# 2020-2021学年第2学期

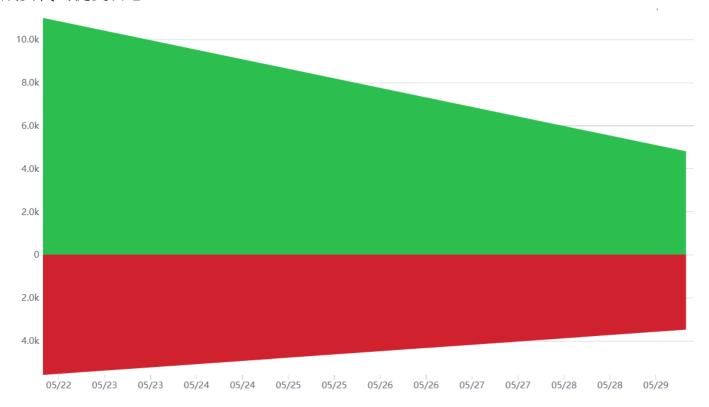
# 实验报告

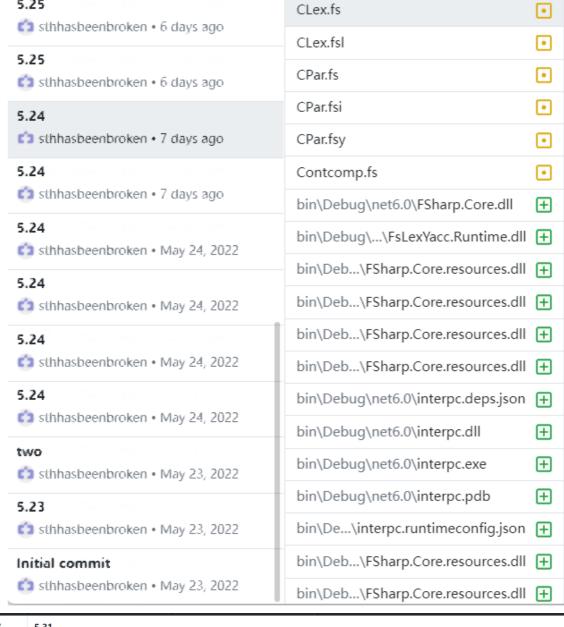


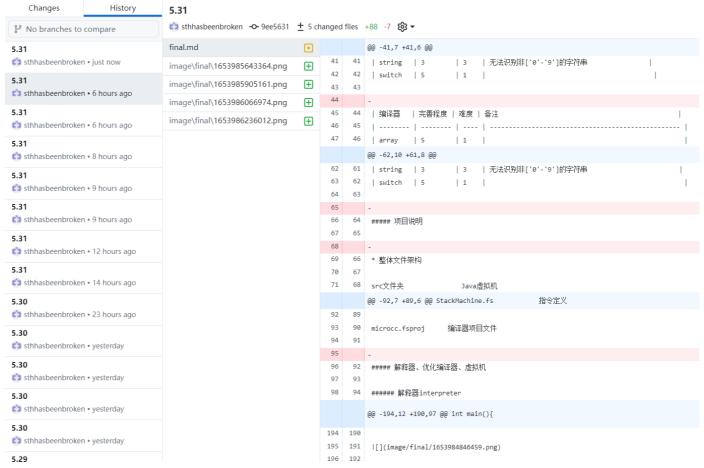
- 课程名称:编程语言原理与编译
- 实验项目:期末大作业
- 专业班级\_\_计算1903\_
- 学生学号\_\_31901072\_
- 学生姓名\_\_高扬\_
- 实验指导教师:张芸

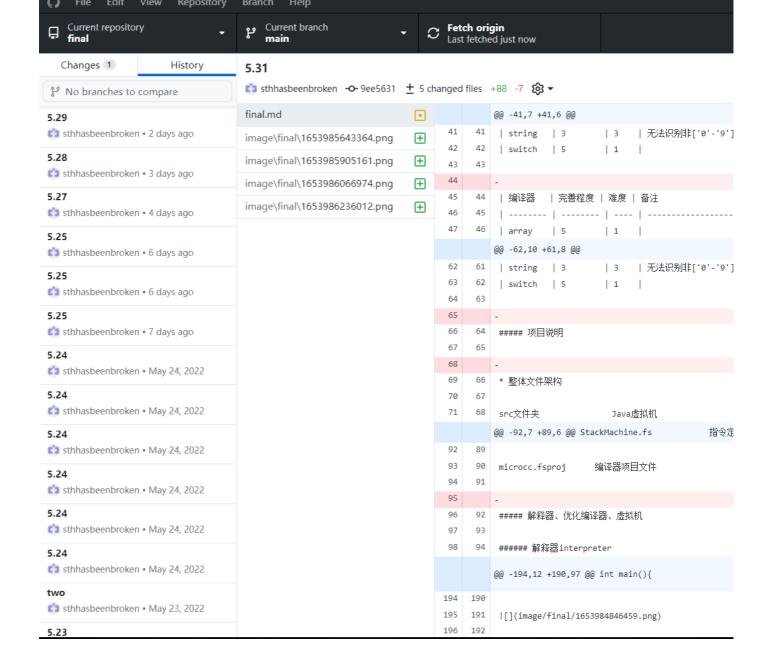
姓名	学号	班级	任务	权重
高扬	31901072	计算1903	全部	1.0

# 成员代码提交日志:









# 项目自评等级:(1-5)

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-D ---

A 1.1.

