LID DRIVEN CAVITY PROBLEM

Computational Project Report - II

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Applied Computational Methods in Mechanical Sciences (ME426)

in

Mechanical Engineering

Ву

Sthavishtha B.R. (13ME125)

Under the supervision of Dr. Ranjith M.



NATIONAL INSTITUTE OF TECHNOLOGY KARNATAKA, SURATHKAL ${\tt MANGALORE, INDIA-575025}$

Problem Statement

To compute incompressible flows in a **Lid Driven Cavity** using *Euler Explicit Method* on a uniform Cartesian Staggered Grid System

Tools Used

- The numerical code was implemented in *C programming language* using the open source IDE, *Code::Blocks*
- *Tecplot* software was used for plotting the contours
- *Microsoft Excel* was used for plotting the centreline velocity profiles

Computational resources available in the *Computational Fluid Dynamics Laboratory* were utilized for successfully completing this project.

Code for Lid-Driven Cavity Problem

```
3 #include<stdio.h>
    #include<math.h>
  4
    void vel bcs(float uo[131][131],float vo[131][131],float
po[131][131], int m, int n)
 8
  9
         int i, j;
 10
         for(j=1;j<=n-1;j++)
 11
 12
            uo[0][j]=0.0; // left boundary conditions
 13
            uo[m-1][j]=0.0; //right boundary conditions
 14
 15
         for(j=0;j<=n-1;j++)
 16
 17
            vo[0][j]=-vo[1][j]; // left boundary conditions
 18
            vo[m][j]=-vo[m-1][j]; //right boundary conditions
 19
 20
         for (i=1; i<=m-1; i++)
 21
 22
            vo[i][0]=0.0; // top boundary conditions
 23
            vo[i][n-1]=0.0; //bottom boundary conditions
 24
 25
         for (i=0; i<=m-1; i++)</pre>
 2.6
            uo[i][0]=-uo[i][1]; //bottom boundary conditions
 27
         for (i=1; i<=m-2; i++)
 2.8
                uo[i][n]=2.0-uo[i][n-1]; // top boundary conditions
 29
         for (i=1; i<=m-1; i++)
 30
 31
             po[i][0]=po[i][1];
             po[i][n]=po[i][n-1];
 32
 33
 34
         for(j=1;j<=n-1;j++)
 35
 36
             po[0][j]=po[1][j];
 37
             po[m][j]=po[m][j];
 38
         }
 39
    }
 40
```

```
42 float f calc(float uo[131][131],float vo[131][131],float re,int i,int
j,int m,int n,float delta x)
 43
 44
         float ue, uw, un, vn, vs, us, dudx, dudy, var find;
 45
         ue=(uo[i][j]+uo[i+1][j])/2;
         uw = (uo[i][j]+uo[i-1][j])/2;
 46
 47
         un = (uo[i][j] + uo[i][j+1])/2;
 48
         us=(uo[i][j]+uo[i][j-1])/2;
 49
         vn = (vo[i][j] + vo[i+1][j])/2;
 50
         vs = (vo[i][j-1]+vo[i+1][j-1])/2;
 51
         dudy = (uo[i][j+1]-2*uo[i][j]+uo[i][j-1])/(delta_x*delta_x);
 52
         dudx = (uo[i+1][j]-2*uo[i][j]+uo[i-1][j])/(delta x*delta x);
 53
         var find=(dudy/re)+(dudx/re)-((ue*ue-uw*uw)/delta x)-((un*vn-
us*vs)/delta x);
 54
         return var find;
 55
 56
 57
 58 float g calc(float uo[131][131],float vo[131][131],float re,int i,int
j,int m,int n,float delta x)
 59 {
 60
         float ue, uw, ve, vw, vs, vn, dvdx, dvdy, var find;
 61
         ue=(uo[i][j]+uo[i][j+1])/2;
 62
         uw = (uo[i-1][j] + uo[i-1][j+1])/2;
 63
         ve=(vo[i][j]+vo[i+1][j])/2;
 64
         vw = (vo[i][j] + vo[i-1][j])/2;
 65
         vn = (vo[i][j] + vo[i][j+1])/2;
 66
         vs = (vo[i][j] + vo[i][j-1])/2;
 67
         dvdx = (vo[i+1][j]-2*vo[i][j]+vo[i-1][j])/(delta x*delta x);
 68
         dvdy = (vo[i][j+1]-2*vo[i][j]+vo[i][j-1])/(delta x*delta x);
 69
