWF   0D
                                Outcount = 0;
0125 006B    CLRF    0B
                                TestCheck = 0;
0126 006A    CLRF    0A
                                }
0127 022A    MOVF    0A
                                if(!TestCheck && !Brtbody && !Dimtbody) //Check bright & dim
                                                                at same time

0128 0743    BTFSS   03,2
0129 0B30    GOTO    0130h
012A 0606    BTFSC   06,0
012B 0B30    GOTO    0130h
012C 0666    BTFSC   06,3
012D 0B30    GOTO    0130h
                                TestCheck = 1;           //If both pressed, set to look for next combo
012E 0C01    MOVLW   01h
012F 002A    MOVWF   0A
                                if(TestCheck == 1 && !Brtbody && Dimtbody) //Check for only bright
0130 0C01    MOVLW   01h
                                                                button pressed

0131 008A    SUBWF   0A,W
0132 0743    BTFSS   03,2
0133 0B3A    GOTO    013Ah
0134 0606    BTFSC   06,0
0135 0B3A    GOTO    013Ah
0136 0766    BTFSS   06,3
0137 0B3A    GOTO    013Ah
                                TestCheck = 2;           //If pressed, set to look for next combo
0138 0C02    MOVLW   02h
0139 002A    MOVWF   0A

```

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```
013A 0C02    MOVLW    02h                if(TestCheck == 2 && !Brtbody && !Dimtbody) //Check for both
                                                pressed again
013B 008A    SUBWF    0A,W
013C 0743    BTFSS    03,2
013D 0B48    GOTO     0148h
013E 0606    BTFSC    06,0
013F 0B48    GOTO     0148h
0140 0666    BTFSC    06,3
0141 0B48    GOTO     0148h
0142                                {
0142 0C03    MOVLW    03h                TestCheck = 3;           //Enable test mode
0143 002A    MOVWF    0A
0144 006C    CLRF     0C                TestCount = 0;
0145 0209    MOVF     09,W              PercentOn = Maxdim;
0146 0028    MOVWF    08
0147 006B    CLRF     0B                Outcount = 0;
                                                }
0148 0666    BTFSC    06,3              if(!Dimtbody && !Brtbody)           //If both pressed
0149 0B5B    GOTO     015Bh
014A 0606    BTFSC    06,0
014B 0B5B    GOTO     015Bh
014C                                {
014C 022E    MOVF     0E                if(LastBoth == 0)           //Don't flash if held
014D 0743    BTFSS    03,2
014E 0B5A    GOTO     015Ah
014F                                {
014F 0C01    MOVLW    01h                LastBoth = 1;
0150 002E    MOVWF    0E
0151 0208    MOVF     08,W
0152 0089    SUBWF    09,W
0153 0743    BTFSS    03,2
0154 0B58    GOTO     0158h
0155 0CFD    MOVLW    FDh                PercentOn = Maxbrtbody; // turn full on...
0156 0028    MOVWF    08
0157 0B5A    GOTO     015Ah              else
0158 0209    MOVF     09,W              PercentOn = Maxdim; // otherwise turn off
0159 0028    MOVWF    08
                                                }
015A 0B5C    GOTO     015Ch              }
015B 006E    CLRF     0E                else
015C 0606    BTFSC    06,0              LastBoth = 0;
015D 0B60    GOTO     0160h              if(!Brtbody && Dimtbody)           //Check for brighten cmd
015E 0666    BTFSC    06,3
015F 02A8    INCF     08                PercentOn ++;
0160 0706    BTFSS    06,0              if(Brtbody && !Dimtbody)           //Check for dim cmd
0161 0B64    GOTO     0164h
0162 0766    BTFSS    06,3
0163 00E8    DECF     08                PercentOn --;
0164 0CFD    MOVLW    FDh              if(PercentOn > Maxbrtbody)           //If greater than full bright
0165 0088    SUBWF    08,W
0166 0743    BTFSS    03,2
0167 0703    BTFSS    03,0
0168 0B6B    GOTO     016Bh
0169 0CFD    MOVLW    FDh                PercentOn = Maxbrtbody;
016A 0028    MOVWF    08
016B 0209    MOVF     09,W              if(PercentOn < Maxdim)           //If less than full dim
016C 0088    SUBWF    08,W
016D 0743    BTFSS    03,2
016E 0603    BTFSC    03,0
016F 0B72    GOTO     0172h
0170 0209    MOVF     09,W                PercentOn = Maxdim;
0171 0028    MOVWF    08
0172 0800    RETLW    00h              }
0000 0A01    GOTO     0001h
ROM USAGE MAP
```



```
0000 to 0172
Total ROM used 0173
Errors      :    0
Warnings    :    0
```