भग क्य प्राप

解释器	完善程度	难度	<b>备注</b>
array	5	1	
bool	5	2	
break	5	1	通过failwith直接跳出
continue	3	1	通过failwith直接跳出存在错误
char	5	1	
dountil	5	1	
dowhile	5	1	
float	5	3	
for	5	1	
			-

解释器	完善程度	难度	备注
forin	5	2	
hex	3	3	存在读入['a'-'f']['A'-'F']字符报错
if	5	1	
int	5	1	
三元运算	5	2	
print	5	1	
自增	5	1	解释器中的自增在.c文件可写入循环等多种语境
自减	5	1	解释器中的自减在.c文件可写入循环等多种语境
string	3	3	无法识别非['0'-'9']的字符串
switch	5	1	
编译器	完善程 度	难度	备注
array	5	1	
bool	5	2	
char	5	1	
dountil	5	1	
dowhile	5	1	
float	5	3	
for	5	1	
forin	5	2	
hex	3	3	存在读入['a'-'f']['A'-'F']字符报错
if	5	1	
int	5	1	
三元运算	5	2	
print	4	1	打印16进制数时不会输出16进制数而是输出10进制的结果

编译器	完善程 度	难度	备注
自增	2	1	存在错误,在栈中无限+1造成栈溢出
自减	2	1	存在错误,在栈中无限-1造成栈溢出
switch	5	1	

## 项目说明

• 整体文件架构

src文件夹 Java虚拟机

exampleinterp文件夹 解释器测试集

example文件夹 编译器测试集

Absyn.fs 抽象语法

CLex.fsl fslex词法定义

CPar.fsy fsyacc语法定义

Parse.fs 语法解析器

Interp.fs 解释器

interpc.fsproj 项目文件

Contcomp.fs 编译器

StackMachine.fs 指令定义

microcc.fsproj 编译器项目文件

解释器、优化编译器、虚拟机

解释器interpreter

```
//编译解释器 interpc.exe 命令行程序
dotnet restore interpc.fsproj //可选
dotnet clean interpc.fsproj //可选
dotnet build -v n interpc.fsproj //构建, -v n查看详细生成过程
```

#### //执行解释器

./bin/Debug/net5.0/interpc.exe example/int.c

```
dotnet run -p interpc.fsproj example/int.c dotnet run -p interpc.fsproj -g example/int.c //显示token AST 等调试信息
```

## 优化编译器complier

```
dotnet restore microcc.fsproj
dotnet clean microcc.fsproj
dotnet build microcc.fsproj //构建编译器

dotnet run -p microcc.fsproj example/int.c//执行编译器
./bin/Debug/net5.0/microcc.exe example/int.c //直接执行
```

### 虚拟机JAVA

```
javac Machine.java
java Machine ex9.out 3

javac Machinetrace.java
java Machinetrace ../example/int.out
java Machinetrace ../example/int.out
```

## 项目说明

# 1.项目说明

解释器部分是基于现有代码 MICROC 的改进主要添加了上述表格中的功能。以下是具体的内容:

1. int类型: 定义了HEX可以进行16进制的转化,输出函数为print 16 i,具体可见hex.c

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/hex.c Micro-C interpreter v 1.1.0 of 2021-5-19 interpreting exampleinterp/hex.c ...inputargs:[] 121 289
```

2. bool类型: (bool类型是我第一个做的类型,万事开头难,在byte转化的时候各种报错,查遍了.NET类型转化的文档尝试了各种方法还是报错,最后发现它true,false本身就可以是一个int类型)

```
| ConstBool i -> let res =

match i with
|true -> 1
|false -> 0
(res,store)
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/bool.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/bool.c ...inputargs:[]
1
```

3. float类型: float的关键在于对原本的整形进行浮点数的转化,当初怎么样都输出不了浮点数,输出的是一长串的整形,最后经过转化得到成功。解释器中关键的代码

```
| ConstFloat i -> (System.BitConverter.ToInt32(System.BitConverter.GetBytes(i), 0), store)
```

先转化为整形存入store