         var find=(dvdy/re)+(dvdx/re)-((vn*vn-vs*vs)/delta x)-((ue*ve-
uw*vw)/delta x);
 70
         return var find;
 71
 72
 73
 74 float sor(float f[131][131],float g[131][131],float po[131][131],float
pn[131][131],float r,float delta x,float omega,int m,int n)
 75 {
 76
         int i, j;
 77
         float h,error=0.0,error sum=0.0,ap,as,an,ae,aw;
 78
         for (i=1; i<=m-1; i++)</pre>
 79
              for (j=1; j<=n-1; j++)
 80
 81
                  if(i==1 && j==1)
 82
 83
                      aw = 0.0;
 84
                      f[0][j]=0.0;
 85
                      ae=1.0;
 86
                      as=0.0;
 87
                      an=r*r;
 88
                      g[i][0]=0.0;
 89
 90
                  else if(i==m-1 && j==1)
 91
 92
                      ae=0.0;
 93
                      f[m-1][j]=0.0;
 94
                      an=r*r;
 95
                      as=0.0;
 96
                      aw=1.0;
```

```
97
                       g[i][0]=0.0;
 98
 99
                   else if(j==n-1 && i==1)
100
101
                       as=r*r;
102
                       g[i][n-1]=0.0;
103
                       ae=1.0;
104
                       an=0.0;
105
                       aw = 0.0;
106
                       f[0][j]=0.0;
107
108
                   else if(j == n-1 \& \& i == m-1)
109
110
                       an=0.0;
111
                       g[i][n-1]=0.0;
112
                       ae=0.0;
113
                       as=r*r;
114
                       aw=1.0;
115
                       f[m-1][j]=0.0;
116
117
                   else if (i==1)
118
119
                       ae=1.0;
120
                       an=r*r;
121
                       as=r*r;
122
                       aw = 0.0;
123
                       f[0][j]=0.0;
124
125
                   else if (j==1)
126
127
                       aw=1.0;
128
                       ae=1.0;
129
                       as=0.0;
130
                       an=r*r;
131
                       g[i][0]=0.0;
132
133
                   else if (j==n-1)
134
135
                       an=0.0;
136
                       g[i][n-1]=0.0;
137
                       ae=1.0;
138
                       as=r*r;
139
                       aw = 1.0;
140
                   else if(i==m-1)
141
142
143
                       ae=0.0;
144
                       f[m-1][j]=0.0;
                       an=r*r;
145
146
                       as=r*r;
147
                       aw=1.0;
148
149
                   else
150
151
                       ae=1.0;
152
                       an=r*r;
153
                       as=r*r;
154
                       aw = 1.0;
155
156
                   ap=-(an+as+aw+ae);
157
                  h = ((f[i][j]-f[i-1][j]) + (g[i][j]-g[i][j-1])) *delta x;
```

```
158
                  pn[i][j]=(omega*(h-aw*pn[i-1][j]-ae*pn[i+1][j]-as*pn[i][j-
1]-an*pn[i][j+1])/ap)+(1-omega)*po[i][j];
159
                  error=fabs(pn[i][j]-po[i][j]);
160
                  error_sum=error+error_sum;
161
                  po[i][j]=pn[i][j];
162
163
             error=error sum/((m-1)*(n-1)); //overall error - similar to
164
             return error;
165
166
167
168
     float vel calc(float un[131][131], float vn[131][131], float
uo[131][131], float vo[131][131], float f[131][131], float g[131][131], float
po[131][131],float delta x,float delta t,int m,int n)
169
170
         int i,j;
171
         float err uo, err un, err vo, err vn;
172