# PICREF-4

---

NOTES:

**NOTES:**



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#### Corporate Office

Microchip Technology Inc.  
2355 West Chandler Blvd.  
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Tel: 408-436-7950 Fax: 408-436-7955

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Microchip Technology Inc.  
5925 Airport Road, Suite 200  
Mississauga, Ontario L4V 1W1, Canada  
Tel: 905-405-6279 Fax: 905-405-6253

### ASIA/PACIFIC

#### Hong Kong

Microchip Asia Pacific  
RM 3801B, Tower Two  
Metroplaza  
223 Hing Fong Road  
Kwai Fong, N.T., Hong Kong  
Tel: 852-2-401-1200 Fax: 852-2-401-3431

#### India

Microchip Technology Inc.  
India Liaison Office  
No. 6, Legacy, Convent Road  
Bangalore 560 025, India  
Tel: 91-80-229-0061 Fax: 91-80-229-0062

#### Korea

Microchip Technology Korea  
168-1, Youngbo Bldg. 3 Floor  
Samsung-Dong, Kangnam-Ku  
Seoul, Korea  
Tel: 82-2-554-7200 Fax: 82-2-558-5934

#### Shanghai

Microchip Technology  
RM 406 Shanghai Golden Bridge Bldg.  
2077 Yan'an Road West, Hong Qiao District  
Shanghai, PRC 200335  
Tel: 86-21-6275-5700  
Fax: 86 21-6275-5060

#### Singapore

Microchip Technology Taiwan  
Singapore Branch  
200 Middle Road  
#07-02 Prime Centre  
Singapore 188980  
Tel: 65-334-8870 Fax: 65-334-8850

#### Taiwan, R.O.C

Microchip Technology Taiwan  
10F-1C 207  
Tung Hua North Road  
Taipei, Taiwan, ROC  
Tel: 886 2-717-7175 Fax: 886-2-545-0139

### EUROPE

#### United Kingdom

Arizona Microchip Technology Ltd.  
505 Eskdale Road  
Winnersh Triangle  
Wokingham  
Berkshire, England RG41 5TU  
Tel: 44-1189-21-5858 Fax: 44-1189-21-5835

#### France

Arizona Microchip Technology SARL  
Zone Industrielle de la Bonde  
2 Rue du Buisson aux Fraises  
91300 Massy, France  
Tel: 33-1-69-53-63-20 Fax: 33-1-69-30-90-79

#### Germany

Arizona Microchip Technology GmbH  
Gustav-Heinemann-Ring 125  
D-81739 München, Germany  
Tel: 49-89-627-144 0 Fax: 49-89-627-144-44

#### Italy

Arizona Microchip Technology SRL  
Centro Direzionale Colleoni  
Palazzo Taurus 1 V. Le Colleoni 1  
20041 Agrate Brianza  
Milan, Italy  
Tel: 39-39-6899939 Fax: 39-39-6899883

### JAPAN

Microchip Technology Intl. Inc.  
Benex S-1 6F  
3-18-20, Shinyokohama  
Kohoku-Ku, Yokohama-shi  
Kanagawa 222 Japan  
Tel: 81-45-471- 6166 Fax: 81-45-471-6122

10/31/97



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