```
| "%f" -> (printf "%f " (System.BitConverter.Tosingle(System.BitConverter.GetBytes(i1),0));i1)
再读取整形转化为浮点数
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/float.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/float.c ...inputargs:[]
1.100000
```

- 4. string类型: (不完整, 只可以输出数字字符串) Dimg
- 5. char类型:一开始也是因为转换问题无法输出字符, char类型只占16个字节, 最后转换后得到解决

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/char.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/char.c ...inputargs:[]
a
```

6. array数组

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/array.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/array.c ...inputargs:[]
1
```

7. 自增,自减(前置后置都支持)i++先运算再加,++i先加再运算,--同理

```
int main(){
   int b;
   b=0;
   print "%d" b++;
   print "%d" ++b;
}//自增
```

```
D:\nomework\编译原理\final为dothet run --project interpc.fsproj exampleinterp/selfopadd.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/selfopadd.c ...inputargs:[]
0 2
```

```
int main(){
   int b;
   b=2;
   print "%d" b--;
   print "%d" --b;
}//自减
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/selfopdec.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/selfopdec.c ...inputargs:[]
2 0
```

8. for循环(循环体内可以使用自增,自减)

```
int main(){
    int i;
    for (i = 0; i < 2; i++)//(在编译器中i++报错。进入无限循环。)
    {
        print "%d" i;
    }
}</pre>
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/for.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/for.c ...inputargs:[]
0 1
```

9.dowhile循环(可用自增自减)

```
int main() {
    int i;
    i = 0;
    do {
        print "%d" i;
        //i++;//编译时栈溢出
        i = i + 1;
    }
    while(i < 4);
}</pre>
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/dowhile.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/dowhile.c ...inputargs:[]
0 1 2 3
```

# 10.dountil循环(自增自减支持)

```
int main() {
    int i;
    i = 0;
    do{
        print "%d" i;
        i = i+1;//i++
    }
    until(i>4);
}
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/dountil.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/dountil.c ...inputargs:[]
0 1 2 3 4
```

11.break(break我是直接通过failwith直接跳出,可能不是很体面)

```
int main(){
   int i;
   i = 0;
   for( i = 0 ; i < 4; i++){
      print "%d" i;
      if(i==2)
      break;
   }
}</pre>
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/break.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/break.c ...inputargs:[]
0 1 2 ERROR: break
```

12.forin循环(自增自减支持)

```
int main() {
    int i;
    for i in (3,7)
    {
        print "%d" i;
    }
}
```

```
<u>D:\homework\编译原理\final</u>>dotnet run --project interpc.fsproj exampleinterp/forin.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/forin.c ...inputargs:[]
3 4 5 6 7
```

13.hex 16进制输出(不支持'a'-'f','A'-'F'含字符的16进制转换,只支持数字)

```
int main() {
    int a;
    a = hex("121",16);
    print 16 a;
    print "%d" a;
}
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/hex.c
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/hex.c ...inputargs:[]
121 289
```

14.prim3三目运算符(如红圈,别忘传入n)

```
int main(int n) {
   int i;
   i = n>2?12:21;
   print "%d" i;
}
```

```
D:\homework\编译原理\final>dotnet run --project interpc.fsproj exampleinterp/prim3.c2
Micro-C interpreter v 1.1.0 of 2021-5-19
interpreting exampleinterp/prim3.c ...inputargs:[2]
12
```

- 15. print,改进了它原来的print,使得其能输出浮点数、字符、整形、布尔、字符串(只有数字字符串),一开始因为字符转化之类的一直报错,后面看
  - 了.NETBitConverter的文档,发现string的转化不能通过读取byte,就直接进行了强制的转化。可能也是因为我string强制转化导致只能输出数字字符串。

```
let res =
  match op with
  | "%c" -> (printf "%c " (System.BitConverter.ToChar(System.BitConverter.GetBytes(i1),0)); i1)
  | "%d" -> (printf "%d " i1 ; i1)
  | "%f" -> (printf "%f " (System.BitConverter.ToSingle(System.BitConverter.GetBytes(i1),0)) ;i1)
  | "%s" -> (printf "%s " (string i1) ;i1 )
```

(其中还增加了printhex输出16进制数 格式为print 16 i)

```
int main() {
    int a;
    a=1;
    char b;
    b='c';
    float f;
    f=1.1;
    bool c;
    c= false;
    print "%d" a;
    print "%d" c;
    print "%c" b;
    print "%f" f;
    print "%f" a;
}
```

#### 16.switch

