

## Centro Federal de Educação Tecnológica de Minas Gerais Campus VIII – Varginha Curso Técnico em Informática

Disciplina
Aplicações Móveis

ATIVIDADE 02 Professor Lázaro Eduardo da Silva *Valor* 100%

Nota

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Aluno:

) Sobre o código abaixo explique a relação entre as estruturas de navegação do Login, Tab e Drawer.

```
import { createStackNavigator,
StackNavigationProp } from '@react-
navigation/stack';
import { TabNavigation } from
'./tab.navigation';
import { DrawerNavigation } from
'./drawer.navigation';
type LoginStackParamList = {
 Tab: undefined
  Drawer: undefined
type LoginScreenNavigationProp =
StackNavigationProp<LoginStackParam-
List, 'Login'>
export type LoginTypes = {
 navigation: LoginScreenNaviga-
tionProp
}
export function LoginNavigation() {
  const Stack = createStackNaviga-
tor<LoginStackParamList>()
  return (
    <Stack.Navigator id='login'>
     <Stack.Screen name='Tab' com-
ponent={TabNavigation} />
      <Stack.Screen name='Drawer'
component={DrawerNavigation} />
    </Stack.Navigator>
  )
```

```
import { BottomTabNavigationProp,
createBottomTabNavigator } from
'@react-navigation/bottom-tabs';
import { ScreenCamera, ScreenPerfil
} from '../screens';
type TabStackParamList = {
  Perfil: undefined
  Camera: undefined
type TabScreenNavigationProp = Bot-
tomTabNavigationProp<TabStackParam-
List, 'Perfil'>
export type TabTypes = {
  navigation: TabScreenNaviga-
tionProp
}
export function TabNavigation() {
  const Tab = createBottomTabNaviga-
tor();
 return (
    <Tab.Navigator>
      <Tab.Screen name="Perfil" com-
ponent={ScreenPerfil} />
      <Tab.Screen name="Camera" com-
ponent={ScreenCamera} />
    </Tab.Navigator>
 );
}
```

```
import { DrawerNavigationProp, cre-
ateDrawerNavigator } from '@react-
navigation/drawer';
import { ScreenCamera, ScreenPerfil
} from '../screens';
type DrawerStackParamList = {
  Perfil: undefined
  Camera: undefined
type DrawerScreenNavigationProp =
DrawerNavigationProp<DrawerStack-
ParamList, 'Perfil'>
export type DrawerTypes = {
 navigation: DrawerScreenNaviga-
tionProp
}
export function DrawerNavigation() {
  const Drawer = createDrawerNaviga-
tor();
 return (
    <Drawer.Navigator>
      <Drawer.Screen name="Perfil"</pre>
component={ScreenPerfil} />
      <Drawer.Screen name="Camera"</pre>
component={ScreenCamera} />
    </Drawer.Navigator>
 );
}
```

## 2) Sobre a implementação abaixo, explique o que ela faz

```
import { TabTypes } from "../../navigations/tab.navigation";
export function Perfil({ navigation }: TabTypes) {
  function handleVoltar() {
    const login = navigation.getParent()
    login?.goBack()
  }
  return (
    <View style={styles.container}>
        <Text>Perfil</Text>
        <TouchableOpacity onPress={handleVoltar}>
        <Text>Voltar</Text>
        </TouchableOpacity>
        </View>
  )
}
```

3) Sobre a implementação abaixo, divida em partes para explicar: os tipos utilizados, as ações que podem ser realizadas, as bibliotecas utilizadas e suas funções, as permissões necessárias para uso dessa screen.

```
import { Camera, CameraCapturedPicture, CameraType } from 'expo-camera';
import { useRef, useState } from 'react';
import { Alert, Button, Image, Text, View } from 'react-native';
import { AntDesign } from '@expo/vector-icons';
import { ComponentButtonInterface, ComponentButtonTakePicture } from '../../components';
import { styles } from './styles';
import { colors } from '../../styles/colors';
import { TouchableOpacity } from 'react-native-gesture-handler';
import * as MediaLibrary from 'expo-media-library';
import * as ImagePicker from 'expo-image-picker';
export function CameraScreen() {
  const [type, setType] = useState(CameraType.back);
  const [permissionCamera, requestPermissionCamera] = Camera.useCameraPermissions()
  const [permissionMedia, requestPermissionMedia] = MediaLibrary.usePermissions()
  const [photo, setPhoto] = useState<CameraCapturedPicture | ImagePicker.ImagePickerAsset>()
  const ref = useRef<Camera>(null)
  const [takePhoto, setTakePhoto] = useState(false)
  if (!permissionCamera || !permissionMedia) {
    return <View />;
  }
  if (!permissionCamera.granted) {
   return (
      <View style={styles.container}>
       <Text style={{ textAlign: 'center' }}>We need your permission to show the camera</Text>
        <Button onPress={requestPermissionCamera} title="grant permission" />
      </View>
   );
  if (!permissionMedia.granted) {
    return (
      <View style={styles.container}>
       <Text style={{ textAlign: 'center' }}>We need your permission to access your files</Text>
        <Button onPress={requestPermissionMedia} title="grant permission" />
      </View>
   );
  }
  function toggleCameraType() {
    setType(current => (current === CameraType.back ? CameraType.front : CameraType.back));
  async function takePicture() {
    if (ref.current) {
      const picture = await ref.current.takePictureAsync()
      setPhoto(picture)
      setTakePhoto(false)
   }
  }
  async function savePhoto() {
    const asset = await MediaLibrary.createAssetAsync(photo!.uri)
   MediaLibrary.createAlbumAsync("Images", asset, false)
   Alert.alert("Imagem salva com sucesso!")
  }
  async function pickImage() {
    const result = await ImagePicker.launchImageLibraryAsync({
      allowsEditing: true,
      aspect: [4, 3],
```

```
quality: 1
  })
  if (!result.canceled) {
    setPhoto(result.assets[0])
  }
}
return (
  <View style={styles.container}>
    {!takePhoto ? (
        <ComponentButtonInterface title='Tirar Foto' type='secondary' onPressI={() => setTakePhoto(true)} />
        {photo && photo.uri && (
            <Image source={{ uri: photo.uri }} style={styles.camera} />
            <ComponentButtonInterface title='Salvar Imagem' type='secondary' onPressI={savePhoto} />
          </>
        )}
        <ComponentButtonInterface title='Abrir Imagem' type='secondary' onPressI={pickImage} />
      </>
    ) : (
        <Camera style={styles.camera} type={type} ref={ref}>
          <View style={styles.headerCamera}>
            <TouchableOpacity onPress={toggleCameraType}>
              <AntDesign name="retweet" size={70} color={colors.black} />
            </TouchableOpacity>
          </View>
          <View style={styles.footerCamera}>
            <ComponentButtonTakePicture onPress={takePicture} />
          </View>
        </Camera>
      </>
    )}
  </View>
);
```

}