         for (i=1; i<=m-2; i++)</pre>
173
             for(j=1;j<=n-1;j++)
174
175
               un[i][j]=uo[i][j]+f[i][j]*delta t-(((po[i+1][j]-
po[i][j])*delta t)/delta x);
176
               err uo=fabs(un[i][j]-uo[i][j]);
177
               if(i==1 && j==1)
178
                  err un=err uo;
179
               if(err uo>err un)
180
                  err un=err uo;
181
              uo[i][j]=un[i][j];
182
183
         for (i=1; i<=m-1; i++)
184
              for (j=1; j<=n-2; j++)
185
               vn[i][j]=vo[i][j]+g[i][j]*delta t-(((po[i][j+1]-
po[i][j])*delta t)/delta x);
187
               err vo=fabs(vn[i][j]-vo[i][j]);
188
               if (\bar{i} ==1 \&\& j==1)
189
                  err vn=err vo;
190
               if(err vo>err vn)
191
                  err vn=err vo;
192
              vo[i][j]=vn[i][j];
193
194
         if(err un>=err vn)
195
             return err un;
196
         else
197
             return err vn;
198
199
200
     //to equate the new and old pressures
     void pressure new old(float po[131][131],float pn[131][131],int m,int
n)
202
     {
203
         int i,j;
204
         for (i=1; i<=m-1; i++)
205
             for (j=1; j<=n-1; j++)
206
             po[i][j]=pn[i][j];
207
208
209
    void compute uv(float uo[131][131],float vo[131][131],float
po[131][131], int m, int n, float delta x)
```

```
211
212
         int i,j;
         FILE* fid1,*fid2;
213
214
         float up[131][131]={0.0}, vp[131][131]={0.0};
215
         float delta xn;
216
         fid1=fopen("streamline.plt", "w");
217
         fid2=fopen("pressure.plt","w");
218
         delta xn=1/(float)(m-2);
219
         for (i=1; i<=m-1; i++)</pre>
220
              for (j=1; j<=n-1; j++)
221
222
                  up[i][j] = (uo[i][j] + uo[i-1][j])/2.0;
223
                  vp[i][j] = (vo[i][j] + vo[i][j-1])/2.0;
224
225
         for (i=1; i<=m-1; i++)</pre>
226
              for (j=1; j<=n-1; j++)
227
                  fprintf(fid1, "%f\t %f\t %f\t %f\n", (i-1) *delta xn, (j-
228
1) *delta_xn,up[i][j],vp[i][j]);
                  fprintf(fid2,"%f\t %f\n",(i-1)*delta xn,(j-
229
1) *delta xn, po[i][j]);
230
231
         fclose (fid1);
232
         fclose(fid2);
233
234
235
    void main()
236
237
238
         float
delta x,r=1.0,uo[131][131]={0.0},un[131][131]={0.0},vo[131][131]={0.0},vn[1
31][131]={0.0},po[131][131]={0.0},pn[131][131]={0.0},re=100.0;
239
         int m=129, n=129, iter=0, i, j, iter1=0;
240
         float
ae=1.0,an=1.0,aw=1.0,as=1.0,f[131][131]={0.0},g[131][131]={0.0},error p=1.0
,omega=1.5,error vel=1.0,t,delta t=1e-3;
         delta x=1/(float) (m-1); //computing parameters
242
243
         while(error vel>1e-8)
244
245
              iter1=0;
246
              vel bcs(uo, vo, po, m, n); //velocity boundary conditions
247
              for (i=1; i<=m-2; i++)</pre>
248
                  for (j=1; j<=n-1; j++)
249
                        f[i][j]=f calc(uo,vo,re,i,j,m,n,delta x); //equating
250
              for (i=1; i<=m-1; i++)</pre>
251
                  for(j=1;j<=n-2;j++)
252
                       g[i][j]=g calc(uo,vo,re,i,j,m,n,delta x); //equating g
253
254
              while(error p>1e-8)
255
256
                  iter1++;
257
                  error p=sor(f,g,po,pn,r,delta x,omega,m,n);
258
259
              error_p=1.0;
260
261
              error vel=vel calc(un, vn, uo, vo, f, g, po, delta x, delta t, m, n);
262
263
              iter++;
```