```
int main(int n) {
    switch( n ){
        case 1 : print "%d" n;
        case 2 : print "%d" n+1;
        default : print "%d" 2;
    }
    print "%d" n;
}
```

编译器在MICORC的源代码的基础上进行改进

编译器在原有的MICORC的源代码的基础上进行了更改,增添了float,char,bool,string(只有整数型)的类型,其中编译器的自增自减存在越栈的错误。所以在for、while、dowhile等循环中不使用自增或自减,而是i=i+1.使用了CUBY的java虚拟机。

## 1.bool类型:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/bool.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null 2 ]{8: CSTI 1}
[ 4 -999 null 2 1 ]{10: STI}
[ 4 -999 1 1 ]{11: INCSP -1}
[ 4 -999 1 2 ]{13: GETBP}
[ 4 -999 1 2 ]{14: LDI}
[ 4 -999 1 1 ]{15: PRINTI}
1 [ 4 -999 1 1 ]{16: RET 1}
[ 1 ]{4: STOP}

Ran 0.01 seconds

D:\homework\编译原理\final\src>]
```

## 2.char类型:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/char.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTC a}
[ 4 -999 null 2 a ]{10: STI}
[ 4 -999 a a ]{11: INCSP -1}
[ 4 -999 a a ]{13: GETBP}
[ 4 -999 a 2 ]{14: LDI}
[ 4 -999 a a ]{15: PRINTC}
a[ 4 -999 a a ]{16: RET 1}
[ a ]{4: STOP}

Ran 0.01 seconds
```

### 3.array:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/array.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 2}
[ 4 -999 null null ]{7: GETSP}
[ 4 -999 null null 2 2 ]{16: CSTI 1}
[ 4 -999 null null 2 2 1 ]{18: STI}
[ 4 -999 1 null 2 1 ]{19: INCSP -1}
[ 4 -999 1 null 2 ]{21: GETBP}
 4 -999 1 null 2 2 ]{22: CSTI 2}
[ 4 -999 1 null 2 2 2 ]{24: ADD}
[ 4 -999 1 null 2 4 ]{25: LDI}
[ 4 -999 1 null 2 2 ]{26: LDI}
[ 4 -999 1 null 2 1 ]{27: PRINTI}
1 [ 4 -999 1 null 2 1 ]{28: RET 3}
[ 1 ]{4: STOP}
Ran 0.013 seconds
```

```
D:\homework\编译原理\final\src>java Machinetrace ../example/dountil.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTI 0}
[ 4 -999 null 2 0 ]{10: STI}
[ 4 -999 0 0 ]{11: INCSP -1}
[ 4 -999 0 ]{13: GETBP}
[ 4 -999 0 2 ]{14: LDI}
[ 4 -999 0 0 ]{15: PRINTI}
0 [ 4 -999 0 0 ]{16: INCSP -1}
[ 4 -999 0 ]{18: GETBP}
[ 4 -999 0 2 ]{19: GETBP}
[ 4 -999 0 2 2 ]{20: LDI}
[ 4 -999 0 2 0 ]{21: CSTI 1}
[ 4 -999 0 2 0 1 ]{23: ADD}
[ 4 -999 0 2 1 ]{24: STI}
[ 4 -999 1 1 ]{25: INCSP -1}
[ 4 -999 1 ]{27: GETBP}
[ 4 -999 1 2 ]{28: LDI}
[ 4 -999 1 1 ]{29: CSTI 4}
[ 4 -999 1 1 4 ]{31: SWAP}
[ 4 -999 1 4 1 ]{32: LT}
[ 4 -999 1 0 ]{33: IFZERO 13}
[ 4 -999 1 ]{13: GETBP}
[ 4 -999 1 2 ]{14: LDI}
[ 4 -999 1 1 ]{15: PRINTI}
1 [ 4 -999 1 1 ]{16: INCSP -1}
[ 4 -999 1 ]{18: GETBP}
[ 4 -999 1 2 ]{19: GETBP}
[ 4 -999 1 2 2 ]{20: LDI}
[ 4 -999 1 2 1 ]{21: CSTI 1}
[ 4 -999 1 2 1 1 ]{23: ADD}
[ 4 -999 1 2 2 ]{24: STI}
[ 4 -999 2 2 ]{25: INCSP -1}
[ 4 -999 2 ]{27: GETBP}
[ 4 -999 2 2 ]{28: LDI}
[ 4 -999 2 2 ]{29: CSTI 4}
[ 4 -999 2 2 4 ]{31: SWAP}
[ 4 -999 2 4 2 ]{32: LT}
[ 4 -999 2 0 ]{33: IFZERO 13}
[ 4 -999 2 ]{13: GETBP}
[ 4 -999 2 2 ]{14: LDI}
[ 4 -999 2 2 ]{15: PRINTI}
2 [ 4 -999 2 2 ]{16: INCSP -1}
[ 4 -999 2 ]{18: GETBP}
[ 4 -999 2 2 ]{19: GETBP}
[ 4 -999 2 2 2 ]{20: LDI}
[ 4 -999 2 2 2 ]{21: CSTI 1}
[ 4 -999 2 2 2 1 ]{23: ADD}
[ 4 -999 2 2 3 ]{24: STI}
[ 4 -999 3 3 ]{25: INCSP -1}
[ 4 -999 3 ]{27: GETBP}
[ 4 -999 3 2 ]{28: LDI}
```

```
[ 4 -999 3 3 ]{29: CSTI 4}
[ 4 -999 3 3 4 ]{31: SWAP}
[ 4 -999 3 4 3 ]{32: LT}
[ 4 -999 3 0 ]{33: IFZERO 13}
[ 4 -999 3 ]{13: GETBP}
[ 4 -999 4 2 ]{19: GETBP}
[ 4 -999 4 2 2 ]{20: LDI}
[ 4 -999 4 2 4 ]{21: CSTI 1}
[ 4 -999 4 2 4 1 ]{23: ADD}
[ 4 -999 4 2 5 ]{24: STI}
[ 4 -999 5 5 ]{25: INCSP -1}
[ 4 -999 5 ]{27: GETBP}
[ 4 -999 5 2 ]{28: LDI}
[ 4 -999 5 5 ]{29: CSTI 4}
[ 4 -999 5 5 4 ]{31: SWAP}
[ 4 -999 5 4 5 ]{32: LT}
[ 4 -999 5 1 ]{33: IFZERO 13}
[ 4 -999 5 ]{35: RET 0}
[ 5 ]{4: STOP}
Ran 0.047 seconds
```