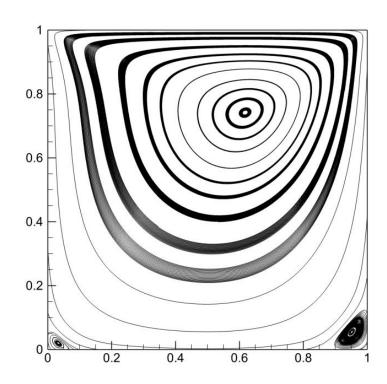
```
t=iter*delta_t;
printf("%d\t %f\t %d\n",iter,error_vel,iter1);
compute_uv(uo,vo,po,m,n,delta_x);
compute_uv(uo,vo,po,m,n,delta_x);
```

Results

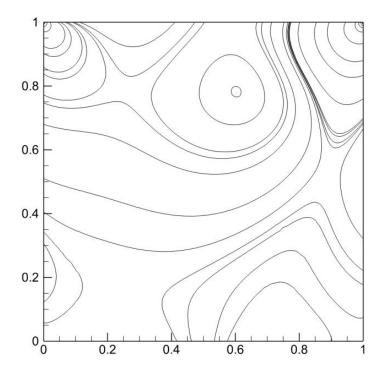
For 129 x 129 grid size, Parameters used were:

Over-Relaxation Parameter = 1.5Convergence Error for Pressure = 10^{-8} Convergence Error for Velocity = 10^{-8}

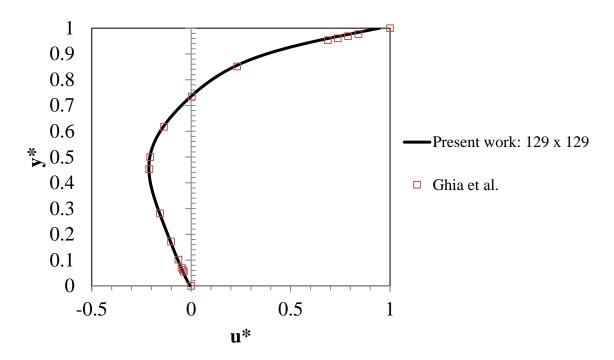
Streamline patterns at Re = 100



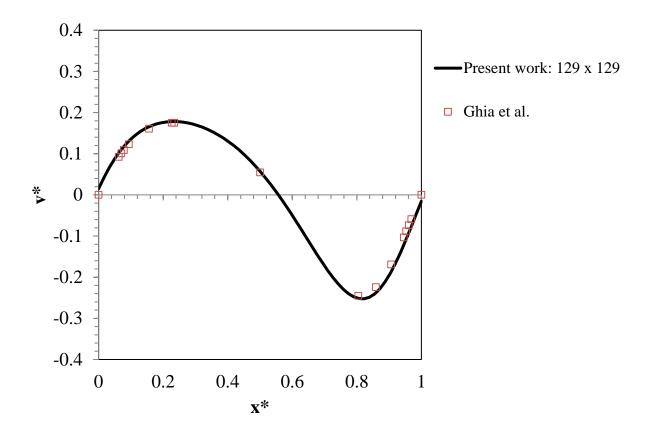
Pressure Contours at Re = 100



Validation of centreline u-velocity profile



Validation of centreline v-velocity profile



Conclusions

The streamline patterns and pressure contours developed by this method (pictures above) are consistent with the published results.