5.float,float输出的时候一开始我一直都在报错说我越栈,最后发现

PRINTI写成了PRINTF,然而虚拟机中根本

没有定义PRINTF。

```
D:\homework\编译原理\final\src>java Machinetrace ../example/float.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTF 1066192077}
[ 4 -999 null 2 1.1 ]{10: STI}
[ 4 -999 1.1 1.1 ]{11: INCSP -1}
[ 4 -999 1.1 ]{13: GETBP}
[ 4 -999 1.1 2 ]{14: LDI}
[ 4 -999 1.1 1.1 ]{15: PRINTI}
1.1 [ 4 -999 1.1 1.1 ]{16: RET 1}
[ 1.1 ]{4: STOP}

Ran 0.008 seconds
```

## 6.dowhile:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/dowhile.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTI 0}
[ 4 -999 null 2 0 ]{10: STI}
[ 4 -999 0 0 ]{11: INCSP -1}
[ 4 -999 0 ]{13: GETBP}
[ 4 -999 0 2 ]{14: LDI}
[ 4 -999 0 0 ]{15: PRINTI}
0 [ 4 -999 0 0 ]{16: INCSP -1}
[ 4 -999 0 ]{18: GETBP}
[ 4 -999 0 2 ]{19: GETBP}
[ 4 -999 0 2 2 ]{20: LDI}
[ 4 -999 0 2 0 ]{21: CSTI 1}
[ 4 -999 0 2 0 1 ]{23: ADD}
[ 4 -999 0 2 1 ]{24: STI}
[ 4 -999 1 1 ]{25: INCSP -1}
[ 4 -999 1 ]{27: GETBP}
[ 4 -999 1 2 ]{28: LDI}
[ 4 -999 1 1 ]{29: CSTI 4}
[ 4 -999 1 1 4 ]{31: LT}
[ 4 -999 1 1 ]{32: IFNZRO 13}
[ 4 -999 1 ]{13: GETBP}
[ 4 -999 1 2 ]{14: LDI}
[ 4 -999 1 1 ]{15: PRINTI}
1 [ 4 -999 1 1 ]{16: INCSP -1}
[ 4 -999 1 ]{18: GETBP}
[ 4 -999 1 2 ]{19: GETBP}
[ 4 -999 1 2 2 ]{20: LDI}
[ 4 -999 1 2 1 ]{21: CSTI 1}
[ 4 -999 1 2 1 1 ]{23: ADD}
[ 4 -999 1 2 2 ]{24: STI}
[ 4 -999 2 2 ]{25: INCSP -1}
[ 4 -999 2 ]{27: GETBP}
[ 4 -999 2 2 ]{28: LDI}
[ 4 -999 2 2 ]{29: CSTI 4}
[ 4 -999 2 2 4 ]{31: LT}
[ 4 -999 2 1 ]{32: IFNZRO 13}
[ 4 -999 2 ]{13: GETBP}
[ 4 -999 2 2 ]{14: LDI}
[ 4 -999 2 2 ]{15: PRINTI}
2 [ 4 -999 2 2 ]{16: INCSP -1}
[ 4 -999 2 ]{18: GETBP}
[ 4 -999 2 2 ]{19: GETBP}
[ 4 -999 2 2 2 ]{20: LDI}
[ 4 -999 2 2 2 ]{21: CSTI 1}
[ 4 -999 2 2 2 1 ]{23: ADD}
[ 4 -999 2 2 3 ]{24: STI}
[ 4 -999 3 3 ]{25: INCSP -1}
[ 4 -999 3 ]{27: GETBP}
[ 4 -999 3 2 ]{28: LDI}
[ 4 -999 3 3 ]{29: CSTI 4}
[ 4 -999 3 3 4 ]{31: LT}
[ 4 -999 3 1 ]{32: IFNZRO 13}
[ 4 -999 3 ]{13: GETBP}
```

[ 4 -999 3 2 ]{14: LDI}

```
[ 4 -999 3 3 ]{15: PRINTI}
3 [ 4 -999 3 3 ]{16: INCSP -1}
[ 4 -999 3 ]{18: GETBP}
[ 4 -999 3 2 ]{19: GETBP}
[ 4 -999 3 2 2 ]{20: LDI}
[ 4 -999 3 2 3 ]{21: CSTI 1}
[ 4 -999 3 2 3 1 ]{23: ADD}
[ 4 -999 3 2 4 ]{24: STI}
[ 4 -999 4 4 ]{25: INCSP -1}
[ 4 -999 4 ]{27: GETBP}
[ 4 -999 4 2 ]{28: LDI}
[ 4 -999 4 4 ]{29: CSTI 4}
[ 4 -999 4 4 4 ]{31: LT}
[ 4 -999 4 0 ]{32: IFNZRO 13}
[ 4 -999 4 ]{34: RET 0}
[ 4 ]{4: STOP}
Ran 0.041 seconds
```

7.for(因为我自增自减在编译器中报错,以至于一开始的时候在循环中写着i++以至于报错。后面改成了i=i+1成功运行)

```
D:\homework\编译原理\final\src>java Machinetrace ../example/for.out
[ ]{0: LDARGS}
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTI 0}
[ 4 -999 null 2 0 ]{10: STI}
[ 4 -999 0 0 ]{11: INCSP -1}
[ 4 -999 0 ]{13: GOTO 29}
[ 4 -999 0 ]{29: GETBP}
[ 4 -999 0 2 ]{30: LDI}
[ 4 -999 0 0 ]{31: CSTI 2}
[ 4 -999 0 0 2 ]{33: LT}
[ 4 -999 0 1 ]{34: IFNZRO 15}
[ 4 -999 0 ]{15: GETBP}
[ 4 -999 0 2 ]{16: LDI}
[ 4 -999 0 0 ]{17: PRINTI}
0 [ 4 -999 0 0 ]{18: INCSP -1}
[ 4 -999 0 ]{20: GETBP}
[ 4 -999 0 2 ]{21: GETBP}
[ 4 -999 0 2 2 ]{22: LDI}
[ 4 -999 0 2 0 ]{23: CSTI 1}
[ 4 -999 0 2 0 1 ]{25: ADD}
[ 4 -999 0 2 1 ]{26: STI}
[ 4 -999 1 1 ]{27: INCSP -1}
[ 4 -999 1 ]{29: GETBP}
[ 4 -999 1 2 ]{30: LDI}
[ 4 -999 1 1 ]{31: CSTI 2}
[ 4 -999 1 1 2 ]{33: LT}
[ 4 -999 1 1 ]{34: IFNZRO 15}
[ 4 -999 1 ]{15: GETBP}
[ 4 -999 1 2 ]{16: LDI}
[ 4 -999 1 1 ]{17: PRINTI}
```

```
1 [ 4 -999 1 1 ]{18: INCSP -1}
[ 4 -999 1 ]{20: GETBP}
[ 4 -999 1 2 ]{21: GETBP}
[ 4 -999 1 2 2 ]{22: LDI}
[ 4 -999 1 2 1 ]{23: CSTI 1}
[ 4 -999 1 2 1 1 ]{25: ADD}
[ 4 -999 1 2 2 ]{26: STI}
[ 4 -999 2 2 ]{27: INCSP -1}
[ 4 -999 2 ]{29: GETBP}
[ 4 -999 2 2 ]{30: LDI}
[ 4 -999 2 2 ]{31: CSTI 2}
[ 4 -999 2 2 2 ]{33: LT}
[ 4 -999 2 0 ]{34: IFNZRO 15}
[ 4 -999 2 ]{36: RET 0}
[ 2 ]{4: STOP}
Ran 0.023 seconds
```

#### 8.switch:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/switch.out 2
 [ ]{0: LDARGS}
 2 ]{1: CALL 1 5}
[ 4 -999 2 ]{5: GETBP}
[ 4 -999 2 2 ]{6: LDI}
[ 4 -999 2 2 ]{7: CSTI 1}
 [ 4 -999 2 2 1 ]{9: EQ}
 4 -999 2 0 ]{10: IFZERO 19}
[ 4 -999 2 ]{19: GETBP}
 4 -999 2 2 ]{20: LDI}
[ 4 -999 2 2 ]{21: CSTI 2}
4 -999 2 2 2 ]{23: EQ}
 4 -999 2 1 ]{24: IFZERO 36}
[ 4 -999 2 ]{26: GETBP}
 4 -999 2 2 ]{27: LDI}
[ 4 -999 2 2 ]{28: CSTI 1}
[ 4 -999 2 2 1 ]{30: ADD}
[ 4 -999 2 3 ]{31: PRINTI}
3 [ 4 -999 2 3 ]{32: INCSP -1}
[ 4 -999 2 ]{34: GOTO 43}
[ 4 -999 2 ]{43: CSTI 2}
[ 4 -999 2 2 ]{45: PRINTI}
2 [ 4 -999 2 2 ]{46: INCSP -1}
[ 4 -999 2 ]{48: GETBP}
 4 -999 2 2 ]{49: LDI}
[ 4 -999 2 2 ]{50: PRINTI}
2 [ 4 -999 2 2 ]{51: RET 1}
[ 2 ]{4: STOP}
Ran 0.014 seconds
```

### 9.forin:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/forin.out
[ ]{0: LDARGS}
```

```
[ ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
[ 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTI 3}
[ 4 -999 null 2 3 ]{10: STI}
[ 4 -999 3 3 ]{11: INCSP -1}
[ 4 -999 3 ]{13: GOTO 29}
[ 4 -999 3 ]{29: GETBP}
[ 4 -999 3 2 ]{30: LDI}
[ 4 -999 3 3 ]{31: CSTI 7}
[ 4 -999 3 3 7 ]{33: LT}
[ 4 -999 3 1 ]{34: IFNZRO 15}
[ 4 -999 3 ]{15: GETBP}
[ 4 -999 3 2 ]{16: LDI}
[ 4 -999 3 3 ]{17: PRINTI}
3 [ 4 -999 3 3 ]{18: INCSP -1}
[ 4 -999 3 ]{20: GETBP}
[ 4 -999 3 2 ]{21: GETBP}
[ 4 -999 3 2 2 ]{22: LDI}
[ 4 -999 3 2 3 ]{23: CSTI 1}
[ 4 -999 3 2 3 1 ]{25: ADD}
[ 4 -999 3 2 4 ]{26: STI}
[ 4 -999 4 4 ]{27: INCSP -1}
[ 4 -999 4 ]{29: GETBP}
[ 4 -999 4 2 ]{30: LDI}
[ 4 -999 4 4 ]{31: CSTI 7}
[ 4 -999 4 4 7 ]{33: LT}
[ 4 -999 4 1 ]{34: IFNZRO 15}
[ 4 -999 4 ]{15: GETBP}
[ 4 -999 4 2 ]{16: LDI}
[ 4 -999 4 4 ]{17: PRINTI}
4 [ 4 -999 4 4 ]{18: INCSP -1}
[ 4 -999 4 ]{20: GETBP}
[ 4 -999 4 2 ]{21: GETBP}
[ 4 -999 4 2 2 ]{22: LDI}
[ 4 -999 4 2 4 ]{23: CSTI 1}
[ 4 -999 4 2 4 1 ]{25: ADD}
[ 4 -999 4 2 5 ]{26: STI}
[ 4 -999 5 5 ]{27: INCSP -1}
[ 4 -999 5 ]{29: GETBP}
[ 4 -999 5 2 ]{30: LDI}
[ 4 -999 5 5 ]{31: CSTI 7}
[ 4 -999 5 5 7 ]{33: LT}
[ 4 -999 5 1 ]{34: IFNZRO 15}
[ 4 -999 5 ]{15: GETBP}
[ 4 -999 5 2 ]{16: LDI}
[ 4 -999 5 5 ]{17: PRINTI}
5 [ 4 -999 5 5 ]{18: INCSP -1}
[ 4 -999 7 2 ]{30: LDI}
[ 4 -999 7 7 ]{31: CSTI 7}
[ 4 -999 7 7 7 ]{33: LT}
[ 4 -999 7 0 ]{34: IFNZRO 15}
[ 4 -999 7 ]{36: RET 0}
[ 7 ]{4: STOP}
```

Ran 0.039 seconds

10.hex(编译器中的十六进制输出是直接把10进制的结果输出而不是16进制数字,这与我定义的printhex有关,比如我输入121,输出的是289,即121十六进制的十进制结果)

```
D:\homework\编译原理\final\src>java Machinetrace ../example/hex.out
 ]{0: LDARGS}
 ]{1: CALL 0 5}
 4 -999 ]{5: INCSP 1}
 4 -999 null ]{7: GETBP}
[ 4 -999 null 2 ]{8: CSTI 289}
 4 -999 null 2 289 ]{10: STI}
 4 -999 289 289 ]{11: INCSP -1}
 4 -999 289 ]{13: GETBP}
[ 4 -999 289 2 ]{14: LDI}
[ 4 -999 289 289 ]{15: PRINTI}
289 [ 4 -999 289 289 ]{16: INCSP -1}
[ 4 -999 289 ]{18: GETBP}
[ 4 -999 289 2 ]{19: LDI}
[ 4 -999 289 289 ]{20: PRINTI}
289 [ 4 -999 289 289 ]{21: RET 1}
[ 289 ]{4: STOP}
Ran 0.006 seconds
```

## 11.print:

```
D:\homework\编译原理\final\src>java Machinetrace ../example/print.out
[ ]{0: LDARGS}
  ]{1: CALL 0 5}
[ 4 -999 ]{5: INCSP 1}
 4 -999 null ]{7: GETBP}
 4 -999 null 2 ]{8: CSTI 1}
 4 -999 null 2 1 ]{10: STI}
 4 -999 1 1 ]{11: GETBP}
 4 -999 1 1 2 ]{12: CSTI 1}
[ 4 -999 1 1 2 1 ]{14: ADD}
[ 4 -999 1 1 3 ]{15: CSTC c}
[ 4 -999 1 1 3 c ]{17: STI}
 4 -999 1 c c ]{18: GETBP}
 4 -999 1 c c 2 ]{19: CSTI 2}
 4 -999 1 c c 2 2 ]{21: ADD}
4 -999 1 c 1.1 0 ]{47: GETBP}
 4 -999 1 c 1.1 0 2 ]{48: CSTI 1}
 4 -999 1 c 1.1 0 2 1 ]{50: ADD}
 4 -999 1 c 1.1 0 3 ]{51: LDI}
[ 4 -999 1 c 1.1 0 c ]{52: PRINTC}
c[ 4 -999 1 c 1.1 0 c ]{53: INCSP -1}
 4 -999 1 c 1.1 0 ]{55: GETBP}
 4 -999 1 c 1.1 0 2 ]{56: CSTI 2}
4 -999 1 c 1.1 0 2 2 ]{58: ADD}
 4 -999 1 c 1.1 0 4 ]{59: LDI}
[ 4 -999 1 c 1.1 0 1.1 ]{60: PRINTI}
1.1 [ 4 -999 1 c 1.1 0 1.1 ]{61: INCSP -1}
[ 4 -999 1 c 1.1 0 ]{63: GETBP}
[ 4 -999 1 c 1.1 0 2 ]{64: LDI}
[ 4 -999 1 c 1.1 0 1 ]{65: PRINTI}
  [ 4 -999 1 c 1.1 0 1 ]{66: RET 4}
[ 1 ]{4: STOP}
```

```
D:\homework\编译原理\final\src>java Machine ../example/selfopdec.out
1 2 Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: -1
at Machine.execCode(Machine.java:228)
at Machine.execute(Machine.java:83)
at Machine.main(Machine.java:16)
```

## 13.int类型 (原有)

D:\homework\编译原理\final\src>java Machine ../example/int.out 1 Ran 0.0 seconds

## 心得体会

编译原理这一门课对于我来说起步时的困难还是比较大的,首先自己对编译理论知识的掌握还有待提高,其次对F#语言的掌握程度也不是很高。F#作为一门比较新的语言,除了官方的文档,网络上的资料也非常的少。导致一开始自己在编写程序的时候,处处碰壁。好在后面花时间去看文档,去一个个看定义才慢慢的有些许掌握F#。

起初编写这个编译器与解释器的时候,真的是满头雾水。来到了一个以前从未接触的、崭新的区域。从一开始看抽象语法树,再慢慢的到词法分析,再到语法分析。最后自己能够在编译器与解释器中加入新的内容,当然这之中我也处处碰壁。比如最开始我定义的bool类型,我在那疯狂定义true和false,并且企图把它俩通过BitConvert来转化为int32,真的卡了好一会,然后去写了float。写着写着豁然开朗,让true映射1,false映射0不就好了吗。之后的char、float也变得快速了起来。在const中通过BitConvert转化为int32,再在print中通过BitConvert转化为浮点数或字符输出。在解释器中的编写还是比较舒服的,可能是因为解释器比编译器好写一些吧(个人感觉),但是在编译器的时候就出现了各种问题。首先是看不懂,第一步就走不出去,花时间看明白后自己编写又处处报错,比如数组越界、栈溢出各种问题。有时候是传入的n没有输入,有时候是把栈顶-1写成了0.不过最后还是完成了一些功能的编写。过程可以说是非常的曲折,但是好在自己坚持了。也更深层的了解了抽象语法树、词法、语法之间的关系,也更深层的了解了编译原理这门课程。

# 本课程建议

本课程实验的F#和教材不是很契合,有时候去教材找相应的原理,也没有F#的例子更多的是c语言。希望老师可以在实验课中多多讲述一下F#的使用,或者带着同学们做一些实验内容,又或者讲述一下上一次实验的题目等内容,以便更方便同学们理解。课堂中的抽验的一些题目,虽然有些题目在ppt中有,但是还是希望老师可以讲解一下错的比较多的题目。有时候自己做了,交上去但是不知道自己到底是做对还是做错。